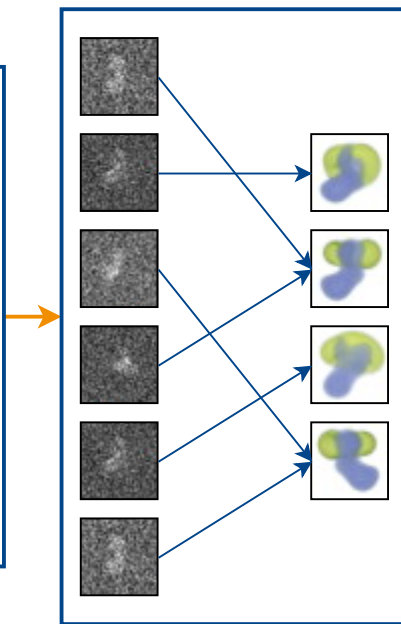
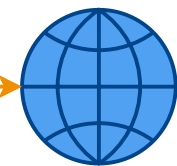


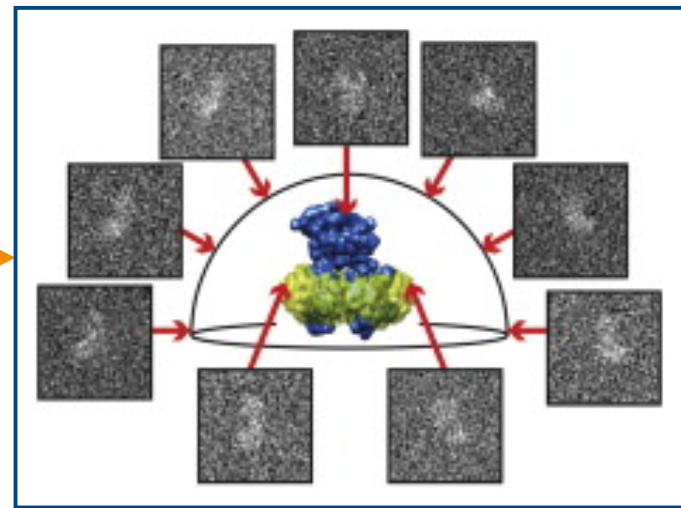
Volume projection



Projection matching



Angular
assignment



Volume reconstruction