

Ethan Tran

ethantran35@hotmail.com | (657) 352-9272 | Portfolio: <http://okethan35.github.io>

Objective

Looking for an internship opportunity to gain hands on learning experience in the field of Computer Science so that I can continue to expand my skill set in the technical field

Education

Orange Coast College

Major in Computer Science | GPA: 3.8/4.0

Costa Mesa, CA

Summer 2022 – Present

Work Experience

Paderia Bakehouse

Baker

Irvine, CA

April 2022 – October 2022

- Efficiently carried out various back-of-house duties and proficient in baking several different patisseries
- Tenaciously researched and developed various innovative techniques and methods in baking, optimized business processes, and significantly improved the overall efficiency of workflow
- Successfully mentored/trained newer team members

E Patisserie Cafe

Assistant Baker, Front-of-House Sales Associate

Garden Grove, CA

May 2021 – April 2022

- Significantly improved customer satisfaction via process streamlining, personalizing the customer experience, and strengthening teamwork, maintaining a positive can-do work environment
- Effectively carried out responsibilities across the board, such as making refreshments, preparing baked patisseries and hot food, focusing on customer needs, and finding creative ways to improve sales

Projects

Slide Puzzle Game

Fall 2023

- Developed a recreation of the traditional slide puzzle game utilizing event listeners, functions, and arrays
- Technologies Used: JavaScript

Homework Organization Spreadsheet

Summer 2023

- Created a management system for homework assignments through a spreadsheet that utilizes database management and sorting functions
- Technologies Used: JavaScript

Flappy Bird Recreation

Winter 2023

- Recreated the popular mobile-game “Flappy Bird” through Unity, utilizing classes and objects, logic managers, and library functions
- Technologies Used: Unity, C++

Technical Skills

Languages: Java, C++

Web: HTML, CSS, JavaScript, Microsoft Office (Excel, Powerpoint), Google Suite