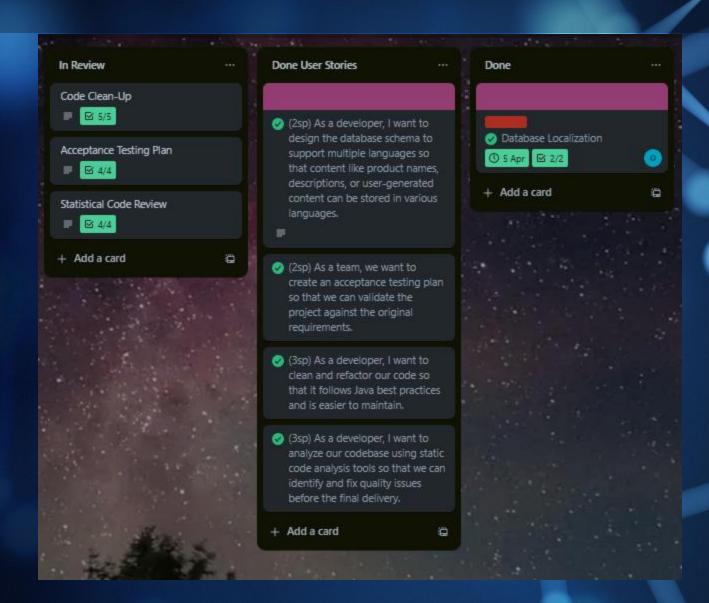
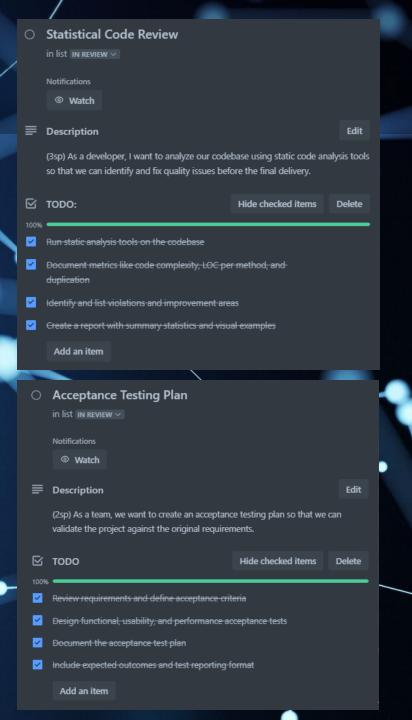
# **Sprint 6**

Ryhmä: Eetu O & Oleg I

Scrum master: Eetu O

### **Trello**





# Work Excel

Average käytetty aika:

n. 14h

6	3	inclass week3
6	2	google api + product db table localized
6	1.5	product view + add/edit buttons
6	2	lecture online
6	2	download code review tool
6	1	preparing code review report 1
6	2	refactoring part 1

6	2	Sprint planning
6	2	Fixing dashboard bugs
6	1	adding missing translations
6	1	Fixing form translation bug
6	2	lecture
6	2	refactoring + javadoc
6	1	Spltting functions into utilities
6	2	Sonarqube check
	6 6 6 6 6	6 2 6 1 6 1 6 1 6 2 6 2 6 1 6 2

### Statistical Code Review Before Cleanup

Static Analysis Overview (SonarQube)		
Metric	Value	Notes
Lines of Code	5,462	Medium-sized codebase
Statements	2,854	Logic-heavy project
Functions	464	Average ~12 lines per function
Classes / Files	64 / 65	Good class-to-file structure
Comments (%)	11.1%	Satisfactory documentation level, will be higher as we will add documentation
Cyclomatic Complexity	710	Quite high — requires refactoring in specific files
Cognitive Complexity	276	Acceptable, the lower the better
Duplicated Lines	1,022 (12.9%)	High duplication — must be reduced
Code Coverage	19.8%	Low but OK — GUI and view modules are not covered as they are JavaFX based
Security Issues		Clean and safe

### **Complexity Hotspots**

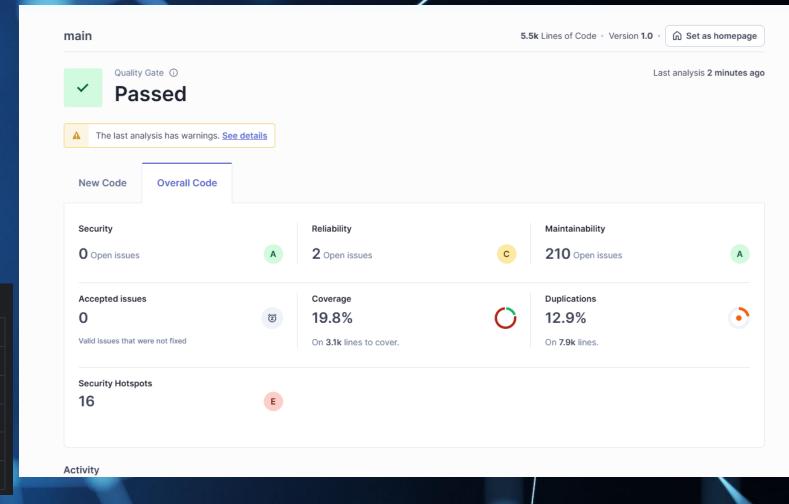
Cyclomatic Complexity (Top 5 Files)

File	Score
DashboardController.java	78
Product.java	33
EditWindowController.java	27
EntityController.java	23
StockController.java	23

#### Cognitive Complexity (Top 5 Files)

File	Score
DashboardController.java	54
ProductDAO.java	25
EditWindowController.java	23
SignupController.java	22
EntityController.java	18

**Note:** This report was generated before code refactoring and test improvements. All findings and metrics reflect the current state of the codebase prior to clean-up actions and acceptance test implementation. The upcoming refactoring will address the identified issues such as high complexity or code duplication.



### Code Cleanup

"Note: Javadoc comments were added to previously undocumented classes to improve code readability and understanding."

```
* Persists a new customer to the database.
           * @param customer the Customer object to be saved
          public void addCustomer(Customer customer) { 13 usages ≠ oilvantsov
               EntityManager em = MariaDbJpaConnection.getInstance();
               em.getTransaction().begin();
              em.persist(customer);
              em.getTransaction().commit();
               em.close();
27 =
           * @return a list of all Customer objects
           public List<Customer> getCustomers() { * oilvantsov
```

"Note: CheckStyle and Spotbugs were implemented, and reports can be found from the project's documents folder"

Note: Large classes, such as DashboardController, were refactored into smaller, reusable utility components to reduce code duplication and improve maintainability.

- ✓ 
  ☐ util
  - © DeleteConfirmationDialog
  - © LanguageSelectorHandler
  - C LanguageUtil
  - © StatsHandler
  - © TableInitializer
  - © ViewRefresher

## **Acceptance Test Plan**

### **Acceptance Criteria**

- . The user must be able to add and edit entities (e.g., products, orders).
- . The application must persist data across sessions we use DB.
- . The UI must update live upon data changes for example, language changing.
- · Error messages must be clear and actionable.
- . The system must not crash on invalid input or empty fields.

### Acceptance Tests (To Be Conducted)

#### **Functional Tests**

Test Case	Expected Result
Add new product	Product appears in table
Edit existing entity	Changes persist and reflect in UI
Delete entity	Entity is removed from DB and UI

### **Usability Tests**

- . User is able to navigate the system without documentation.
- · All buttons are visible and labelled clearly.
- · Responsive layout tested on desktop and laptop.

#### Performance Tests

- · Application loads in under 2-3 seconds.
- · No noticeable lag when switching views or saving changes.

