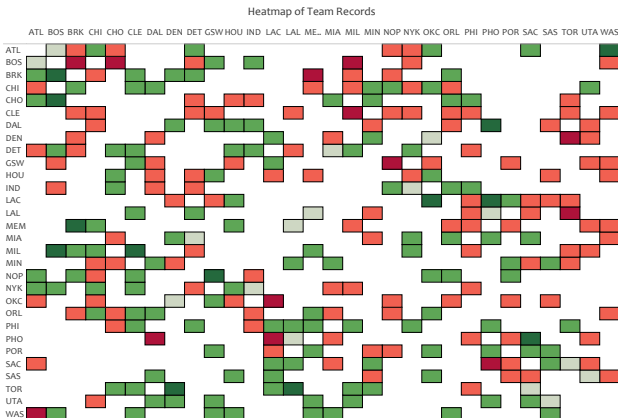
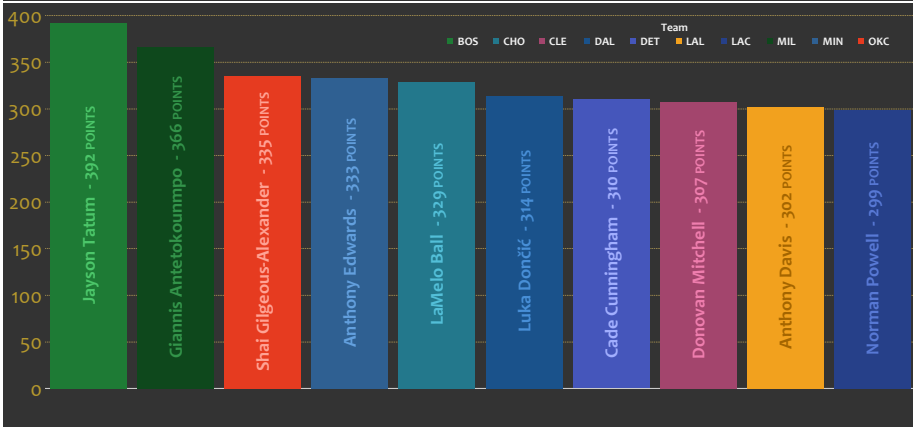


“Game Score” (GmSc) is a metric developed by basketball statistician John Hollinger. It is an extension of Player Efficiency Rating (as well as a simpler alternative).

The intention is to give a “total value” on a player's statistical performance in a basketball game. It takes every statistic listed on a player's box score into account. Where most players are judged only on scoring ability, Game Score includes other contributions such as rebounds, steals, blocks, turnovers, and other actions.

40 is a fantastic game score, and ten an average performance.

Top Scoring Players This Season



Distribution of LAL's Scoring

