					Weapons		Equipment	ř.
•	Name		Title					
	Occupation	Class	Alignment	Speed				S
			Level	XP				
				t Basics	Treasure			
	\ /	\ /	Initiative Action di		Treasure			
			Attack:			- 11	Armor	
	Armor Class	Hit Points Max:	Crit die: Crit table	e:				
	Strength	W.G.A	Melee Attack	Melee Damage	Wind	and Smalls	& Abilities	
	Modifier:				Base spell check:			
	Agility		Ref Missile Attacl	k Missile Damage				-
	Modifier:		Save					_
	Stamina		rort	ortrait or Symbol	Other Notes:			
	Modifier:		Save			Spell		
7	Personality		Will		Spell Name Lo	evel Check	Mercurial Effect & Notes	s (f
	Modifier:		Save					-
	Luck	Lucky	Roll					— (a)(
	Modifier:				<u> </u>			إلم –
L	Intelligence	Langu	ages					