

Pixel 2XL

Android version: 11

Precondition:

Installed and launched the game

ID	Checking	Status	Bug-link
Parking lot			
1	The queue for parking is formed in one line	Pass	
2	The car is parked in a free space	Pass	
3	Receipt of payment for a place	Pass	
4	Character generation	Pass	
5	The car leaves the parking lot	Pass	
6	The car does not park in the space occupied by another car	Pass	
7	After entering the parking lot, the car does not immediately leave the parking lot	Pass	
Ticket offices			
8	The queue is formed in one line	Pass	
9	The visitor pays to enter the city	Pass	
10	The visitor passes into the city	Pass	
11	The ticket office serves only the first slot of visitors in line	Pass	
12	The ticket office does not sell a ticket to the second slot of visitors while the first slot is still in the queue	Pass	
13	The ticket office of the city does not let visitors through without payment	Pass	
14	After payment, visitors enter the city, and do not go back to the parking lot	Pass	
15	By default, there are 9 ticket offices of the city	Fail	https://drive.google.com/drive/folders/1YEj5wi6uC5a1eaxIMfkERoLhVeDGgBLs?usp=sharing
16	Increasing the current ticket office level by +1 using the purchase method	Pass	
City buildings			
17	Waiting for a visitor	Pass	
18	Visitor Service	Pass	
19	Payment collection	Pass	
20	Lets visitors in according to the queue one by one	Pass	
21	Doesn't let multiple visitors in at once	Pass	
Helicopter			
22	Helicopter landing on a special platform	Pass	
23	Offer of investor services	Pass	
24	If the investor's services are refused, the helicopter flies away	Pass	
25	The player receives an investor reward for watching the commercial	Pass	
26	Interval between arrivals 2 minutes	Fail	https://drive.google.com/drive/folders/1Hp2B3_5TubDXkC1E6L9GYeSH32jvzgTs?usp=sharing
City cafes			
27	Payment is received passively	Pass	
28	Customers do not enter the cafe	Pass	
Train station			
29	The train brings visitors	Pass	
30	The train takes visitors	Pass	
31	The train does not arrive at the station empty	Pass	
32	The train always stops to disembark passengers at the station	Pass	

33	The train always stops for boarding passengers at the station	Pass	
34	Two trains cannot arrive at once	Pass	
35	The train travels in one direction: from right to left	Pass	
36	The interval between the arrival of trains at the station is 60 seconds	Pass	
Return to the game			
37	Income is accrued for the time the player is away, if the offline time is more than 5 minutes	Fail	https://drive.google.com/drive/folders/1oeA-utmPjrbZFBuW0_e667Le38QYNmPu?usp=sharing
38	The player can withdraw income without increasing	Pass	
39	To double the income, the player must watch the commercial	Pass	
40	To increase income five times, the player must pay 30 units of hard currency	Fail	https://drive.google.com/drive/folders/19bY94rCa_lfHFVY6t1BW0xae-BHVsdGR?usp=sharing
41	When the game is closed and immediately opened, the game continues from the place where it was closed	Pass	
Payments			
42	General manager's payment	Fail	https://drive.google.com/drive/folders/1h3UEgPMcHedU6MSikhvO9SBFCbbysVH9?usp=sharing
43	Buying hard currency	Fail	https://drive.google.com/drive/folders/1ZAi-a3tDUE5bXU19npZ5e9qU1NPn44H2?usp=sharing