

Juan Polo, Friederike, Gaston { juan.polo@oist.jp

TRIC

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Ankur Dhar & James Schloss

taken/based on

Arrays

2 Data Handling

3 Plotting

# Installing the plotting packages



## Plots and Pyplot

- ] add Plots
- ] add PyPlot

using Plots

import PyPlot



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x = [1 2 3 4]  # 1x4 Array{Int64,2}
y = collect(1:4)  # 4-element Array{Int64,1}
z = [1, 2, 3, 4]  # 4-element Array{Int64,1}
m = [1 2; 3 4]  # 2x2 Array{Int64,2}
w=x'  # 4x1 {Int64,Array{Int64,2}}
array = Int64[]  # 0-element Array{Int64,1}
array2 = Array{Int64}(undef, 2, 2, 2)  # 2x2x2 Array{Int64,3}
array3 = [[1,2],[3,4,"5"]]  # 2-element Array{Array{Int64,1},1}
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Please try to create a vector from 0 to 0.9 in steps of 0.1

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**?range** This allows you to create a range without thinking too much. You can combine stop, step and length collect(range(0,stop=10,length=10))

## Array Generation Functions



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- zeros(S) Makes an array of size S filled with zeros
- ones(S) Makes an array of size S filled with ones
- repeat(A,c,r) Repeats array A column-wise c times and row-wise r times
  - rand(S) Generates array of size S with random numbers between 0 and 1
    - Type Creates empty array of type Type



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```
data = rand(50,50)
data[1,:]
data[:,1]
inner = x*y
outer = y*x
square = x .* x
```

To execute scalar operations on an array, **you can use a** . **to the operator**. This is also applicable to functions as well.



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2 . \* x



Element-by-element binary operations on arrays of different sizes are possible. Dotted operators, .+ or .\*, are equivalent to broadcast calls

```
data = collect(0:.1:1)
round.(data)
f(x) = x+2
f.(data)
```



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```

## Extra cool things

data[data .< 0.5]

**Data Handling** 

## File Structure



## To **p**rint you current **w**orking **d**irectory **pwd()**

```
pwd()
# cd("C:\\Users\\M\\Documents\\JuliaStuff")
readdir()
```

Change you current directory cd("String")
List the files within using readdir()

## Delimited text



The simplest data files are delimited text files or CSV files Requires to load a library DelimitedFiles

```
julia> using DelimitedFiles
julia> data = rand(50,50)
julia> writedlm("Random.txt",data)
julia> randData = readdlm("Random.txt")
```

Similarly, any 1D or 2D can be written to a file, with the actual delimiter being based on the file extension used (txt for space and csv for comma).

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Hierarchical Data Format (HDF5) can be an interesting format to save arrays and data.



CSV files are a bit more complex than standard delimited files, including headers or labels.

A specific library can be loaded CSV.

The first row will be taken as the header row (this can be explicitly defined)

```
using CSV, DataFrames
data =
    DataFrame(CSV.File("simplemaps-worldcities-basic.csv"))
names(data)
populations = data[:,:pop]
populations = data.pop
data[5677,:]
```

Small trick, you can write "data." and press "TAB" twice to see the available columns

```
data[data.city .== "Barcelona",:]
findall(x->x=="Barcelona",data.city)
```

### Exercises



#### Exercise 1

Creates a file squares.txt consisting of the first 5 square numbers

#### Exercise 2

Write a script which creates a new file called large\_cities.txt. The file should contain one line for each of the cities which have a population larger than 10,000,000., formatted as follows:

Buenos Aires, Argentina: population 11862073

Sao Paulo, Brazil: population 14433147.5

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...

Fast way to look at data using Dataframes data[data.pop .> 10^7,:]

**Plots** 

## Plots in a Nutshell



Let's add and load the general Plots package

```
# inside pkg>
add Plots
# inside REPL
using Plots
# plot(Plots.fakedata(50))
```

This will let us call the general Plot commands, in this case plot plots 1D data as a line plot.

More information can be found at https://docs.juliaplots.org/latest/

# Plotting Commands



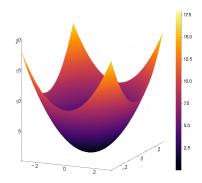
```
scatter(X,Y) Scatter plot data with XY coordinates
            bar(x,y) Bar plot following similar rules to plot
histogram(x,bins=n) Plots histogram of 1D data in n bins.
plot(\theta, r, proj =: polar) Polar plot of data following r and \theta
     heatmap(x,y,z) Plots heatmap following XY axes with intensity
                      array z
      fakedata(L,S) Generates random S numbers of series data of
                      length L
   savefig(filename) Saves a generated plot as an image file
```

# Plotting 3D Data



There are a couple of additional options for plotting 3D data:

The plotting commands plot,scatter,bar, and heatmap also can accept 3D data.



## Plotting Vector Data



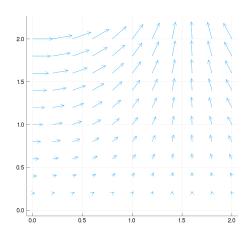
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For vector data the current option is quiver:

```
help?> quiver
search: quiver quiver!
```

```
quiver(x,y,quiver=(u,v))
quiver!(x,y,quiver=(u,v))
```

Make a quiver (vector field)
 plot. The ith vector
 extends from (x[i],y[i])
 to (x[i] + u[i], y[i] +
 v[i]).



# Plotting Backends



These commands are agnostic to the plotting backend, meaning they will work with a number of plotting engines in similar fashion. Each backend has pros and cons, but most commonly used are GR and PyPlot.

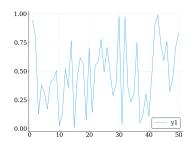


Figure: PyPlot using PyPlot; PyPlot.plot(rand(10))

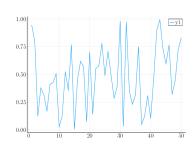


Figure: PGFPlots

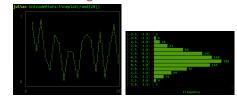


Figure: UnicodePlots
using UnicodePlots, UnicodePlots.lineplot(rand(10))
UnicodePlots.histogram(randn(1000),nbins=15,closed=:left)

## Examples of plots



You can load one or multiple plot libraries but they might have conflicts. Using "Plots.plot" or "PyPlot.plot" will force a particular library.

The default backend can be changed by "backend(:gr)" or "backend(:pyplot)"

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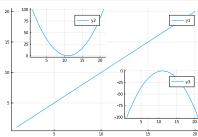
The default backend can be changed by "backend(:gr)" or "backend(:pyplot)"

```
using Plots; import PyPlot; plt = PyPlot;
# Import avoids conflicts, however PyPlot.XXX or plt.XXX is
   need to use that library
plot(rand(20))  # generates a plot
plot(rand(20))  # generates a new plot
plot!(rand(20)) # add line to previous plot
p1 = plot(rand(20)); # the semicolon will prevent plotting
p2 = plot(rand(20));
p3 = plot(rand(20));
plot(p1,p2,p3) # Automatically generates a layout
# Manually generating a layout
plot(p1,p2,p3, layout = @layout grid(3,1))
plot(p1,p2,p3, layout = @layout [a [b; c]])
```



```
using Plots; import PyPlot; plt = PyPlot;
# Import avoids conflicts, however PyPlot.XXX or plt.XXX is
   need to use that library

# Plot with two insets
plot(1:20)
plot!((-10:10).^2, inset = (1, bbox(0.1,0.0,0.4,0.4)),
   subplot = 2)
plot!(-(-10:10).^2, inset = (1, bbox(0.6,0.5,0.4,0.4)),
   subplot = 3)
```



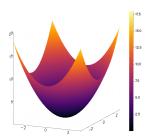
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```
using Plots; import PyPlot; plt = PyPlot;
# we have to use plt.XXX for the main commands
fig, axs = plt.subplots(ncols=2,nrows=2);
axs[1,1].plot(rand(20));
axs[1,2].plot(rand(20));
axs[2,1].plot(rand(20));
axs[2,2].plot(rand(20));
axs[1,1].set_title("(a)")
axs[1,1].set_xlabel("x_label")
axs[1,1].set_ylabel("y_label")
plt.clf(); # this will clear the figure
```



```
using Plots
x = y = collect(-1:0.01:1)
#surface(x,y,(x,y)->x^2+y^2)
#heatmap(x,y,(x,y)->x^2+y^2)
f(x,y) = x^2 + y^2
surface(x,y,f.(x,y'))
contour(x,y,f.(x,y'))
heatmap(x,y,f.(x,y'))
```



## **Animations**



```
using Plots;
ENV["GKSwstype"]="nul" #Plots.backends()
anim = Animation()
x = range(0, stop=20*pi, length=200)
p(w) = plot(x, [cos.(x) + cos.(w .* x)], xlims = (0, 20\pi),
   ylims = (-2, 2))
for i in range(1,stop=1.25,length=100)
   p(i)
   frame(anim)
end
gif(anim, "myanimation.gif", fps=15)
```

## Examples



Each of these commands can be expressed in-line with the plotting command or beforehand within a call to the plotting backend.

```
font(fontname, size) Defines a Font object with a given size
        size=(X,Y) Sets size of plot to X by Y pixels
      xlabel=string Sets X-Y labels to string, also ylabel
        title=string Sets title to string, also colorbar title for
                     heatmap.
     xtickfont=font Sets the font of x tick marks, also
                     ytickfont, titlefont, guidefont
left margin=length Sets margin for left side of plot, also
                     top margin, bottom margin, and right margin
      xscale=:log10 Sets x scale to log10, also yscale
```

#### Exercises



#### Exercise 3

Read data.txt given in the Public Folder and plot the results. What do you see?

#### Exercise 4

Plot a histogram of the longitudes and latitudes of the world's cities.

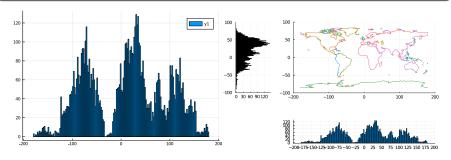
```
using Plots, DataFrames, CSV
data = DataFrame(CSV.File("simplemaps-worldcities-basic.csv"))
```

## Exercise 4 solution



```
using Plots, Images, ImageMagick, DataFrames, CSV

data =
    DataFrame(CSV.File("simplemaps-worldcities-basic.csv"))
histogram(data.lng,bins=200)
histogram(data.lat)
```





```
using Plots, Images, ImageMagick, DataFrames, CSV, Shapefile
data = DataFrame(CSV.File("simplemaps-worldcities-basic.csv"))
shp =
    Shapefile.shapes(Shapefile.Table("ne_110m_coastline.shp"));
p3 = histogram(data.lng,bins=200,xticks = (-
    200:25:200).label=false):
p2 = plot(shp, xlim=(-200, 200), ylim=(-100, 100));
p2_size = p2.attr.explicit[:size];
p1 = histogram(data.lat, bins=200, ylim = (-100, 100),
  orientation=:horizontal,
  aspect_ratio=p2_size[1]/p2_size[2],label=false);
plot(p1,p2,p3,p3,
  layout=@layout [[a{0.2w} b{0.8h}]; [c d]])
```

## What is next?



Last Session (Gaston) IDEs, Data Structures, Coding Practices, and Algorithms

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