

# ETHBot



## ETHBot PROTOCOL(ETHB)

The ETHB Eco-System

1) STATEMENT OF PURPOSE.....	2
2) TOKENMETRICS.....	2-3
3) PROMOTION AND MARKETING.....	3
4) DEFLATION.....	3
5) EXCHANGE LISTING.....	4
6) PRODUCTS.....	4-5
A. HYBRID DEX (FOR BOTH ERC-20 WITH MARGIN ALGORITHM AND ERC-721 TRADING/BIDDING) B. NON FUNGIBLE TOKENS (NFTS) C. MULTI COIN WALLET D. MAINNET F. GAMING INTERFACE G. GENERAL STAKING	
7) ROAD MAP.....	6



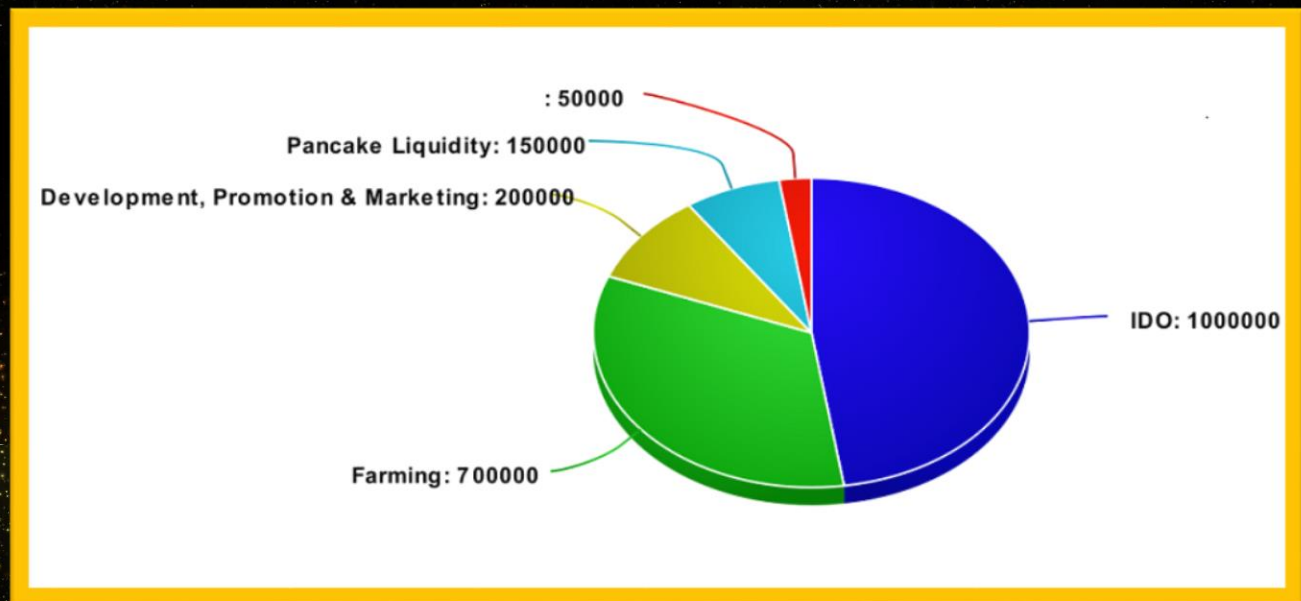
## STATEMENT OF PURPOSE

The ETHBot Protocol (ETHB) ECO System has as its Ultimate Product, a ETHBot Exchange combining BEP20,ERC-721 Minting and trading (bidding)of Non-Fungible Tokens(NFT) (Similar to OpenSea) as well as an integrated DEX Platform for Ethereum and Binance Blockchain (Similar to Pancake Swap,Uniswap and Linkswap). It hopes to challenge the near monopoly of OpenSea in the ERC-721 Game and Uniswap in the Decentralized Exchange Arena. It shall accomplish this through lower fees, project vetting and margin trading. The algorithm of the DEX platform would be written to facilitate Margin Trading which is much needed in the increasingly volatile world of Crypto. A prototype of the DEX Platform would be rolled out for testing by select participants. A Multicoin Wallet and a Mainnet for the Hybrid Decentralized Exchange Eco-System would later come in play. Technical collaboration/Partnership would be sought with other projects. This figure can and has been scaled upwards. General Staking of ETHB Tokens shall be incorporated. A Gaming Interface for the gaming enthusiasts would also be incorporated to add to the utility, appeal and real world use of the ETHB Eco-System.

## TOKENMETRICS:

- ♣ Total Supply: 2,100,000 ETHB Tokens
- ♣ Initial Dex Offering: 1,000,000 ETHB Tokens
- ♣ Pancake Swap Liquidity: 150,000 ETHB Tokens
- ♣ Farming: 700,000 ETHB Token
- ♣ Development, Promotion and Marketing : 200,000 ETHB
- ♣ NO TEAM TOKENS
- ♣ Burn rate: 2% Per Transaction: Initial Burns: 50,000 ETHB
- ♣ Liquidity to be Locked for twelve (12) months





## PROMOTION AND MARKETING

- ♣ Post-IDO AMAs planned with Infinity Gains, Moon shoot hunters and others to be determined by our promoters as well as the community at the appropriate time. Contact would be made after IDO.
- ♣ An AMA would be held every four (4) weeks to promote and exemplify transparency and model public relations.
- ♣ Shilling Competitions would be organized periodically for informal marketing.
- ♣ Team Buybacks and Burns would be strategically executed at support level.

## DEFLATION:

- ♣ ETHB shall have a Burn Rate of 2% Per Transaction. The team shall secure as many Tokens as possible through buybacks and burns. Thereby reducing total supply and consequently, inflation.
- ♣ Set aside part of IDO funds to deploy for buybacks and instant burns to sustain investor confidence.



**EXCHANGE LISTING:** Pancake Swap remains the Team's first exchange of choice, this is owing to its low fees, which would encourage more trading. However, in order to increase the reach of ETHB and facilitate a traditional market utility, centralized dex changes shall be sought. The eligibility of centralized exchanges for voting nomination would be based on their ability to integrate the Deflationary Algorithm of ETHB Tokens. Votes would be held on the question of exchanges. Community choice through voting would be a key variable.

**NB:** Centralized Exchange listings could be brought sooner based on buoyancy of liquidity and/or prevailing circumstances and vice versa.

## **PRODUCTS**

A groundbreaking and all-encompassing eco-system trying to revolutionize the crypto World with an avalanche of utility. It has the following as its products:

### **A. HYBRID DEX (FOR BOTH ERC-20 WITH MARGIN ALGORITHM AND ERC-721 TRADING/BIDDING)**

The ETHBot Protocol (ETHB) ECO System would create as its Ultimate Product, a Hybrid Decentralized Exchange, combining BEP20, ERC-721 Minting and trading (bidding) of Non-Fungible Tokens (NFT) (Similar to OpenSea) as well as an integrated DEX Platform for Ethereum and Binance Blockchain (Similar to PancakeSwap, Uniswap and Linkwap). It hopes to challenge the near monopoly of OpenSea in the ERC-721 Game and PancakeSwap and Uniswap in the DEX Game. It shall accomplish this through lower fees, project vetting and margin trading. The algorithm of the DEX platform would be written to facilitate Margin Trading which is much needed in the increasingly volatile world of Crypto. A prototype of the DEX Platform would be rolled out for testing by select participants.

### **B. NON FUNGIBLE TOKENS (NFTS)**

The ETHBot Exchange Eco-System would have as part of its ecoProduct Minting of Non-Fungible Tokens (NFT) to be first sold on OpenSea before the launch and integration of ERC-721 into the ETHBot Eco-System. ETHBot would be used for the purpose of minting of Super Rare NFTs. NFTs would be rolled out by the second Quarter of 2021. An NFT teaser of 3 NFTs would be released to showcase what is in store.



### **C. MULTI COIN WALLET**

The ETHBot Protocol (ETHB) ECO System would include its own Multicoin Wallet, which would go beyond BSC and ERC-Tokens and include other blockchains. Its algorithm shall include a portal for instant swaps on the soon to be introduced ETHBot Exchange. The swapping fees would be reduced to the barest minimum so as to facilitate mass adoption in a short time frame. There shall be both Android and IOS compatible Multicoin Wallets. However, given the larger number of Android users, priority would be given to the Android version, with the IOS version coming shortly thereafter.

### **MAINNET**

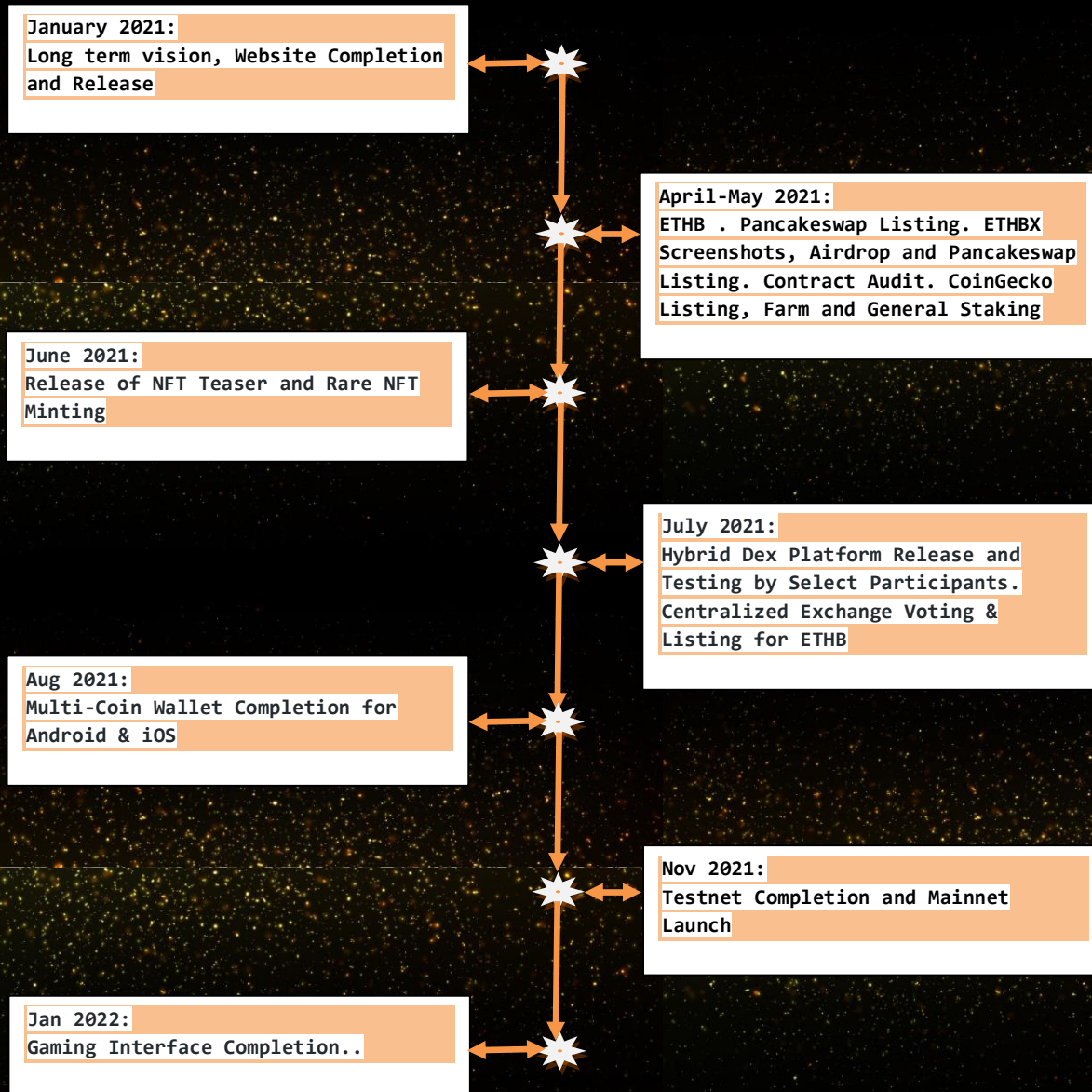
A Mainnet for the ETHBot Exchange Eco-System would later come in play. A Collaboration with available systems, an extremely fast and secure enterprise-level blockchain would be sought. This is because it is the fastest blockchain protocol, processing an average of 20,000 transactions per second. This figure can and has been scaled upwards. . . . .

### **D. GAMING INTERFACE**

A Gaming Interface for the gaming enthusiasts would also be incorporated to add to the utility and appeal of the ETHBot Eco-System. Such games shall include games such as Ludo, Chess and Horse-Racing



# RoadMap



## OFFICIAL LINKS

Website: <https://ethbot.live>

Twitter: <https://twitter.com/ETHBot> ETHB

Telegram Group: [https://t.me/ethbot\\_official](https://t.me/ethbot_official)

Telegram Announcement: [https://t.me/ethbot\\_info](https://t.me/ethbot_info)

Medium: <https://ethbot.medium.com>

Github: <https://github.com/ethbotlive/ETHBot-Contracts>