8 No need for cars when you can move where no one's looking.

You turn to Dante.

Joel: "I'll follow from above."

Dante grins.

Dante: "Heh. Now you're thinking like a real rogue."

Then—you move.

CHASING FROM ABOVE – ROOFTOP PARKOUR

Agent Kellan Raines' black car rolls down the street. You stay in the shadows, keeping pace along the rooftops.

- € Vault over a vent.
- **E** Leap across a narrow gap.
- Roll to absorb impact.
- 6 Silent. Unseen. Ghost in the city.

Dante follows with effortless precision. He's faster—but he lets you lead.

Below, Raines turns onto a quieter street.

He's heading away from downtown.

Then—the car slows.

- TARGET LOCATION: A Small Apartment Complex.
- You found her.

THE STAKEOUT - NEXT MOVE

Raines **steps out of the car.** He **doesn't enter immediately**—instead, he scans the area, checking for threats.

• He's a pro.

If you rush, he'll spot you.

How Do You Handle This?

□Wait Until He Goes Inside – Don't risk being seen. Move when he's gone.

Create a Minor Distraction – Make him look the other way, then slip in.

EKnock Him Out & Take His ID – Risky, but it gives you access if you need it.

What's your play, Joel?

You said:

2

ChatGPT said:

Action Chosen: Create a Minor Distraction

You can't risk being seen. But if you can make him **look the other way**, you'll have a clear shot inside.

You glance at Dante.

Joel (whispering): "I need a distraction."

Dante smirks. He was waiting for this.

1 He disappears into the shadows.

SECONDS LATER - DISTRACTION ENGAGED

◯ CRASH!

Across the street, a garbage bin tips over, spilling metal and glass everywhere.

Agent Raines immediately turns, hand going to his weapon.

• He takes the bait.

For **three seconds**, his back is to the apartment door.

hat's all you need.

ENTRY TIME - WHAT DO YOU DO?

□Sprint Inside Quickly – Fast, before he turns back.

Move Slowly & Stay Low – Less risky, but slower.

EFind Another Entry Point – Don't use the front, sneak in another way.

What's your move, Joel?

You said:

1

ChatGPT said:

Action Chosen: Sprint Inside Quickly

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h

You move.

Silent. Fast. A blur in the night.

Your feet barely make a sound as you slip past Agent Raines, ducking through the apartment door.

Click. You're inside.

Unseen. Unnoticed.

NSIDE THE APARTMENT COMPLEX

The hallway is dimly lit. Cheap carpets. Peeling paint. A low hum from flickering lights.

You scan the doors.

Apartment 3B.

The one Raines was heading toward.

Naomi's apartment.

But before you move—footsteps.

Agent Raines is coming inside.

You have seconds before he sees you.

HIDE OR MOVE - YOUR CHOICE

□Duck Into a Nearby Hallway – Stay hidden, wait for him to pass.

ZITry to Pick the Lock on 3B Fast – Get inside before he catches you.

Blend In & Act Like a Resident – Play it casual, make him ignore you.

b What's your move, Joel?

You said:

1

ChatGPT said:

Action Chosen: Duck Into a Nearby Hallway

No time to think. Just move.

You slip into the shadows, pressing yourself against the wall of a side hallway.

Seconds later
 ■

Agent Raines steps inside.

He moves with **calculated precision**, eyes scanning the hallway. His **hand rests on his sidearm.**

You hold your breath.

For a moment, he pauses.

Then—he exhales sharply and continues toward 3B.

Raines (muttering): "Babysitting a damn analyst... What a joke."

He unlocks the door and steps inside.

NEXT MOVE - HOW DO YOU APPROACH?

Eavesdrop from the Hallway – Listen first, gather intel.

Slip Inside Behind Him – Risky, but you'll get the full picture.

EFind Another Way Into 3B – A window, a fire escape—another entry point.

What's your next move, Joel?

You said:

2

ChatGPT said:

Action Chosen: Slip Inside Behind Him

Risky—but worth it.

As **Agent Raines steps into 3B**, you **move silently behind him**, slipping through the door **just before it closes.**

You're inside.

The door clicks shut.

NISIDE NAOMI'S APARTMENT

The apartment is small. Basic furniture, dim lights, a single window with curtains drawn shut.

Sitting on the couch—Naomi Hayes.

Her wrists aren't cuffed, but her posture is tense. Like she knows she's a prisoner, even without bars.

Her eyes **flick up** as Raines enters.

And then—she sees you.

Her eyes widen slightly. She doesn't react. Doesn't expose you.

Smart girl.

Raines doesn't notice you yet. He sighs, rubbing his temple.

Raines: "You're lucky, Hayes. They could've done worse than house arrest."

He moves toward the kitchen, pulling out a file. His back is to you.

This is your chance.

HOW DO YOU PLAY THIS?

□Signal Naomi to Stay Quiet – Then wait and see what Raines says.

ZTake Raines Out Now – Knock him unconscious and get Naomi out.

EReveal Yourself & Pretend to Be an Association Agent – Bluff your way into information.

1 Your call, Joel.

You said:

2

ChatGPT said:

Action Chosen: Take Raines Out Now

h No talking. No waiting. Just action.

You move.

Silent. Fast. Deadly.

Raines is still flipping through the file when—

◯ CRACK!

You slam an elbow into the side of his head.

His body **jerks**, but before he can react—

6 You wrap an arm around his neck, locking in a chokehold.

He **thrashes**, but you tighten your grip, cutting off his air.

Seconds later—his body goes limp.

You lower him to the floor, unconscious.



Agent Raines - Neutralized.

NAOMI'S REACTION

For a moment, silence.

Naomi stares at you.

Then—

Naomi: "...Took you long enough."

She stands quickly, rubbing her wrists.

Naomi: "You have no idea how screwed we are."

NEXT MOVE - ESCAPE OR INFO?

□Get Naomi Out Immediately – You've already made enough noise. Time to move.

Esearch Raines for Clues – He might have files, keycards, or info you can use.

Make Naomi Talk First – You need to know what she knows before leaving.

What's your move, Joel?

You said:

2

ChatGPT said:

Action Chosen: Search Raines for Clues

Before you run, you need to know what he was carrying.

You kneel beside Raines, patting him down quickly but thoroughly. Naomi watches, arms crossed.