Ojasvi Shaklya

▶ Portfolio & Leetcode 🖁 CodeChef 🕨 PlayStore in LinkedIn 🔘 Github

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EDUCATION

Netaji Subhash Institute of Technology

Bachelors of Engineering

Aug 2017 - Aug 2021

Aggregate GPA 9.06 (out of 10)

Navyug School

Class 12 (2015-2016) **92**% Class 10 (2013-2014) **9.2 CGPA**

SKILLS

Programming Languages (C C++
Javascript)

Frontend (HTML5 CSS3 Sass React.js)

Backend (Node.js Express MongoDB MySQL Firebase)

Android (Flutter Dart Unity)

Others (Git MATLAB Redis)

■ PUBLICATIONS

An Adaptive Robust Fuzzy PI
Controller for Maximum Power
Point Tracking of PV System &
International Journal for Light
and Electron Optics (Elsevier)
23 Mar 2022

PROFESSIONAL EXPERIENCE

Expedia Group

SDE-1

Jan 2022 - present | Gurugram, India Backend developer working on Java and Spring Boot.

Telstra ∂

Associate Software Engineer

Jul 2021 - Dec 2021

Full Stack Java development

- Advanced **JAVA** programming
- Spring architecture, Spring MVC, **Spring boot** Others
- Apex programming for Salesforce
- Agile methodologies

PROJECTS

Skety ∂

Socket.io Reactjs Nodejs Redis

It is a web implementation of **Pictionary game** in which friends can create private rooms and play online

Biffle

Flutter Firebase

Biffle is a **social networking app** that I made for the "Make for India" competition in 2020 it uses firebase as Baas and flutter with dart as frontend.

Stract @

Flutter MongoDB Nodejs

MongoDB as database and Flutter as frontend this app provides 1000+ stickers for various social media messaging apps.