

## **Tutorial Series: Creating and Animating Uche Nnamdi**

### **Episode 1: Designing the Isi-agu Pattern in Affinity Designer**

#### **1. Introduction:**

- Explain the Isi-agu pattern and its cultural significance.
- Introduce Uche Nnamdi and the goal of this tutorial series.

#### **2. Step 1: Set Up Your Workspace:**

- Open Affinity Designer and create a new document.
- Discuss the importance of setting the correct DPI for high-quality output.

#### **3. Step 2: Create Vector Motifs:**

- Use the pen tool to outline the lion and tiger head motifs.
- Show techniques for achieving clean lines and shapes.

#### **4. Step 3: Choose Colors:**

- Select a vibrant color palette reflecting Igbo culture.
- Demonstrate how to apply colors to your motifs effectively.

#### **5. Step 4: Simplify Patterns:**

- Incorporate simplified Uli or Nsibidi designs into your pattern.
- Explain the balance between detail and simplicity for animation.

#### **6. Step 5: Exporting Your Design:**

- Walk through exporting as SVG and PNG, discussing when to use each format.
- Tips for preserving quality during export.

#### **7. Conclusion:**

- Recap the steps taken and tease the next episode on importing the pattern into Clip Studio Paint.

## Episode 2: Importing and Applying the Isi-agu Pattern in Clip Studio Paint

### 1. Introduction:

- Recap the previous episode and introduce the focus on Clip Studio Paint.

### 2. Step 1: Import the Pattern:

- Open Clip Studio Paint and navigate to File > Import > Image.
- Show how to select and import your Isi-agu pattern.

### 3. Step 2: Create a New Layer:

- Explain the importance of working on separate layers for flexibility.

### 4. Step 3: Define as a Pattern Brush:

- Demonstrate how to create a custom brush from your imported pattern.

### 5. Step 4: Apply the Pattern to Clothing:

- Show how to fill Uche Nnamdi's attire with the Isi-agu pattern.
- Discuss tips for adjusting the scale and positioning of the pattern.

### 6. Conclusion:

- Recap the application of the pattern and preview the next episode on character design.

## Episode 3: Designing Uche Nnamdi

### 1. Introduction:

- Introduce Uche Nnamdi's character design and its cultural significance.

### 2. Step 1: Character Sketching:

- Create a rough sketch of Uche Nnamdi, focusing on simplified features and key elements of Igbo attire, including the Igbo hat

with eagle feathers and an Igbo necklace.

### **3. Step 2: Clean Up the Sketch:**

- Demonstrate how to refine your sketch into clean line art.

### **4. Step 3: Add Color and Patterns:**

- Apply the previously designed Isi-agu pattern to Uche Nnamdi's attire.
- Use vibrant colors that reflect his personality and culture.

### **5. Step 4: Finalize the Character Design:**

- Discuss details like facial expressions, accessories (hat, necklace, watch), and cultural elements.

### **6. Conclusion:**

- Recap the character design process and set up the next episode on rigging in Spine.

## **Episode 4: Rigging Uche Nnamdi in Spine**

### **1. Introduction:**

- Introduce the rigging process and its importance for animation.

### **2. Step 1: Prepare Your Character:**

- Import Uche Nnamdi into Spine and separate the parts for rigging.

### **3. Step 2: Add Bones:**

- Explain how to create a bone structure for realistic movement.

### **4. Step 3: Weight Painting:**

- Demonstrate weight painting techniques for natural deformation.

### **5. Step 4: Test Rigging:**

- Show how to test the rig for smooth movements and make adjustments.

#### **6. Conclusion:**

- Recap the rigging process and preview the next episode on animation.

### **Episode 5: Animating Uche Nnamdi in Spine**

#### **1. Introduction:**

- Recap the rigging episode and introduce the animation focus.

#### **2. Step 1: Create Key Poses:**

- Define key poses for Uche Nnamdi's movements (e.g., greeting, storytelling).

#### **3. Step 2: Add Motion Tweens:**

- Show how to create smooth transitions between poses.

#### **4. Step 3: Test Animation:**

- Play back the animation to evaluate fluidity and cultural expression.

#### **5. Step 4: Final Adjustments:**

- Make any necessary tweaks to enhance the animation.

#### **6. Conclusion:**

- Recap the animation process and invite viewers to watch the next episode for integrating into YouTube content.

### **Episode 6: Integrating Uche Nnamdi into YouTube Content**

#### **1. Introduction:**

- Introduce the series finale and its focus on content creation.

## **2. Step 1: Export Animation:**

- Show how to export animations from Spine in suitable formats.

## **3. Step 2: Video Editing:**

- Import the animation into video editing software and demonstrate how to overlay Uche Nnamdi into your videos.

## **4. Step 3: Create Thumbnails and Channel Art:**

- Discuss how to design engaging thumbnails featuring Uche Nnamdi.

## **5. Step 4: Publish and Promote:**

- Tips for effectively publishing videos and promoting your channel.

## **6. Conclusion:**

- Recap the entire process, encourage viewer feedback, and tease future content.

# **Episode 7: Animating Drapery**

## **1. Introduction:**

- Explain the importance of drapery in character design and animation.

## **2. Step 1: Understand Fabric Movement:**

- Discuss how different fabrics behave during movement.

## **3. Step 2: Create Key Poses:**

- Identify and sketch key poses for Uche Nnamdi.

## **4. Step 3: Plan the Animation:**

- Use storyboarding techniques to visualize drapery movement.

**5. Step 4: Use Reference Footage:**

- Record and analyze video of fabric in motion.

**6. Step 5: Break Down the Animation:**

- Divide the animation into key frames and in-betweens.

**7. Step 6: Animate the Drapery:**

- Add motion to the drapery using your animation software.

**8. Step 7: Focus on Timing:**

- Adjust timing for natural movement and fluidity.

**9. Step 8: Add Secondary Motion:**

- Include subtle movements to enhance realism.

**10. Step 9: Test and Refine:**

- Play back the animation for evaluation and make adjustments.

**11. Step 10: Finalize the Animation:**

- Finalize the drapery animation to complement Uche Nnamdi's movements.

**12. Conclusion:**

- Recap the drapery animation process and its importance in character design.