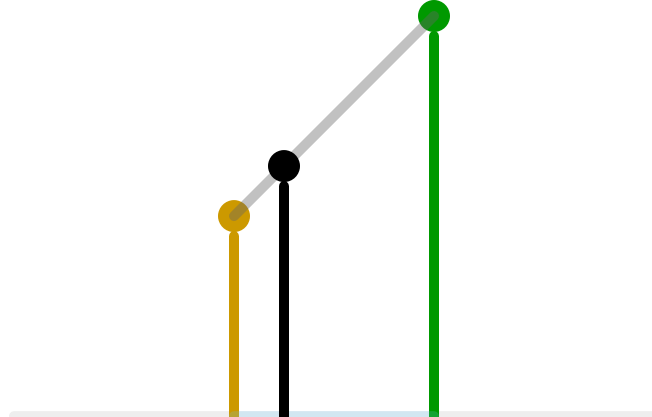
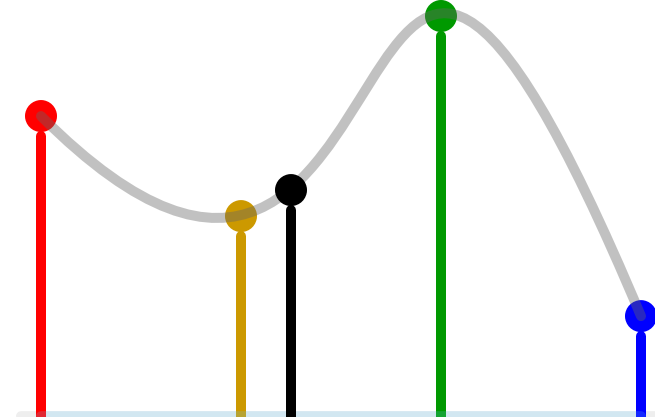


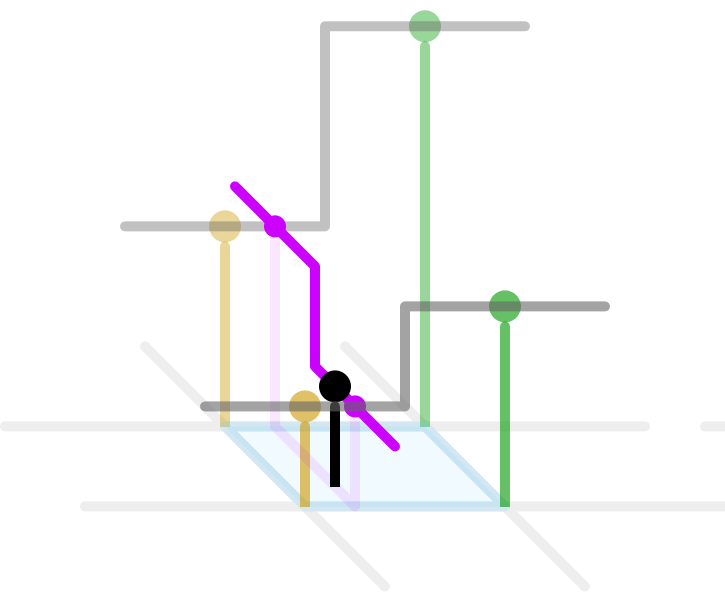
1D nearest-neighbour



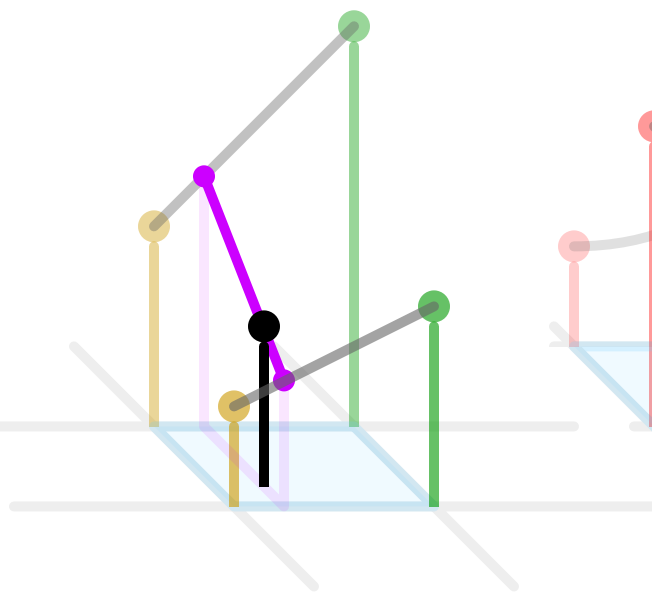
Linear



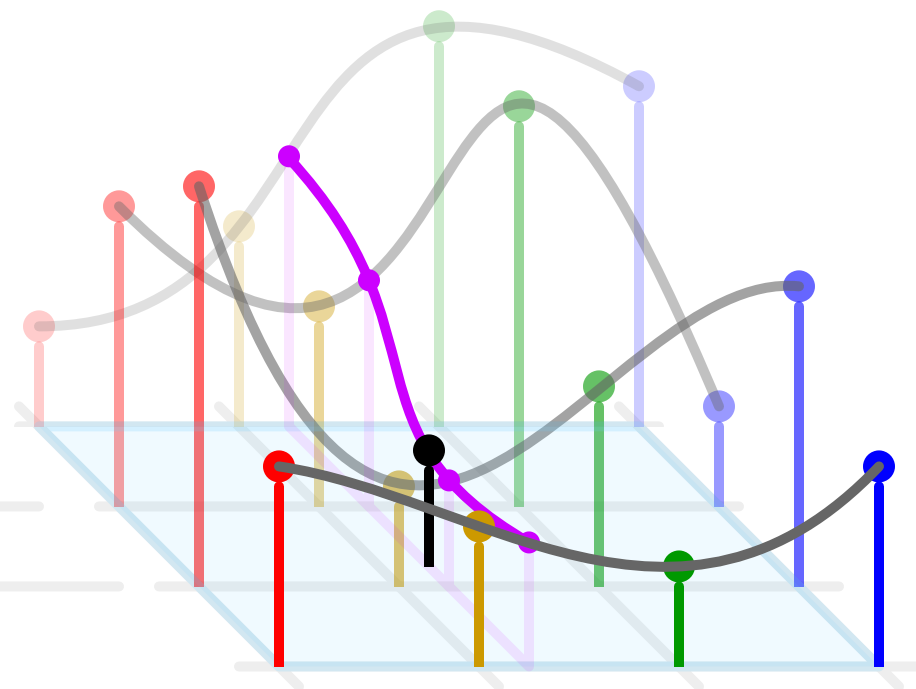
Cubic



2D nearest-neighbour



Bilinear



Bicubic