

ADR ProjectX_12

Pub/Sub messaging between services X and Y

Status

Proposed, Accepted, Rejected, Superseded, Depreciated ...

Context

Online voting service from a customer. This could be done with asynchronous p2p messaging, rest, async pub/sub messaging.

Decision

We will use async pub/sub messaging will increase performance .

Consequences

Require Cluster & High availability

Update

Additional security checks are disabled because of the performance issues. This was decided as an acceptable trade-off.

Approved By

Date

Last Updated By & Date