

Gradient and Hessian of Selected Functions

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1 Trid Function

The Trid function is defined as:

$$f(\mathbf{x}) = \sum_{i=1}^n (x_i - 1)^2 - \sum_{i=2}^n x_i x_{i-1} \quad (1)$$

1.1 Gradient

$$\frac{\partial f}{\partial x_i} = \begin{cases} 2(x_1 - 1) - x_2, & i = 1 \\ 2(x_i - 1) - x_{i-1} - x_{i+1}, & 1 < i < n \\ 2(x_n - 1) - x_{n-1}, & i = n \end{cases} \quad (2)$$

1.2 Hessian

The Hessian matrix H is tridiagonal:

$$H_{i,j} = \begin{cases} 2, & i = j \\ -1, & |i - j| = 1 \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

1.3 Finding the Minima

To find the minima, we solve $\nabla f = 0$:

Step 1: Solve for x_2

$$2(x_1 - 1) - x_2 = 0 \quad (4)$$

$$\implies x_2 = 2(x_1 - 1) \quad (5)$$

Step 2: General Recurrence Relation

$$2(x_i - 1) - x_{i-1} - x_{i+1} = 0, \quad 2 \leq i \leq n-1 \quad (6)$$

$$\implies x_{i+1} = 2(x_i - 1) - x_{i-1} \quad (7)$$

Step 3: Identify the Pattern

Upon recursively substituting values in terms of x_1 , we get a pattern:

$$x_i = ix_1 - i(i-1) \quad (8)$$

Step 4: Solve for x_1

$$2(x_n - 1) - x_{n-1} = 0 \quad (9)$$

$$\implies 2(nx_1 - n(n-1) - 1) = (n-1)x_1 - (n-1)(n-2) \quad (10)$$

$$\implies x_1 = n \quad (11)$$

The Hessian, given by (3), is a symmetric, tridiagonal Toeplitz matrix with diagonal entries equal to 2 and off-diagonal entries equal to -1. The eigenvalues of this type of matrix are given by:

$$\lambda_k = 2 - 2 \cos\left(\frac{k\pi}{n+1}\right), \quad k = 1, 2, \dots, n. \quad (12)$$

Since $-1 < \cos\left(\frac{k\pi}{n+1}\right) < 1$, we conclude that all eigenvalues are positive. This confirms that the Hessian is positive definite, ensuring that the critical point found is a local minimum.

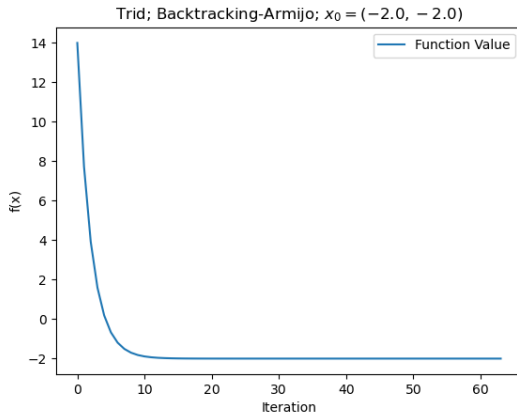
Thus, the **unique, global minimum** is:

$$x_i = i(n+1-i) \quad \forall i \in [1, n] \quad (13)$$

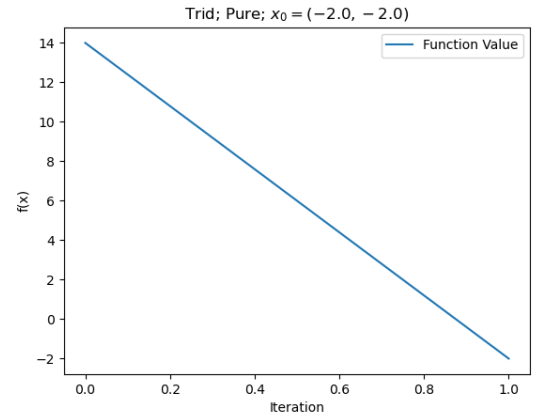
1.4 Plots

Below are the plots illustrating the optimization process:

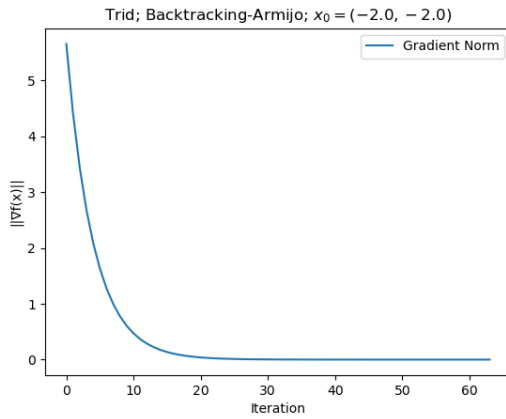
1. Plot of function values $f(x)$ vs. iterations.
2. Plot of gradient norm $\|\nabla f(x)\|$ vs. iterations.
3. Contour plot with the optimization path.



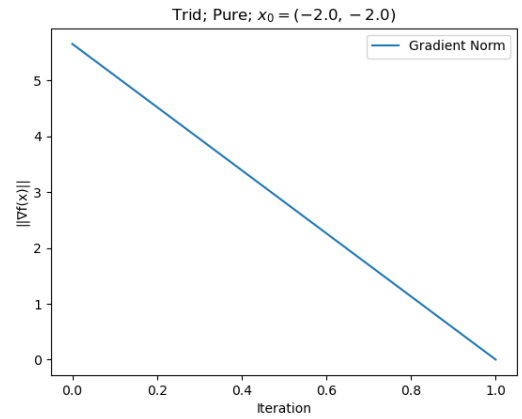
(a) $f(x)$ vs. iterations (Backtracking Armijo)



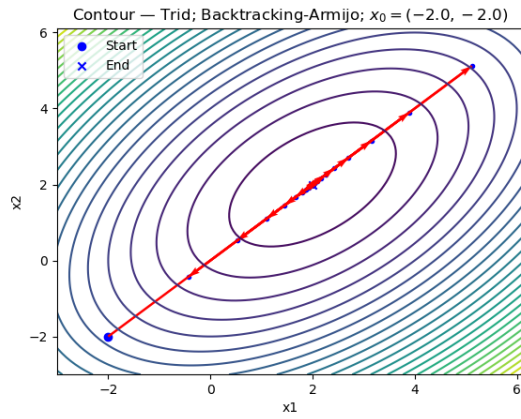
(b) $f(x)$ vs. iterations (Pure Newton's)



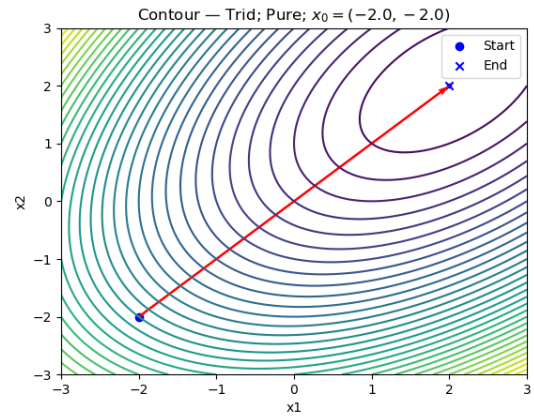
(a) $\|\nabla f(x)\|$ vs. iterations (Backtracking Armijo)



(b) $\|\nabla f(x)\|$ vs. iterations (Pure Newton's)



(a) Contour plot (Backtracking Armijo)



(b) Contour plot (Pure Newton's)

1.5 Results

Below are the minimizers across different methods and initial points:

Test case	Backtracking-Armijo	Backtracking-Goldstein	Bisection
0	[2. 2.]	[2. 2.]	[2. 2.]
1	[2. 2.]	[2. 2.]	[2. 2.]

Pure	Damped	Levenberg-Marquardt	Combined
[2. 2.]	[2. 2.]	[2. 2.]	[2. 2.]
[2. 2.]	[2. 2.]	[2. 2.]	[2. 2.]

Comments: All the algorithms led to convergence to the unique minimum.

2 Three-Hump Camel Function

The function is defined as:

$$f(x_1, x_2) = 2x_1^2 - 1.05x_1^4 + \frac{x_1^6}{6} + x_1x_2 + x_2^2 \quad (14)$$

2.1 Gradient

$$\nabla f = \begin{bmatrix} 4x_1 - 4.2x_1^3 + x_1^5 + x_2 \\ x_1 + 2x_2 \end{bmatrix} \quad (15)$$

2.2 Hessian

$$H = \begin{bmatrix} 4 - 12.6x_1^2 + 5x_1^4 & 1 \\ 1 & 2 \end{bmatrix} \quad (16)$$

2.3 Finding the Minima

Step 1: Solve for x_2

$$x_2 = -\frac{x_1}{2} \quad (17)$$

Step 2: Substitute into the first equation

$$4x_1 - 4.2x_1^3 + x_1^5 = \frac{x_1}{2} \quad (18)$$

$$\frac{7x_1}{2} = 4.2x_1^3 - x_1^5 \quad (19)$$

Factoring out x_1 :

$$x_1 \left(\frac{7}{2} - 4.2x_1^2 + x_1^4 \right) = 0 \quad (20)$$

This gives solutions:

$$x_1 = 0 \quad \text{or} \quad \frac{7}{2} - 4.2x_1^2 + x_1^4 = 0 \quad (21)$$

For $x_1 = 0$:

$$x_2 = -\frac{0}{2} = 0 \quad (22)$$

Thus, a critical point is $(0, 0)$. Now, solving the equation:

$$x_1^4 - 4.2x_1^2 + \frac{7}{2} = 0 \quad (23)$$

Let $y = x_1^2$, so we rewrite it as:

$$y^2 - 4.2y + \frac{7}{2} = 0 \quad (24)$$

Using the quadratic formula $y = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$:

$$y = \frac{4.2 \pm \sqrt{(-4.2)^2 - 4(1)(7/2)}}{2(1)} \quad (25)$$

$$= \frac{4.2 \pm \sqrt{17.64 - 14}}{2} \quad (26)$$

$$= \frac{4.2 \pm \sqrt{3.64}}{2} \quad (27)$$

Approximating $\sqrt{3.64} \approx 1.91$:

$$y = \frac{4.2 \pm 1.91}{2} \quad (28)$$

giving two values:

$$y_1 = \frac{4.2 + 1.91}{2} = \frac{6.11}{2} = 3.055 \quad (29)$$

$$y_2 = \frac{4.2 - 1.91}{2} = \frac{2.29}{2} = 1.145 \quad (30)$$

Since $y = x_1^2$, we take square roots:

$$x_1 = \pm\sqrt{3.055}, \quad x_1 = \pm\sqrt{1.145} \quad (31)$$

Approximating:

$$x_1 \approx \pm 1.75, \quad x_1 \approx \pm 1.07 \quad (32)$$

From $x_2 = -\frac{x_1}{2}$:

$$x_2 \approx \mp 0.875, \quad x_2 \approx \mp 0.535 \quad (33)$$

Thus, the critical points are:

$$(0, 0), \quad (1.75, -0.875), \quad (-1.75, 0.875), \quad (1.07, -0.535), \quad (-1.07, 0.535) \quad (34)$$

For $x_1 = \pm 1.75$, all the leading principal minors of H were positive, confirming local minima. However, for $x_1 = \pm 1.07$, the first leading principal minor $H_{1,1}$ was negative. Therefore, the following are the **local minima**:

$$\boxed{(0, 0), (1.75, -0.875) \text{ and } (-1.75, 0.875)} \quad (35)$$

We now evaluate $f(x_1, x_2)$ at these points:

- At $(0, 0)$:

$$f(0, 0) = 2(0)^2 - 1.05(0)^4 + \frac{(0)^6}{6} + 0 \cdot 0 + (0)^2 = 0. \quad (36)$$

- At $(1.75, -0.875)$:

$$\begin{aligned} f(1.75, -0.875) &= 2(1.75)^2 - 1.05(1.75)^4 + \frac{(1.75)^6}{6} + (1.75)(-0.875) + (-0.875)^2 \\ &\approx 6.125 - 9.8479 + 4.79 - 1.5313 + 0.7656 \\ &\approx 0.3015. \end{aligned} \quad (37)$$

- At $(-1.75, 0.875)$, by symmetry we obtain:

$$f(-1.75, 0.875) \approx 0.3015. \quad (38)$$

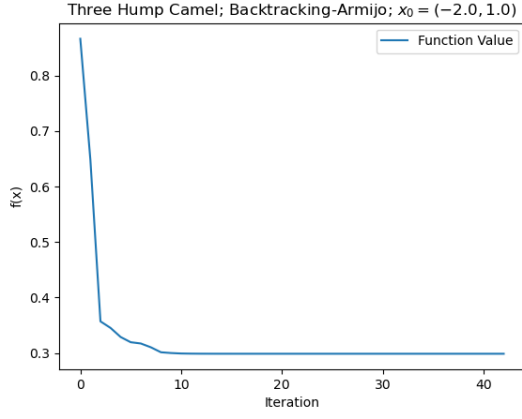
Since $f(0, 0) = 0$ is lower than $f(1.75, -0.875)$ and $f(-1.75, 0.875)$, the **global minimum** is achieved at:

$$\boxed{(0, 0)}. \quad (39)$$

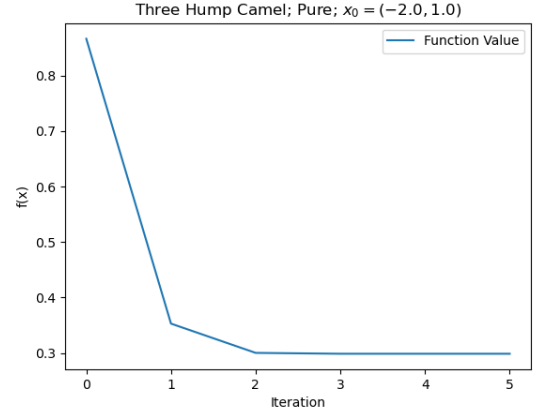
2.4 Plots

Below are the plots illustrating the optimization process:

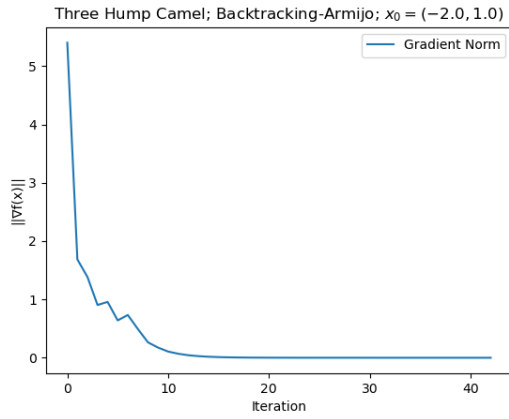
1. Plot of function values $f(x)$ vs. iterations.
2. Plot of gradient norm $\|\nabla f(x)\|$ vs. iterations.
3. Contour plot with the optimization path.



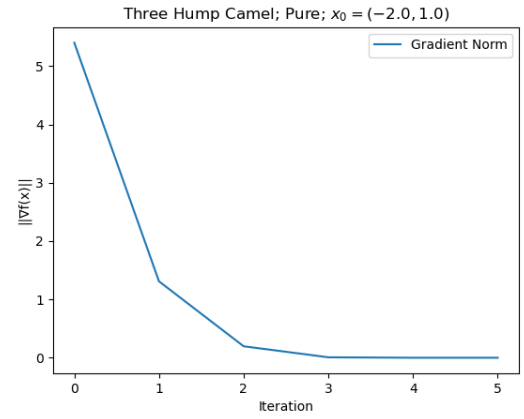
(a) $f(x)$ vs. iterations (Backtracking Armijo)



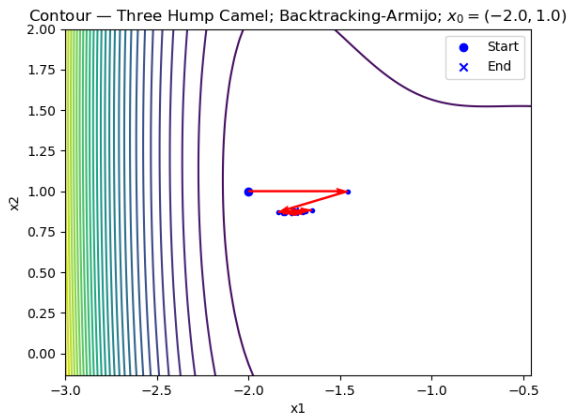
(b) $f(x)$ vs. iterations (Pure Newton's)



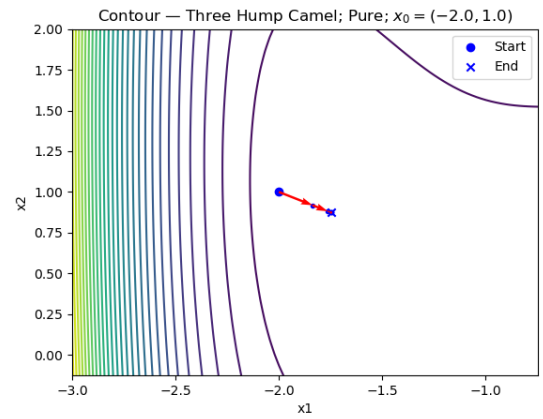
(a) $\|\nabla f(x)\|$ vs. iterations (Backtracking Armijo)



(b) $\|\nabla f(x)\|$ vs. iterations (Pure Newton's)



(a) Contour plot (Backtracking Armijo)



(b) Contour plot (Pure Newton's)

2.5 Results

Below are the minimizers across different methods and initial points:

2	$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$
3	$[1.748 \ -0.874]$	$[1.748 \ -0.874]$	$[1.748 \ -0.874]$
4	$[0. \ 0.]$	$[0. \ 0.]$	$[1.748 \ -0.874]$
5	$[-0. \ -0.]$	$[-0. \ -0.]$	$[-1.748 \ 0.874]$
$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$	$[0. \ -0.]$
$[1.748 \ -0.874]$	$[1.748 \ -0.874]$	$[1.748 \ -0.874]$	$[-0. \ 0.]$
$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$	$[-1.748 \ 0.874]$
$[1.748 \ -0.874]$	$[1.748 \ -0.874]$	$[1.748 \ -0.874]$	$[1.748 \ -0.874]$

Comments: All the algorithms led to convergence to the either of the three minimizers.

3 Styblinski-Tang Function

The function is defined as:

$$f(\mathbf{x}) = \frac{1}{2} \sum_{i=1}^n (x_i^4 - 16x_i^2 + 5x_i) \quad (40)$$

3.1 Gradient

$$\frac{\partial f}{\partial x_i} = \frac{1}{2} (4x_i^3 - 32x_i + 5) \quad (41)$$

3.2 Hessian

$$H_{i,j} = \begin{cases} \frac{1}{2} (12x_i^2 - 32), & i = j \\ 0, & \text{otherwise} \end{cases} \quad (42)$$

3.3 Finding the Minima

Taking the gradient and setting it to zero:

$$\nabla f = 0 \quad (43)$$

Solving for x_i :

$$4x_i^3 - 32x_i + 5 = 0 \quad (44)$$

Using numerical methods, the three real roots are found to be:

$$x_1 \approx -2.903, \quad (45)$$

$$x_2 \approx 0.157, \quad (46)$$

$$x_3 \approx 2.747. \quad (47)$$

$$(48)$$

Thus, for an n -dimensional input, each coordinate x_i can take one of these three values.

For the n -dimensional function, the Hessian is a diagonal matrix with the i th diagonal entry given by:

$$\frac{1}{2} (12x_i^2 - 32).$$

We now evaluate one of the Hessian's eigen values at the critical points:

- For $x \approx -2.903$:

$$\frac{1}{2} (12 \cdot (-2.903)^2 - 32) \approx \frac{1}{2} (12 \cdot 8.426 - 32) \approx \frac{1}{2} (101.112 - 32) > 0. \quad (49)$$

- For $x \approx 0.157$:

$$\frac{1}{2} (12 \cdot (0.157)^2 - 32) \approx \frac{1}{2} (12 \cdot 0.0246 - 32) \approx \frac{1}{2} (0.2952 - 32) < 0. \quad (50)$$

- For $x \approx 2.747$:

$$\frac{1}{2} (12 \cdot (2.747)^2 - 32) \approx \frac{1}{2} (12 \cdot 7.548 - 32) \approx \frac{1}{2} (90.576 - 32) > 0. \quad (51)$$

This Hessian is positive definite if and only if each x_i is chosen from $\{-2.903, 2.747\}$. Thus, the **local minima** of $f(\mathbf{x})$ occur at:

$$\mathbf{x} = (x_1, x_2, \dots, x_n) \quad \text{with} \quad x_i \in \{-2.903, 2.747\} \quad \text{for all } i.$$

Since

$$f_i(-2.903) \approx -39.17 \quad \text{and} \quad f_i(2.747) \approx -25.02,$$

the **global minimum** is achieved when $x_i = -2.903$ for all i :

$$\mathbf{x}^* \approx (-2.903, -2.903, \dots, -2.903)$$

with the global function value approximately

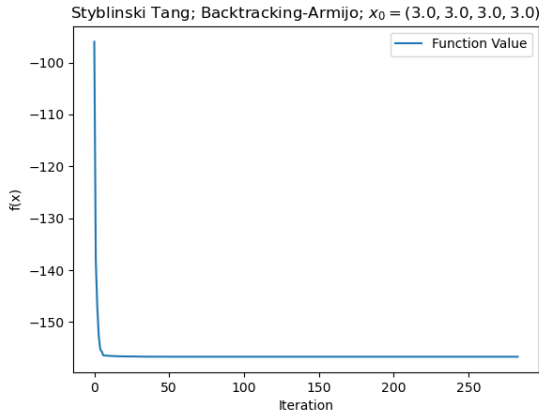
$$f(\mathbf{x}^*) \approx n \cdot (-39.17).$$

Any other combination (using both -2.903 and 2.747) yields a higher function value, although **those combinations are also local minima**.

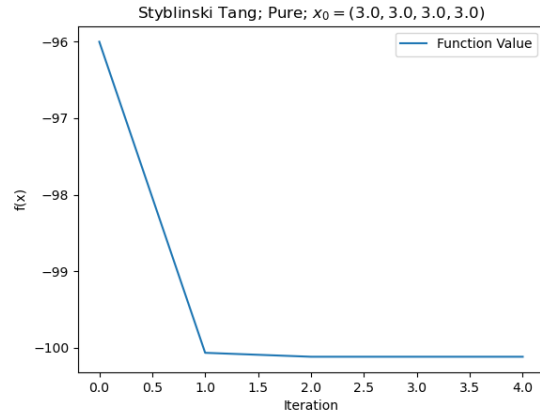
3.4 Plots

Below are the plots illustrating the optimization process:

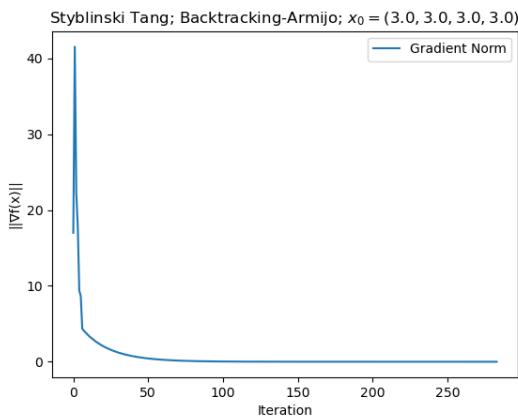
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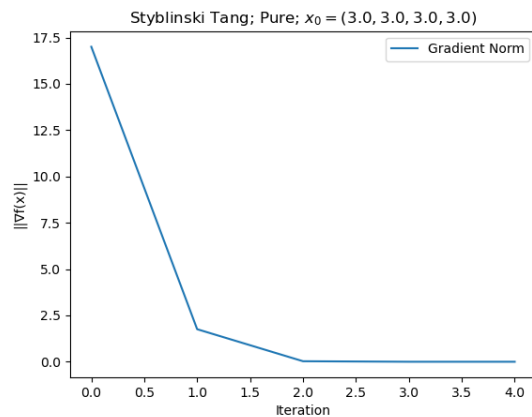
(a) $f(x)$ vs. iterations (Backtracking Armijo)



(b) $f(x)$ vs. iterations (Pure Newton's)



(a) $\|\nabla f(x)\|$ vs. iterations (Backtracking Armijo)



(b) $\|\nabla f(x)\|$ vs. iterations (Pure Newton's)

3.5 Results

Below are the minimizers across different methods and initial points:

10	[-2.904 -2.904 -2.904 -2.904]	[-0. -0. -0. -0.]	[-2.904 -2.904 -2.904 -2.904]
11	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]
12	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]
13	[2.747 -2.904 2.747 -2.904]	[2.747 -2.904 2.747 -2.904]	[2.747 -2.904 2.747 -2.904]
[0.157 0.157 0.157 0.157]	[0. 0. 0. 0.]	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]
[2.747 2.747 2.747 2.747]	[2.747 2.747 2.747 2.747]	[2.747 2.747 2.747 2.747]	[2.747 2.747 2.747 2.747]
[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]	[-2.904 -2.904 -2.904 -2.904]
[2.747 -2.904 2.747 -2.904]	[2.747 -2.904 2.747 -2.904]	[2.747 -2.904 2.747 -2.904]	[2.747 -2.904 2.747 -2.904]

Comments:

- With initial point $[0, 0, 0, 0]$ and Backtracking with Armijo-Goldstein and Damped Newton's algorithms, we observe that the update is **negligible**. Note that the origin is not a minima. Very tiny step sizes (or updates) can be mitigated by increasing the update factor, ρ from 0.75 to say, 0.99.
- With initial point $[0, 0, 0, 0]$ and Pure Newton's algorithm, the convergence stops at $(0.157, 0.157, 0.157, 0.157)$, a local maxima. Newton's method solves for stationary points, but it does not distinguish whether the point is a minimum, maximum, or saddle. The update step does not guarantee movement in a descent direction unless the Hessian is positive definite. Methods like Levenberg-Marquardt adds regularization to modify the Hessian.

4 Rosenbrock Function

The Rosenbrock function is given by:

$$f(\mathbf{x}) = \sum_{i=1}^{n-1} (100(x_{i+1} - x_i^2)^2 + (x_i - 1)^2) \quad (52)$$

4.1 Gradient

$$\frac{\partial f}{\partial x_i} = \begin{cases} -400x_i(x_{i+1} - x_i^2) + 2(x_i - 1), & i = 1 \\ 200(x_i - x_{i-1}^2), & i = n \\ -400x_i(x_{i+1} - x_i^2) + 200(x_i - x_{i-1}^2) + 2(x_i - 1), & \text{otherwise} \end{cases} \quad (53)$$

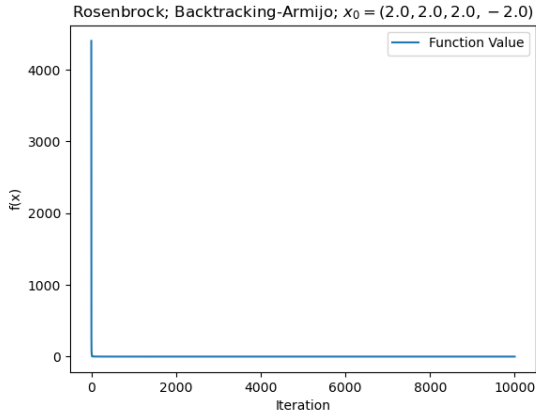
4.2 Hessian

$$H_{i,j} = \begin{cases} 2 - 400(x_2 - 3x_1^2), & i = j = 1 \\ 200, & i = j = n \\ 202 - 400(x_{i+1} - 3x_i^2), & i = j \text{ and } 1 < i < n \\ -400x_i, & j = i + 1 \text{ and } 1 \leq i < n \\ -400x_j, & j = i - 1 \text{ and } 1 < i \leq n \\ 0, & \text{otherwise} \end{cases} \quad (54)$$

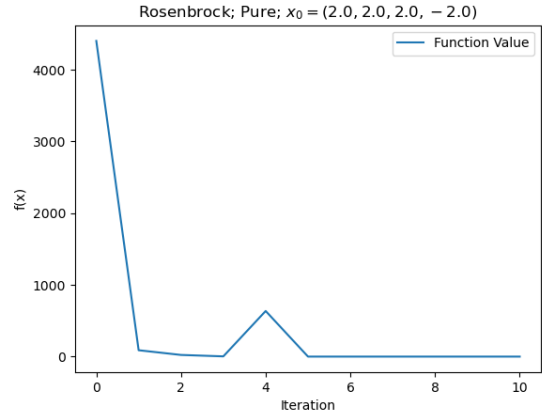
4.3 Plots

Below are the plots illustrating the optimization process:

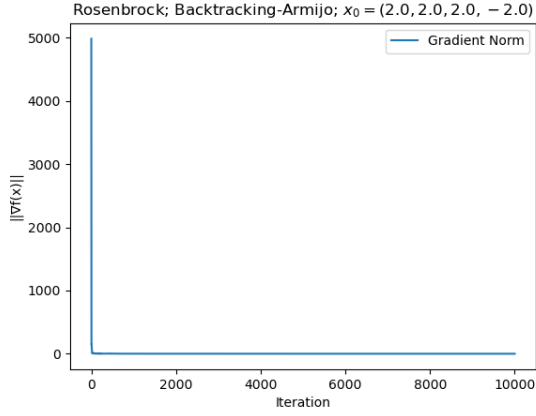
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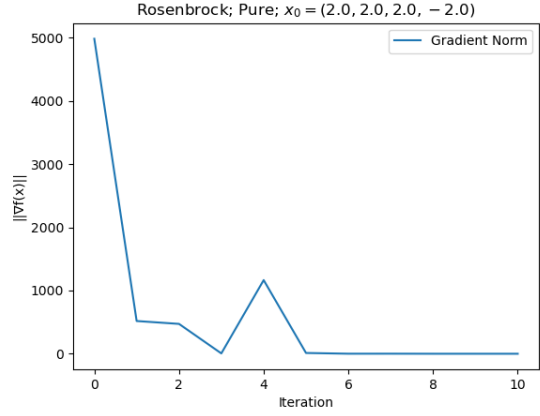
(a) $f(x)$ vs. iterations (Backtracking Armijo)



(b) $f(x)$ vs. iterations (Pure Newton's)



(a) $\|\nabla f(x)\|$ vs. iterations (Backtracking Armijo)



(b) $\|\nabla f(x)\|$ vs. iterations (Pure Newton's)

4.4 Results

Below are the minimizers across different methods and initial points:

6	[1. 1. 1. 0.999]	[1. 1. 1. 0.999]	[1. 1. 1. 1.]
7	[1. 1. 1. 0.999]	[1. 1. 1. 0.999]	[1. 1. 1. 1.]
8	[1. 1. 1. 0.999]	[1. 1. 1. 0.999]	[1. 1. 1. 1.]
9	[1. 1. 1. 0.999]	[1. 1. 1. 0.999]	[1. 1. 1. 1.]
[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]
[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]
[-0.776 0.613 0.382 0.146]	[-0.776 0.613 0.382 0.146]	[-0.776 0.613 0.382 0.146]	[-0.776 0.613 0.382 0.146]
[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]	[1. 1. 1. 1.]

Comments:

- With initial point $(-2, 2, 2, 2)$ and any of the Newton methods - Pure, Damped, Levenberg-Marquardt and Combined, the process stopped at $(-0.776, 0.613, 0.382, 0.146)$. We know that $(1, 1, 1, 1)$ is the global minima, but there are other local minimas like $(-0.776, 0.613, 0.382, 0.146)$ (this was verified by computing the gradient and function values near the point). So, all the methods converged to some local minima for Rosenbrock function.

5 Root of Square Function

The function is defined as:

$$f(\mathbf{x}) = \sqrt{x_1^2 + 1} + \sqrt{x_2^2 + 1} \quad (55)$$

5.1 Gradient

$$\nabla f = \begin{bmatrix} \frac{x_1}{\sqrt{x_1^2 + 1}} \\ \frac{x_2}{\sqrt{x_2^2 + 1}} \end{bmatrix} \quad (56)$$

5.2 Hessian

$$H = \begin{bmatrix} \frac{1}{(x_1^2 + 1)^{3/2}} & 0 \\ 0 & \frac{1}{(x_2^2 + 1)^{3/2}} \end{bmatrix} \quad (57)$$

5.3 Finding the Minima

To find the critical point(s), we set the gradient equal to zero:

$$\frac{x_1}{\sqrt{x_1^2 + 1}} = 0 \quad \text{and} \quad \frac{x_2}{\sqrt{x_2^2 + 1}} = 0.$$

Since the denominators are always positive, the only solution is:

$$x_1 = 0 \quad \text{and} \quad x_2 = 0.$$

Thus, the only critical point is $(0, 0)$.

Evaluating the Hessian at $(0, 0)$:

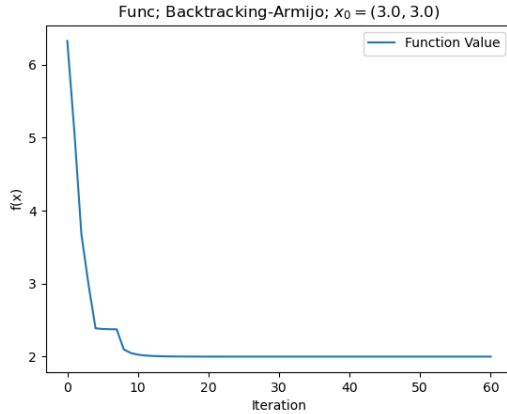
$$H(0, 0) = \begin{bmatrix} \frac{1}{(0^2 + 1)^{3/2}} & 0 \\ 0 & \frac{1}{(0^2 + 1)^{3/2}} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}.$$

Since this matrix is positive definite, the critical point $(0, 0)$ is a **local minimum**.

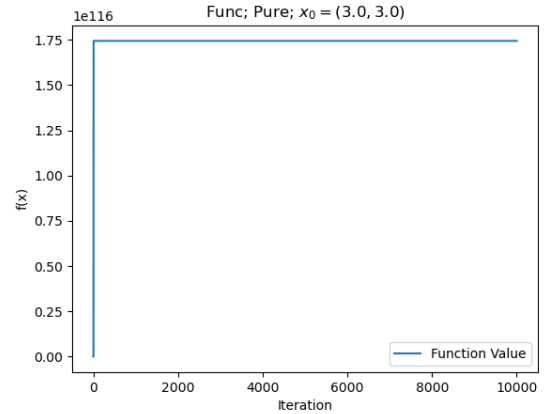
5.4 Plots

Below are the plots illustrating the optimization process:

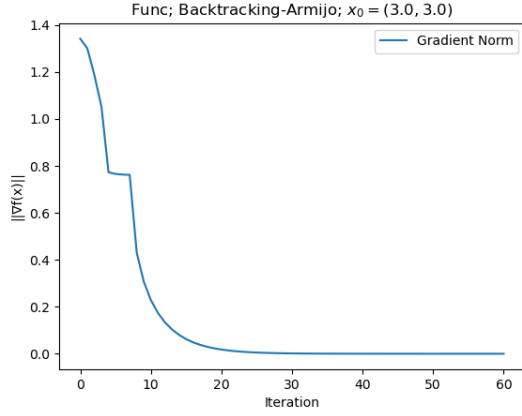
1. Plot of function values $f(x)$ vs. iterations.
2. Plot of gradient norm $\|\nabla f(x)\|$ vs. iterations.
3. Contour plot with the optimization path.



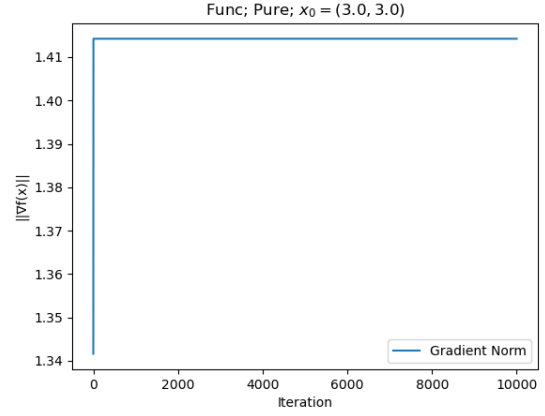
(a) $f(x)$ vs. iterations (Backtracking Armijo)



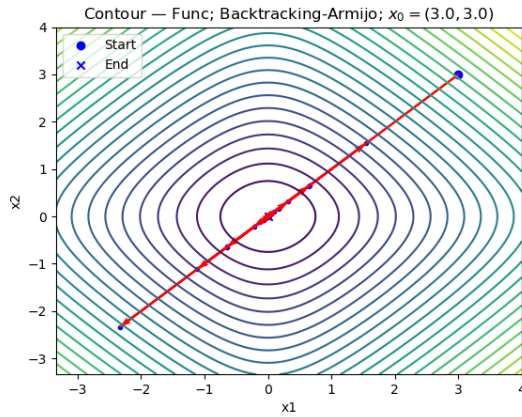
(b) $f(x)$ vs. iterations (Pure Newton's)



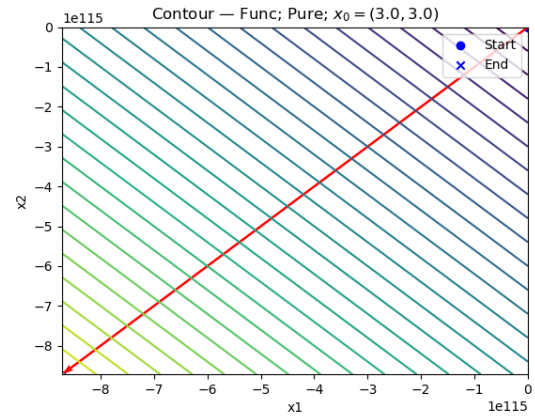
(a) $\|\nabla f(x)\|$ vs. iterations (Backtracking Armijo)



(b) $\|\nabla f(x)\|$ vs. iterations (Pure Newton's)



(a) Contour plot (Backtracking Armijo)



(b) Contour plot (Pure Newton's)

5.5 Results

Below are the minimizers across different methods and initial points:

14	[0. 0.]	[0. 0.]	[-0. -0.]	[0. 0.]
15	[0. -0.]	[0. -0.]	[0. -0.]	[0. -0.]
16	[0. -0.]	[0. -0.]	[0. -0.]	[0. -0.]
[-8.71896425e+115 -8.71896425e+115]	[-0. -0.]	[-8.71896425e+115 -8.71896425e+115]	[0. 0.]	
[0. -0.]	[0. -0.]	[0. -0.]	[0. -0.]	
[1.61634765e+132 0.00000000e+000]	[-0. 0.]	[1.61634765e+132 0.00000000e+000]	[0. -0.]	

Comments:

- With initial point $(3, 3)$ and either of Pure Newton's or Levenberg-Marquardt algorithm, the optimization stops at $(-\infty, -\infty)$. Following are some observations. In case of Pure Newton's, **singular** Hessian is encountered in almost all iterations. Besides, the process divergingly oscillates around the minima $(0, 0)$. Also, the gradient explodes within a few iterations in the process and remains unchanged for subsequent iterations. A probable reason for divergence is **negative eigenvalues** of Hessian, pushing the update toward a maximum (ill-conditioned).
- With initial point $(-3.5, 0.5)$ and either of Pure Newton's or Levenberg-Marquardt algorithm, the optimization stops at $(\infty, 0)$. While the reason for divergence can be derived from previous point, the other coordinate converged to 0. The initial value (x_2) is already near the minimum at 0. In that

region, the gradient is small and the Hessian is **more stable**. The update step is **moderate** and thus, it quickly converged to 0.

- To mitigate the effect of gradient explosion and allow convergence to minimum, **gradient clipping** can be used. For instance, with Pure Newton method, clipping gradient norm to 1.1 helped the algorithm to converge to $(0, 0)$. However, using larger limits like 10, did not help converge, though it helped contain coordinates to finite range.