

Cloud Networking

Network Virtualization

Case Study : NVP

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Case Study: NVP

Network Virtualization in Multi-tenant Datacenters

Teemu Koponen, Keith Amidon, Peter Balland, Martín Casado, Anupam Chanda, Bryan Fulton, Igor Ganichev, Jesse Gross, Natasha Gude, Paul Ingram, Ethan Jackson, Andrew Lambeth, Romain Lenglet, Shih-Hao Li, Amar Padmanabhan, Justin Pettit, Ben Pfaff, and Rajiv Ramanathan, *VMware*; Scott Shenker, *International Computer Science Institute and the University of California, Berkeley*; Alan Shieh, Jeremy Stribling, Pankaj Thakkar, Dan Wendlandt, Alexander Yip, and Ronghua Zhang, *VMware*

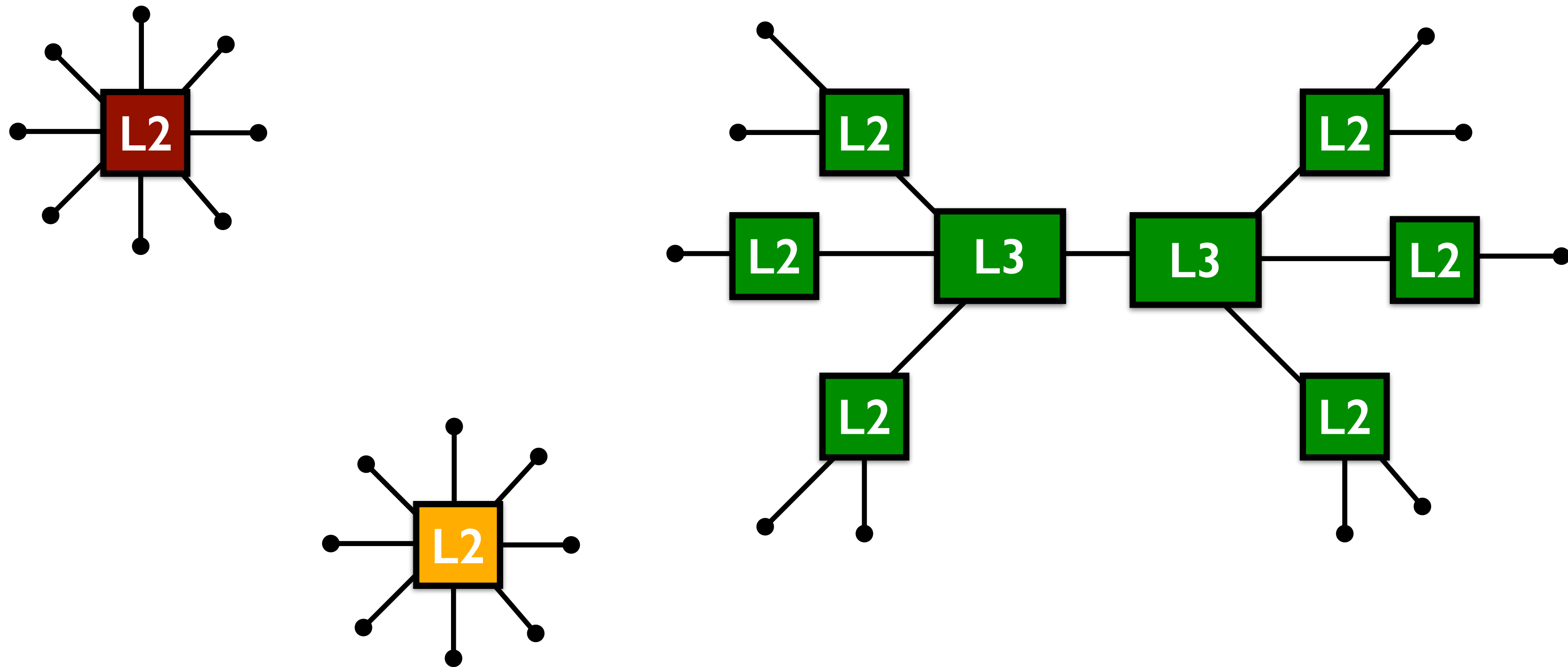
<https://www.usenix.org/conference/nsdi14/technical-sessions/presentation/koponen>

**This paper is included in the Proceedings of the
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Design and Implementation (NSDI '14).**

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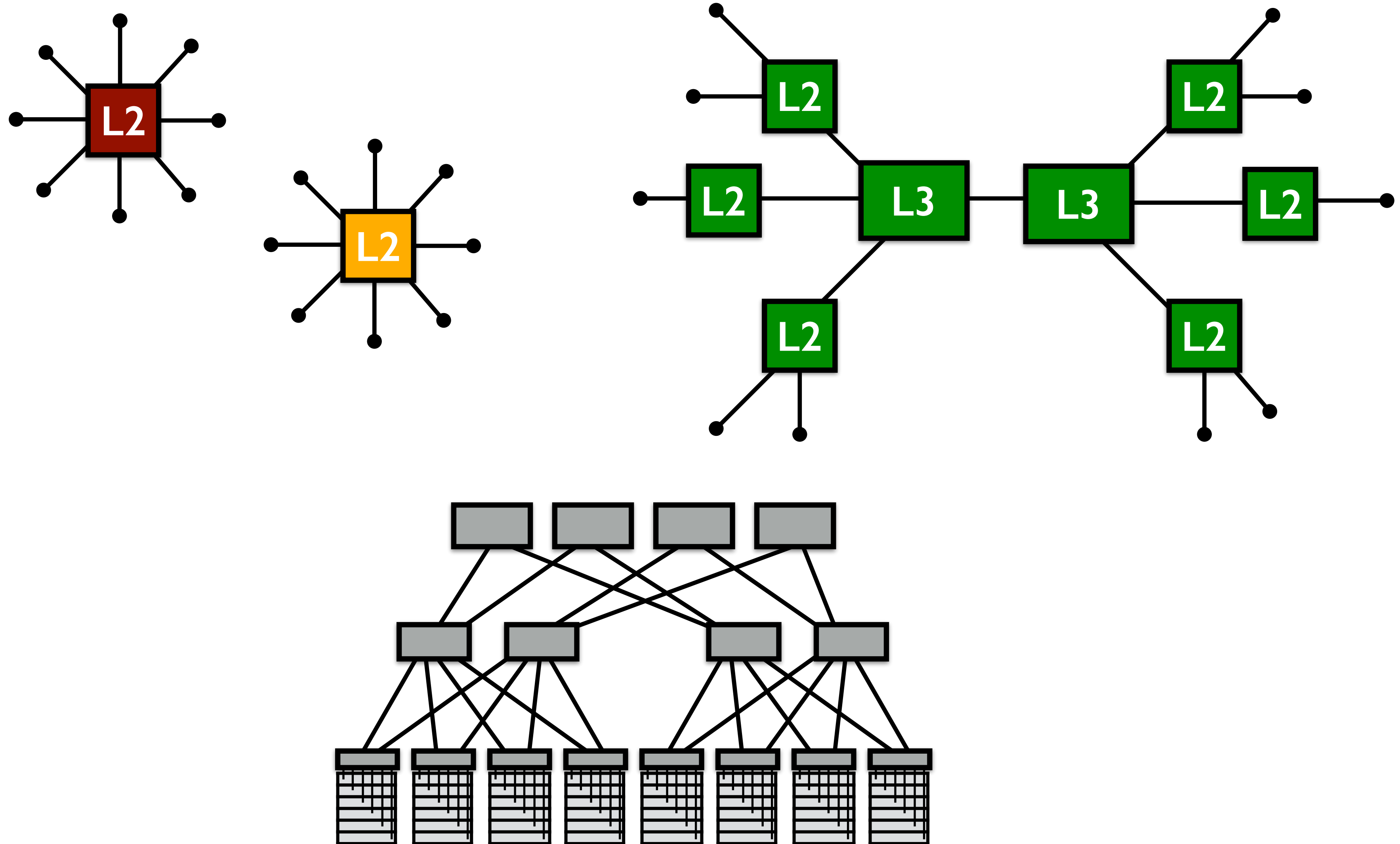
NVP Approach to Virtualization

I. Service: Arbitrary network topology



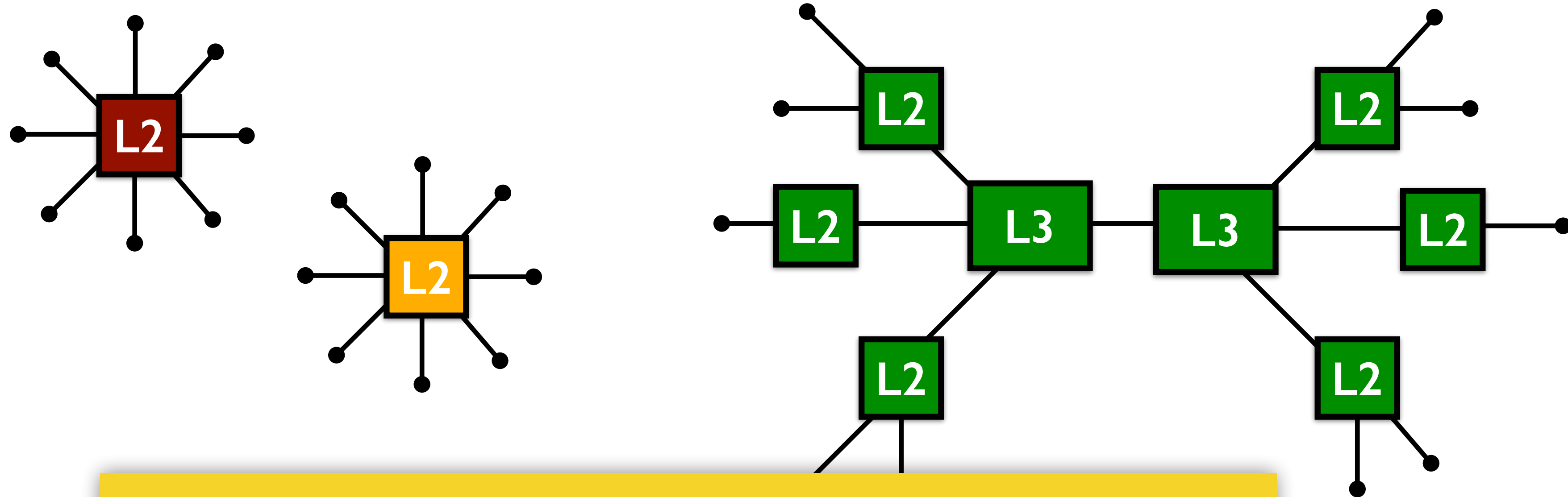
NVP Approach to Virtualization

I. Service: Arbitrary network topology



NVP Approach to Virtualization

Service: Arbitrary network topology

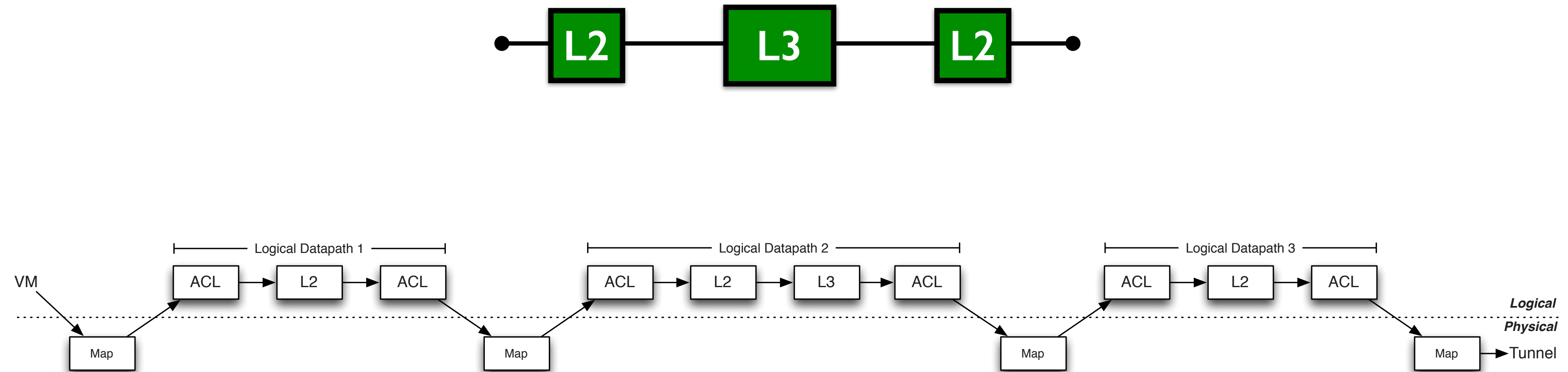


Physical Network:
Any standard layer 3 network

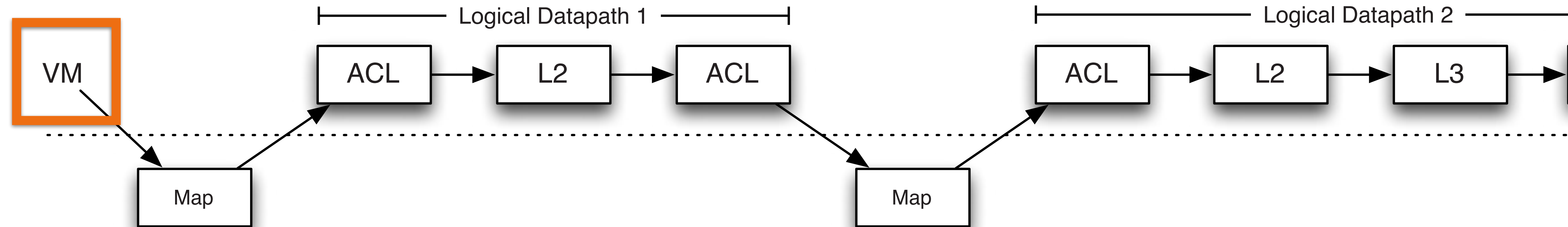
Virtual network service



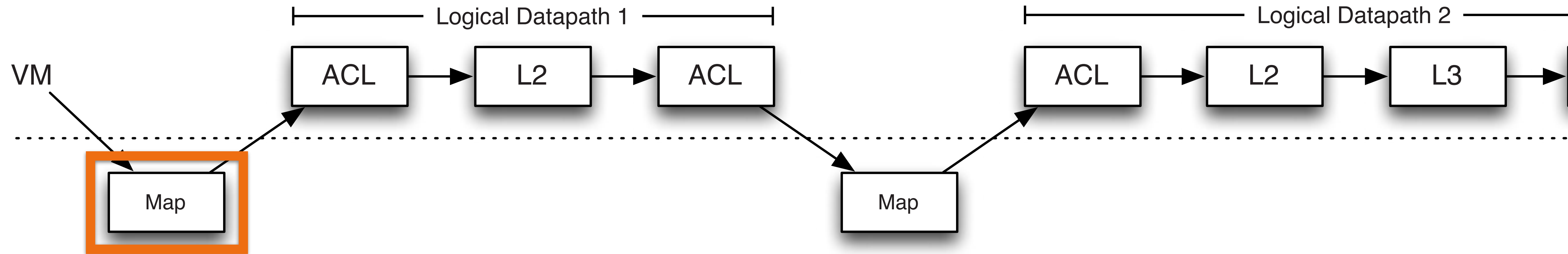
Virtual network service



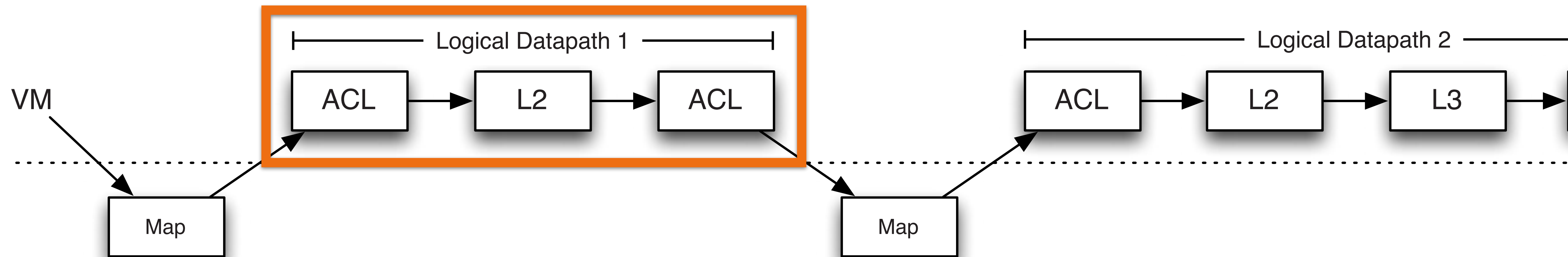
Virtual network service



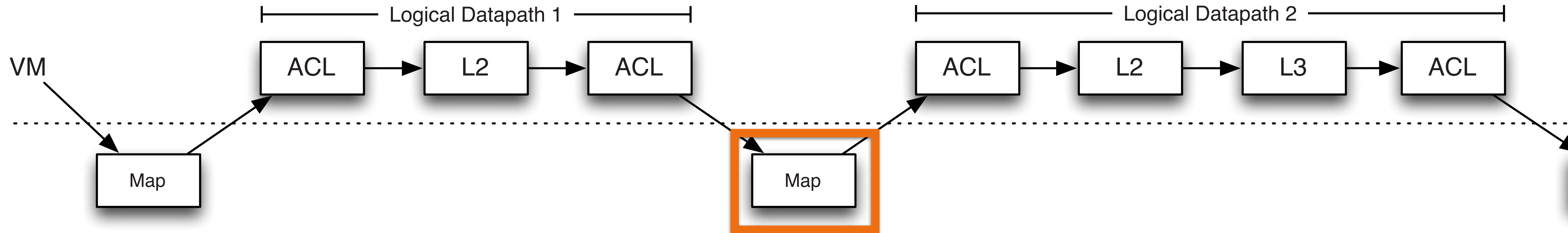
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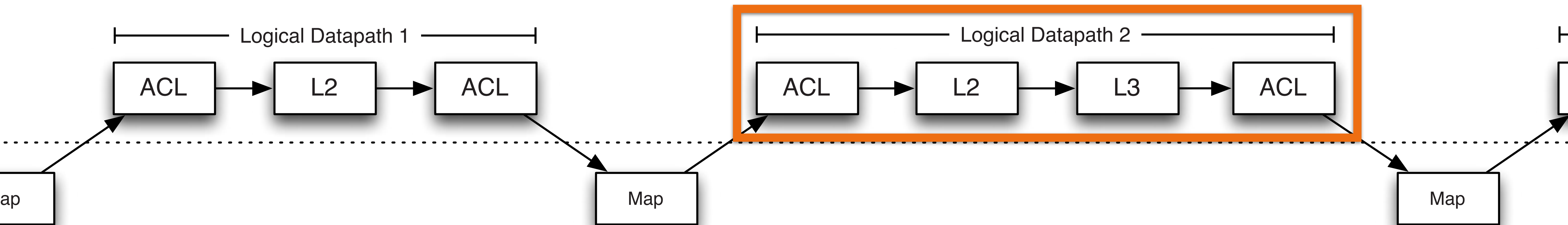
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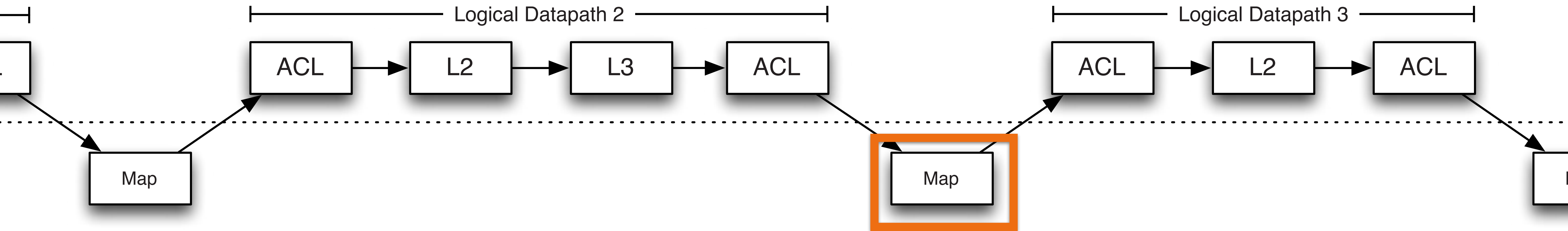
Virtual network service



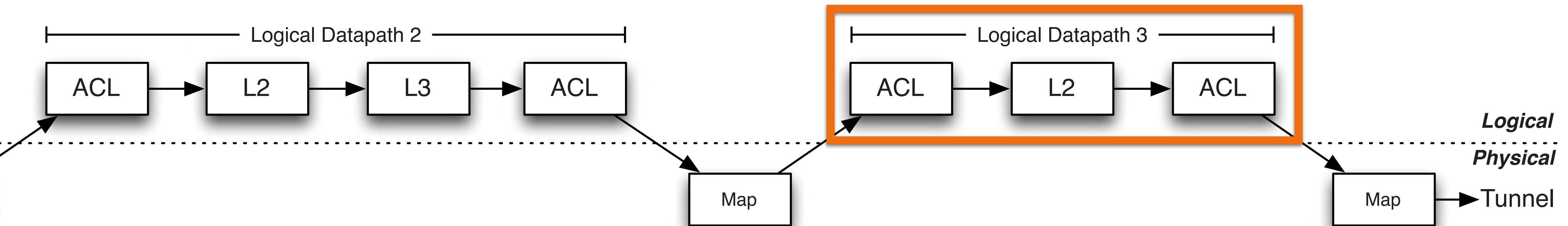
Virtual network service



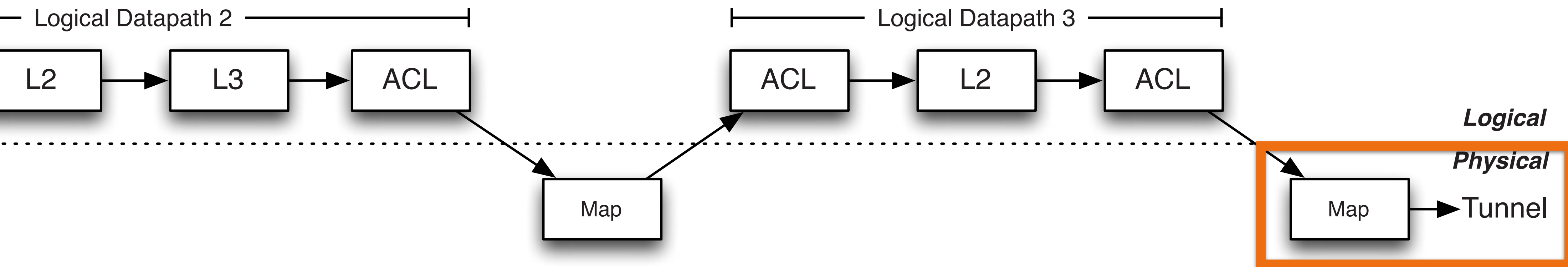
Virtual network service



Virtual network service

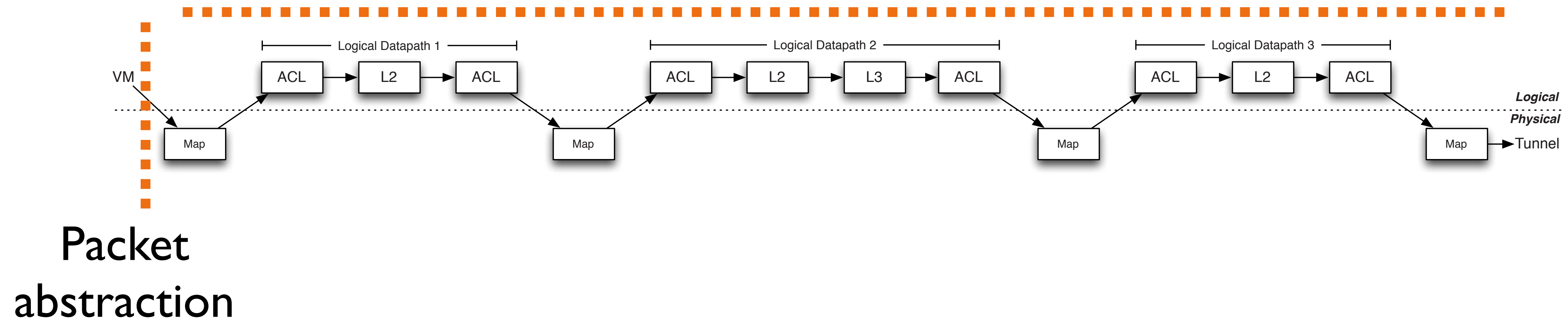


Virtual network service

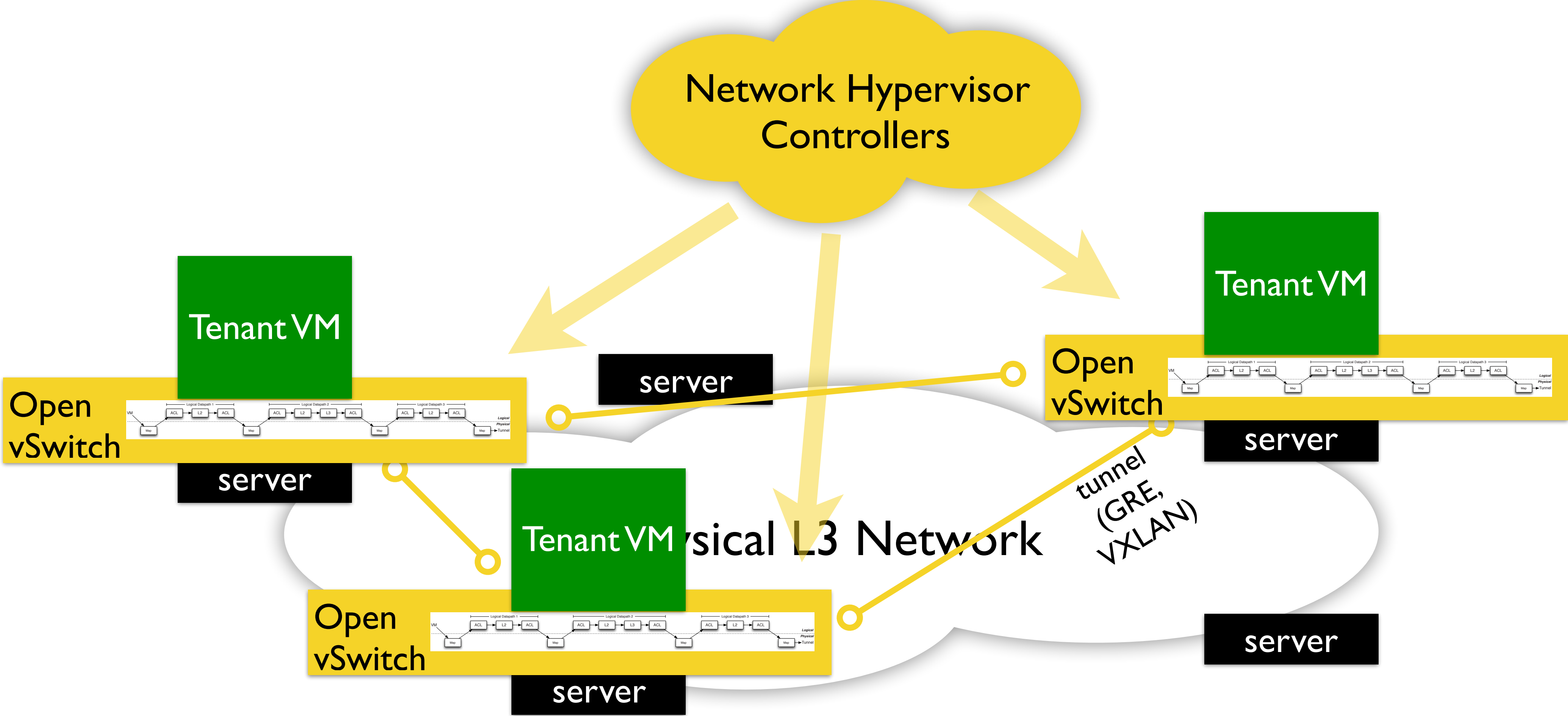


Virtual network service

Control abstraction
(sequence of OpenFlow flow tables)



Tenant control abstraction



Challenge: Performance

Large amount of state to compute

- Full virtual network state at every host with a tenant VM!
- $O(n^2)$ tunnels for tenant with n VMs
- Solution 1: Automated incremental state computation with $n \log$ declarative language
- Solution 2: Logical controller computes single set of universal flows for a tenant, translated more locally by “physical controllers”

Challenge: Performance

Pipeline processing in virtual switch can be slow

- Solution: Send first packet of a flow through the full pipeline; thereafter, put an exact-match packet entry in the kernel

Tunneling interferes with TCP Segmentation Offload (TSO)

- NIC can't see TCP outer header
- Solution: STT tunnels adds “fake” outer TCP header

discussion

SDN (my notes, do not publish)

Killer app for SDN because we needed to automate control of a dynamic, virtualized environment, wasn't well suited to past solutions

- API to data plane
- centralized controller
- control abstractions

SDN principles come through strongly, but next week, another killer app for SDN that ends up looking very different – rather than providing arbitrary virtual networks, wide area opt.; rather than prog soft sw., more direct control of hardware. Wide area needs of cloud networking