## Takehome Final, Written Problems

CS 538, Spring 2020

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In this problem, we will be adding basic exceptions to the core functional language we saw in the first half of the course. The core language is a lambda calculus with booleans, integers, and strings:

Num  $n ::= \mathbb{N}$ 

Str s ::= "letters"

 $Val \ v ::= x \mid \lambda x. \ e \mid true \mid false \mid n \mid s$ 

Exp  $e := x \mid \lambda x$ .  $e \mid e_1 \mid e_2 \mid true \mid false \mid n \mid s \mid if \mid e_1 \mid then \mid e_2 \mid e_3 \mid e_1 = e_2 \mid e_1 + e_2 \mid e_1 \mid e_2 \mid$ 

In words, we have the following components:

- Numbers n (0, 1, ...)
- Strings s ("foo", "bar", ...)
- $\bullet$  Variables x
- Values v (42, "foo",  $\lambda x. x + 1, \dots$ )
- Expressions  $e(x+0, 3\times 5, ...)$

The language is eager (call-by-value), with the following operational semantics:

$$\frac{e_1 \to e_1'}{e_1 \ e_2 \to e_1' \ e_2} \qquad \frac{e_2 \to e_2'}{(\lambda x. \ e_1) \ e_2 \to (\lambda x. \ e_1) \ e_2'} \qquad \frac{(\lambda x. \ e) \ v \to e[x \mapsto v]}{}$$

$$e_1 \rightarrow e_1'$$

 $\frac{e_1 \rightarrow e_1'}{\textit{if } e_1 \textit{ then } e_2 \textit{ else } e_3 \rightarrow \textit{if } e_1' \textit{ then } e_2 \textit{ else } e_3} \qquad \frac{\textit{if } \textit{ true } \textit{ then } e_2 \textit{ else } e_3 \rightarrow e_2}{\textit{if } \textit{ false } \textit{ then } e_2 \textit{ else } e_3 \rightarrow e_3}$ 

$$\frac{e_1 \to e_1'}{e_1 = e_2 \to e_1' = e_2} \qquad \frac{e_2 \to e_2'}{v_1 = e_2 \to v_1 = e_2'} \qquad \frac{v_1 \text{ is equal to } v_2}{v_1 = v_2 \to true} \qquad \frac{v_1 \text{ is not equal to } v_2}{v_1 = v_2 \to false}$$

$$\frac{e_1 \to e_1'}{e_1 + e_2 \to e_1' + e_2} \qquad \frac{e_2 \to e_2'}{v_1 + e_2 \to v_1 + e_2'} \qquad \frac{n = n_1 \text{ plus } n_2}{n_1 + n_2 \to n}$$

## 1 Raising exceptions

To raise exceptions, we add a new expression:

Exp 
$$e ::= raise(s) \mid \cdots$$

The expression raise(s) is an exception, and the string s describes the kind of exception. If we hit an exception during evaluation, then we don't evaluate the rest of the expression—we just step to the exception. We can model this behavior using the following operational rules:

$$\overline{raise(s)\ e \to raise(s)} \qquad \overline{(\lambda x.\ e)\ raise(s) \to raise(s)} \qquad \overline{if\ raise(s)\ then\ e_2\ else\ e_3 \to raise(s)}$$

$$\overline{raise(s) = e \to raise(s)} \qquad \overline{v = raise(s) \to raise(s)}$$

Answer the following questions.

- 1. Write down similar rules for raising exceptions from  $e_1 + e_2$ . Hint: you should have two new rules, almost the same as the new rules for equality.
- 2. Write a (lambda calculus) function that takes two arguments x and y. If x is equal to 42 then raise the exception raise ("1st 42"), otherwise if y is equal to 21 then raise the exception raise ("2nd 21"), otherwise return the sum of x and y.

## 2 Handling exceptions

Most languages with exceptions also have exception handlers, which are used to recover and run errorhandling code when an exception is raised. We add the following expression to our language:

Exp 
$$e ::= try \ e_1 \ with \ e_2 \mid \cdots$$

The idea is that  $e_1$  is a piece of code that may raise an exception, and  $e_2$  is a function that takes a string describing the exception, and then does something (handles it). If  $e_1$  doesn't raise an exception, then  $e_2$  is never run.

To model this behavior, we add the following step rules:

$$\frac{e_1 \to e_1'}{\textit{try } e_1 \textit{ with } e_2 \to \textit{try } e_1' \textit{ with } e_2} \qquad \qquad \frac{\textit{try } \textit{raise}(s) \textit{ with } e \to e \textit{ s}}{\textit{try } \textit{v with } e \to v}$$

We have carefully ensured that raise(s) is not a regular value v, so the last two rules do not overlap. Answer the following questions.

- 1. Suppose that foo is a piece of code. Write a program that runs foo, handles an exception if it is labeled "1st 42" by returning 0, otherwise re-raises the exception. (Your answer should include "foo" somewhere. You do not need to show how this program steps.)
- 2. Show how your previous answer steps when foo is equal to  $(\lambda x. if \ x = 0 \ then \ raise("1st 42")) \ else \ raise("2nd 21")) \ 0.$
- 3. Show how your previous answer steps when foo is equal to  $(\lambda x. if \ x = 0 \ then \ raise("1st 42") \ else \ raise("2nd 21")) 1.$