

Signal Processing - Report

Lab 4 - Group 2

Telephone Touch Tone Dialing

1. DTMF Encoding

Here is the code added to the given skeleton.

```
samp = 0:1/fs:durTone;

x =
0.5*cos(2*pi*freqTable(1,number+1)*samp)+0.5*cos(2*pi*freqTable(2,number+1)
*samp);
```

Samp contains the times corresponding to each sample.

X is the output signal, according to the definition : $f(t) = 0.5 \cos(2 \pi f_1 t) + 0.5 \cos(2 \pi f_2 t)$, where t is replaced with the values of samp and f_1 and f_2 are taken from the array freqTable.

2. DTMF Decoding

a. Band pass filters

```
function h=bandpassFilter(L,fb,fs)

n = 0:1:L-1;

h = (2/L)*cos(2*pi*fb*n/fs);

Creating the band pass filter is just implementing the given formula: h[n] = \frac{2}{L}cos(\frac{2\pi f_b n}{f_s})
```

In the previous formula, fb represents the center of the band and L controls the width of the band. Indeed, reducing L decreases the frequency answer of signals with other frequencies than fb and the other way around.

b. Decoding

Here is the code added to the given skeleton.

```
freqPresent =
                                               We build a matrix with the size of freqTable.
  zeros(size(freqTable));
[n, m] = size(freqTable);
for n = 1:n
  for m = 1:m
                                               We store in this matrix the value of the energy of the
    freqPresent(n,m) =
                                               convolution of the input signal and a band pass filter
       norm(conv(bandpassFilter(L,
                                               for the frequencies in freqTable.
       freqTable(n,m), fs), x),2);
  end
end
freqPresent(1,:) = freqPresent(1,:)
                                               We replace each entry with 1 if the entry is the
  == max (freqPresent(1,:));
                                               maximum of the line and 0 otherwise.
freqPresent(2,:) = freqPresent(2,:)
  == max (freqPresent(2,:));
```

```
[C,I] = max (freqPresent We multiply element wise the two lines of the matrix
  (1,:).*freqPresent(2,:));
and return the number of the only entry equals to 1,
minus 1.
```

The program works because the freqTable matrix is designed so in each line, only one frequency is present in a tone. When we compute the energies and keep the maxima, we have ones for indices corresponding to a frequency that is present in the sound. freqTable is also designed so each number correspond to a column. Therefore, the only column containing two ones corresponds to the number.