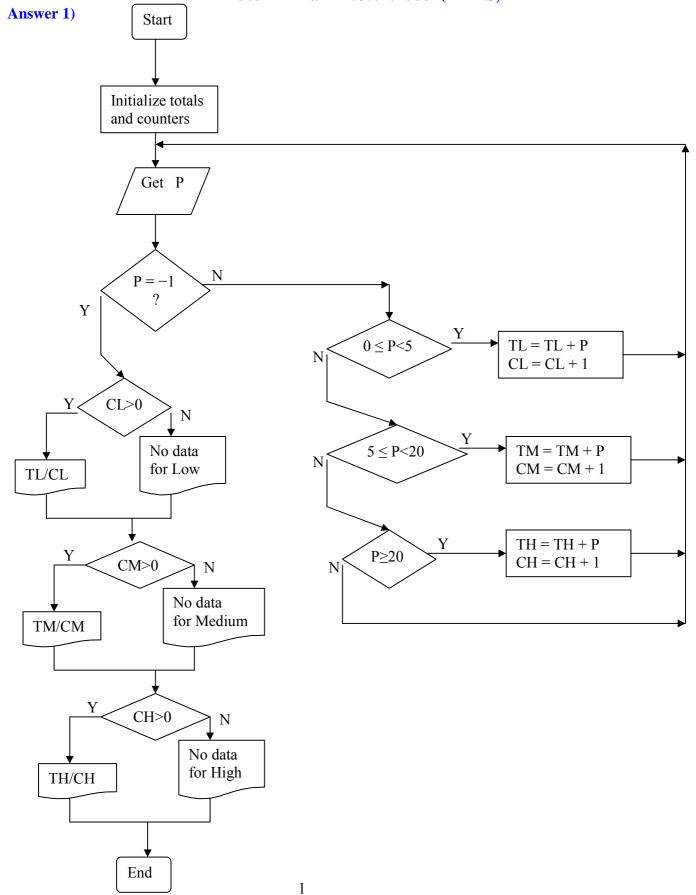
BIL105E - Introduction to Scientific and Engineering Computing Midterm Exam - 03.04.2008 (KEYS)



```
// SOLUTION OF POLLUTION QUESTION
#include <iostream.h>
#include <stdlib.h>
int main()
   int P; // Pollution variable
   int TL=0, TM=0, TH=0; // Totals for Low, Medium, and High
   int CL=0, CM=0, CH=0; // Counters for Low, Medium, and High
   cout.setf(ios::showpoint); // Allow decimal points to display
   // Get air pollution values from user:
   while (1) // Infinite loop
    cout << "Enter P (-1 to stop) : ";</pre>
     cin >> P;
     if (P == -1) // Terminate infinite loop
       break;
     if (P \ge 0 \&\& P < 5) { TL += P; CL++;}
     if (P \ge 5 \&\& P < 20) \{ TM += P; CM ++; \}
    if (P \ge 20) { TH += P; CH++;}
   // Calculate averages and display messages:
   cout \ll "\n\n";
   cout << "Avg. of Low Levels= ";</pre>
   if (CL > 0) cout << (float) TL / CL;
   else cout << "No data";
   cout << endl;
   cout << "Avg. of Medium Levels= ";
   if (CM > 0) cout << (float) TM / CM;
   else cout << "No data";
   cout << endl;
   cout << "Avg. of High Levels= ";
   if (CH > 0) cout << (float) TH / CH;
   else cout << "No data":
   cout << endl;
   cout << "\n";
   system("PAUSE");
   return 0;
```

Answer 2)

```
// SOLUTION OF POLYGON QUESTION
/* TEST DATA FOR POLYGON PROBLEM:
                     N = 5, Point coordinates = (3.7)(6.4)(3.2)(-6.1)(-6.7)
 Expected outputs: A = 81, Cx = 0, Cy = 3
#include <iostream.h>
#include <stdlib.h>
int main()
   int X[100], Y[100]; // Arrays to keep points coordinates in the polygon
                 // Centroid coordinates to be computed.
   int Cx, Cy;
                  // Area of polygon to be computed.
   double A;
   double TotX, TotY, term;
   int i, j, N;
   cout << "Enter number of edges: "; cin >> N;
   A = 0; TotX = 0; TotY = 0;
   // Get all point coordinates of polygon:
   for (i=0; i \le N-1; i++)
      cout << "Enter X and Y for " << i << ". point : ";
      cin >> X[i] >> Y[i];
   // Calculate area:
   for (i=0; i <= N-1; i++)
      if (i == N-1)
       j = 0;
      else
       i = i+1;
      term = (X[i]*Y[j]) - (X[j]*Y[i]);
      A = A + term;
      TotX += (X[i]+X[j]) * term;
      TotY += (Y[i]+Y[j]) * term;
   A = A / 2;
   // Calculate centroid coordinates:
   Cx = TotX / (6*A);
   Cy = TotY / (6*A);
   cout << "AREA=" << fabs(A) << " Cx= " << Cx << " Cy= " << Cy << " \n \n";
   system("PAUSE");
   return 0;
```