

Ability Card

Carminis (Phoebe Oathout)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Carminis (Phoebe Oathout)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Carminis (Phoebe Oathout)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Carminis (Phoebe Oathout)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Carminis (Phoebe Oathout)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Carminis (Phoebe Oathout)

Fake Lich Aura Spell (Costs 1 unit of power)

For one hour, any Lich Detection Spell targeting you will claim that you are a lich. Tell a GM when you cast this.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

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Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a spell.

You perceive me casting a Kill Spell.

Society of Ethical Liches

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Society of Ethical Liches

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Ability Card

Domin (Louis Wasserman)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Domin (Louis Wasserman)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Domin (Louis Wasserman)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Domin (Louis Wasserman)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Domin (Louis Wasserman)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

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Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

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Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

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Ability Card

Not Transferable

Ability Effect

You perceive me casting a Kill Spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Korv (Kylie Holland)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Korv (Kylie Holland)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Korv (Kylie Holland)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Korv (Kylie Holland)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Korv (Kylie Holland)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

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Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

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Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Effect

You perceive me casting a Kill Spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Lock (Winston Liao)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Lock (Winston Liao)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Lock (Winston Liao)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Lock (Winston Liao)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Lock (Winston Liao)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Lock (Winston Liao)

Minor Resistance Spell (Costs 1 unit of power)

Pick a magical item that is not a phylactery. You can ignore its magical effects for 30 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

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Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a spell.

You perceive me casting a Kill Spell.

Society of Ethical Liches

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Society of Ethical Liches

June 2, 2017

Ability Card

Sollers (Adam McDonald)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Sollers (Adam McDonald)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Sollers (Adam McDonald)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Sollers (Adam McDonald)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Sollers (Adam McDonald)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

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Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Effect

You perceive me casting a Kill Spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Specter (Rachel Jorgensen)

Destroy Phylactery Spell (Costs 6 units of power)

If you are holding a phylactery, you can target it with this spell. Roll a D20. If your roll is greater than or equal to the amount of power in the phylactery, then you successfully destroy the phylactery. Otherwise, the spell has no effect. If you succeed, take the item card out of the phylactery's envelope and give it to a GM. The item that was previously a phylactery is now a non-magical item.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Specter (Rachel Jorgensen)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Specter (Rachel Jorgensen)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Specter (Rachel Jorgensen)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Specter (Rachel Jorgensen)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Specter (Rachel Jorgensen)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Kill Spell.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Tyran (Justin Kruger)

Lich Detection Spell (Costs 1 unit of power)

Target a creature within 1 ZOC of you. You automatically learn whether the target is a lich or not. Ask a GM for the answer.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Tyran (Justin Kruger)

Knockout Spell (Costs 2 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to knock your target unconscious. Your target is knocked out for 5 minutes.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Tyran (Justin Kruger)

Major Resistance Spell (Costs 3 units of power)

If you cast this within five seconds of being targeted by a Kill Spell or Knock-out Spell, you ignore that spell. If you have been targeted by multiple Kill Spells and/or Knock-out Spells in the last five seconds, this only allows you to ignore one of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Tyran (Justin Kruger)

Pickpocket Spell (Costs 1 unit of power)

Pick a target within a 1 ZOC of you. Tell a GM who your target is. You will receive one item that your target is concealing on their person, chosen at random. If the target is not carrying any items, this spell has no effect. When using this spell, do not announce that you are casting a spell.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Tyran (Justin Kruger)

Kill Spell (Costs 5 units of power)

Pick a target within 1 ZOC of you and announce out of game that you are targeting them with this spell. It is immediately obvious to all characters who can see or hear you that you are attempting to murder your target. If the target is not a lich, they immediately die.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You perceive me casting a Knockout Spell.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Card

Not Transferable

Ability Effect

Ability Effect

You don't see me doing anything.

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Society of Ethical Liches

June 2, 2017

Ability Card

Not Transferable

Ability Effect

You perceive me casting a Kill Spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Artistic Pixie

Destroy Phylactery Spell (Costs 3 units of power, One-Time Use)

If you are holding a phylactery, you can target it with this spell. Roll a D20. If your roll is greater than or equal to the amount of power in the phylactery, then you successfully destroy the phylactery. Otherwise, the spell has no effect. If you succeed, take the item card out of the phylactery's envelope and give it to a GM. The item that was previously a phylactery is now a non-magical item.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Materialistic Pixie

Truthing Spell (Costs 1 units of power, One-time Use)

For five minutes, you can only say things you believe to be true. Your listeners are sure that you mean what you say during this period.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. For five minutes, you are sure that I believe everything I am saying to be true.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

Truthing Spell (Costs 1 units of power, One-time Use)

For five minutes, you can only say things you believe to be true. Your listeners are sure that you mean what you say during this period.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. For five minutes, you are sure that I believe everything I am saying to be true.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Greedy Pixie

Truthing Spell (Costs 1 units of power, One-time Use)

For five minutes, you can only say things you believe to be true. Your listeners are sure that you mean what you say during this period.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. For five minutes, you are sure that I believe everything I am saying to be true.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Greedy Pixie

Truthing Spell (Costs 1 units of power, One-time Use)

For five minutes, you can only say things you believe to be true. Your listeners are sure that you mean what you say during this period.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. For five minutes, you are sure that I believe everything I am saying to be true.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Artistic Pixie

**Music Spell (Costs 1 units of power,
One-time Use)**

For one minute, music of your choice plays. The
instrument type is classified as "magic."

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. Pretty magical music plays.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Artistic Pixie

**Music Spell (Costs 1 units of power,
One-time Use)**

For one minute, music of your choice plays. The instrument type is classified as "magic."

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. Pretty magical music plays.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

**Music Spell (Costs 1 units of power,
One-time Use)**

For one minute, music of your choice plays. The
instrument type is classified as "magic."

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. Pretty magical music plays.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Artistic Pixie

**Music Spell (Costs 1 units of power,
One-time Use)**

For one minute, music of your choice plays. The instrument type is classified as "magic."

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. Pretty magical music plays.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Greedy Pixie

**Music Spell (Costs 1 units of power,
One-time Use)**

For one minute, music of your choice plays. The
instrument type is classified as "magic."

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. Pretty magical music plays.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Greedy Pixie

**Halo Spell (Costs 1 units of power,
One-time Use)**

For one minute, an ethereal golden halo hovers
over your head.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. An airy golden halo appears above me.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

**Halo Spell (Costs 1 units of power,
One-time Use)**

For one minute, an ethereal golden halo hovers
over your head.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. An airy golden halo appears above me.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Ambitious Pixie

**Halo Spell (Costs 1 units of power,
One-time Use)**

For one minute, an ethereal golden halo hovers
over your head.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. An airy golden halo appears above me.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

**Halo Spell (Costs 1 units of power,
One-time Use)**

For one minute, an ethereal golden halo hovers
over your head.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. An airy golden halo appears above me.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

Halo Spell (Costs 1 units of power, One-time Use)

For one minute, an ethereal golden halo hovers
over your head.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. An airy golden halo appears above me.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Curious Pixie

Eye Color Spell (Costs 1 units of power, One-time Use)

For the rest of the day, your irises change to a color of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. My eye color changes.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Modern Pixie

Resurrection Spell (Costs 2 units of power, One-time Use)

Pick a corpse within 1 ZOC as a target, and they come back to life. This ability can be used once.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

I cast a powerful spell. The ground rumbles, and you come back to life.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Childish Pixie

Eye Color Spell (Costs 1 units of power, One-time Use)

For the rest of the day, your irises change to a color of your choice.

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. My eye color changes.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Intellectual Pixie

Eye Color Spell (Costs 1 units of power, One-time Use)

For the rest of the day, your irises change to a color of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. My eye color changes.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Intellectual Pixie

Eye Color Spell (Costs 1 units of power, One-time Use)

For the rest of the day, your irises change to a color of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. My eye color changes.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Intellectual Pixie

Eye Color Spell (Costs 1 units of power, One-time Use)

For the rest of the day, your irises change to a color of your choice.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. My eye color changes.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Intellectual Pixie

Efficiency Spell (Costs 2 units of power, One-time Use)

For the next fifteen minutes, you can cast spells that require only 1 unit of power without paying the 1-unit cost.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

Efficiency Spell (Costs 2 units of power, One-time Use)

For the next fifteen minutes, you can cast spells that require only 1 unit of power without paying the 1-unit cost.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Hungry Pixie

Truthing Spell (Costs 1 units of power, One-time Use)

For five minutes, you can only say things you believe to be true. Your listeners are sure that you mean what you say during this period.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell. For five minutes, you are sure that I believe everything I am saying to be true.

Society of Ethical Liches

June 2, 2017

Ability Card

Main Room - Intellectual Pixie

Destroy Phylactery Spell (Costs 3 units of power, One-Time Use)

If you are holding a phylactery, you can target it with this spell. Roll a D20. If your roll is greater than or equal to the amount of power in the phylactery, then you successfully destroy the phylactery. Otherwise, the spell has no effect. If you succeed, take the item card out of the phylactery's envelope and give it to a GM. The item that was previously a phylactery is now a non-magical item.

Society of Ethical Liches/June 2, 2017

Not Transferable

Ability Card

Not Transferable

Ability Effect

You perceive me casting a spell.

Society of Ethical Liches

June 2, 2017