



Star Formation History

First year report & literature review

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ABSTRACT

This is a first report detailing what I've been up to over my first 9 months as a PhD student and laying out the path that will be taken from here going forwards.

Signature:

Date:

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1 BACKGROUND

2 Journal and Meetings with Michele

2.1 21-10-14

Mainly we discussed Stellar population synthesis models, going through the details of the grid of stellar evolutionary tracks. There are a series of steps:

- We know the evolutionary path on the HR diagram with stellar evolution models. Therefore for each mass of star we know how long it will live for
- Draw the lightcurve for each individual star to know how much it is emitting as a function of time
- Convolve this with the assumed IMF of the galaxy, given as either the Kroupa form ([Kroupa et al., 1993](#)), or the Chabrier form ([Chabrier, 2003](#)), which then weights these lightcurves by the total number of object of given mass.
- This produces a synthesised lightcurve at a particular snapshot in time for the entire population of stars
- Can repeat this procedure at any time to get a set of models of different ages
- Things become more complicated when the star formation history and supernovae are included, as essentially the models are functions not just of the IMF and age, but also of the metallicity and star formation history. Supernovae enrich the ISM gas with metals with each generation of star formation, and blow some gas out of the galaxy completely.
- Convert to a plot of flux versus wavelength with stellar atmosphere models, which describe the variation from blackbody emission for the stars

That's essentially the picture - there is inherent uncertainty in the resultant global emission due to the modelling process and much work went on between the Kennicutt review and the update in refining these SPS models. χ^2 minimisation procedures used to select which model has the best fitting parameters to the data observed across as many wavebands as possible (with dust added manually afterwards). Star formation rate inferred from the best fitting model.

We also discussed the four major SFR diagnostic methods, these being UV, FIR, Radio and emission lines. To get the relations given by Kennicutt between the UV, FIR flux and SFR, restrict the models to a particular part of the spectrum and find out how much star formation you would require to produce that amount of flux.

In sum, we model how much emission is produced across the spectrum, the SED, for a galaxy. These models depend on age, metallicity, redshift, star formation history and dust. We observe the galaxy in as many wavebands as possible and then fit the model to the data with the parameters allowed to vary. If we have enough data points we can break the degeneracy between age and redshift and determine in a χ^2 minimisation and then marginalisation procedure what the best fitting parameters are. Hence we know about the best fitting parameters for that galaxy, one of which is the SFR. Need to think about this more in terms of the ultimate goal being model fitting - the data collection is a means to this end. Next thing to move onto is reading about how the metallicity can be measured for a galaxy.

2.2 28-10-14: Cosmology Calculator Task

Met to discuss the cosmological distance calculator task. Set the task of computing the luminosity distance, angular diameter distance, volume and age of the universe at a given redshift, given a

particular cosmology and hubble parameter. This is done via numerical integration of the equation which defines the comoving distance:

$$D_c = D_H \int_0^z \frac{dz'}{E(z')} \quad (1)$$

Where $E(z) = \sqrt{\Omega_m(1+z)^3 + \Omega_k(1+z)^2 + \Omega_\Lambda}$. This will be done using trapezoidal methods, the simpson rule, Romberg quadrature and gaussian quadrature. The luminosity distance is absolutely crucial in observational astronomy, as this is the distance which is used when converting between flux and intrinsic luminosity of the source.

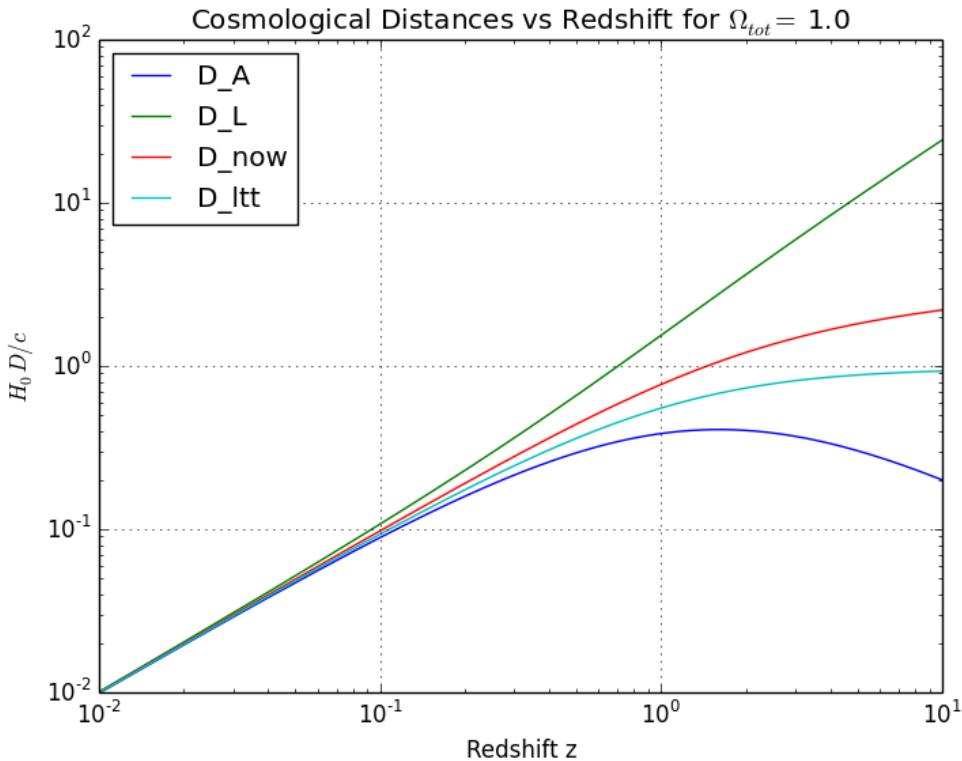


Figure 1: Plot of the different cosmological distance measures against redshift

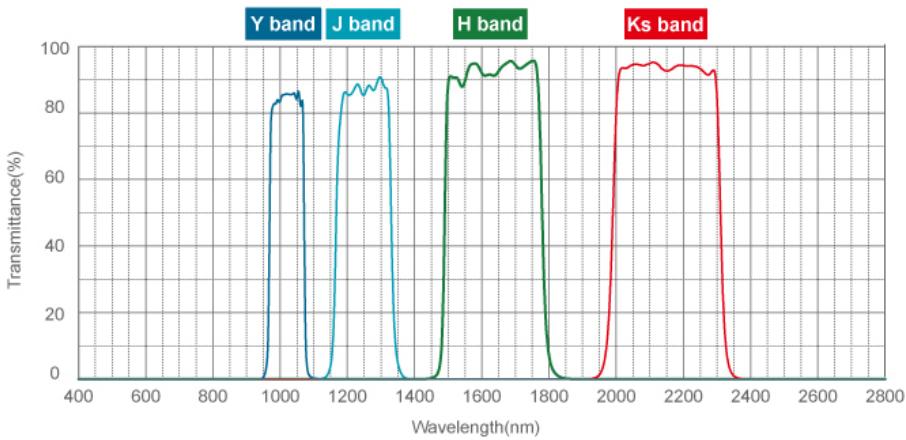


Figure 2: Wavelength Coverage of near-IR filters

2.3 4-11-14: Spectra Task

Following the cosmological calculator, emission line fluxes can now be turned into the physical properties of galaxies using the luminosity distance. The task is now to go to the SDSS, take a galactic spectra and play around with fitting polynomials to the continuum, gaussian peaks to the emission lines to get the fluxes, the equivalent widths, BPT diagram, redshift etc. The easy step is then coding the computation of the physical quantities after extracting these values.

Michele suggests that coding in a modular way is the best way to do this. e.g. have a module which loads in the fits file in the first place given a list of ID's, then a module which computes the redshift from the plotted spectra, then a module which locates the emission line peaks given the redshift of the galaxy, then a module which computes the physical quantities once the rest has been done. Got an email from Michele on this date listing the SDSS references, data access files and papers to consult whilst attempting to do this. The stress here is definitely on taking the spectra and playing around with it. Try different things, look at how the continuum could be fit by masking out the emission lines, or by using a polynomial of high order. Probably the best thing to do would be to smooth the spectrum using the moving average function defined already, subtract this from the data, fit the continuum, divide the original spectrum by the continuum spectrum and then proceed to do some science from that.

Also asked Michele some questions about the process of determining metallicity in general. Line fluxes bear some relation to atomic abundance. These relations need to be calibrated theoretically by using codes like cloudy, or empirically by looking in the local universe at the electron temperature and density, which are better resolved there and then extending this to higher redshifts. The reason for expressing the abundance in terms of $\log(\text{OH})$ is just as a normalisation factor.

2.4 13-11-14: Meeting after spectra task

Discussing my initial attempt at the spectra task and taking a look at some of the results. So I think I did an okay job but the continuum fitting isn't quite right, which in turn is affecting the way that the gaussians are being fitted to the emission lines. Instead of blindly fitting a polynomial I should be masking off the emission lines in some way. Michele suggested the local continuum method, whereby in the vicinity of emission lines I estimate the local continuum and subtract this at each stage before fitting the line profile. Also since the gaussian models seem to underestimate the peaks of the emission lines, Michele suggested using a two gaussian fit, to account for broader features at the base of the line profile which are causing the peak of the gaussian to fall too early. Also binning up the continuum to get a better signal to noise from the continuum subtracted data. How to estimate the error on the line fluxes? Extracting the errors on the individual flux points, which comprise the emission line profile. Then for each of these points generate gaussian random variables with mean value of the original datapoint and sigma of the point error. For all of the points which make up the peak, draw this random variable and then fit a gaussian to this and compute the flux, store this in a vector. Do this 100 times to get a distribution of fluxes, the resulting standard deviation of this gaussian is the overall error on the flux. Monte Carlo error estimation.

Finally Michele suggested that I be given some spectral templates to cross-correlate with these SDSS spectra in order to determine the redshift. Two different techniques for doing this - one applicable in the high signal to noise regime, this being the simple cross correlation function (shift and compute probability, then plot probability against redshift) and another for the low Signal to noise limit where individual probability spikes won't be visible in the cross correlation function. This second method minimises χ^2 but requires an additional fudge factor to accurately explore the two dimensional χ^2

surface.

Tasks are:

- better explore the continuum with the techniques suggested by Michele
- Continue to read the Kewley and Dopita theory paper
- fit double gaussian line profiles
- continue to play with the data and figure how to mask emission lines etc
- cross correlation functions from different galaxy spectral templates to determine the redshift
- Monte Carlo error estimation for the line fluxes

An initial plot of the different galaxy templates looks like this:

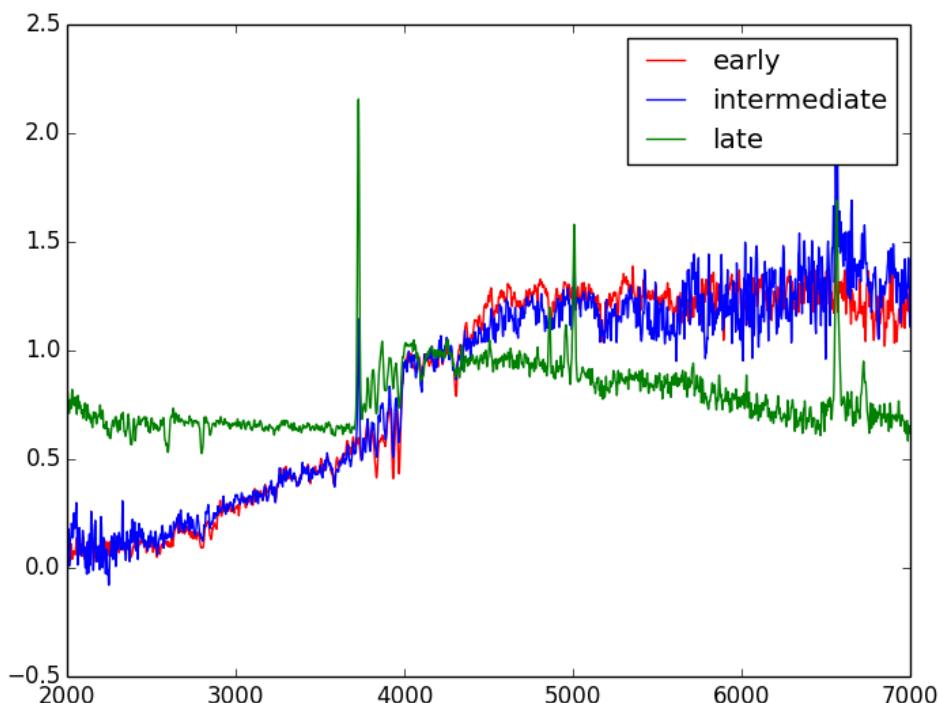


Figure 3: Plot of the spectral flux templates on the same axes

Also was looking at Fergus poster in the corridor and a few points stood out. The physical process driving the mass metallicity relation is that galaxies require pristine gas in order to form stars, more massive galaxies drag in more of this from the IGM due to their increased gravitational potential and also hold onto more of their enriched gas for the same reasoning. So it would be expected that the most massive galaxies are also the most metal enriched.

Also it would appear that Fergus is fitting all of his emission lines simultaneously using a composite model, rather than fitting the lines individually. Should maybe attempt to do this again because this seems to be the way it is done in all of the papers.

2.5 3-12-14: Continuing with spectrum fitting and python

I decided to collate everything into a class after the visit from Claude. Much better organisational structure and can be easily imported into any program afterwards. Made class objects for both the

observed and template spectra - called spectrumFit and templateSpec. Also have the Monte-Carlo flux error, the equivalent width and the equivalent width error working. All of the methods are stored within the spectrumFit class and can be found either locally or on github.

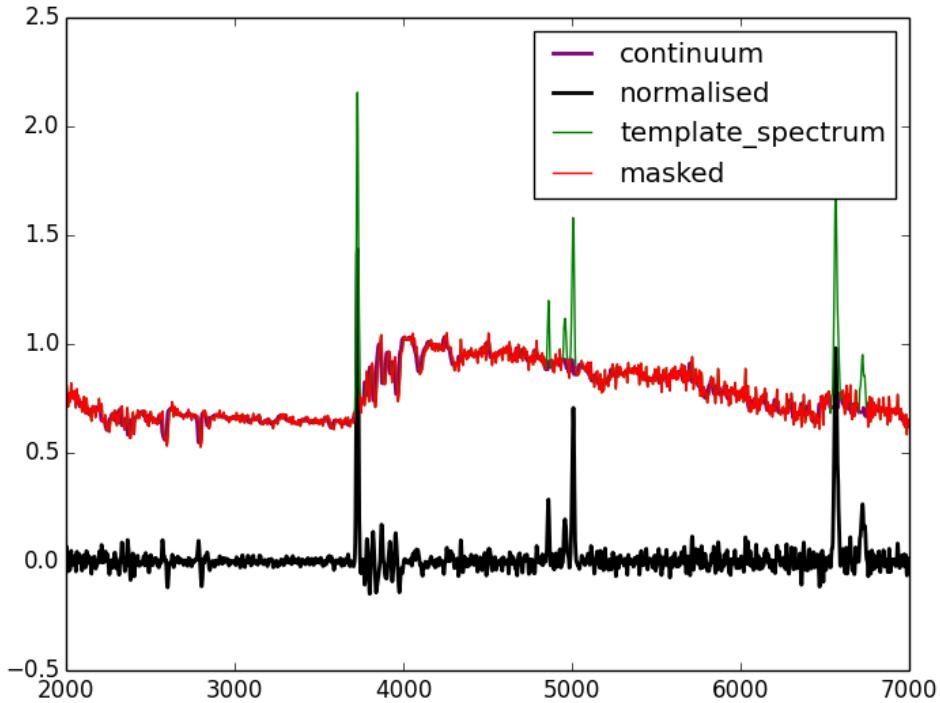


Figure 4: Plot of the normalised late type galaxy spectrum

2.6 4-12-14: Introduction to KMOS

Met with Michele and discussed an alternative recipe for computing the redshift from a template spectrum, by using a redshift grid and interpolation at each stage, instead of a single wavelength transformation to one grid. Will try this out. Also started discussing the main science aims of Michele's next observing run, the potential science goals of my PhD and the beginning stages of understanding the KMOS analysis pipeline. Given a list of manuals to download and read and also the link to the analysis pipeline so that I can begin installing the software and using test data to see if I can get this to work.

KMOS produces 3D cubes, where two of the directions are the physical x and y information on the sky, and the third axis is the wavelength information after the light has been dispersed by the spectrograph. KMOS has 24 arms and so the first step is to choose the targets. Once these have been confirmed, the instrument slices the light from each of the arms into cubes of 14x14 pixels. These are fed into the disperser and for each of these individual pixels a spectrum is recorded. The instrument has 3 detectors, each of which picks up 8 objects and so the final fits file spat out by the telescope has 3 images, each of which contains 8 14x14 spectra.

Michele's work at the moment is focussing in on redshift 3-5 galaxies, with known redshift values, which we want to study the spatial gradients of metallicity, SFR and velocity within. Knowing how these values shift radially within a galaxy gives access to information about how the products of star formation are distributed within a galaxy. A lot of information to digest at once, as Michele will be

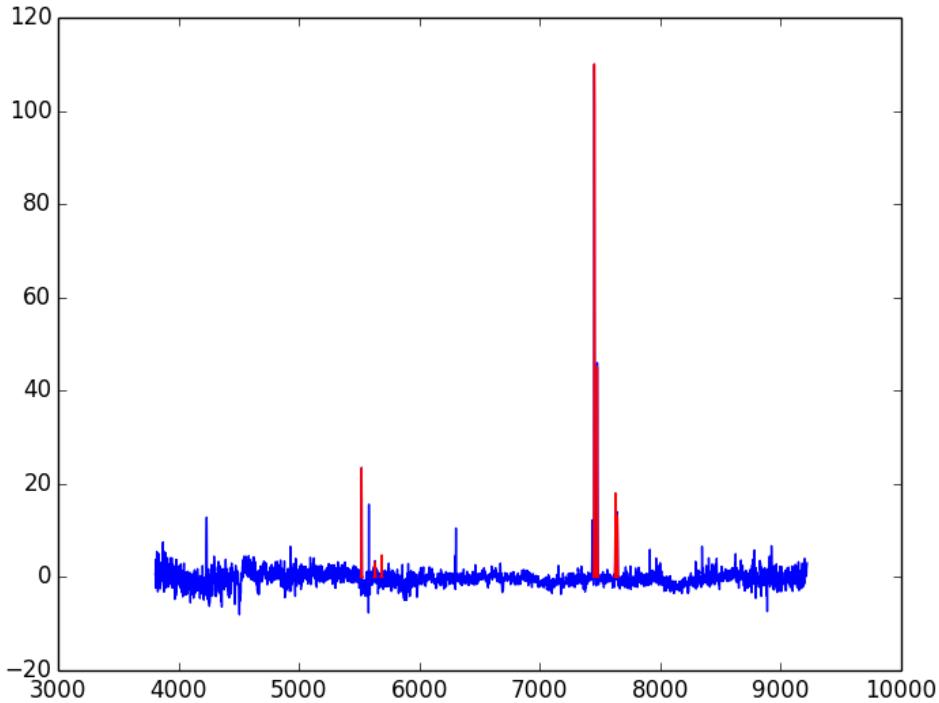


Figure 5: Plot of one of the fitted SDSS galaxy spectra

in Chile for the following but we discussed the major stages of every analysis pipeline; bad pixel and dark current subtraction, flatfielding, wavelength calibration, flux calibration; and also the KMOS specific stages, reconstruction of the 3D KMOS cube and then stacking of the observations which are taken in OSO-OSO.

Finally got the redshift template method working using the new approach suggested by Michele, the only problem is that it runs quite slowly compared to the other way. If there was a way to get the other method to work this would be much preferred, but the redshift output of the new method matches closely to the SDSS line redshift solutions. SDSS appear to have a redshift solution for each individual spectral line - could probably figure out how to do this if more time was spent. But now will focus on the KMOS analysis.

Received some test KMOS data from Michele and have installed the pipeline properly (hopefully) so will try running through the whole pipeline from the tutorial book. Need to use the easySPARK.sh files, with the sof extension at first to create the list of files and check that the correct list has been created. Need to have the same dark exposure time and exposure time on the source, so need to use the dark frames with the correct exposure time in the preparation files. Use dfits and fitsort first to search through the properties of the files to know which are the correct ones to use in the pipeline. Spits out files at different stages before eventually reconstructing the data cube. Needs to be 2D to do all of the standard data analysis stuff.

2.7 8-12-14: Introduction to KMOS

Data reduction session with the KMOS data from Michele. I'll try to keep a note of progress here, the things I'm trying and that commands I'm using to do this and questions for Michele at the end of this. First is the correct use of the dfits command:

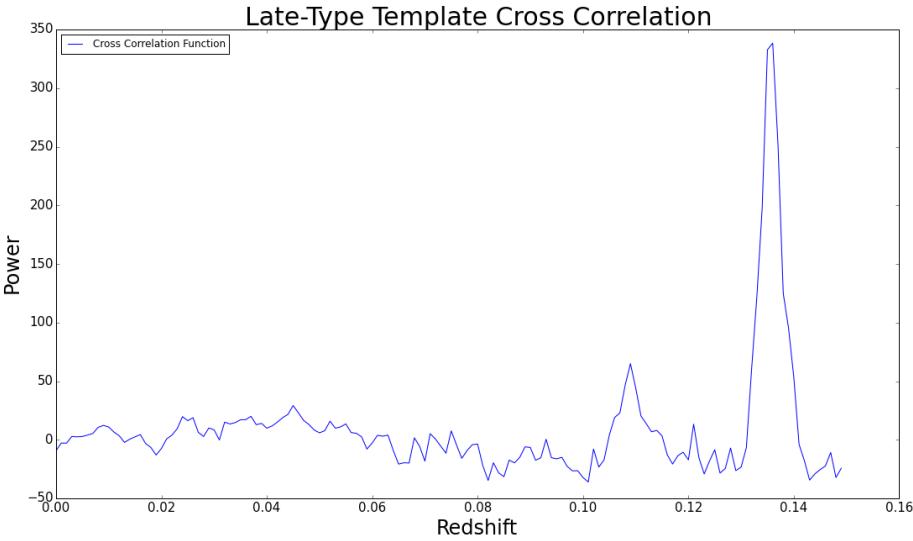


Figure 6: Plot of one of the working CCF

```
dfits 'filename.fits' 'pipe' fitsort exptime
```

For example would take the file and list the exposure time on the source. Useful when dealing with dark frames, as the dark frame exposure must be the same as the source exposure to be able to accurately subtract the dark current. Will give more examples in the literature book as I go along. The standard star spectral irradiance calibrations are derived from the NIR magnitudes of stars reported by Cohen (Cohen et al., 2003). This is from the 2MASS survey (Skrutskie et al., 2006). The Telluric spectrum is trickier, this was perhaps attempted automatically during the recipe. Otherwise there is an excellent option for producing Telluric spectra described by Vacca (Vacca et al., 2003).

Science Reduction

Everything has been done as described apart from the illumination correction, which I couldn't get to work properly. The Telluric correction did work, it is these two files which are not mandatory for the science reduction stage.

Went through all the stages and got some data cubes, but no idea how these should look. Not sure whether this is a problem with my qfitsview as the statistics for the cubes seem pretty solid.

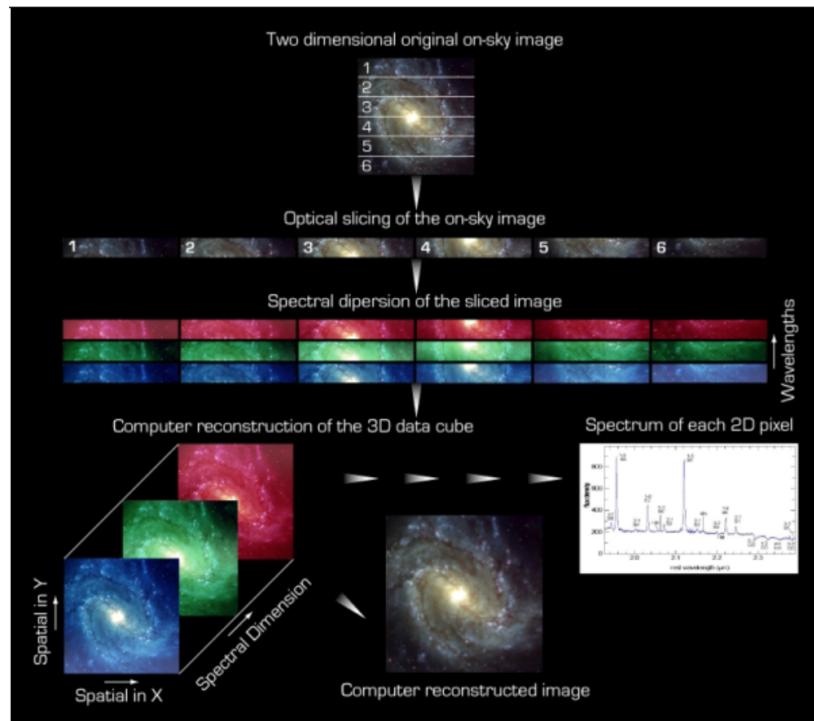
2.8 10-12-14: Continuing with KMOS reading

Managed to install Anaconda with python 2.7.8. Briefly was using python 3.4, which is the first ever backwards incompatible python release - it was total rubbish and none of my programs worked with it. Was easy to revert to the other version of python and got everything working again yesterday after a stressful period of mucking around. Now also have the qtconsole ipython viewer with inline matplotlib plotting, will be handy when trying to visualise a certain piece of work. Get syntax highlighting and can run scripts from within there.

Reading the KMOS introduction slides - commentary on this primary in the Literature book. Not very useful, need to understand the instrument better first before attempting the reconstruction again. Main problem is qith qfits not working properly - I think that I have a reconstructed data cube but I'm not sure how to view this. The end results in the slide look really cool, want to be able to get to this stage, but requires a lot of customisation of the pipeline analysis.

VLT MANUAL

The key feature of KMOS is its ability to perform Integral Field Spectroscopy in the near-infrared bands for 24 targets simultaneously. The instrument design employs 24 configurable arms that position pickoff mirrors at user-specified locations in the Nasmyth focal plane. The sub-fields thus selected are then fed to 24 image slicer integral-field units (IFUs) that partition each sub-field into 14 identical slices, with 14 spatial pixels along each slice. EXPLANATION OF THIS SECTION. How does the image slicer work and how can I visualise the 14 spatial pixels along each of the 14 identical slices? Light from the IFUs is then dispersed by three cryogenic grating spectrometers which generate 14x14 spectra with \sim 1000 Nyquist-sampled spectral resolution elements for each of the 24 independent sub-fields. The patrol field of the pickoffs is 7.2 arcmin in diameter, which is the diameter of the unvignetted field at the VLT Nasmyth focus, thus minimising the thermal background in the K- band. Each IFU has a square field of view of 2.8×2.8 arcsec; anamorphic magnification in the IFU foreoptics ensures uniform spatial sampling of 0.2×0.2 arcsec whilst maintaining Nyquist sampling (2 pixel) of the spectral resolution element at the detector. Crucially the pickoff arms can patrol a very wide field of 7.6arcmin, and then the field of the IFU is square and 2.8×2.8 arcsec, giving each pixel a spatial sampling of 0.2 arcsec. Below is a visual example of integral field spectroscopy. Really good descriptions of each of the concepts in the VLT manual written by Michele. Should return here when trying to create the presentation and when writing any of this up.



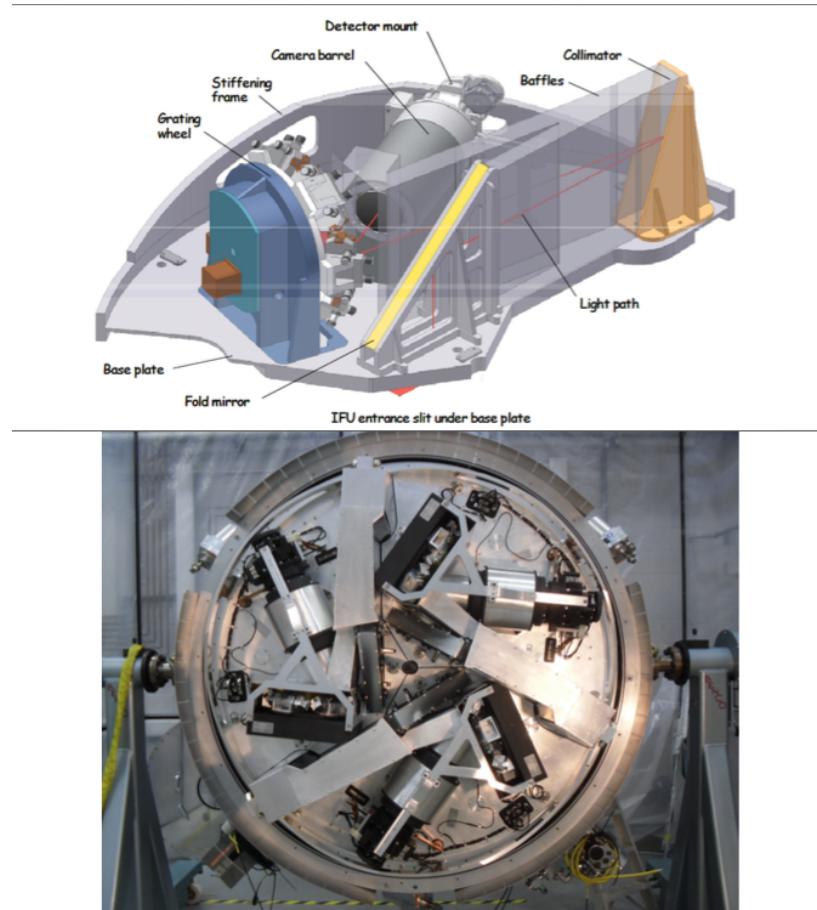


Figure 8: Perspective view of the mounted KMOS spectrographs inside the cryostat

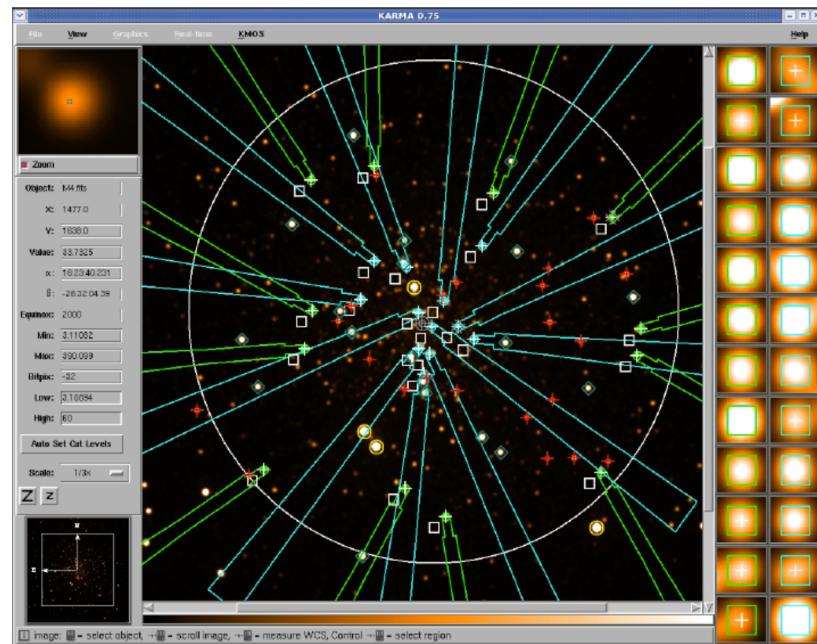


Figure 9: View of observation preparation using KARMA

- Environment variables? Is it wise to start a separate data reduction ‘session’ with different folder names each time I’m working on this?
- The different wavebands. What is contained in the fits files I’m looking at? Are these combined images from all the different NIR bands?
- Why are the exposure times on the standard stars, the objects we are using to calibrate flux, so much less than on the target objects? Shouldn’t something being used to calibrate flux be collecting photons over an equivalent base timescale?
- Matching arcs and flatfields - getting the same rotation angles for these. Get the best results by using them in ‘sets’
- The importance of the illumination correction when processing science data
- How to ensure the consistency of the flat and arc calibration products
- How important is it to know what the recipes are doing?
- In step 4.3, the wavelength calibration using the arc frames, one of the end products is lcal.fits, which is a frame containing the wavelength values of every pixel on the detector. How does this work? Is the light in every pixel dispersed? No the target is selected by one of the IFUs, each of which has this 14x14 array of pixels and then this light is fed into the disperser... Does this individually disperse the light in each of the 196 pixels?
- what am I looking at in det-img-wave.fits?
- Due to the differential flexure of the instrument between the flatfield and the sky exposures. What is differential flexure?
- How do we use the illumination correction frame after it has been created?
- Am I meant to be using the standard stars inside the Galaxy folder, or the standard stars which are in the calibration folder? These both seem similar.
- What should I be seeing when I open the standard star cube in qfits? At the moment getting nothing both when trying to open this and when trying to open standard fits files (which aren’t cubes)
- What is the importance of the Telluric spectrum? Is it created and then used immediately? Because there are no output files described in that section of the data reduction. No Telluric was produced.
- I’m missing something - the difference between integral field and multiple object spectroscopy. Is it that each IFU selects an extended target, the image is sliced, fed through the lenslet array and then dispersed and the multiple object part is that this is happening simultaneously for lots of different objects in the field of view?
- A datacube has three axes - the x and y coordinates of the object on the sky and the wavelength axis. How then do we get the spectra, which is the distribution of energies in this space?? Usually when we see a spectrum is it just energy against wavelength, so how do the x and y axes fit into this?
- Page 7 of the KMOS tutorial slides, the detector raw images. What am I actually looking at there? Can see the single spatial or wavelength dimensions, what is being dispersed?
- Full example of what I’m looking at in one of the OBS.fits files
- qfits won’t even open regular fits files let alone reconstructed data cubes
- Image slicer question in the above section

- What is a 14x14 spectrum?
- Surely each of the 24 pickoff arms are focussing on separate fields of view. How then can 8 of these be combined to give a single image on a detector? E.g. the continuous line across the detector image when illuminated with the Neon light
- How to extract a 1D spectrum from a 2D spectrum e.g. steidel

2.9 18-12-14: Qfitsview and understanding KMOS spectra

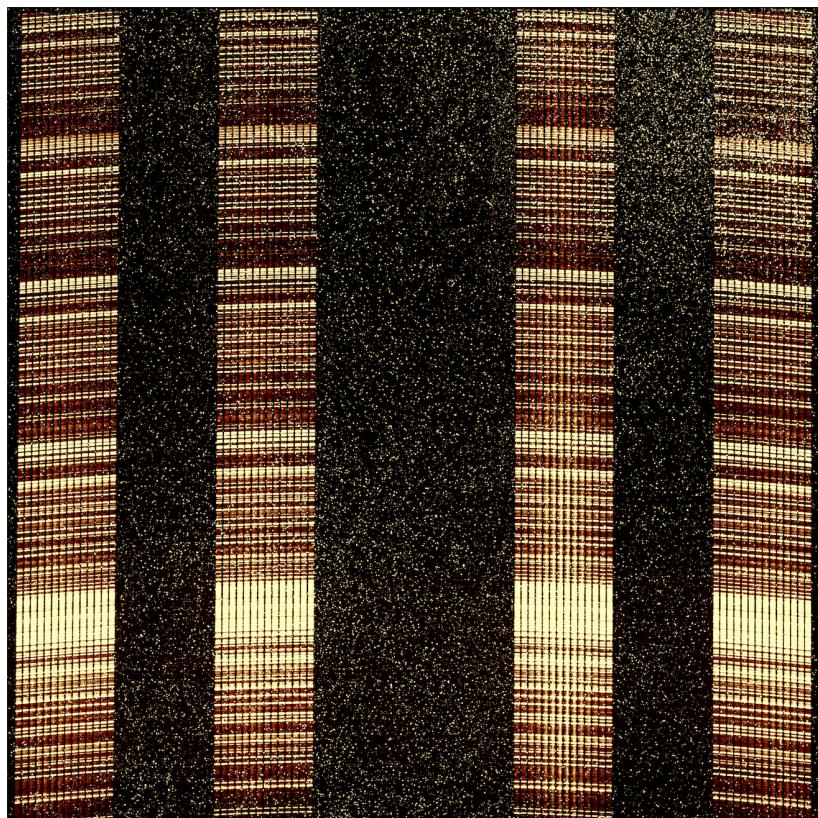


Figure 10: One of the KMOS detectors showing a raw galaxy image with *qfitsview*

Figure 10 shows one of the KMOS detectors with 4 of the IFUs illuminated by a target galaxy. Looking closely, each of the IFUs has 14 slitlets, which are separated by 4 pixels. Looking closer still each of the individual slitlets is divided into 14 pixels. It is these 14 pixels that represent the x-direction on the telescope image. The slitlets represent the y direction and the vertical axis of Figure 10 is wavelength. There are 2048 pixels in the vertical direction, each of which is assigned a wavelength value during the data analysis pipeline, by illuminating the detector with an image of a standard source, where the wavelength values are known. Each spatial pixel is dispersed, giving 196 spectra per IFU. The brightness of each pixel is the energy in that region of the electromagnetic spectrum. In this sense each raw image has 3-D information encoded on a 2D plane - the whole pipeline is concerned with reconstructing a 3D data cube from this.

We discussed these images and what I'll be doing in the new year - which is really learning the data analysis pipeline to extract physical properties from these spectra. Velocity dispersions across the galaxy, metallicity gradients and flux gradients. Essentially the same as ([Troncoso et al., 2014](#)) but with a larger sample of galaxies.

2.10 7-1-15: Infrared detector pixel problems

First meeting back after the new year and it's really time for some hands on work. Starting off by looking at the streaks on the object minus sky images which shouldn't be there, but are as a result of the poor quality of infrared detectors.

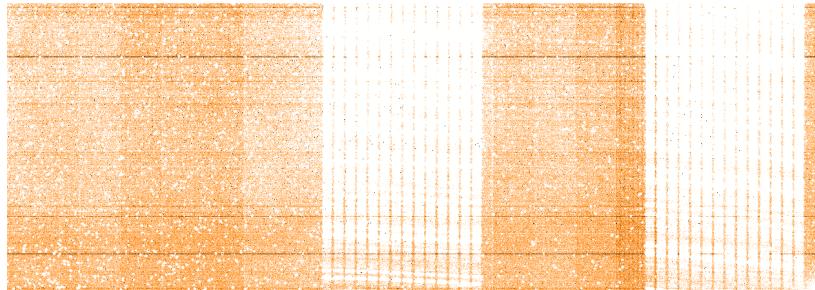


Figure 11: The first detector image of object minus sky. Visible are the vertical streaks, each of which is 64 pixels wide, across the image which need to be homogenised.

The task is to use a combination of the object, sky, lcal and dark pixel frames in order to correct for each of these 64 pixel wide erroneous columns. Michele referred to the object image as being on the wrong 'pedastal' and we're using the sky image to add a certain amount to all pixels within the column so that when the sky is subtracted from the object the net effect is a uniform image. The major problem is that the KMOS slitlets and these 64 pixel columns are not aligned, and so it is tricky to see exactly which pixels to use when taking the column medians. Michele has a solution to this problem already, but wants me to get to grips with manipulating fits files, working with images and thinking programmatically to get round these types of problems. I've started off by looking at the data within one of the fits extensions and dividing this up into a one-dimensional array of two-dimensional arrays, each of which is 64 pixels long. In this way I can loop over the contents of the one-dimensional array and do the same manipulations to each. I'll probably need to partition the bad pixel image and the lcal image in the same way - have some questions for Michele about the lcal though.

Had another brief meeting with Michele towards the end of the day to ask my question about lcal - which extension do I take?? He answered as if he was expecting me to come back and ask just this - there are 19 extensions, the fits header extension and 6×3 corresponding to six different rotator angles and the three different detectors. The reason for observing at different rotator angles is to account for instrumental flexure. The weight of the instrument causes it to sag as it rotates to track the sky, despite being built as solidly as possible. Taking lcal at lots of different rotation angles allows for calibration at the angle closest to that at which the object image was taken. Need to examine the ocs.rot.naangle keyword in order to determine which one to pick out. Also it clicked that the sky image is an attempt to get rid of OUR atmosphere, the sky which we're looking through. Obviously this is complicated by rotation, turbulence and the constantly changing nature of the atmosphere itself.

2.11 13-1-15: Writing the code for the pixel issues

The analysis pipeline seems to be pretty solid up until a certain point, i.e. it computes the calibrations well and uses all the static calibration files and bad pixel maps etc. After doing this we have a series of calibration frames as well as the observed galaxy images and the sky images which are then fed into the science reduction part of the pipeline. But there are manual corrections we can make to the galaxy images before we do this. Had a meeting with Michele to show the results of my code, which is working almost correctly, stored on github. Realised that I was accidentally using the spaces on

the lcal frame which have a value, rather than those which are nan. Michele suggested a few things for how to proceed. First need to fix the code and make sure that the correction is being made properly using my approach. Next need to use the top 4 pixels which are not exposed to the object light, according to one of Michele's colleagues these are the best things to use for this particular correction. After both methods have been attempted, should create histograms of large pixel chunks which do not have open slitlet coverage. This should be done for the pre and post-correction object minus sky frame, with both the mean and median used in the analysis. The histogram should be gaussian shaped and I can fit gaussians to this and determine the standard deviation. What we should see is a significant narrowing of the gaussian after the column correction.

From initial runs of the algorithm, here are a few sample images which I think demonstrate the improvement after the correction has been made.



Figure 12: The top frame show an example of a raw object minus sky subtraction. Clearly visible are the darker and lighter columns, which are the 64 pixel wide readout stripes. The conditions in the detector change between these readouts, causing different pixel sensitivities. The bottom image shows an example of the object minus sky frame post column correction. Clearly the pixels are more homogeneous across the detector.

The next stage is to apply the code to different object and sky frames and then start on the gaussian pixel part.

2.12 16-1-15: Meeting with Michele

During this meeting I showed Michele the results of the code, and he seemed to think that it wasn't working as well as it should do, or as well as it could from his experience of his own implementation of this process. This column correction is something which is definitely better done before reconstruction into a data cube, as after this point the columns become skewed and it is much more difficult to tell which pixels to use in the correction. There are several things for me to do at this stage, especially since Michele is away next week:

- Debug code - make sure that everything is working properly and that the poor results we're seeing aren't just a result of gaia displaying things in a particular way. This is important as there is only a single zoom setting in gaia where the corrected image seems to display poor results. This involves also trying to use the lcal frame as a stack, instead of picking out a single

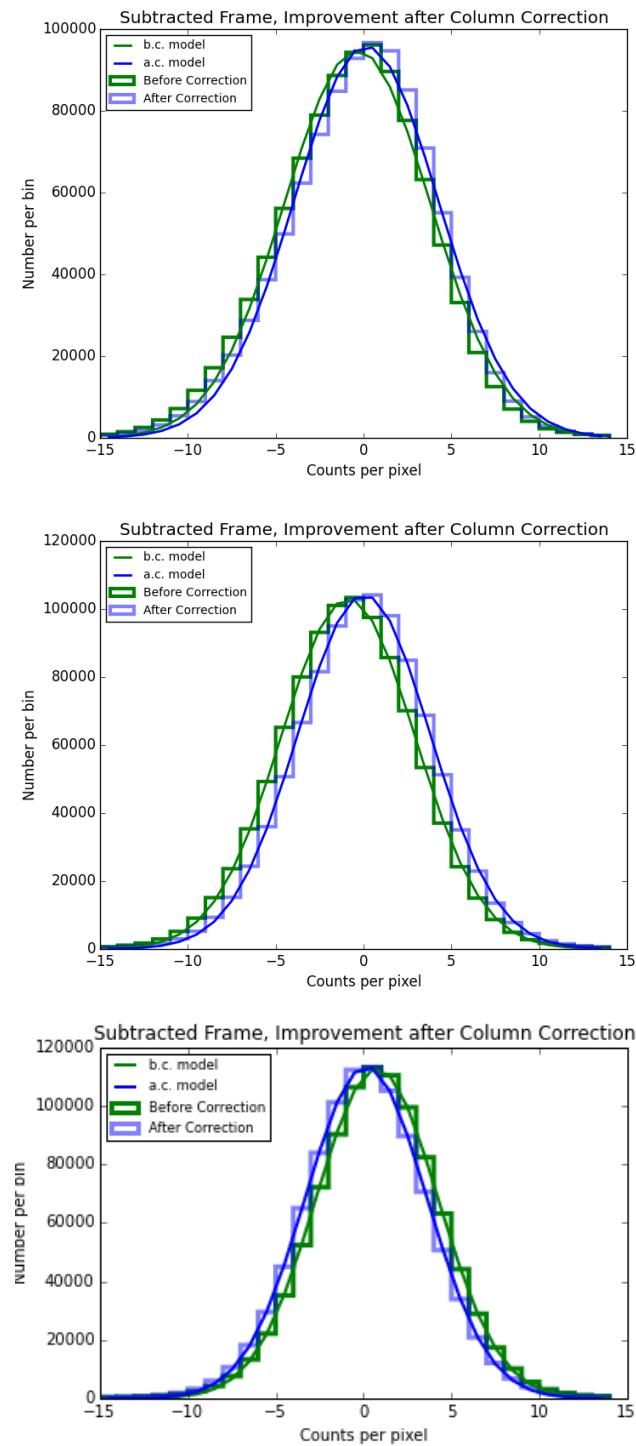


Figure 13: Demonstration of the improvements that the correction makes

frame. Have to make sure that I'm masking off the right parts of the image in the bad pixel and lcal maps, which I have verified now and I'm fairly certain that I am

- Once confident in the code and have chosen either to stack the images or now, use the top 4 pixel method as an alternative approach. As I've pointed out the pixel normalisation will definitely be wrong after the correction, but the correction may ensure that the image is flat. It may be flatter this way than using the first approach. Need to write the code, apply the correction to a bunch of files and then plot histograms displaying the result of the correction.
- re-compute the correction directly from the object minus sky frame to see if there is any difference at all. There may be some situation in which there is a difference, so should get some statistics for this as well.
- Once happy with the best method, write a new algorithm or update the existing one to split each frame into smaller vertical chunks. i.e. instead of 2048x64 should have 64,128,256x2048. Try all of these and see if there are enough pixels to compute a median and show Michele the results.
- Once happy with this part want to feed the corrected objects back through the pipeline to see if there are any improvements.

This is the same week as central weekend away and is my first week of tutorials so hopefully everything will go okay, may be slightly slower than usual.

2.13 20-1-15: Pixel Column Corrections

I'm working in the python_code directory, in the instances folder and on the pipelineClass file. All of the code products are currently in the instances folder, including output from the naive computeOffset function and also the computeOffsetTwo function, which uses the stacked lcal maps from the stackLcal method. Moving on now to see if using the top four pixels of the raw subtracted image can be used to flatten the object images. The problem I have here is that the top four pixels method could either use the stacked lcal approach or use the original lcal. Actually no this isn't true, don't need the badpMap or the lcal frame as the top 4 pixels are excluded in both of these. Just need to read in the rawSubFrame, divide each of the columns up into 64 pixels and work out the average from this.

2.14 21-1-15: computeOffsetSegments function

Wrote a function which splits each of the 32 x 64 x 2048 into an additional chunks of 64 x 128 to compute the offset in smaller pixel sections. This uses the lcal and badp maps at the beginning, instead of trying to apply the masks to each of the individual sections, which is pointless. Results are good, producing better results than the original method. The task now is to write a script which will take an input file of sorted fits file names, some of which are object and some of which are sky and compute the correction for each of those sequentially, obviously only doing this once for each object and sky pair. This script is now written and stored in the pipelineClass as well.

2.15 29-1-15: Checking the uniformity of different measurements

Had a meeting with Michele yesterday - fairly happy with results and acknowledges how much better the reconstructed data cubes look after only correcting for the readout column effect. I have to plot some graphs which will show which correction method produces the most uniform image, have done this using the functions plotMedian and rowMedian in the pipelineClass method. Some examples

are shown in Figure 14. The results suggest as expected that the computeSegments method is doing best. The next stage is to look at removing the horizontal lines and then shifting the frames to account for the sag of the instrument between the different rotation angles used when taking the sky and the detection. There is a sub-pixel misalignment between the object and sky images, resulting in dark/light lines in the sky absorption features, since we should be subtracting these but instead subtract more/less than we should be doing. Will discuss with Michele next time what the correct approach is for correcting this, but he mentioned before that it would be some kind of cross correlation function - similar to what I was doing when computing the redshift from spectral templates. There will be a process of shifting the object file by minute amounts until the difference between the sky and object frames is minimised. Will need to think about how to spatially move the frames. Michele also mentioned that now at this stage, when changing the positioning of the object file you start to introduce more noise with each manipulation. After everything is working we'll need to devise a clever way to do everything at once. The readout column correction doesn't fall into this bracket, since all we are doing is offsetting every pixel in a certain segment by a constant amount.

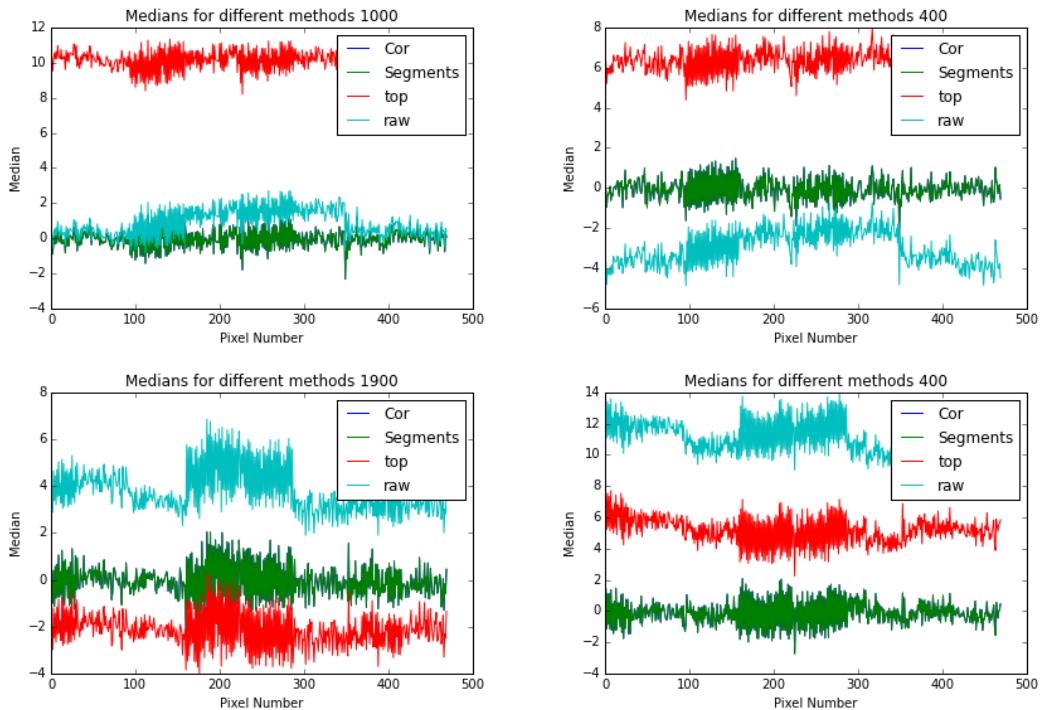


Figure 14: Median plots for the different methods and for different detector locations and different frames

2.16 Meeting with Michele 30-1-15: Subpixel image shifting

We first discussed the plots in Figure 14, with Michele surprised at the varying noise level standing out at seemingly random parts throughout the image. This is not apparent when looking at the images within gaia and following the statistics with the tools in gaia - and is not expected. Also surprising is that the top four method, which does appear to do a good job normalising the image meaning that the top 4 pixels are sensitive to the image noise, does not produce a uniform offset from zero in each frame. The offset jumps around. The suggestion is to keep this method open; it may be superior to the segments method when looking at sections of the image in between an illuminated IFU.

Happy with these we began to discuss the next task, which is to properly align the object and sky images. This is harder than the previous task, but not as difficult as the OH lines I am told. I

have to find a way to compute and then apply a subpixel interpolation between adjacent pixels, both in the x and y directions, which minimises the difference between the object and sky images. The grid of 2048 by 2048 remains fixed, and the sky exposure counts as the reference image. I have to shift the object image values between pixels, sharing the flux over multiple pixels at once, so that the difference between the sky and object flux values is minimised. Is this the signature to look for though? Cross correlation, looking for the maximum values of the product after each shift. There is also a chi-squared method which Michele mentioned, something about defining a function which determines the shift and then looking for the point at which Chi-squared is minimised (i.e. the squared differences between the sky and the modelled object fluxes is a minimum). Apparently there are some IRAF tasks which can carry out this sub-pixel shift - do I need to apply these before computing the cross correlation function and deciding which shift value is best? Or is some other way of deciding what the correct amount to shift is before actually implementing the shift? Also Michele mentioned that the x-y shift is the easy version and I may need to think about applying a rotational shift.

I'm a little stumped at the moment but Michele wanted me to think about this for some time, without revealing what the best approach is.

2.17 Meeting with Michele: 5-2-15

First meeting after our initial sub-pixel shifting talk. I've been slightly preoccupied this week with preparation for the talk and also still being quite unwell. I've been able to find the IRAF task which performs this subpixel shift - stumbled upon it almost by accident, just by mucking around with pyraf and trying to use the task. Also discovered a cross correlation formula in a random paper and have been using that successfully to determine the correlation between certain patches of an image. Now need to use the 'Brute Force' method to create a grid of shift values, pass these to the imshift task one by one, compute the cross-correlation coefficient each time and then select the coefficient which is closest to 1 (perfect correlation). After this all works, need to start thinking about applying different shifts to different areas of the detector. As Michele says, this is an inherently random effect and in order to get the best results possible need to try translations and rotations to different parts of the image which may be shifting to different extents. After this need to think about speed and whether there is a cleverer way to do this than the brute force approach - is there any clever pattern that emerges that allows us to search less and less parameter space for the shift grid? We also discussed an image as essentially defining a surface function with the pixel values. It is this function which can be fit with any number of interpolation functions and that is exactly what imshift does. After doing this interpolation, it is easy to offset the function by a small amount in the x and y directions and infer the new pixel values at each part of the function. IRAF is a really powerful set of tools for image manipulations - perfect a lot of the time for what I plan on doing.

2.18 Thoughts: 10-2-15

Did the above and wrote the function `shiftImageSegments` which divides up the image into lots of different areas - shifts each area using the pyraf `imshift` command, and then computes the correlation coefficient with the corresponding sky image pixel segment. However, none of the shifts seem to lead to an improvement in the correlation coefficient - this is curious as I've chosen a totally objective way of computing this. Therefore there must be some systematic effect which causes moving away from the origin to always decrease the correlation coefficient. I think that this systematic are the bad pixel values which are scattered across both the object and sky images. These will throw off not only the interpolation of the pixel surface but also the computation of the correlation coefficient - will receive a much stronger contribution to the overall coefficient from these bad pixels than from

the good pixels. This is probably why the correlation coefficient is so high in the first place, and why moving away from the common origin of the sky and object files will always decrease this. I'm now in the middle of trying to change my scripts so that both the interpolation and the computation of the correlation coefficient after each shift take the bad pixel values into account. In particular - the cubic spline is badly affected by the bad pixels, since this fits a cubic polynomial between every single point, the surface is a closer representation to the pixel values than when using a different interpolant. After this, hopefully some shifts will improve the correlation and I can try a) a basic subtraction and b) a subtraction after combining the optimum shifts on each segment of the object image. More playing about required over the next few days. If this works, will need to go back through and look at which area it is best to compute the cross correlation coefficient over and whether using different extensions matters and whether using the already column corrected object file matters. I suspect all of these will have a much larger contribution than before.

2.19 More Thoughts: 11-2-15

So I decided to mask the bad pixels both before the computation of the correlation coefficient and before the interpolation and shift. This should give consistent results between the comparison of the correlation coefficient before and after the shift. Is this definitely the best way to do things? Should I be comparing the correlation coefficient before and after the shift as the decision maker for what the shift should be?

These changes at least have started producing positive results from the shift - i.e. shifting the image makes an improvement to the correlation coefficient, as expected when the bad pixels have been masked out. The task now is to take a look at taking the best shift from the grid of shift values automatically, applying this shift to the object image, storing that data array, and then recombining all of those at the end. Combination of hstack and vstack. Also need to read in the shifted file each time, save that array to hstack array and to vstackArray.append(np.hstack(hstackArray)) after each time the horizontal part of the loop completes.

2.19.1 Questions

- Ask about the combination of rotation and translation of the image
- does it add additional noise by shifting each part of the image separately?
- Is my approach correct? How can I cut out more parts of parameter space i.e. cycle through less grid points
- What to do when I know the shift coordinates? Should I be shifting the masked file or the unmasked file?

2.20 Meeting with Michele: 12-2-15

Discussed what is going wrong with the code to be giving such strange results with the cross-correlation coefficient. Michele suggested I make some contour plots of the shift values, with the Z-axis being the correlation coefficient at each evaluation. Initially these are coming out very strange, encountering peaks in the corners of the shift values are minima at the original shift location. Michele suggested several steps to try and debug what is going on:

- Increase the size of the bad pixels in the bad pixel map
- Different thresholds in the cross-correlation computation
- Different step sizes in the grid and wider ranges

- What are BzK and BX/BM galaxies?
- Adding in rotation as well as just translation right now? Is it surprising that the improvement isn't so great when I'm not making any rotations? Should it be better than it is though?
-

But I think that these effects will be superficial compared with whatever is causing the CCC to behave so bizarrely. First step is trying to eliminate this problem and then looking at these issues afterwards to try and further improve the shift.

2.21 13-2-15: Debugging the code

Now need to try lots of different things to try and fix the issues with the code. I will first reproduce the contour plot for different images and different detectors to see if the cross-correlation coefficient graphs are consistent for these different things or only for detector three which has many more IFU's exposed. Getting some very interesting plots:

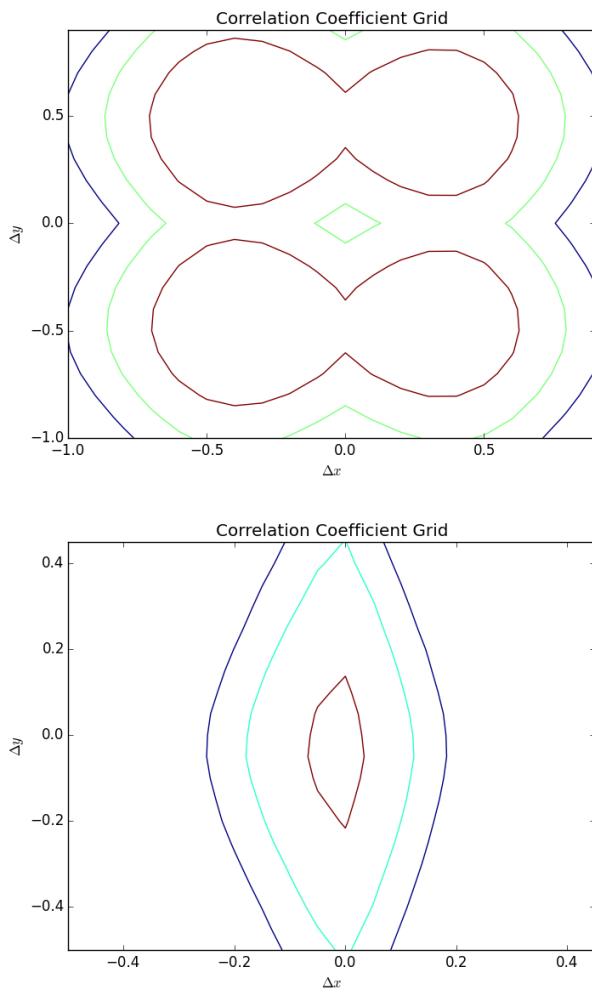


Figure 15: Strange Patterns on the correlation coefficient plot, Image 9

Need to understand why these are producing an almost symmetrical pattern about an axis which looks like $\Delta y = 0$. i.e. it looks to me from these plots like shifting either up or down in the y direction has no impact and similarly either shifting left or right has no impact on the end result either.

2.22 16-2-15: Meeting with Jim, Ross and Michele

Met with all three to discuss the aims and direction for the project, and talked about what I've been up to so far. Three redshift ranges of interest. At redshift 3 are the really solid data, which will definitely lead to a paper at some point. The aim here is to map the dynamical structure of the gas using spatially resolved KMOS data, and use Fergus' work, which is basically validating a particular metallicity diagnostic, to use the OIII/H β metallicity indicator to examine the metallicities of the $z = 3$ galaxies. The point being that this is basically telling us what the galaxies are up to during the peak epoch of star formation - looking at the evolution of the mass-metallicity plane. Also KMOS pointings are in the GOOD-S field, which has HST photometry. We can use this as optical follow up to try and derive links between the morphology of the galaxies and the behaviour of the gas dynamics.

Next is a slightly more tentative redshift range, $z \sim 5 - 6$ where Michele has some data. Here we would be trying to look for the CIII emission line - will have to follow up with Michele about exactly what is going on here, but this would be a big deal apparently. Can draw conclusions about the UV spectral slope and the hit rate of CIII emitters.

Even more tentatively is the high redshift range $z \sim 7 - 8$ to try and spectroscopically confirm the highest redshift Lyman- α galaxies. This is all tied into when re-ionisation happened and the fact that we should see many Lyman- α emitters but don't, therefore the universe must have been neutral and opaque to this emission above a certain redshift. Really interesting to try and draw some upper limits on the detections using KMOS data. Much of this emission of Lyman- α may be diffuse, because of the optical depth of the galaxies and the sheer difficulty of radiation escaping and reaching us. But some detection of Lyman- α would be significant and definitely worth a paper. For these higher redshift regions when you're relying on photo-z's for the data, it is very difficult to stack the detections because of the width of the redshift uncertainty. Ross suggested a novel way of doing this by constructing some P(z) and basically building up all possible stacks to form a data cube and then looking for the spectral lines. i.e. choose the stack from this monstrosity with the highest significance.

Underpinning all of this is the stuff I'm doing now with the pipeline. To even think about getting this work done we'll need a really solid data reduction pipeline that we are totally confident with. That means spending a lot of time now testing and getting that ready, and simulating data for the pipeline at a later date before I get the data to feed through it. This is referred to as 'the workshop' and will eventually lead to good stuff later on. So I need to be totally diligent with this pipeline as it is going in the thesis. Need to be creative and try out all options. Suggested deadline for this is just before I head off to ISSOS. Need to try and reduce tutoring hours somehow. That is going to get pretty crazy towards the end of the semester.

All promising though - put in the hard work now and it will pay off later.

2.23 16-2-15: Debugging code

Thinking about what could be wrong with the cross-correlation computation to be giving the results that we're seeing. Writing a function to grow the bad pixel mask, because several pixels that are surrounding the main guy are also rubbish. I doubt that this will account for the reflection about the y-axis, but it will probably make an improvement if my initial comment was that the contribution to the cross-correlation is dominated by these bad pixels. Also Ross acknowledges that this is a really tricky sky subtraction, and a show stopper for faint high redshift galaxies. The problem is that KMOS is mounted on the rotator, so between exposures there is a very slight rotation of the frame. This all needs to be corrected. But is it a translation a rotation or a combination of both?

What will give the best results?

Seems to make a big difference using the grown mask - this was found out just by **LOOKING** at the object image. Clearly the points around the masked points were almost as bad.

2.24 18-2-15: Debugging code

Now getting much better and more consistent results with the correlation coefficient graphs. This is probably a result of using a reduced range for computing the correlation coefficient and for using a grown dark pixel map. Many of the pixels which surround the original dark pixels are also bogus and will dominate the signal in the cross-correlation computation. But my also masking those off the results become much more reliable and there is a definite peak position in the cross-correlation signal as shown in Fig. 16. Now need to think of a way to quantify the improvement in the sky subtraction from the original image. And to automate the process to work with all three extensions of any image. And to write a script which will automatically perform each step in the pipeline, and to keep reading papers surrounding these areas to get a better feel for exactly what is going on in this field.

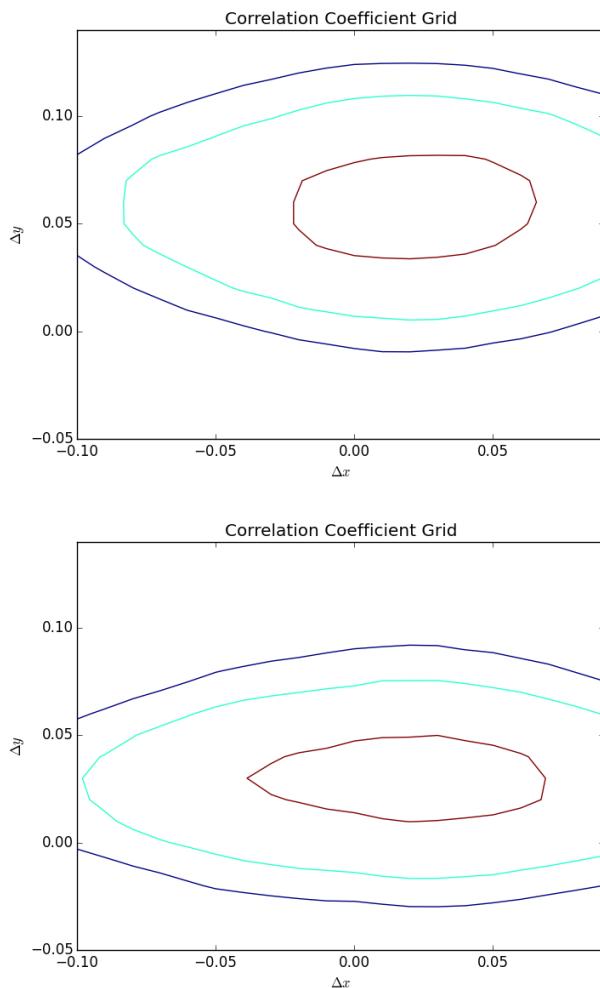


Figure 16: The expected pattern of contours for a `spline3` interpolation (top image) and a `bilinear` interpolation (bottom image), Image 9

2.25 12-3-15: Meeting with Michele

First meeting in a while, discussed speeding the code up now that we're happy it is making an improvement to the sky subtraction process. Particularly Michele was keen to be sure that the procedure will work for random frames, instead of frames that I've been using the whole time. Trying to develop confidence that this procedure will work on any data frame.

The task now is to speed up the process using a minimisation function (probably some kind of downhill simplex routine). Instead of exploring every possible point of a grid in parameter space which takes a very long time, want to only accept shifts which maximise the correlation coefficient. We can do this because we believe that the function which describes the correlation coefficient only has one global minimum instead of lots of local minima, i.e. we would expect that since we are shifting two identical images, there will be one point at which the agreement is best and other points away from this will not be so good.

Once the speed of the procedure has been increased, both in terms of x and y shifts of all segments of the image and rotation theta - want to do test runs of the whole pipeline with and without the sky tweak parameter on.

2.26 19-3-15: Meeting with Michele

Showed him the results of the algorithm being increased in speed. Need to muck around more with how adding a precision parameter would change this. Also now need to get really familiar with the pipeline. Playing around with the parameters during the science reconstruction. Understood as well for the first time a bit more about how the reconstruction process works - the files you supply in the .sof file are the individual objects which will be reconstructed into data cubes. The pipeline then takes all of those, stacks them together FOR EACH IFU and produces a combined telluric file, which is the object on each IFU. Also output are the individual reconstructed object cubes for inspection. Michele gave two overarching goals for now: 1) Play around with these parameters for about a day and develop some experience with how the data is affected by changing these. 2) Read a data cube into python and learn how to reproduce the views in qfits view in a clever way. Think about cleverly locating the object and extracting 1D spectra from around the central locations of these objects, in for example a 2x2 pixel chunk.

2.27 26-3-15: Meeting with Michele

Good explanation of the difference between Telluric and OH emission in the context of observing stars and observing galaxies. For us the telluric correction isn't so important, whereas for stars it makes a big difference having this in. Telluric features are atmospheric absorption effects, whereas OH lines are rotational transitions within the OH molecule. We're still concentrating on the sky subtraction, which is by far the most complicated thing to do well in near-IR spectroscopy. Looking into how effective the sky tweak option is by examining the IFU's one by one - seeing if there is any trend in how well the pipeline is performing with sky tweak specified. Once we are confident that the pipeline is working with both the telluric correction and the optimal sky subtraction we can start doing some actual science analysis of galaxy spectra. Michele showed me some of the maps he had created for a redshift 3.4 galaxy (which took 20 hours of observing time, MASSIVE) to prove that the science is there to be exploited, we just need to show that we can do this as well as possible.

2.28 1-4-15: Meeting with Michele

Showed Michele the plots of IFU performance using the first method, which was to find the median difference between the extracted sky spectrum pixels and the extracted object spectra pixels. Sharpened this up by instead looking at the median value of the pixels where the OH emission lines are. Also there is a fundamental problem with looking at the science frames created by combining all the object frames - no way to know whether some may be corrupt, causing problems with the sky tweak method. SO the approach is to look at the stars using just a single object-sky pair, for a few different sets of these and plot the IFU performance. Also making a plot of the x-y shifts and the rotator angle vs. the frameID. This was all done individually for both observing nights - and indeed I found that some of the frames seem to contain rubbish images, and removing these dramatically improves the performance of the sky tweak algorithm. The moral seems to be to take care that ALL the data used when using the sky tweak algorithm are of high quality - because even one bad frame can ruin the end science product. So yes I think that sky tweak is doing a good job - the question is if it is doing a good enough job to look at distant galaxies - will the noise dominate? Michele must have the answer to these questions as his science reduction looks robust as it is. Looking forward to getting into some proper analysis of the data rather than just doing the pipeline.

2.29 9-4-15: Meeting with Michele

Looked over the shift algorithm again to try and understand in more depth what effect changing the limits of the cross correlation computation has on the resulting shift values. Looked at several different outputs from the algorithm after varying these (the main things being the starting point for the minimizer, the pixel range chosen, and the upper and lower limits for rejecting bad pixels). Showed him the results of a good run and he was happy - almost ready to move onto analysis but it is so important that I'm completely comfortable with the replicability and consistency of this algorithm now, otherwise it will only mean torture when returning to use it in the future. Need to think of some way to quantify the effectiveness of the skytweak algorithm and read the paper by Davies again to understand what it is actually doing. Once this is done, compare the output/effectiveness of the skytweak when splitting the image into quadrants and when applying just a single shift to the entire image.

Also discussed a little bit the rotator angle for KMOS. If the rotator angle is negative, that means the rotation has been anti-clockwise. So adding 360 to the answer gives the correct angle. If the rotation is positive this will match directly to the local image rotator angle.

2.30 14-4-15: Meeting with Michele

Showed the results of analysing the data on the night of the 14th without including the spurious frame 9 - pleased with the results and how flat the 1D spectrum is looking. Task is to write a routine that takes a list of object and sky pairs, reduces them individually, finds the median difference between the sky counts and object counts, saves this to a vector and then plots the overall distribution of sky tweak performance with frameID. This should allow a semi-automatic classification of which frames skytweak is working badly on. Check to see that frame 9 on night 14 and frame 14 on night 15 stand out clearly on this plot.

What Michele also wants is a plot for both nights of the final graph of sky subtraction performance vs. IFU ID when the data is reduced without using the skytweak option. Plot this on the same set of axes as those used for the reduction with skytweak

Moving on from these final checks we're going to focus on optimal PSF spectrum extraction. This

is using the PSF of a star to monitor the seeing as the night progresses, and weighting the extraction of the 1D spectrum according to this PSF. Seeing weighted extraction. KMOS will place a star in each of the IFUs to monitor this, as the galaxy targets are too faint to do this sort of analysis on. Practically I take a datacube, collapse over wavelength space and fit a 2D gaussian to the remaining shape. Cut off the gaussian when the height falls off 3 sigma from the peak, and extract the parameters of the gaussian (full width half maximum and x,y positions). Then normalise the integral of the signal under the gaussian to 1 and evaluate the functional form of the gaussian at each of the spatial pixels. This will give the weighting profile defined by the gaussian. I should write a function which does this fit for a single given datacube in cubeClass and returns the parameters of the fit and also the weighting profile. Then write a script which applies this function to the datacubes recovered from reducing each object-sky pair. This way can monitor the seeing as a function of frame, and get another quick way to see if there are any frames which should be rejected when plotting then graph of FWHM against frame ID.

Finally the gaussian fitting function is applied to the stacked data, instead of on a frame by frame basis, to get the final science reduction weighting profile. Not quite sure how this is then applied to the galaxy in the case of our high redshift targets.

Also try some runs of the algorithm with the edge nan parameters set etc.

2.31 20-4-15: Meeting with Michele

Mainly to show the results of automating the frame inspection - liked the plots which show the performance IFU by IFU. Clear that he appreciates the thought of putting them in rows of 8 IFU's because that is how the detectors work, rather than just having them in a jumble. Need to figure out how to label the sky tweak performance by IFU ID properly, so that it leaves gaps where the IFU is not operational. This is the basis of deciding which frames to include in the analysis and which to abandon. My reduction pipeline should use the recipe which combines all of the frames independently with the -no-combine option specified. This will save the individual data cubes, which can then be combined at a later stage with the .sof file, using the kmo combine recipe. All in all need to start putting everything into a coherent and general pipeline which incorporates all of these stages of analysis automatically, and constructs the appropriate .sof file at each stage. Need to think about the requirements for having the comp build the .sof file and then code it. Or have a function which executes everything sequentially, which you pass a list of file names to or something.

Other things to improve/look at are the PSF FWHM - something is going wrong. Can either keep this in terms of pixel scale or convert to arcseconds using the native 1 pixel equivalent to 0.2 arcseconds conversion. I'm doing the FWHM analysis wrong. Need to pick one particularly bright star on one of the IFU's and track this throughout all of the frames. Monitor how the FWHM of this star changes from frame to frame and plot this. Separate the FWHM into different boxes of 'goodness', stack the images in these boxes to get the best results for the objects and the stars being tracked, extract the FWHM profile from each of these boxes and look at the extracted 1D spectra that results from each of these. Then the choice is down to us about how to combine the different boxes, so as not to smear out the best seeing with the poorest. This is when science judgement becomes important, what is the best way to add and combine and weight things to retain the best signal to noise?

2.32 27-4-15: Meeting with Michele

Meeting just after fixing the tracking of the standard star for computation of the PSF. Results of this seem to be good - also the binning of the objects is good. Asked Michele about what to do with

the stacked PSF mask computed in each of the bins - two issues: 1) surely the centre of this will be in the wrong position when applying to other objects and 2) Isn't the star going to be larger than the galaxy image? The answer to 1) is that yes you do. I need to take the array of values which specify the PSF mask and shift them to a given central value. There is probably some function in python which lets me do this. The answer to 2) is more complicated but good explanation of this. Basically the stellar PSF is the minimum possible. A star is a spatial delta function before passing through our atmosphere and having its light spread out over the seeing disk. A galaxy is a much more extended and complex object, which happens to look smaller as a result of being many orders of magnitude further away. The light from a galaxy already has some radial profile before hitting our atmosphere, and every point in this profile is dispersed over the seeing disk. We only see the brightest central part of the galaxy but there is signal over the whole image, just at a much lower level. If we could integrate indefinitely we would see this. So we are doing the correct thing by applying the stellar PSF to the center of the galaxy. The choice is left up to the scientist and the situation as to where to cutoff the gaussian profile. Noise increases with the number of pixels, but if the seeing is crap then you can't just choose the central few pixels, because only a small fraction of the total light from the object is concentrated there.

Need to go through the process of applying frameCheck to the files which are shifted with skytweak applied, and the files which are not shifted with skytweak applied, to see how much difference it makes to apply my shift algorithm. If this is minimal, maybe there is no point applying the shift algorithm prior to data cube combination. Try to make it so that we have two curves on the same plot - one for the shifted and one for the unshifted.

Then want to continue with the optimal spectrum extraction process, with a plotting algorithm that will take both the object spectrum and the sky spectrum and plot on the same set of axes. Want to be able to bin both plots up by a certain number of spectral resolution elements. i.e. if choose $n = 2$, the size of both the flux array and the wavelength array should half - combining the two in sum. Also asked some questions to help me out with the first year report. What is the readout bias? The pixels are read in columns of 64, with an amplifier reading the pixel counts for each column. These behave differently from their neighbouring amplifiers, and are not steady with time so that the different reads from the same amplifier would be offset by a constant amount. This is a limitation with the technology of infrared detectors and has to be empirically corrected for each detector and each frame.

The sample we will be looking at are redshift 3 galaxies. Dynamics, SFRs, abundances, morphologies - basically asking the question whether the physics that apply in the local universe are still appropriate at high redshift. i.e. can galaxy physical properties still be derived in the same way, given the physical conditions at high redshift. Velocities inferred from the shift of emission lines from the locations implied by the redshift. i.e. deviations from the systemic velocity. The higher redshift sample is looking for Lyman-a candidates, but is unlikely to uncover anything since the data aren't very good. Poor seeing. Seeing makes a huge difference - trouble is that in September we can potentially get some bad nights observing.

3 Kennicutt 98: Star Formation in Galaxies along the Hubble sequence

One of the most recognisable features of galaxies along the Hubble sequence is the wide range of young stellar content and star formation activity.

3.1 Introduction

Properties which are affecting the large scale star formation rate within galaxies:

- Morphological type
- Gas content
- bar structure
- dynamical environment

The first precise diagnostic techniques for measuring the SFRs of galaxies came in the 1970's and 1980's and included integrated emission line fluxes (Cohen 1976, Kennicutt 1983a), near ultraviolet continuum fluxes and IR continuum fluxes. More techniques developed as technology advanced. Interest in the field developed hugely over the following decade, due to two major revelations. The first was the discovery of a population of ultraluminous IR starburst galaxies (ULIRGs) by the Infrared Astronomical Satellite (IRAS) in the mid 1980's, an ubiquitous and extreme phenomenon. The second is the discovery of SFGs at high redshift, $z \sim 3$, allowing for the locally calibrated SFR diagnostics to be applied to distant galaxies and to directly trace the evolution of the SFR density and the Hubble sequence as a function of cosmic lookback time. Galaxies exhibit a huge dynamic range in SFRs, over six orders of magnitude even when normalised per unit area and galaxy mass.

3.2 Diagnostic Methods

Since individual young stars are unresolved in all but the closest galaxies, even when using HST, most of the information surrounding the SFR comes from integrated light measurements in the UV and FIR and from nebular recombination lines. Synthesis modelling forms the basis of all the methods.

3.2.1 *Synthesis Modelling*

Along the Hubble classification fork the spectra of galaxies change in several very noticeable ways. The blue continuum increases broadly, a gradual change in the composite stellar absorption spectrum from K-giant dominated to A star dominated and a drastic change in the strengths of nebular emission lines, particularly $H\alpha$. It is easy to show that the integrated light from stellar populations, although containing contributions from all stellar masses, is dominated from intermediate-mass main sequence stars. As a result the spectra and colors of galaxies fall on a relatively tight sequence, and the spectra of any particular object is dominated by the ratio of early to late-type stars. This makes it possible to use the observed colours to estimate the fraction of young stars and the mean star formation rate of recent times (10^{8-9} years.) What this means is that although all the stars contribute to the integrate spectrum, by far and away the most prominent features in the spectrum are produced by the youngest and most massive stars. This is why moving along the Hubble fork leads to a rise in the blue continuum, sharp rises in the strengths of the emission lines and a gradual change in the composite stellar absorption spectrum. This is also why the integrated colours and spectra of normals galaxies fall on a relatively tight sequence, with the properties of these observables being fairly constant for all galaxies on the sequence.

The simplest application of this approach would be to assume a linear scaling between the SFR and the continuum emission integrated over a particular blue or ultraviolet bandpass. Although this is a good approximation for young star forming galaxies the assumption breaks down for older galaxies, where a considerable fraction of this continuum emission is emitted by the older stars in the population. The scaling between SFR and continuum luminosity is however a smooth function of the colour of the stellar population, and this can be calibrated using an evolutionary synthesis model.

A grid of stellar evolution tracks is used to derive the effective temperatures and bolometric luminosities for various stellar masses as a function of time. So the equations of stellar evolution are coded into a time, mass, age, metallicity, SFH grid, and the differential equations are numerically evaluated at each point so that the values of the effective temperature and bolometric luminosity can be read off for various stellar masses as a function of time. The individual stellar templates are then summed together and weighted by an IMF, Krupa or Chabrier, which has a tail off at the low mass end of the IMF, to synthesize the luminosities, colours, or spectra of single age populations as functions of age. These isochrones can then be added together in linear combination to synthesise the spectrum of colours of a galaxy with an arbitrary star formation history. The four free parameters usually used in these models are the star formation history, galaxy age, metal abundance and IMF. Widely used models of star forming galaxies include those of Bruzual and Charlot (1993), Bertelli et al. (1994) and Fioc & Rocca-Volmerange (1997).

The models generate the SFR per unit mass or per unit luminosity as a function of the colour of the galaxy. The broadband luminosity of the galaxy by itself is a poor tracer of the SFR, as the SFR is shown to vary by more than an order of magnitude over the relevant colour range in Figure 2 of this paper. We need more information about the emission of the galaxy as a function of wavelength. More photometric points, more details about age, metallicity, history. The SFRs generated in this way are relatively imprecise, prone to systematic errors arising from uncertain knowledge of the IMF, metal content, reddening and age. The method should be avoided in cases where these quantities are likely to change systematically across a population of galaxies.

3.2.2 Ultraviolet Continuum

The above problems can be avoided by observing in a particular wavelength range that is free from the contamination of older stellar populations, and then assuming a linear relationship between the SFR and UV luminosity. The optimal wavelength range is 1250-2500 angstroms, longward of the Lyman alpha forest, but short enough to minimise the contamination from older stellar populations. This wavelength range is inaccessible from the earth for local galaxies ($z < 0.5$), but can be observed in the redshifted spectra of galaxies with $z \sim 1 - 5$. The Keck telescope first observed the redshifted UV continuum in a large sample of galaxies with $z > 3$. The synthesis models are again used to calibrate the relationship between measured UV continuum and star formation rate. The most important thing coming out of this section is that it's important to apply an SFR calibration method that is appropriate to the population of interest. The real benefit of using the UV continuum method is that it relies upon measuring the photospheric emission of the young stellar population and it can be applied to star forming galaxies over a wide range of redshifts. As a result it is currently the most powerful probe of the cosmological evolution of the SFR (Madau, 1996). The chief drawbacks of this method are the sensitivity to extinction and the form of the IMF.

3.2.3 Recombination Lines

As is shown in Figure 1 of this paper, the most dramatic change in the integrated spectrum with galaxy type is a rapid increase in the strengths of the nebular emission lines, which effectively re-emit the integrated stellar luminosity of galaxies shortward of the Lyman limit and so are sensitive to the young massive stellar population. The only stars which produce this flux of ionising photons are the young and massive population, and so the strengths of the H α etc emission lines are directly proportional to the number of young stars and hence the star formation rate. The relationship between SFR and nebular line strength is calibrated using a stellar evolutionary synthesis model. The primary advantages of this method are the direct coupling between the nebular emission and massive

star formation rate (the lower mass stellar population simply don't produce high enough energy photons) and the high sensitivity. As before, the limitations of this method are the uncertainties associated with extinction, the IMF and the assumption that all of the star formation is being traced by ionised gas. Estimates of the escape fraction are important when considering how to relate the nebular emission line strength to the SFR. The extinction of photons emitted from ionised gas clouds is the most important source of error, and the line of sight extinction can be estimated by comparing H α fluxes with IR recombination line fluxes. The ionising flux is produced almost exclusively by stars with M > 10 solar masses, and so the measured SFR is especially sensitive to the choice of IMF. However the H α line equivalent widths and galactic colours are sensitive to the slope of the IMF over a wide range of stellar masses and these can be used to constrain what that slope is.

3.2.4 *Forbidden Lines*

Due to H-alpha being redshifted out of the optical window at z > 0.5, there is much interest in calibrating bluer emission lines as quantitative SFR tracers. However these are weaker and more susceptible to stellar absorption. The strongest emission feature in the blue is the OII forbidden line doublet. Forbidden lines are not directly coupled to the ionising luminosity, however OII is well behaved enough that it can be empirically calibrated using H α as a quantitative SFR tracer. The main advantage of using this emission line is to examine the SFR and hence SFH up to higher redshifts and lookback times. Especially useful when used to look at high redshift galaxies, and as a consistency check of SFRs derived in other manners.

3.2.5 *Far-Infrared Continuum*

A significant fraction of the bolometric luminosity of a galaxy is absorbed by interstellar dust and re-emitted in the thermal IR, at wavelengths of roughly 10-300 μ m. Since the dust is preferentially absorbing in the UV, in principle the FIR emission can be a sensitive tracer of the young stellar population and the SFR. The efficacy of the FIR emission as a tracer of SFR, depends upon the contribution of young stars to heating of dust, and on the optical depth of dust in star forming regions. The simplest physical situation where this could apply would be a galaxy in which the UV-optical continuum emission is dominated by the young stellar population, and the dust opacity is high everywhere. Then the strength of the FIR emission is just directly proportional to the SFR, with the measurement being calorimetric. The real physical situation is more complex than this in the disks of normal galaxies. There are two components to the dust spectrum: The First a warm component, coming from the heating of the young stellar population with $\lambda_{peak} = 60 \mu m$ and a cooler component ($\lambda_{peak} > 100 \mu m$) arising in more diffuse dust clouds heated by the ISM radiation field. In blue galaxies both components can be the result of the young stellar population, but in red galaxies there are far less young stars and dust heating from the visible spectra of old stars may become very important. As a result of these two components, directly relating the FIR emission to SFR is a controversial topic and the calibration is not straight forward.

3.3 Disk Star Formation

4 Kennicutt 2012: Star Formation in the Milky Way and Other Galaxies

4.1 section 2

Reddening and extinction of starlight provided some of the earliest evidence for the existence of interstellar clouds. The main uncertainty in deriving the gas column density is the dust opacity in the mid-IR and the fraction of foreground emission. The energy absorbed by dust at short wavelengths is re-radiated at longer wavelengths with a spectrum determined by the dust temperature and the opacity as a function of wavelength. This takes the form of a modified blackbody usually. At 1mm wavelengths, the emission is almost always optically thin and close to the Rayleigh-Jeans limit for modest temperatures. Thus the millimetre wave continuum emission provides a good tracer of dust column density and mass.

Why is optical depth so important? If a particular transition is optically thick, we only observe a fraction of the source that is emitting. This means that incorrect physical properties such as mass, density and luminosity would be inferred by observing that transition. ‘Using CO intensity to estimate the column density of a molecular cloud is akin to using the presence of a brick wall to estimate the thickness of the building to which it belongs.’

4.2 Star Formation Rate Diagnostics: The Impact of Multiwavelength Observations

This section is describing the improvements in calibration and validation of the diagnostic methods for determining SFRs in galaxies. Updated synthesis modelling, IMFs, modelling of dust etc have all contributed towards reducing uncertainties, by up to an order of magnitude in several cases.

4.2.1 Star Counting and analysis of the colour magnitude diagram

Having the resolution to count individual stars within galaxies and use the formula given on page 545 to find the SFR.

4.2.2 UV Continuum Measurements: The Impact of GALEX

For a conventional IMF, the peak contribution to the UV flux shortwards of the Lyman-continuum is from stars with several solar masses. Hence measurements of this continuum should in theory directly trace stars formed over the past 10-200Myr. GALEX revolutionised this area, imaging two-thirds of the sky in the FUV(155nm) and the NUV(230nm) channels ([Martin & Fanson, 2005](#)). This was the first space based UV mission and so provided integrated UV fluxes and hence SFR estimates for hundreds of thousands of galaxies.

4.2.3 Emission Line Tracers

For a conventional IMF these lines trace stars with masses greater than 15 solar, with peak contribution from stars in the mass range 30-40 solar. As such, the lines provide a nearly instantaneous measure of the SFR, tracing stars with lifetimes of 3-10Myr.

Why isn’t Lyman-a used instead of H-a? The strength of the former is 8.7 times that of the latter in Case B recombination, making it an attractive tracer in principle, but in realistic ISM environments

the line is subject to strong quenching from the combination of resonant trapping and the eventual absorption by dust, usually quantified in terms of a Lyman-a escape fraction.

4.3 Infrared Emission: The impact of Spitzer and Herschel

Interstellar dust absorbs approximately half of the light in the universe and reradiates this in the IR, so measurements in the IR are essential for deriving a complete inventory of star formation. The Spitzer space telescope (Gehrz et al., 2007), (Werner et al., 2004) and the Herschel space observatory (Pilbratt, 2010) have provided transformational results in the field. Three other important space missions are the AKARI mission (Murakami & Baba, 2007), the Wide-Field Infrared Survey Explorer(WISE) Wright et al. (2010) and Planck.

5 Metallicity Measurement: OIII as an abundance indicator at high redshift

5.1 Introduction

The ratios of the strength of nebular lines are used as a metallicity indicator. Nebular line fluxes reduce dramatically when examining high redshift galaxies, and the wavelengths of these lines are shifted into the NIR, where the sky background is orders of magnitude higher than in the optical. Also, at a given redshift only a subset of the strong lines will fall into an atmospheric window and thus be accessible from the ground. Even at particularly favourable redshifts, such as $z \sim 2.3$ which shifts OII, OIII and H β , and H α and NII respectively into the middle range of the J, H and K bands, it is not possible to record all of these lines in a single exposure. Typically the observation of these lines requires different spectrograph settings, and this can easily introduce additional errors in the relative flux calibration. For these reasons there are practical limitations to the accuracy with which emission line ratios can be measured in high redshift objects.

6 The Evolution of the mass-metallicity relation at z greater than 3

6.1 Introduction

(Maiolino et al., 2008) Aimed at determining the evolution of the mass-metallicity relation at $z > 3$. For an initial sample of 9 star forming galaxies, the gas metallicities are measured by means of optical nebular lines redshifted into the NIR. The galaxy masses are accurately measured using Spitzer/IRAC data, which samples the rest frame near-IR stellar light in these distant galaxies. Previously, since the mass of galaxies has been so hard to measure, researchers have reported correlations between luminosity and metallicity, which is true in the broad sense that more luminous galaxies are also higher metallicity. However the study by Tremonti et al. (Tremonti & Heckman, 2004), looking at a sample of 53,000 SDSS galaxies, clearly revealed that the primary physical parameter driving the correlation with the gas metallicity is the (stellar) mass of galaxies and not their luminosity. Also there is a difference between the gas metallicity and the stellar metallicity, with similar relationships for both of these quantities. But what is responsible for the mass-metallicity relationship? One possiblity is that outflows, generated by starburst winds, eject metal enriched gas into the IGM preferentially out of low mass galaxies (due to the shallow gravitational potential wells), making their enrichment less efficient than in high mass systems. Alternatively, low mass systems are still at

an early evolutionary stage and are still to convert most of their gas into stars, hence they are poorly metal enriched relative to massive galaxies. This is so called ‘galaxy downsizing’, where massive galaxies already formed most of their stars rapidly and at high redshift, whereas the evolution of low mass galaxies extends to low redshifts. A third scenario is that the relation is a result of variations in the IMF high mass cutoff in different star forming environments. These factors have profound impact on the galaxy evolution. Therefore, it is clear that the mass-metallicity relation contains a wealth of information useful to constrain models of galaxy formation and evolution.

6.2 The AMAZE program

In this paper galaxies within the range $3 < z < 3.7$ are imaged using exposure times between 3 and 7.5 hours on source, to collect their spectra using the SINFONI near-IR integral field spectrometer. These observations are used to determine the gas metallicity, the details of this measurement are given in a later section but they rely upon strong line diagnostics and the $H\beta$ and O[III] lines which have been redshifted into the K-band.

6.3 Gas Metallicity

Describing the various different ways in which strong line ratios relate to the gas metallicity, and the different methods used to calibrate these ratios. There is generally a problem in using different methods, since they don’t produce the same gas metallicity, in fact varying by large amounts. There is no single method which is applicable over the entire range of metallicity observed in high redshift galaxies, and so the authors here rely on two different methods: At low metallicities using the locally calibrated electron temperature method, however at higher metallicities this method tends to saturate and to underestimate significantly the true metallicity, due to temperature fluxuations and gradients, both within individual HII regions and over the whole galaxy. At higher metallicities then, photoionisation models are an alternative method of calibrating strong line ratios. These are all subject to significant uncertainties and possible systematic effects.

6.3.1 *Determination of the gas metallicity*

Describing for 6 different calibrations and line ratios how the gas metallicity is inferred and then making plots of this.

6.4 Stellar Masses

Determining the stellar mass and other parameters with a standard χ^2 fitting to templates. Synthetic libraries of templates used, i.e. modelled photometry with different parameters varying. That is why as many photometric points as possible are gathered when carrying out this fit. The BC03 ([Bruzual & Charlot, 2003](#)) templates are used when comparing to the results of others, since these are used in previous analyses. However the M05 ([Maraston, 2005](#)) models are preferred since they include the contribution of TP-AGB stars to the evolution of the system.

6.5 The mass metallicity relation at high redshift

Emphasis on cross-calibrating both the metallicity scale and the mass scale, when previous worked have used different IMFs. Different surveys at different redshifts use different strong emission line ratios in order to infer the metallicity. The mismatch between the different calibration scales may introduce artificial evolutionary effects of the mass-metallicity relation. Different datasets are used

for the three plots show in Fig. 7, demonstrating the evolution of the mass metallicity relation at different redshifts. Careful steps are taken to ensure that the data are properly calibrated at each stage. For the comparison to the Erb et al. (Erb et al., 2006a) $z > 2$ results, the metallicity is re-determined in each mass bin using the calibration defined in section 5 so to be consistent with the other results. The authors adopt a consistent quadratic fit to the mass/metallicity data points by shifting the quadratic function used to fit the data points in the local universe in mass and metallicity, and determining two free parameters at each redshift. These parameters are listed in table 5 of the paper.

6.5.1 Aperture effects

Since galaxies are characterised by metallicity gradients, with metallicity decreasing towards the outer regions, a possible caveat when comparing metallicities at different redshifts is the different aperture projected on the source. In particular at high redshift spectroscopic surveys are likely to cover the whole galaxy, whereas at lower redshift the higher metallicity central region is sampled preferentially, an effect which may mimic a metallicity evolution. This is expected to be particularly important for local low mass galaxies, where the covering factor can be as low as 20%, however when compared to the steep gradient of the mass metallicity relation, this effect certainly would no dominate.

6.5.2 Selection Effects

It is important to consider that when comparing the mass-metallicity relation at high and low redshifts, we are comparing different classes of objects that are not necessarily linked from an evolutionary point of view. As a consequence, the evolution of the mass-metallicity relation inferred in this paper should be regarded as the evolution of the mass-metallicity relation of galaxies representative of the density of star formation at each epoch, and not the evolutionary pattern of individual galaxies. This section seeks to confirm that indeed the galaxies in the sample are representative of the SFR at $z = 3.5$.

The selection requirement that stars must have a highly reliable spectroscopic redshift may bias the sample towards sources with strong UV continuum or strong Lyman-alpha, hence higher than average SFR. Basically this section is emphasising that LBGs should not vary significantly than other types of galaxies, but this could potentially be a selection bias effect.

6.6 The evolution of the mass metallicity relation

The mass metallicity relation evolves more steeply at higher redshift - since more of the age of the universe is encapsulated between the redshift range 0 - 2 this fact becomes apparent. Figure 9 of this paper makes this fact especially clear. Clearly $z = 3.5$ is a major epoch of star formation activity. Also the slope of the mass metallicity relation seems steeper for low mass galaxies than high mass

6.7 Comparison with models of galaxy evolution

It is not simple to compare model predictions with observational results. Indeed, theoretical models predict a variety of galaxy populations, spanning a wide range properties, while observations are limited to samples matching the survey selection criteria. There is significant discrepancy between observations and simulations shown in Figure 10. De Rossi et al. (de Rossi et al., 2007) suggest that the reason for the discrepancy is the lack of significant SN feedback in their simulations, which would remove metal enriched gas and lower the global gas metallicity. However the observed data

(Leitherer & Schaerer, 1999) are also inconsistent with simulations including SNII and hypernovae by Kobayashi (Kobayashi et al., 2007). In summary, there are currently no simulations that can satisfactorily reproduce the observed mass-metallicity relationship at $z \sim 3$. The closest match is probably with Governato

6.8 Summary and Conclusions

The results suggest that galaxies at $z > 3$ are assembled from relatively un-evolved sub-galaxies, whose star formation efficiency is low. Most of the chemical evolution must occur once the small galaxies are already assembled into bigger ones. This implies that most of the merging occurs before most of the star formation.

7 Savaglio: The Gemini Deep Survey - redshift evolution of the mass-metallicity relation

7.1 Introduction

The exploration of the chemical enrichment of distant galaxies is carried out using two different methods. The first is the well known strong emission line method, using emission from warm HII regions in integrated galactic spectra, however this becomes significantly challenging at high redshift with the shift of emission lines into the NIR and the observed strength of lines being very weak. The second method is the observation of absorption lines in the neutral interstellar medium of galaxies crossing QSO sight-lines, and gives information on one line of sight in the galaxy.

8 Metallicity Measurement: Hughes Thesis

8.1 Introduction: Measuring Metallicity

The chemical composition of galaxies provides a crucial insight into the processes governing galaxy evolution. Star formation episodes convert gas into stars, and heavier elements are then produced via nucleosynthesis in the cores of these stars. These metals are then expelled into the surrounding medium in the later stages of stellar evolution, thus enriching gas that may become fuel for stars in future star formation episodes. Therefore the abundance of heavier elements present in a galaxy, the metallicity, provides an important indicator of the evolutionary history of a galaxy. There are a number of different methods for estimating the metal content of a galaxy, some of which measure the **stellar** metallicity and some of which measure the **interstellar gas** metallicity. Mehrt (Mehlert et al., 2002) et al. describe the measurement of stellar photospheric absorption lines and Savaglio (Savaglio et al., 2004) et al. measure interstellar absorption features to trace the stellar metallicity, whereas the abundance of the interstellar gas is estimated via emission for gaseous nebulae. In general it is easier to measure the metallicity of the diffuse interstellar gas, rather than attempting to measure absorption lines from a poorly resolved stellar population. Need to discuss this point with Michele though. This work focusses on obtaining an estimate of galaxy metallicity via the abundance of oxygen in the interstellar gas, and the terms ‘abundance of oxygen’ and ‘metallicity’ will be used interchangeably.

8.1.1 Determining the metallicity

The gas heated by UV photons emitted by young stars becomes ionised, recaptures electrons and begins to re-emit photons. The spectrum of this emission reveals the chemical properties of the IS gas. This section of the thesis gives examples of the most common elements observed in the spectrum. As well as emission via electron recapture, the electrons in heavier elements can be collisionally excited, and since the density of electrons makes collisional de-excitation unlikely, these excited electrons then decay back to the ground state via photo-emission. Hence the ‘forbidden’ or ‘collisionally excited’ lines are also visible in the spectra of these emission nebulae. The word forbidden is misleading, more appropriate would be to say highly unlikely.

The intensity of emission lines is dependent upon the electron temperature T_e , the number density n_e and the chemical composition of the gas and so obtaining estimates of these quantities is crucial for obtaining a metallicity estimate. How do we do so? With ratios of pairs of particular emission lines. The electron temperature is found from pairs of emission lines from two different levels of a single ion with different excitation energies. An example formula is given in the thesis for this. The electron number density is determined by looking at two different levels with a similar excitation energy but with different radiative transition probabilities. Once the density and temperature are known, the abundance ratio between two ions can be determined from the relative intensity between the measured lines, with a factor of the emission coefficient $j(T_e, n_e)$. This is the direct T_e method and is faced with several observational challenges, e.g. the long integration times required to observe the emission lines required to infer T_e and n_e and the unresolved O[II] and S[II] lines. As a result other observational methods were developed, empirically calibrating metallicity ratios from T_e measurements of nebular regions in the local universe. Theoretical calibrations between different emission line ratios and metallicities are also possible by combining stellar population synthesis models with photoionisation models of nebulae. Another approach is to simultaneously fit all the strong emission lines and use theoretical models to generate a probability distribution of metallicities and statistically estimate abundances. Practically the emission from nebulae are observed in the integrated spectra of galaxies. Using these methods the average global abundances of a galaxy can be determined.

8.1.2 Calibration Methods

So as discussed in the previous section, the calibration between the emission line ratios and the oxygen abundances are either determined empirically, theoretically or by using a combination of data and theory. This section describes the 6 different calibration methods used in this study, all of which quote the abundances of oxygen in terms of $12 + \log \frac{O}{H}$? Ratios of emission lines seem to correlate with abundance throughout specific intervals - why are they not always relating to the abundance? Overall, all of these methods rely first on going out with your telescope and collecting the spectra of objects for which the gas metallicity is to be measured. Once the raw data is reduced in the data analysis pipeline the end result should be a spectra of the relative strengths of emission lines. These ratios give information about the gas metallicity, and various theoretical and empirical calibrations convert the ratios into gas metallicity. The main methods are the R_{23} line ratio, the $\frac{N[II]}{H_\alpha}$ ratio and the $\frac{O[III]}{N[II]}$ ratio. But why are these particular line ratios chosen?

8.1.3 Discrepancies between Calibrations

Discrepancies as large as 0.6dex found between empirical and observation calibration methods found in the study of Liang et al. (Liang et al., 2006). It is crucial to use the same calibration method for any comparison of the M-Z relation because of these discrepancies. In an effort to facilitate comparisons between the results of various samples, KE08 determined conversions allowing metallicities derived

with different calibrations to be converted into the same base calibration. The new conversions removed the 0.7 dex systematic discrepancies. So a better estimate for galaxy gas metallicity is found by using lots of different calibration methods, converting to the same base calibration and then averaging the results from each of these.

8.1.4 *Base Conversion*

Describing the details of how to express different calibration methods in the same base calibration. Fitting a polynomial of degree 4 to find the base metallicity - Kewley 2008 ([Kewley & Ellison, 2008](#)) is crucial to understanding the conversions between the different calibrations. The conclusion is that the D02 method is the best base calibration to use, which disagrees with the result in the Kewley paper that the M91 calibration is best. The analysis proceeds in the D02 base calibration for the HRS+ sample of galaxies, and in chapter 9 the author studies the M-Z relation.

8.2 The Mass Metallicity Relationship

As the stellar mass and metallicity respectively measure the amount of gas converted into stars and the amount of gas converted into metals, the evolutionary stage of a galaxy can be inferred from reliable knowledge of these two quantities. Therefore the M-Z relation provides a valuable tool for studying the chemical evolution of galaxies. However despite mounting observational evidence for the relation, many questions remain regarding the origin, scatter and possibility of environmental dependence. No strong environmental dependence of the M-Z relation reported throughout the paper.

9 Kewley 2008: Metallicity Calibrations and the mass-metallicity relation for star forming galaxies

9.1 Abstract and Introduction

Mainly that the choice of metallicity calibration has a large impact on the slope and shape on the mass-metallicity relation

10 Kewley and Dopita: Using strong lines to estimate abundances

10.1 Introduction

Using a combination of stellar population synthesis and photoionisation models to develop a set of ionisation parameter and abundance diagnostics based only on the use of the strong optical emission lines. These optical emission lines are the recombination lines of both Hydrogen and Helium, as well as the collisionally excited lines observed in one or more ionisation states of heavy elements. Oxygen is commonly used as the reference element because it is relatively abundant, emits strong lines in the optical regime, it is observed in several ionisation states, and line ratios of frequently observed lines can provide good temperature and density diagnostics. However the densities of extragalactic HII regions are so low that the density sensitive line ratios are rarely used.

One of the major line diagnostic ratios used is R_{23} first proposed by Pagel et al. ([Pagel et al., 1979](#)), the logic for using this ratio is that it provides an estimate of the total cooling due to oxygen, which

given that oxygen is one of the principle nebular coolants, should in turn be sensitive to the oxygen abundance. This ratio then has to be calibrated, which isn't an easy thing to do due to the lack of high quality independent data. For low metallicites, the OIII4363 line can be used, but above this detailed theoretical model fits to the data must be used. As a result there are several different documented calibrations of this line ratio. A further drawback of using R_{23} is that it depends also on the ionisation parameter q , defined as:

$$q = \frac{S_{H^0}}{n} \quad (2)$$

A further difficulty in the use of this ratio is that it is double valued in terms of the abundance, i.e. there will be a lower branch and an upper branch abundance estimate from this. When only double valued abundance diagnostics are available, an iterative approach which solves explicitly for the ionisation parameter also helps to resolve the abundance ambiguities, as will be described in this paper.

Major advances throughout the late 90's and early 2000's in modelling the emission spectra of starburst galaxies, due to the availability of new data, better stellar evolutionary tracks which include mass loss and overshooting and recent advances in nebular physics. Better photoionisation models which include self-consistent treatment of nebular and dust physics. These are used in conjunction with stellar population synthesis models to synthesise the spectra of galaxies from the UV to the X-ray regime. Throughout this paper, the authors use these models ([Dopita & Kewley, 2000](#)), ([Kewley & Dopita, 2001](#)) to simulate the emission line spectra of HII regions and starburst galaxies respectively - the results of the models are then used to develop an optimal scheme for abundance determination based on the range of possible combinations of bright optical or IR emission lines which are likely to be available to the observer.

10.2 Models

The stellar population synthesis codes PEGASE ([Fioc & Rocca-Volmerange, 1997](#)) and STARBURST99 ([Leitherer & Schaerer, 1999](#)) were used to generate the ionising EUV field. These codes take the Salpeter IMF with appropriate mass range, a range of different metallicities and then generate the galaxy SED at different timesteps by using the equations of stellar evolution applied to a population of stars governed by that choice of IMF. This EUV field is then input into the photoionisation and shock code ([Sutherland & Dopita, 1993](#)), where the dust physics are explicitly dealt with and the pressure chosen to correspond to typical values in HII regions. In the rest of the paper, figures correspond to a grid of metallicities between 0.05 and 3 times the solar value.

10.3 Diagnostic diagrams for the ionisation parameter

Assuming that the metallicity and the shape of the EUV spectrum are defined, the local ionisation state in an HII region is characterised by the local ionisation parameter and all models with similar q will have very similar spectra. Some of the abundance diagnostics rely upon the value of q , and are not useful unless this value is found. The best way to find q , providing the EUV spectrum of the source is reasonably well constrained, is to take ratios of emission lines of different ionisation stages of the same element. Data points are generated in the models for the ratios of these emission lines and plotted against a grid of values for q . Third order polynomial fits are carried out first for the O[III]/O[II] ratio to give the diagnostic diagram, however this ratio depends also on metallicity. If the S[III]/S[II] ratio is available this provides a very useful diagnostic diagram since the metallicity

dependence is much weaker. Practically then, when data is collected the emission line ratios are found and the value of q for this ratio can be read from one of these graphs.

10.4 Abundance-Sensitive Diagnostic Diagrams

The heart of the paper. Now the same is done as before but lots of emission line ratios are plotted against metallicity, for different values of q and I can see that some of these ratios are far more sensitive to the value of q than others. Knowledge of the emission line ratio observationally then tells us what the metallicity is. This is calibration of the emission line ratios, however some of the ratios are clearly double valued. Will not write out the descriptions for each of the diagnostic diagrams here, see the paper. Main discussions focused around the ranges in metallicity where some ratios are better than others, i.e. where there are strong responses in the ratio to changing metallicity, and why this is the case. Also the sensitivity to reddening when the lines used in the ratios are separated by a wide range in wavelength. Also the combination of different diagnostic diagrams for those which are twin valued to gain an initial ‘guess’ as to what the metallicity is.

10.5 Comparison with other bright line techniques

The data used in previous abundance calibrations have been selected in heterogeneous ways, it is therefore important to take care when comparing different abundance diagnostics to account for any biases introduced throughout the data selection stage. Comparing against the previously popular models of M91 ([McGaugh, 1991](#)), Z94 ([Zaritsky, 1994](#)) and C01 ([Charlot & Longhetti, 2001](#)). Kewley presents a model flow diagram for optimising the number of metallicity estimates from a given set of data. Lots of figures showing the methods of the papers listed compared with the average metallicity estimates of all the papers.

10.5.1 Which Diagnostic to use?

Refer back to here in the future - although the N[II]/O[II] seems to be by far the best.

10.6 Optimised Abundance Determination

The techniques listed here are all individually subject to either systematic or random errors and limited range in applicability. It is possible therefore to derive a combined abundance indicator which uses contributions from the different methods in different metallicity ranges. This paper provides all the necessary calibrated equations for determining the abundance at sensible values of $12 + \log(\frac{O}{H})$.

11 Erb: The mass metallicity relation at $z > 2$

11.1 Abstract

([Erb et al., 2006a](#)) From a selection of 87 rest-frame UV selected galaxies with mean spectroscopic redshift that is greater than 2, the authors study the correlation between galay metallicity and stellar mass. The stellar masses are determined from SED fitting to 0.3 - 8 μ m photometry, the sample is split into six bins in stellar mass, and six composite H α + N[II] spectra are constructed from all of the objects in each bin. The oxygen abundance is estimated in each bin from the mean N[II] / H α ratio and find a monotonic increase in metallicity with increasing stellar mass. The conclusion is that the mass metallicity relation at high redshift is driven by the increase in metallicity as the gas

fraction decreases through star formation and is likely modulated by metal loss from strong outflows in galaxies of all masses.

11.2 Introduction

Any first year review report should start off with a discussion of the first measures of the mass metallicity relation, (Lequeux & Peimbert, 1979), and how this subsequently progressed onto discussions of the easier to measure luminosity metallicity relation, e.g. (Zaritsky, 1994), (Skillman, 1989) and (Salzer et al., 2005). It has long been recognised that a correlation between stellar mass and gas-phase metallicity is a natural consequence of the conversion of gas into stars in a closed system. The yield is defined as the mass of metals produced and ejected by star formation, in units of the mass that remains locked in long-lived stars and remnants.

11.3 Mass and Metallicity Measurements

Mass was measured by fitting model spectral energy distributions to the multiwaveband photometry, using the procedure described in detail in Shapley (Shapley et al., 2005) and Erb (Erb et al., 2006b) which uses the BCO3 (Bruzual & Charlot, 2003) stellar population synthesis models and the Calzetti extinction law (Calzetti et al., 2000), with a variety of ages and extinctions to match the observed photometry. The best fit models yield the stellar mass and the SFR. The Stellar masses are computed using a Chabrier IMF (Chabrier, 2003), which results in masses and SFRs 1.8 times smaller than those computed using a Salpeter IMF. Also the Stellar mass is the integral of the SFR over all times, and so is the total mass of stars formed to that date, rather than the current mass in living stars. For that choice of IMF the current living mass in stars is between 10-40% lower, depending on the age of the galaxy in question. As discussed by Papovich et al. (Papovich, 2001), one downfall of this type of modelling, i.e. fitting the observed photometry with SPS models and dust extinction laws, is that older stellar populations may be masked by young starbursts, leading to underestimates of the total stellar mass. This is shown by the authors to not be the case statistically, although it can't be ruled out in all cases.

The metallicities are measured by dividing the sample into six mass bins, with 14 or 15 galaxies in each of these. Now, the most direct way to determine the abundances of metals from the observed emission-line fluxes in HII regions is through the measurement of the electron temperature T_e . As the metallicity of the gas increases, the cooling through metal emission lines also increases, resulting in a decrease in T_e . The ratio of the auroral (transition between the second lowest excited state to the first lowest) and nebular (transition between the first excited and ground state) emission lines of the same ion is extremely sensitive to electron temperature and so measuring these lines has been the preferred method for estimating the abundance of metals in HII regions. However the auroral lines, particularly the widely used OII4363 line, become extremely weak at metallicities above 0.5 solar, and undetectable at all in the low S/N spectra of distant galaxies. As a result, people resort to empirical ‘strong line’ methods, which are based on the ratios of collisionally excited forbidden lines to hydrogen recombination lines. As usual, the calibrations are subject to significant biases and base calibration discrepancies - so absolute values of metal abundances are still quite uncertain. However, fortunately for this paper relative abundances of similar objects determined using the same method are more reliable.

The available data at these redshifts limits the options for abundance determination. Have to think about how much observing time would be required to collect the data required for certain ratios. As a result the NII/H-alpha ratio was used for the majority of galaxies in this sample. This ratio was first suggested by Storchi-Bergmann in 1994 (Storchi-Bergmann et al., 1995) and was furthered refined by Pagel and Pettini in 2004 (Pettini & Pagel, 2004). Using the method described in P04:

$$12 + \log\left(\frac{O}{H}\right) = 8.90 + 0.57 \times N2 \quad (3)$$

A further problem of the N2 method is that this emission line becomes weak at low metallicity - and is difficult to detect in the spectra of individual objects. In an attempt to overcome this problem, the authors construct the composite spectrum from binning the objects by stellar mass - which increases S/N and averages over metallicity and mass to reduce the errors on both of these quantities.

Empirically the ratio is measured by first fitting the H-alpha emission line to find the flux, central wavelength and width and then constraining the NII line to have the same width and a central wavelength fixed by the H-alpha position. The rms of the spectrum between emission lines is used to determine the typical noise in each spectrum; because the galaxies are at different redshifts the systematic effects of the night sky lines are minimised in the composite spectrum. This procedure allows the metallicity and metallicity error to be computed easily.

11.4 Mass-Metallicity relation

Clear and unambiguous trend - higher stellar mass and higher metallicities. The origin of this relationship is investigated later in the paper.

11.4.1 Composite Ultraviolet Spectra

These are said to rich in stellar absorption features that provide abundance diagnostics for the young stellar populations. The difficulty is that these are low contrast features, usually requiring data of higher quality than can be obtained with current instrumentation. Nevertheless it is worthwhile to examine whether the rest frame UV spectra of the galaxies under question are consistent with the abundance trend revealed in Figure 3.

Two UV spectra are constructed using coarser mass binning than before to improve the S/N so that the spectral features can be clearly distinguished; these are plotted in Fig.4 normalised to the stellar continuum following the procedure described by Rix et al. (Rix et al., 2004) LOOKS LIKE A GOOD PAPER TO READ. Also reproduced synthetic spectra generated with the Starburst99 code (Leitherer & Schaerer, 1999) for the standard case of continuous star formation and salpeter IMF. Standard Stellar libraries available using Starburst99, one for the MW galaxy and one for the MC. The higher metallicity library provides a plausible fit to the higher mass bin UV continuum. The authors don't attempt a quantitative comparison - believing that this isn't warranted in the current situation. However at a qualitative level, they conclude that the higher mass bin has roughly solar metallicity and the lower mass bin has roughly MC metallicity - broadly consistent with the values found from the NII/H-alpha ratios. There are other obvious differences in the composite UV spectra, most notably the strengths of the Ly-alpha and CII emission lines. The CII doublet shows a strong inverse metallicity dependence. As metallicity increases, the temp of HII regions decreases, as do the relative populations of the collisionally excited levels from which these emission lines originate.

11.4.2 Luminosity Metallicity relationship

There is clearly a much weaker relationship between luminosity and metallicity than between mass and metallicity. The trend is not monotonic and it is not statistically significant. There is clearly much more physical meaning in a mass metallicity relationship - there is large variation in the optical mass to light ratio at high redshift. A corollary of this is that the observed local luminosity metallicity relationship is a consequence of the tight relationship between mass and luminosity at local redshifts.

11.5 The Origin of the mass metallicity relationship

A correlation between the gas phase metallicity and stellar mass can plausibly be explained by either the tendency for lower mass galaxies to have higher gas fractions (McGaugh & Blok, 1997), (Bell & de Jong, 2000) and thus be less enriched, or by the preferential loss of metals from galaxies with shallow potential wells by galactic-scale winds. With the relevant information on the star, gas and metal content of the galaxy, the two effects can be differentiated.

Simple closed box model of chemical evolution The gas fraction is expressed as the ratio of the gas mass and the sum of the gas and stellar masses, the true yield y is the ratio of the mass of metals produced and ejected by star formation to the mass locked in long-lived stars and remnants. The true yield is a function of stellar nucleosynthesis and as in previous studies (Tremonti & Heckman, 2004), (Garnett, 2002) the authors assume that this is constant. The metallicity is then given by:

$$Z = y \ln \frac{1}{\mu} \quad (4)$$

The equation can then be inverted to give the effective yield y_{eff} from the observed metallicity and gas fraction. If the simple model applies, y_{eff} will be constant for all masses and equal to the true yield y . The authors use a similar approach to Tremonti et al. (Tremonti & Heckman, 2004), using the H-alpha luminosity and the Schmidt relation to find the gas mass and then looking at μ within different mass bins. Strong trend for decreasing gas fraction with increasing mass and also for a decrease in the effective yield with increasing mass.

Given the ubiquitous signatures of galactic scale outflows in the kinematics of $z \sim 2$ galaxies, we now consider the effects of such outflows on the metallicities of the galaxies. To address this question we modify the simple model to include gas outflow at rate Myr^{-1} , which is a fraction f of the star formation rate. It can then be shown that the metallicity is given by equation 4 of that paper. The best fitting model is found to have supersolar metallicity and a high outflow rate.

11.5.1 Redshift evolution of the mass-metallicity relation

Direct comparisons are difficult due to the different calibration methods used to find the metallicity. However there are a sample of four galaxies for which all four emission lines used in the different calibrations are available and the $\frac{OIII}{H\beta}$ ratio measures metallicity roughly 0.17dex less than the $\frac{NII}{H\alpha}$ ratio. Combination of this effect and the locations of the SDSS fibers tracing only the innermost region of galaxies leading to uncertainties of roughly a factor of 2, this is the same magnitude as the offset itself.

There are reasons to believe that there may be a real evolutionary offset in the mass-metallicity relation, and we proceed with the discussion under this assumption. The higher redshift sample have gas fractions more than twice as high as the local SDSS sample, placing them at an earlier stage of converting their gas to stars. Given this less evolved state, it is not surprising that they should have lower gas phase metallicites. Simple consequence of lower mass galaxies using their gas over a more protracted period, high mass galaxies likely to exhaust their gas on shorter timescales. It is also entirely possible that the local sample of T04 are not the evolutionary descendants of the $z \sim 2$ sample. Such a conclusion is drawn from evolving the clustering properties of the high redshift sample to the local universe - the weakly clustered late type galaxies studied by T04 do not match and it would be more relevant to compare the mass metallicity relation between local early-type galaxies.

12 Tremonti: The origin of the mass-metallicity relation from 53,000 SDSS galaxies

12.1 Introduction

Getting to the stage where a lot of this has already been read, so will not take as detailed notes anymore. Just things that seem different to what has been read before. Although there is a really nice opening paragraph here which I'll quote: 'The stellar mass and metallicity of galaxies are two of the most fundamental physical properties of galaxies. Both are metrics of the galaxy evolutionary process, the former reflecting the amount of gas locked up into stars, and the latter reflecting the reprocessing of gas by stars and any exchange of gas between the galaxy and its environment. Understanding how these quantities evolve with time and in relation to one another is central to understanding the physical processes that govern the efficiency and timing of star formation in galaxies.'

Feedback has been regarded as an important part of galaxy evolution since the 70's - however it is a complex hydrodynamical phenomenon, with the majority of the energy and newly synthesised metals existing in the hot and hard to observe coronal phases. This complexity has prevented the development of physically accurate prescriptions for incorporating feedback into semi-analytical and numerical simulations of galaxy formation.

The development of more sophisticated models for stellar populations in the early 2000's, e.g. ([Bruzual & Charlot, 2003](#)), has resulted in major advanced in our ability to derive physical properties from observables. BY FITTING THE OBSERVED DATA WITH THE MODELS AND FINDING OUT WHAT THE PARAMETERS ARE.

12.2 SDSS Data

12.2.1 Emission Line Measurement

As expected the continuum is the most complicated part of this analysis and requires work to account for the absorption features as well as the emission features. In order to maintain speed and flexibility, the SDSS spectroscopic pipeline performs a very simple estimate of the stellar continuum using a sliding median average. While this is generally adequate for strong emission lines, a more sophisticated treatment of the continuum is required to recover weak features and to properly account for the stellar Balmer absorption, which can reach equivalent widths of 5Å. To account for this the authors developed a special code which makes use of the BC03 ([Bruzual & Charlot, 2003](#)) stellar population synthesis models to build a library of template spectra of single stellar populations. The templates include models of different ages and metallicities, and for each galaxy the templates are transformed to the appropriate redshift and velocity dispersion to match the observed data. Then perform a nonnegative least squares fit to determine which is the most appropriate template. Since the authors are particularly interested in the weak spectral features they adopt a special strategy: all of the emission lines are fitted simultaneously with gaussians, requiring the balmer lines have the same width and velocity offset, and also that all of the forbidden lines have the same width and velocity offset. The virtue of these constraints is that they minimise the number of free parameters and effectively allows the stronger lines to be used to help constrain the weaker ones. Extensive by-eye observation suggests that our continuum and line fitting methods work well. This is a really good idea - would it be possible to implement this with lmfit? The weaker lines are always the hardest to measure accurately, so by using the strong lines to constrain their widths would get much fewer free parameters and also more reliable fits.

12.2.2 The Galaxy sample

Impose a redshift cut of $0.005 < z < 0.25$ and that the fibre observes more than 10% of the total galaxy light. Also need the $H\alpha$, $H\beta$ and NII lines to be detected at greater than 5σ , so would expect particularly high resolution in the resulting spectra, which does indeed appear to be the case. Also require that the parameters used for galaxy mass estimation have small errors, AGN to be excluded using the traditional BPT diagram and select the star forming galaxies using the formulation of Kauffmann et al. (Kauffmann, 2003). Result is the trimming of 211000 galaxies down to the 53,400 used in the subsequent analysis.

12.3 The Physical Properties of galaxies

12.3.1 Measuring Metallicity

From Oxygen abundance as usual - this is the canonical ‘metal’ used for ISM studies, as it is the most abundant, is only weakly depleted onto dust grains and also displays strong lines in the optical. There are also several advantages to inferring metallicity from nebular lines rather than from stellar absorption features via Lick indices: firstly the S/N in emission lines can greatly exceed that of the continuum. Secondly, nebular abundance is free from the uncertainties due to age and α -element enhancement that plague the interpretation of absorption line indices. Thirdly, nebular metallicities are easier to interpret in the context of chemical evolution models because they represent the present-day metal abundance rather than the luminosity-weighted average or previous stellar generations. The disadvantage of nebular line abundance methods is that the analysis is limited to galaxies with ongoing star formation. Strong line abundance determination methods were pioneered by Alloin et al. and Pagel (Alloin & Collin-Souffrin, 1979), (Pagel et al., 1979). Here the metallicities are measured in a more refined statistical way, using the model of Charlot and Longhetti (Charlot & Longhetti, 2001) to compute the likelihood distribution of the metallicity - the median of which gives the metallicity and the width of which gives the error on the metallicity.

An issue which remains is whether spatially averaged spectra can produce truly representative spectra in the presence of radial variations in temperature, ionisation, metallicity and dust extinction (Kobulnicky, 1999)

12.3.2 Measuring Stellar Mass

The stellar mass of a galaxy cannot be inferred directly from its optical luminosity as the stellar mass to light ratio depends strongly on the galaxy’s star formation history and metallicity. Slightly bizarre Bayesian method of assigning stellar masses, by looking at the M/L ratios for galaxies selected from a grid of realisations with different ages, metallicities and star formation histories.

12.4 The Luminosity Metallicity relationship

Use kcorrect (Blanton et al., 2003) to measure fixed frame galactic magnitudes for comparisons to the results of other surveys, which in the past have primarily focussed on the luminosity metallicity relationship due to the relative difficulty of measuring stellar mass. Using a linear least squares approach to fit the data as is typical for this relationship. Using the bisector method, which takes the two lines $Y \propto X$ and $X \propto Y$ and plots the bisector. The relationship between mass and metallicity found in this work is:

$$12 + \log\left(\frac{O}{H}\right) = -0.185M_B + 5.238 \quad (5)$$

which is intermediate between the results found by Kobulnicky and Zaritsky (Kobulnicky, 1999) for local irregulars and spirals and by Melbourne and Salzer.

12.5 The mass metallicity relation

The principal difference between the mass-metallicity and luminosity-metallicity relations is the more pronounced turnover seen at high metallicity when mass is used as the independent variable.

12.6 The Origin of the mass metallicity relation

Again either the tendency of lower mass galaxies to have higher gas fractions and thus be less enriched, or for lower galaxies to have shallower potential well and thus be subject to the loss of metals through galactic scale winds. It is not a priori clear whether this scale is one of enrichment or of depletion. For example if over a hubble time, more massive galaxies form fractionally more stars than their less massive counterparts the observed mass-metallicity relation represents a sequence in astration. However, if galaxies form similar fractions of stars, then the relation could imply that metals are selectively lost from galaxies with small potential wells via galactic winds. Recent observations have confirmed that gas mass fractions decrease with increasing stellar mass (McGaugh & Blok, 1997), (Bell & de Jong, 2000), (Boselli & Gavazzi, 2001), which is a trend which seems to suggest that low mass galaxies are unenriched rather than depleted. However, observations of starbursts have revealed the nearly ubiquitous presence of galactic winds (Heckman, 2001), while studies of X-ray bright clusters have demonstrated the presence of copious metals in the intracluster medium (Gibson et al., 1997) and absorption line studies have revealed the presence of metals in the intergalactic medium (Ellison et al., 2000).

Given the existence of these contradictory pieces of information, anecdotal arguments are of little use - one needs a direct test of the origin of the mass-metallicity relation. This is from chemical evolution models, for which one needs to know the gas mass fraction. This is found by invoking another well known empirical correlation, the Schmidt star formation law (Jr, 1998), which relates the star formation surface density to the gas surface density. The Schmidt law is inverted to find the gas surface density, the stellar surface density is found using the spectroscopically defined mass to light ratio and the gas mass fraction is then defined as:

$$\mu_{gas} = \frac{\Sigma_{gas}}{\Sigma_{gas} + \Sigma_{star}} \quad (6)$$

The yield of the galaxies can then be found. The yield is simply the mass of metals produced and ejected by star formation per unit time. The authors then plot the yield as a function of total baryonic mass for all of the galaxies in the survey, finding that baryonic mass and effective yield are highly correlated. Also by the inclusion of the other datasets that galaxies clearly do not evolve as closed boxes and that inflows and outflows are important throughout the evolutionary cycle. The authors then argue that the relationship between baryonic mass and effective yield is the consequence of galactic winds expelling material.

12.7 Sources of Systematic Error

Aperture effects again playing a big role potentially, due to the gradients of physical properties within galaxies. Surveys like the SDSS have strong selection effects due to being magnitude limited. This is unlikely to affect the relationship between mass and metallicity, but may overestimate the metallicites by only considering nuclear abundances, or at least only considering abundances with on average 24% of the aperture enclosed.

Another source of error is from the gas mass derived from the H α measurement, although there is impressive correlation in the Schmidt law over several orders of magnitude there is a lot of scatter in the range of measurements relevant to this paper, and Wong and Blitz (Wong & Blitz, 2002) showed that you get a steeper law should you apply a radially dependent attenuation correction to the H α luminosity. A more fundamental question as well is how the products of star formation are distributed throughout the galaxy; in other words, how well mixed is the ISM. The mere existence of radial metallicity gradients suggests that the mixing timescales are generally long. The general result coming from this paper surrounding the origin of the mass metallicity relation arising from the preferential loss of material from galaxies with lower potential wells appears to be very robust.

12.8 Summary and discussion

The most simple and observationally supported conclusion is that galactic scale winds preferentially expel metals from galaxies with shallower potential wells. Whole host of papers given in this section to back up these conclusions. However comparatively little is known about the eventual fate of this material; does it escape the galaxy completely or does it cool and then rain back down onto the galactic disk. The authors also rule out the inflow of pristine gas as being responsible for the low yields observed, as they do not have a significant impact on the yield of galaxies. It seems likely that the blowout events are associated with starburst activity, and this in turn would suggest that the star formation history of most galaxies is bursty rather than continuous. Galactic winds are ubiquitous and extremely effective at removing metals from galaxies. The results imply that metallicity is not a simple model of galaxy evolution, because metals can escape galactic potential wells.

13 The Dust Content and Opacity of actively star forming galaxies

13.1 Introduction

The FIR SEDs of galaxies provide insight into the energetic processes taking place within the sources. Emission beyond a few microns from quiescent or star forming galaxies is dominated by dust re-radiating the stellar energy absorbed at the UV/optical wavelengths. Although dust emission is complex, simple two component models have provided good descriptions of the UV extinction and FIR emission in our own and other similar galaxies. The first component consists of very small grains and large molecules, size < 100 angstroms, and accounts for the characteristics of the mid-IR emission at $\lambda \sim 40 - 50\mu m$. This component is heated by the single photon absorption process to temperatures between 100-1000K and is not in thermal equilibrium with its environment. The second component is comprised of much larger grains, $> 100\text{\AA}$, in thermal equilibrium with their environment and accounts for nearly all of the emission longwards of 80 microns. The largest data collection of FIR galaxies can be found in IRAS, however the wavelength coverage is between 8 and 120 microns, IRAS observations alone are not enough to classify the emission from dust cooler than 30K. The point is that cooler dust is radiating most of its energy at longer wavelengths, IRAS isn't sensitive at these wavelengths and so to properly classify the FIR SED, need complementary data. This comes in the form of millimeter and sub-millimeter observations, which are however potentially sensitive to radio source contamination. The infrared space observatory (ISO) is sensitive up until 240 microns and so is useful for classifying the FIR dust emission from grains at temperatures less than 15K. ISO finds that a substantial portion of the dust content of galaxies comes in the form of this cool dust.

The focus of this paper is on actively star forming galaxies because of the central role they play in

interpreting high redshift galaxies. Some of the characteristics of high redshift Lyman break galaxies are similar to those of the central regions of local starburst galaxies. Such characteristics include the star formation rates per unit area, the shape of the stellar continuum and the shape of the absorption features in the rest-frame UV spectra, and the ionising/UV continuum photon ratios.

13.2 Analysis and Results

13.2.1 Modelling the emission from large dust grains

The practicalities - through the combination of ISO and IRAS data, the dust emission has been directly measured in the wavelength range 8-240 for this sample of 8 galaxies with redshift less than 0.03. Once all of the complicated data analysis and reduction is done this leaves the opportunity to effectively model the dust emission longward of the 240 point, thus extrapolating the dust emission at these wavelengths. Modelling of the dust emission shortwards of 40 microns is not attempted, because of its complex nature.

A range of parameters is explored for the fitting the four data points with $\lambda > 40$: the emission is modelled with a single and with a combination of two modified planck functions. The parameters are explored using χ^2 minimisation, and the fit is well constrained since the number of free parameters is less than the number of independent data points - these being two and four for the single and double modified planck functions. Combination of which gives the best fit in the authors results.

13.3 Dust Masses and Gas to Dust ratios

There are standard recipes for computing the dust masses, found in Hildebrand 1983 ([Hildebrand, 1983](#)) and Young 1989 ([Young et al., 1989](#)).

14 Troncoso 2014: Metallicity evolution, metallicity gradients, and gas fractions

14.1 Abstract and Introduction

Using Amaze and LSD ESO data to constrain the metallicities of a sample of $z \sim 3.4$ galaxies, using strong emission line diagnostic techniques. Found that many of these galaxies differ significantly from the fundamental metallicity relation (FMR) observed in local galaxies, this being the tight correlation in the 3D surface defined by stellar mass, metallicity and SFR. At low stellar mass metallicity drops off sharply with increasing SFR. At high stellar mass the metallicity does not depend upon SFR. This deviation doesn't correlate with the dynamical properties of the galaxies or with the presence of interactions. Got information on the gas content of the galaxies in the usual way, which is to invert the Schmidt-Kennicutt relation, assuming that this doesn't evolve out to the redshifts of the galaxies involved in this analysis. Gas fraction remains fairly constant in galaxies between redshifts 2 and 3.4, in contrast to the sharply declining fractions between 0 and 2. To infer the low metallicity and gas content of these galaxies, both prominent outflows and massive pristine gas inflows are needed. For 10 of the sample of galaxies it is possible to spatially resolve the metallicity distribution - the results show that the metallicity distribution tends to anti-correlate with the distribution of star formation (found via the same means - measuring the strengths of emission lines at different spatial locations) and with the gas surface density. These findings are discussed in terms of pristine gas inflows towards the centre and massive gas outflows from the centre towards the outer regions. So really the whole point of these studies is to understand gas regulation within galaxies - how important are

these galaxies for enriching the IGM. How much feedback is there, how important are inflows and outflows? One thing that seems very clear is that we certainly can't treat galaxies as closed boxes, and interaction with environment is crucial in shaping how these galaxies evolve throughout time. What is the impact of having a different metallicity distribution than expected? Looking for context with all these things. Discuss with Michele this presentation project.

The emerging scenario is that gas in the intergalactic medium quickly replenishes galaxies through smooth cold flows. Molecular hydrogen is then available to feed star formation and the evolution of the cosmic star formation rate is simply a consequence of the evolution of the molecular gas content in galaxies through the Schmidt-Kennicutt relation. The discovery of the relationship between stellar mass, metallicity and SFR was dubbed the FMR by (Mannucci et al., 2010). In particular, one of the basic ideas behind the inverse correlation between SFR and metallicity is that it is primarily associated with in-flow of pristine gas: the accreted gas on the one hand dilutes the gas metallicity, on the other hand boosts star formation through the Schmidt-Kennicutt relation. Sanchez et al. (Sánchez et al., 2013) recently did not confirm the relationship between metallicity and SFR using spatially resolved spectroscopy - there is a big difference between this and using the total integrated light to infer metallicity. Indeed Bothwell et al. (Bothwell et al., 2013) have shown that the anticorrelation between metallicity and SFR is only observed if extracting both quantities from the same aperture. A key aspect of the FMR is that it appears to be constant out to redshift 2.5, and Mannucci et al. (Mannucci et al., 2010) found significant deviation from this at $z = 3$. This suggests a constant galaxy formation mechanism between $z = 0$ and $z = 2.5$, and potentially a different dominant mode of galaxy formation beyond this. Possibly massive inflows of pristine gas at high redshift could be responsible for significantly lowering the metallicity of $z = 3$ galaxies. Need a larger sample of spatially resolved galactic spectra to test this further. This paper deals with a more complete sample of $z = 3 - 4$ galaxies.

14.2 AMAZE Project: Sample and Data

Sample of 31 galaxies between redshifts 3 and 5.2 with Spitzer/IRAC photometry ($3.6 - 8\mu m$) required to derive reliable stellar masses. The main goal is the same as that of KMOS, which is to observe the strong oxygen, neon and hydrogen emission lines redshifted into the near infrared spectrum.

14.3 Basic Observational Results

14.3.1 Emission lines

The emission lines fluxes were obtained by fitting the emission lines with Gaussian functions by imposing the same FWHM for all the lines. This seems to be a common approach - assuming that the emission is coming from the same molecular clouds, would expect the same velocity distribution and so the same linewidth. The continuum, when detected (marginally), was subtracted with a simple linear slope, and the uncertainties in the subtraction were included in the final errors on the line fluxes. No stellar population synthesis for the emission lines? Simply subtracting a linear profile? Don't understand, they seem to have really nice high resolution spectra.

14.3.2 Physical Properties

For each galaxy in our sample a multiwavelength broad-band spectral energy distribution (SED) was built with published or archival data and was fitted with a set of galaxy spectral templates to obtain the stellar mass, SFR, age, and dust reddening. Classic approach, need as much photometry as possible to get a good fit to the templates. Breaks the degeneracy between age and redshift.

14.4 Metallicity Evolution

The metallicity for the sample of galaxies was found using the R_{23} parameter, the main problem with which is the double-branch solution. Since the mass has already been determined via SED fitting, all that remains is to plot the two quantities against one another. Doing so shows that the mass metallicity relation is about 0.8 dex lower than for local galaxies.

14.4.1 Evolution at $z \approx 3.4$ compared with the fundamental metallicity relation

Several explanations given for the deviation of the sample from the FMR.

14.5 Gas Content

Extremely useful to have information on the gas content of galaxies, as this allows us to distinguish between different models (e.g. closed box, inflows, outflows). But how do we find out about the gas content? Direct measurements are still incredibly challenging. Many authors invert the Schmidt-Kennicutt relationship, but this is indirect and subject to large uncertainties. (Tacconi et al., 2013) and others have measured the gas content in galaxies and found that the Schmidt-Kennicutt relation still holds out to redshift 2.7. The method used here to infer the gas content bypasses the issues with the SK method. The gas content is inferred in each pixel by locally applying the SK relation, and the total gass mass is found by summing the contributions from all of these pixels. The resulting gas mass can be combined with the baryonic mass to compute the total mass fraction. This gives an indication of the evolutionary stage of the galaxy.

14.6 Comparison with Simple Models

Basically taking the closed box and adding in the inflow and outflow rates proposed by Erb (Erb, 2008). Find that both massive inflows and outflows are needed, which are difficult to explain without invoking AGN activity. Mapping the gas metallicity in high-z galaxies is extremely challenging, because the surface brightness of the emission lines is low and the emission is often unresolved in seeing limited images. Cresci et al. (Cresci et al., 2010) wrote a nature paper describe the first metallicity maps of galaxies at $z > 3$ using galaxies from the AMAZE sample. In this paper maps are produced for 11 of the galaxies in the AMAZE sample - the clear indication is that the region of the galaxy with the lowest metallicity is spatially correlated with the peak of the continuum flux as traced by H_β . No significant dependence found of the metallicity gradients as a function of stellar mass SFR and sSFR. There is also no relationship between the morphological properties and the shape of the gradient. Radial gradients tend not to be radially symmetric. ‘Galactic fountains’ a significant fraction of the metals ejected from the central winds falls back on the outer regions of the galaxy.

14.7 Conclusions

Useful to pull everything together from this paper

- On average the galaxies in the sample are -0.43 dex than the fundamental metallicity relation between metallicity, stellar mass and SFR that characterises local and lower-redshift galaxies. This is suggestive of a transition in the galactic evolutionary process at epochs of $z > 3$.
- There is no significant correlation between the dynamical state of these galaxies and deviations from the FMR.

- Found that the deviations from the FMR correlate with the parameter μ_{32} , which is the parameter giving the projection of the FMR that minimises the dispersion, and which is associated with the star formation efficiency as well as with the presence of outflows and inflows.
- Gas content does not follow the observed steep trend between $z = 0 - 2$, and may even decrease between $z = 2 - 3$. The results suggest that the evolution of the cosmic star formation rate is driven by an evolution of the gas content in galaxies, rather than an evolution of the efficiency of star formation.
- Anti-correlation between gas fraction and stellar mass may support the claim that downsizing is in place at $z = 3$. However new observations are required to support this trend and validate that it is not a consequence of selection effects.
- Models with both high inflows and outflows are required to reproduce galaxy physical properties. These massive flows in the early universe are most likely responsible for the discrepancy between local and high redshift galaxies (FMR).
- Found a spatial anti-correlation between metallicity and the peak of the SFR. Furthermore found an anti-correlation between metallicity and gas surface density, supporting the model that smooth gas inflows feed galaxies at high redshift. In this scenario the inflow both feeds star formation and dilutes the metallicity.

Healthy appendix in this paper with the diagnostic tools for metallicity measurement.

15 Gas Accretion as the origin of chemical abundance measurements

Nature paper - first example of metallicity gradients in $z > 3$ galaxies. Crucially these inverse gradients are opposite to what we observe in the local universe. The cold gas inflow at high redshifts is essentially primordial, containing a very low fraction of elements heavier than helium. This epoch is particularly interesting as it precedes the peak of the star formation density in the universe. Cold gas accretion scenario (Kereš & Katz, 2005), in which low metallicity regions within galaxies are created by the local accretion of metal-poor gas in clumpy streams. This gas penetrates deep into the galaxy and maintains the high star formation rates observed in the pre-enriched disk. Rest of paper pretty basic, describes the metallicity gradients observed, these support the cold inflow model.

16 Stellar Population Synthesis at the resolution of 2003

16.1 Abstract and Introduction

We present a new model for computing the spectral evolution of stellar populations at ages between 100,000 and 20 billion years, at a resolution of 3 angstroms across the whole wavelength range from 3200 to 9500 for a wide range of metallicities. Also compute the spectral evolution in the Near to far infrared at a lower resolution. The star formation history of galaxies is imprinted in their integrated light. The more recent models seeking to interpret this integrated galaxy light focus on evolutionary population synthesis, in which the main adjustable parameters are the IMF, the SFR and in some cases the rate of chemical enrichment. Assumptions concerning the time evolution of these parameters allows one to compute the age dependent distribution of stars on the HR diagram, from which the integrated spectral evolution of the population can be obtained. So the first is just the distribution of stars on the HR diagram - but you know how much light each of these stars is

emitting, so convolving them with that gives you the total integrated light at any one time. Would expect the blue region of the spectrum to die out quickly because of the young stars, but if this is being replenished with star formation it may be that it does not.

The main intrinsic uncertainty associated with these types of models is that there is a poor understanding of the latter stages of stellar evolution. This is further amplified by the fact that age, metallicity and dust all tend to affect spectra in similar ways.

The model is available as a result of the recent collection of a stellar spectral library ([Borgne et al., 2003](#)). The model relies on the isochrone synthesis technique for computing the spectral evolution of stellar populations ([Charlot & Bruzual, 1991](#)).

16.2 The Model

16.2.1 Stellar Evolution Prescription

In this section, we present the main two ingredients of our population synthesis model: the stellar evolution prescription and the stellar spectral library. We consider several alternatives for each of these. Three different stellar evolution prescriptions to account for uncertainties in stellar evolution theory. First exploring the library of stellar evolutionary tracks computed by Alongi et al. etc. covering a wide range of masses and metallicities. It is in this part that all of the equations of state, radiative transfer etc are applied to find the luminosity of different stars as a function of time. I.e. these libraries are for single stars of wide ranges of mass and metallicity, and places them onto the colour-magnitude diagram at a particular location. The three different libraries are described here, and supplemented with a new library for TP-AGB stars, which are one of the hardest evolutionary stages to model due to helium flashes and the changes in surface composition due to the ‘dredge up’ of heavier elements AND mass loss due to strong stellar winds. It is necessary to have accurate models for these stars, as stochastically the presence of only a few of them can have a strong impact on the integrated colours of a set of stars.

Also a post-AGB stage for which a further library is used and since the models considered in this paper extend to 20Gyr it is necessary to include also white dwarf cooling models, as the post-AGB evolutionary stage generally does not extend this far. For the purpose of isochrone synthesis, all tracks must have equal physical significance ([Charlot & Bruzual, 1991](#)). 311 such phases are defined for low mass stars and 260 for high mass.

16.2.2 Stellar Spectral Library and spectral calibration

The second main ingredient of population synthesis models is the library of individual stellar spectra used to describe the properties of stars at any position in the HR diagram. So the first stage was to develop evolutionary tracks of stars from zero-age onto the main sequence and then post main sequence evolution. How long the stars will spend at each of these stages. Once convolved with the stellar spectral library we’ll have the physical properties of these stars at any position.

Multimetallicity theoretical and semi-empirical libraries at low spectral resolution
Theoretical model atmospheres computed for wide ranges of stellar effective temperatures, surface gravities and metallicities allow one to describe the spectral energy distributions of any individual star in the HR diagram. These theoretical spectra have been computed ([Lejeune et al., 1997a](#)), ([Lejeune et al., 1997b](#)). Fuller description of these in the paper

Multimetallicity observational libraries at higher spectral resolution

To build models with higher spectral resolution than the BaSeL models, we must rely on observations of nearby stars. Care must be taken to sample the HR diagram in a uniform way and Le Borgne (Borgne et al., 2003) optimised the sampling of the fundamental stellar parameters across the HR diagram for the purpose of population synthesis modelling.

This whole section focussing on the collection of the highest resolution spectra possible, covering the largest wavelength range. Combining observation and modelling in order to do this. The result is a grid of spectra which can be assigned to any of the stars placed on the HR diagram by the stellar evolution prescription.

16.2.3 Isochrone Synthesis

Isochrone synthesis technique to compute the spectral evolution of stellar populations (Charlot & Bruzual, 1991), (A & Charlot, 1993). The technique relies on the property that any stellar population with a star formation history can be expanded in series of instantaneous starbursts, conventionally named Simple Stellar populations (SSPs). The spectral energy distribution at time t of a stellar population characterised by star formation rate $\phi(t)$ and a metal enrichment law $\zeta(t)$ can be written as e.g.

$$F_\lambda = \int_0^t \phi(t-t') S_\lambda[t', \zeta(t-t')] dt' \quad (7)$$

where $S_\lambda[t', \zeta(t-t')]$ is the power radiated per unit wavelength per unit initial mass by an SSP of age t' and metallicity $\zeta(t-t')$ (Tinsley, 1980). The above expression assumes that the initial mass function is independent of time. The S function is the sum of the spectra of stars defining the isochrone of an SSP of given metallicity at time t' . The Chabrier IMF is used and is an adjustable parameter of the model.

16.3 Photometric Evolution

In this section, examining the predictions of the model for the photometric evolution of SSPs. Convincing us of how good the model is and how well it reproduces observed integrated colours and photometry of star clusters.

16.4 Spectral Evolution

Photometric evolution was mainly colour vs. time. The plots in this section are the spectral distributions showing energy vs. wavelength. Sections begins with a description of the canonical spectral evolution of a simple stellar population. At 10^6 years the spectrum is entirely dominated by short-lived, young massive stars with strong ultraviolet emission on the upper main sequence. At 10^7 years the most massive stars leave the main sequence and become red supergiants, causing the ultraviolet light to decline and the NIR light to rise. From a few 10^8 to over 10^9 Gyr the AGB stars maintain a high level of NIR luminosity and the ultraviolet luminosity continues to drop as the main sequence turn-off mass decreases. Above this age the accumulation of low mass post-AGB stars causes the UV light to rise until 13Gyr. The most remarkable feature of Figure 17 is the nearly unevolving shape of the optical through NIR spectrum at ages from 4 to 13 Gyr. The reason for this is that low mass stars evolve within a narrow temperature range from the main sequence all the way to the end of the AGB.

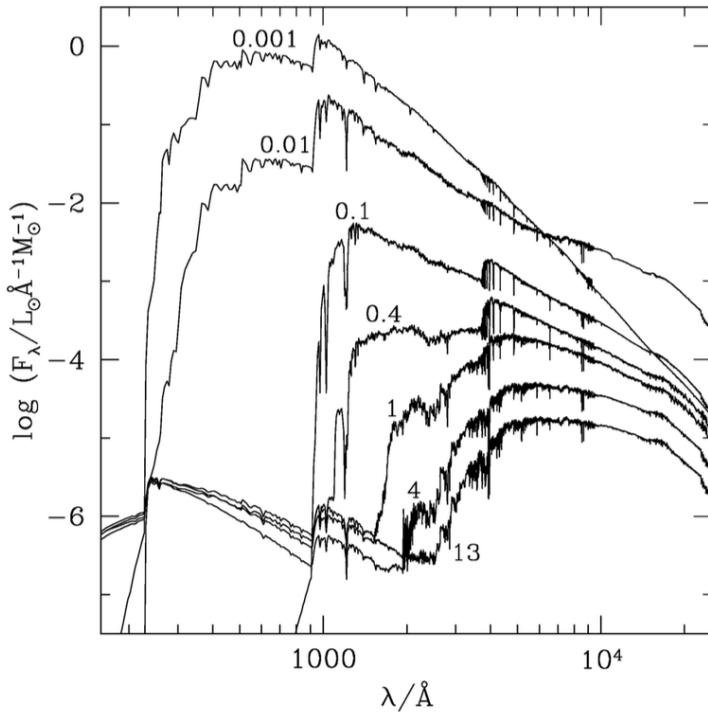


Figure 17: Spectral evolution of an SSP at solar metallicity

16.4.1 Interpretation of Galaxy Spectra

Using data from the EDR of SDDS, to interpret these spectra the authors use the MOPED data compression algorithm (Heavens et al., 2000). Several advantages to using this approach described throughout the paper. The model can be used to reliably measure the contamination of Balmer emission lines by underlying stellar absorption in galaxies. Can't really be bothered reading the rest of this paper, need to sort out the sky situation first.

17 Steidel: Strong Nebular line ratios in the spectra of redshift 2-3 galaxies. KBSS MOSFIRE

17.1 Abstract and Introduction

First results from a deep NIR spectroscopic survey covering the 15 fields of the Keck Baryonic Structure Survey using MOSFIRE on the Keck 1 telescope. The locus of $z \sim 2.3$ galaxies in the BPT diagnostic diagram exhibits a disjoint but similarly tight relationship between the ratios NII/Ha and OIII/Hb as compared to local galaxies. Using photoionisation models the author argues that the offset at this redshift with respect to locally is due to a harder ionising radiation field, higher ionisation parameter and higher N/O at a given O/H than applies to most local galaxies. Despite much effort (Mannucci et al., 2010), (Förster Schreiber et al., 2009), (Cullen et al., 2014), (Troncoso et al., 2014), (Wuyts et al., 2014), (Henry et al., 2013), (Maiolino et al., 2008) samples of high redshift galaxies for which a reasonably complete set of strong lines has been measured remain very small. The advent of NIR spectrographs on 8-10m telescopes has long promised to revolutionise nebular spectroscopy of high redshift galaxies, by vastly enlarging the sample sizes and making very deep spectroscopy observationally practical. Strong lines tell us about density, OII3727,3729 and SII 6718,6732, temperature OIII4960,5008/OII4364, ionisation state OIII4969,5008/OII3727,3729 and

metallicity (mainly R_{23} and NII6585/H α) by taking different combinations of their ratios. Additionally the BPT diagnostic is used to determine what the dominant ionisation mechanism within a galaxy is, providing a relatively clean way to distinguish between nebular emission which has been ionised by AGN activity and by the UV radiation field. Paper seeking to discover whether since the BPT diagram is shifted, does that mean applying locally calibrated emission line ratios to the high-z universe may be more complicated than hoped?

Large differences in the calibrations of oxygen abundance indicators mainly from whether they were calibrated theoretically or by using sensitive measurements of the electron temperature, the so called ‘direct T_e ’ method. The direct method tends to provide more accurate results, but it requires measurement of the weak emission lines which are unobservable at high metallicity and high redshift, where they are shifted into regions of the spectrum plagued by higher levels of terrestrial background. It has been shown that it is possible to force the different strong line calibration techniques to agree within 0.03 dex in the local universe (Kewley & Ellison, 2008), however these give only relative abundances. Also the heart of this paper is answering whether this can be applied to the high-z universe, clearly very desirable, and to answer this we must know if the physics of high-z nebular regions are different to those at $z = 0$. Why is NIR spectroscopy so hard? From the ground there are large gaps in the atmospheric transmission and beyond a few microns there is substantial background. How can you tell if the gas-phase metallicity is evolving or whether there has been a change on the dependence of measured line intensity and metallicity?

17.2 Observations and Data

Real time observations, mask re-assignment based on a set of priority flags. Sounds like really cool stuff, all trying to maximise the scientific return from the telescope.

17.2.1 Stellar Masses and star formation rates

Stellar masses assigned to the KBSS-MOSFIRE galaxies using population synthesis SED fits based on photometry in the optical, near-IR and spitzer/IRAC bands. Prior to performing the fits the near-IR photometry was corrected for the contribution of H α and OIII emission lines to the broadband fluxes using the spectroscopically measured values. Interesting - does this have to be done every time? Haven’t seen other papers measure this yet. Used the (Bruzual & Charlot, 2003) models and the dust law from (Calzetti et al., 2000). Throughout the paper a Chabrier (Chabrier, 2003) IMF was assumed for ease of comparison to other studies and the SFRs were measured using the observed H α fluxes after correcting for slit losses and nebular extinction. **Slit Losses** At the redshift range of the paper, $z \sim 2.3$ a typical galaxy in the sample has an intrinsic half-light radius of $r_e = 1.6\text{kpc}$ or $\sim 0.2''$. The MOSFIRE entrance slits are $0.7''$ and so the light losses are modulated primarily by the seeing disc during an observation which are typically between $0.35 - 0.7''$. For gaussian seeing and for an object centred in the slit, light losses are $\sim 20\%$. In practice $z \sim 2.3$ galaxies are only marginally resolved in $\sim 0.6''$ seeing, with spatial profiles that may be both non-gaussian and asymmetric, so that slit losses for galaxies are expected to be larger than those for true point sources. Wherever possible two estimates of the slit loss corrections were made, the first the ‘2D-profile method’, uses a gaussian fit to the observed spatial profile of H α emission. Second method comparing to external photometry, both of which have advantages and disadvantages described in the paper. Clearly slit loss corrections remain a significant source of uncertainty when measuring SFR, probably at the $\pm 25\%$ level for individual galaxies. However these are still expected to be small compared with the extinction uncertainties. The authors use an SMC-like extinction curve for galaxies with continuum reddening equal to or below the median value, and galactic diffuse ISM extinction curve for those

above. (Equations on page. 9)

17.2.2 Current Sample Statistics

So the first chunk of the paper deals with the collection of the spectra and the extraction of physical properties from these spectra using line ratios, stellar population synthesis SED fitting and $H\alpha$ line fluxes. Discussing the inevitable incompleteness of the survey with respect to SFR.

17.3 The BPT Diagram

Perhaps the most remarkable aspect of the local BPT diagram is the narrow locus along which most star forming galaxies are found, sometimes referred to as the HII abundance sequence ([Dopita & Kewley, 2000](#)), because the left hand branch can be interpreted as a sequence in overall ionised gas-phase metallicity. Long discussion of the BPT diagram follows. Trying to reproduce the positions of both the high redshift galaxies and the low redshift galaxies in the BPT plane. The authors are investigating the dependence of position in the plane on the gas phase metallicity of the galaxy. The position in the plane is determined by the strength of the emission lines, as the axes are ratios of Oxygen to Hydrogen and Nitrogen to Hydrogen. The question is, to what extent does N/O correlate with O/H. The BPT diagram appears to be primarily a sequence in the ionisation parameter, $\Lambda = \frac{n_\gamma}{n_e}$, which is the ratio of the number density of ionising photons and the number density of electrons in the HII region. At higher redshift there is a higher ionisation parameter, which corresponds to a vertical shift in the BPT diagram (i.e. O/H is increasing relative to N/H). Tied up in this is the question of whether it is suitable to apply locally calibrated strong line diagnostics to the high redshift universe - it would appear not since the dependencies of these ratios on metallicity change, and may not be there at all in the high redshift universe. The ratios of emission lines are not abundance measurements on their own right, it has been the work of authors over several decades to calibrate how the fluxes depend on metallicity using the direct T_e method, and by calibrating using the photoionisation models.

17.3.1 N2 and O3N2 Calibrations Revisited

The N2 and O3N2 indices are mapped to oxygen abundances using the PP04 ([Pettini & Pagel, 2004](#)) methods calibrated using the T_e method. Both of these indices are sensitive, through the N2 index, to the behaviour of N/O as a function of O/H, so that differences in this behaviour between the local calibration set and the high-redshift galaxies could produce systematic differences in the inferred $12 + \log(\text{O/H})$.

17.3.2 Summary

Sections 4.1-4.5 in this paper attempt to highlight the caveats in interpreting the ratios of strong emissions lines produced in the HII regions of high redshift galaxies, in the context of what is known from much more extensively studied ‘local’ star forming galaxies. The ‘offset’ in the position of the locus of star forming galaxies in the high redshift sample compared with the BPT sequence of local star forming galaxies appears to have contributions, in rough order of importance from:

- harder stellar ionising radiation field, needed to explain the preponderance of large observed OIII/H β in the high redshift sample.
- higher ionisation parameter than inferred for most low-redshift star forming galaxies.
- Shallower dependence of N/O on O/H than is typically inferred for low redshift galaxies

The implications of the BPT shift for measurements of the gas phase abundances from strong emission lines remain uncertain, but the generally higher level of excitation, and the less pronounced behaviour of N/O on O/H, have the combined effect of reducing the extent to which the strong line ratios are sensitive to gas-phase O/H. So the advice is to use strong line indicators at high redshifts with caution, until they have been calibrated using direct T_e based measurements.

17.4 AGN vs. Stellar ionisation

AGN tend to have much harder UV spectra, the effect of which is to boost the ratio OIII/H β relative to NII/H α .

17.5 MZR

Using two different metallicity calibrations to construct the MZR - both the N2 and O3N2 indices and the PP04 calibrations.

18 Cullen: The mass metallicity star formation rate relation at z equal 2 with 3D HST

18.1 Abstract and Introduction

Presenting new accurate measurements of the mass, metallicity and SFR of a statistically significant sample of 93 galaxies at $z > 2$ using near infrared spectroscopy taken as part of the 3D HST survey. The mass metallicity relation is derived based on the use of oxygen and H β nebular emission lines. Find the same general trend as in previous studies, with metallicity decreasing with stellar mass, but the relation is offset from those of previous studies using the NII to H α ratio. The results from the 3D HST data are also offset from the FMR, and the authors here argue that this is a result of the locally calibrated strong line metallicity indicators no longer applying at high redshift, since the physically conditions of star forming regions are evolving. This means that caution must be taken when trying to apply these calibrations at high redshift, and the reported evolution of the FMR between $z \sim 2 - 3$ may be an artefact of the differential evolution of metallicity indicators.

SDSS galaxies are found to sit on the FMR surface in the 3D mass, metallicity and SFR space with very low dispersion. This surface is found to be constant out to redshift 2.5, suggesting that the physical processes governing star forming galaxies have been consistent over the last 10Gyr. However significant evolution of the surface is observed above $z \sim 2.5$ suggesting some change in the physical processes at this epoch. Accurate studies of the MZR and FMR rely upon accurate metallicity measurements. At high redshift the only feasible way to measure metallicity is to use strong nebular emission lines, and these are not direct metallicity indicators and so require some kind of local calibration. However there is now evidence that the physical conditions in star forming regions are evolving with redshift, throwing these empirical calibrations off kilter ([Nakajima et al., 2013](#)).

The evolution of the physical conditions in star-forming regions with redshift is inferred from studying the relationships between nebular emission lines. The BPT diagram is a common diagnostic plot, showing NII over H α vs. OIII over H β , upon which local star forming galaxies form a tight sequence. At high redshift there is a trend towards higher values of both ratios and also higher ionisation parameter values, measuring the excitation state of HII regions.

18.2 The Data and Physical Properties

The spectroscopic data used in this paper are part of the 3D HST observations described in Brammer et al. (Brammer et al., 2012).

18.2.1 Redshift Determination

Due to the low resolution of the grism spectra, care must be taken when deriving galaxy redshifts. In many cases, only one emission line is visible in the spectrum and so combining spectral redshift information with photometric redshift estimates is required. The EAZY code (Brammer et al., 2008) is used to generate photometric redshift probability distributions for each galaxy, and these are combined with the spectroscopic redshift probability distributions derived from spectral fitting.

18.2.2 Stellar masses and SFRs from SED fitting

Stellar masses and SFRs for individual galaxies are measured using the publicly available code LEPHARE (Ilbert et al., 2006), which is run using BC03 templates (Bruzual & Charlot, 2003) and a Calzetti attenuation law (Calzetti et al., 2000). In this way model spectra are created and fit to the data in order to determine the physical properties of the galaxies.

18.2.3 Galaxy Metallicities and SFRs from Spectra

Spectral properties such as SFR and metallicity are measured for each individual galaxy, but due to low S/N for some of them, spectra are stacked in bins of stellar mass. The mass bins were chosen such that each bin contains a similar number of galaxies. To produce the stacks each individual spectrum was first shifted to the rest frame and de-reddened using the Calzetti attenuation law. **The continuum of each galaxy was then subtracted by interpolating the best-fitting BC03 model SED onto the same wavelength grid and normalising to the galaxy spectrum with the emission lines masked, in this way the continuum could be subtracted whilst accounting for the reddening in the emission lines assuming $E(B-V)_{stars} \sim E(B-V)_{gas}$.** This method is preferred to the simple fitting of a low order polynomial to the galaxy spectra as the SED model can better fit the 4000Angstrom break crossing the OII emission line and also accounts for the underlying $H\beta$ absorption in the stellar continuum. This procedure leaves six stacked spectra, from six bins of increasing stellar mass.

18.2.4 Line Fluxes

Line fluxes are measured in the following way - for the OIII doublet and $H\beta$ lines a triple gaussian fit is used, allowing the height of each gaussian to vary. Since the OIII5007 line always has the best S/N, this is fit first and the centroid position, redshift and width are used to fix the centroid and widths of the OIII4958 and $H\beta$ lines. The OIII doublet lines are blended due to the low resolution of the grism spectra and the fluxes are extracted using two different methods. First two gaussians are fitted using the best parameters of each line directly from the fit. Second the two gaussians for the doublet are summed and the OIII5007 line is assumed to contribute $\frac{3}{4}$ of the total flux.

18.2.5 SFR

Measured in the usual way using the Kennicutt relations and scaling down to a Chabrier IMF.

18.2.6 Gas Phase Metallicity

Really good for a recap of how metallicity is measured and the challenges involved in using strong line ratios. The metallicities are determined by using all possible line ratios (4) and constructing a combined χ^2 for these from the observed and calibration line ratios, taking the metallicity value which minimises this and the error to be where the change in χ^2 is 1.

18.3 The MZR and FMR

Fergus finds that his metallicity values are significantly lower than the Erb et al. sample, a possible explanation for this is explored in the FMR section.

18.3.1 FMR

Use the original 2010 FMR described by Manucci ([Manucci et al., 2010](#)), as the set used to derive that relation best matches the sample used in this study and the sample of Erb et al. ([Erb et al., 2006a](#)), this being the other sample for which the MZR is investigated for $z > 2$ galaxies. The conclusion is that the data in this paper are inconsistent with the FMR whereas the Erb et al. sample is consistent.

18.3.2 Photoionisation conditions, the BPT diagram

Traditionally this diagram is used to separate star forming galaxies from AGN, but in the last few years the BPT diagram is deployed to show that the ionisation conditions in $z > 1$ galaxies are different than in the local universe.

19 Low Masses and High Redshifts: The Evolution of the M-Z Relation

19.1 Abstract and Introduction

This paper is discussing the first robust results of the high redshift mass-metallicity relation for low mass galaxies. The results show a declining MZ relation with declining mass, and the steep slope of the results are suggestive of feedback from energy-driven winds and a cosmological downsizing evolution where high mass galaxies reach the local MZ relation at earlier times. Also the data used match the extrapolated local SFR-M_star relation at this redshift. Finally the authors report no evolution of the mass-metallicity-SFR plane, the stack averaged measurements show excellent agreement with the local relation.

The M-Z relation is sensitive to the processes which shape galaxy growth, i.e. gas outflows and accretion, enriched and primordial inflows and star formation efficiency. It is observed that higher redshift galaxies have lower metallicities, this makes sense; galaxies have had less time to process their gas into heavier elements and so are closer to the ‘primordial’ state of the early universe. Why also is it observed that more massive galaxies have higher metallicities? These galaxies have processed a higher fraction of their gas content than low mass galaxies, this being the so-called ‘downsizing’ picture and is also intuitive.

20 Distance Measures in Cosmology

20.1 Cosmographic Parameters

Relevant to distance is the parameter D_H which is known as the hubble distance, given simply by the speed of light multiplied by the hubble time (inverse hubble constant). The other cosmological parameters, Ω_M, Ω_Λ and Ω_k determine the mass density of the universe and hence the time evolution of the metric and the cosmological distance to points at certain redshift.

20.2 Redshift

The redshift of an object is the fractional doppler shift in its spectral lines caused by radial motion. Redshift is directly observable and radial velocity is not; these notes concentrate on observables. There is a difference between the observed redshift and cosmological redshift of an object, caused by the peculiar motion of that object. Cosmological redshift is taken to mean the part of the redshift which is due purely to the expansion of the universe. The redshift values used from here on out will solely relate to this cosmological redshift, which is a far more useful quantity. The two values are related using the relation:

$$v_{pec} = \frac{c}{z_{obs} - z_{cos}}(1 + z) \quad (8)$$

For small distances the different measures D_L, D_A etc converge and the simple Hubble approximation can be used: $v_{rec} = H_0 D$. However this is only true for the very local universe and is not true in general. Generally, the redshift of an object is related to the scale factor via $1 + z = \frac{a(t_o)}{a(t_e)}$ where $a(t_o)$ is the size of the universe at the time the light was observed.

20.3 Comoving Distance

A small comoving distance between two nearby objects in the universe is the distance between them which remains constant with epoch if the two objects are moving together with the Hubble flow. The total comoving distance to an object at redshift z is given by integrating these infinitesimal contributions from objects close to each other, i.e. by the equation in section 2.2. The line-of-sight comoving distance between two nearby events (ie, close in redshift or distance) is the distance which we would measure locally between the events today if those two points were locked into the Hubble flow. It is also in many ways the fundamental distance measure, as all other measures are derived quite simply in terms of this.

20.4 Transverse Comoving Distance

This is denoted by D_M and is related to the comoving distance by the formulae presented in the Hogg paper. The two quantities are analogous in a flat universe, but when spatial curvature is introduced there is either a sin or sinh function.

20.5 Angular Diameter Distance

The angular diameter distance DA is defined as the ratio of an objects physical transverse size to its angular size (in radians). This distance measure doesn't increase indefinitely and turns over at $z \sim 1$, where objects of fixed physical size at higher redshift than this appear larger.

20.6 Luminosity Distance

The luminosity distance D_L is defined by the relationship between bolometric (ie, integrated over all frequencies) flux S and bolometric luminosity L :

$$D_L = \sqrt{\frac{L}{4\pi S}} \quad (9)$$

And after some calculation it can be shown that this is related to the transverse comoving distance, which will be computed first by the numerical integral, by $D_L = (1+z)D_M$. If the concern is not with bolometric quantities but rather with differential flux S_ν and luminosity L_ν , as is usually the case in astronomy, then a correction, the k-correction, must be applied to the flux or luminosity because the redshifted object is emitting flux in a different band than that in which you are observing. The remainder of this section then describes in detail the definition of the k-correction.

20.7 Comoving Volume

The comoving volume V_C is the volume measure in which number densities of non-evolving objects locked into Hubble flow are constant with redshift.

20.8 Lookback time and age

Hello

21 Brinchmann Physical Properties

21.1 Introduction

Based on the results of previous studies, a picture has emerged whereby more massive galaxies undergo a larger fraction of their star formation at early times than less massive ones. This has often been said to present a challenge to existing models of galaxy formation. Initial studies with relatively small galaxy samples, but with the advent of large fibre-fed surveys it is now possible to dramatically increase the size of the galaxy sample. This work is aimed at probing the SFH history of the universe as a whole, as there are wide discrepancies between the evolution of the SFR above $z = 3$. One of the key questions is what physical parameters drive the changes in the SFR in individual galaxies. It is therefore of crucial importance to investigate empirically what global quantities correlate strongly with star formation activity. Fitting all strong emission lines simultaneously.

22 Boquien: Measuring star formation with resolved observations: the test case of M33

Starts off with great quote about understanding the formation and evolution of galaxies being intimately linked to our understanding of star formation. ‘As we observe galaxies across the Universe, their evolution from highly disturbed proto-galaxies at high redshift to the highly organised systems common in the zoo of objects we see in the nearby universe is striking. One of the most important processes that drives this evolution is the transformation of the primordial gas reservoir into stars, which form heavy elements that are ejected into the intergalactic medium during intense episodes

of feedback. In other words, if we want to understand galaxy formation and evolution across cosmic times, we need to understand the process of star formation in galaxies. To do so, it is paramount to be able to measure star formation as accurately as possible.'

23 Forster Schrieber: SINFONI Integral field spectroscopy of z2 Star forming galaxies

23.1 Introduciton

Important section at the beginning of this paper describing the formation and build up of galaxy mass. The main point being made is that the epochs when transitions in galaxy behaviour are happening are relatively clear, but it is poorly understood exactly how those behavioural changes happened. In the concordance model of cosmology, large scale structure is assembled via gravitational aggregation and collapse from the initial fluctuations in the mass density of the early universe. In this framework, galaxies form as baryonic gas cools at the centre of dark matter halos and subsequently grow through accretion and mergers, leading to the hierarchical build up of galaxy mass. Between redshifts 1 and 4 rapid evolution is observed, with a peak in the specific star formation rate density occurring between redshifts 2 and 3. By redshift 1 galaxies have already assembled more than half of their present stellar mass, with this fraction increasing for more massive galaxies.

So the picture of what is happening in galaxies over the epochs is more or less understood, but we don't understand how those things are happening. i.e. what are the physical processes which are driving these changes. THE DETAILS OF HOW GALAXIES WERE ASSEMBLED AND EVOLVED REMAIN RELATIVELY UNCLEAR. Most of our current knowledge has been built up by relying heavily on galaxy-intergrated spectral energy distributions, colors and on global properties like mass, age, star formation rate, interstellar extinction and size. Integral field spectroscopy has been able to provide information on galaxy wide outflows, dynamical masses, gas mass fractions and nebular abundances. More detailed constraints are needed to understand the formation and evolution of galaxies - such as angular momentum exchange and loss, cooling, dissipation, dynamical processes and feedback from star formation and AGN. This is where KMOS comes in - providing observationally some constraints on these properties which are crucial for the theory and for simulations of galaxy formation and evolution. With spatially and spectrally resolved data, it is possible to map the kinematics, morphologies, star formation distribution, gas and stars positions and gas excitation state. However obtaining spatially/spectrally resolved data is notoriously challenging due to the faintness of high redshift galaxies, and also because many important spectral diagnostic features are redshifted out of the optical bands.

23.2 SINS Sample Selection

23.2.1 *Optically Selected BX/BM Objects*

The redshift desert of z 1.5–2.4 is harvested for these galaxies, using the BX/BM selection techniques, which rely on colour identification. The properties of this sample are discussed in depth in a selection of papers, and the original techniques are discussed themselves at length in ([Adelberger et al., 2004](#)) and ([Steidel et al., 2004](#)). MUST READ.

23.3 Data Reduction

A very useful section to consider when looking into fitting the emission line fluxes later on. Gives details for how this was done and how the noise and error analysis was carried out in the appendices. Increasing the signal to noise ratio by median-filtering the data cube along each of the three axes - i.e. using a 2 pixel wide bin for the flux values. This improves the signal to noise by a factor a of root2.

The continuum component which is subtracted is given by a linear fit to adjacent regions of the spectrum not contaminated by emission lines or by night sky lines.

24 Davies: Removing OH lines from NIR spectra

24.1 Introduction

What are OH lines and why do they need to be removed? These are reactions between the ozone and hydrogen high up in the atmosphere. Emission lines result from the subsequent radiative cascade, and removing these is a crucial part in the processing of NIR spectra. Although they are usually considered a nuisance in this regard, they can always prove useful in wavelength calibration ([Osterbrock et al., 1996](#)), ([Maihara et al., 1993](#)). Even at moderate spectral resolutions, the background on these OH lines can be three orders of magnitude higher than the background in between them. There are inevitably implications both for the statistical photon noise and also for systematic effects when attempting to remove the OH emission by subtracting a sky spectrum from an object spectrum. The first of these noise sources is unavoidable, and can only be improved by integrating longer. The latter is an issue because the OH line fluxes can vary significantly on timescales of only a few minutes and yet for a clean subtraction, the flux of the OH lines in the sky and object frames would have to differ by much less than 1 per cent. Sky and Object images often have to be taken in different patches of sky, due to the small field of view of IFUs and the extended emission from high redshift galaxies - i.e. one may expect a high redshift galaxy to be 1 arcsec across, but still observe extended emission from a region 2-3 arcsec across.

Further compounding the issue is the demand to reach maximum signal to noise even between the OH lines, which means observing for 5-10 minutes on source to avoid being readout noise limited. Hence even if one takes frequent sky frames the OH lines are almost always imperfectly subtracted. Also a big problem is that the spectral line profile may vary significantly across the field of view due to image distortions, off-axis aberrations and manufacturing variations between elements. Thus one cannot simply take a sky spectrum from one spatial pixel and subtract it from another. This is also the reason why attempts to generate model OH spectra that can be subtracted from the data inevitably fail. To make matters worse, at moderate resolution the strength of the OH lines means that even small amounts of spectral flexure in an instrument (corresponding to only a few per cent of a resolution element) can leave a significant ‘P-Cygni shape residual when a sky frame is subtracted. This is exactly the problem I’m working on right now. Interesting paper - will be a good one to return to. Again they are dealing with most of the problems after cube reconstruction and I suppose we’re trying to find out how much we can do before the reconstruction stages of the pipeline.

25 E.Daddi: Multiwavelength Study of Massive Galaxies at z2

25.1 Introduction

Understanding the buildup of galaxies at high redshift requires precise measurements of two fundamental quantities; the stellar mass and star formation rates of galaxies. The integrated SFR history of a galaxy provides a lower limit to the stellar mass growth, and any stellar mass growth measured in excess of this is to be ascribed to galaxy mergers. Most of the rise in the space density of massive galaxies happens in the redshift interval $z \sim 3 - z \sim 1$, which is the most active period of star formation throughout the history of our universe.

The aim of the paper is to verify to what extent this agreement among the different star formation rate tracers persists individually for distant massive galaxies and hence to what extent SFRs can be measured unambiguously at high redshift.

25.2 Multiwavelength Data Sets, their interpretation and known limitations

A major focus of this paper is the comparison between luminosities at various wavelengths, each of which is known to correlate with the SFR in galaxies. In order to put emission at different wavelengths on a common footing, we adopt nominal conversions between these observed luminosities and fiducial quantities such as the total infrared luminosity L_{IR} integrated from 8 to $1000\mu m$. The use of L_{IR} as a SFR indicator assumes that all of the energy emitted by star forming regions is absorbed by dust particles and re-radiated in the infrared, and that there are no other significant sources of dust heating. Neither assumption is universally correct as not all of the UV photons emitted by young stars may be absorbed by dust, and sources such as AGN can boost the energy in parts of the spectrum, including the infrared luminosity. Values for L_{IR} can vary substantially depending on the different indicators used to evaluate them - this is the topic of the present section, to discuss the different recipes for computing L_{IR} from different indicators, and how these observations are then used to diagnose the SFR of that galaxy.

The Kennicutt conversion is used to go between infrared luminosity and SFR

26 E.Daddi: BzK technique

26.1 Introduction

This is a simple two-color selection based on the B-,z- and K-band photometry, proposed for culling galaxies at $1.4 < z < 2.5$ in K-selected samples and classifying them as star forming galaxies or passive systems. The method is calibrated on the highly complete spectroscopic redshift database of the K20 survey, verified with simulations and tested on other datasets. It is a time consuming process to construct large samples of spectroscopically confirmed high-z objects, so it is necessary to have a way to pre-select interesting objects before taking up spectrograph time. An alternative obviously is to rely on photometric redshifts, but these may be subject to biases that are difficult to quantify and their accuracy depends critically on the quality of the photometry and the colors and redshifts of the objects. Another technique is for the selection of LBG - where bluewards of the Lyman break essentially all light is absorbed by clouds of neutral hydrogen, the UV colours reveal this feature. However for this method to work the galaxies must be UV bright initially, and not be heavily reddened by dust. The best alternatives for selecting dust-enshrouded high redshift, star

forming galaxies prior to this paper include detecting far-IR and submillimetre emission from cold dust, by observing X-ray or radio emission that are not extincted by dust and selecting very red objects in near-infrared samples that are less affected by dust extinction.

The BzK technique allows us to reach completeness down to a given SFR limit almost independently of dust reddening. Therefore, the technique offers a tool to explore with the minimum possible biases the histories of cosmic star formation and the cosmic buildup of mass at $z \sim 2$.

27 Stark: Keck Spectroscopy of redshift 3-7 LBG's

27.1 Introduction

What are they trying to do? Trying to reconcile observations of the sSFR with theoretical models - it would appear from observations that the ssFR is evolving less rapidly than expected. But the observations underpinning this conclusion remain very uncertain, with the contribution to the stellar continuum from broadband rest-frame optical emission lines being poorly understood. To quantify this contribution the authors look at the SEDs of 92 spectroscopically confirmed galaxies in the redshift range $3.8 < z < 5.0$, chosen because the H α line lies within the spitzer/IRAC $3.6\mu\text{m}$ filter. These SEDs are compared with pop synthesis models, showing an excess from the continuum emission expected from stellar atmospheres alone. From the distribution of this excess, the authors derive a distribution of $H\alpha$ equivalent widths, which are used to consider the implications for both the derived stellar masses and the sSFR evolution. Using this empirical distribution, the authors correct for the stellar masses within the galaxies, and find a more rapid sSFR evolution above $z \sim 4$, which is in better agreement with observations.

Observations find a roughly constant sSFR between $z \sim 2 - 7$, but semi-analytic models suggest that the sSFR should evolve in line with the inflow rate of baryonic material, which increases with redshift. These models would suggest an evolution of the sSFR by a factor of roughly 10. Contamination of broadband fluxes by nebular emission lines would significantly affect the inferred amplitude of a balmer break, leading to an overestimate of the stellar mass and thereby an underestimate of the sSFR.

28 Book: Interpreting astronomical spectra

29 REVIEW OF BACKGROUND BIBLIOGRAPHY

30 PROGRESS TO DATE

31 SUMMARY

32 Definitions

- Dynamic Range: The ratio of the largest to the smallest possible values of a changeable quantity.
- Synthesis: The combination of components or elements to combine a collective whole. e.g. the evolutionary synthesis of a population of stars.
- efficacy: The ability to produce the desired or intended result
- calorimetric measure: Young stellar population transferring heat to the dust particles, which will emit at a certain peak wavelength

- bolometric luminosity: The luminosity of an object after taking into account all frequencies of electromagnetic waves and extinction and absorption in the Earth's atmosphere.
- coeval: Having the same age or date of origin
- Interloper: Becoming involved in a situation where it is considered not to belong
- abscissas: In the context of mathematics, the abscissa is the perpendicular distance of a point from the y-axis. The distance parallel to the y-axis is called the ordinate
- Gaseous Nebulae: Gaseous nebulae are optically visible clouds of gas present in our Galaxy and in other galaxies
- Forbidden Line: Emission lines observed in the astronomical spectra of gaseous nebulae, but not from the spectra of the same elements in a laboratory on Earth. The term forbidden is misleading, more appropriate would be highly unlikely. The gas cannot be sufficiently rarefied on Earth, and instead of transitioning from a higher energy level to a lower one via photo-emission, the electrons are many orders of magnitude more likely to do so via collisional de-excitation either with another electron or with the walls of a container.
- Lyman alpha Forest: Observed in the spectra of bright distant objects. The Lyman alpha photons emitted by the object are absorbed by clouds of intergalactic neutral hydrogen between us and the object. Each absorption, at different degrees of redshift leaves its fingerprint in the spectrum. Used to diagnose the frequency and density of clouds of intergalactic neutral hydrogen
- Lyman Break Galaxy: Galaxies observed in at least one filter shortwards and longwards of the Lyman limit show this break in their emission. Colour selection technique whereby high redshift galaxies, or galaxies at a particular redshift, can be picked out. This feature is present in star forming galaxies, where light shortwards of the Lyman limit is almost completely absorbed by dust and nebular emission clouds around star forming regions - so the galaxy exhibits a 'break' in its SED at the shifted location of the 91.2nm Lyman limit.
- Auroral Line: Emission between the second lowest and lowest excited states
- Nebular Line: Emission between the first excited and ground states. The ratio of the auroral and nebular emission lines is extremely sensitive to electron temperature and is the preferred method of estimating metal abundances in HII regions. However the auroral line becomes very weak at metallicites above 0.5 solar, and so it difficult to measure in practice. As a result people resort to calibrated ratios of strong, forbidden emission lines.

33 General Interest and Quotes

The cameras on Hubble and MER do not take color pictures, however. Color images from both spacecraft are assembled from separate black and white images taken through color filters. For one image, the spacecraft have to take three pictures, usually through a red, a green, and a blue filter and then each of those photos gets downlinked to Earth. They are then combined with software into a color image. This happens automatically inside off-the-shelf color cameras that we use here on Earth. But the MER Pancams have 8 different color filters while Hubble has almost 40, ranging from ultraviolet 'bluer' than our eyes can see through the visible spectrum, to infrared 'redder' than what is visible to humans. This gives the imaging teams infinitely more flexibility and sometimes, artistic license. Depending on which filters are used, the color can be closer or farther from 'reality'. In the case of the Hubble, Levay explained, the images are further adjusted to boost contrast and tweak colors and brightness to emphasize certain features of the image or to make a more pleasing

picture.

Hubble can also produce color-calibrated images. Its ‘UniverseDial’ would be standard stars and lamps within the cameras whose brightness and color are known very accurately. However, Hubbles mission is not to produce images that faithfully reproduce colors. ‘For one thing that is somewhat meaningless in the case of most of the images,’ said Levay, since we generally couldnt see these objects anyway because they are so faint, and our eyes react differently to colors of very faint light. But the most important goal of Hubble is produce images that convey as much scientific information as possible.

34 Questions

34.1 SFR diagnostics

- Is there a reason why initially it would be assumed that high redshift galaxies would not be star forming?
- What does it mean a gradual change in the stellar absorption spectrum, from K-giant dominated to A star dominated?
- Page 193: ‘A grid of Stellar evolution tracks...’ what does that mean? Also ‘Converted into broadband luminosities (or spectra) using stellar atmosphere models or spectral libraries’ what does that mean?
- The article refers to sythesis models in the context of single age populations. What is the approach for populations of stars which are not single age?
- Why do the evolutionary synthesis models give relations between the sSFR and the integrated colour of the galaxy? Why choose the integrated colour as the x-axis of the plot?
- Confirming the meaning of the use of dex. e.g. differing over a full range of $\sim 0.3\text{dex}$.
- The best determinations of the extinction are based on two component radiative transfer models...
- The meaning of ‘Nebular’ emission lines, and how are they re-emitting the light which is ‘shortward’ of the Lyman limit. And only young massive stars are emitting these lines? What is the connection with a flux of ionising photons?
- Importance of the escape fraction of ionising photons for the measurement of SFR from nebular emission lines.
- The SFR vs L_{FIR} conversion is derived using synthesis models as described above. Linking with the above questions surrounding these synthesis models. Then directly leading on from this quote on page 201: ‘In the optically thick limit it is only necessary to model the bolometric luminosity of the stellar population’
-

34.2 Metallicity Measurement

- Line ratios being used to measure metallicity - which ratio is the best?
- Accurate abundance measurements require the determination of the electron
- What causes the sky background to be so much higher in the NIR than in the optical?
- The stellar metallicity vs. the gas metallicity. Which is used more as a tracer of galaxy metallicity and which is easier to measure?

- What is constituting the continuum emission observed from emission nebulae? Combination of the HI Paschen and Balmer continua and a reflective continuum from starlight scattered by dust.
- Two dimensional spectral analysis. Beyond the scope of the Maiolino paper.
- The emission coefficient j
- The careful avoidance of galaxies hosting an AGN. AGN contribute to the ionising flux of photons and so alter the ratio of emission lines. In this case the metallicity diagnostic diagrams calibrating on star forming galaxies are not usable. How then is the metallicity measured for galaxies hosting AGN? What fraction of galaxies host an AGN?
- The lower and the upper branch of the R_{23} ratio - how does the method yield two different metallicity estimates?
- Quoting the Oxygen abundance in terms of $12 + \log \frac{O}{H}$? Why? Where does this come from?

34.3 Cosmology calculator

- When computing the angular diameter distance do I also need to code in the cases for a non-flat universe?
- What level of precision are we looking for with the different distance measures?
- When I use the cosmology calculator with Ω_Λ bigger than 1.5 it gives nonsensical answers. Why?
- How to be sure which step size to use when computing these integrals?
- Convergence after successive calls to the initial Trapezoidal integral?
- Romberg integration??
- Integrating along a given axis?

34.4 Data Analysis

- What does simultaneously fitting the emission lines mean? De-blending happens automatically
- Where can I find out more about these spectra? i.e. flux units etc
- Why are there so many data units associated with each fits file extracted?
- Some of the values show negative flux, how is that possible?
- Masking the emission line spikes
- What precision are we wanting here? The task of fitting all of these emission lines is pretty much the subject of an entire SDSS paper and is totally non-trivial
- Why are the SFRs described in the galSpecextra table of SDSS reported in terms of PDFs?
- Going through step by step what is the best way to analyse these spectra
- Having trouble interpreting the formula in the Kennicutt review for the SFR calibration
- SDSS Vacuum corrected wavelengths - only get good fit using these
- Difference between compound model which fits the gaussians simultaneously and individual models which fit the gaussians one by one for each of the emission lines?
- Is the error on the flux sigma or is it the FWHM?

- Where should the for loop over the file names be? At the end or within the methods?
- How to compute the equivalent width properly?
- Should the model also include a coefficient to vary the height of the gaussian? i.e. also accounting for absorption?
- When the emission spectra are modelled does this also include the emission lines or is it just the continuum emission from the galaxy being synthesised?
- When plotting the cross correlation function, how many shifts along the redshift axis should I have? As many as possible? Probably don't want anything more than a second significant figure in the redshift at the moment.
- Are the weak emission lines of high redshift galaxies a result of them being early type, or a result of us being much further away and so the S/N is poorer?
- Cross correlation function - is this for each individual emission line or do I average over all of the flux multiplications?
- Why are we doing this SED cross correlation function when we have the galaxy spectrum? Surely it is obvious what the redshift is from the shift of H-alpha?
- Constructing the composite spectra?
- How to use a weights vector when have error bars on both the x and y axes?
- Starburst99 the two empirical stellar libraries available in the code - one for the milky way and one for the MC. What does this mean? What is a stellar library?
- Computing metallicity from the likelihood distribution - Bayesian approach. Specifically in the Tremonti et al. SDSS paper.
- What do the colours mean in astronomical images? If recorded with a CCD, surely the voltage is just telling us about the liberated number of electrons, how then do we see all of these pretty colours in cameras and telescope images? Calibration. Each pixel has a wavelength associated with it, and so we know what colour is associated with that as well? Works in the optical, but when we're looking at IR pictures, why are they always represented by red? Surely we don't know what these would look like?
- What are the advantages of KMOS over SINFONI, also a VLT near IR spectrograph?
- Construction of a composite spectrum - both wavelength binning and redshifting of the different constituent spectra necessary?
- 'Prior to performing the fits the near-IR photometry was corrected for the contribution of $H\alpha$ and OIII emission lines to the broadband fluxes using the spectroscopically measured values.' Why do we have to do this? What do the population synthesis models actually measure? Is emission line flux included??

34.5 Analysis Pipeline

- The manual which is 184 pages long - is this important for me to read at some stage?
- With fits files that have lots of extensions how do you axis those individually from the command line? E.g. with the lcal frame how do you make sure that the rotation angle is closest to that of the object?
- Are we happy that the stages in the pipeline prior to the pixel correction are okay? i.e. the bad columns section is the first stage where we need intervention?
- When I change the values to -10 and +10 on gaia what am I actually doing?

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