

# Backpropagation Neural Tree

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Github: <https://github.com/vojha-code>

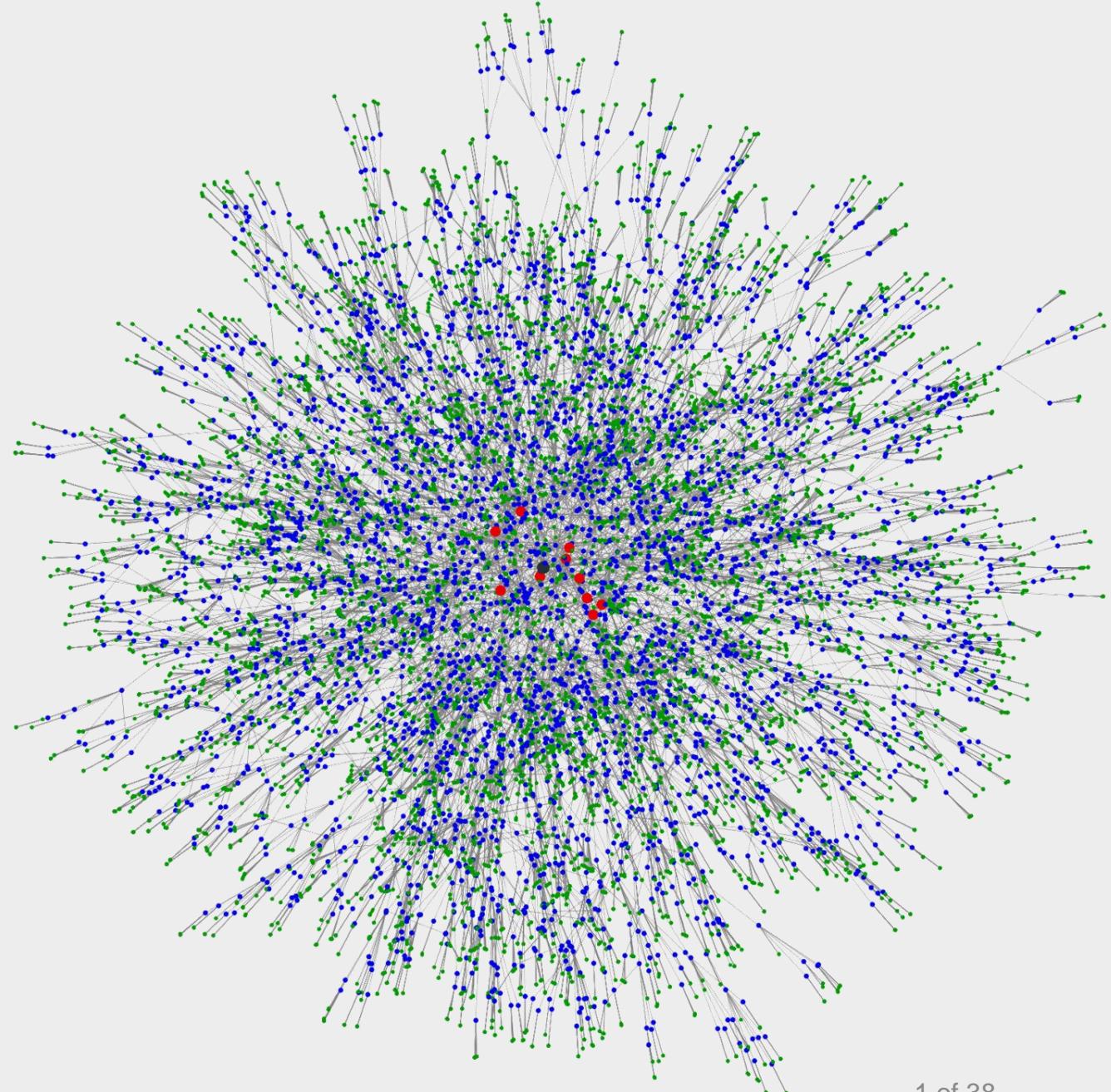
at



The 8th International Conference on  
Machine Learning, Optimization, and Data Science

September 18 – 22, 2022

Siena – Tuscany, Italy



# Intrinsic Intelligence of a child's mind

Video Source:

<https://www.youtube.com/watch?v=dEnDjyWHN4A>  
(Accessed on 21 Feb 2021)



# Learning

Video Source:

<https://www.youtube.com/watch?v=Ak7bPuR2rDw>

(Accessed on 16 September 2022)



# Content

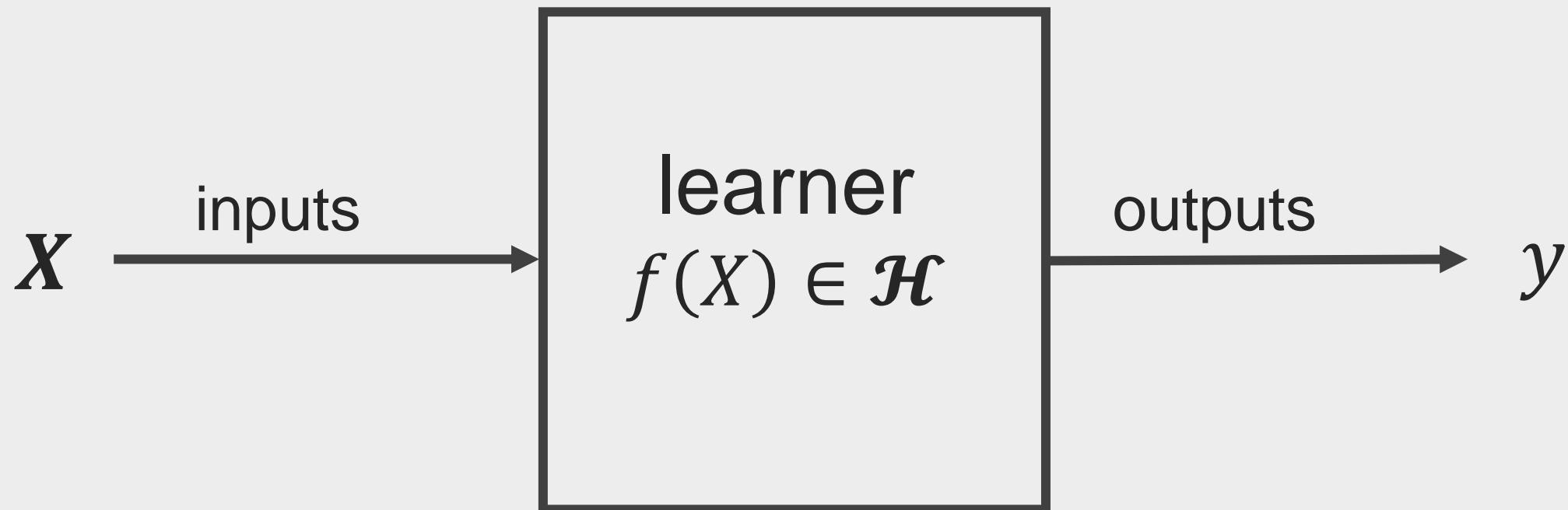
- **Part 1: Supervised learning basics**
  - Learning process
  - Biological inspirations
- **Part 2: Neural Architectures**
  - Neural Networks
  - Neural Trees and Neural Computation
  - Neural Architecture Search
- **Part 3: Backpropagation Neural Tree**
  - Forward and Backward Pass Computation
  - Performance on regression and classification tasks
  - Solving a Image classification problem
- **Resources**

# Part 1

# Supervised Learning

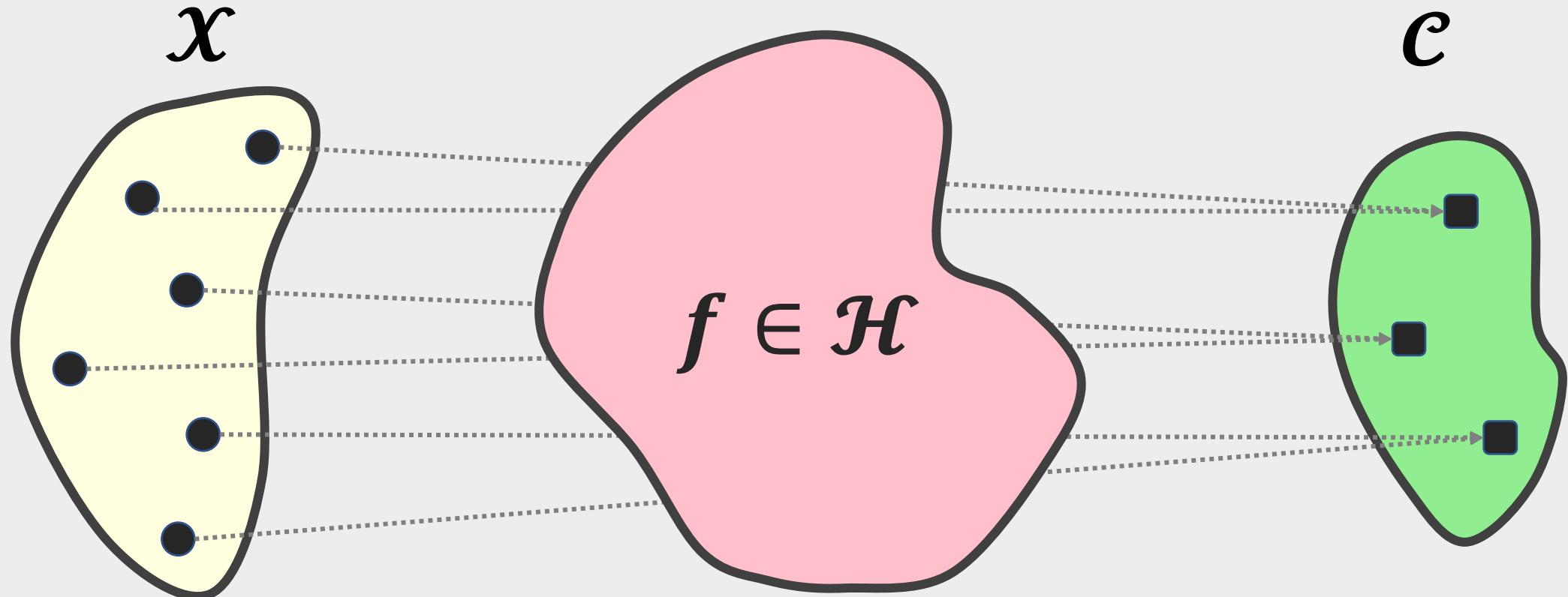
# Learning $f: X \rightarrow y$

Supervised learning approximates a function  $g \sim f$  for mapping inputs  $X$  to outputs  $y$



# Learning $f: X \rightarrow y$

We need to find the unknown target function  $f$  that does the task of mapping

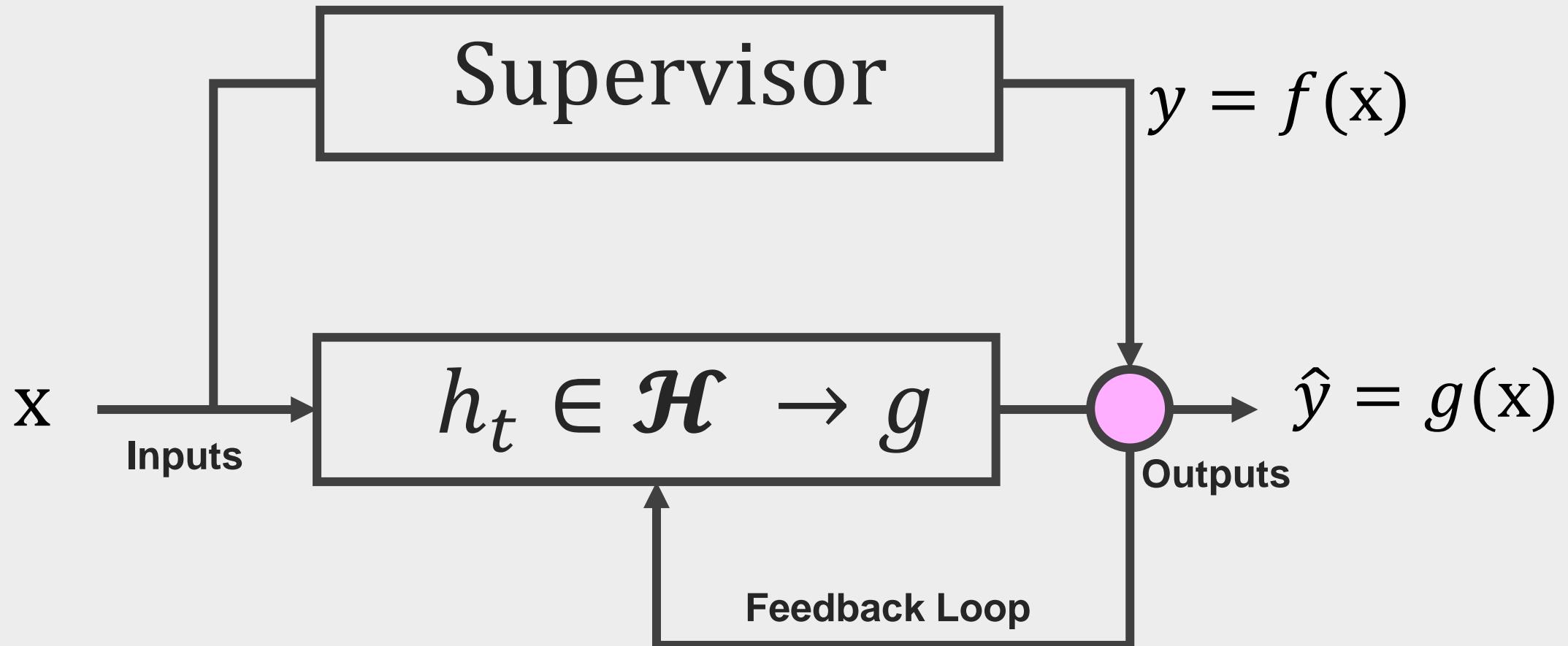


Input  $X \in$  Input space  $\mathcal{X}$

hypothesis space  $\mathcal{H}$

output  $y \in$  concept space  $\mathcal{C}$

# How to produces a function $g: X \rightarrow y$



# What Learning Needs

One given input-output data Learning needs the method(s) to

**Represent**

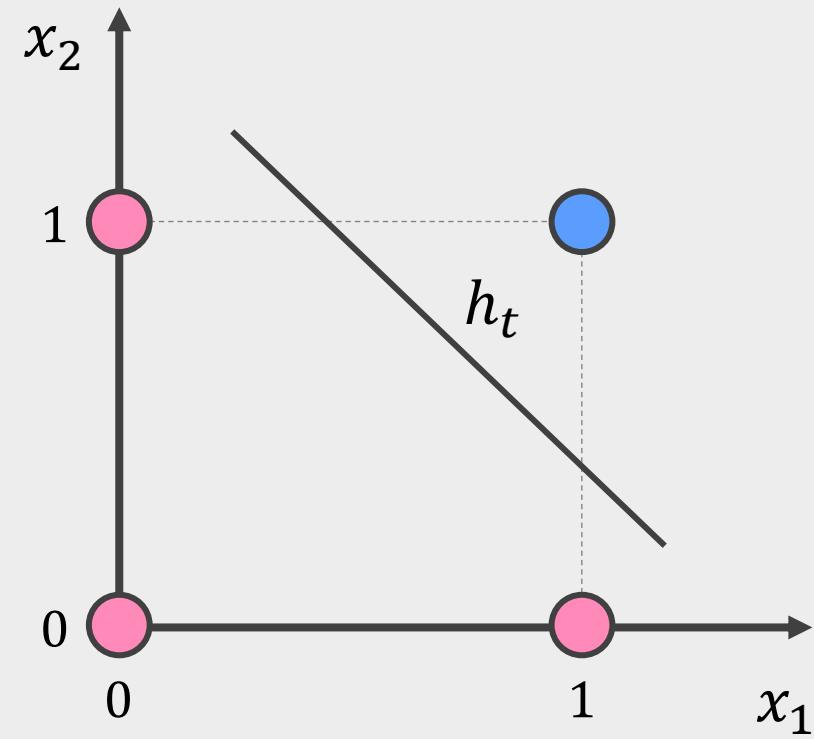
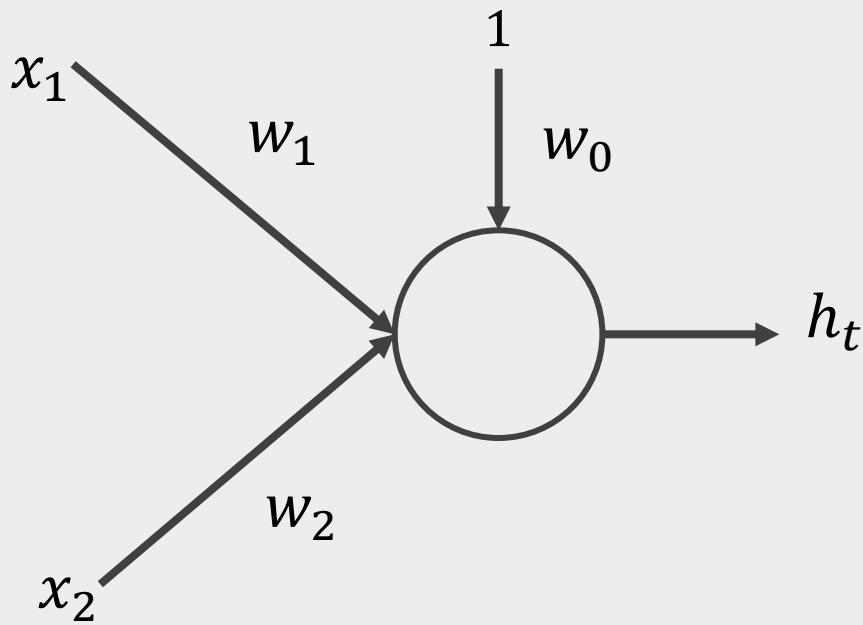
**Evaluate**

**Optimize**

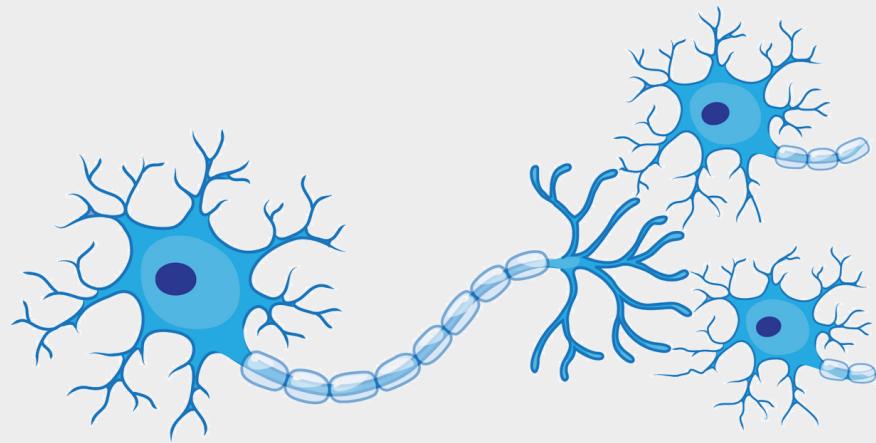
a hypothesis  $h_t$  (e.g., a neural model)

# How to represent a hypothesis $h_t \in H$

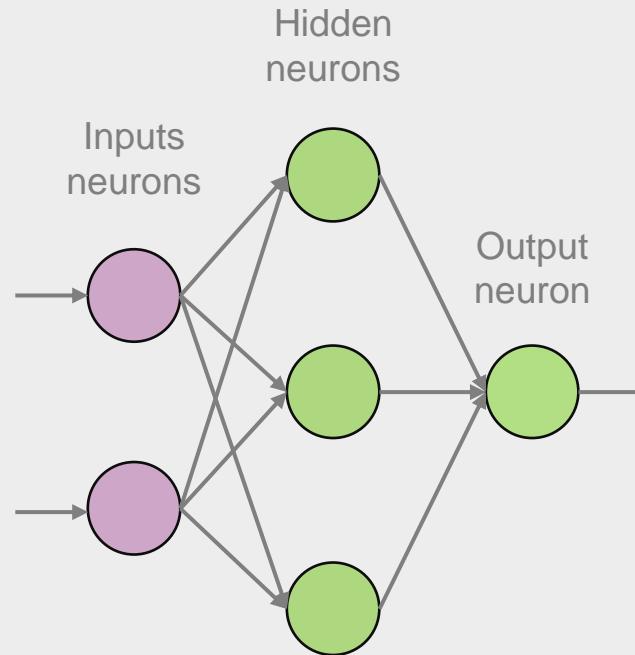
A line separating data can be considered a hypothesis



# Learning Systems: Neural Networks



1 Biological networks of neurons in human brains



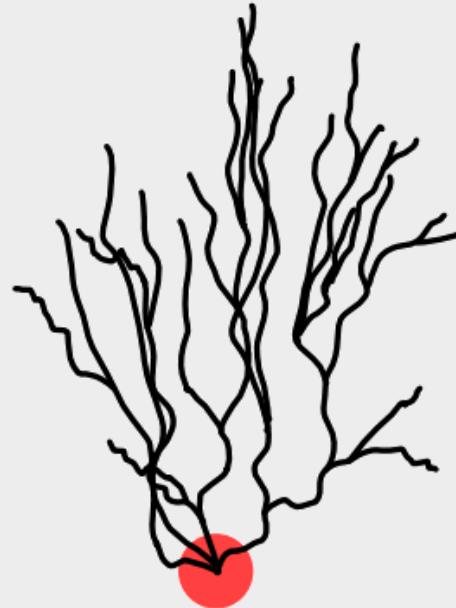
2 AI representation of biological neural networks


A 4x6 grid table representing the mathematical weights of a neural network. The first column is pink, the next four columns are light green, and the last column is orange. The values in the light green columns are 1, 0, 1, 0 respectively. To the right of the table are the output values: 1, 1, 0.

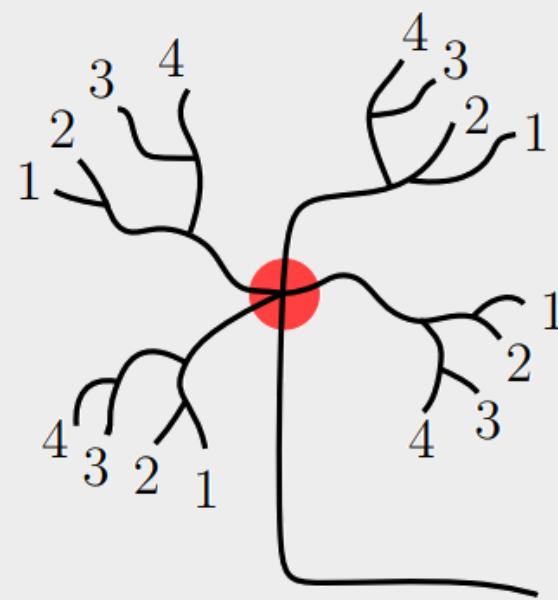

1  
1  
0

3 Mathematical representation of the neural networks

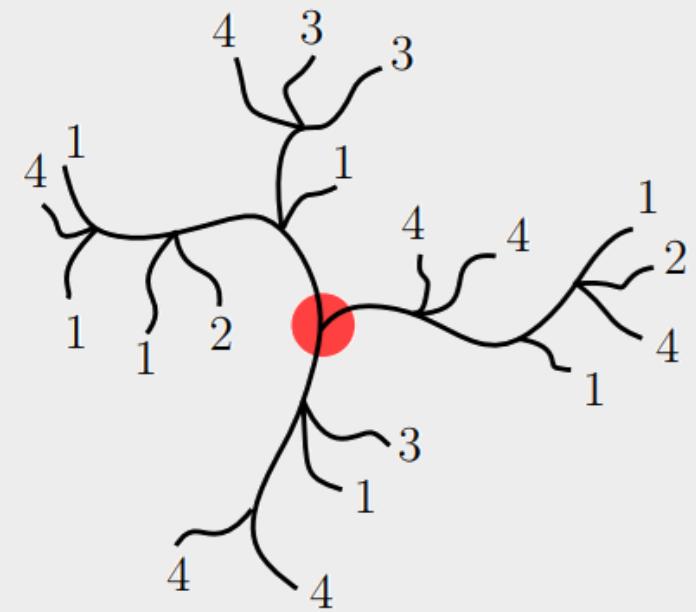
# Plausible Biological Inspiration



Travis et al. (2005)



Jones and Kording (2021)



Ojha and Nicosia (2022)

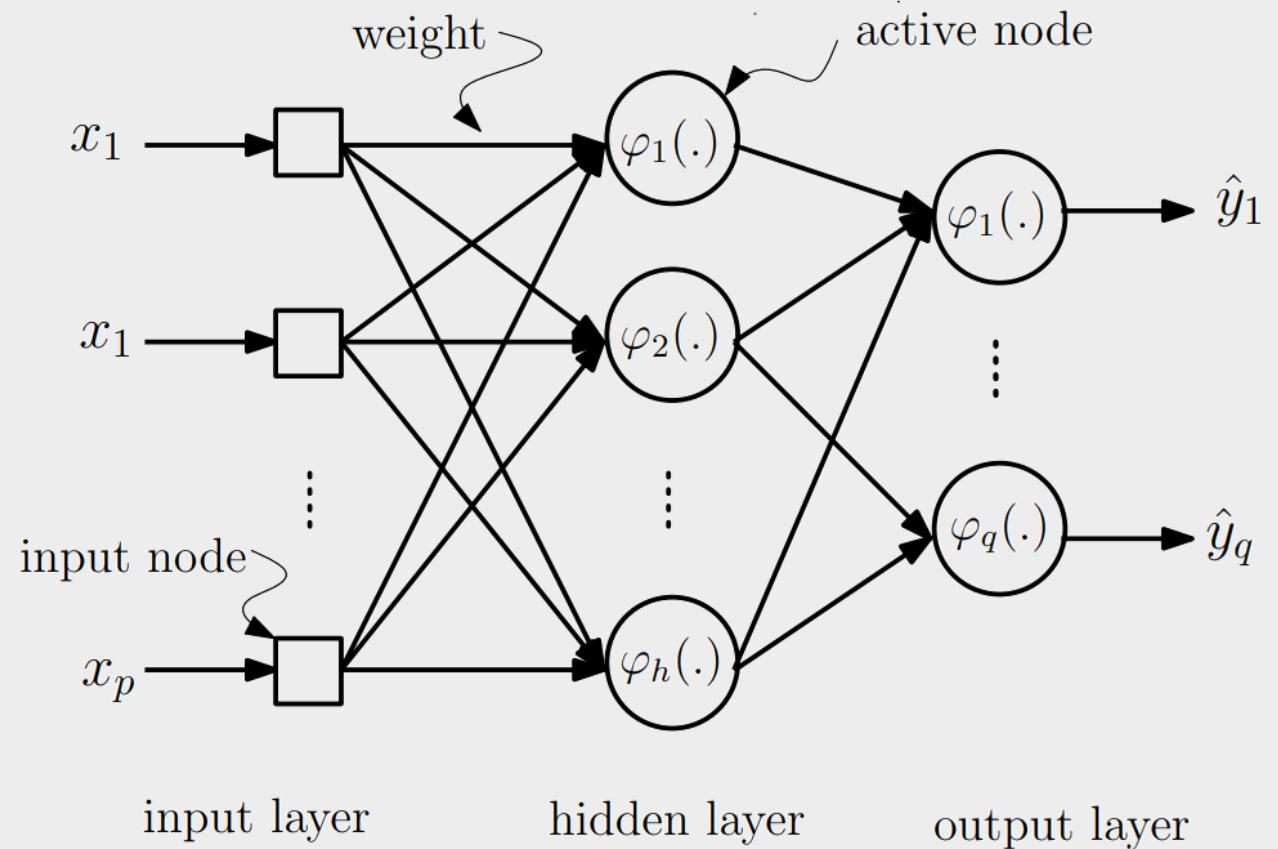
# Part 2

# Neural Architectures

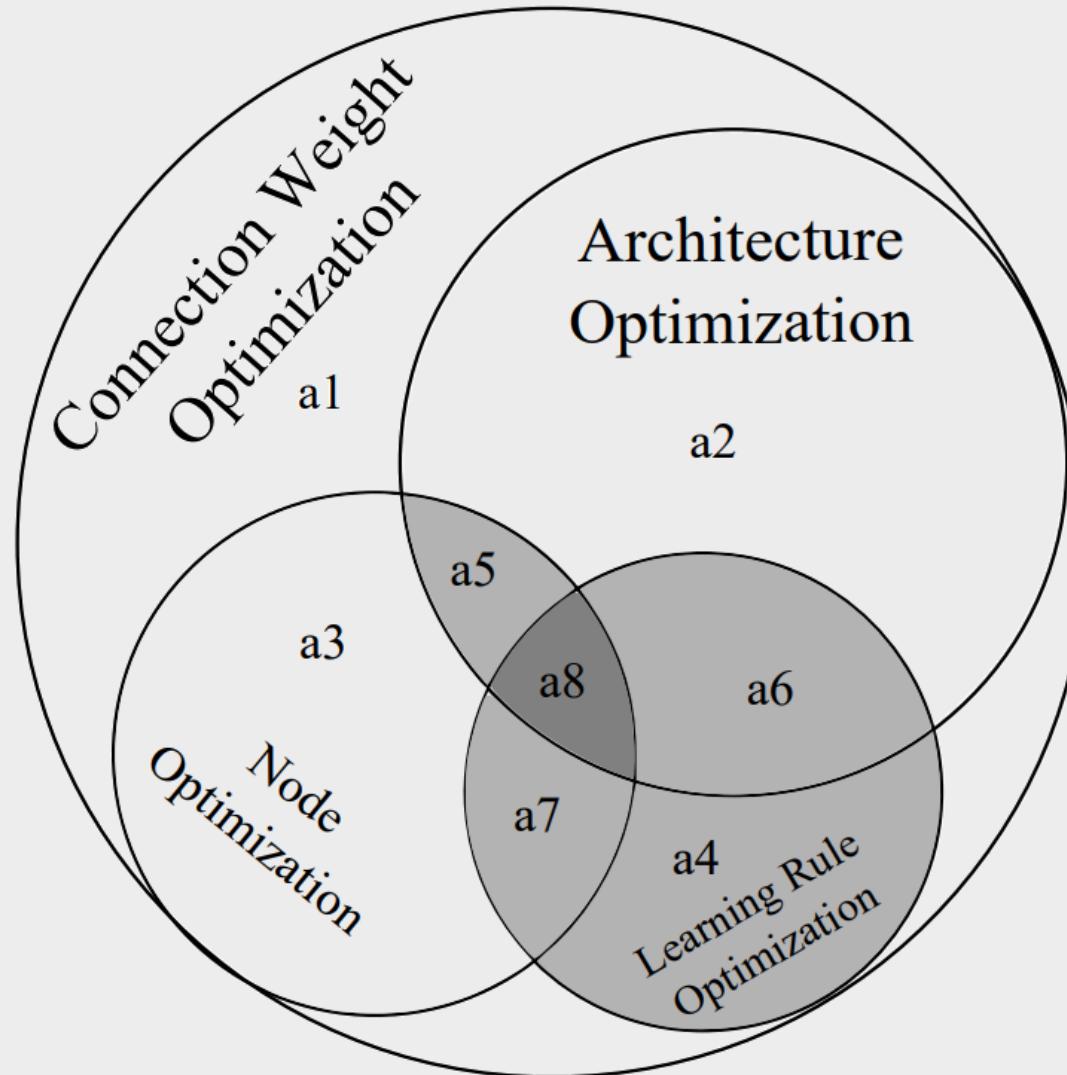
# Neural Networks

## NN components:

- Inputs
- Weights
- Architecture
- Activation functions
- Learning algorithms

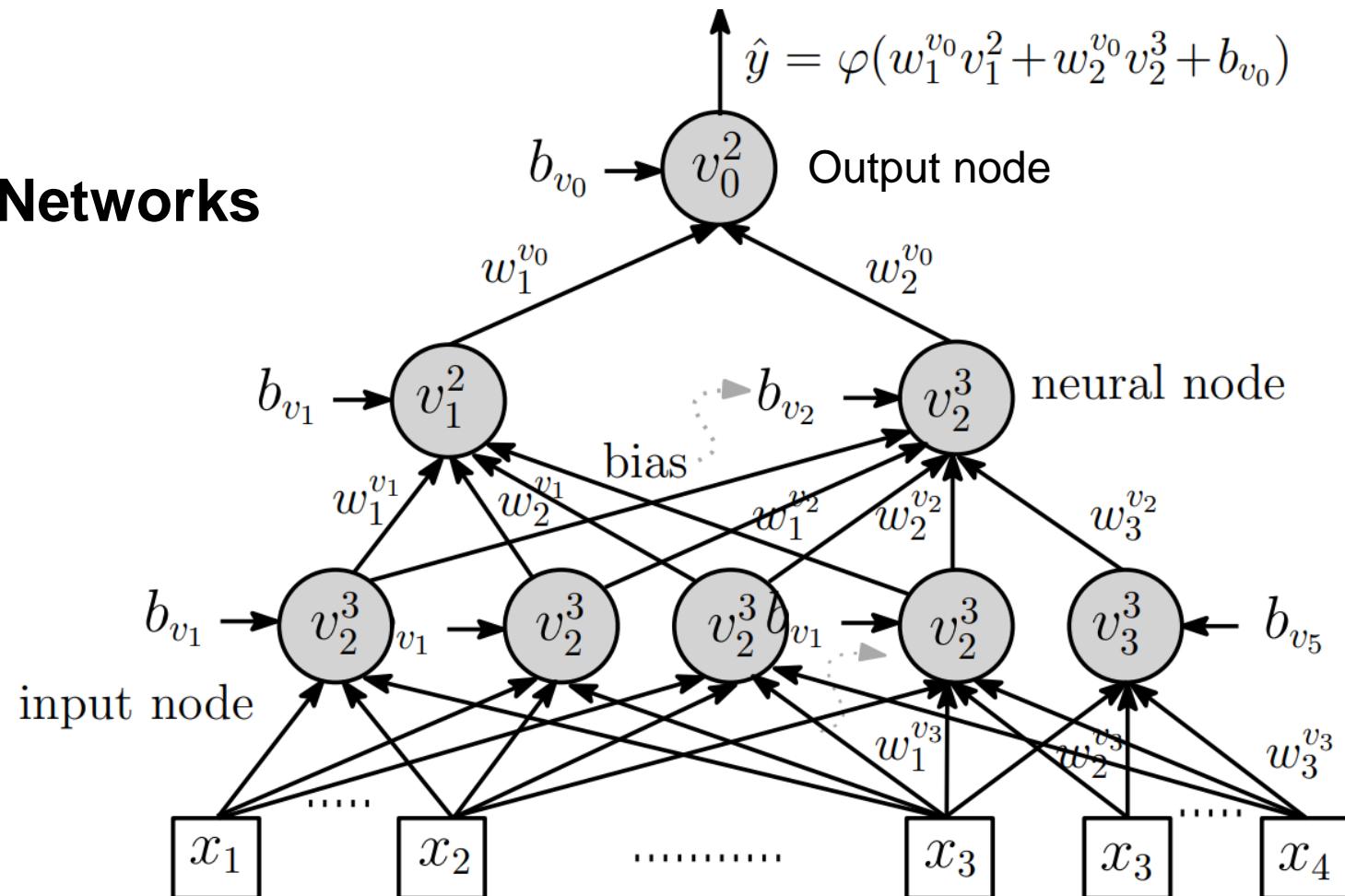


# What could be optimized?



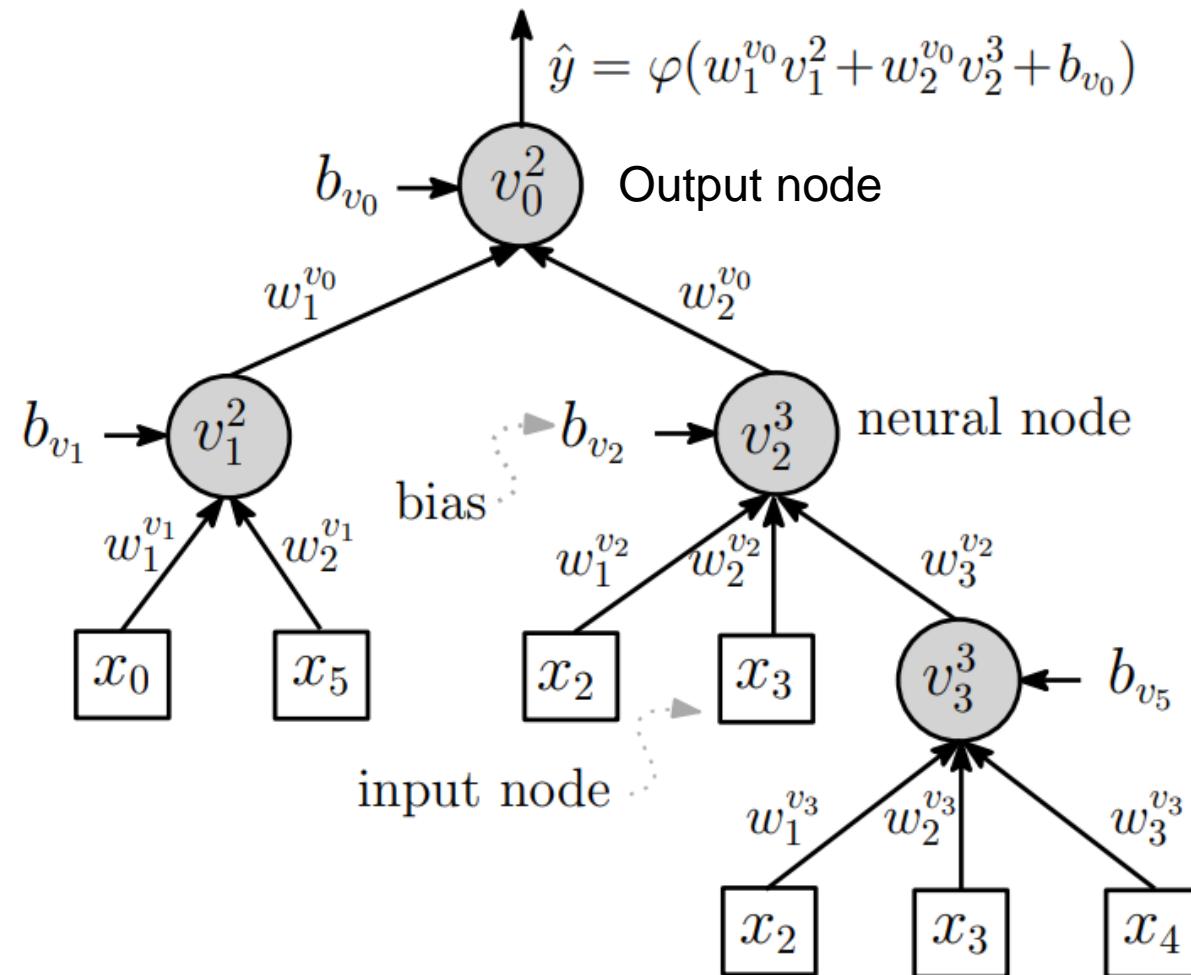
# Neural Architecture

## A Feedforward Neural Networks

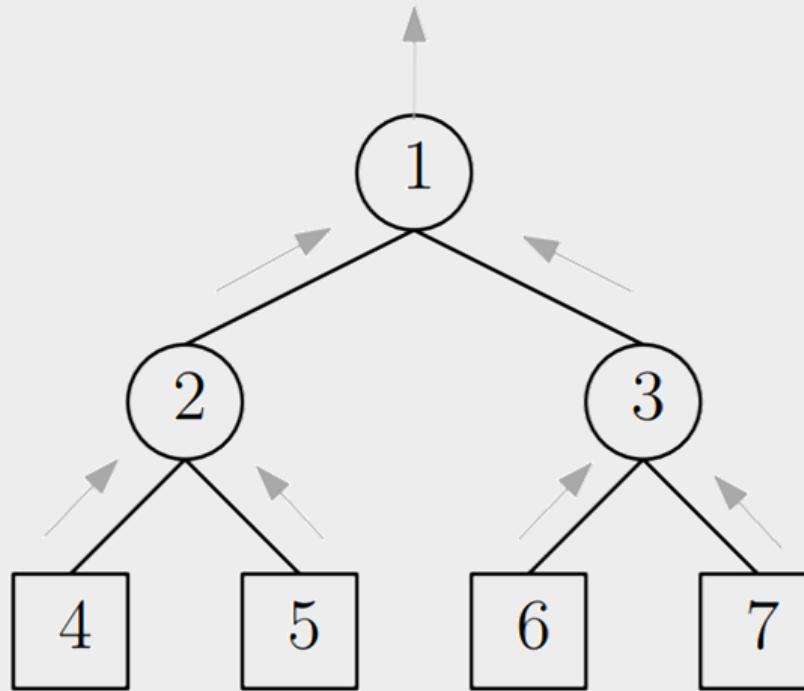


# Neural Architecture

A Feedforward **Neural Tree**



# Neural Computation

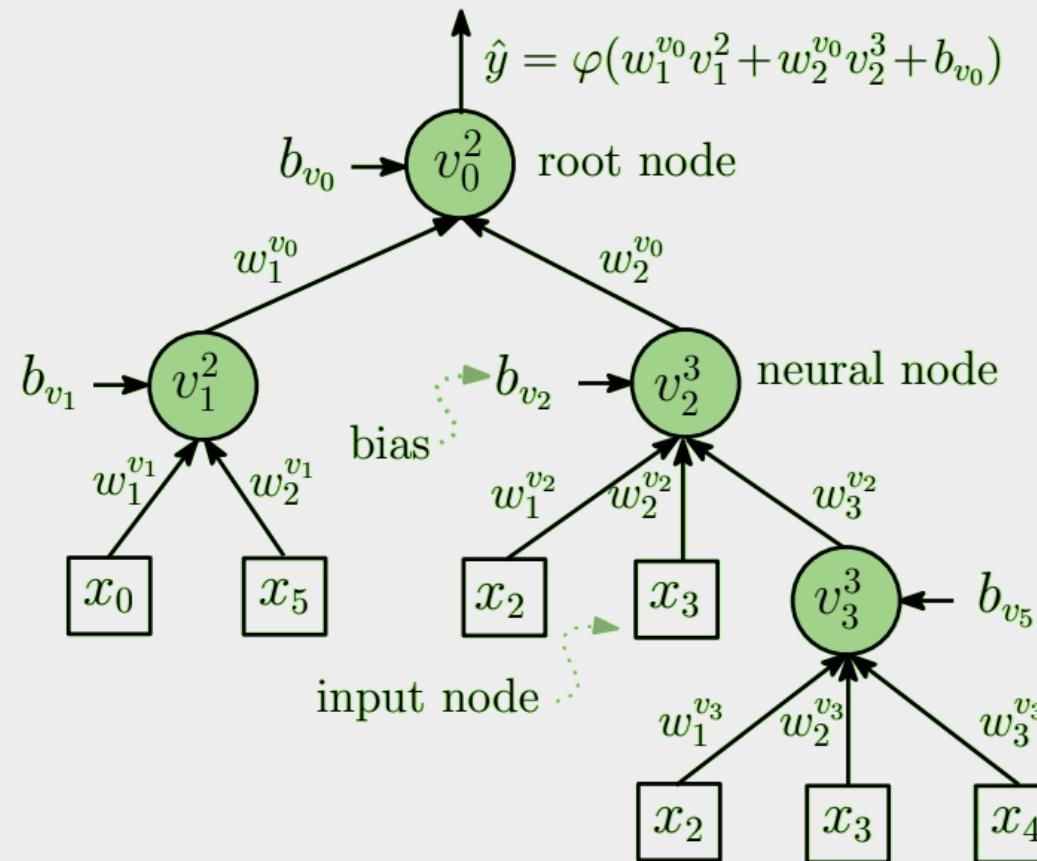


$$[((4 \ 5) \rightarrow 2) \quad ((6 \ 7) \rightarrow 3)] \rightarrow 1$$

forward pass: post-order

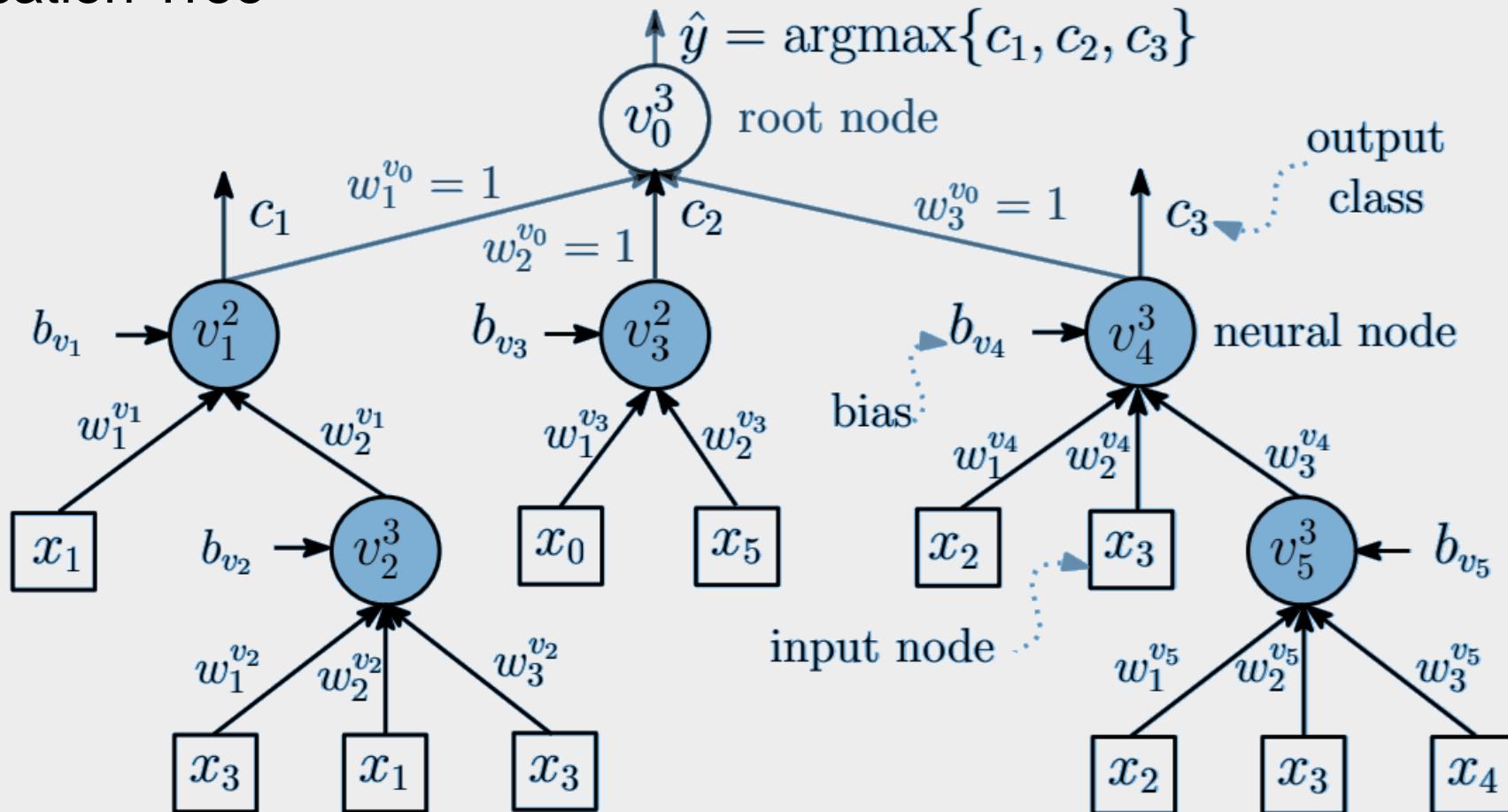
# Types of Neural Tree

Regression Tree



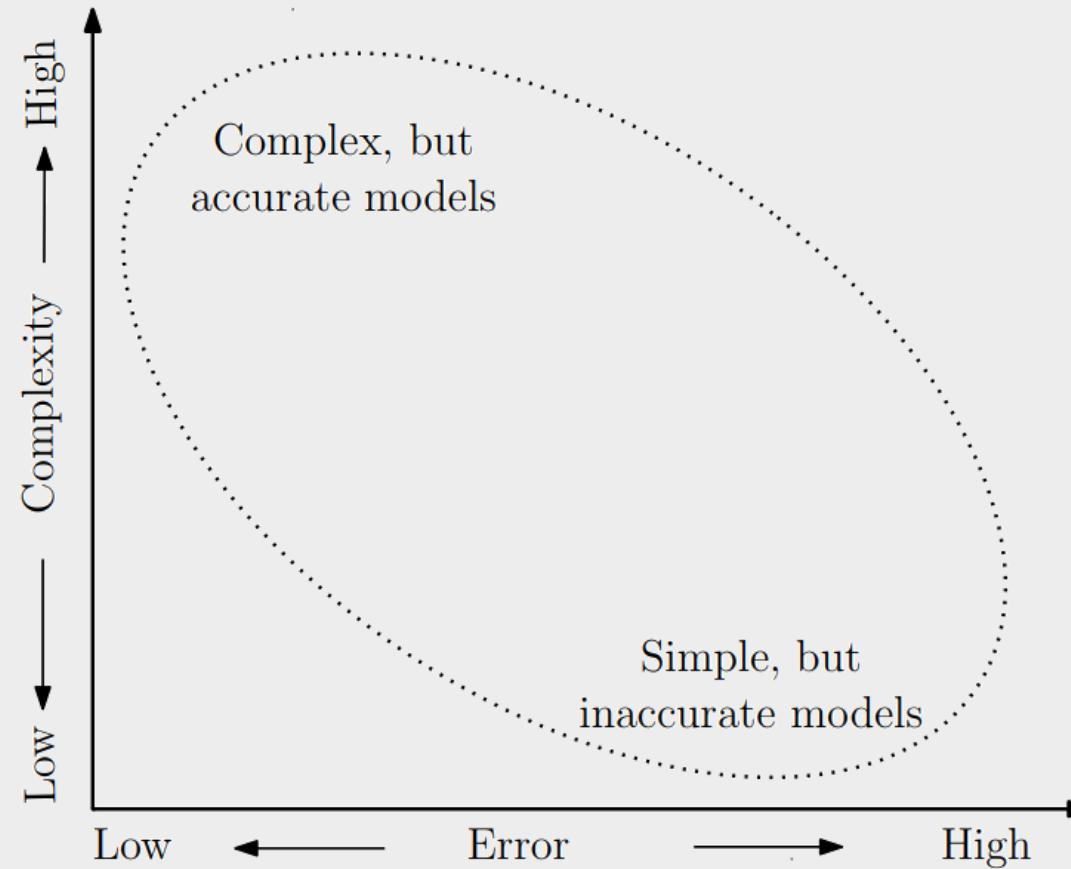
# Types of Neural Tree

Classification Tree



# Neural Architecture Search

Trade-offs

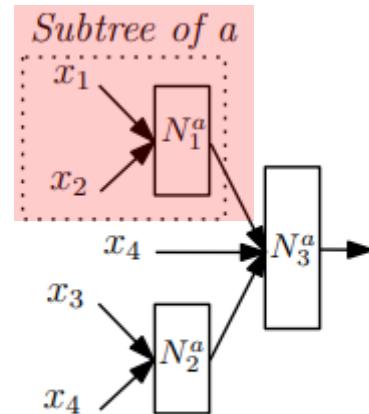


# Neural Architecture Search

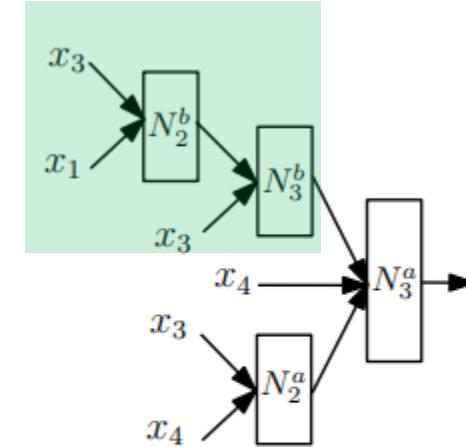
Trade-offs

Multiobjective  
Genetic Programming  
Crossover

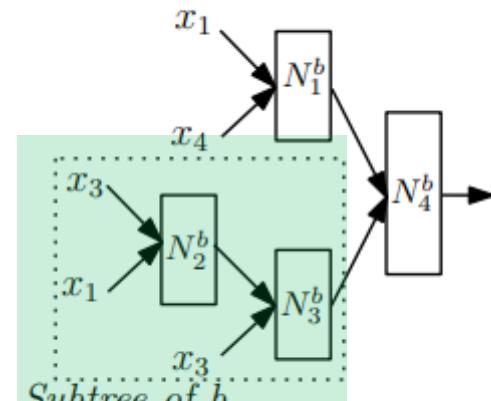
Ojha et al (2017), *IEEE Trans. Fuzzy Systems*



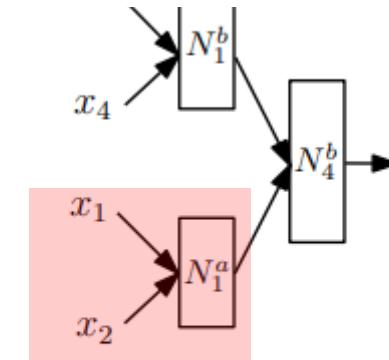
Parent tree: a



Child tree: c



Parent tree: b



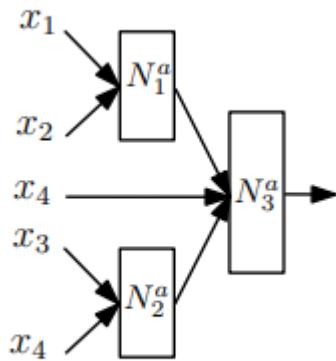
Child tree: d

# Neural Architecture Search

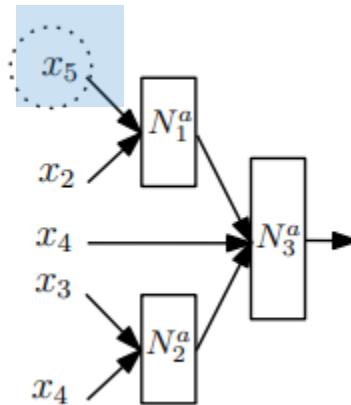
Trade-offs

Multiobjective  
Genetic Programming  
**Mutation**

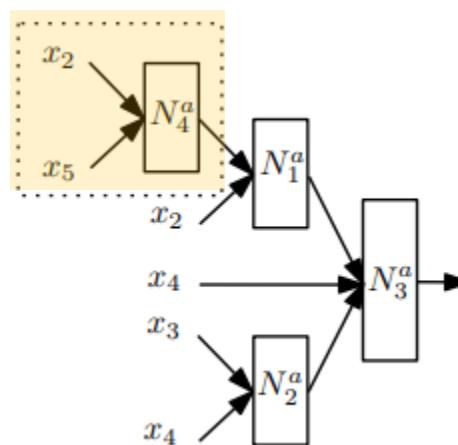
Ojha et al (2017), *IEEE Trans. Fuzzy Systems*



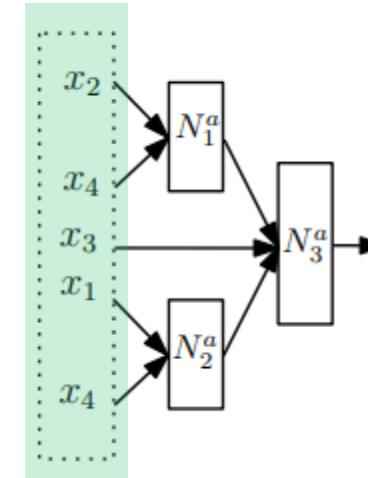
Parent tree



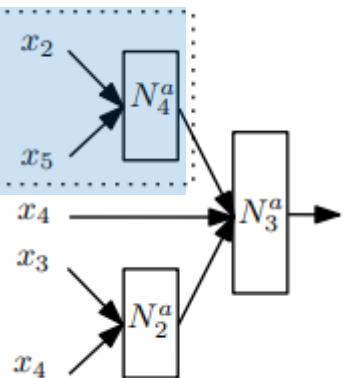
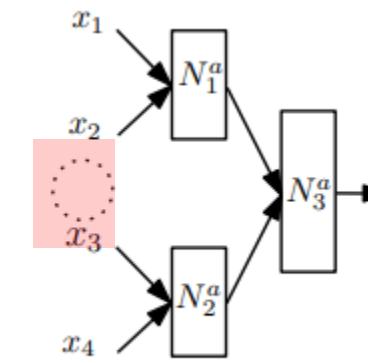
Single leaf mutation



A subtree insertion



All leaves mutation



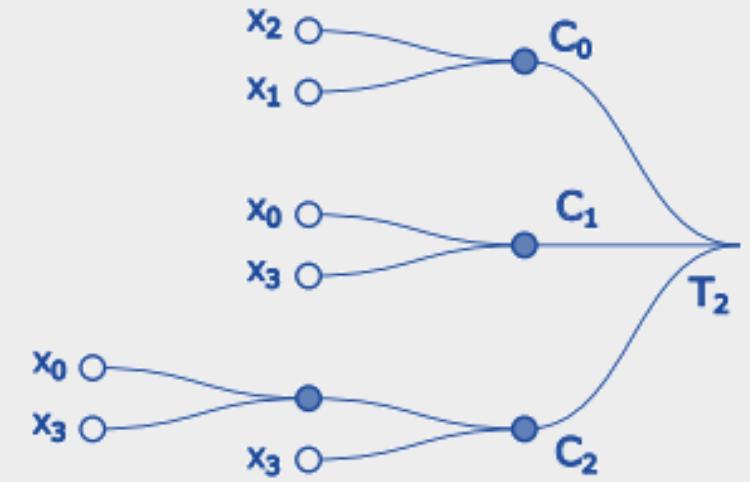
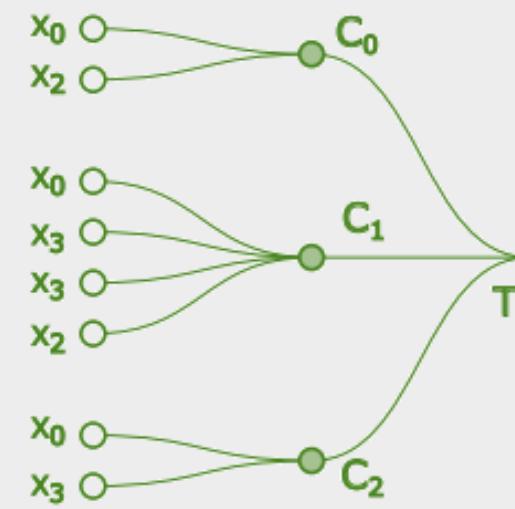
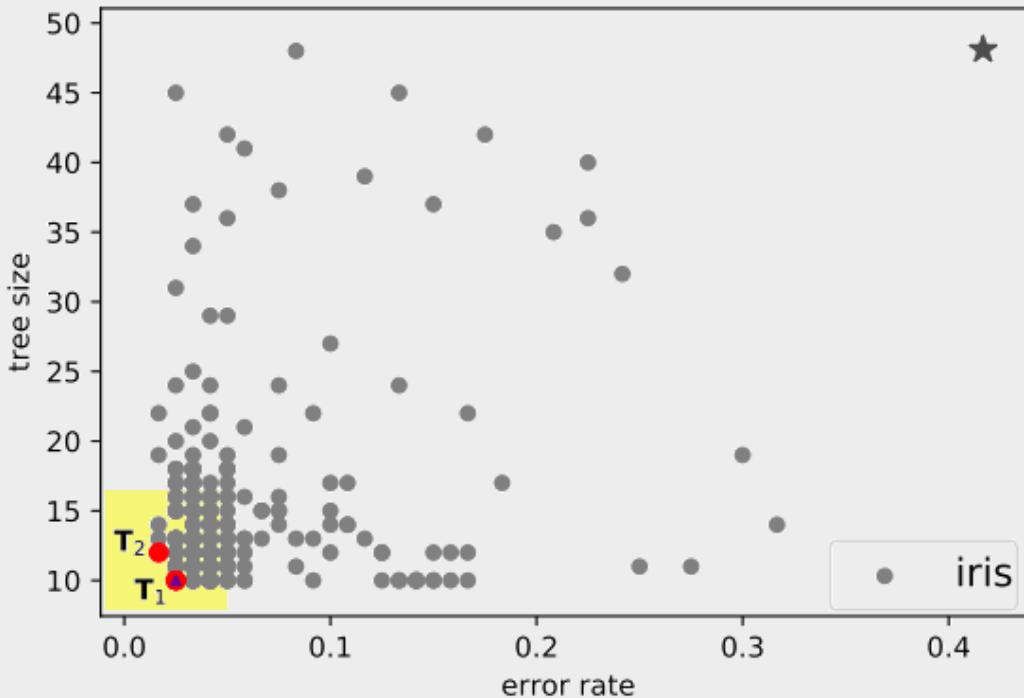
A subtree replacement

A subtree deletion

# Architecture Search Trade-offs

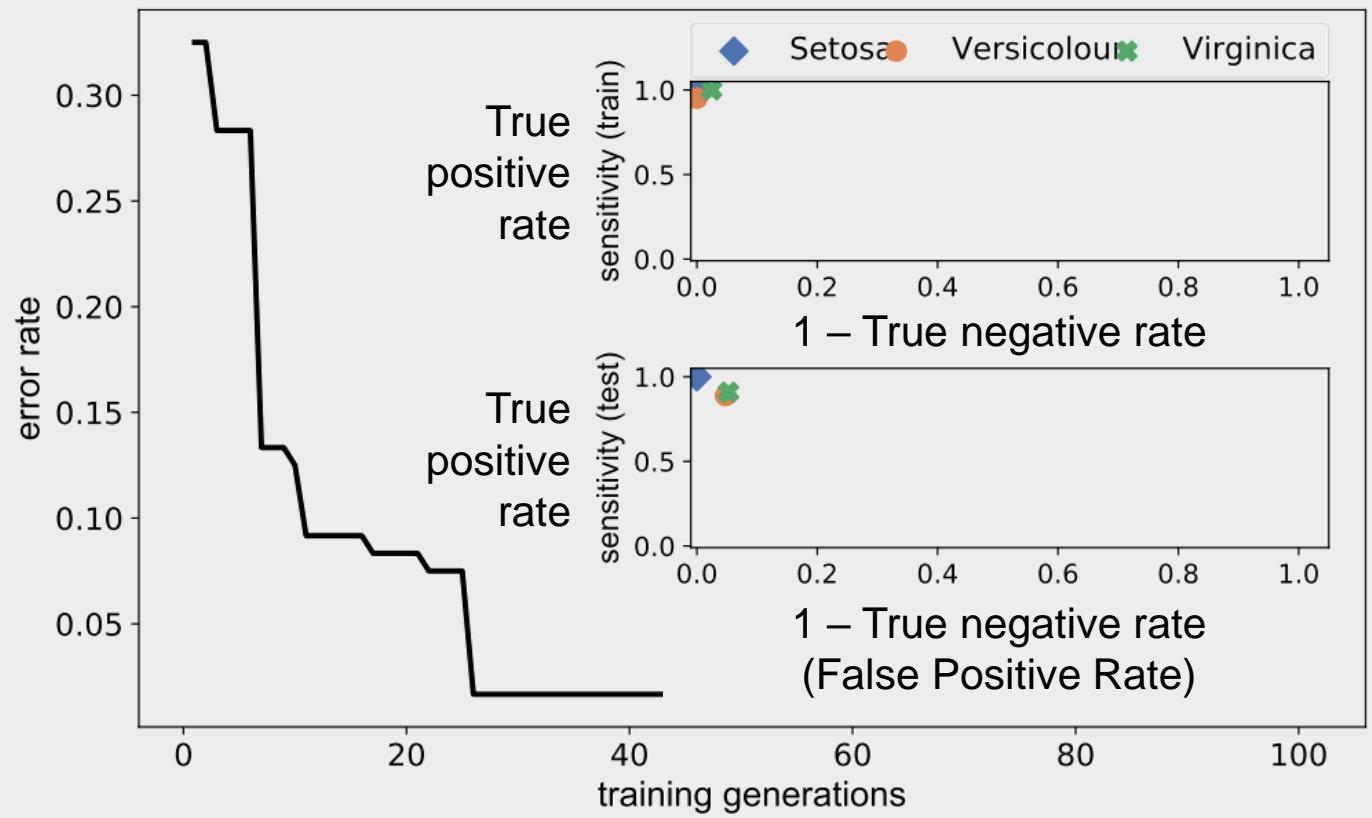
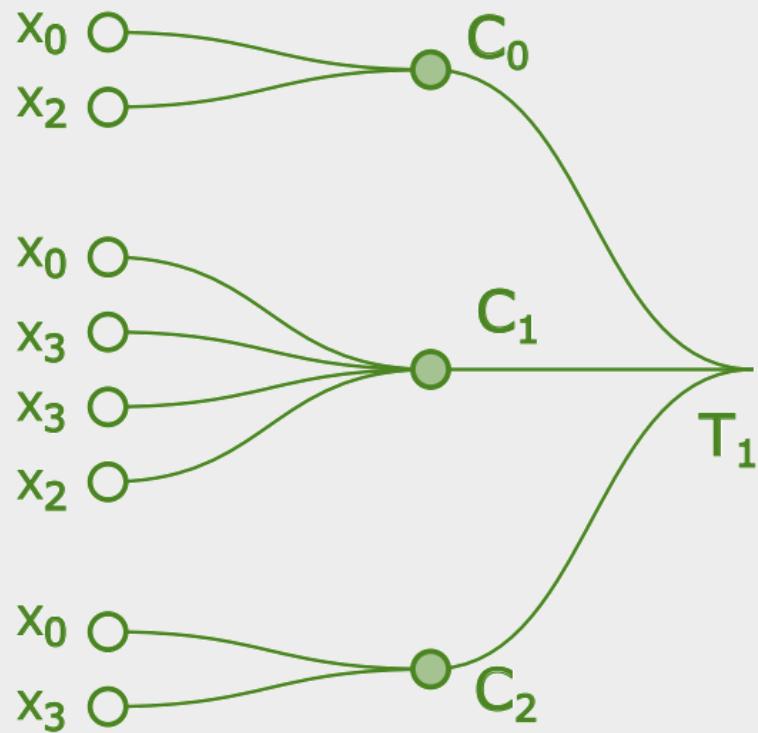
## Multiobjective Genetic Programming

Selection of trees using Hypervolume indicator from a Pareto Front



# Learnability of Classes

Competition between classes

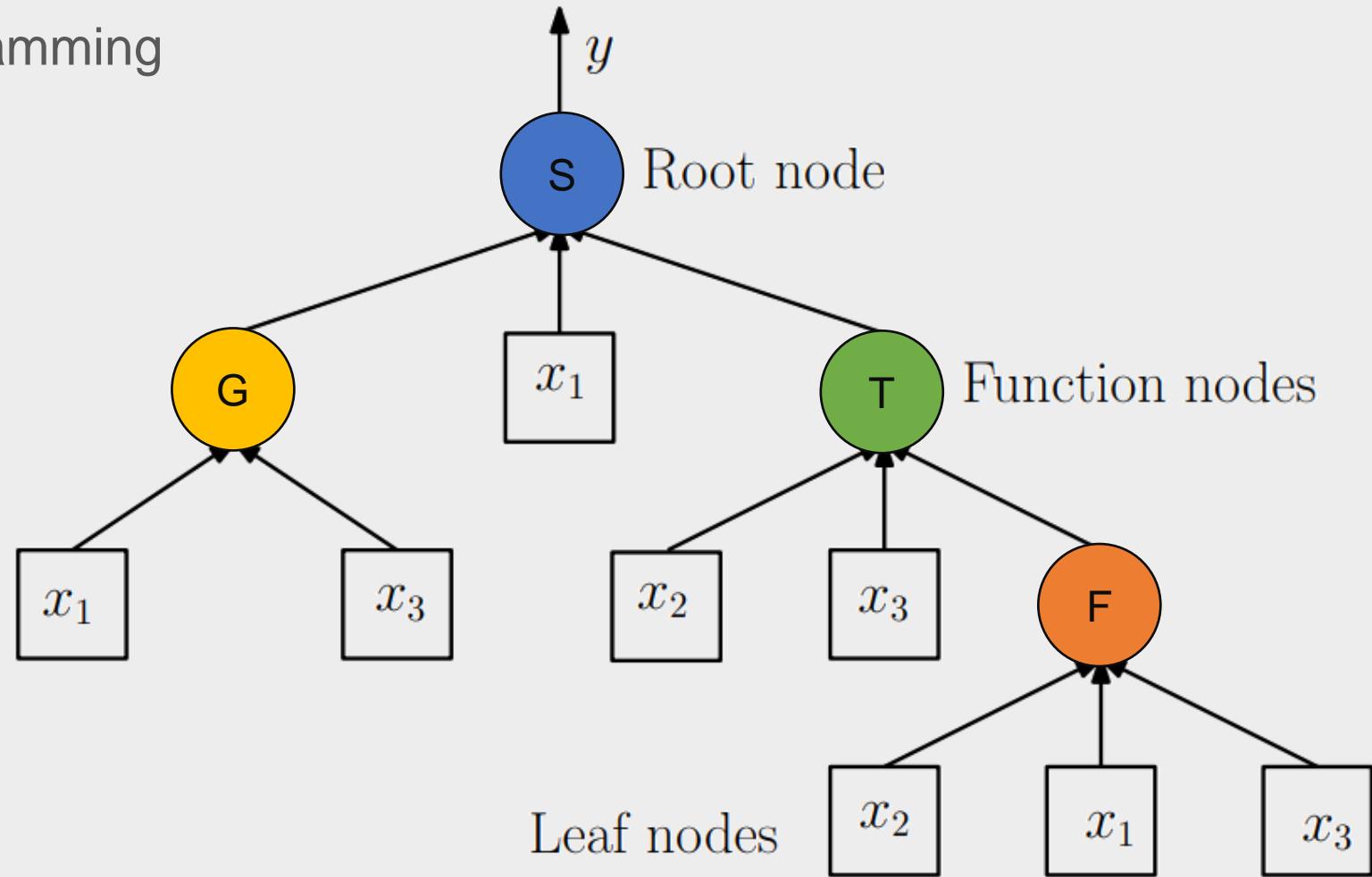


# Heterogeneous Neural Tree

Multiobjective Genetic Programming

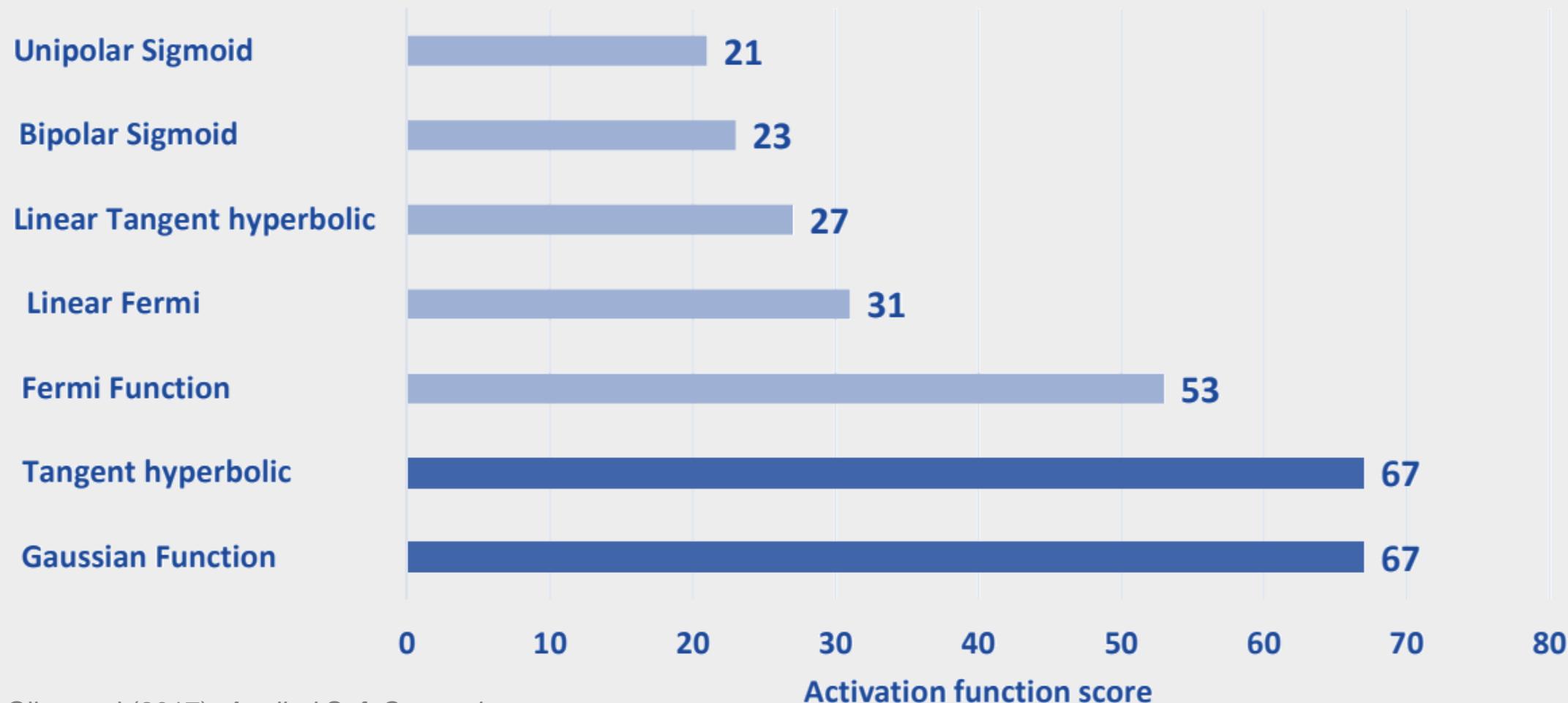
## Activation Function Search

- S – Sigmoid
- G – Gaussian
- T – Tanh
- F – Fermi



# Activation Function Performance

Higher values are better

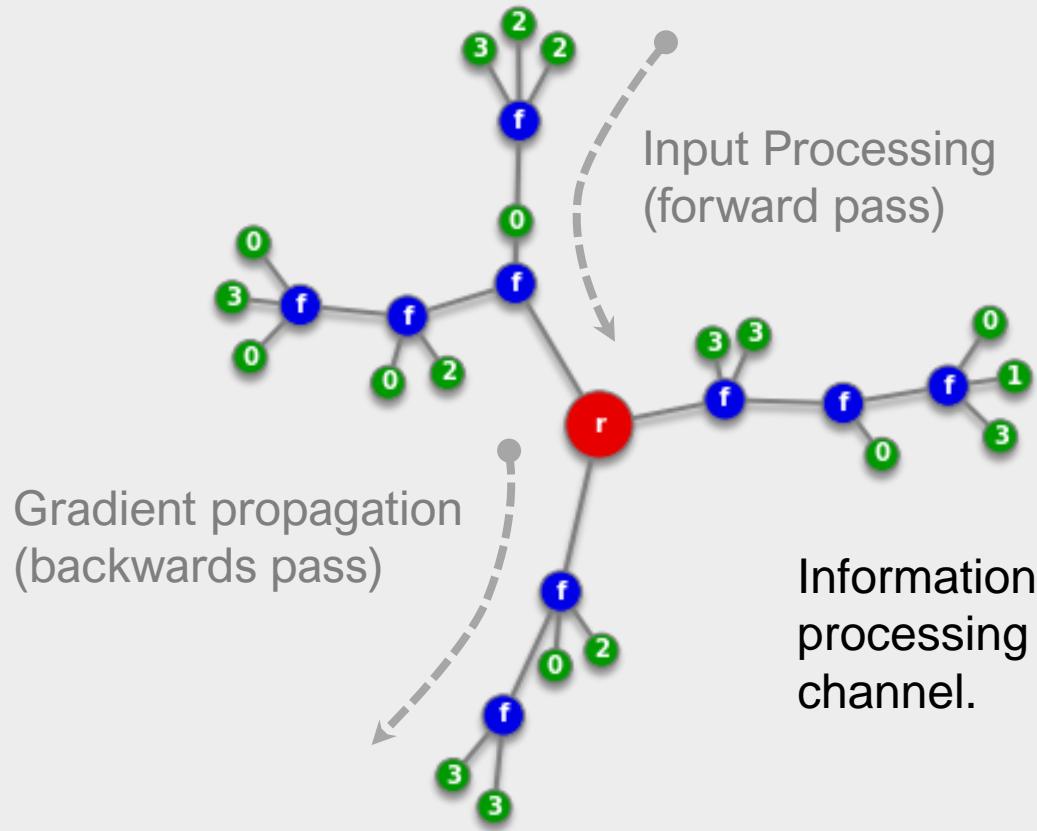


# Part 3

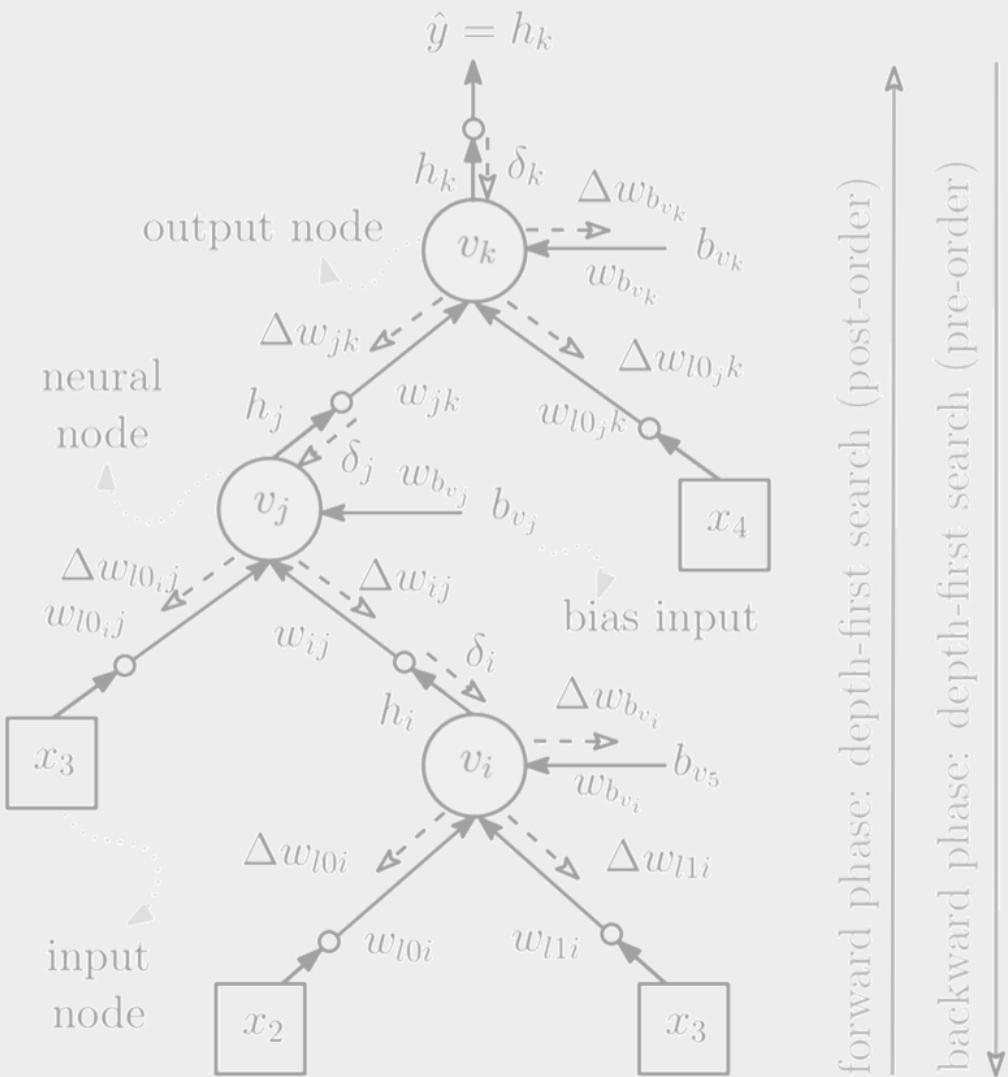
# Backpropagation

# Neural Tree

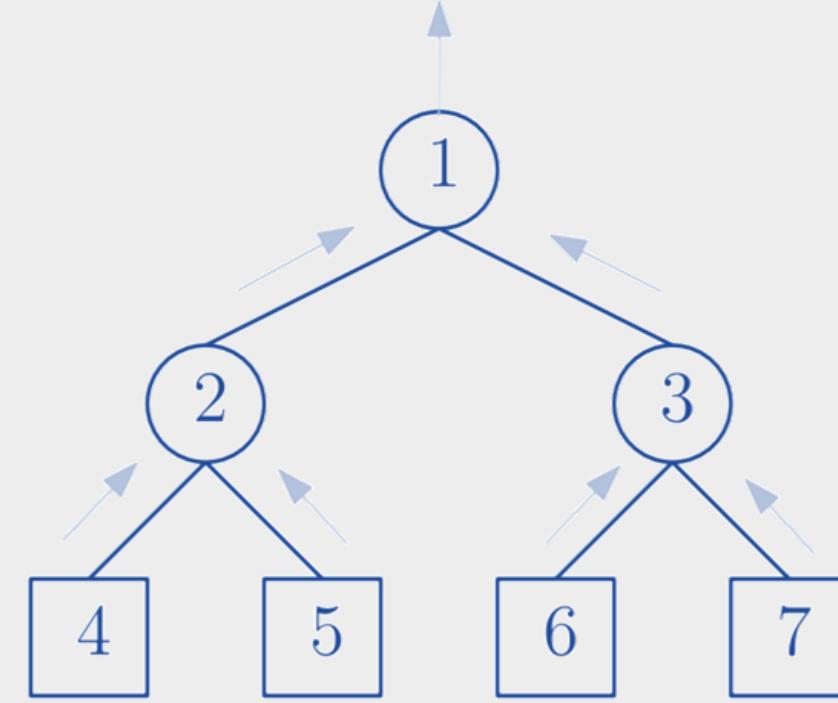
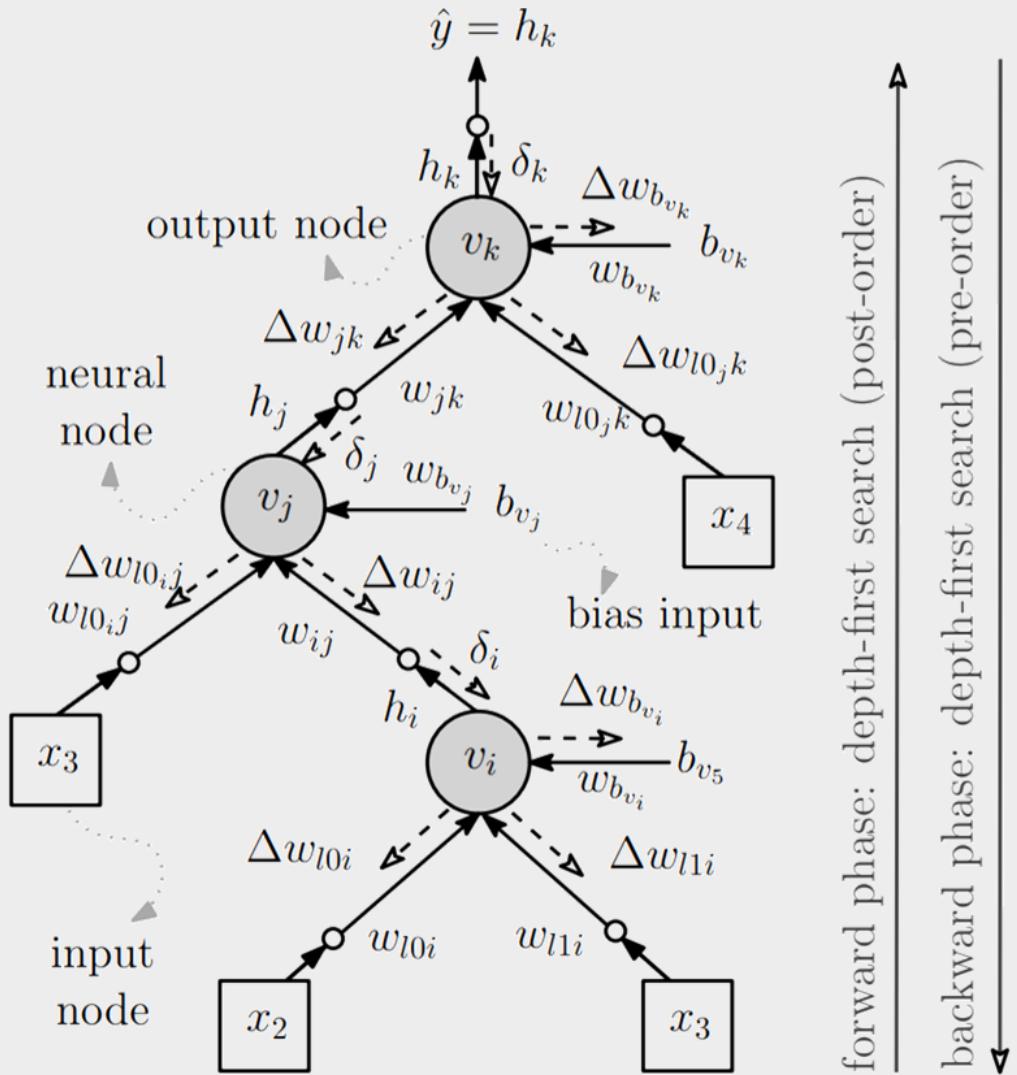
# Backpropagation Neural Tree



**Fig A.** Forward pass and gradient backpropagation

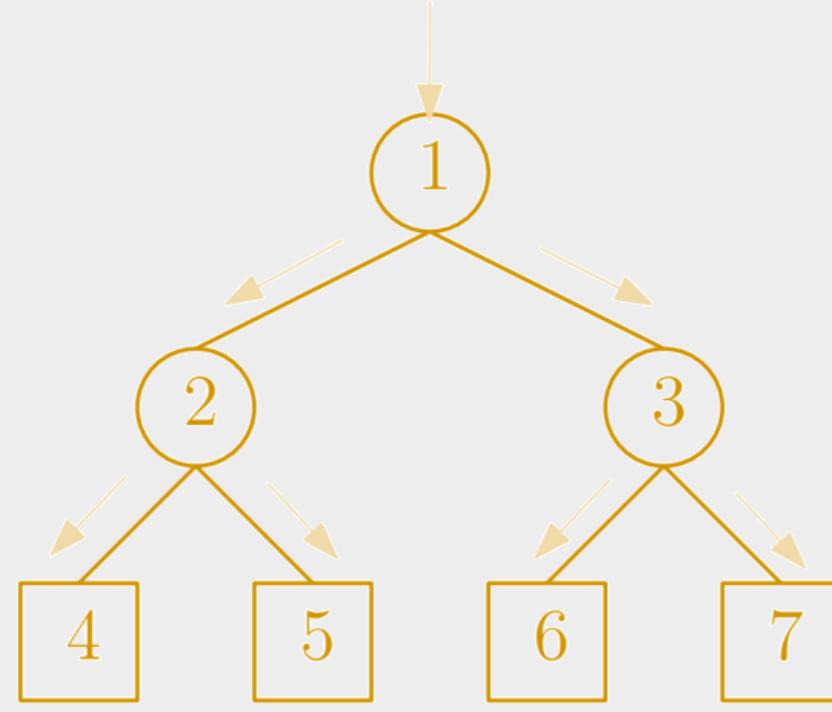
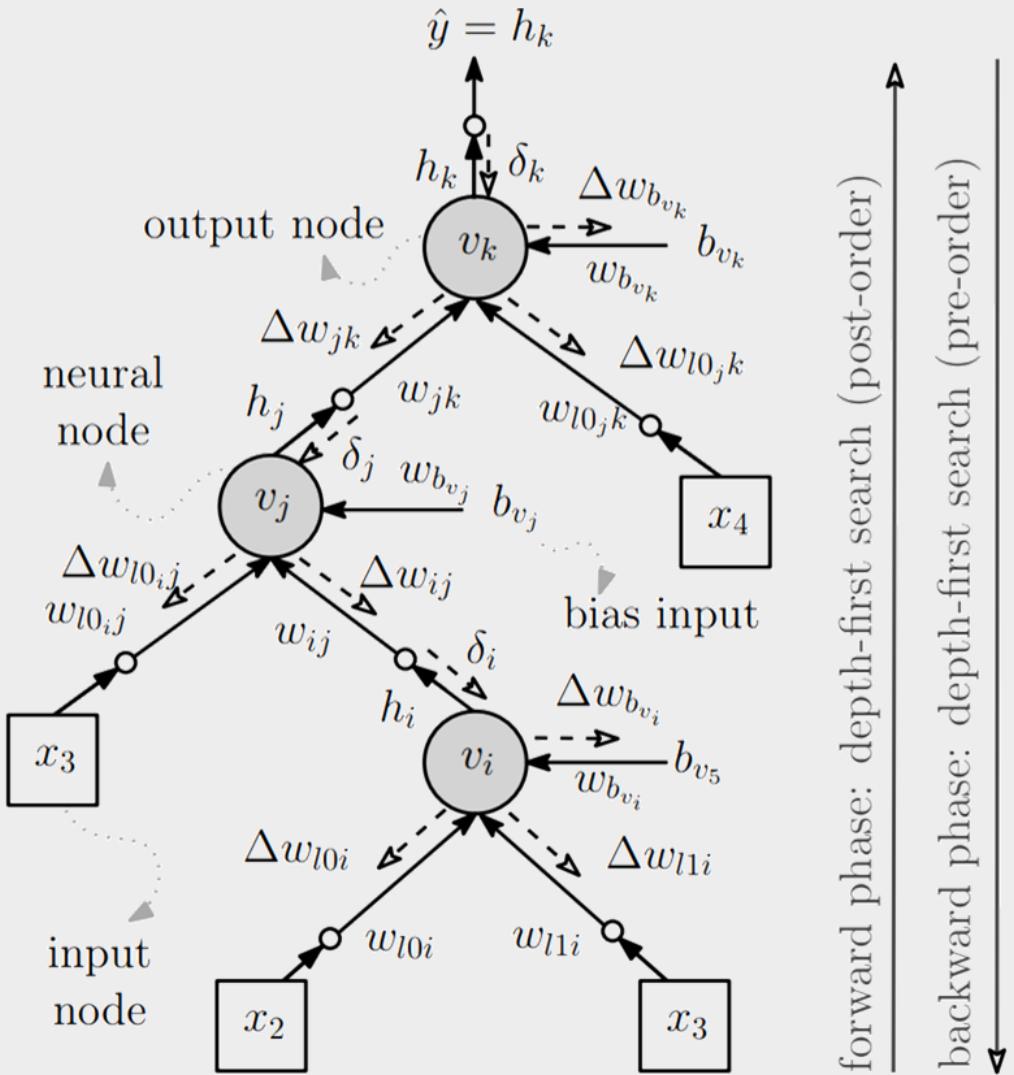


# Backpropagation Neural Tree: Forward Pass



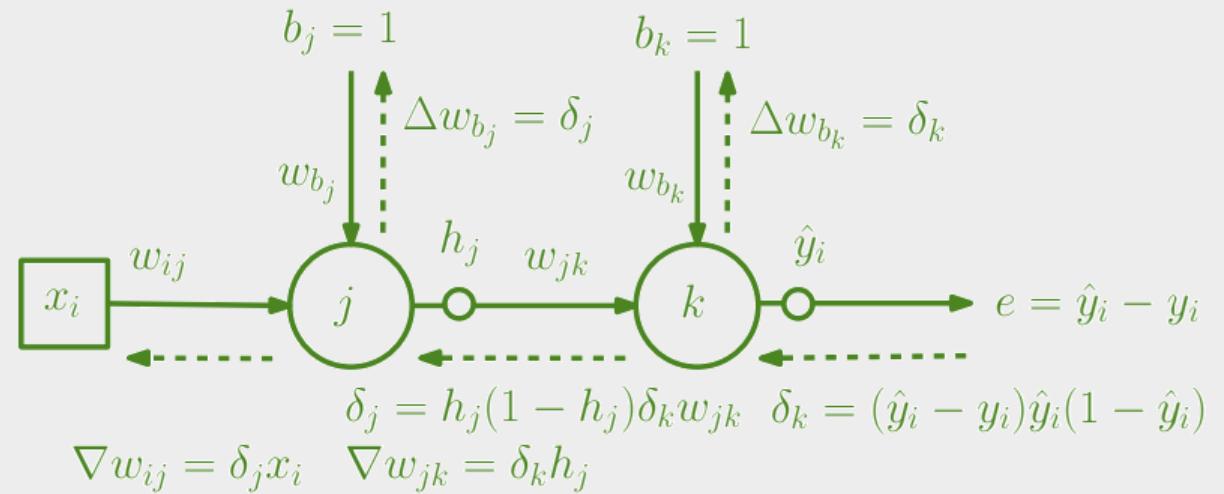
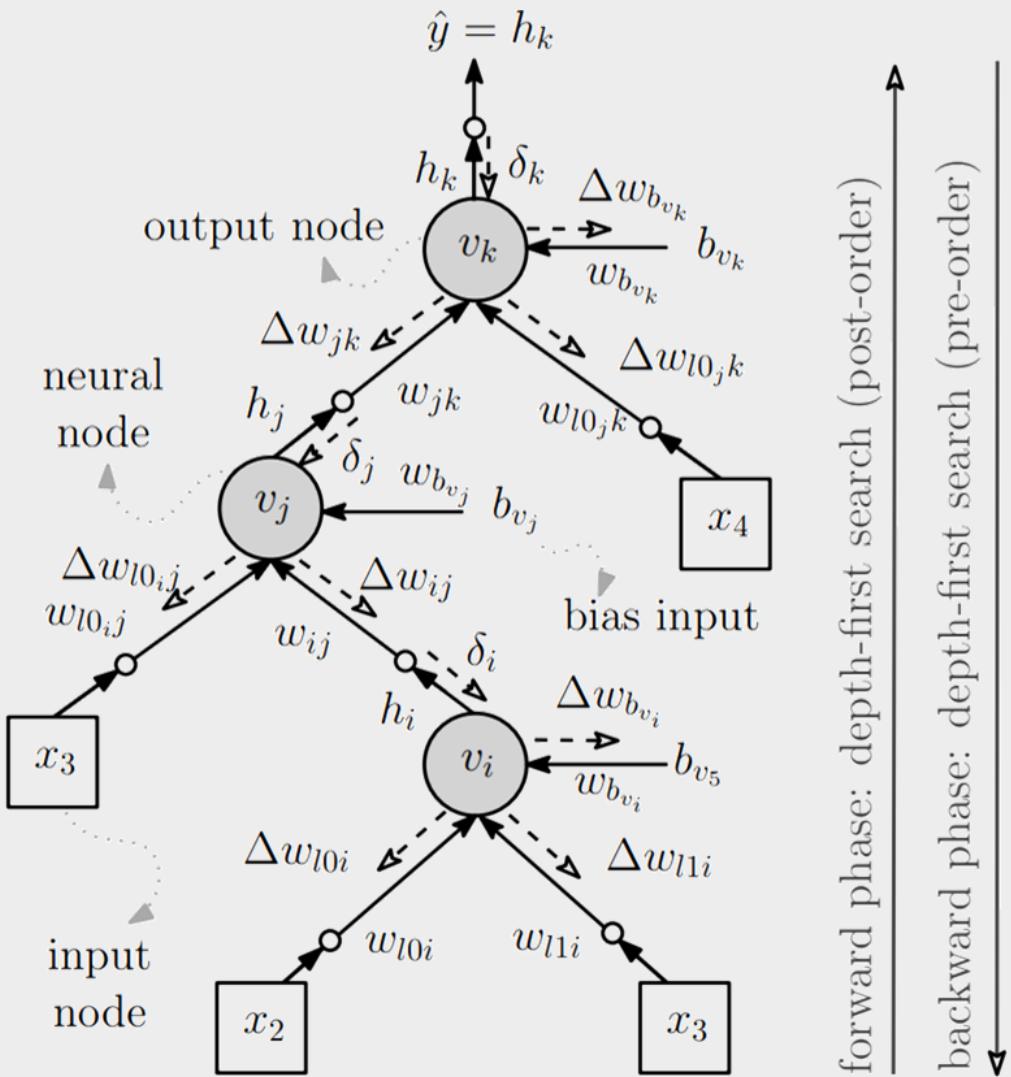
$[((4\ 5) \rightarrow 2)\ ((6\ 7) \rightarrow 3)] \rightarrow 1$   
forward pass: post-order

# Backpropagation Neural Tree: Backward Pass



backward pass: pre-order

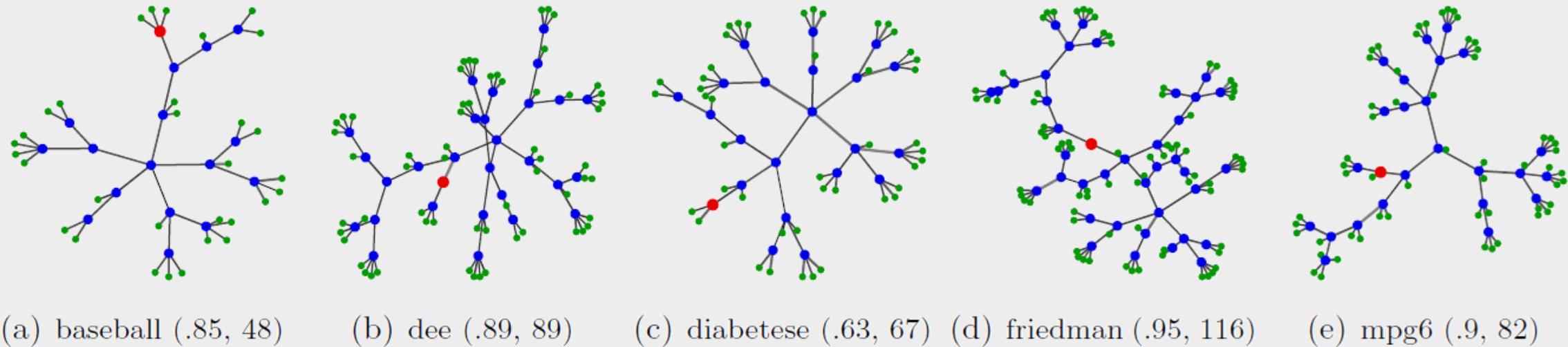
# Backpropagation Neural Tree: Gradient Backpropagation



**Backpropagation**

# Backpropagation Neural Tree: Performance on Regression

Regression results



Algorithm	Bas	Dee	Dia	Frd	Mpg	Avg Acc	Avg Weights
<b>BNeuralT</b>	0.665	0.837	0.492	0.776	0.867	<b>0.727</b>	<b>152</b>
<b>MLP</b>	0.721	0.829	0.49	0.943	0.874	<b>0.772</b>	<b>1041</b>

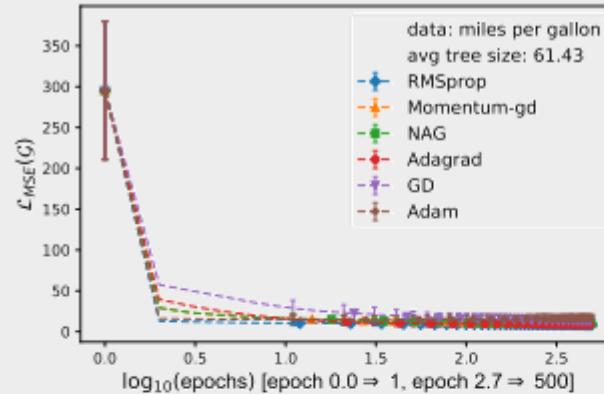
# Backpropagation Neural Tree: Performance on Regression

Regression results

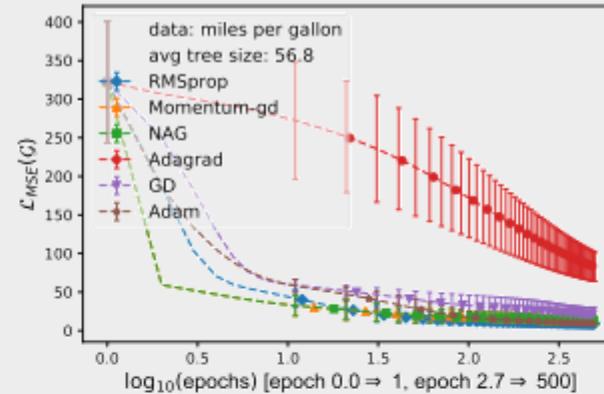
- BNeuralT used only 14.6% of MLP
- Accuracy differs only 5.8% lower than the best MLP result

# Neural Tree vs Neural Networks

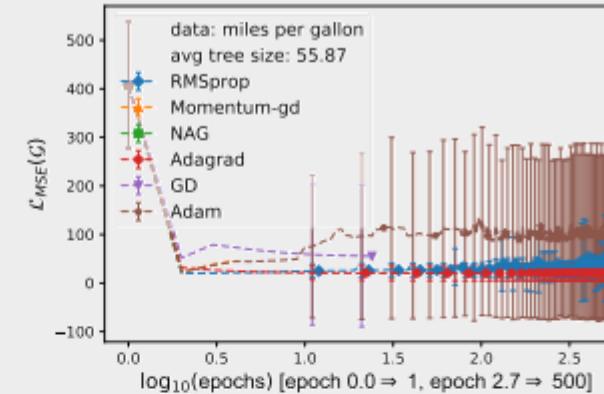
## Regression Problems



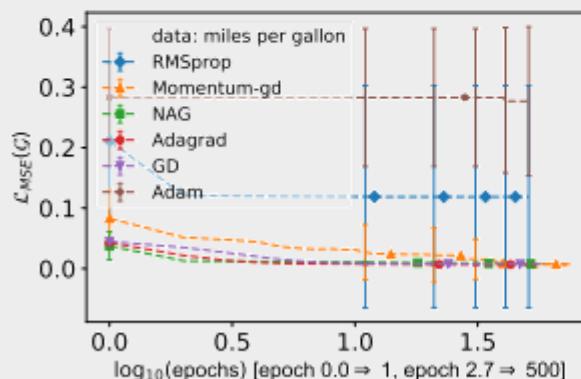
(g) BNeuralT: Sigmoid,  $\eta = 0.1$



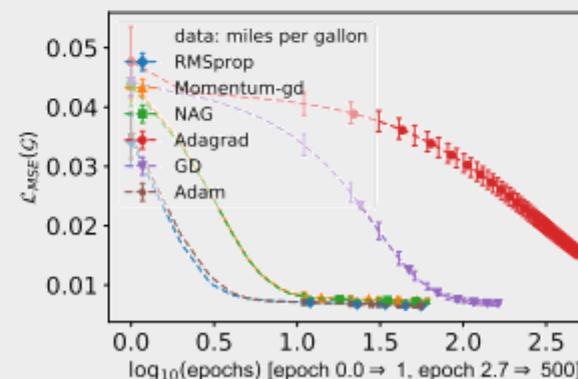
(h) BNeuralT: Sigmoid,  $\eta = \text{default}$



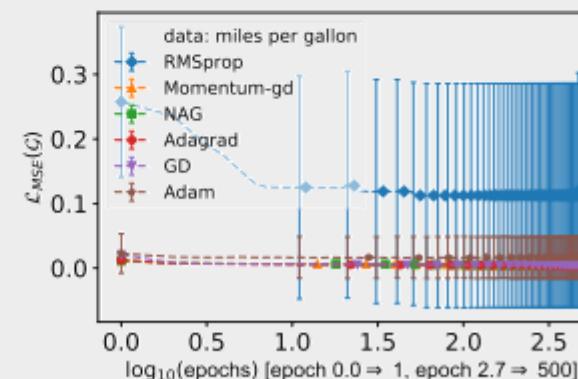
(i) BNeuralT: ReLU,  $\eta = 0.1$



(j) MLP: Sigmoid,  $\eta = 0.1$



(k) MLP: Sigmoid,  $\eta = \text{default}$

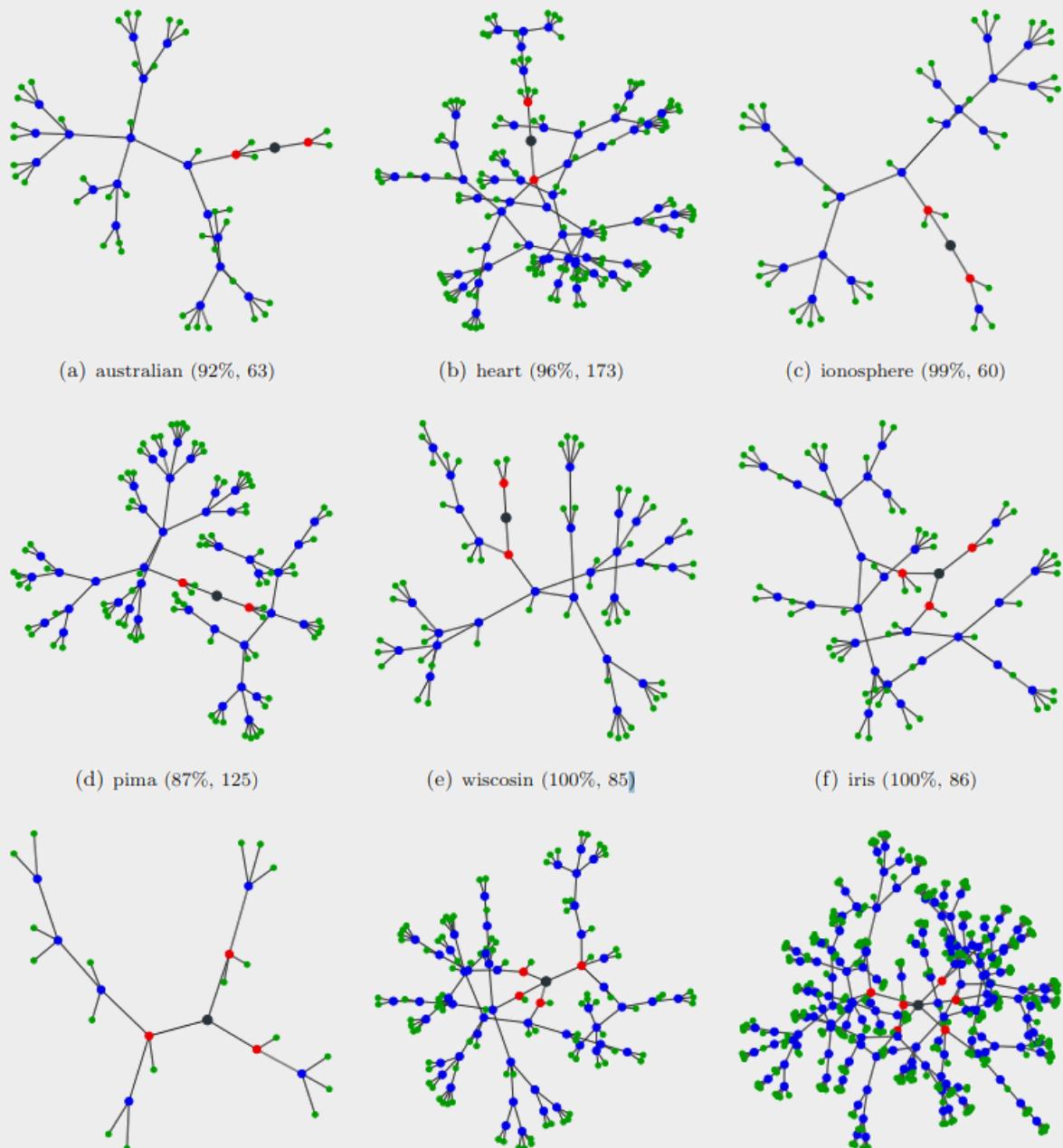


(l) MLP: ReLU,  $\eta = 0.1$

# Backpropagation Neural Tree: Performance on Classification

Classification results.

Data	BNeuralT	MLP
Aus	0.895	0.876
Hrt	0.897	0.833
Ion	0.952	0.882
Pma	0.822	0.774
Wis	0.986	0.984
Irs	0.992	0.972
Win	0.991	0.991
Vhl	0.75	0.826
Gls	0.732	0.635
<b>Avg. Accuracy</b>	<b>0.891</b>	<b>0.863</b>
Avg. Weights	261	1969



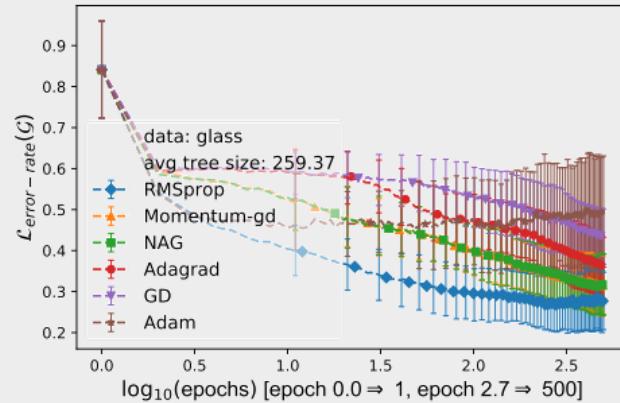
# Backpropagation Neural Tree: Performance on Classification

## Classification results

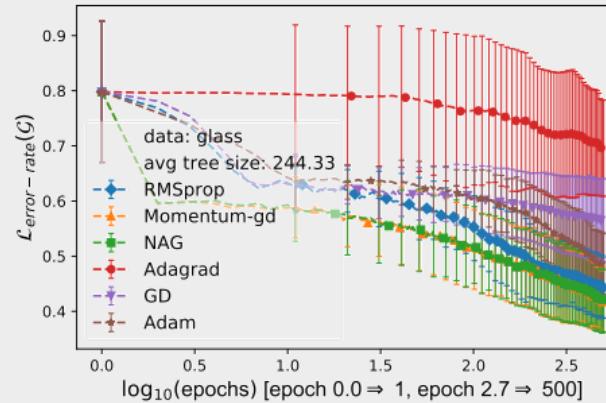
- BNeuralT used **only 13.25% parameters** of MLP
- Accuracy is **2.65% better than the best MLP result**

# Neural Tree vs Neural Networks

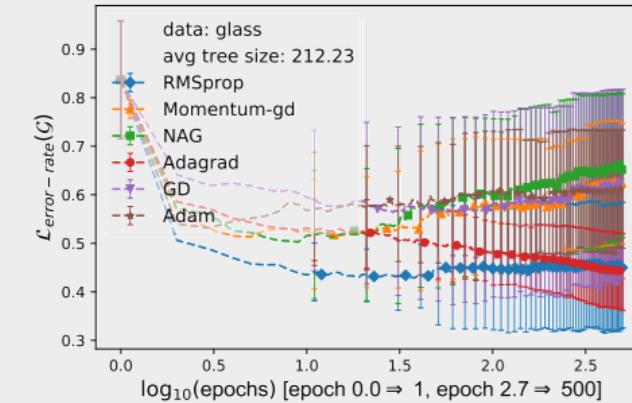
## Classification Problems



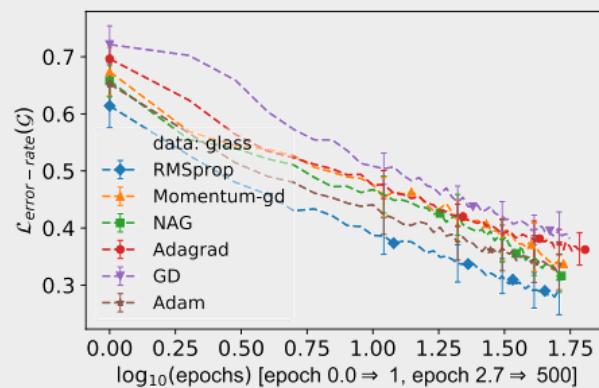
(a) BNeuralT: Sigmoid,  $\eta = 0.1$



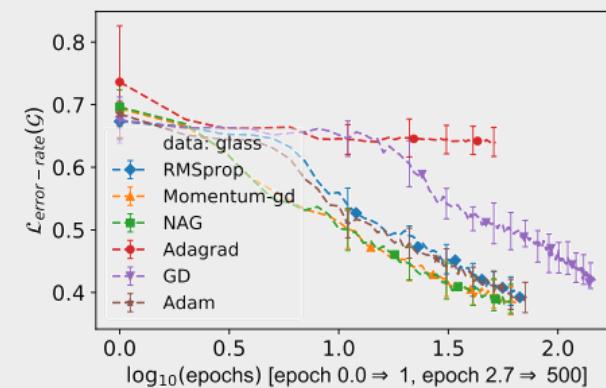
(b) BNeuralT: Sigmoid,  $\eta = \text{default}$



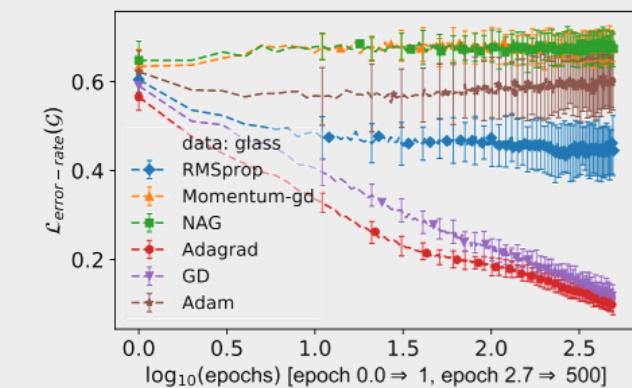
(c) BNeuralT: ReLU,  $\eta = 0.1$



(d) MLP: Sigmoid,  $\eta = 0.1$

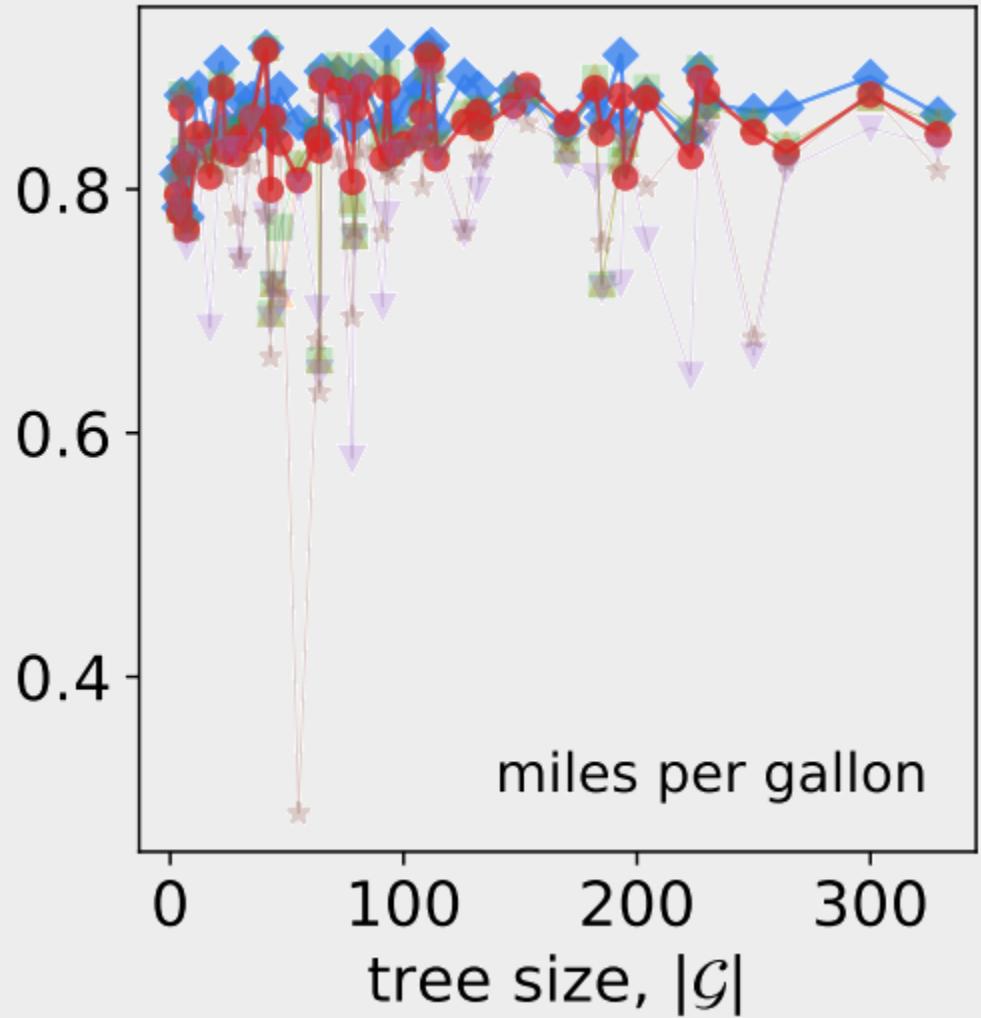
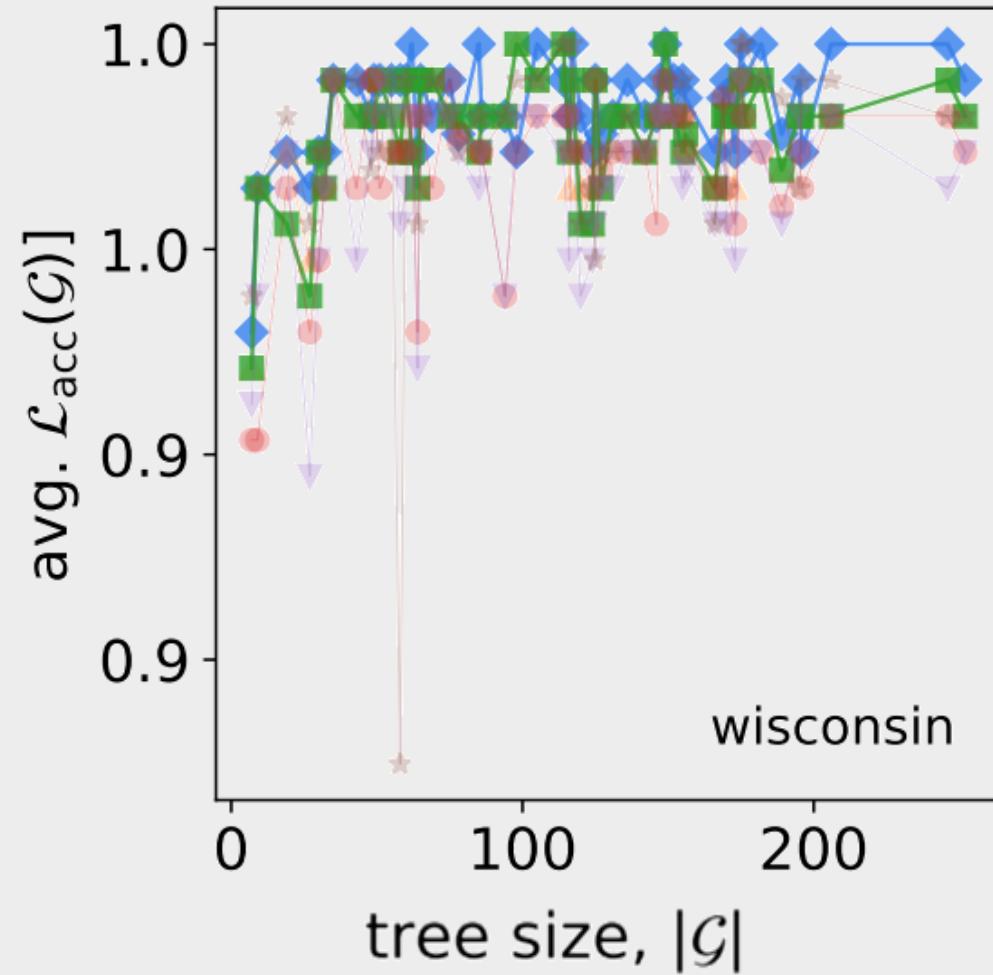


(e) MLP: Sigmoid,  $\eta = \text{default}$



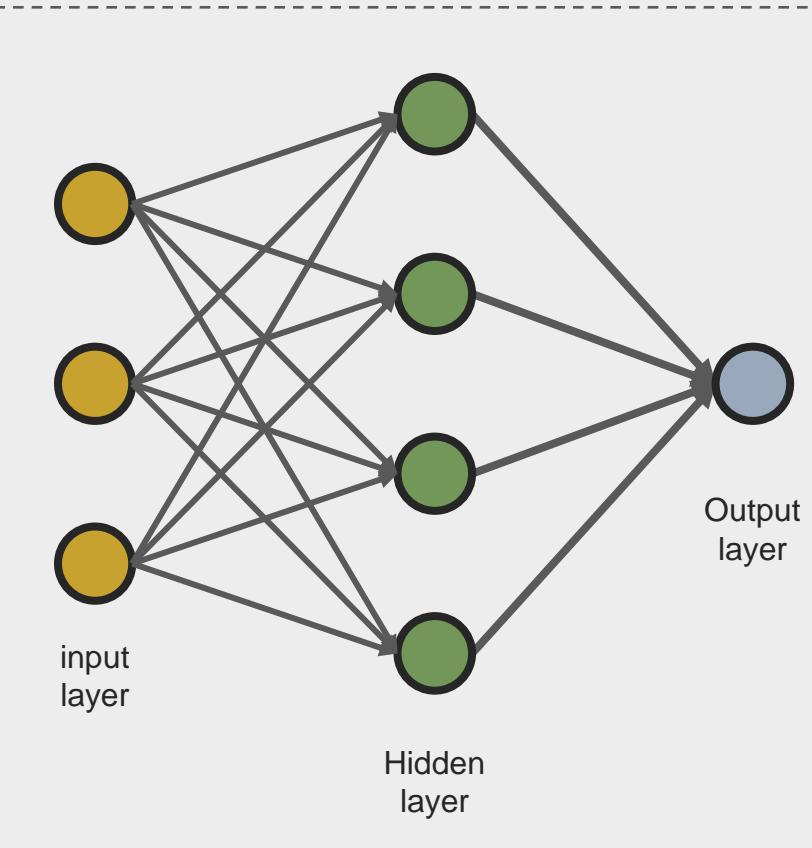
(f) MLP: ReLU,  $\eta = 0.1$

# Architectural Stochasticity



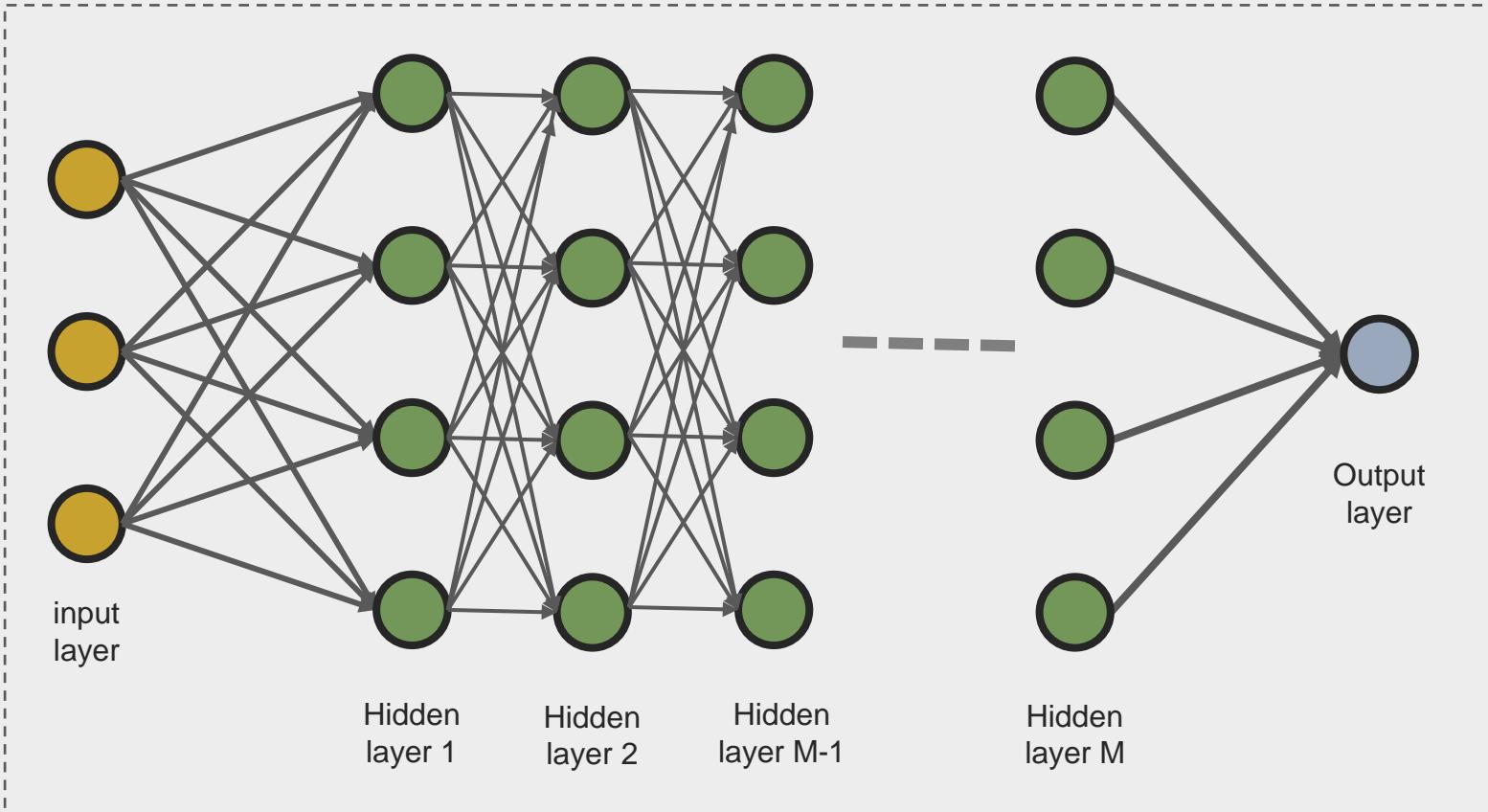
# Neural Network Architecture

A regular neural network architecture



SHALLOW LEARNING

A deep neural network architecture



DEEP LEARNING

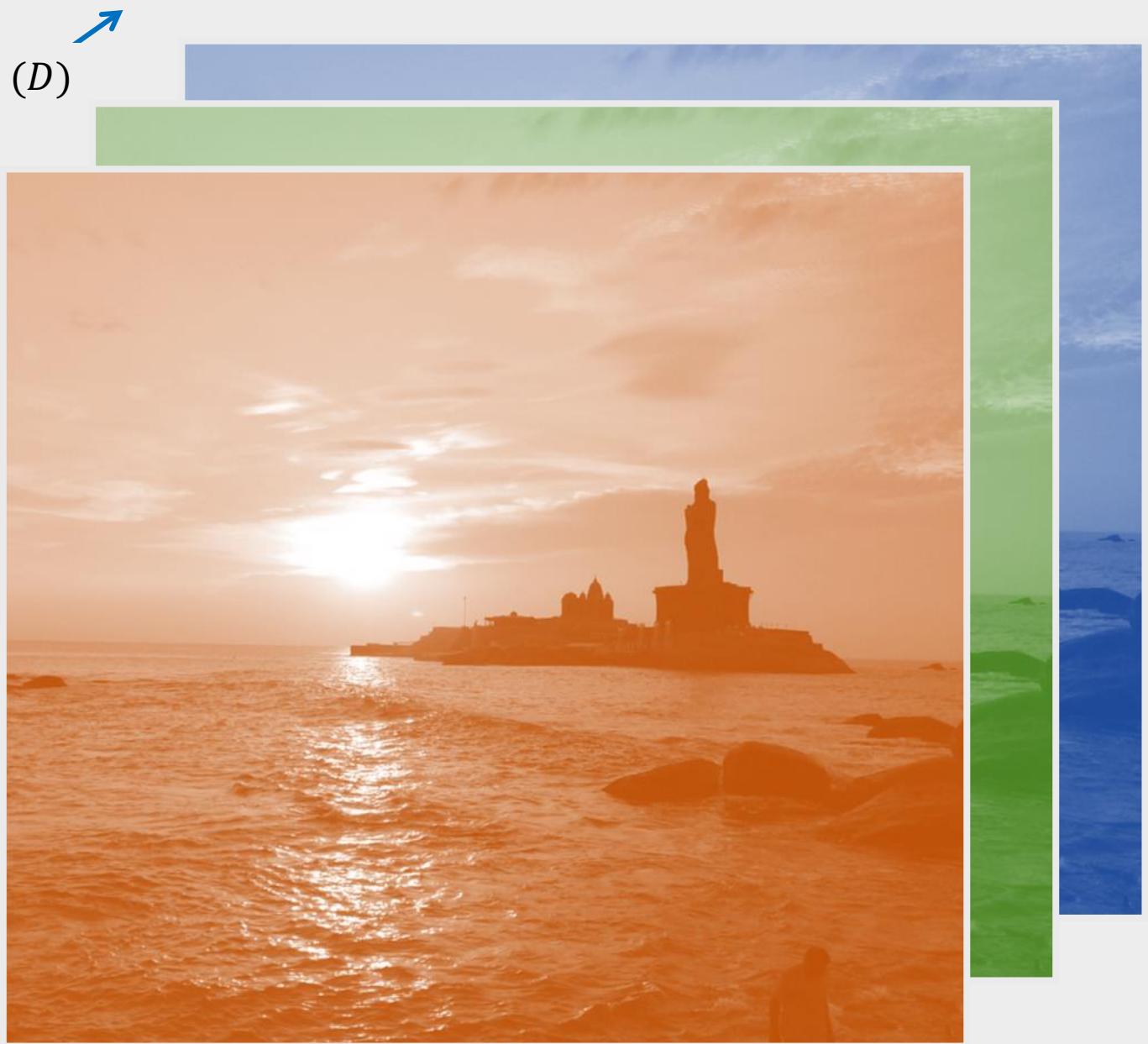
# Data

Image: Colour

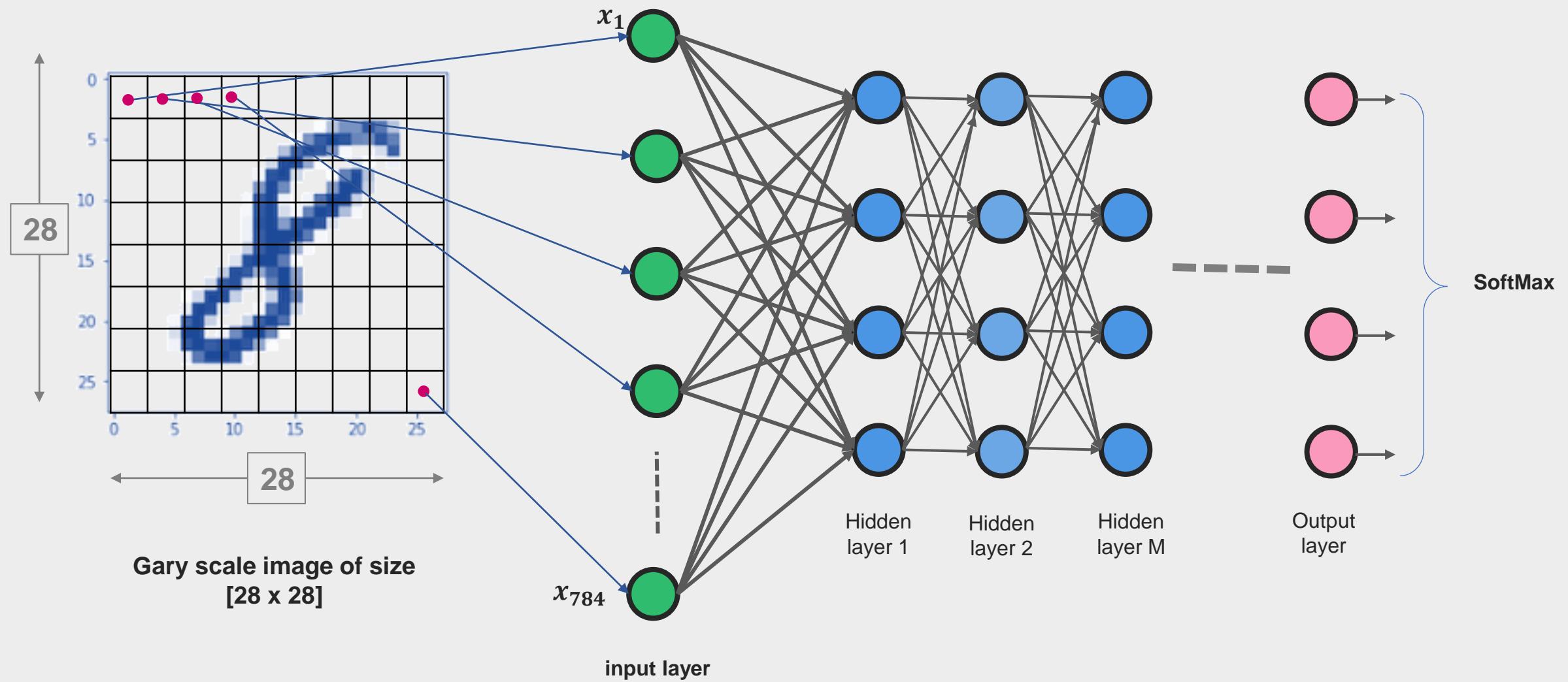
$$I_{\text{RED}} = \begin{bmatrix} p_{11} & \cdots & p_{1,W} \\ \vdots & \ddots & \vdots \\ p_{H,1} & \cdots & p_{H,W} \end{bmatrix}$$

$$I_{\text{Green}} = \begin{bmatrix} p_{11} & \cdots & p_{1,W} \\ \vdots & \ddots & \vdots \\ p_{H,1} & \cdots & p_{H,W} \end{bmatrix}$$

$$I_{\text{Blue}} = \begin{bmatrix} p_{11} & \cdots & p_{1,W} \\ \vdots & \ddots & \vdots \\ p_{H,1} & \cdots & p_{H,W} \end{bmatrix}$$



# Deep Neural Networks



# SoftMax Activation

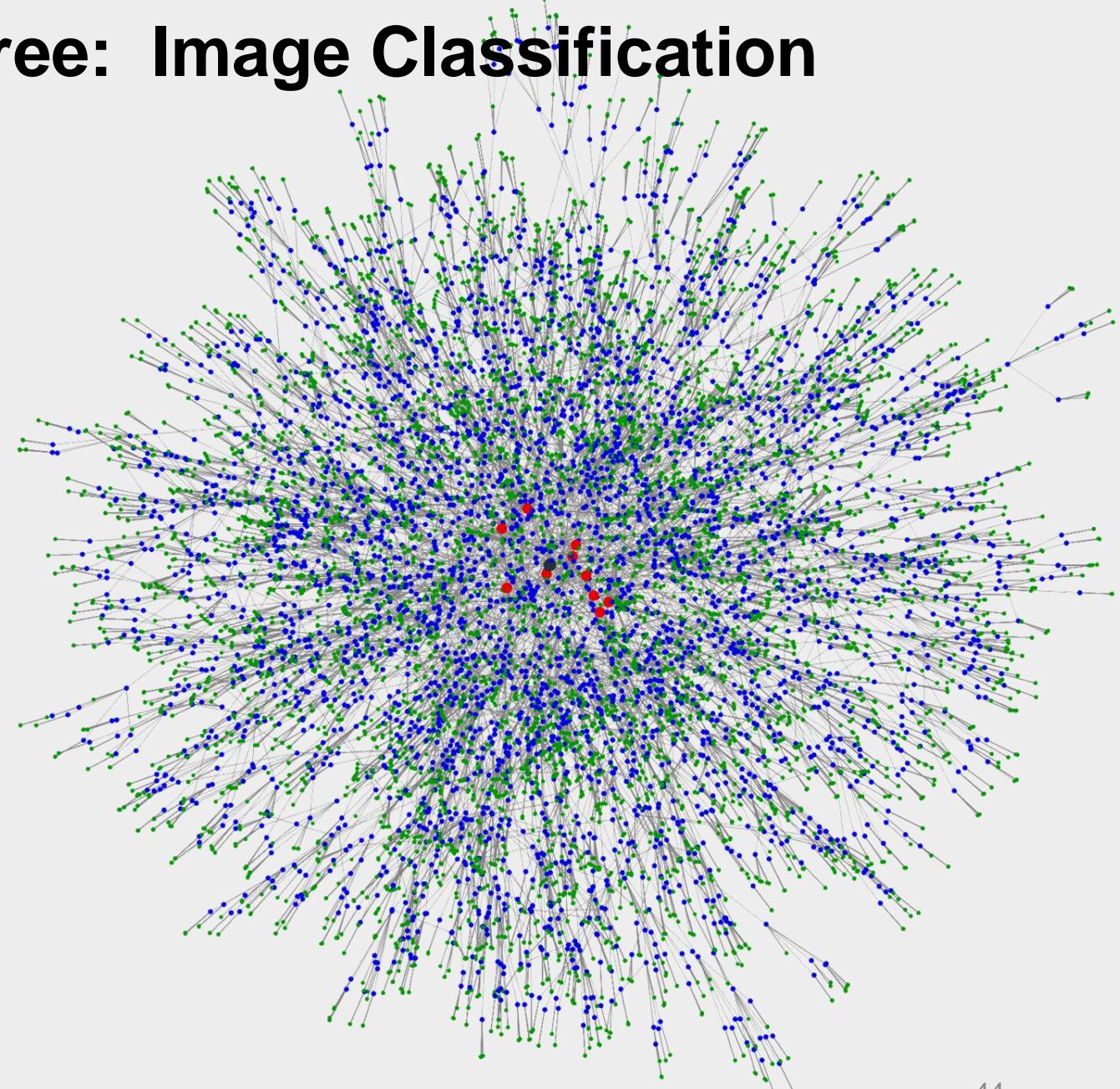
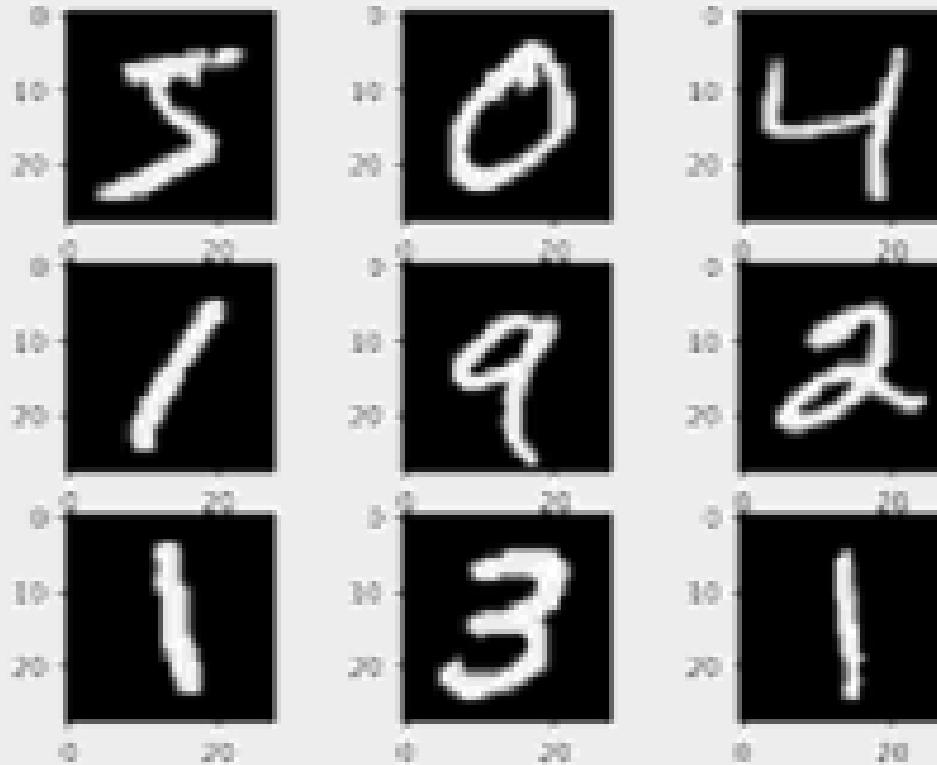
$$\varphi(x_i) = \frac{e^{x_i}}{\sum_i^k e^{x_j}} \text{ for } k \text{ units}$$



PROBABILITIES  
DISTRIBUTION OF ALL  
LABELS

NEURAL NETWORK  
Activation function

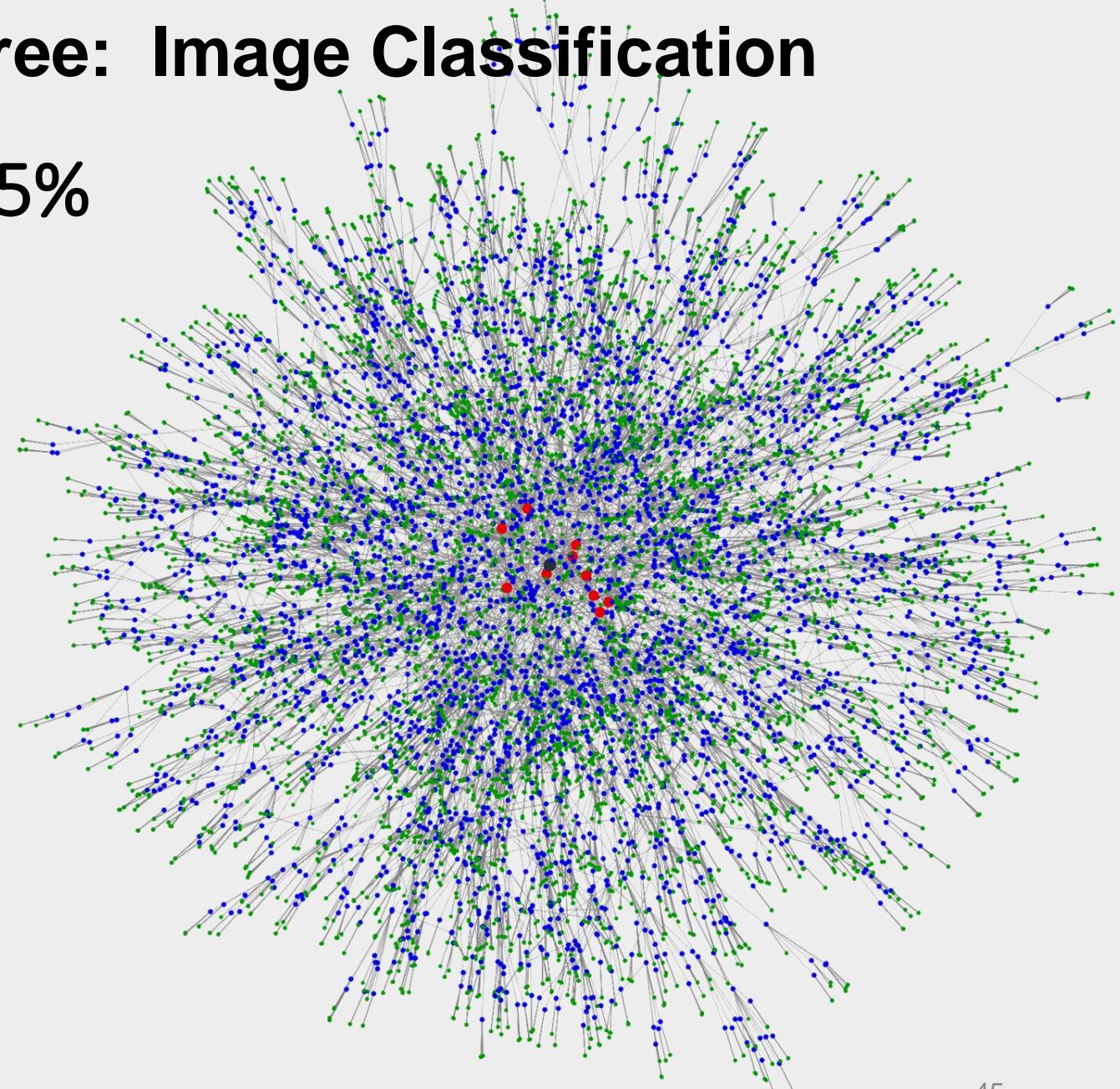
# Backpropagation Neural Tree: Image Classification



# Backpropagation Neural Tree: Image Classification

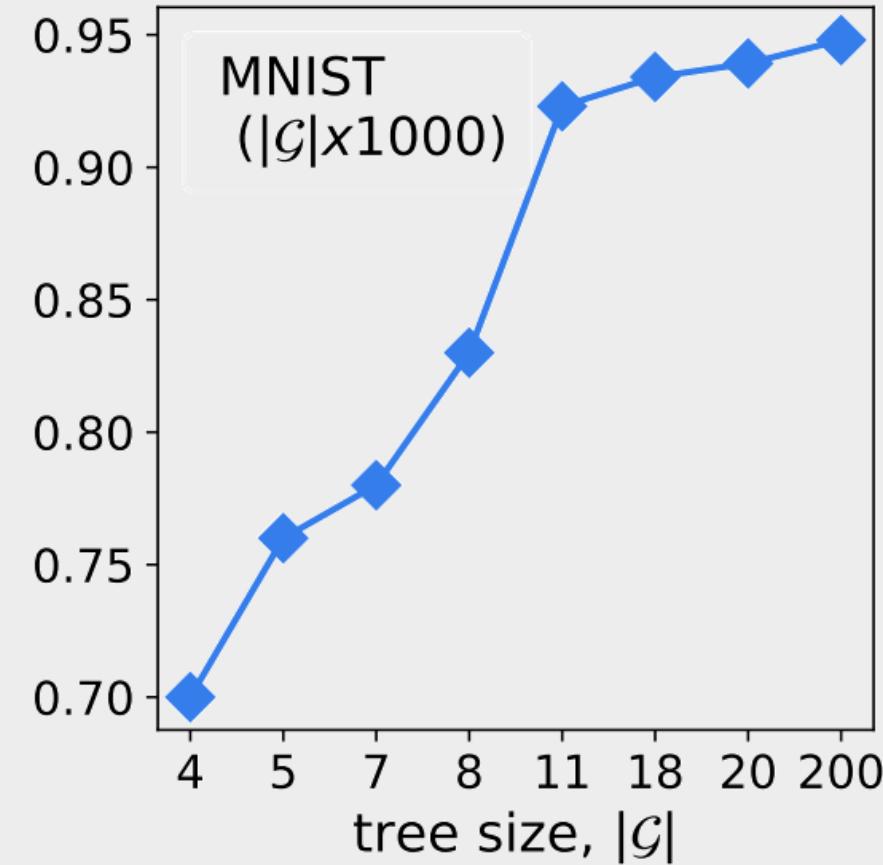
MNIST Model Accuracy ~95%

	Algorithms	Error(%)
BNeuralTs	BNeuralT-10K (pixels)	7.74
	BNeuralT-18K (pixels)	6.58
	BNeuralT-20K (pixels)	6.08
	BNeuralT-200K <sup>†</sup> (pixels)	<b>5.19</b>
Classification Trees	GUIDE (pixels, oblique split)	26.21
	OC1 (pixels, oblique split)	25.66
	GUIDE (pixels)	21.48
	CART-R (pixels)	11.97
	CART-P (pixels)	11.95
	C5.0 (pixels)	11.69
	TAO (pixels)	11.48
	TAO (pixels, oblique split)	5.26



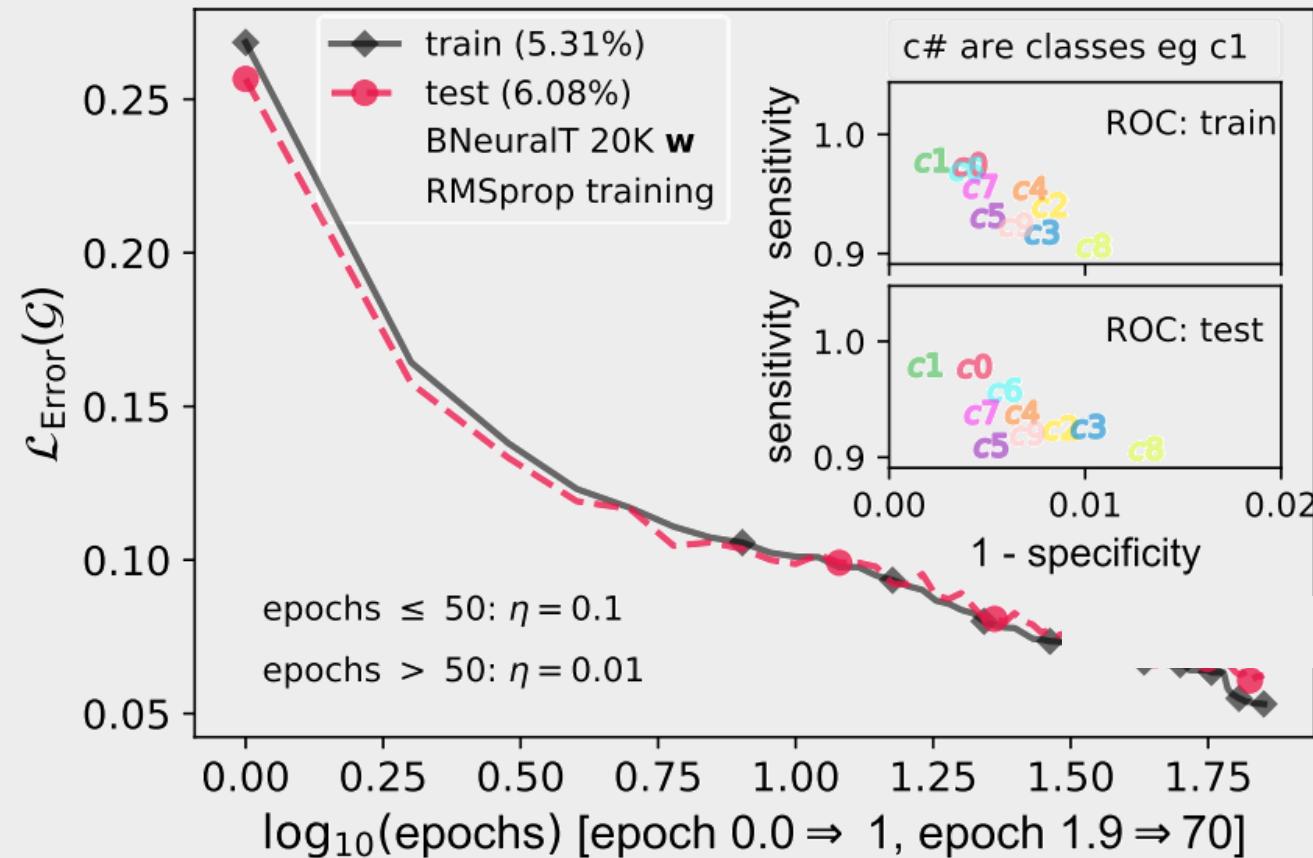
# Model Size vs Accuracy

Algorithms	Error(%)
BNeuralTs	BNeuralT-10K (pixels) 7.74
	BNeuralT-18K (pixels) 6.58
	BNeuralT-20K (pixels) 6.08
	BNeuralT-200K <sup>†</sup> (pixels) <b>5.19</b>
Classification Trees	GUIDE (pixels, oblique split) 26.21
	OC1 (pixels, oblique split) 25.66
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	CART-R (pixels) 11.97
	CART-P (pixels) 11.95
	C5.0 (pixels) 11.69
	TAO (pixels) 11.48
	TAO (pixels, oblique split) 5.26

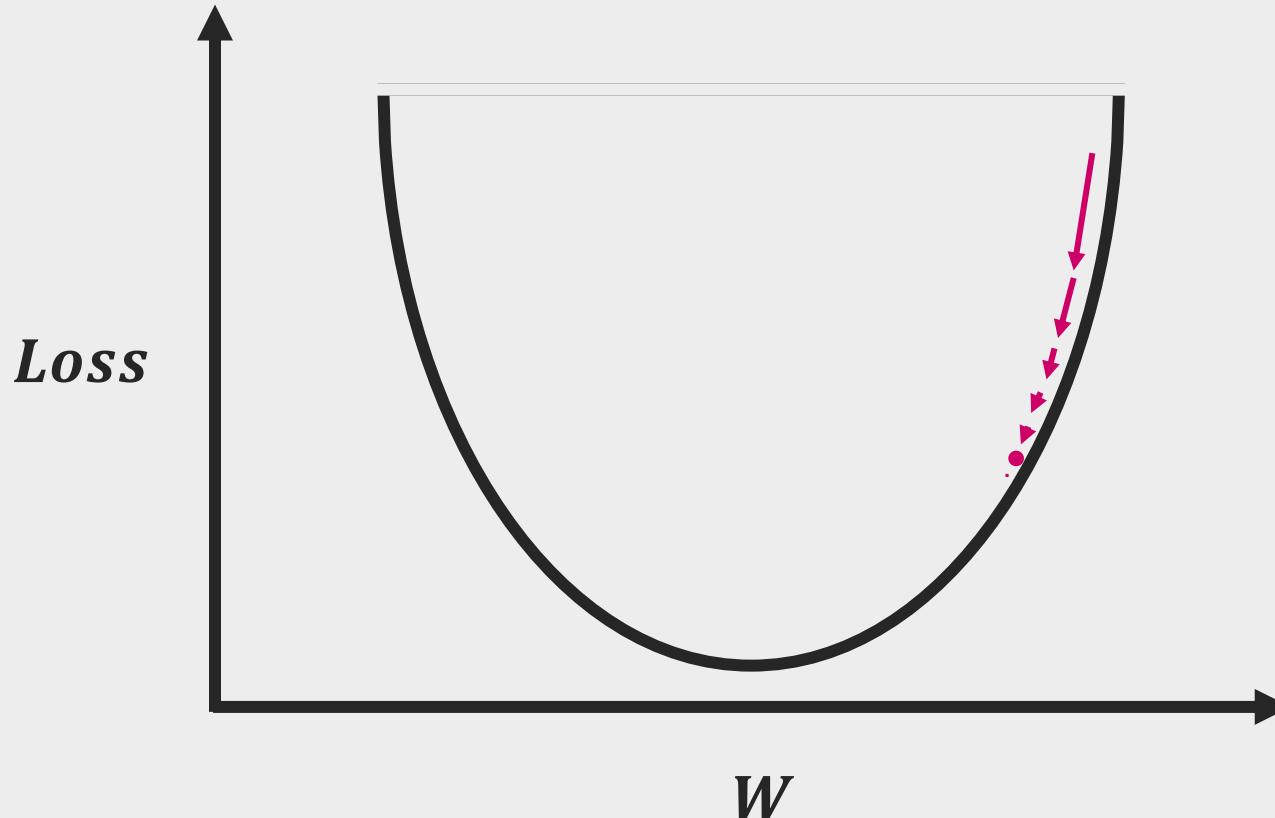


# Learnability of different Classes

True positive rate Vs False Positive Rate (1 – True negative rate)

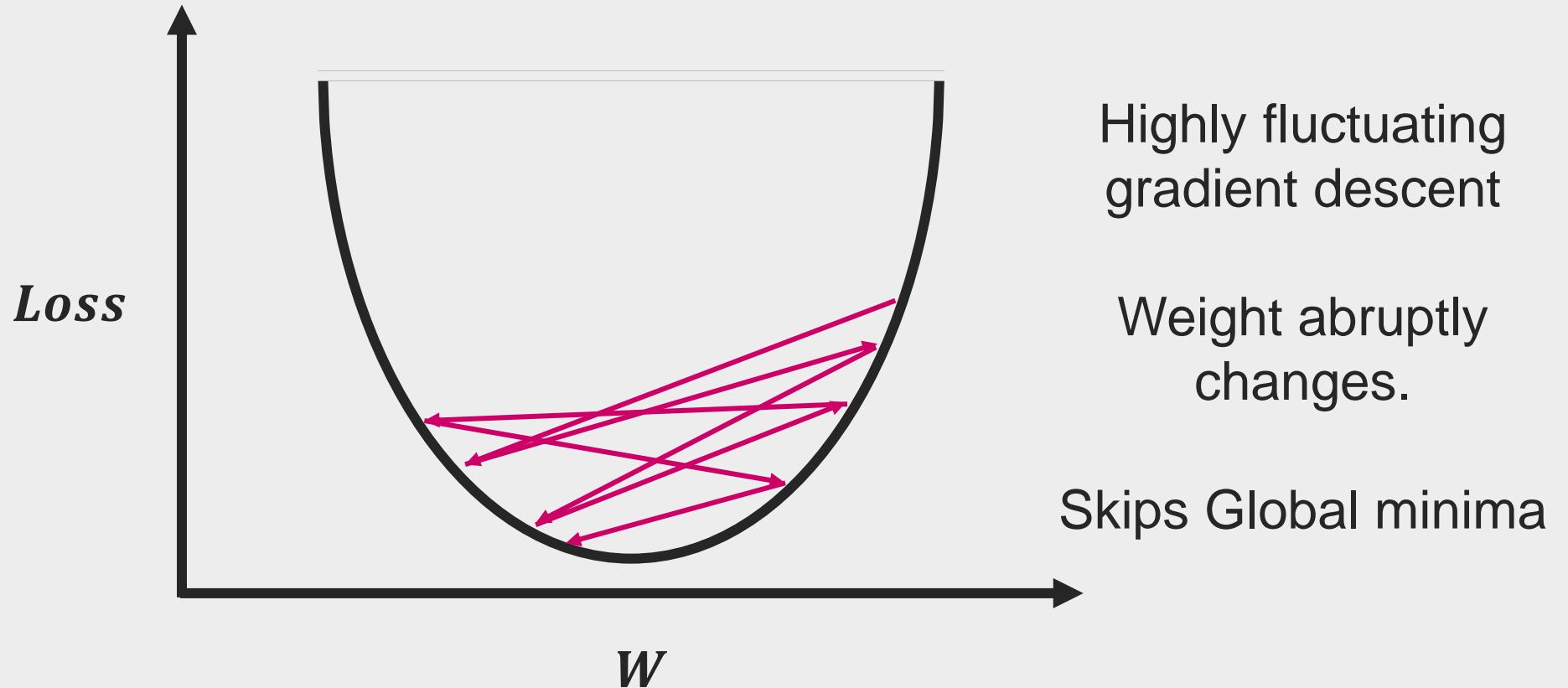


# Neural Tree Learning Scheme: Slow learning rate



Convergence  
virtually stops  
because weights do  
not change much

# Neural Tree Learning Scheme: Very fast learning rate



# Summary

stochastic gradient descent training of any a priori arbitrarily “thinned” network has the potential to solve machine learning tasks with an equivalent or better degree of accuracy than a fully connected symmetric and systematic neural network architecture.

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