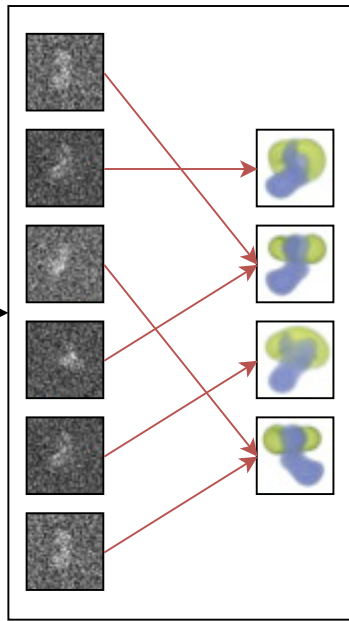
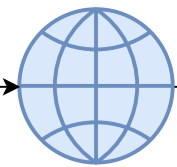


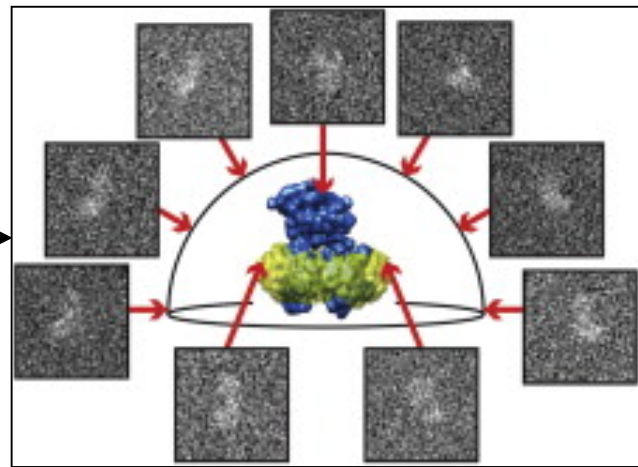
Volume projection



Projection matching



Angular assignment



Volume reconstruction