

# These slides are adapted from Poole & Mackworth, chap 8

From a Constraint Satisfaction Problem [Var, Dom, Con] to  
random variables with probabilities constrained by a graph

- The domain (range) of a variable  $X$ , written  $\text{Dom}(X)$ , is the set of (possible) values  $X$  can take.

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- A **proposition**  $\alpha$  is an equation  $X = x$  between a variable  $X$  and a value  $x \in \text{Dom}(X)$ , or a Boolean combination of such.
- A proposition  $\alpha$  is assigned a probability through
  - ▶ a notion  $\models$  of a possible world  $\omega$  **satisfying**  $\alpha$ , and
  - ▶ a **measure**  $\mu$  for weighing a set of possible worlds.

## Satisfaction, measure and probability

Fix a set  $\Omega$  of **possible worlds**  $\omega$  that assign a value to each random variable, and interpret a proposition via  $\models$

$$\omega \models X = x \iff \omega \text{ assigns } X \text{ the value } x$$

$$\omega \models \alpha \wedge \beta \iff \omega \models \alpha \text{ and } \omega \models \beta$$

$$\omega \models \alpha \vee \beta \iff \omega \models \alpha \text{ or } \omega \models \beta$$

$$\omega \models \neg \alpha \iff \omega \not\models \alpha.$$

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For finite  $\Omega$ , a **probability measure** is a function

$$\mu : \text{Pow}(\Omega) \rightarrow [0, 1]$$

such that  $\mu(\Omega) = 1$  and for any subset  $S$  of  $\Omega$ ,

$$\mu(S) = \sum_{\omega \in S} \mu(\{\omega\}).$$

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Given  $\mu$ , a proposition  $\alpha$  has probability

$$P(\alpha) = \mu(\{\omega \mid \omega \models \alpha\}).$$

## Tuples, distributions and the sum rule

A tuple  $X_1, \dots, X_n$  of random variables is a random variable with domain

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A **probability distribution** on a random variable  $X$  is a function  $P_X : \text{Dom}(X) \rightarrow [0, 1]$  s.t.

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$P_X$  is often written as  $P(X)$ , and  $P_X(x)$  as  $P(x)$ .



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**sum rule**

$$P(X) = \sum_Y P(X, Y)$$
$$P_X(x) = \sum_{y \in \text{Dom}(Y)} P_{X,Y}(x, y) \quad \text{for } x \in \text{Dom}(X)$$

## Conditional probability

To incorporate a proposition  $\alpha$  into the background assumptions, we restrict the set  $\Omega$  of possible worlds to

$$\Omega \upharpoonright \alpha := \{\omega \in \Omega \mid \omega \models \alpha\}$$

and assuming  $\mu(\Omega \upharpoonright \alpha) \neq 0$ , map a subset  $S \subseteq \Omega \upharpoonright \alpha$  to

$$\mu^\alpha(S) := \frac{\mu(S)}{\mu(\Omega \upharpoonright \alpha)}$$

for a probability measure  $\mu^\alpha : \text{Pow}(\Omega \upharpoonright \alpha) \rightarrow [0, 1]$  on  $\Omega \upharpoonright \alpha$ .

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The **conditional probability** of  $\alpha'$  given  $\alpha$  is

$$P(\alpha' \mid \alpha) := \mu^\alpha(\Omega \upharpoonright \alpha' \wedge \alpha) = \frac{P(\alpha' \wedge \alpha)}{P(\alpha)}$$

# The product rule and Bayes' theorem

product rule

$$P(X, Y) = P(X|Y)P(Y)$$

$$P_{X,Y}(x, y) = P_X(x|Y = y)P_Y(y)$$

$$\text{for } x \in \text{Dom}(X), y \in \text{Dom}(Y)$$

# The product rule and Bayes' theorem

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**Bayes' theorem**  $P(X|Y) = \frac{P(Y|X)P(X)}{P(Y)}$  if  $P(Y) \neq 0$

The **prior probability** of  $\alpha$

$$P(\alpha) = \mu(\Omega \upharpoonright \alpha)$$

is updated by  $\alpha_o$  to the **posterior probability** given  $\alpha_o$

$$P(\alpha | \alpha_o) = \mu^{\alpha_o}(\Omega \upharpoonright (\alpha \wedge \alpha_o))$$

## Why is Bayes' theorem interesting?

Form a hypothesis  $h$  given evidence  $e$  with  $P(e) \neq 0$  via Bayes

$$P(h|e) = \frac{P(e|h)P(h)}{P(e)} .$$

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We often have causal knowledge

$$P(\text{symptom} \mid \text{disease}), \quad P(\text{alarm} \mid \text{fire})$$

$$P(\text{image} = \text{🌳} \mid \text{a tree is in front of a car})$$

but want to do evidential reasoning

$$P(\text{disease} \mid \text{symptom}), \quad P(\text{fire} \mid \text{alarm})$$

$$P(\text{a tree is in front of a car} \mid \text{image} = \text{🌳})$$



# Tuples and the chain rule

Recall: a tuple  $X_1, \dots, X_n$  of random variables is a random variable.

Let us write

$$X_{1:n} \text{ for } X_1, \dots, X_n$$

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Let us write

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and apply the product rule repeatedly for

$$\begin{aligned} P(X_{1:n}) &= P(X_n | X_{1:n-1})P(X_{1:n-1}) \\ &= P(X_n | X_{1:n-1})P(X_{n-1} | X_{1:n-2})P(X_{1:n-2}) \\ &= \dots \\ &= \prod_{i=1}^n P(X_i | X_{1:i-1}) \quad \text{chain rule} \end{aligned}$$

with  $X_{1:0}$  as the empty tuple and  $P(X_1 | X_{1:0}) = P(X_1)$ .

## Simplifying the chain rule via conditional independence

Choose a sub-tuple  $parents(X_i)$  of  $X_{1:i-1}$  such that

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Note

$$\begin{aligned} X \perp\!\!\!\perp Y \mid Z &\iff P(X, Y \mid Z) = P(X \mid Z)P(Y \mid Z) \\ &\iff Y \perp\!\!\!\perp X \mid Z \end{aligned}$$

Totally order the variables of interest

$$X_1 < X_2 < \cdots < X_n$$

and for each  $i$  from 1 to  $n$ , choose  $parents(X_i)$  from  $X_{1:i-1}$  s.t.

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# Belief networks

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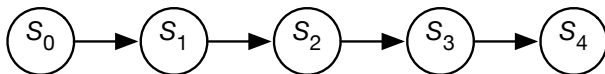
A **belief network** consists of:

- a directed acyclic graph with nodes = random variables, and an arc from the parents of each node into that node
- a domain for each random variable
- conditional probability tables for each variable given its parents (for a probability distribution respecting  $(\dagger)$ )



## Example: Markov chain

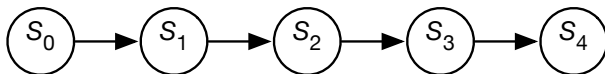
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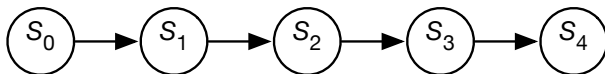


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- $P(S_0)$  specifies initial conditions
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What probabilities need to be specified?

- $P(S_0)$  specifies initial conditions
- $P(S_{t+1}|S_t)$  specifies the dynamics

What independence assumptions are made?

$$P(S_{t+1}|S_{0:t}) = P(S_{t+1}|S_t)$$

$S_t$  represents the **state** at time  $t$ , capturing everything about the past ( $< t$ ) that can affect the future ( $> t$ )

The future is independent of the past given the present.

## Two elaborations

In a **stationary Markov chain**,

$$\text{Dom}(S_i) = \text{Dom}(S_0) \text{ and } P(S_{i+1}|S_i) = P(S_1|S_0) \text{ for all } i \geq 0$$

so it is enough to specify  $P(S_0)$  and  $P(S_1|S_0)$ .

- Simple model, easy to specify
- The network can extend indefinitely

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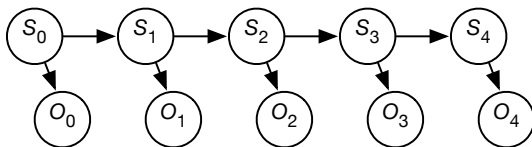
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A **Hidden Markov Model (HMM)** is a belief network of the form



- $P(S_0)$  specifies initial conditions
- $P(S_{i+1}|S_i)$  specifies the dynamics
- $P(O_i|S_i)$  specifies the sensor model

# Naive Bayes Classifier

Problem: classify on the basis of features  $F_i$

$$P(Class|F_{1:n}) = \frac{P(F_{1:n}|Class)P(Class)}{P(F_{1:n})}$$

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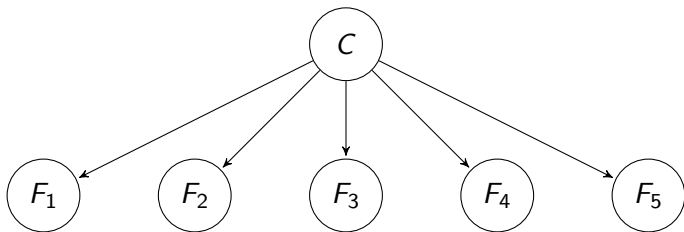
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Assume the values of features  $F_i$  are predictable given a class.

Requires  $P(Class)$  and  $P(F_i|Class)$  for each  $F_i$



# Learning Probabilities

$F_1$	$F_2$	$F_3$	$F_4$	$C$	<i>Count</i>
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
$t$	$f$	$t$	$t$	1	40
$t$	$f$	$t$	$t$	2	10
$t$	$f$	$t$	$t$	3	50
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$

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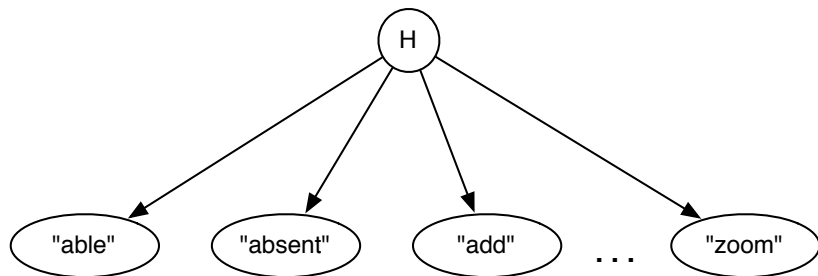
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$$P(C=c) = \frac{\sum_{\omega \models C=c} \text{Count}(\omega)}{\sum_{\omega} \text{Count}(\omega)}$$

$$P(F_k = b | C=c) = \frac{\sum_{\omega \models C=c \wedge F_k=b} \text{Count}(\omega)}{\sum_{\omega \models C=c} \text{Count}(\omega)}$$

with pseudo-counts (Cromwell's rule)

# Help System



- The domain of  $H$  is the set of all help pages.  
The observations are the words in the query.
- What probabilities are needed?  
What pseudo-counts and counts are used?  
What data can be used to learn from?

# Constructing a belief network

To represent a domain in a belief network, we need to consider:

- What are the relevant variables?
  - ▶ What will you observe?
  - ▶ What would you like to find out (query)?
  - ▶ What other features make the model simpler?

- What values should these variables take?

- What is the relationship between them?

Express this in terms of a directed graph, representing how each variable  $X_i$  is generated from its predecessors  $X_{1:i-1}$ .

The parents of  $X$  are variables on which  $X$  directly depends

- ▶  $X$  is independent of its non-descendants given its parents.

- How does the value of each variable depend on its parents?  
This is expressed in terms of the conditional probabilities.

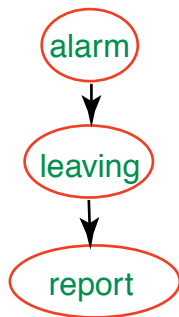
## Example: fire alarm belief network

Variables:

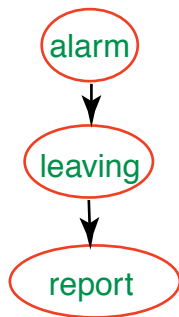
- **Fire**: there is a fire in the building
- **Tampering**: someone has been tampering with the fire alarm
- **Smoke**: what appears to be smoke is coming from an upstairs window
- **Alarm**: the fire alarm goes off
- **Leaving**: people are leaving the building *en masse*.
- **Report**: a colleague says that people are leaving the building *en masse*. (A noisy sensor for leaving.)

## Head-to-tail: Chain

- *alarm* and *report* are

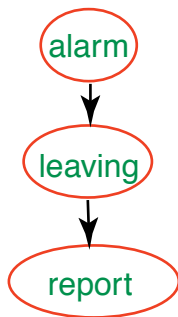


## Head-to-tail: Chain



- *alarm* and *report* are dependent

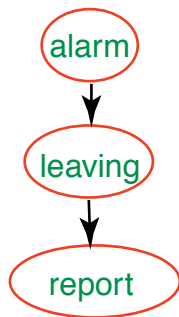
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- *alarm* and *report* are dependent
- *alarm* and *report* are given  
*leaving*

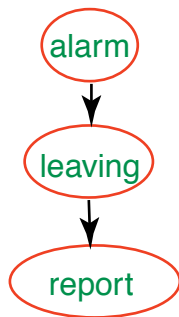


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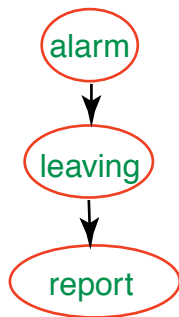
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- Intuitively, the only way that the *alarm* affects *report* is by affecting *leaving*.

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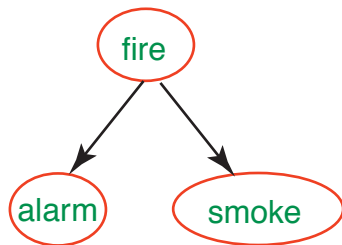


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$$\begin{aligned} P(\text{report}, \text{alarm} \mid \text{leaving}) &= \frac{P(\text{report}, \text{alarm}, \text{leaving})}{P(\text{leaving})} \\ &= \frac{P(\text{alarm})P(\text{leaving} \mid \text{alarm})P(\text{report} \mid \text{leaving})}{P(\text{leaving})} \quad \text{net} \\ &= \frac{P(\text{alarm}, \text{leaving})}{P(\text{leaving})} P(\text{report} \mid \text{leaving}) \quad \text{product} \\ &= P(\text{alarm} \mid \text{leaving})P(\text{report} \mid \text{leaving}) \quad \text{for } \perp\!\!\!\perp \end{aligned}$$

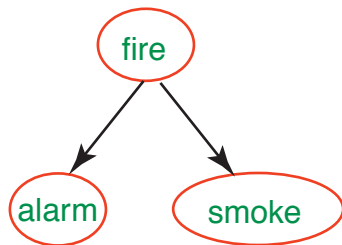
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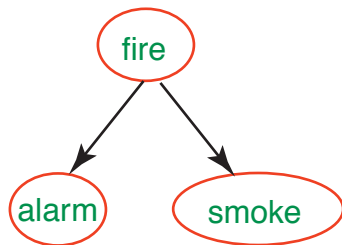
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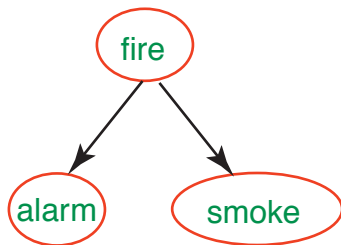
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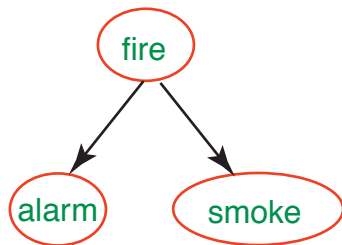


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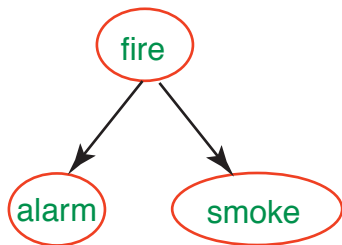
## Tail-to-tail: Common ancestors



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- *alarm* and *smoke* are independent given *fire*
- Intuitively, *fire* can **explain** *alarm* and *smoke*; learning one can affect the other by changing your belief in *fire*.



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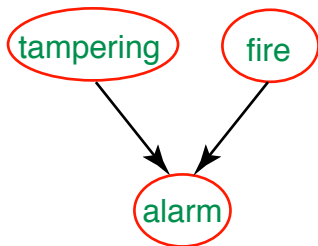


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$\text{smoke} \perp\!\!\!\perp \text{alarm} \mid \text{fire}$

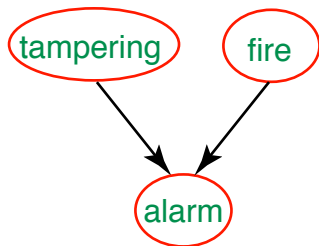
$$\begin{aligned} P(\text{smoke}, \text{alarm} \mid \text{fire}) &= \frac{P(\text{smoke}, \text{alarm}, \text{fire})}{P(\text{fire})} \\ &= \frac{P(\text{fire})P(\text{alarm} \mid \text{fire})P(\text{smoke} \mid \text{fire})}{P(\text{fire})} \quad \text{net} \\ &= P(\text{alarm} \mid \text{fire})P(\text{smoke} \mid \text{fire}) \quad \text{for } \perp\!\!\!\perp \end{aligned}$$

## Head-to-head: Common descendants



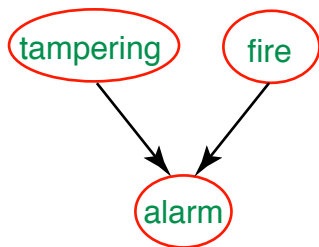
- *tampering* and *fire* are

## Head-to-head: Common descendants



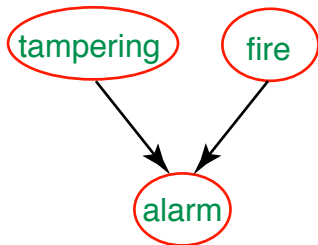
- *tampering* and *fire* are independent

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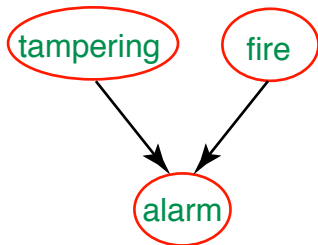
- *tampering* and *fire* are independent
- *tampering* and *fire* are given *alarm*

## Head-to-head: Common descendants



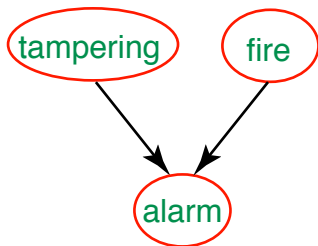
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$$P(\text{fi} = 1 \mid \text{am} = 1) > P(\text{fi} = 1 \mid \text{am} = 1 \wedge \text{tg} = 1)$$

$$\text{for } P(\text{tg} = 0) = 0.9 \quad P(\text{fi} = 0) = 0.9$$

$$P(\text{am} = 1 \mid \text{tg} = 1 \wedge \text{fi} = 1) = 0.95$$

$$P(\text{am} = 1 \mid \text{tg} = 1 \wedge \text{fi} = 0) = 0.5$$

$$P(\text{am} = 1 \mid \text{tg} = 0 \wedge \text{fi} = 1) = 0.9$$

$$P(\text{am} = 1 \mid \text{tg} = 0 \wedge \text{fi} = 0) = 0.1$$

$$P(fi = 1|am = 1) \approx 0.418$$

$$P(fi = 1|am = 1) = \frac{P(am = 1|fi = 1)P(fi = 1)}{P(am = 1)} \quad \text{Bayes}$$

$$P(am = 1|fi = 1) = \sum_{tg} \underbrace{P(am = 1, tg|fi = 1)}_{\substack{P(am = 1|tg, fi = 1) \underbrace{P(tg|fi = 1)}_{P(tg)}}} \quad \begin{array}{l} \text{sum} \\ \text{product} \\ \text{net} \end{array}$$

$$P(am = 1) = \sum_{tg} \sum_{fi} \underbrace{P(am = 1, tg, fi)}_{P(tg)P(fi)P(am = 1|tg, fi)} \quad \begin{array}{l} \text{sum} \\ \text{net} \end{array}$$



$$P(fi = 1|am = 1, tg = 1) \approx 0.174$$

$$P(fi = 1|am = 1, tg = 1) = \frac{P(am = 1|fi = 1, tg = 1) \overbrace{P(fi = 1|tg = 1)}^{P(fi = 1) \text{ net}}}{P(am = 1|tg = 1)}$$

Bayes

$$P(am = 1|tg = 1) = \sum_{fi} \underbrace{P(am = 1, fi|tg = 1)}_{\substack{P(am = 1|fi, tg = 1) \underbrace{P(fi|tg = 1)}_{P(fi) \text{ net}} \text{ product}}} \quad \text{sum}$$