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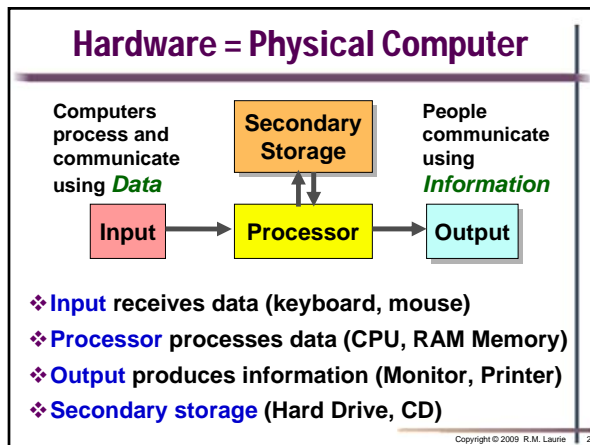
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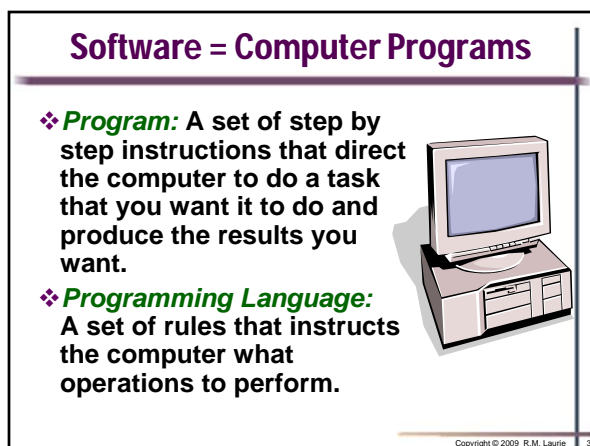
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## People = End Users & Programmers

❖ **End User's**

- ◆ Utilize computer resources
- ◆ Utilize software applications

❖ **Programmers**

- ◆ **Analyze** a problem and create a solution algorithm
- ◆ **Code** the solution algorithm into a specific programming language
- ◆ **Verify** program works using known test data



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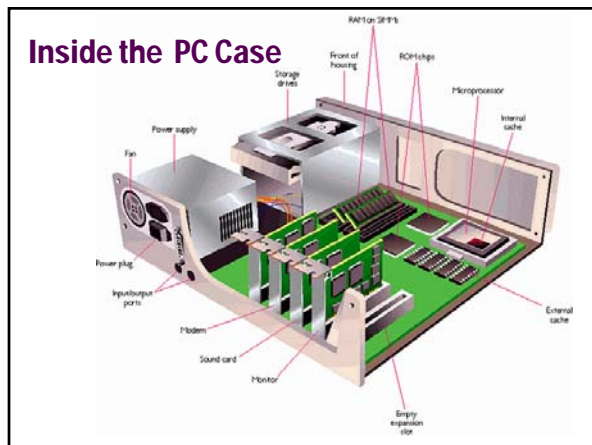
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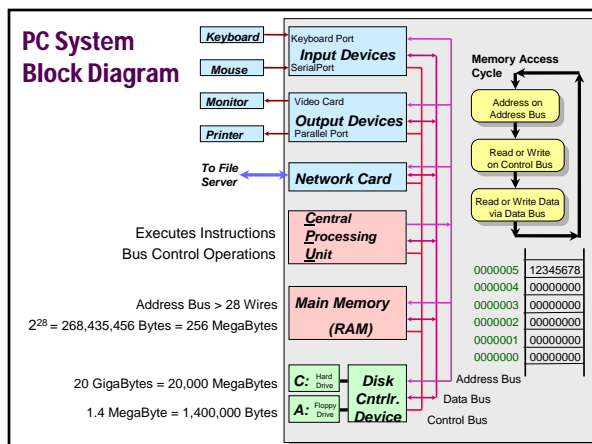
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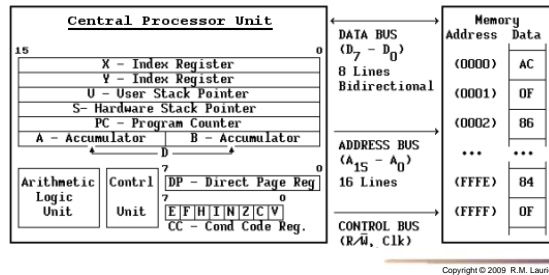
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## MC6809 Simple 8-bit Computer

All Computer Systems contain minimally one CPU (Central Processor Unit) and Memory that are interconnected by the data, address, and control buses



## Programming Language Generations

- ❖ **1<sup>st</sup> = Machine Language**
    - ◆ Actual bits that CPU processes
  - ❖ **2<sup>nd</sup> = Assembly Language**
    - ◆ Each assembly instruction corresponds to one machine code instruction
    - ◆ Requires an **assembler** to convert assembly source code to machine code
  - ❖ **3<sup>rd</sup> = High-level Language**
    - ◆ Uses human words for keywords
    - ◆ Abstract and general purpose
    - ◆ Requires a **compiler** or **interpreter** to run
    - ◆ Compiles for different CPU's
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## First Generation: Machine Language

- ❖ **Lowest level programming language** because it represents data and program instructions as binary 0/1. Generally, hexadecimal is used for human interaction.
- ❖ **All programming languages** are eventually converted into machine language.
- ❖ **Will be run on only one type of CPU**

0000	
...	
D000	86
D001	12
D002	8B
D003	0C
D004	B7
D005	D1
D006	00
D007	BB
D008	D1
D009	10
D00A	B7
D00B	D1
D00C	01
...	
FFFF	

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## Second Generation: Assembly Language

Assembly Program is assembled to machine code by Assembler

Address	Instructions	Data	Assembly Language Program
D000	86	12	LDA #\$12
D002	8B	0C	ADDA #\$0C
D004	B7	D100	STA \$D100
D007	BB	D110	ADDA \$D110
D00A	B7	D101	STA \$D101
D00D	8B	1E	ADDA #\$1E
D00F	B7	D01B	BCC \$D019
D012	86	00	LDA #\$00
D014	B7	D110	STA \$D110
D017	23	D007	BRA \$D007
D01A	3F		SWI

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## Third Generation: High-Level Language

```
int main(void)
{
    int nEntry = 1, nHour, nMinute;
    char cAM = 'a';
    cout << "Enter the the 2400 hour time \n>";
    cin >> nEntry;
    nMinute = nEntry % 100;
    nHour = nEntry / 100;
    if(nHour > 12)
    {
        nHour = nHour - 12;
        cAM = 'p';
    }
    cout << nHour << ':';
    if(nMinute < 10) cout << '0';
    cout << nMinute << ' ' << cAM << ".m.\n\n";
    return 0;
}
```

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## High-Level Languages to Machine Code

### ❖ Compiler

- ◆ Converts *HLL Source Code* into *Machine Code* file
- ◆ Compiler targets only one type CPU
  - ◆ Intel: x86, 386, 486, Pentium 1-4
  - ◆ Motorola: 68k, Power PC, 68HC11
- ◆ Compiler targets only one type OS
  - ◆ Microsoft: DOS, Windows
  - ◆ Unix, Linux, Solaris OS, Apple Macintosh, CPM

### ❖ Interpreter

- ◆ Executes *HLL Source Code* line by line directly
- ◆ Scripting Languages such as JavaScript or BASIC utilize an interpreter to execute programs
- ◆ Excellent *portability*

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## Historical Development of HLL

- ❖ **FORTRAN**: 1957, Compiled language, Developed for engineering and science applications.
- ❖ **COBOL**: 1959, Compiled language, Developed for business applications.
- ❖ **BASIC**: 1965, Interpreted language, Easy to program, Personal non-production applications; Resurrected by Microsoft in DOS and Visual Basic.
- ❖ **Pascal**: 1971, Compiled language, Developed at ETH Switzerland and used by higher education to teach **Structured Programming** methodologies.
- ❖ **C**: 1975, Compiled language, **Procedural Oriented** (verbs), Highly efficient fast programs, Usually eliminated need for assembly language programming. Structured programming.
- ❖ **ADA**: 1980, Compiled language, Developed as common HLL for Military applications; First to support **Multitasking**, concurrent execution of applications. Structured programming.

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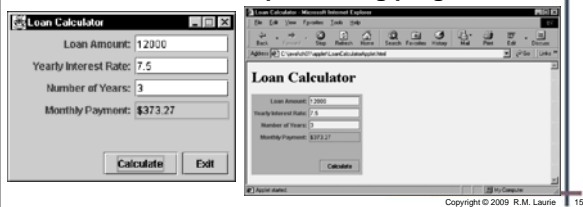
## Common Object Oriented Languages

- ❖ **C++**: 1985, Compiled language
  - ◆ Added keywords to C so that could be used as **Object Oriented Programming** language
  - ◆ **OOP** focus is objects (nouns) instead of tasks (verbs)
- ❖ **Java**: 1994, Pseudo-Compiled language
  - ◆ Simplified **Object Oriented Programming** language
  - ◆ Supports **Networking** and **Security**
  - ◆ Supports **Multithreaded** for multitasking.
  - ◆ Compiler generates **Bytecode** which runs on **JVM**
  - ◆ Achieves **OS and CPU Independence**
- ❖ **Microsoft C#** : 1998, Uses .Net Framework
  - ◆ Much closer to Java then C++ and pseudo compiled
  - ◆ For Windows only products using Common Language Runtime (CLR like JVM)

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## Applications, scripts, applets, and servlets

- ❖ **Application** = Program that runs under OS
- ❖ **Script** = JavaScript program runs in browser
- ❖ **Applet** = Java program that runs within a web browser after retrieved from Internet
- ❖ **Servlet** = Server-side processing program



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