### From program to data

```
Program: tran/3, final/1
  accept(String) :- steps(q0,String,Q), final(Q).
  steps(Q,[],Q).
  steps(Q,[H|T],N) :- tran([Q,H,Qn), steps(Qn,T,N).
```

# From program to data (predicates → lists)

```
Program: tran/3, final/1
   accept(String) :- steps(q0,String,Q), final(Q).
   steps(Q,[],Q).
   steps(Q,[H|T],N) := tran([Q,H,Qn), steps(Qn,T,N).
Data: Tran, Final, q0
   acc(String) :- setof([Q,X,N], tran(Q,X,N), Tran),
                  setof(Q, final(Q), Final),
                  accept(String, Tran, Final, q0).
                                 finite automaton
```

# From program to data (predicates → lists)

```
Program: tran/3, final/1
   accept(String) :- steps(q0,String,Q), final(Q).
   steps(Q,[],Q).
   steps(Q,[H|T],N) := tran([Q,H,Qn), steps(Qn,T,N).
Data: Tran, Final, q0
   acc(String) :- setof([Q,X,N], tran(Q,X,N), Tran),
                   setof(Q, final(Q), Final),
                  accept(String, Tran, Final, q0).
                                 finite automaton
   accept([],_,Final,Q) :- member(Q,Final).
   accept([H|T],Tran,Fi,Q) :- member([Q,H,N],Tran),
                               accept(T,Tran,Fi,N).
```

```
accept([],_-,Final,Q) := \underbrace{member(Q,Final)}_{goal(Q)}.
```

```
accept([],\_,Final,Q) := \underbrace{member(Q,Final)}_{goal(Q)}. \underbrace{move(Q,N)}_{move(Q,N)} := \underbrace{member([Q,H,N],Tran)}_{accept(T,Tran,Fi,N)}.
```

```
\label{eq:accept} \begin{split} & \operatorname{accept}([],\_,\operatorname{Final},\mathbb{Q}) := \underbrace{\operatorname{member}(\mathbb{Q},\operatorname{Final})}_{\operatorname{goal}(\mathbb{Q})}. \\ & \operatorname{goal}(\mathbb{Q}) \\ & \operatorname{accept}([H|T],\operatorname{Tran},\operatorname{Fi},\mathbb{Q}) := \underbrace{\operatorname{member}([\mathbb{Q},H,\mathbb{N}],\operatorname{Tran})}_{\operatorname{accept}(T,\operatorname{Tran},\operatorname{Fi},\mathbb{N})}. \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{goal}(\mathbb{Q}). \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{move}(\mathbb{Q},\mathbb{N}), \ \operatorname{search}(\mathbb{N}). \end{split}
```

```
\label{eq:accept} \begin{split} & \operatorname{accept}([],\_,\operatorname{Final},\mathbb{Q}) := \underbrace{\operatorname{member}(\mathbb{Q},\operatorname{Final})}_{\operatorname{goal}(\mathbb{Q})}. \\ & \operatorname{goal}(\mathbb{Q}) \\ & \operatorname{accept}([H|T],\operatorname{Tran},\operatorname{Fi},\mathbb{Q}) := \operatorname{member}([\mathbb{Q},H,\mathbb{N}],\operatorname{Tran}), \\ & \operatorname{accept}(T,\operatorname{Tran},\operatorname{Fi},\mathbb{N}). \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{goal}(\mathbb{Q}). \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{move}(\mathbb{Q},\mathbb{N}), \ \operatorname{search}(\mathbb{N}). \end{split}
```

```
accept([],\_,Final,Q) := \underbrace{member(Q,Final)}_{goal(Q)}. \underbrace{move(Q,N)}_{move(Q,N)} := \underbrace{member([Q,H,N],Tran)}_{accept(T,Tran,Fi,N)}. search(Q) := goal(Q). search(Q) := move(Q,N), search(N).
```

Problem: search state space for goal.

```
\label{eq:accept} \begin{split} & \operatorname{accept}([],\_,\operatorname{Final},\mathbb{Q}) := \underbrace{\operatorname{member}(\mathbb{Q},\operatorname{Final})}_{\operatorname{goal}(\mathbb{Q})}. \\ & \operatorname{goal}(\mathbb{Q}) \\ & \operatorname{accept}([H|T],\operatorname{Tran},\operatorname{Fi},\mathbb{Q}) := \underbrace{\operatorname{member}([\mathbb{Q},H,\mathbb{N}],\operatorname{Tran})}_{\operatorname{accept}(T,\operatorname{Tran},\operatorname{Fi},\mathbb{N})}. \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{goal}(\mathbb{Q}). \\ & \operatorname{search}(\mathbb{Q}) := \operatorname{move}(\mathbb{Q},\mathbb{N}), \ \operatorname{search}(\mathbb{N}). \end{split}
```

Problem: search state space for goal.

N.B. Finite automaton specifies initial state, goals & state space + String constrains moves.

#### Finite automaton as a finite model

```
Tran,Final,q0 \rightsquigarrow U, move_a/2, goal/1, q0 universe U is set of states given by q0 and Tran setof(Q,(Q=q0; state(Tran,Q)), U). state(Tran,Q) :- member([Q,_,_],Tran); member([_,_,Q],Tran).
```

#### Finite automaton as a finite model

```
Tran,Final,q0 \leadsto U, move_a/2, goal/1, q0 universe U is set of states given by q0 and Tran setof(Q,(Q=q0; state(Tran,Q)), U). state(Tran,Q) :- member([Q,_,_],Tran); member([_,_,Q],Tran). predicates: goal/1, move_a/2 (a \in \Sigma) goal(Q) :- final(Q). % member(Q,Final) move_a(Q,N) :- tran(Q,a,N). % member([Q,a,N],Tran)
```

### Finite automaton as a finite model

```
Tran, Final, q0 \rightsquigarrow U, move_a/2, goal/1, q0
universe U is set of states given by q0 and Tran
   setof(Q,(Q=q0; state(Tran,Q)), U).
   state(Tran,Q) := member([Q,_,_],Tran);
                     member([\_,\_,0],Tran).
predicates: goal/1, move_a/2 (a \in \Sigma)
   move_a(Q.N) := tran(Q.a.N).
                % member([Q,a,N],Tran)
```

Focus on models  $\langle U, R_1, \dots, R_n, c_1, \dots, c_m \rangle$  where U is a finite set,  $R_i$  is an  $n_i$ -ary relation on U,

$$R_i \subseteq \underbrace{U \times \cdots \times U}_{n_i \text{ copies of } U} \quad (\text{for } 1 \leq i \leq n)$$

and  $c_i$  is a member of U (for  $1 \le j \le m$ ).

Datalog KB  $\approx$  declarative Prolog program with constants and predicates but NO functions of non-zero arity

U = set of constants mentioned in KB

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Example from SWISH-Prolog (click here)

U = [vincent, mia, marcellus, pumpkin, honey\_bunny]

Datalog KB  $\approx$  declarative Prolog program with constants and predicates but NO functions of non-zero arity U = set of constants mentioned in KB Example from SWISH-Prolog (click here) U = [vincent, mia, marcellus, pumpkin, honey\_bunny] Bound search: instantiate variables in U?- loves(X,Y).  $\sim \rightarrow$ ?- member(X,[vincent, mia, ..., honey\_bunny]), member(Y,[vincent, mia, ..., honey\_bunny]), loves(X,Y). Complications from loops – e.g. loves(X,Y) := loves(Y,X).

Datalog KB  $\approx$  declarative Prolog program with constants and predicates but NO functions of non-zero arity U = set of constants mentioned in KB Example from SWISH-Prolog (click here) U = [vincent, mia, marcellus, pumpkin, honey\_bunny] Bound search: instantiate variables in U?- loves(X,Y).  $\sim \rightarrow$ ?- member(X,[vincent, mia, ..., honey\_bunny]), member(Y,[vincent, mia, ..., honey\_bunny]), loves(X,Y). Complications from loops – e.g. loves(X,Y) := loves(Y.X).[ CSU33061: Constraint satisfaction, Herbrand models ]

## Strings as finite models

$$abbc \quad \leadsto \quad \mathsf{model} \\ \langle D_4, \llbracket S \rrbracket, \llbracket P_a \rrbracket, \llbracket P_b \rrbracket, \llbracket P_c \rrbracket \rangle$$

## Strings as finite models

```
 \begin{array}{ll} \textit{abbc} & \leadsto & \mathsf{model} \\ & \langle \textit{D}_4, \llbracket \textit{S} \rrbracket, \llbracket \textit{P}_a \rrbracket, \llbracket \textit{P}_b \rrbracket, \llbracket \textit{P}_c \rrbracket \rangle \\ & \mathsf{where} \\ & \textit{D}_4 := \{1, 2, 3, 4\} \\ & \llbracket \textit{S} \rrbracket := \{\langle 1, 2 \rangle, \langle 2, 3 \rangle, \langle 3, 4 \rangle \} \end{array}
```

a binary relation symbol (successor) S

$$(\exists x_1)(\exists x_2)(\exists x_3)(\exists x_4)$$
  $S(x_1, x_2) \land S(x_2, x_3) \land S(x_3, x_4) \land \neg(\exists x)(S(x, x_1) \lor S(x_4, x))$ 

### Strings as finite models

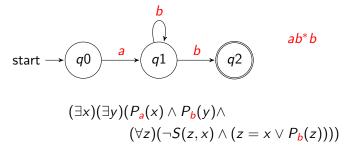
```
abbc \leadsto model \langle D_4, [\![S]\!], [\![P_a]\!], [\![P_b]\!], [\![P_c]\!] \rangle where D_4 := \{1, 2, 3, 4\} [\![S]\!] := \{\langle 1, 2 \rangle, \langle 2, 3 \rangle, \langle 3, 4 \rangle\} [\![P_a]\!] := \{1\} [\![P_b]\!] := \{2, 3\} [\![P_c]\!] := \{4\}
```

a binary relation symbol (successor) S and a unary relation symbol  $P_{\sigma}$  for each symbol  $\sigma$ 

$$(\exists x_{1})(\exists x_{2})(\exists x_{3})(\exists x_{4}) \quad S(x_{1}, x_{2}) \land S(x_{2}, x_{3}) \land S(x_{3}, x_{4}) \land \\ \neg(\exists x)(S(x, x_{1}) \lor S(x_{4}, x)) \quad \land \\ P_{a}(x_{1}) \land P_{b}(x_{2}) \land P_{b}(x_{3}) \land P_{c}(x_{4})$$

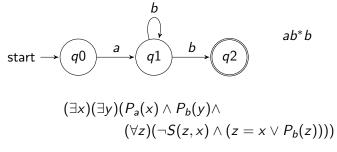
accept/4 as a relation between models?

accept/4 as a relation between models? reconstrue finite automaton as predicate logic sentence



### Procedural/declarative divide

accept/4 as a relation between models? reconstrue finite automaton as predicate logic sentence

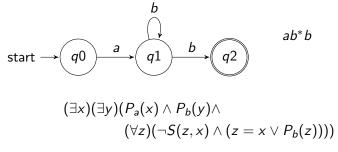


accept/4 as notion of satisfaction in predicate logic

$$\frac{\text{program}}{\text{data}} = \frac{\text{procedural}}{\text{declarative}}$$

### Procedural/declarative divide

accept/4 as a relation between models? reconstrue finite automaton as predicate logic sentence



accept/4 as notion of satisfaction in predicate logic

$$\frac{\mathsf{program}}{\mathsf{data}} \ = \ \frac{\mathsf{procedural}}{\mathsf{declarative}}$$

Logic programming is neither logic nor programming.

- Anonymous