# **Basic Spring Framework**

Course	Java programming
Trainer	
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### **Course Objectives**

- Have knowledge about spring framework
- Understand concepts of aspect-oriented programming.
- Use the Hibernate template to integrate Hibernate and Spring.
- Apply Spring framework in real project.

#### **Contents**

- Spring framework introduction
- How to get and setup the spring framework?
- Overview architecture
- Understand IOC/DI
- Understand AOP

### Why trainees should learn this topic?

- Spring is a lightweight dependency injection and aspect-oriented container and framework
- From small, simple projects to very complex projects can benefit from this framework
- It is easier to implement an enterprise application.

#### Introduction

- Spring is an open source framework
- Any Java application can benefit from Spring in terms of simplicity, testability, and loose coupling.
- Spring is a lightweight dependency injection and aspect-oriented container framework.

# How to get and setup the spring framework?

- Download spring libraries from http://www.springsource.org/download
- http://commons.apache.org/downloads/download\_loggin
- Create a helloworld project using spring framework( add commons-logging-xxx.jar and spring.jar).

#### HelloWorld

- Using spring to implement HelloWorld example
- How to inject a bean
- How to get a bean in spring container

#### Create HelloWorld bean

#### Create HelloWorld bean

```
package com.tma.springtraining.helloworld;
public class HelloWorldImpl implements HelloWorld(
    @Override
    public void hello() {
        System.out.println("==========");
        System.out.println("Hello world!");
        System.out.println("=========");
}
```

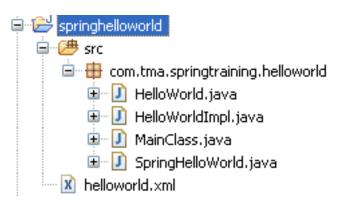
# Using HelloWorld bean

```
package com.tma.springtraining.helloworld;

public class SpringHelloWorld {
    HelloWorld m_helloWorld = null;
    public SpringHelloWorld(HelloWorld helloworld) {
        m_helloWorld = helloworld;
    }
    public void helloSpring() {
        m_helloWorld.hello();
        System.out.println("Welcome to spring fwk!");
    }
}
```

### Define the beans in configuration file

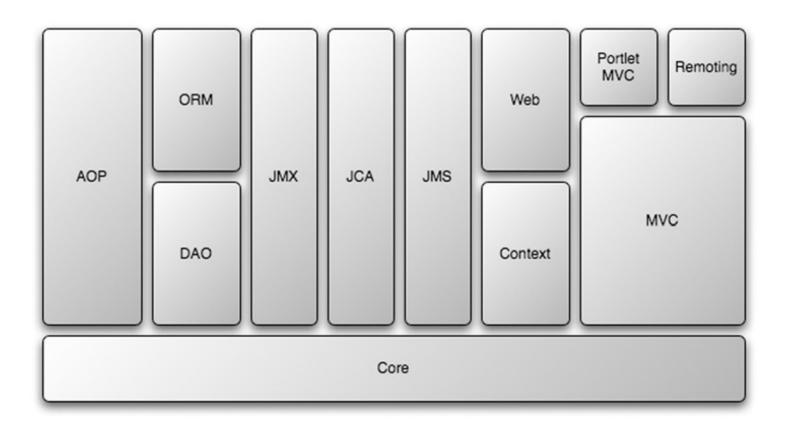
# Run HelloWorld example



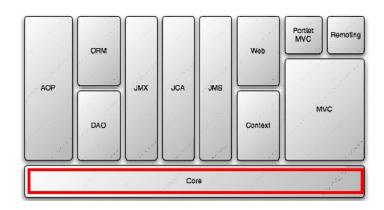
#### **Architecture Overview**

Understand the role of the main components in spring

#### **Architecture Overview**

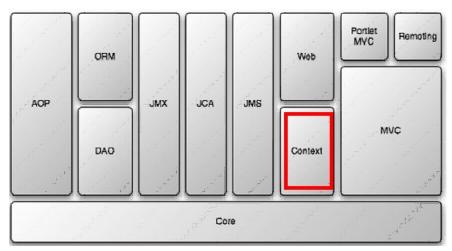


#### The core container



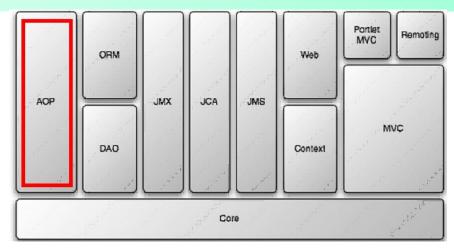
- The container defines how beans are created, configured, and managed.
- Core module is the core container will create the objects, wire them together, configure them, and manage their complete lifecycle from cradle to grave.

# **Application context module**



- The core module's BeanFactory makes Spring a container, but the context module is what makes it a framework.
- Support for internationalization (I18N) messages, application lifecycle events, and validation. In addition, this module supplies many enterprise services such as email, JNDI access, EJB integration, remoting, and scheduling.

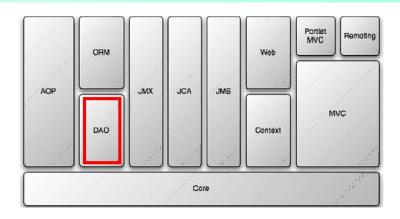
#### **AOP**



#### Spring's AOP module

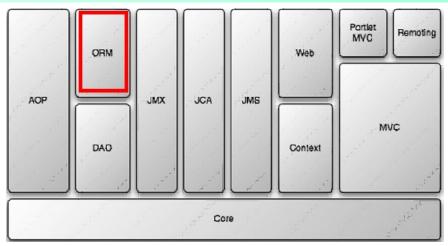
- Spring provides rich support for aspect-oriented programming in its AOP module.
- This module serves as the basis for developing your own aspects for your Spring enabled application. Like DI, AOP supports loose coupling of application objects.
- With AOP, however, applicationwide concerns (such as transactions and security) are decoupled from the objects to which they are applied.

#### JDBC abstraction and the DAO module



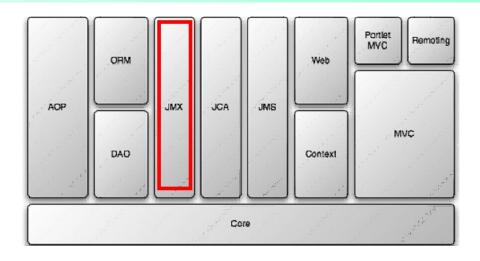
- Spring's JDBC and Data Access Objects (DAO) module abstracts away the boilerplate code so that you can keep your database code clean and simple, and prevents problems that result from a failure to close database resources.
- In addition, this module uses Spring's AOP module to provide transaction management services for objects in a Spring application.

# **ORM(Object-relational mapping)**



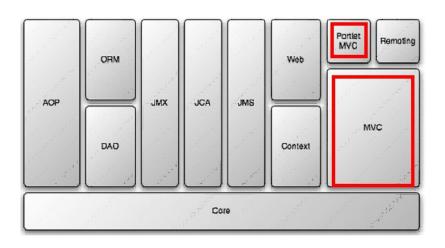
- Spring's ORM support builds on the DAO support, providing a convenient way to build DAOs for several ORM solutions.
- Spring doesn't attempt to implement its own ORM solution, but does provide hooks into several popular ORM frameworks, including Hibernate, Java Persistence API, Java Data Objects, and iBATIS SQL Maps.
- Spring's transaction management supports each of these ORM frameworks as well as JDBC.

### **JMX**



- Java Management Extensions (JMX)
  - Spring's JMX module makes it easy to expose your application's beans as JMX MBeans.

# The Spring MVC framework

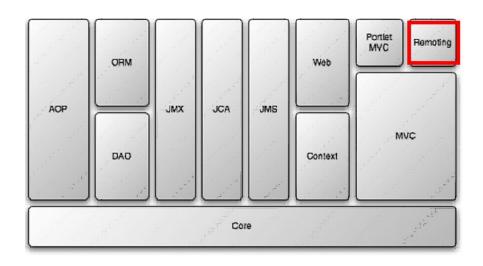


- Supports Apache Struts, JSF, WebWork, and Tapestry etc.
- It also has its own MVC frameworks

# **Spring Portlet MVC**

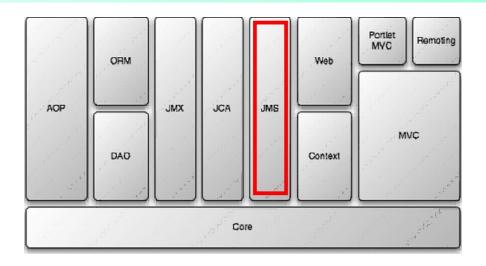
- Spring Portlet MVC builds on Spring MVC to provide a set of controllers that support Java's portlet API.
- Spring MVC and Spring Portlet MVC require special consideration when loading the Spring application context. Therefore, Spring's web module provides special support classes for Spring MVC and Spring Portlet MVC.
- It also contains integration support with Apache Struts and Java-Server Faces (JSF).

# Remoting



- Spring's remoting support enables you to expose the functionality of your Java objects as remote objects.
- Or if you need to access objects remotely, the remoting module also makes simple work of wiring remote objects into your application as if they were local POJOs.

#### **JMS**



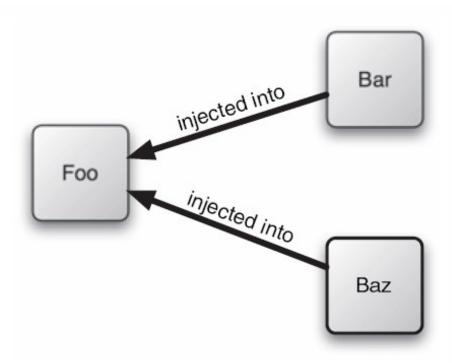
#### Java Message Service (JMS)

Spring's Java Message Service (JMS) module helps you send messages to JMS message queues and topics.

#### IOC/DI

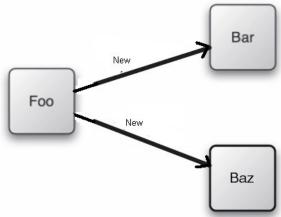
Understand what IOC/ID is in spring

# IOC/DI



## **Understanding IOC/DI**

- •Each object is responsible for obtaining its own references to the objects it collaborates with (its dependencies).
- This can lead to highly coupled and hard-to-test code.



# First Example

First Example( Test reference objects indirectly)

```
public class HolyGrailQuest {
   public HolyGrailQuest() {}

   public HolyGrail embark() throws GrailNotFoundException {
     HolyGrail grail = null;
     // Look for grail
     ...
     return grail;
   }
}
```

```
public class KnightOfTheRoundTable {
   private String name;
   private HolyGrailQuest quest;

   public KnightOfTheRoundTable(String name) {
      this.name = name;
      quest = new HolyGrailQuest();
   }

   public HolyGrail embarkOnQuest()
      throws GrailNotFoundException {
      return quest.embark();
   }
}
```

### Unit test for KnighOfTheRoundTable

Unit test for KnighOfTheRoundTable class

```
import junit.framework.TestCase;
public class KnightOfTheRoundTableTest extends TestCase {
   public void testEmbarkOnQuest() throws GrailNotFoundException {
     KnightOfTheRoundTable knight =
        new KnightOfTheRoundTable("Bedivere");
     HolyGrail grail = knight.embarkOnQuest();
     assertNotNull(grail);
     assertTrue(grail.isHoly());
}
```

 Unit test for HolyGrailQuest class -> before even get started, you realize that Your KnightOfTheRoundTableTest case indirectly tests HolyGrailQuest

# **Second Example**

### Second Example( test ability)

```
public class ChatSession {
                                                                   public class ServerConnection {
    ServerConnection m connection = null;
    public ChatSession() {
                                                                       public ServerConnection(String ip) throws NetworkConnectionException{
                                                                          // Open a Socket connection to the server
        m connection = new ServerConnection("192.168.98.123");
                                                                          // ...
    public void send(String message) {
                                                                       public void send(String message) {
        m connection.send(message);
                                                                          // Send message to server
    public String receiveMessage(){
        // Wait for message from server and return
                                                                       public String getMessage() {
        String message = m connection.getMessage();
                                                                          return null:
        // Process, check or validate message before return
        // ........
        message = preProcess(message);
        return message;
    private String preProcess(String message) {
        // Does some check locally
        return null:
```

#### **Unit test for ChatSession**

- Implement unit test
  - Now we want to implement unit test for our ChatSession class.

When running unit test the server is not available, the build machine is not connected to network -> can not implement unit test.

# Decoupling with interfaces

Hide implementation detail behind interfaces -> how to retrieve the interface?

```
public class ServerConnection implements Connection (
    public ServerConnection(String ip) throws NetworkConnectionException{
        // Open a Socket connection to the server
        // ...
    public void send(String message) {
        // Send message to server
    public String getMessage() {
        return null:
public class ChatSession {
    Connection m connection = null;
    public ChatSession() {
        try {
            m connection = new ServerConnection("192.168.98.123");
         } catch (NetworkConnectionException e) {
```

→ this is not better than before.

# Giving and Taking

#### Giving and Taking

```
public class ChatSession {
    private Connection m connection = null;
   public ChatSession() {
    public void send(String message) {
        getConnection().send(message);
   public String receiveMessage(){
        // Wait for message from server and return
        String message = getConnection().getMessage();
        // Process, check or validate message before return
        // .........
        message = preProcess(message);
        return message;
    private String preProcess(String message) {
        // Does some check locally
        return null:
   public void setConnection(Connection connection) {
        m connection = connection;
   public Connection getConnection() {
        return m connection;
}
```

# Implement unit test

```
import junit.framework.TestCase;
public class ChatSessionTest extends TestCase{
    public void testReceiveMessage() {
         ChatSession session = new ChatSession();
         session.setConnection(new DummvConnection());
         session.receiveMessage();
    }
    class DummyConnection implements Connection{
         @Override
         public String getMessage() {
              return "test message";
         @Override
         public void send(String message) {
    }
public class ChatSessionTest extends AbstractDependencyInjectionSpringContextTests {
    private Connection m_connection; ----- will be setted by spring container at runtime
    @Override
    protected String[] getConfigLocations() {
       return new String[]{"testApplicationContext.xml"};
    public void testReceiveMessage(){
       ChatSession session = new ChatSession();
       session.setConnection(m connection);
       session.receiveMessage();
```

→ this is all IOC/DI about

# **Spring Container**

```
public static void main(String[] args) {
    BeanFactory factory = new XmlBeanFactory(new FileSystemResource("hello.xml"));
    TocExample ex = (IocExample) factory.getBean("iocExample");
    ex.callDeviceServiceMethod();

    m_beanFactory = new FileSystemXmlApplicationContext("hello.xml");
    Performer performer = (Performer) m_beanFactory.getBean("performer_steven");
    try {
        performer.perform();
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

- BeanFactory(XmlBeanFactory)
  - Knows about many objects within an application
  - Create associations between collaborating objects as they are instantiated.
  - Takes part in the lifecycle of a bean
  - Etc...
- ApplicationContext(FileSystemXmlApplicationContex)
  - More advantages -> is preferred to use.

# Summary of IOC/DI

- Dependences are given at creation time
- Loose coupling
- Easy to test

## Q&A



## **AOP**

Understand AOP in spring

## **AOP**

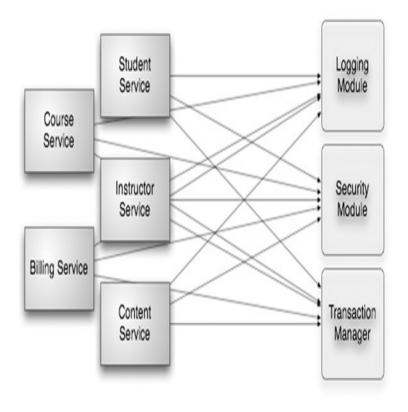
Aspect oriented programming enables you to capture functionality that is used throughout your application in reusable components.

Aspect-oriented programming is often defined as a programming technique that promotes separation of concerns within a software system.

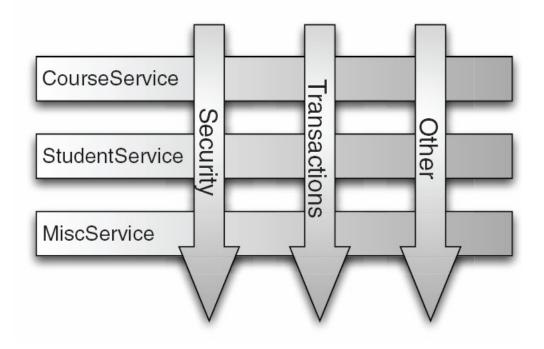
Systems are composed of several components, each responsible for a specific piece of functionality.

## **Understand AOP**

Public void commonFunction(){ If(alreadyLogin()){ beginTransaction(); try{ insertFirstThingIntoDb(); insertDetailOfFirstThingIntoDb(); }catch(Exception ex){ rollback(); endTransaction();

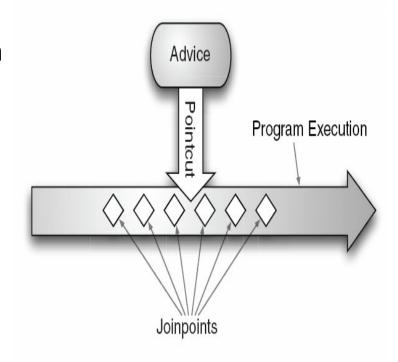


## **AOP**



## **AOP Jargon**

- Advice: defines both the what and the when of an aspect (applied before, after or when an exception occurs).MethodBeforeAdvice, AfterReturningAdvice,ThrowsAdvice
- Pointcut: defines where, one pointcut definition matches one or more joinpoints. ex: execution(\* \*.perform(..))
- Joinpoints: A joinpoint is a point in the execution of the application where an aspect can be plugged in (method, field, constructor etc..). Spring only supports method joinpoints



## **Advices**

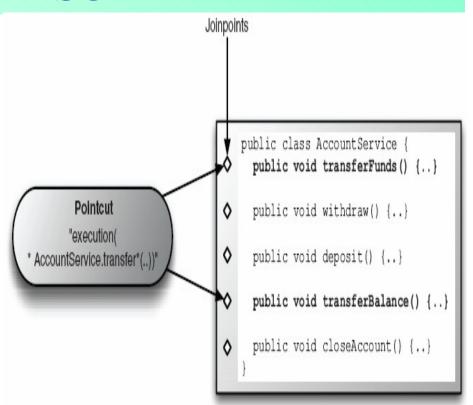
- Advice:
  - Before advice: MethodBeforeAdvice
  - After returning advice: AfterReturningAdvice
  - After Throwing advice: Throws Advice
  - Around advice:is effectively before, after-returning, and after-throwing advice. In spring it is defined in MethodInterceptor.

# Example of advice

```
package com.springinaction.springidol:
import java.lang.reflect.Method;
import org.springframework.aop.AfterReturningAdvice;
import org.springframework.aop.MethodBeforeAdvice;
import org.springframework.aop.ThrowsAdvice;
public class AudienceAdvice implements
    MethodBeforeAdvice,
                              Implements three
    AfterReturningAdvice.
                              types of advice
    ThrowsAdvice {
  public AudienceAdvice() {}
  public void before(Method method, Object[] args, Object target)
      throws Throwable {
                                                       Invokes before
    audience.takeSeats():
                                                             method
    audience.turnOffCellPhones();
  3
  public void afterReturning(Object returnValue, Method method,
      Object[] args, Object target) throws Throwable {
    audience.applaud();
                                          Executes after successful return
  }
  public void afterThrowing(Throwable throwable) {
    audience.demandRefund();
  }
  private Audience audience;
  public void setAudience(Audience audience) {
    this.audience = audience;
}
 <bean id="audienceAdvice"</pre>
      class="com.springinaction.springidol.AudienceAdvice">
    property name="audience" ref="audience" />
 </bean>
```

## **Pointcuts and Advisor**

- Defining pointcuts and advisors
- Two of the most useful pointcuts are regular expression pointcuts and AspectJ expression pointcuts.



## Declaring a regular expression pointcut

#### Define a pointcut using JdkRegexpMethodPointcut

#### Associate advice and pointcuts

#### Compiling pointcut with an advisor

## Defining AspectJ pointcuts

#### Define pointcut

```
<bean id="performancePointcut"</pre>
  class="org.springframework.aop.aspectj.
       AspectJExpressionPointcut">
 </bean>
                                             The perform()
```

## Associate pointcut and advice

```
When the method
                                                                    With any
<bean id="audienceAdvisor"</pre>
    class="org.springframework.aop.aspectj.
           AspectJExpressionPointcutAdvisor">
 property name="advice" ref="audienceAdvice" />
 cproperty name="expression" value="execution(* *.perform(..))" />
</bean>
```

With any set

of parameters

method

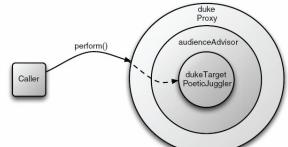
execution(\* \*.perform(..))

urn type

On any class

# **Using ProxyFactoryBean**

- Advisors completely define an aspect by associating advice with a pointcut.
- But aspects in Spring are proxied.
- You'll still need to proxy your target beans for the advisors to take effect.



# Notes and best practices using this technique

- Logging
- Security component
- Translations
- Common pre-checking

## Summary

#### AOP

- AOP is a powerful complement to object-oriented programming.
- With aspects, you can now group application behavior that was once spread throughout your applications into reusable modules.
- You can then declaratively or programmatically define exactly where and how this behavior is applied.
- This reduces code duplication and lets your classes focus on their main functionality.

## Q&A



#### References

- http://www.springsource.org/documentation
- Manning.Spring.in.Action.2nd.Edition.Aug.2007.pdf

# **Document Revision History**

Date	Version	Description	Revised by
26 Jul 2011	1.0	First version	To Chau