

Oscar Gomez

IT Minor

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Capstone Client Project

This project was our first real-world experience and it was a great learning opportunity for us. When our team was made we immediately started looking for a good name and we combined all of our initials and we came up with Team S.O.C.K. In our first group meeting, we introduced ourselves and stated our skills, our strengths and weaknesses. From there we knew what roles we were taking based on our strengths. Kennedy became the team leader, savannah the lead developer and Christian and took the design lead. Even tho we each had a different role we all had really good communication and helped each other with anything we needed. I was focused on gathering different colour schemes and creating a list that our client could choose from. My main job was coming up with a new simple and redefined logo. Christian and I started creating a few rough sketches to see which direction we were going for. After that, I used an Ipad to draw digital sketches and we presented 6 drafts to the client. She narrowed the sketches down to three, and after a few more weeks of working of them, she chose her favourite. One of the challenges I faced was adapting to the new virtual environment. I am a hands-on learner and I do my best working face to face but I had to adapt and succeed in this new environment. Another challenge we faced as a group was migrating all the content due to a possible virus in the current website. The problem was the amount of content there was, we had to manually migrate over 40 pages to the new website and we did that as a team. We were all assigned a number of pages to

work on and we created a Google Document to help us organize. We all had access to this online document and we had a list with our name and we marked down pages as we were done with them. We also commented on any problems we encountered that we the lead developer could take a look into it. This method helped us see where we were at to keep track of our workload. The communication between the team members and the client was remarkable. We had a Zoom meeting with the client every Thursday meaning we had to give her weekly updates, this motivated me to finish work on time and present it on the next meeting. One thing I learned in this experience was to be open and honest with your team members, tell them what are your strengths and weaknesses, what do you enjoy doing, what you would like to accomplish and to give feedback in their work. I do not think I would change anything about my experience except helping more the lead developer so that I would strengthen the skills I need to work on. Overall I have gained so much knowledge with this experience, it has thought me about teamwork and communicating with clients and has polished my skills

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Supporting Project Evidence

[Presentation Google Slides](#)

[New Website](#)

[Old Website](#)

[Content Work Break-up](#)

Progress of Logo

