Lab 4

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Task 1

The client now listens for notifications about the status of services it is interested in. The client can listen for these status messages concurrently with execution of tasks, so currently running tasks can be cancelled if necessary. The server now sends events on the notification manager about its status and errors.

Task 2

```
    import threading

   import time
   from collections import defaultdict
   class DuplicateClientNameError(RuntimeError):
       def __init__(self, *args):
           self.args = args
   class NotificationManager:
       """A notification manager. Instances of this class will manage publishers
       and subscribers, and send messages from the former to the latter.
       def __init__(self, directory):
           """Initialize a NotificationManager with the directory service.
           self._clients = defaultdict(dict)
           self._topics = set()
           self._name = directory.register("notification_manager", self)
           self._cllock = threading.Lock()
           self._tplock = threading.Lock()
       def register_publisher(self, topic):
           """This method registers a new publisher on the given topic, and
           returns the callback to send out a new event.
           with self._tplock:
               self._topics.add(topic)
```

```
def publish(event):
           with self._cllock:
                for callback in self._clients[topic].values():
                    callback(event)
        return publish
    def subscribe(self, clientname, callback, *topics):
        """This method takes a client name and callback, and several topics, and
        subscribes that client to those topics. The client name must be unique.
        with self._cllock:
            for topic in topics:
                if clientname in self._clients[topic]:
                    raise DuplicateClientNameError(clientname)
                self._clients[topic][clientname] = callback
    def unsubscribe(self, clientname, *topics):
        """This method unsubscribes the specified client name from the given
        topics.
        11 11 11
        with self._cllock:
            for topic in topics:
                del self._clients[topic][clientname]
class Event:
    """An event is what is sent by the notification manager."""
    def __init__(self, topic, contents, time_created=None):
        self.time = time.gmtime() if time_created is None else time_created
        self.topic = topic
        self.contents = contents
    def __str__(self):
        return "New event\nTopic: %s\nTime: %s\n%s" % (
            self.topic, time.strftime("%c", self.time), self.contents)
```

Task 3

Directory:

class ServiceNotFoundError(RuntimeError):
 def __init__(self, *args):
 self.args = args

class Directory:

```
"""A directory service."""
    def __init__(self):
        self._services = {}
    def register(self, name, service):
        """Registers a new service, and returns its unique name."""
        if name in self._services:
            newname = name
            while newname in self._services:
                newname = name + str(randrange(2 ** 64))
            name = newname
        self._services[name] = service
        return name
    def lookup_by_name(self, name):
        """Looks up a service given its name. Raises an error if it is not
        if name in self._services:
            return self._services[name]
        raise ServiceNotFoundError("service of name %s not registered" % name)
    def lookup_by_requirement(self, requirements):
        """Takes a predicate and returns a service which satisfies that
        predicate.
        ,,,,,,
        for name, service in self._services.items():
            if requirements(service):
                return name, service
        raise ServiceNotFoundError(
            "no service found matching specified requirements")
def require_method(method_name):
    """Generate a predicate for requiring a method with a particular name."""
    return lambda instance: callable(getattr(instance, method_name, None))
```

Temperature:

```
import random
import threading
import time

import directory
import notifications

class Temperature(threading.Thread):
    """A class for temperature readings, which sends out the temperature via the notification manager.
    """
```

```
def __init__(self, d, timeout):
    self._pub_callback = d.lookup_by_requirement(
        directory.require_method("register_publisher"))[
            1].register_publisher("temperature")
    threading.Thread.__init__(self)
    self._timeout = timeout
def run(self):
   temp = random.randrange(100) - 50
   while True:
       newtemp = random.randrange(100) - 50
       if abs(temp - newtemp) > 5:
            self._pub_callback(
               notifications.Event("temperature",
                                   "the temperature is %i℃" % newtemp))
        temp = newtemp
        time.sleep(self._timeout)
```

Storage:

```
p¬ import directory
   import notifications
   import time
   class DuplicateKeyError(RuntimeError):
       def __init__(self, *args):
           self.args = args
   class StorageKilledError(RuntimeError):
       def __init__(self, *args):
           self.args = args
   class Storage:
       """A service for key-value storage. Any errors are published on its status
       topic.
       11 11 11
       def __init__(self, d):
           self._name = d.register("storage", self)
           self._pub_callback = d.lookup_by_requirement(
               directory.require_method("register_publisher"))[
                   1].register_publisher("storage_status")
           self._store = {}
       def store(self, key, value):
           """Store a value for the given key. Errors are sent via the notification
           manager.
           n n n
           if key in self._store:
```

```
self._pub_callback(
                notifications.Event("storage_status", DuplicateKeyError(key)))
        else:
            self._store[key] = value
    def retrieve(self, key):
        """Retrieve a value for a given key. Errors are sent via the
        notification manager.
        try:
           return self._store[key]
        except KeyError as k:
            self._pub_callback(notifications.Event("storage_status", k))
    def modify(self, key, fn):
        """Modify a value at a given key. Errors are sent via the notification
        manager.
        11 11 11
        try:
            self._store[key] = fn(self._store[key])
        except KeyError as k:
            self._pub_callback(notifications.Event("storage_status", k))
    def kill(self):
        """Kill the service. A killed notification is sent via the notification
        manager.
        11 11 11
        del self._store
        self._pub_callback(
           notifications.Event("storage_status", StorageKilledError("storage kille
d")))
```

Main test:

```
import threading
import time
import temperature
import directory
import notifications
import storage

d = directory.Directory()
m = notifications.NotificationManager(d)
t = temperature.Temperature(d, 1)
t.start()
s = storage.Storage(d)

class Client:
    """A basic client which stores temperature readings."""
    def __init__(self, d):
```

```
self._notif_manager = d.lookup_by_requirement(directory.require_method("su
bscribe"))[1]
        self._notif_manager.subscribe("client", self.handle_event, "storage_status
", "temperature")
        self._storage = d.lookup_by_requirement(directory.require_method("store"))
[1]
        self._storage.store("temperatures", {})
        self._continue = True
    def handle_event(self, event):
       if event.topic == "temperature":
            threading.Thread(target=self.log_temperature, args=(event,)).start()
       elif event.topic == "storage_status":
            threading. Thread(target=self.handle_storage_error, args=(event,)).star
t()
    def log_temperature(self, event):
       if self._continue:
           def assgn(d):
                d[time.strftime("%c", event.time)] = event.contents
            self._storage.modify("temperatures", assgn)
       if self._continue:
            print(self._storage.retrieve("temperatures"))
    def handle_storage_error(self, event):
        self._continue = False
       print(event)
        self._notif_manager.unsubscribe("client", "temperature", "storage_status")
c = Client(d)
time.sleep(5)
s.kill()
```

Output:

```
{'Tue Nov 7 13:08:17 2017': 'the temperature is -26^{\circ}\text{C}'}
{'Tue Nov 7 13:08:18 2017': 'the temperature is 18^{\circ}\text{C}', 'Tue Nov 7 13:08:17 2017': 'the temperature is -26^{\circ}\text{C}'}
{'Tue Nov 7 13:08:19 2017': 'the temperature is 7^{\circ}\text{C}', 'Tue Nov 7 13:08:18 2017': 'the temperature is 18^{\circ}\text{C}', 'Tue Nov 7 13:08:17 2017': 'the temperature is -26^{\circ}\text{C}'}
{'Tue Nov 7 13:08:19 2017': 'the temperature is 7^{\circ}\text{C}', 'Tue Nov 7 13:08:18 2017': 'the temperature is 18^{\circ}\text{C}', 'Tue Nov 7 13:08:17 2017': 'the temperature is -26^{\circ}\text{C}', 'Tue Nov 7 13:08:20 2017': 'the temperature is 49^{\circ}\text{C}'}

New event

Topic: storage_status

Time: Tue Nov 7 13:08:21 2017

storage killed
```