



OKSANA VLASENKO

Senior Frontend Developer



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[@kseniaVlasenko](#)



[Visit my website](#)

EDUCATION

Master degree of CyberSecurity

V. N. Karazin Kharkiv National University

2013 - 2019

CERTIFICATIONS

[Official EF SET Certificate | Oksana Vlasenko | C2 \(72/100\)](#)

GITHUB

LINKEDIN

SKILLS

- **Frontend:** Vue 2/3, React, Solid.js, Next.js, Nuxt.js
- **Backend:** Node.js, Express.js, Prisma (PostgreSQL), AWS S3
- **Styling:** Tailwind CSS, SCSS, i18n
- **Tools:** Jest, Google Generative AI, Custom Search API, Nspell

LANGUAGE

- Ukrainian - Native
- English - Advanced

PROFILE

Software developer with 5+ years of experience in Vue.js, React, Next.js, and Solid.js. Strong expertise in TypeScript, Tailwind CSS, and backend technologies (Node.js, Express.js, Prisma). Founder & Developer of **MurmLex** - an AI-powered vocabulary platform. Passionate about performance optimization, intuitive UI, and mentoring.

WORK EXPERIENCE

Sense Bank

07.2025 - present

- Developed and maintained two production apps (Vue 2 & Vue 3), ensuring performance, stability, and clean architecture.
- Delivered a full Vue 3 app from scratch with frontend, backend (Node.js, Express.js), integrations, and deployment in ~1.5 months as sole developer.
- Built lightweight backend (controllers, services, routing, Redis caching, tests) to support frontend communication.
- Co-led Webpack → Vite migration, optimizing build speed and developer experience.

Technologies: Vue 2/3, Vuex, Pinia, Vuetify 2/3, TypeScript, Vue Router, Node.js, Redis, Vite, Webpack, Jest, Jenkins, Bitbucket, OKD, Express.js.

Self employed

01.2025 - present

- MurmLex - AI-Powered Vocabulary Learning Platform

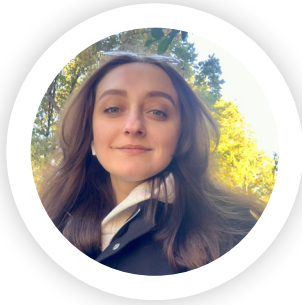
Technologies: Next.js, Google Generative AI, Google Custom Search API, AWS S3, Nspell, Prisma (PostgreSQL), NextAuth.js, Tailwind CSS, TypeScript,

FixIQ

09.2021 - 07.2024 (2y 11m)

- Developing and maintaining a scalable micro-frontend ecosystem using Solid.js and Vue 2/3, improving modularity and delivery efficiency.
- Leading performance-focused refactoring across critical modules, reducing regressions and increasing system stability.
- Integrating third-party services (Checkbox, QuickBooks, Sendpulse) and supporting multiple production Vue applications.
- Mentoring junior developers and facilitating knowledge sharing to strengthen overall team capability.
- Advocated for clear process structure: defining team goals, responsibilities, workflows, and shared engineering standards.
- Recognized as MVP 2022 for high impact on delivery, technical quality, and team collaboration

Technologies: Vue 2, Vue 3, Vuex, Vue Router, Solid.js, Tailwind CSS, i18n, TypeScript, Nuxt.js



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REFERENCES

Roman Almazov

Lead Frontend Engineer

Telegram: [@ralmaz](https://t.me/_ralmaz)

WORK EXPERIENCE

Medstar Solutions

06.2021 - 09.2021 (4m)

- Developed and maintained Vue 2 components, improving overall app functionality.
- Integrated frontend with backend services to ensure seamless data flow.
- Increased test coverage by writing unit tests with Jest, ensuring code reliability and quality.

Technologies: Vue 2, Vuex, Vue Router, SCSS, i18n, Jest

Self employed

04.2020 - 05.2021 (1y 2m)

- Developed a full-stack recommendation system using the MERN stack (MongoDB, Express, React, Node.js) to provide personalized recommendations through collaborative filtering techniques.
- Integrated Vue 2, React, and native JavaScript to build responsive and dynamic front-end components, enhancing user experience and interactivity.
- Worked on both the front-end and back-end, ensuring seamless communication between the user interface and the database for real-time data processing.

Technologies: Vue 2, React.js, Node.js, MongoDB, Express.js, SCSS, JavaScript

Varion

01.2020 - 04.2020 (4 m)

- Developed interactive games using Phaser.js, focusing on optimizing performance, game mechanics, and user experience.
- Built responsive and adaptive front-end components using Vue 2 and native JavaScript, ensuring seamless functionality across devices and screen sizes.

Technologies: Vue 2, JavaScript, Phaser.js, CSS, HTML