

# İşletim Sistemleri Uygulama 6

## Unix'de semafor işlemleri

Bilgisayar Mühendisliği

İstanbul Teknik Üniversitesi  
34469 Maslak, İstanbul

March 23, 2011



# Bugün

## İşletim Sistemleri Uygulama 6

Paylaşılan Bellek Alanları  
Örnekler



# PBA Veri Yapısı

```
1  struct shmid_ds {  
    struct ipc_perm shm_perm; /* Ownership and permissions */  
    size_t          shm_segsz; /* Size of segment (bytes) */  
    time_t          shm_atime; /* Last attach time */  
    time_t          shm_dtime; /* Last detach time */  
6   time_t          shm_ctime; /* Last change time */  
    pid_t           shm_cpid; /* PID of creator */  
    pid_t           shm_lpid; /* PID of last shmat(2)/shmdt(2) */  
    shmatt_t        shm_nattch; /* No. of current attaches */  
    ...  
11 };
```



# PBA Sistem Çağrıları

```
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>

4  int shmget(key_t key, size_t size, int shmflg);

    int shmctl(int shmid, int cmd, struct shmid_ds *buf);

9  void *shmat(int shmid, const void *shmaddr, int shmflg);
    int shmdt(const void *shmaddr);
```



# Örnek 1

```
#define _GNU_SOURCE
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/wait.h>
5  #include <sys/sem.h>
#include <sys/shm.h>
#include <unistd.h>
#include <signal.h>
#include <stdlib.h>
10 #include <stdio.h>
#include <string.h>

#define KEYSEM ftok(strcat(get_current_dir_name(), argv[0]), 1)
#define KEYSEM2 ftok(strcat(get_current_dir_name(), argv[0]), 2)
15 #define KEYSHM ftok(strcat(get_current_dir_name(), argv[0]), 3)
```



# Örnek 1

```
void mysignal(void){}

void sem_signal(int semid, int val){
4      struct sembuf semafor;
        semafor.sem_num=0;
        semafor.sem_op=val;
        semafor.sem_flg=1;
        semop(semid, &semafor, 1);
9  }

void sem_wait(int semid, int val) {
        struct sembuf semafor;
        semafor.sem_num=0;
14      semafor.sem_op=(-1*val);
        semafor.sem_flg=1;
        semop(semid, &semafor, 1);
    }

19 void mysigset(int num){
        struct sigaction mysigaction;
        mysigaction.sa_handler=(void *)mysignal;
        mysigaction.sa_flags=0;
        sigaction(num,&mysigaction, NULL);
    }
```



# Örnek 1

```
1  int main (int argc, char *argv[])
   {
       int i, localcp, f, cocuk[2];

       int sonsem=0,
6      kilit=0,
       siram=0,
       shmid=0,
       *globalcp=NULL;

11     mysigset(12);

       for (i=0; i<2; i++){
           f=fork();

16           if (f==-1){
               printf("FORK hata .... \n");
               exit(1);
           }

21           if (f==0)
               break;

           cocuk[i]=f;
       }
```



## Örnek 1

```
if (f!=0){
    sonsem=semget(KEYSEM2, 1, 0700|IPC_CREAT);
    semctl(sonsem, 0, SETVAL,0);

5      kilit=semget(KEYSEM,1,0700|IPC_CREAT);
    semctl(kilit,0,SETVAL,1);

    shmid=shmget(KEYSHM, sizeof(int),0700|IPC_CREAT);

10     globalcp=(int *)shmat(shmid,0,0);
    *globalcp=0;
    shmdt(globalcp);
    sleep(2);

15     printf("anne kaynaklari yaratti ve cocuklari baslatacak.\n");
    for (i=0; i<2; i++)
        kill(cocuk[i],12);

    sem_wait(sonsem,2);
20     printf("Cocuklarin isi bitti\n");

    semctl(sonsem,0,IPC_RMID,0);
    semctl(kilit,0,IPC_RMID,0);
    shmctl(shmid,IPC_RMID,0);

    exit(0);
}
```





## Örnek 1

```

else{
    siram=i;
    pause();
4    kilit=semget(KEYSEM,1,0);
    sonsem=semget(KEYSEM2,1,0);
    shmid=shmget(KEYSHM, sizeof(int), 0);
    globalcp=(int *) shmat(shmid, 0, 0);
    printf("cocuk %d basliyor ....\n", siram);
9    for (i=0; i<5; i++){
        sem_wait(kilit, 1);
        printf(" cocuk %d: degeri %d buldum i:%d\n",
                siram, *globalcp, i);

        localcp=*globalcp;
        sleep(1);
        localcp+= i;
        *globalcp=localcp;
        printf(" cocuk %d: yeni degeri %d yaptim i:%d\n",
                siram, *globalcp, i);
19        sem_signal(kilit, 1);
        sleep(1);
    }
    shmdt(globalcp);
    sem_signal(sonsem, 1);
    exit(0);
}
return 0;
}

```



# Örnek 1 Çıktısı

anne kaynaklari yaratti ve cocuklari baslatacak.

cocuk 0 basliyor ....

cocuk 1 basliyor ....

cocuk 0: degeri 0 buldum i:0

cocuk 0: yeni degeri 0 yaptim i:0

cocuk 1: degeri 0 buldum i:0

cocuk 1: yeni degeri 0 yaptim i:0

cocuk 0: degeri 0 buldum i:1

cocuk 0: yeni degeri 1 yaptim i:1

cocuk 1: degeri 1 buldum i:1

cocuk 1: yeni degeri 2 yaptim i:1

cocuk 0: degeri 2 buldum i:2

cocuk 0: yeni degeri 4 yaptim i:2

cocuk 1: degeri 4 buldum i:2

cocuk 1: yeni degeri 6 yaptim i:2

cocuk 0: degeri 6 buldum i:3

cocuk 0: yeni degeri 9 yaptim i:3

cocuk 1: degeri 9 buldum i:3

cocuk 1: yeni degeri 12 yaptim i:3

cocuk 0: degeri 12 buldum i:4

cocuk 0: yeni degeri 16 yaptim i:4

cocuk 1: degeri 16 buldum i:4

cocuk 1: yeni degeri 20 yaptim i:4

Cocuklarin isi bitti



## Örnek 2

```
4  #include <stdio.h>
    #include <sys/shm.h>
    #include <sys/stat.h>

    int main (){
        int segment_id;
        char* shared_memory;
        struct shmid_ds shmbuffer;
9     int segment_size;
        const int shared_segment_size = 0x6400;

        /*ortak bellek bolgesini al*/
        segment_id = shmget(IPC_PRIVATE, shared_segment_size,
14         IPC_CREAT | IPC_EXCL | S_IRUSR | S_IWUSR);

        /* PBA baglanti kur*/
        shared_memory = (char*) shmat(segment_id, 0, 0);
        printf("PBA baglanti adresi %p\n", shared_memory);

19     /* Segman buyuklugunu ogren*/
        shmctl(segment_id, IPC_STAT, &shmbuffer);
        segment_size = shmbuffer.shm_segsz;
        printf("Segman buyuklugu: %d\n", segment_size);

        /* PBA ya bir katar yaz. */
        sprintf(shared_memory, "Hello , World.");
```



## Örnek 2

```
/* Baglantiyi kopar */
shmdt(shared_memory);

4      /* Farkli bir adreste PBA baglantisi kur */
shared_memory = (char*) shmat(segment_id, (void*) 0x5000000, 0);
printf("PBA yeniden baglanti adresi %p\n", shared_memory);

9      /* PBA dan katari oku */
printf("%s\n", shared_memory);

/* Baglantiyi kopar*/
shmdt(shared_memory);

14     /* PBA yi iade et*/
shmctl(segment_id, IPC_RMID, 0);

return 0;

}
```



## Örnek 2 Çıktısı

```
PBA bağlantı adresi 0xb77e3000  
Segman büyüklüğü: 25600  
PBA yeniden bağlantı adresi 0x5000000  
Hello, World.
```

