CSE6242 / CX4242: Data & Visual Analytics

## Analytics Building Blocks

### Duen Horng (Polo) Chau

Associate Professor, College of Computing Associate Director, MS Analytics Machine Learning Area Leader, College of Computing Georgia Tech Collection

Cleaning

Integration

**Analysis** 

Visualization

Presentation

Dissemination

### Building blocks. Not Rigid "Steps".

Collection

Can skip some

Cleaning

Can go back (two-way street)

Integration

• Data types inform visualization design

Analysis

• Data size informs choice of algorithms

Visualization

• Visualization motivates more data cleaning

Presentation

Visualization challenges algorithm assumptions

Dissemination

e.g., user finds that results don't make sense

### How "big data" affects the process?

(Hint: almost everything is harder!)

Collection

The Vs of big data (3Vs originally, then 7, now 42)

Cleaning

Volume: "billions", "petabytes" are common

Integration

**Velocity**: think Twitter, fraud detection, etc.

**Analysis** 

Variety: text (webpages), video (youtube)...

Visualization

Veracity: uncertainty of data

Presentation

Variability

Dissemination

Visualization

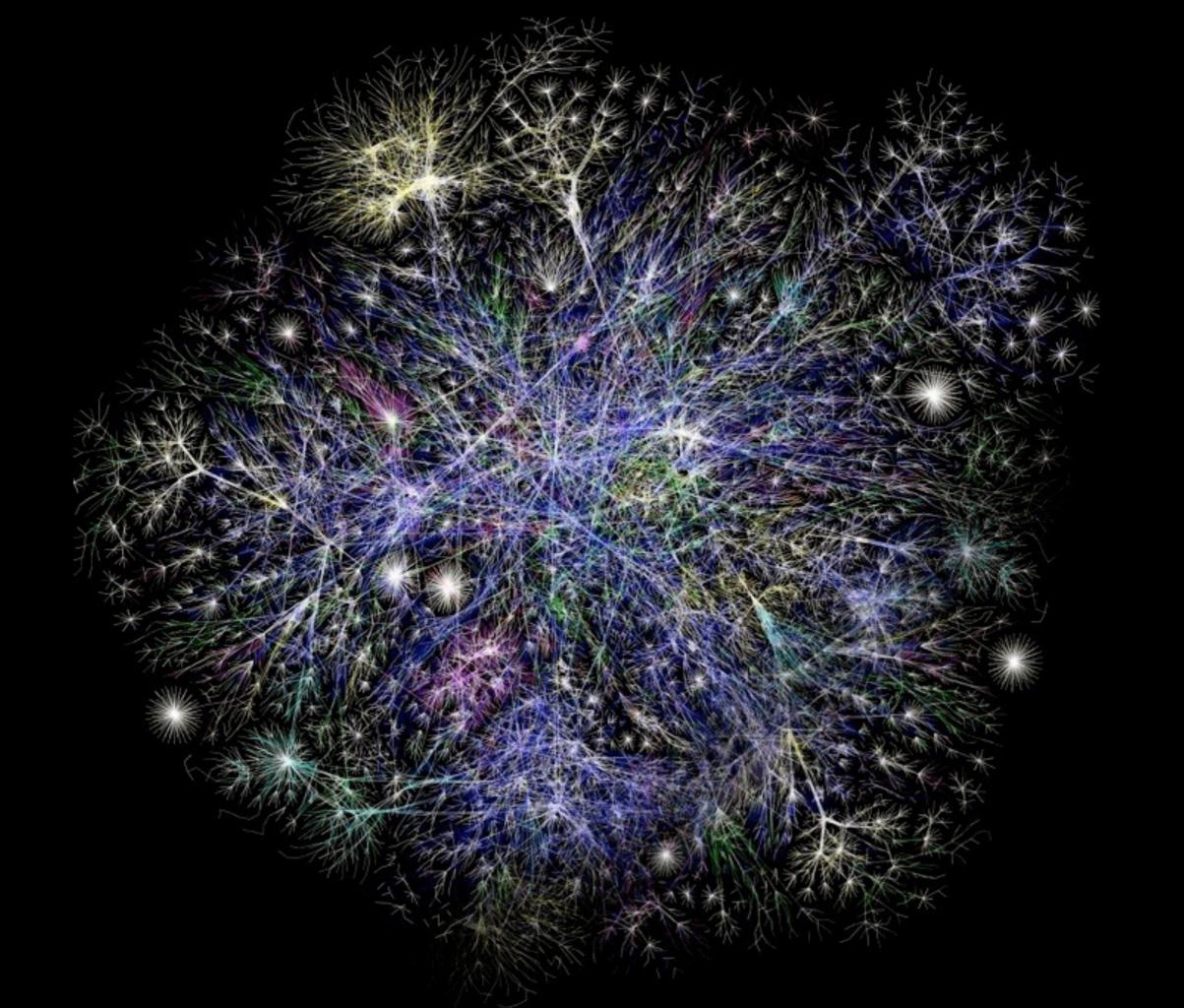
Value

http://www.ibmbigdatahub.com/infographic/four-vs-big-data http://dataconomy.com/seven-vs-big-data/ https://tdwi.org/articles/2017/02/08/10-vs-of-big-data.aspx

# Two Example Projects

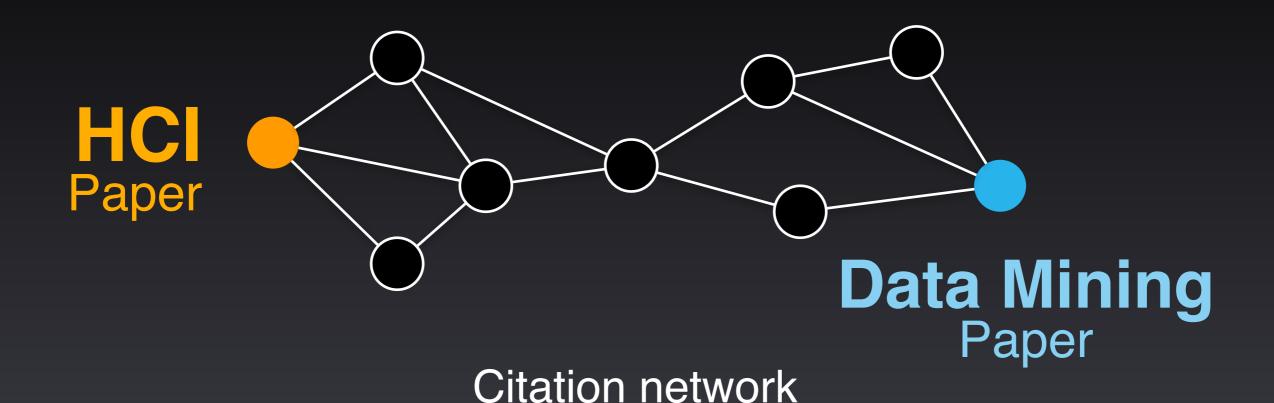
from Polo Club

# Apolo Graph Exploration: Machine Learning + Visualization

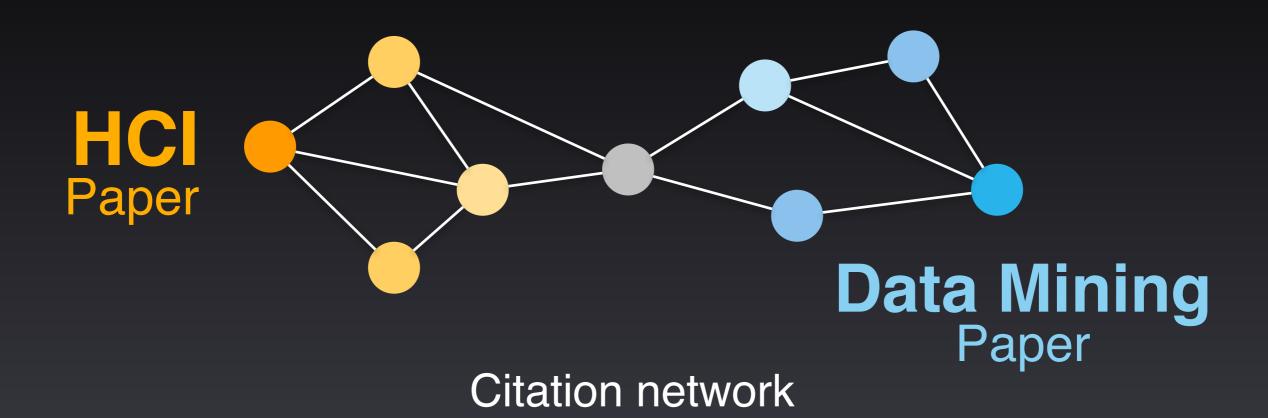




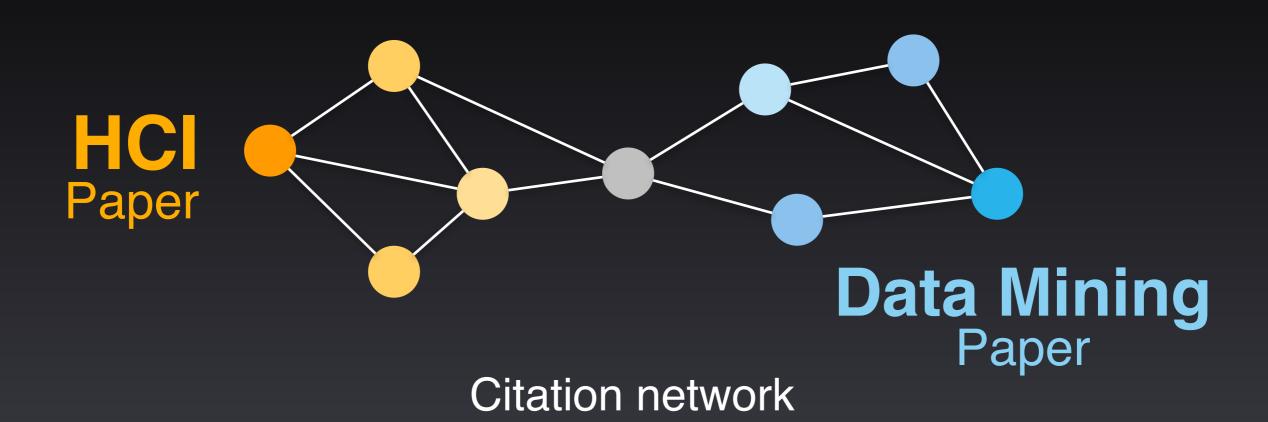
# Finding More Relevant Nodes



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## Finding More Relevant Nodes

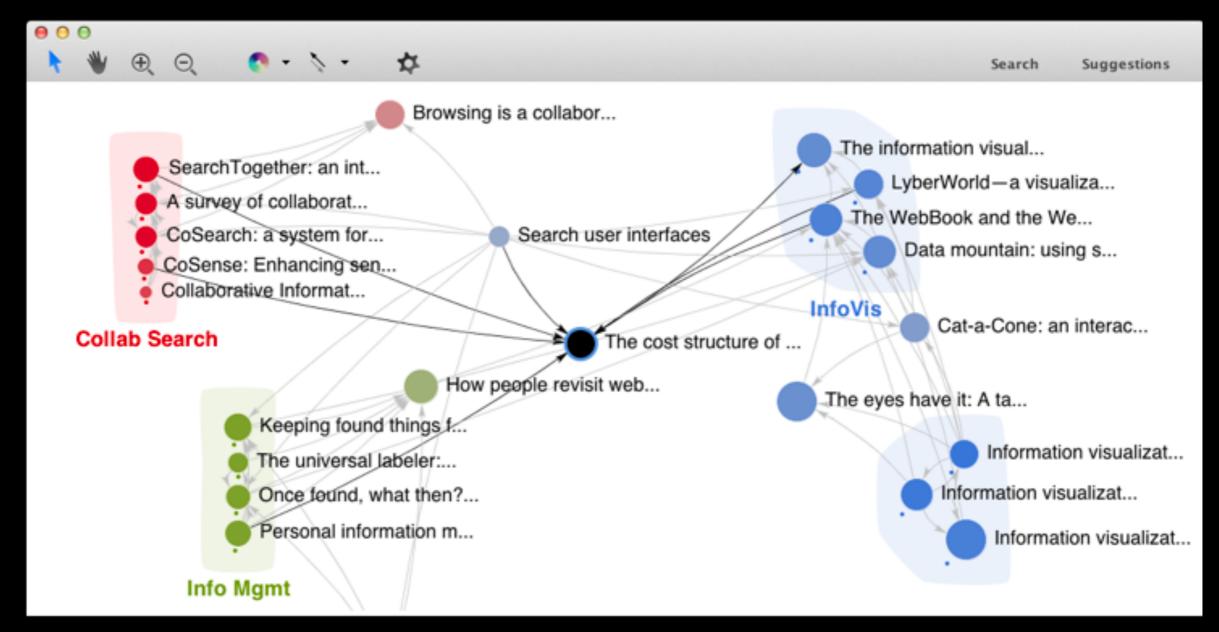


Apolo uses guilt-by-association (Belief Propagation)

### Demo: Mapping the Sensemaking Literature

Nodes: 80k papers from Google Scholar (node size: #citation)

Edges: 150k citations



The cost structure of sensemaking

Russell, D.M. and Stefik, M.J. and Pirolli, P. and Card, S.K.

245 citations 8 versions

PDF 1993

For The cost structure of sensemaking



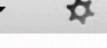


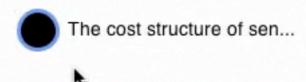






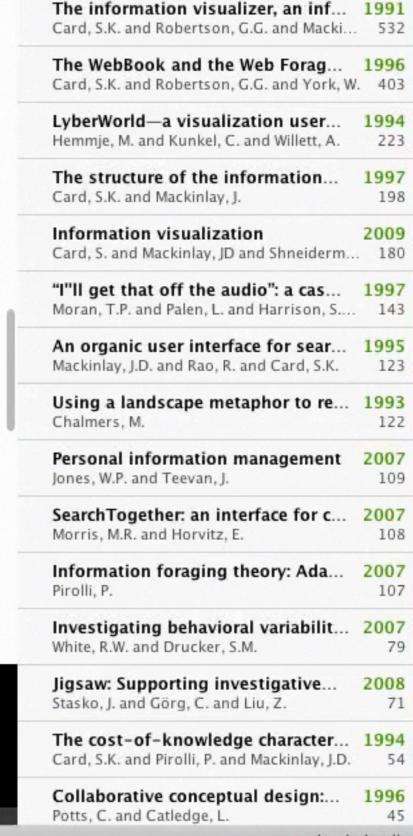






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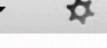


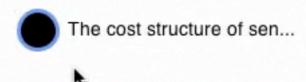






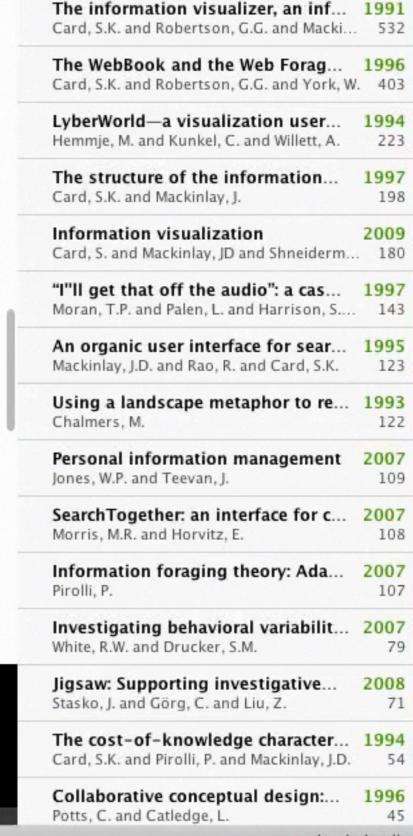






Russell, D.M. and Stefik, M.J. and Pirolli, P. and Card, S.K.

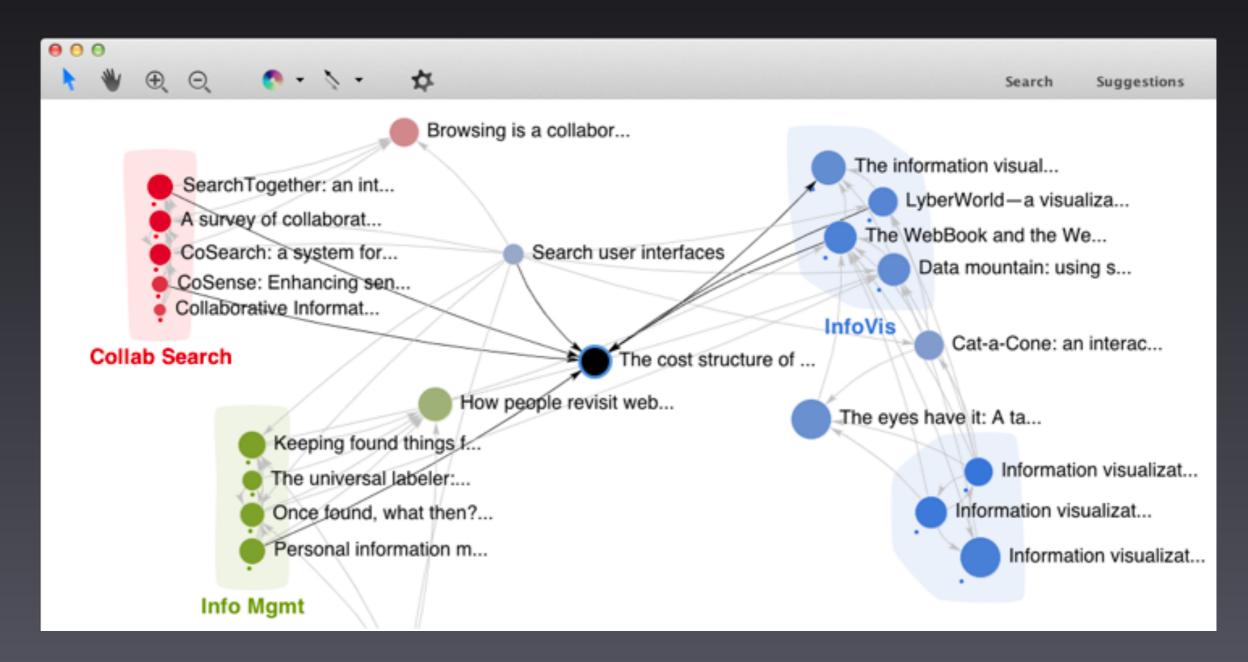
245 citations 8 versions 1993



# Key Ideas (Recap)



# Specify exemplars Find other relevant nodes (BP)



### What did Apolo go through?

Collection

Scrape Google Scholar. No API.



Cleaning

Integration

**Analysis** 

Visualization

Presentation

Dissemination

Design inference algorithm

(Which nodes to show next?)

Interactive visualization you just saw

Paper, talks, lectures

You will a new Apolo prototype (called Argo)

# Apolo: Making Sense of Large Network Data by Combining Rich User Interaction and Machine Learning

Duen Horng (Polo) Chau, Aniket Kittur, Jason I. Hong, Christos Faloutsos
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#### **ABSTRACT**

Extracting useful knowledge from large network datasets has become a fundamental challenge in many domains, from scientific literature to social networks and the web. We introduce Apolo, a system that uses a mixed-initiative approach combining visualization, rich user interaction and machine learning—to guide the user to incrementally and interactively explore large network data and make sense of it. Apolo engages the user in bottom-up sensemaking to gradually build up an understanding over time by starting small, rather than starting big and drilling down. Apolo also helps users find relevant information by specifying exemplars, and then using a machine learning method called Belief Propagation to infer which other nodes may be of interest. We evaluated Apolo with twelve participants in a between-subjects study, with the task being to find relevant new papers to update an existing survey paper. Using expert judges, participants using Apolo found significantly more relevant papers. Subjective feedback of Apolo was also very positive.

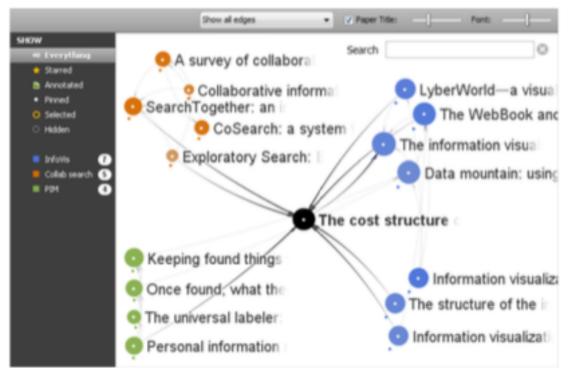


Figure 1. Apolo displaying citation network data around the article *The Cost Structure of Sensemaking*. The user gradually builds up a mental model of the research areas around the article by manually inspecting some neighboring articles in the visualization and specifying them as exemplar articles (with colored dots underneath) for some ad hoc groups, and instructs Apolo to find more articles relevant to them.

Apolo: Making Sense of Large Network Data by Combining Rich User Interaction and Machine Learning. Duen Horng (Polo) Chau, Aniket Kittur, Jason I. Hong, Christos Faloutsos. *ACM Conference on Human Factors in Computing Systems (CHI) 2011*. May 7-12, 2011.

back; H.5.2 Information Interfaces and Presentation: User the new domain to understand and contribute to it

# NetProbe: Fraud Detection in Online Auction

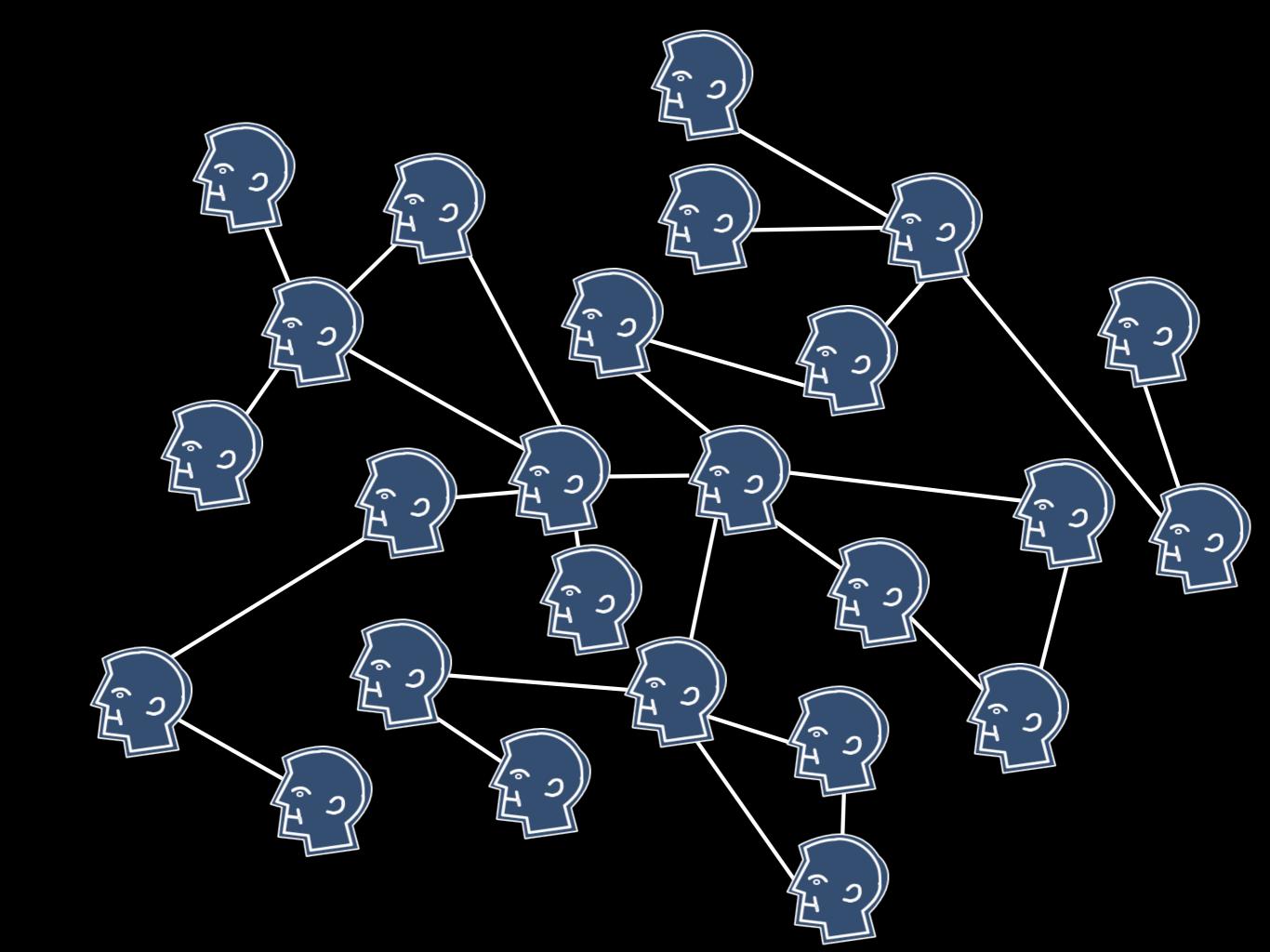


### NetProbe: The Problem

Find bad sellers (fraudsters) on eBay who don't deliver their items

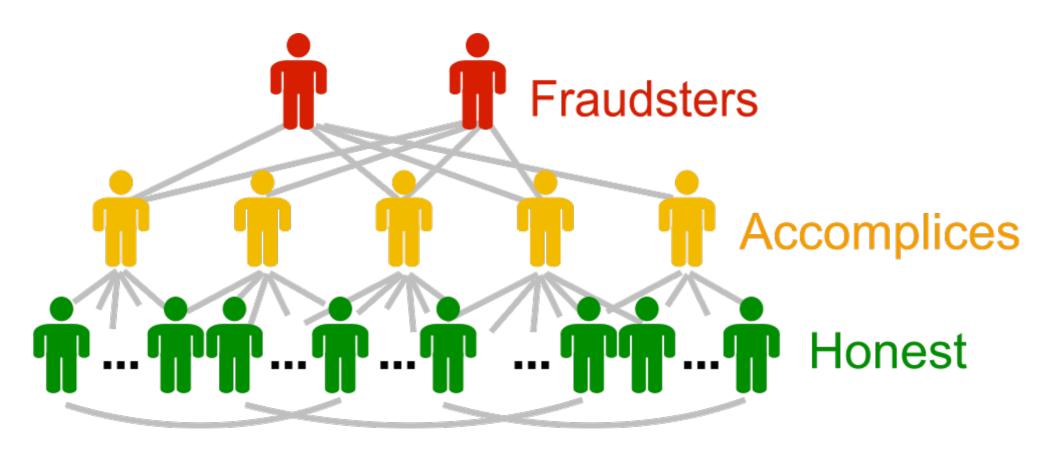


Non-delivery fraud is a common auction fraud



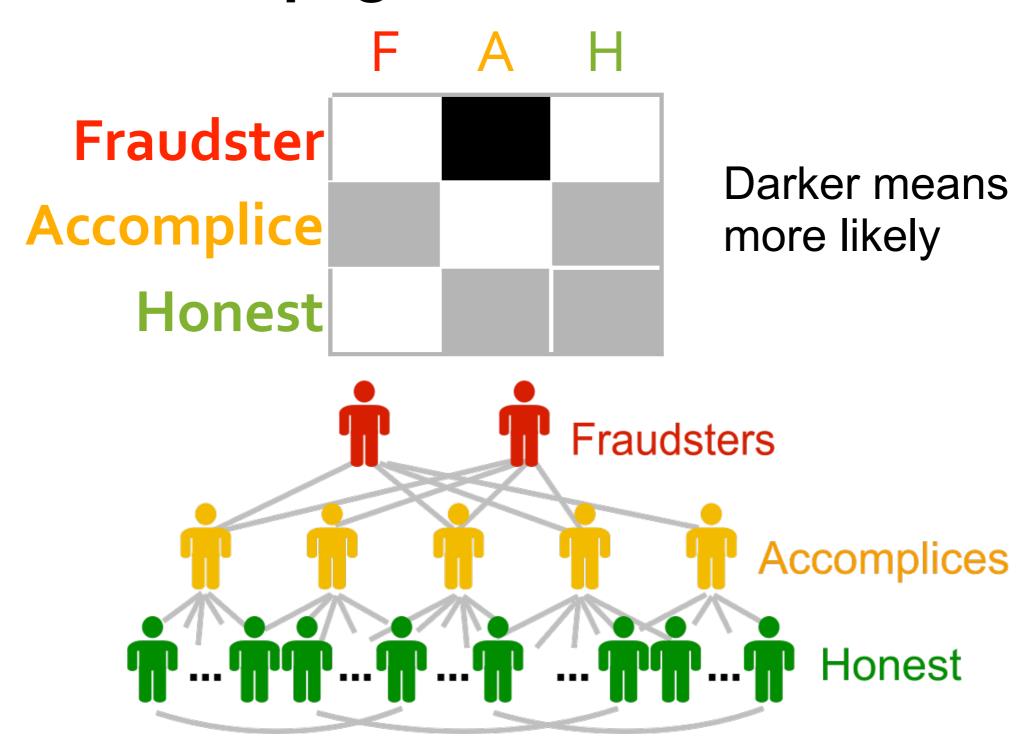
## NetProbe: Key Ideas

- Fraudsters fabricate their reputation by "trading" with their accomplices
- Fake transactions form near bipartite cores
- How to detect them?

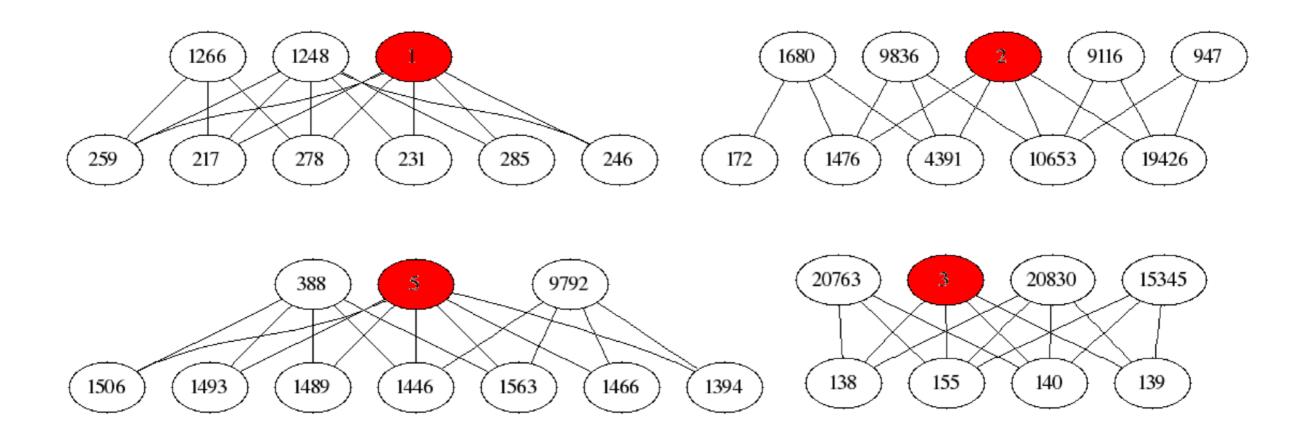


### NetProbe: Key Ideas

### Use Belief Propagation



### NetProbe: Main Results











# THE WALL STREET JOURNAL.















# THE WALL STREET JOURNAL.

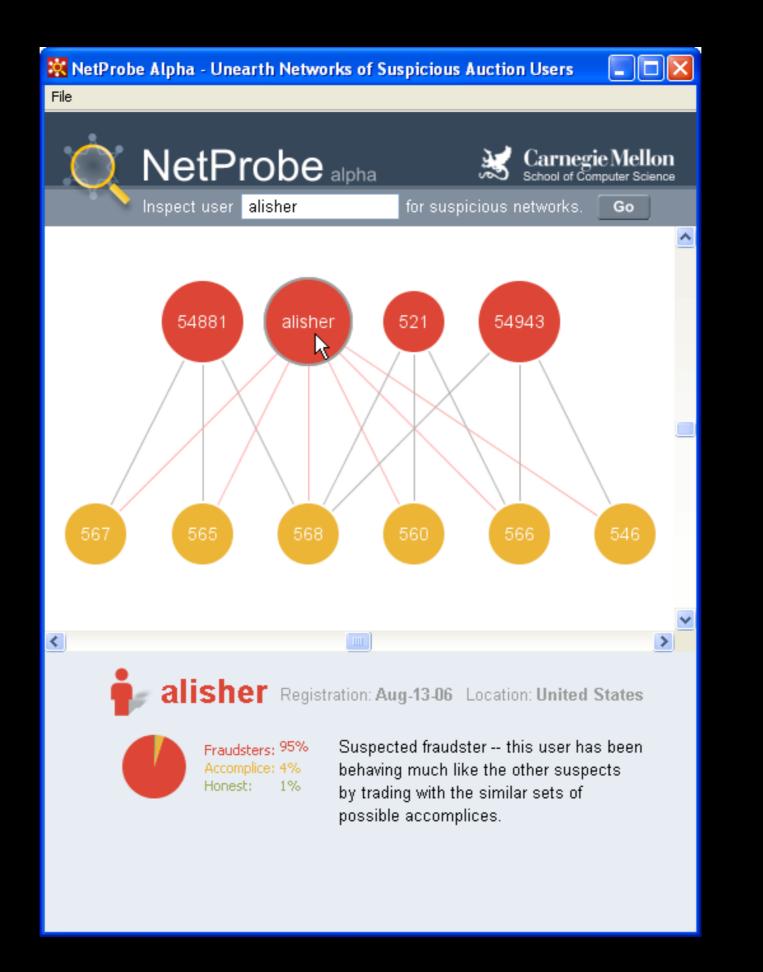


PITTSBURGH TRIBUNE-REVIEW

ice"

"Belgian Police"
Symantec...





### What did NetProbe go through?

Collection

Scraping (built a "scraper"/"crawler")

Cleaning

Integration

**Analysis** 

Design detection algorithm

Visualization

Presentation

Paper, talks, lectures

Dissemination

Not released

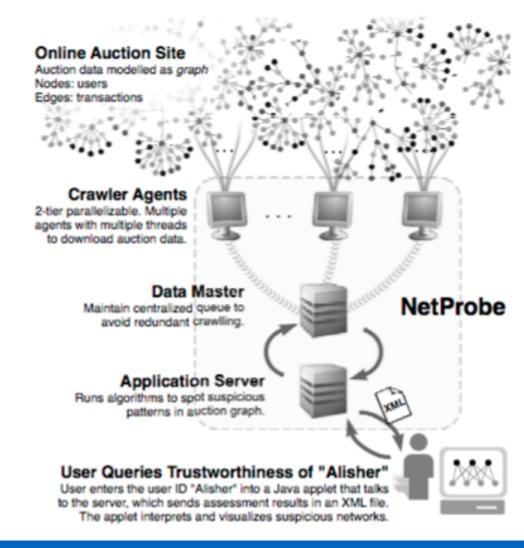
## NetProbe: A Fast and Scalable System for Fraud Detection in Online Auction Networks

Shashank Pandit, Duen Horng Chau, Samuel Wang, Christos Faloutsos \*
Carnegie Mellon University
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{shashank, dchau, samuelwang, christos}@cs.cmu.edu

#### ABSTRACT

Given a large online network of online auction users and their histories of transactions, how can we spot anomalies and auction fraud? This paper describes the design and implementation of NetProbe, a system that we propose for solving this problem. NetProbe models auction users and transactions as a Markov Random Field tuned to detect the suspicious patterns that fraudsters create, and employs a Belief Propagation mechanism to detect likely fraudsters. Our experiments show that NetProbe is both efficient and effective for fraud detection. We report experiments on synthetic graphs with as many as 7,000 nodes and 30,000 edges, where NetProbe was able to spot fraudulent nodes with over 90% precision and recall, within a matter of seconds. We also report experiments on a real dataset crawled from eBay, with nearly 700,000 transactions between more than 66,000 users, where NetProbe was highly effective at unearthing hidden networks of fraudsters, within a realistic response time of about 6 minutes. For scenarios where the underlying data is dynamic in nature, we propose *Incremental NetProbe*, which is an approximate, but fast, variant of Net-Probe. Our experiments prove that Incremental NetProbe



NetProbe: A Fast and Scalable System for Fraud Detection in Online Auction Networks. Shashank Pandit, Duen Horng (Polo) Chau, Samuel Wang, Christos Faloutsos. *International Conference on World Wide Web (WWW) 2007*. May 8-12, 2007. Banff, Alberta, Canada. Pages 201-210.

Categories and Subject Descriptors

### Homework 1 (out next week; tasks subject to change)

Collection

Cleaning

Integration

**Analysis** 

Visualization

Presentation

Dissemination

- Simple "End-to-end" analysis
- Collect data using API
  - Store in SQLite database
- Create graph from data
- Analyze, using SQL queries (e.g., create graph's degree distribution)
- Visualize graph using Gephi
- Describe your discoveries