Mira crosses her arms.

Mira: "If I get stuck, I'm shooting my way out."

No turning back now. You climb in first.

? CRAWLING THROUGH THE VENTS – STEALTH CHECK

- € The air inside is stale. Heavy. This place has been abandoned for years... but something still lingers.
- ♦ You crawl forward, careful not to make noise.
- ♦ The metal creaks under your weight—but holds.
- ♦ A dim glow flickers through the vent grates below.
- Then—you hear it.
- A voice.

Muffled. Distorted. Coming from below.

???: "...Wasn't supposed to wake up yet..."

Someone is here. And they're talking about something—or someone—that shouldn't be awake.

NEXT MOVE - HOW DO YOU PROCEED?

□Stay Quiet & Keep Listening – Gather more intel before moving.

Peek Through the Grate – Get a visual on who's talking.

Move Past & Find a Safe Exit – You don't want to get caught here.

Your call, Joel.

You said:

1

ChatGPT said:

Action Chosen: Stay Quiet & Keep Listening

No sudden moves. No noise. Just listen.

You **slow your breathing**, pressing closer to the vent grate.

The voices become clearer.

() WHAT YOU HEAR...

???: "...Vitals stabilized. But the brain activity..."

???: "Higher than expected. He's dreaming again."

• Dreaming?

A second voice—deeper, controlled. Someone in charge.

???: "Keep him under. If he wakes up fully, we lose control."

Someone is being kept unconscious. Someone dangerous.

Then—a faint, mechanical hum. A heartbeat monitor.

And finally—a name.

???: "...Graves isn't ready yet."

Nincent Graves is here. Alive. And restrained.

NEXT MOVE – WHAT NOW?

□Peek Through the Grate for Visual Confirmation – See who's talking and what the room looks like.

ZMove Past & Find an Exit – You've heard enough. Time to reposition.

EWhisper to Naomi to Record the Audio – Get evidence before making a move.

What's your next step, Joel?

You said:

ChatGPT said:

Action Chosen: Peek Through the Grate for Visual Confirmation

h You need eyes on the situation.

Slowly—carefully—you shift forward, angling your head to see through the vent grate.

- The room below is a medical lab.
- **WHAT YOU SEE...**
- ♦ A large containment pod, filled with a thick, dark liquid.
- ♦ Monitors displaying vitals—erratic brain waves, but stable pulse.
- Three figures in lab coats, monitoring the equipment.
- One Hunter in tactical gear, armed, standing watch.
- Inside the containment pod...
- **Nincent Graves.**

His body is suspended in the liquid, eyes closed, muscles twitching involuntarily.

He's hooked to machines—IVs, mana conductors, neural suppressors.

They're keeping him under.

Keeping him contained.

But why?

NEXT MOVE – WHAT DO YOU DO?

□Stay Hidden & Keep Watching – They might reveal more about why he's being held.

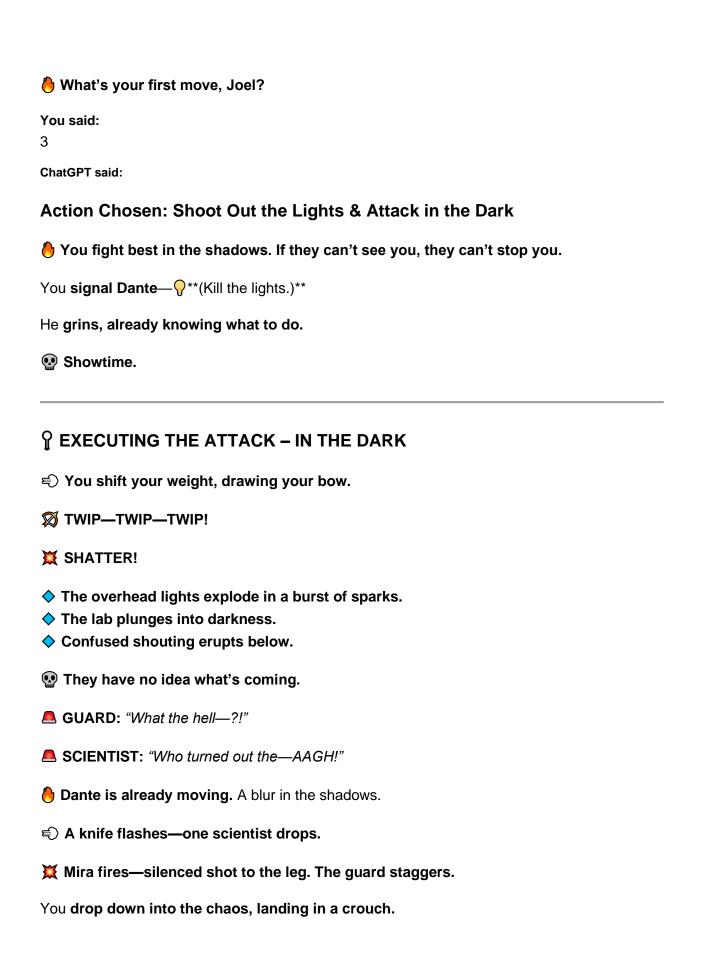
ZWhisper to Naomi to Record This – If you need proof later, you'll have it.

ESignal Dante to Get Ready to Strike – This is your best shot at freeing Graves.

What's your next move, Joel?

You said: 3
ChatGPT said:
Action Chosen: Signal Dante to Get Ready to Strike
You've seen enough. If you wait too long, you lose the advantage.
You're taking Graves now.
You shift back slightly in the vent, locking eyes with Dante.
With precise hand signals, you communicate the plan:
(Hold position.)(Three scientists, one guard.)(We strike fast and hard.)
Dante nods, smirking. He's ready.
Naomi leans in, whispering.
Naomi: "You sure about this? If we wake him up, we don't know what we're dealing with."
Mira grips her gun, jaw tight.
Mira: "And if we leave him, he stays their weapon."
No more debate. It's go time.
♀ BREAKING INTO THE MEDICAL LAB – PLAN OF ATTACK
Objective: Eliminate the threats & free Vincent Graves.
Choose Your Entry Strategy:
□Drop Down & Take Out the Guard First – The biggest threat needs to go first.
☑Disable the Scientists First – Make sure they can't interfere with Graves' release.

∑Shoot Out the Lights & Attack in the Dark – Use chaos to your advantage.



FINAL COMBAT CHOICE - WHO DO YOU HANDLE FIRST?

□Eliminate the Guard Before He Can Regroup – He's the biggest threat.

Esecure the Scientists & Stop Them from Alerting Backup – You don't need more enemies.

☑Get to Graves & Start Freeing Him – No time to waste.

Nour call, Joel!

You said:

2

ChatGPT said:

Action Chosen: Secure the Scientists & Stop Them from Alerting Backup

- 6 If they call for reinforcements, this fight gets a lot worse.
- You move fast.

The **scientists** are panicking in the dark, scrambling toward the consoles—probably to hit an alarm or reinforce Graves' containment.

NOT HAPPENING.

NEUTRALIZING THE SCIENTISTS

- You dash forward, grabbing the nearest scientist by the collar—
- X SLAM! You drive him into the console, knocking him out cold.
- TWIP! Your second arrow pierces a control panel, frying the system.
- ▲ SCIENTIST #2: "No, no—"
- **)** Dante moves in, knife flashing.
- **SCIENTIST DOWN.**

SCIENTIST #3 (trembling): "P-please! We were just following orders!" Joel (coldly): "Then stay down and shut up." Threat neutralized. No alarms. No backup. Mira kicks away a fallen radio, exhaling. Mira: "That was clean." Dante (grinning): "Almost too easy." Now only one threat remains. **↑** THE FINAL ENEMY – THE GUARD Phe's still standing. Gun raised. But he's outnumbered. And he knows it. GUARD: "You have no idea what you're messing with." h You lock eyes with him. FINAL CHOICE - HOW DO YOU TAKE HIM DOWN? **□Shoot First – End it before he can react. ZDisarm Him & Knock Him Out − Keep him alive for intel. EGive Him a Chance to Surrender – Maybe he doesn't want to die for Kain.** Your call, Joel! You said:

Action Chosen: Give Him a Chance to Surrender

3

ChatGPT said: