

*ACM40290: Numerical Algorithms*

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# Numerical Linear Algebra II

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We solved  $Ax = b$  using Gaussian Elimination which required elementary row operations to be performed on both  $A$  and  $b$ . These operation are determined by the elements of  $A$  only. If we are required to solve the new equation  $Ax = b'$  then *GaussElim* we would perform exactly the same operations because  $A$  is the same in both equations. Hence if we have stored the multipliers  $m_{ik}$  we need to perform only the final line of Algorithm *GaussElim* , i.e.,

$$b_i := b_i - m_{ik}b_k, \quad i = k + 1, \dots, n, \quad k = 1, \dots, n - 1.$$

If at each stage  $k$  of *GaussElim* we store  $m_{ik}$  in those cells of  $A$  that become zero then the  $A$  matrix after elimination would be as follows

$$\begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & \cdots & a_{1n}^{(1)} \\ m_{21} & a_{22}^{(2)} & \cdots & a_{2n}^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ m_{n1} & m_{n2} & \cdots & a_{nn}^{(n)} \end{bmatrix} = \begin{bmatrix} \diagdown & U \\ L & \diagdown \end{bmatrix}$$

We define the upper and unit lower triangular parts as

$$U = \begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1n} \\ 0 & u_{22} & \cdots & u_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & u_{nn} \end{bmatrix} \quad \text{and} \quad L = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ m_{21} & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ m_{n1} & m_{n2} & \cdots & 1 \end{bmatrix}$$

We now modify *GaussElim* to incorporate these ideas :

**algorithm** *GaussElimLU* ( $a, n$ )

Assume that no  $a_{kk} = 0$

**for**  $k := 1$  **to**  $n - 1$  **do**

**for**  $i := k + 1$  **to**  $n$  **do**

$a_{ik} := a_{ik} / a_{kk}$

**for**  $j := k + 1$  **to**  $n$  **do**

$a_{ij} := a_{ij} - a_{ik} \times a_{kj}$

**endfor**  $j$

**endfor**  $i$

**endfor**  $k$

**endalg** *GaussElimLU*

No diagonal elements  
stored - known. (i's)

$m_{ik}$ .

Compare to our previous algorithm:

**algorithm** *GaussElim* ( $a, b, n$ )

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Assume that no  $a_{kk} = 0$

**for**  $k := 1$  **to**  $n - 1$  **do**

**for**  $i := k + 1$  **to**  $n$  **do**

$m_{ik} := a_{ik} / a_{kk}$

**for**  $j := k + 1$  **to**  $n$  **do**

$a_{ij} := a_{ij} - m_{ik} \times a_{kj}$

**endfor**  $j$

$b_i := b_i - m_{ik} \times b_k$

**endfor**  $i$

**endfor**  $k$

**endalg** *GaussElim*

**Theorem 5.6** (*LU Decomposition*). *If  $L$  and  $U$  are the upper and lower triangular matrices generated by Gaussian Elimination, assuming  $a_{kk}^{(k)} \neq 0$  at each stage, then*

$$A = LU = \sum_{k=1}^n l_{ik} u_{kj}$$

$$\text{where } \begin{aligned} u_{kj} &= a_{kj}^{(k)} & k \leq j, & \quad u_{kk} = a_{kk}^{(k)} \\ l_{ik} &= m_{ik} & k \leq i, & \quad l_{kk} = 1, \end{aligned}$$

*and this decomposition is unique.*

$$Ax = LUx = L(Ux) = Ly = b.$$

$$Ly = b \quad \text{and} \quad Ux = y$$

solutions are :

$$y = L^{-1}b, \quad Ux = L^{-1}b, \quad x = U^{-1}L^{-1}b.$$

The steps in solving  $Ax = b$  using  $LU$  Decomposition are as follows:

**algorithm**    *SolveLU*( $a, b, n, x$ )

1.     Calculate  $L$  and  $U$  using *GaussElimLU*( $A, n$ ), where  $A = LU$ .
2.     Solve  $Ly = b$  using *ForwSubst*( $L, b, n, y$ ), where  $y = L^{-1}b$ .
3.     Solve  $Ux = y$  using *BackSubst*( $U, y, n, x$ ), where  $x = U^{-1}y$ .

# The *LDU* Decomposition of $A$

Gaussian Elimination also provides the decomposition

$$A = LDU',$$

where  $L$  and  $U'$  are unit lower and unit upper triangular and  $D = [u_{ii}]$ .

$$U' = D^{-1}U.$$

If  $A$  is *symmetric* then

$$A = LDU' = LDL^T,$$

where  $L$  is unit lower triangular.



## The Cholesky Decomposition of $A$

If  $A$  is symmetric and *positive definite* ( $x^T Ax > 0$ ) then we can decompose  $A$  as follows :

$$A = LDL^T = L\sqrt{D}\sqrt{D}L^T = CC^T,$$

where  $C = L\sqrt{D}$  and  $\sqrt{D} = [\sqrt{d_{ii}}]_1^n$ . This is possible because  $x^T Ax > 0 \Rightarrow d_{ii} > 0$ . This is often called the **Cholesky Factorization** of  $A$ .

# Using the $LU$ Decomposition

## The Determinant of $A$

We have

$$\det(A) = \det(LU) = \det(L) \det(U).$$

$$\det(L) = 1$$

$$\det(U) = u_{11}u_{22} \dots u_{nn}$$

$$\det(A) = u_{11}u_{22} \dots u_{nn} = \prod_{i=1}^n u_{ii}.$$

Can give rise to underflow  
overflow

## Solving $AX = B$

If  $A$  is  $n \times n$  and  $X$  and  $B$  are  $n \times m$ ,

$x^j = j$ th column of  $X$  and  $b^j = j$ th column of  $B$

$$LUx^j = b^j \quad j = 1, 2, \dots, m.$$

**algorithm**    *SolveAXB* ( $A, X, B, m, n$ )

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$A$  is an  $n \times n$  matrix,  $X$  and  $B$  are  $n \times m$  matrices  
 $b^j$  and  $x^j$  are the  $j$ th columns of  $B$  and  $X$ , respectively

*GaussElimLU*( $A, n$ ) returns  $L$  and  $U$  where  $A = LU$

**for**  $j := 1$  **to**  $m$  **do**

*ForwSubst*( $L, b^j, n, y$ )

*BackSubst*( $U, y, n, x^j$ )

**endfor**  $j$

**endalg**    *SolveAXB*

# Matrix Inversion, $A^{-1}$

Solve  $AX = B$ , where  $B = I$ .

$$Ax^j = e^j \quad j = 1, 2, \dots, n$$

where  $x^j$  is the  $j$ th column of  $X = A^{-1}$  and  $e^j$  is the  $j$ th column of  $I$ .

simple modification of *SolveAXB* :

**algorithm**    *Invert* ( $A, X, n$ )

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$A$  is an  $n \times n$  matrix,  $X$  is the inverse of  $a$   
 $e^j$  and  $x^j$  are the  $j$ th columns of  $I$  and  $X$ , respectively

*GaussElimLU*( $A, n$ ) returns  $L$  and  $U$  where  $A = LU$

**for**  $j := 1$  **to**  $n$  **do**

*ForwSubst*( $L, e^j, n, y$ )

*BackSubst*( $U, y, n, x^j$ )

**endfor**  $j$

**endalg** *Invert*

# Pivoting and Scaling in Gaussian Elimination

If  $a_{kk}^{(k)} = 0$  then we can interchange rows of the matrix  $A^{(k)}$  so that  $a_{kk}^{(k)} \neq 0$ .

The process of interchanging rows (or columns or both) in Gaussian Elimination is called *pivoting*.

even if  $a_{kk}^{(k)} \neq 0$  then a small  $a_{kk}^{(k)}$  could cause problems because of roundoff.

**Example** (Need for Pivoting 1). Consider the following set of equations :

$$.0001x_1 + 1.00x_2 = 1.00$$

$$1.00x_1 + 1.00x_2 = 2.00$$

The exact solution is

$$x_1 = \frac{10000}{9999} = 1.00010$$

$$x_2 = \frac{9998}{9999} = 0.99990$$

If we perform Gaussian Elimination without interchanges, using 3-digit precision we get

$$\begin{aligned} A^{(2)} = 0.000100x_1 + 1.00x_2 &= 1.00 \\ -10,000x_2 &= -10,000. \end{aligned}$$

Hence  $x_2 = 1.00$  and  $x_1 = 0.0$ .



If we interchange rows 1 and 2 we get

$$\begin{aligned} A^{(2)} &= 1.00x_1 + 1.00x_2 &= 2.00 \\ &1.00x_2 &= 1.00. \end{aligned}$$

Hence  $x_2 = 1.00$  and  $x_1 = 1.00$ . Both of these are accurate to 3 decimal digits.

**Example** (Need for Pivoting 2.). Here is a more general example that clearly shows the need for pivoting when using finite precision arithmetic. The problem is

$$\text{Solve } \begin{bmatrix} \epsilon & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \epsilon < \epsilon_m = 10^{-16}, \quad \text{using d.p. floating point arithmetic.}$$

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1/(1 - \epsilon) \\ 2 - 1/(1 - \epsilon) \end{bmatrix}$$

The correctly-rounded exact answer is

$$\text{fl} \left( \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right) = \begin{bmatrix} 1/\text{fl}(1 - \epsilon) \\ 2 - 1/\text{fl}(1 - \epsilon) \end{bmatrix} = \begin{bmatrix} 1/1 \\ 2 - 1/1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \text{because } \epsilon < \epsilon_m.$$

Now we perform Gaussian Elimination without pivoting (row interchanges)

$$A = A^{(1)} = \begin{bmatrix} \epsilon & 1 \\ 1 & 1 \end{bmatrix}, \quad M_1 = \begin{bmatrix} 1 & 0 \\ -1/\epsilon & 1 \end{bmatrix},$$

$$A^{(2)} = M_1 A^{(1)} = \begin{bmatrix} \epsilon & 1 \\ 0 & \text{fl}(1 - 1/\epsilon) \end{bmatrix} = \begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix}.$$

$$L = M_1^{-1} = \begin{bmatrix} 1 & 0 \\ 1/\epsilon & 1 \end{bmatrix}, \quad \text{and} \quad \hat{U} = A^{(2)} = \begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix}.$$

$$L\hat{U} = \begin{bmatrix} 1 & 0 \\ 1/\epsilon & 1 \end{bmatrix} \begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix} = \begin{bmatrix} \epsilon & 1 \\ 1 & 0 \end{bmatrix} = \hat{A} \neq A.$$

If we use the factors  $L$  and  $\hat{U}$  to solve the original problem we get

$$\begin{bmatrix} 1 & 0 \\ 1/\epsilon & 1 \end{bmatrix} \begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}.$$

Forward substitution gives

$$\begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -1/\epsilon & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ \text{fl}(2 - 1/\epsilon) \end{bmatrix} = \begin{bmatrix} 1 \\ -1/\epsilon \end{bmatrix}.$$

Back substitution on

$$\begin{bmatrix} \epsilon & 1 \\ 0 & -1/\epsilon \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ -1/\epsilon \end{bmatrix} \quad \text{gives} \quad \begin{bmatrix} \hat{x}_1 \\ \hat{x}_2 \end{bmatrix} = \begin{bmatrix} (1 - 1)/\epsilon \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

If we use pivoting then the steps are

$$A = A^{(1)} = \begin{bmatrix} \epsilon & 1 \\ 1 & 1 \end{bmatrix}, \quad P_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad P_1 A^{(1)} = \begin{bmatrix} 1 & 1 \\ \epsilon & 1 \end{bmatrix}, \quad M_1 = \begin{bmatrix} 1 & 0 \\ -\epsilon & 1 \end{bmatrix},$$

$$A^{(2)} = M_1 P_1 A^{(1)} = \begin{bmatrix} 1 & 1 \\ 0 & \text{fl}(1 - \epsilon) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = \hat{U} \quad \text{and} \quad L = M_1^{-1} = \begin{bmatrix} 1 & 0 \\ \epsilon & 1 \end{bmatrix}.$$

Checking that  $L\hat{U} = PA$  gives

$$\begin{bmatrix} 1 & 0 \\ \epsilon & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ \epsilon & \text{fl}(1 + \epsilon) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ \epsilon & 1 \end{bmatrix} = PA.$$

Using these factors we get  $LUx = Pb$ , or

$$\begin{bmatrix} 1 & 0 \\ \epsilon & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}.$$

Forward substitution gives

$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\epsilon & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ \text{fl}(1 - \epsilon) \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}.$$

Back substitution gives  $x_2 = 1$  and then  $x_1 = 1$ , the correctly-rounded exact answer.

## Partial Pivoting

If  $A$  is nonsingular then at each stage  $k$  of Gaussian Elimination we are guaranteed that some  $a_{ik}^{(k)} \neq 0, i \geq k$ .

Partial pivoting finds the row  $p_k$  for which  $|a_{p_k k}^{(k)}|$  is a maximum and interchanges rows  $p_k$  and  $k$ . Hence we must add the following statements in the outer loop of the elimination algorithm.

1. Find  $p_k$  that maximizes  $|a_{p_k k}^{(k)}|, \quad k \leq p_k \leq n$
2. Interchange rows  $k$  and  $p_k$

If we are calculating the determinant we must remember that each interchange  $p_k \neq k$  causes a change of sign.

If complete rows are interchanged, i.e., multipliers and  $A$ -matrix elements, the array calculated by Gaussian Elimination with partial pivoting (GEPP) will contain the  $LU$  decomposition of  $P_{n-1} \cdots P_2 P_1 A$ . Hence we have

$$P_{n-1} \cdots P_2 P_1 A = PA = LU.$$

**Theorem 5.7** (*LUP-Decomposition*). *If  $A$  is an arbitrary square matrix there exists a permutation matrix  $P$ , a unit lower triangular matrix  $L$  and an upper triangular matrix  $U$  such that*

$$LU = PA.$$

*However  $L$  and  $U$  are not always uniquely determined by  $P$  and  $A$ .*

**Proof 5.2.** (*see Forsythe and Moler, Section 16*).



**algorithm**    *GaussElimLUP* ( $a, n, p$ )

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Gaussian Elimination with partial pivoting

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for  $k := 1$  to  $n - 1$  do
     $p_k := \text{MaxPiv}(a, k, n)$ 
    for  $j := 1$  to  $n$  do
         $\text{temp} := a_{kj}$ 
         $a_{kj} := a_{p_k j}$ 
         $a_{p_k j} := \text{temp}$ 
    endfor  $j$ 
    for  $i := k + 1$  to  $n$  do
         $a_{ik} := a_{ik} / a_{kk}$ 
        for  $j := k + 1$  to  $n$  do
             $a_{ij} := a_{ij} - a_{ik} \times a_{kj}$ 
        endfor  $j$ 
    endfor  $i$ 
endfor  $k$ 
endalg GaussElimLUP
```

Once we have  $L$ ,  $U$ , and  $P$  we can solve  $Ax = b$  as follows :

$$Ax = b \rightarrow PAx = Pb \rightarrow LU = Pb$$

**algorithm**    *SolveLEQP*( $a, b, n, x$ )

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1. Calculate  $P$ ,  $L$  and  $U$  using *GaussElimLUP*( $A, n, P$ ), where  $PA = LU$ .
2. Calculate  $b' = Pb$ .
3. Solve  $Ly = b'$  using *ForwSubst*( $L, b', n, y$ ), where  $y = L^{-1}b'$ .
4. Solve  $Ux = y$  using *BackSubst*( $U, y, n, x$ ), where  $x = U^{-1}y$ .

# Gaussian Elimination and $LU$ Decomposition

The first step of Gaussian Elimination of  $Ax = b$  transforms

$$A^{(1)} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & \cdots & a_{1n}^{(1)} \\ a_{21}^{(1)} & a_{22}^{(1)} & \cdots & a_{2n}^{(1)} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1}^{(1)} & a_{n2}^{(1)} & \cdots & a_{nn}^{(1)} \end{bmatrix} \quad \text{to} \quad A^{(2)} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & \cdots & a_{1n}^{(1)} \\ 0 & a_{22}^{(2)} & \cdots & a_{2n}^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & a_{n2}^{(2)} & \cdots & a_{nn}^{(2)} \end{bmatrix}$$

This is the same as premultiplying  $A^{(1)}$  by  $M_1$  i.e.  $A^{(2)} = M_1 A^{(1)}$ , where

$$M_1 = \begin{bmatrix} 1 & & & & \\ -m_{21} & 1 & & & \\ -m_{31} & 0 & 1 & & \\ \vdots & \vdots & \vdots & \ddots & \\ -m_{n1} & 0 & 0 & \cdots & 1 \end{bmatrix}, \quad \text{and} \quad m_{i1} = \frac{a_{i1}^{(1)}}{a_{11}^{(1)}}, \quad i = 2, 3, \dots, n.$$

In general, at stage  $k$  we have  $A^{(k+1)} = M_k A^{(k)}$  where

$$A^{(k)} = \begin{bmatrix} a_{11}^{(1)} & \cdots & a_{1k}^{(1)} & \cdots & a_{1n}^{(1)} \\ \vdots & \ddots & \vdots & & \vdots \\ 0 & & a_{kk}^{(k)} & \cdots & a_{kn}^{(k)} \\ \vdots & & \vdots & \ddots & \vdots \\ 0 & \cdots & a_{nk}^{(k)} & \cdots & a_{nn}^{(n)} \end{bmatrix} \quad M_k = \begin{bmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & -m_{k+1,k} & & \\ & & \vdots & \ddots & \\ & & -m_{n,k} & & 1 \end{bmatrix}$$

The whole process of elimination is really a sequence of matrix operations on the original matrix where

$$A^{(1)} = A$$

$$A^{(2)} = M_1 A^{(1)}$$

$$A^{(3)} = M_2 A^{(2)} = M_2 M_1 A$$

$$\vdots$$

$$A^{(n)} = M_{n-1} A^{(n-1)} = M_{n-1} M_{n-2} \cdots M_2 M_1 A^{(1)} = MA$$

Thus  $A^{(n)} = MA = U$ , and the pair of matrices  $(M, U)$  is called the *Elimination Form of the Decomposition*.

If we pre-multiply the equation  $MA = U$  by  $M^{-1}$  we get

$$\begin{aligned} A = M^{-1}U &= (M_{n-1}M_{n-2} \cdots M_2M_1)^{-1}U \\ &= M_1^{-1}M_2^{-1} \cdots M_{n-1}^{-1}U, \\ &= L_1L_2 \cdots L_{n-1}U, \\ &= LU. \end{aligned}$$

However, Gaussian Elimination (G.E) computes  $M_{n-1}M_{n-2} \cdots M_2M_1 = M$  and not  $L_1L_2 \cdots L_{n-1} = L$ , and it is this matrix that we need.

Q: How do we get the components of L?

A: They are calculated by the G. E. algorithm.

follow G.W Stewart (1996), using a  $4 \times 4$  matrix  $A$ .

We start with

$$A^{(1)} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ a_{21}^{(1)} & a_{22}^{(1)} & a_{23}^{(1)} & a_{24}^{(1)} \\ a_{31}^{(1)} & a_{32}^{(1)} & a_{33}^{(1)} & a_{34}^{(1)} \\ a_{41}^{(1)} & a_{42}^{(1)} & a_{43}^{(1)} & a_{44}^{(1)} \end{bmatrix} \quad \text{and} \quad M_1 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -m_{21} & 1 & 0 & 0 \\ -m_{31} & 0 & 1 & 0 \\ -m_{41} & 0 & 0 & 1 \end{bmatrix}$$



Then stage 1 is :

$$A^{(2)} = M_1 A^{(1)} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -m_{21} & 1 & 0 & 0 \\ -m_{31} & 0 & 1 & 0 \\ -m_{41} & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ a_{21}^{(1)} & a_{22}^{(1)} & a_{23}^{(1)} & a_{24}^{(1)} \\ a_{31}^{(1)} & a_{32}^{(1)} & a_{33}^{(1)} & a_{34}^{(1)} \\ a_{41}^{(1)} & a_{42}^{(1)} & a_{43}^{(1)} & a_{44}^{(1)} \end{bmatrix} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} & a_{24}^{(2)} \\ 0 & a_{32}^{(2)} & a_{33}^{(2)} & a_{34}^{(2)} \\ 0 & a_{42}^{(2)} & a_{43}^{(2)} & a_{44}^{(2)} \end{bmatrix}$$

Then stage 2 is :

$$A^{(3)} = M_2 A^{(2)} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -m_{32} & 1 & 0 \\ 0 & -m_{42} & 0 & 1 \end{bmatrix} \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} & a_{24}^{(2)} \\ 0 & a_{32}^{(2)} & a_{33}^{(2)} & a_{34}^{(2)} \\ 0 & a_{42}^{(2)} & a_{43}^{(2)} & a_{44}^{(2)} \end{bmatrix} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} & a_{24}^{(2)} \\ 0 & 0 & a_{33}^{(3)} & a_{34}^{(3)} \\ 0 & 0 & a_{43}^{(3)} & a_{44}^{(3)} \end{bmatrix} .$$

Finally, stage 3 is :

$$A^{(4)} = M_3 A^{(3)} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -m_{43} & 1 \end{bmatrix} \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} & a_{24}^{(2)} \\ 0 & 0 & a_{33}^{(3)} & a_{34}^{(3)} \\ 0 & 0 & a_{43}^{(3)} & a_{44}^{(3)} \end{bmatrix} = \begin{bmatrix} a_{11}^{(1)} & a_{12}^{(1)} & a_{13}^{(1)} & a_{14}^{(1)} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} & a_{24}^{(2)} \\ 0 & 0 & a_{33}^{(3)} & a_{34}^{(3)} \\ 0 & 0 & 0 & a_{44}^{(4)} \end{bmatrix}.$$

How is L obtained?

$$M_k = \begin{bmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & -m_{k+1,k} & & \\ & & \vdots & \ddots & \\ & & -m_{nk} & & 1 \end{bmatrix} \quad \text{then} \quad M_k^{-1} = \begin{bmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & m_{k+1,k} & & \\ & & \vdots & \ddots & \\ & & m_{nk} & & 1 \end{bmatrix}$$

(Signs reversed in off-diagonal)

## Applying this to the 4 x 4 case

$$\begin{aligned}
 L = L_1 L_2 L_3 &= M_1^{-1} M_2^{-1} M_3^{-1} \\
 &= M_1^{-1} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & m_{32} & 1 & 0 \\ 0 & m_{42} & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & m_{43} & 1 \end{bmatrix} = M_1^{-1} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & m_{32} & 1 & 0 \\ 0 & m_{42} & m_{43} & 1 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ m_{21} & 1 & 0 & 0 \\ m_{31} & 0 & 1 & 0 \\ m_{41} & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & m_{32} & 1 & 0 \\ 0 & m_{42} & m_{43} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ m_{21} & 1 & 0 & 0 \\ m_{31} & m_{32} & 1 & 0 \\ m_{41} & m_{42} & m_{43} & 1 \end{bmatrix}
 \end{aligned}$$

This shows that the G.E multipliers  $m_{ij}$  are the elements of the unit lower-triangular matrix  $L$  for  $i > j$  and that  $A = LU$ . The derivation above applies to matrices of any order  $n$  and we have the result :

*Gaussian Elimination* applied to the matrix  $A$  gives an upper-triangular matrix  $U$  and a unit-lower-triangular matrix  $L$  where

$$A = LU,$$

and the elements of  $L$  are the multipliers  $m_{ij}$  calculated by Gaussian Elimination.