

Knowledge Traceability in Higher Education

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1. Introduction

This report is part of an assigned project in the course "*Project in computer science and engineering*". The purpose of the project is to give students, teachers and student counsellors a tool for viewing and evaluating information about the knowledge given in different courses. The tool itself will hopefully provide students with a wider understanding of how different courses are connected and why parts of them are important for future studies. Teachers will be able to see how changing a part of a course would affect other courses given to the same students.

1.1. Background

Project owner Jan van Deventer stated a problem with students not having the knowledge needed when the course starts. To solve this problem Jan wanted a software for teachers to easily see what the students know and how long time has passed since they took a course with a specific "knowledge component". The software should also be used by students to keep track of the importance to learn specific parts of courses.

One attempt to solve this problem has been done. The solution was using Google Sheets and Matlab which turned out to be very inefficient. One big challenge was that teachers named the knowledge components differently, resulting in chaos. The program was not able to see if something was misspelled, used shortening or other similar things.

1.2. Problem description

The main problems are divided into different parts. One is that some courses overlap while others have a missing link, i.e. the knowledge required for one course is not given in previous courses. And certain prerequisites are not obvious between courses since some details are not written in the course description. When interviewing the teachers it became apparent that most of them had, at least once, encountered the problem were most students had not been given the knowledge required for some part in a course.

1.3. Assignment

To solve the problem a software will be implemented. The software will be web based and interactive. Users should be able to search for programs and courses to see how the courses are connected and what knowledge component each course require and give. This will motivate the user group students, and help all user groups to plan the optimal course order. Teachers should be able to see what knowledge components they should teach and on what level.

1.4. Delimitation

Because of the limited time set the project group will not focus on collecting the data that is needed for the solution to work. This job will be placed on the examiners together with a group of engaged teachers. The system will not be fully integrated with the system the university is currently using.

2. System Design

The software is planned to be implemented as a Java program utilizing a graph database Neo4j. In that way classes and objects can be implemented as related components. Java also got the libraries needed to communicate with a Neo4j. Courses and knowledge components will be implemented as objects with different parameters and represented as nodes in Neo4j. Courses will be connected to knowledge components containing the taxonomy level. It will also make it possible to make the connections between the different objects clearer and easier to change.

All the data about the courses and the knowledge components will be stored in a Neo4j¹ database with the same structure as in the node objects. The reason for choosing Neo4j is because it is fast with graph relationships and the way it is constructed makes it easy to create and connect nodes. Storing the data in a database will give a good overview and access to the data. Connection to the front-end program from the Java program will go through a server.

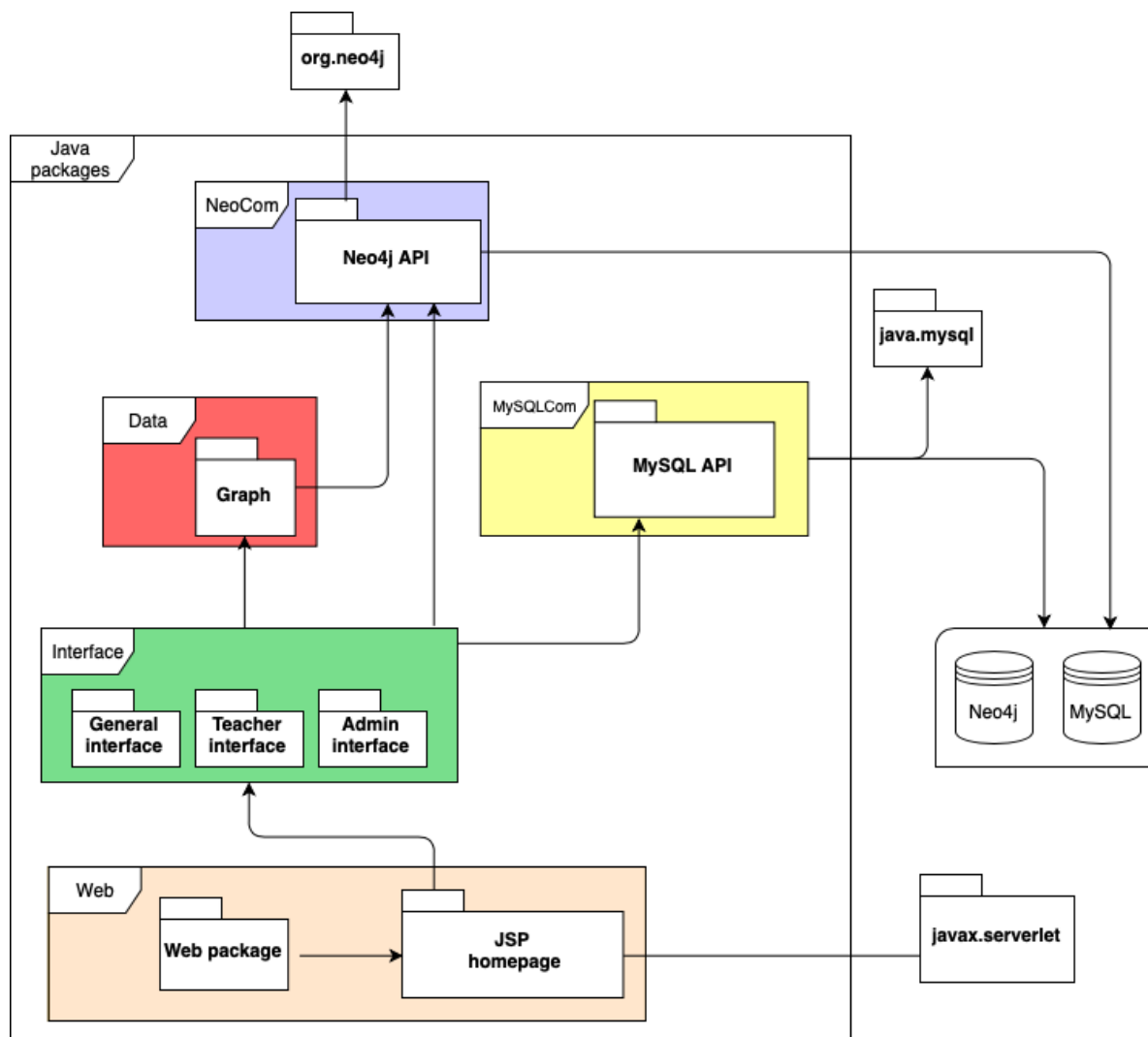


Figure 1: Overview of the program structure by a module diagram.

1: Neo4j website. 2019-12-11. <https://neo4j.com>

Figure 1 is an overview of our system design. The user will access the system using a web browser. The Java program will contain a JSP (Java Server Pages) class running in a Tomcat container and connect to the web browser using HTTP requests. All database communication will be handled by the Java program. Courses and knowledge components will be represented as nodes in a graph. Using this method it will be easy and fast to make changes in the graph and return the changes back to the user.

3. Implementation

4. Result

4.1. Delivery

4.2. Testing

4.2.2. Regression risks

When updating the software there is a risk for features to stop functioning. Based on how the user input is handled in functions together with the information in the database, seen in system design - section 2, the following regression risks are considered.

Local regression

Changing a function can result in a bug appearing in the function. One such thing is that the input to the database is not secured and allows incomplete queries. It looks like the data is added to the database when it is not. This error is hard to discover, but the current solution to mitigate the possibility of this kind of regression is the usage of an interface between the server and the rest of the system. However, if this interface were to have a risk of regression the rest of the system could be at risk as well.

Another local regression risk is caused by any inconsistency in variable names between the database and the client. A direct consequence is that the values can not be accessed from the desired variables or the returned values will not be stored or used in the wanted way. But this problem should also be prevented by the server API, since only one part of the software will be responsible for interfacing with the database.

Unmasked regression

It is important that all functions are designed to minimize bugs. Meaning it should be able to handle non valid input. Otherwise a new function can introduce new bugs in previous implemented functions. Unmasked regression can occur when the input used is changed and the function is not handling the new input. If a function is designed only for specific inputs it must throw an exception if the input is invalid.

For example, if a function is designed to iterate over an array, it must throw an exception if an empty array is the input. To make this work it is important that each function have a specification for the inputs it can handle, and also that it is tested for all the inputs. All the communication to the database goes through the Neo4J API and this reduces the risk for unmasked regression in the database. The package Graph could possibly unmask bugs for relations in the database or in functions for the package Neo4J API.

Remote regression

A certain function could be edited in a way that breaks some other function because the behaviour is different. Whenever some function is changed, that function must retain the same behaviour as specified in the specification. If the behaviour is different it could cause unwanted results in other functions that rely on the code that was altered. E.g. if component A writes to the database while component B reads from it, there is a possibility that a change in A causes the output to be altered, or even corrupted, thus breaking B. Therefore, the database API must write and read in a unified fashion in order to minimize the risk of bugs between the rest of the software and the server.

These regressions show that it is important to have a well defined structure over the database and how the system should interact with it. It is also important to specify what all functions takes as parameters, does and returns. All invalid inputs should be handled, or at least be clearly stated in the documentation of what the function can and cannot handle.

4.2.3. Strategy for regression testing

To test the system to avoid regression a strategy is to have a set of predefined input and output. When a new function is implemented the set is tested to see if the right output is given to guarantee no new bugs have been introduced. When a bug is discovered it will be fixed and put on a high risk list to be checked regularly to see that it does not create or handle new bugs.

Traceability

A selection of tests are made to ensure that the software behaves like it is supposed to. Tests for the documented quality risks will also be used. To be able to conduct these tests, activity charts and sequence charts for the functions are needed.

In the software development a third party application (automatic testing) will help in identifying issues with current development. All code will be placed in a development branch where it will be tested with a set of predetermined variables and types. Before the test the function will be analyzed to see how the function should behave and the test result will be noted. If all checks are clear the function will be considered stable and put in a compile Branch for further testing.

Change analysis

Since the code interface with the database, any mistake has the possibility to grow and eventually reach the database. If the graph were to crash or produce an anomaly, data could be stored in the database if the process has teacher privileges. A change in the graph node classes could also cause unwanted behaviour. The graph could be rendered incomplete, or not at all if the mistake is severe enough.

In order to prevent these problems every possible output a changed function or object can generate needs to be analyzed. The output must then be used as input to every component that utilizes said function. E.g. if an if-statement in a function creates a new code path, that code path will have its own set of possible outputs that may be different from what some other function expected. The same situation can be created by a thrown error that did not exist before. It is therefore important to test for regressions when the specification of a function or class is altered in a way that does not affect functionality unless there is some initial error.

Quality risk analysis

There is a moderate risk that bugs that are damaging appear inside the web application or backend system. Additional risk is asserted in the fact that there is not enough user support to make the application useful in some cases, this however is a low damage but high risk. If the project is completed earlier than expected, the final application might have this issue resolved.

Conflict of data storage; since having multiple database solutions and neo4j being quite unfamiliar and utilizing the other database, there is a high risk of conflicting entries unless final application solves the issue by other means.

The issue of knowledge components is that it has to be arbitrarily inserted by teachers via system administrators. Main issue is, even with good fundamental structure duplication of KCs might occur. Additionally the issue of inserting all KCs might be a too large of a task with low risk.

To avoid risking the quality for the user and to reduce the business risk it is important to have a good documentation. To do so the functions should be well documented, containing a description together with stating the input, output and assumptions. It is also important to have well descriptive names for functions and variables. The predefined input should cover the expansion of the software to guarantee the low business risk.

Cross-functional testing

Cross-functional testing is done by testing different functions which should not affect each other in a test suite. By doing this the expected result would be the same as running the functions in isolation. If the result is not the same, it means that the functions contains a bug. Using this function a tester can focus on areas of the software that contained bugs in previous test. This will ensure that no new bugs were created when the old ones were fixed. The software will be web-based and handle multiple users at once. When handling more than one user it is always important to lock global variables when using them. The strategy that will be used is a wide search for bugs, for example check global variables or functions used by other functions. If a bug is discovered it will be fixed and added to the high risk list.

4.2.4. Development description

To test the system for regression the following stories for automated unit level and automated system level testing have been described. The stories are divided into tasks, with estimated time to finish, priority to be finished and risk. Where risk is defined as a summary of different requirements, implementation and dependency risks.

Automated unit level testing

Unit level testing is small parts of a code tested in isolation to make sure that the modules are working properly. This will make it easier to detect bugs and this kind of testing is usually performed by developers.

Story 1

Title: Test of the Neo4J API.

Intended use: Automatically create, edit and delete nodes and relationships using the developed API.

Desired properties: Will cover all possible inputs for the API.

Test case: Run the test with both valid and invalid input

Estimated time: 18h, **Risk:** 8/10, **Prio:** High.

Tasks

1.1

What to do: Create a script that starts the Neo4J module.

Estimated time: 4h, **Risk:** 8/10, **Dependency:** No dependency

1.2

What to do: Make a script to create, modify and remove KC, program and courses in the module Neo4J.

Estimated time: 9h, **Risk:** 8/10, **Dependency:** No dependency

1.3

What to do: Create a script that checks if the data in the database is correct after create, modify and remove KC, program and courses in the module Neo4J.

Estimated time: 5h, **Risk:** 1/10, **Dependency:** No dependency

Automated system level testing

System testing involves several modules in one test. It could be used to test a function for the user to execute that will start functions in other modules of the system to give the asked output.

Story 2

Title:

Automatic test of all functions involved when getting a graph from the database containing a student program.

Intended use: Run a request for all available programs to make sure that all inputs gives the expected output.

Desired properties: Will be easy to setup for testing.

Test case: Test should be ran with different input, both correct and input that should not work.

Estimated time: 8h, **Risk:** 4/10, **Prio:** High

Tasks

2.1

What to do: Develop a python script to call the system with all possible inputs and some invalid input.

Estimated time: 4h, **Risk:** 4/10, **Dependency:** No dependency

2.2

What to do: Use the script from above to check that the graphical view is working.

Estimated time: 4h, **Risk:** 4/10, **Dependency:** No dependency