

## Image segmentation

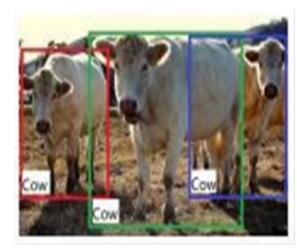
Sang Yup Lee

## Image segmentation

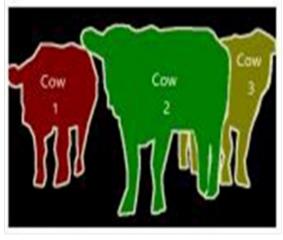
- What is it?
  - 이미지를 픽셀 단위로 구분하여 분할하는 것
  - Image segmentation with deep learning is about using a model to assign a class to each pixel in an image, thus segmenting the image into different zones (such as "background" and "foreground," or "road," "car," and "sidewalk").
- 주요 종류
  - Semantic segmentation
    - 픽셀을 class 단위로 구분
  - Instance segmentation
    - 동일 클래스의 다른 instance 도 구분 (다음 슬라이드 참고)
  - 둘을 합쳐서 Panoptic segmentation 이라고도 함



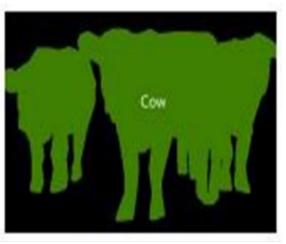
## Detection vs. Segmentation



Object detection



Instance segmentation



Semantic segmentation



- What is it?
  - Semantic segmentation is the task of assigning a class to every pixel in a given image
    - a.k.a., dense prediction
  - Note that we're not separating instances of the same class
- 주요 모형
  - CNN-based
    - FCN, U-Net, Deeplab series, InternImage
  - Transformer-based
    - TransUNet, SegFormer
  - Multi-modal approach
    - ONE-PEACE

The goal is to take either a RGB color image (height×width×3) or a grayscale image (height×width×1) and output a segmentation map where each pixel contains a class label represented as an integer (height×width×1).



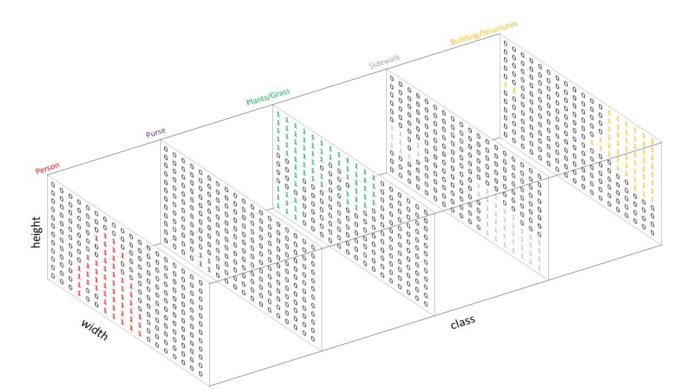
```
segmented

1: Person
2: Purse
3: Plants/Grass
4: Sidewalk
```

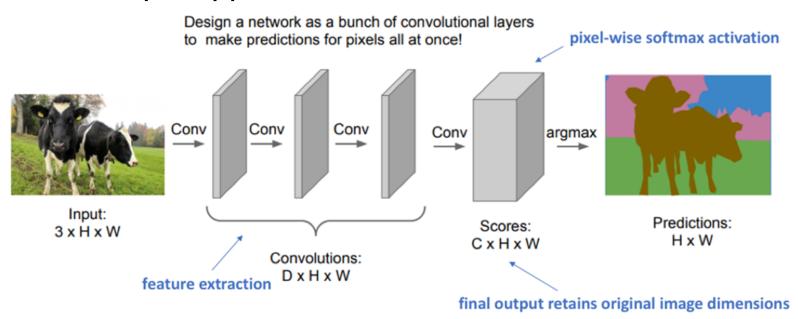
Input Semantic Labels



- 정답 데이터
  - 정답 정보를 one-hot encoding 형태로 표현 가능
    - 하나의 클래스마다 하나의 채널 존재

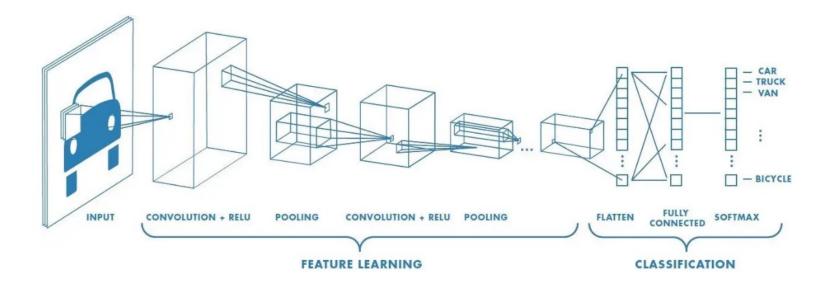


Simple approach



■ 하지만 문제 존재

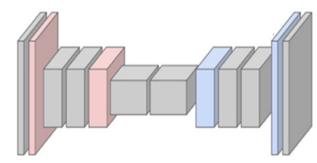
#### CNN 구조



- Semantic segmentation model 구조
  - Encoder-decoder 구조
    - Encoder: downsampling => 클래스간 차이를 학습 (혹은 정보 추출)
    - Decoder: upsampling the feature representations into a full-resolution segmentation map

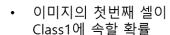
Design network as a bunch of convolutional layers, with downsampling and upsampling inside the network!



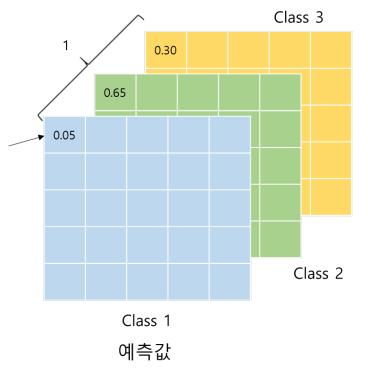


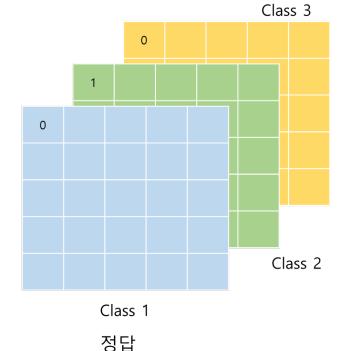


- Loss function
  - Cross entropy



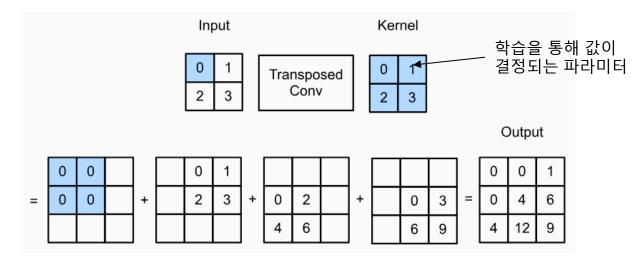
- 이는 소프트맥스 함수를 이용해서 계산
  - 각 채널은 각 픽셀이 특정 클래스에 속할 확률값을 지님







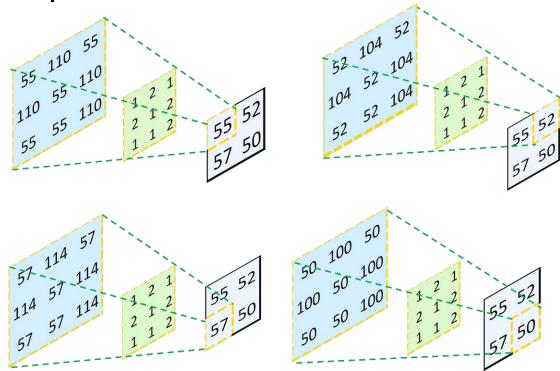
- Upsampling (feature map의 크기 확대) 방법들
  - Transposed convolution (a.k.a., deconvolution)



- 목표 크기: 3x3
- Stride = 1

- 예제 코드
  - Tranposed\_convolution.ipynb

Transposed convolution



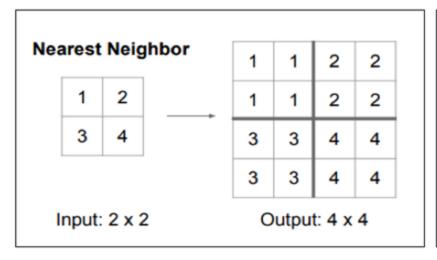
<Source: https://towardsdatascience.com/understand-transposed-convolutions-and-build-your-own-transposed-convolution-layer-from-scratch-4f5d97b2967>

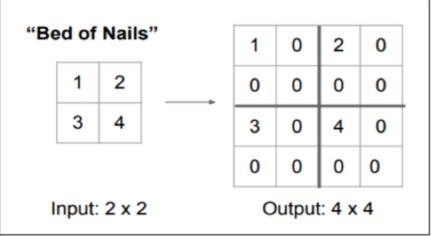
12/4/23 Segmentation

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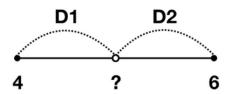
- Upsampling 방법들
  - Upsampling

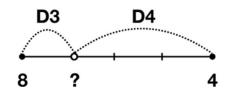






- Interpolation
  - Linear interpolation
    - 직선 위의 한 점의 값을 다른 두 값을 이용해서 계산

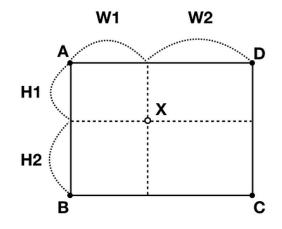


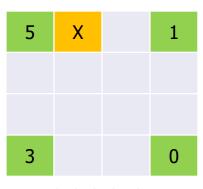


$$A\frac{D2}{D1+D2} + B\frac{D1}{D1+D2}$$



- Interpolation
  - Bilinear interpolation
    - 2차원에서의 interpolation

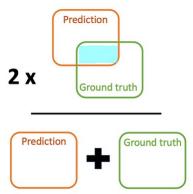




<이미지의 경우>

$$X = \left(A\frac{H2}{H1 + H2} + B\frac{H1}{H1 + H2}\right)\frac{W2}{W1 + W2} + \left(D\frac{H2}{H1 + H2} + C\frac{H1}{H1 + H2}\right)\frac{W1}{W1 + W2}$$

- Python code
  - Semantic\_seg\_basic\_example.ipynb
- Performance metrics
  - Pixel accuracy
    - 전체의 픽셀중에서 정답 클래스가 제대로 예측된 픽셀의 비중
    - 클래스 불균형에 취약
  - mean IoU
    - 각 클래스에 대한 IoU의 평균
  - Dice coefficient



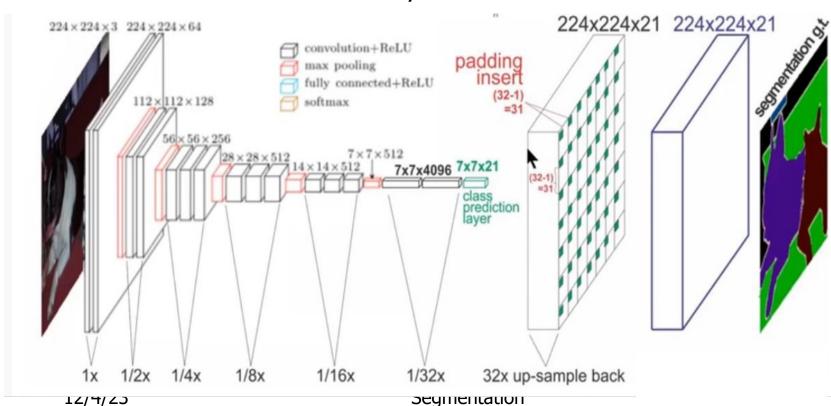


# FCN (Fully Convolutional Networks)

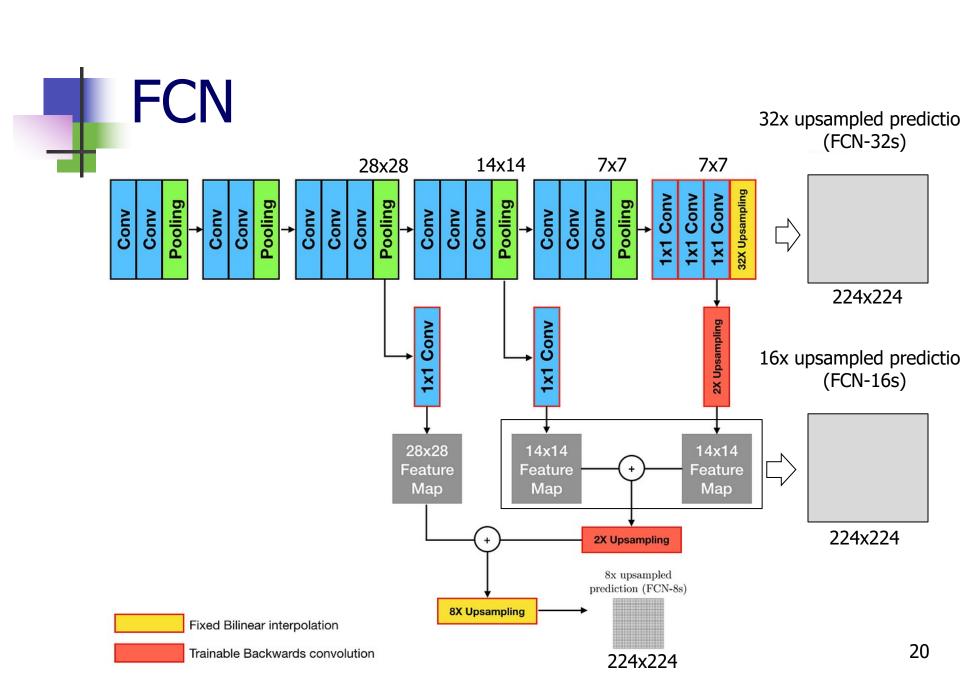


PASCAL VOC 데이터 20 + 1 (백그라운드) 클래스 원래 이미지 형태로 확대 => 그리고 픽셀별 예측 AlexNet 이용

- 모형의 구조
  - FCL를 convolutional layer로 대체

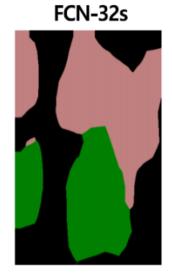


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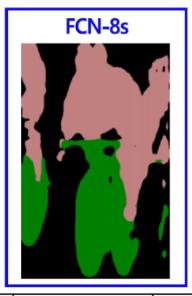




## 모형의 성능









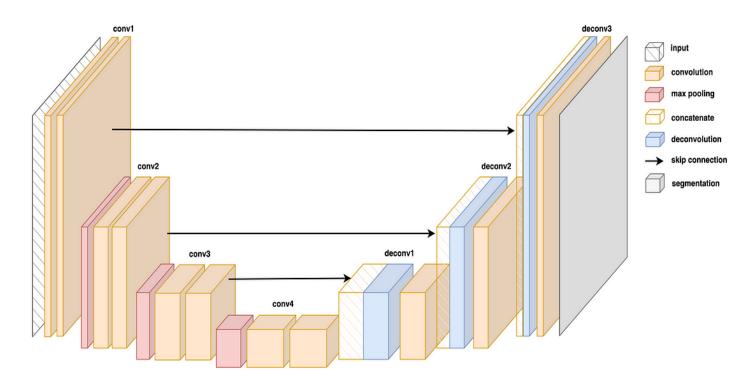
	FCN-32s	FCN-16s	FCN-8s
IOU (Intersection over Union)	59.4(%)	62.4(%)	62.7(%)



## **U-Net**

# **U-Net**

## ▫ 구조





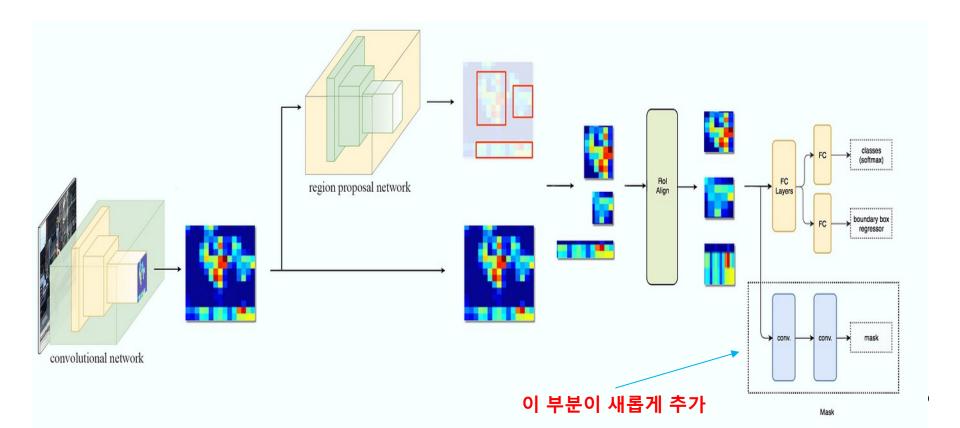
- Python code
  - UNet\_Keras.ipynb



## **Instance Segmentation**



- 모형의 구조
  - Faster RCNN + FCN



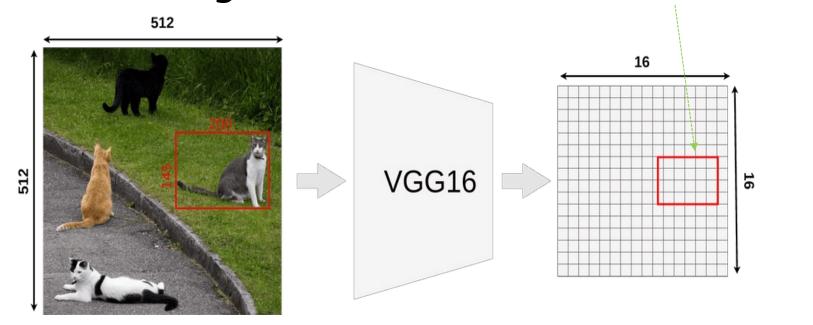


- 비용함수
  - $L = L_{cls} + L_{bbox} + L_{mask}$



RoI Align

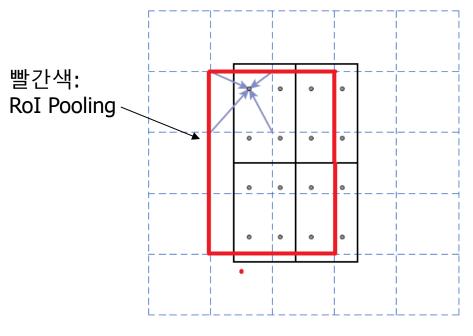
RoI: RPN을 이용해서 출력



- Feature map에 RoI를 매핑한 이후 고정된 크기의 feature map (혹은 벡터)를 추출해야 한다.
  사용되는 방법: RoI Pooling, RoI Align
- 사용되는 방법: RoI Pooling, RoI Align
   Segmentation



- RoI Align
  - RoI pooling의 경우, 정보 손실 발생

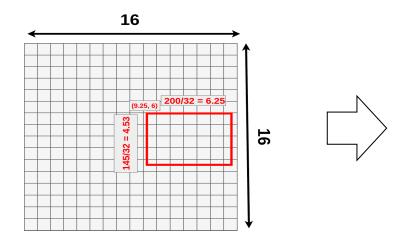


RolPool의 경우 feature map에 맞추기 위해 반 올림 (예를 들어, 아래 그림의 빨간 색과 같이 수행)

그리고 그 다음 특정한 크기의 feature map (위 와는 다른 feature map임)을 추출하기 위해 Rol 를 동일한 비중으로 분할하지 못함

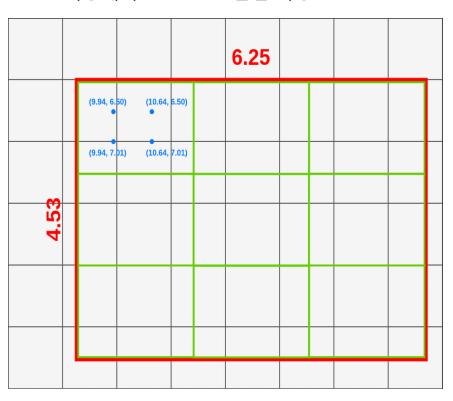


#### RoI Align

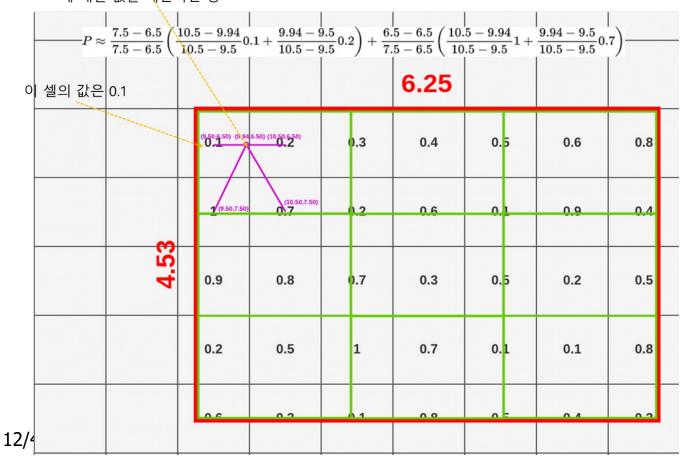


3x3의 결과를 얻고자 하는 경우

- 4개의 포인트 지정
- 각 포인트 값을 bilinear interpolation 방법을 사용해서 계산 ⇒ 인접한 4개의 셀의 값을 이용해서 bilinear 보간법 사용

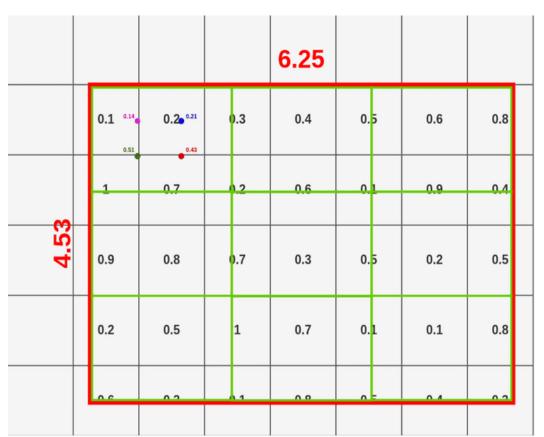


여기서는 첫번째 샘플링 포인트 에 대한 값을 계산하는 중





#### RoI Align



1x1 = MAX(0.14, 0.21, 0.51, 0.43) = 0.51

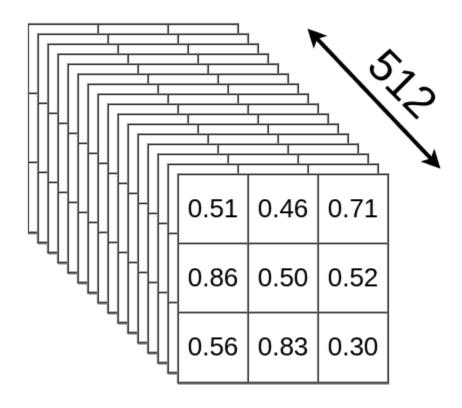
3x3 RolAlign

0.51



- RoI Align
  - 이를 모든 레이어에 대해 수행

#### 3x3 RolAlign





# **Q & A**