



DAGGERHEART

GM MATERIALS INSTRUCTIONS

THESE MATERIALS ARE FROM **JULY 9TH, 2024** FOR **v1.5**. BEFORE STARTING EACH SESSION, WE RECOMMEND CHECKING TO SEE IF THERE ARE ANY UPDATES.

All of our materials have been updated for v1.5 so playtesters have everything they need right here to dive into to GMing a game!

Folders included here contain **all updated materials** a GM will need to start learning and playing Daggerheart!

The **All Cards** folder includes any and all print and play cards needed to begin the game—including the **Action Tracker**.

The **Ancillary Sheets** contain the updated Character Creation Sheet, the Play Guide, Starting Equipment, And the Universal Sidecar sheet!

Open the **Campaign Maps** folder and select one to include in worldbuilding with your players!

If your players are choosing their Classes from the **Player Materials** they have their own printable files located there.

The QuickStart Adventure and **The Marauders of Windfall** have been updated for v1.5! They both include pre-written adventures and 5 pre-generated characters for your table!

The full updated rules text can be found in the **Open Playtest Manuscript**.



We welcome you to fill out the GM Survey at the QR code below or at www.daggerheart.com/play each time you play this (or any!) character in a session of gameplay. This is the best way to deliver feedback to us about your experience.