10 Exercises

September 13, 2020

0.1 Exercise 10.1 (search)

We want to find the largest and smallest values in a long list of numbers. Implement two algorithms, based on:

- 1. Iterating over the list entries; and
- 2. First applying a built-in sort operation to the list.

Encapsulate each algorithm in a function. To create lists of numbers for testing use, for example:

```
x = np.random.rand(1000)
```

0.1.1 Solution

We first create the list of random numbers

```
[0]: import numpy as np
x = np.random.rand(1000)
```

Approach 1

(0.0007777799014705433, 0.9994129005589826)

Approach 2

```
[3]: def min_max2(x):
         def quicksort(A, lo=0, hi=None):
             "Sort A and return sorted array"
             # Initialise data the first time function is called
             if hi is None:
                 A = A.copy()
                 hi = len(A) - 1
             # Sort
             if lo < hi:</pre>
                 p = partition(A, lo, hi)
                 quicksort(A, lo, p - 1)
                 quicksort(A, p + 1, hi)
             return A
         def partition(A, lo, hi):
             "Partitioning function for use in quicksort"
             pivot = A[hi]
             i = 10
             for j in range(lo, hi):
                 if A[j] <= pivot:</pre>
                     A[i], A[j] = A[j], A[i]
                      i += 1
             A[i], A[hi] = A[hi], A[i]
             return i
         y = quicksort(x)
         x_{\min} = y[0]
         x_max = y[len(y)-1]
         return x_min, x_max
     print(min_max2(x))
```

(0.0007777799014705433, 0.9994129005589826)

```
[0]: assert min_max1(x) == min_max2(x)
```

In practice, we would use the NumPy function:

```
[5]: print(np.min(x), np.max(x))
```

0.0007777799014705433 0.9994129005589826

```
[6]: %time min_max1(x) %time min_max2(x) %time (np.min(x), np.max(x))
```

CPU times: user 561 μs, sys: 124 μs, total: 685 μs

Wall time: 759 µs

CPU times: user 8.7 ms, sys: 934 µs, total: 9.64 ms

Wall time: 10.1 ms

CPU times: user 892 μs, sys: 0 ns, total: 892 μs

Wall time: 654 µs

[6]: (0.0007777799014705433, 0.9994129005589826)

0.2 Exercise 10.2 (Newton's method for root finding)

0.2.1 Background

Newton's method can be used to find a root x of a function f(x) such that

$$f(x) = 0$$

A Taylor series expansion of f about x_i reads:

$$f(x_{i+1}) = f(x_i) + f'|_{x_i} (x_{i+1} - x_i) + O((x_{i+1} - x_i)^2)$$

If we neglect the higher-order terms and set $f(x_{i+1})$ to zero, we have Newton's method:

$$x_{i+1} = -\frac{f(x_i)}{f'(x_i)} + x_i \tag{1}$$

$$x_i \leftarrow x_{i+1} \tag{2}$$

In Newton's method, the above is applied iteratively until $|f(x_{i+1})|$ is below a tolerance value.

0.2.2 Task

Develop an implementation of Newton's method, with the following three functions in your implementation:

```
def newton(f, df, x0, tol, max_it):
```

Implement here

return x1 # return root

where x0 is the initial guess, tol is the stopping tolerance, max_it is the maximum number of iterations, and

def f(x):

Evaluate function at x and return value

def df(x):

Evaluate df/dx at x and return value

Your implementation should raise an exception if the maximum number of iterations (max_it) is exceeded.

Use your program to find the roots of:

$$f(x) = \tan(x) - 2x$$

between $-\pi/2$ and $\pi/2$. Plot f(x) and f'(x) on the same graph, and show the roots computed by Newton's method.

Newton's method can be sensitive to the starting value. Make sure you find the root around x = 1.2. What happens if you start at x = 0.9? It may help to add a print statement in the iteration loop, showing x and f at each iteration.

0.2.3 Extension (optional)

For a complicated function we might not know how to compute the derivative, or it may be very complicated to evaluate. Write a function that computes the *numerical derivative* of f(x) by evaluating (f(x+dx)-f(x-dx))/(2dx), where dx is small. How should you choose dx?

0.2.4 Solution

We first implement a Newton solver function:

0.3 Exercise 10.2 (Newton's method for root finding)

0.3.1 Background

Newton's method can be used to find a root x of a function f(x) such that

$$f(x) = 0$$

A Taylor series expansion of f about x_i reads:

$$f(x_{i+1}) = f(x_i) + f'|_{x_i} (x_{i+1} - x_i) + O((x_{i+1} - x_i)^2)$$

If we neglect the higher-order terms and set $f(x_{i+1})$ to zero, we have Newton's method:

$$x_{i+1} = -\frac{f(x_i)}{f'(x_i)} + x_i \tag{3}$$

$$x_i \leftarrow x_{i+1} \tag{4}$$

In Newton's method, the above is applied iteratively until $|f(x_{i+1})|$ is below a tolerance value.

We now provide implementations of f and df, and find the roots:

[0]:
$$f = lambda x: np.tan(x) - (2 * x)$$

 $Df = lambda x: (1/np.cos(x))**2 - 2$

[0]:
$$def \ newton(f,Df,x0,tol=1e-8, \ max_it=20):$$
'''Approximate solution of $f(x)=0$ by Newton's method.

Parameters

```
f: function
    Function for which we are searching for a solution f(x)=0.
Df : function
    Derivative of f(x).
x0 : number
    Initial guess for a solution f(x)=0.
tol : number
    Stopping criteria is abs(f(x)) < tol.
max_it : integer
    Maximum number of iterations of Newton's method.
Returns
_____
xn: number
    Implement Newton's method: compute the linear approximation
    of f(x) at xn and find x intercept by the formula
        x = xn - f(xn)/Df(xn)
    Continue until abs(f(xn)) < tol and return xn.
    If Df(xn) == 0, return None. If the number of iterations
    exceeds max_it, then return None.
Examples
>>> f = lambda \ x: \ x**2 - x - 1
>>> Df = lambda x: 2*x - 1
>>> newton(f,Df,1,1e-8,10)
Found solution after 5 iterations.
1.618033988749989
111
xn = x0
for n in range(0,max_it):
   fxn = f(xn)
    if abs(fxn.all()) < tol:</pre>
        print('Found solution after',n,'iterations.')
        return xn
    Dfxn = Df(xn)
    if Dfxn.all() == 0:
        print('Zero derivative. No solution found.')
        return None
    xn = xn - fxn/Dfxn
print('Exceeded maximum iterations. No solution found.')
return None
```

```
[23]: import scipy
from scipy import optimize
x = np.linspace(-np.pi/2, np.pi/2, 10)
```

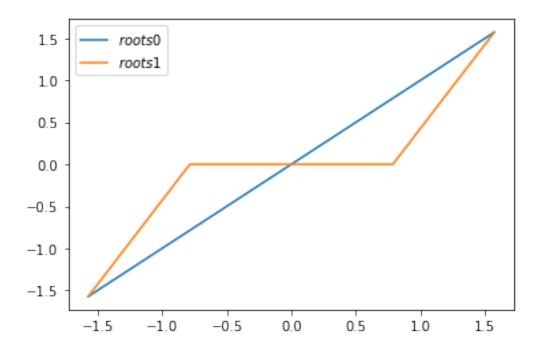
```
r0 = newton(f, Df, x, tol=1e-8, max_it=20)
r1 = scipy.optimize.newton(f, x, tol=1e-08, maxiter=20)
print(r0)
print(r1)
```

Found solution after 4 iterations.

```
[-1.57079633e+00 -1.16556119e+00 1.72835786e+02 -9.26442286e-23 0.00000000e+00 0.0000000e+00 9.26442286e-23 -1.72835786e+02 1.16556119e+00 1.57079633e+00]
[-1.57081388e+00 -1.16556119e+00 4.37016320e-25 0.00000000e+00 0.00000000e+00 0.00000000e+00 0.00000000e+00 1.57081388e+00]
```

We can visualise the result:

Found solution after 0 iterations.



For the extension, we can replace the function df(x) with a new version

```
[0]: def df(x):
    # Try changing dx to 1e-15 or smaller
    dx = 1e-9
    return (f(x + dx) - f(x - dx)) / (2*dx)
```

Exceeded maximum iterations. No solution found.

Found solution after 3 iterations.

Exceeded maximum iterations. No solution found.

[30]: array([None, 0.0, None], dtype=object)

In practice, we could use the Newton function scipy.optimize.newton from SciPy (http://docs.scipy.org/doc/scipy/reference/generated/scipy.optimize.newton.html) rather than implementing our own function.

0.4 Exercise 10.3 (optional, low pass image filter)

Images files can be loaded and displayed with Matplotlib. An imported image is stored as a three-dimensional NumPy array of floats. The shape of the array is [0:nx, 0:ny, 0:3]. where nx is the number of pixels in the x-direction, ny is the number of pixels in the y-direction, and the third axis is for the colour component (RGB: red, green and blue) intensity. See http://matplotlib.org/users/image tutorial.html for more background.

Below we fetch an image and display it:

The task is to write a *function* that applies a particular low-pass filter algorithm to an image array and returns the filtered image. With this particular filter, the value of a pixel in the filtered image is equal to the average value of the four neighbouring pixels in the original image. For the [i, j, :] pixel, the neighbours are [i, j+1, :], [i, j-1, :], [i+1, j, :] and [i-1, j, :].

Run the filter algorithm multiple times on the above image to explore the effect of the filter.

Hint: To create a NumPy array of zeros, B, with the same shape as array A, use:

```
import numpy as np
B = np.zeros_like(A)
```

```
plt.imshow(img);
[0]: | fft_img = np.zeros_like(img,dtype=complex)
     for ichannel in range(fft_img.shape[2]):
         fft_img[:,:,ichannel] = np.fft.fftshift(np.fft.fft2(img[:,:,ichannel]))
[0]: def filter_circle(TFcircleIN,fft_img_channel):
         temp = np.zeros(fft_img_channel.shape[:2],dtype=complex)
         temp[TFcircleIN] = fft_img_channel[TFcircleIN]
         return(temp)
     fft_img_filtered_IN = []
     fft_img_filtered_OUT = []
     ## for each channel, pass filter
     for ichannel in range(fft img.shape[2]):
         fft_img_channel = fft_img[:,:,ichannel]
         ## circle IN
         temp = filter_circle(TFcircleIN,fft_img_channel)
         fft_img_filtered_IN.append(temp)
         ## circle OUT
         temp = filter_circle(TFcircleOUT,fft_img_channel)
         fft_img_filtered_OUT.append(temp)
     fft_img_filtered_IN = np.array(fft_img_filtered_IN)
     fft_img_filtered_IN = np.transpose(fft_img_filtered_IN,(1,2,0))
     fft_img_filtered_OUT = np.array(fft_img_filtered_OUT)
     fft_img_filtered_OUT = np.transpose(fft_img_filtered_OUT,(1,2,0))
[0]: abs_fft_img
                              = np.abs(fft_img)
     abs_fft_img_filtered_IN = np.abs(fft_img_filtered_IN)
     abs_fft_img_filtered_OUT = np.abs(fft_img_filtered_OUT)
[0]: def inv_FFT_all_channel(fft_img):
         img reco = []
         for ichannel in range(fft_img.shape[2]):
             img_reco.append(np.fft.ifft2(np.fft.ifftshift(fft_img[:,:,ichannel])))
         img_reco = np.array(img_reco)
         img_reco = np.transpose(img_reco,(1,2,0))
         return(img_reco)
                           = inv_FFT_all_channel(fft_img)
     img_reco
     img_reco_filtered_IN = inv_FFT_all_channel(fft_img_filtered_IN)
     img_reco_filtered_OUT = inv_FFT_all_channel(fft_img_filtered_OUT)
     fig = plt.figure(figsize=(25,18))
     ax = fig.add_subplot(1,3,1)
     ax.imshow(np.abs(img reco))
```

```
ax.set_title("original image")

ax = fig.add_subplot(1,3,2)
ax.imshow(np.abs(img_reco_filtered_IN))
ax.set_title("low pass filter image")

ax = fig.add_subplot(1,3,3)
ax.imshow(np.abs(img_reco_filtered_OUT))
ax.set_title("high pass filtered image")
plt.show()
```

0.5 Reference

https://fairyonice.github.io/Low-and-High-pass-filtering-experiments.html