

Code for 8-bit ALU:

```
library ieee;
use ieee.std_logic_1164.all;
use ieee.std_logic_unsigned.all;
use ieee.std_logic_arith.all;

entity alu is
    port(
        A, B : in std_logic_vector(7 downto 0);
        CLK, M, Cn : in std_logic;
        S : in std_logic_vector(3 downto 0);
        F : out std_logic_vector(7 downto 0)
    );
end alu;

architecture behavior of alu is
begin
    process(A, B, CLK, M, Cn, S)
    begin
        if(CLK'event and CLK = '1') then
            if(M='1') then
                -- Logic Functions      -- Cn is ignored.
                case S is
                    when "0000" => F <= not (A);
                    when "0001" => F <= A nand B;
                    when "0010" => F <= (not A) or B;
                    when "0011" => F <= "00000001";
                    when "0100" => F <= A nor B;
                    when "0101" => F <= not B;
                    when "0110" => F <= A xnor B;
                    when "0111" => F <= A or (not(B));
                    when "1000" => F <= not (A) and B;
                    when "1001" => F <= A xor B;
                    when "1010" => F <= B;
                    when "1011" => F <= A or B;
                    when "1100" => F <= "00000000";
                    when "1101" => F <= A and (not(B));
                    when "1110" => F <= A and B;
                    when "1111" => F <= A;
                end case;
            end if;
        end if;
    end process;
end behavior;
```

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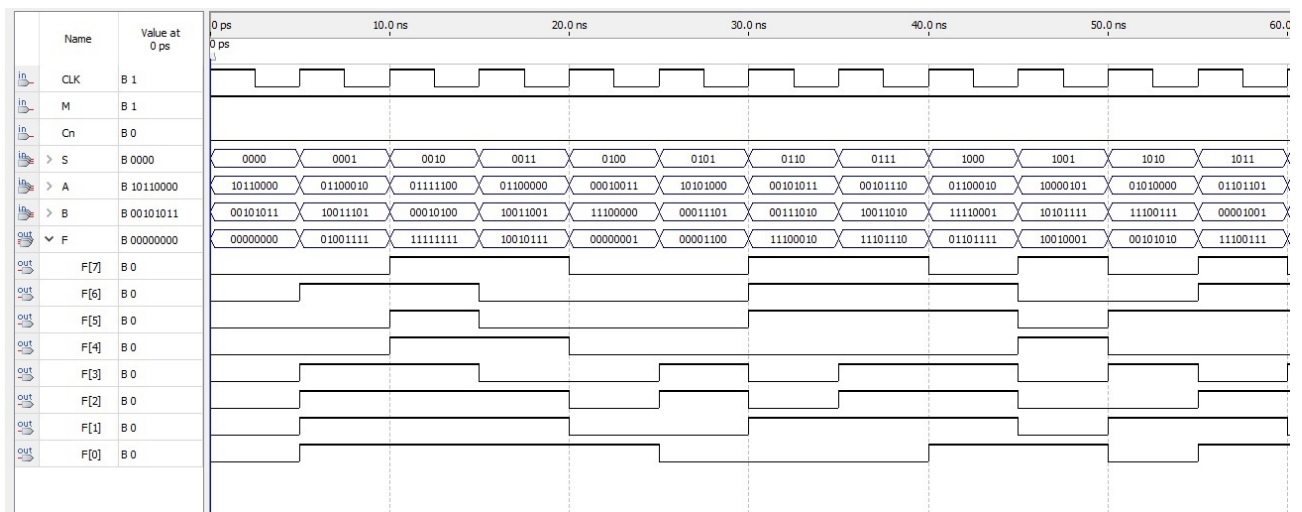
else                -- M = '0'          -- Arithmetic Functions.
if Cn = '0' then    -- SET 1
    case S is
        when "0000" => F <= A - 1;
        when "0001" => F <= (A and B) - 1;
        when "0010" => F <= (A and not(B)) - 1;
        when "0011" => F <= -"00000001";
        when "0100" => F <= A + (A or not(B));
        when "0101" => F <= A and B + (A or not(B));
        when "0110" => F <= A - B - 1;
        when "0111" => F <= A or not(B);
        when "1000" => F <= A + (A or B);
        when "1001" => F <= A + B;
        when "1010" => F <= (A and not(B)) + (A or B);
        when "1011" => F <= A or B;
        when "1100" => F <= A;
        when "1101" => F <= (A and B) + A;
        when "1110" => F <= (A and not(B)) + A;
        when "1111" => F <= A;
    end case;
else                -- Cn = '1'          -- SET 2
    case S is
        when "0000" => F <= A;
        when "0001" => F <= A and B;
        when "0010" => F <= A and not(B);
        when "0011" => F <= "00000000";
        when "0100" => F <= A + (A or not(B)) + 1;
        when "0101" => F <= A and B + (A or not(B)) + 1;
        when "0110" => F <= (A or not(B)) + 1;
        when "0111" => F <= A - B;
        when "1000" => F <= A + (A or B) + 1;
        when "1001" => F <= A + B + 1;
        when "1010" => F <= (A and not(B)) + (A or B) + 1;
        when "1011" => F <= (A or B) + 1;
        when "1100" => F <= A + 1;
        when "1101" => F <= (A and B) + A + 1;
        when "1110" => F <= (A and not(B)) + A + 1;
        when "1111" => F <= A + 1;
    end case;
end if;
end if;
end if;
end process;
end behavior;

```

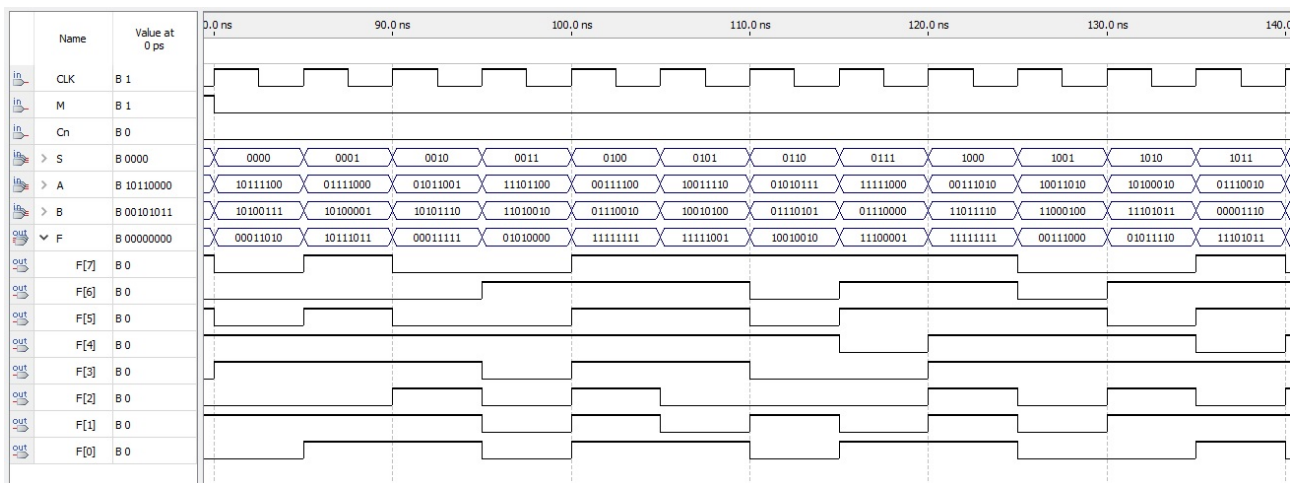
RTL Diagram for 8-bit ALU:



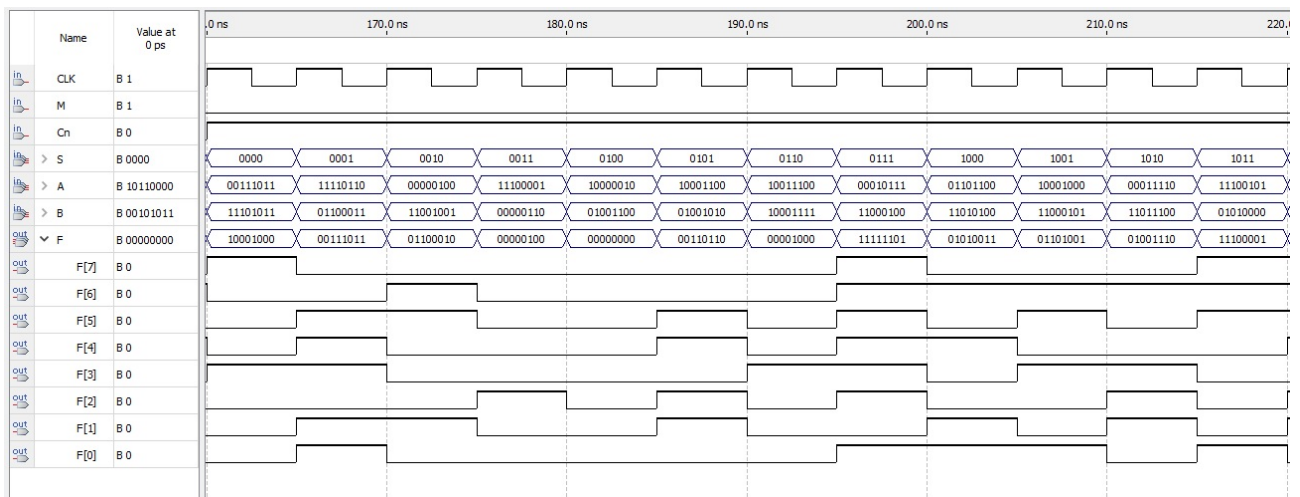
Waveform for 8-bit ALU with M=1:



Waveform for 8-bit ALU with M=0 and Cn=0:



Waveform for 8-bit ALU with $M=0$ and $C_n=1$:



Remarks:

The output was tallied with the truth table and was found to be correct. Hence the experiment is successful.