

FUTURA

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Italiadomani
PIANO NAZIONALE DI RIPRESA E RESILIENZA

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Corso	Web Developer
Unità Formativa	Programmazione - Javascript e Typescript
Argomento	Specificato nel titolo della slide successiva

Intervento realizzato da
ITS
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Strings

Quick overview

Shadi Lahham - Web development

Strings

What are strings

- Strings in JavaScript are used to manipulate texts and characters
- Can be used to process:
 - names, addresses, phone numbers, ID, company names, product codes, serial numbers etc.
- Can contain:
 - Alphanumeric characters (letters, numbers)
 - Special character such as #,@,\$,!,&*,\,+,- etc.
- Strings are zero-indexed:
 - The index of the first character is 0, the second character 1 and so on

Quick example

You can use single or double quotes
Pick a style and stick with it!

```
// this is a string  
let client = "James";
```

```
// this is also a string  
let bestFriend = 'Robbie';
```

There are cases when it's useful to mix quotes:

```
let status = "It's raining";  
let answer = "The password is 'Bigfoot'";  
let alternative = 'The password is "Bigfoot"';
```

Useful functions

Strings have many useful properties and functions:

```
// length
const alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
let alphabetLength = alphabet.length;

// charAt()
let greeting = "HELLO WORLD";
let result = greeting.charAt(0);

// indexOf()
let statement = "Hello world, welcome to the universe.";
let wordPosition = statement.indexOf("welcome");
```

String access

There are two ways to access characters in a string

```
// property access - bad way
const alphabetLowercase = "abcdefghijklmnopqrstuvwxyz";
let firstChar = alphabetLowercase[0]; // 'a'
```

```
// charAt() - good way
let greeting = "HELLO WORLD";
let result = greeting.charAt(0); // 'H'
```

always use charAt() never use [] with strings

String access

Property access with [] is unpredictable

- does not work in old browsers
- makes strings look like arrays which makes the code confusing
- if no character is found, [] returns undefined, charAt() returns an empty string
- is read only. alphabet[0] = "X" does not work and gives no errors

```
let word = "tree";  
let part = word[8]; // undefined  
let res = word.charAt(8); // ''
```

always use charAt() never use [] with strings

String are immutable

In JavaScript, strings are immutable, meaning their values cannot be changed after they are created.

Any operation that appears to modify a string actually creates a new string with the modified value, leaving the original string unchanged

// example 1

```
let str = 'hello';  
str[0] = 'H'; // try to modify the string  
console.log(str); // output: hello
```

// example 2

```
let originalString = 'hello';  
let modifiedString = originalString.toUpperCase();  
console.log(originalString); // Output: hello  
console.log(modifiedString); // Output: HELLO
```

Most used string methods

[concat\(\)](#)

concatenates two or more strings and returns a new string

[indexOf\(\)](#)

returns the index of the first occurrence of a specified substring within the string

[slice\(\)](#)

extracts a section of a string and returns it as a new string, without modifying the original string

[toUpperCase\(\)](#)

converts the entire string to uppercase letters

[toLowerCase\(\)](#)

converts the entire string to lowercase letters

Most used string methods

[trim\(\)](#)

removes whitespace from both ends of a string

[replace\(\)](#)

searches a string for a specified value or regular expression and replaces it with another value

[split\(\)](#)

Splits a string into an array of substrings based on a specified separator and returns the array

[charAt\(\)](#)

Returns the character at a specified index in a string

[startsWith\(\)](#)

Checks whether a string starts with a specified substring and returns true or false

Important to learn them all

[JavaScript String Reference | W3Schools](#)

[String methods | MDN](#)

String reference

[JavaScript Strings](#)

[JavaScript String Reference](#)

[JavaScript String on MDN](#)

Read carefully. You will need some string methods for the exercises

Regular expressions

Regular expressions

[JavaScript RegExp Object](#)

[Regular expressions MDN](#)

Regular expressions are very useful for string manipulation

Template Strings

Template strings

```
const title = `Template strings are syntactic sugar`;
```

```
const message = `Can be  
on multiple  
lines`;
```

```
console.log(`Used almost anywhere strings are used, more or less`);
```


Template strings

```
const name = 'james';  
const age = 25;
```

```
// interpolate variable bindings  
console.log(`My name is ${name} I am ${age + 10}  
years old (lie)`);
```

```
let name = 'james';  
let age = 25;
```

```
// without using template strings  
console.log('My name is '.concat(name, ' I am  
').concat(age + 10, ' years old (lie)'));
```

Your turn

1. Print reverse

- Write a JavaScript function called *printReverse* which has one parameter, a string, and which **prints** that string in reverse
- For example, the call `printReverse("foobar")` should result in "raboof" being displayed

Note

If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

2.Reverse

- Write a JavaScript function called *reverse* which has one parameter, a string, and which **returns** that string in reverse
- For example, the call `reverse("foobar")` should return the string "raboof"

Note

If you used Array methods in your solution, try to write the same function without using the array methods (submit separate files for each solution)

3. Palindrome

- Using your `reverse()` function from the previous exercise, write a simple function to check if a string is a palindrome
- A [palindrome](#) is a word that reads the same backwards as forwards. For example, the word "madam" is a palindrome
- Write a JavaScript function called `isPalindrome` which has one parameter, a string, and which returns `true` if that string is a palindrome, else `false`
- For example, the call `isPalindrome("madam")` should return `true`, while `isPalindrome("madame")` should return `false`

Bonus

Try to write the same function without using the `reverse()` function

4.Capital

- Write a JavaScript function called *capital* which has one parameter, a string, and which returns that string with the first letter capitalized
- For example, the call `capital("hello world")` should return the string "Hello world"

Bonus

Modify the function so that it capitalizes each word. `capital2("my name is john")` should return the string "My Name Is John"

5. Money

- Create a function called *money*
- It should take a single parameter, an amount, and return '<amount> dollars'
- Add a smiley at the end if the amount is 1 million. Deal with edge cases

For example

```
money(1): 1 dollar
```

```
money(10): 10 dollars
```

```
money(1000000): 1000000 dollars ;)
```

Bonus

add to the function the ability to convert dollars to euros

```
money(10): 10 dollars are 9.31 euros
```

6.MixUp

- Create a function called *mixUp*
- It should take in two strings, and return the concatenation of the two strings (separated by a space) slicing out and swapping the first 2 characters of each
- You can assume that the strings are at least 2 characters long

For example

```
mixUp('mix', 'pod'): 'pox mid'
```

```
mixUp('dog', 'dinner'): 'dig donner'
```


7.FixStart

- Create a function called *fixStart*
- It should take a single parameter, a string, and return a version where all occurrences of its first character have been replaced with '*', except for the first character itself
- You can assume that the string is at least one character long

For example

```
fixStart('babble'): 'ba**le'
```

Bonus

8. Verbing

- Create a function called *verbing*
- It should take a single parameter, a string. If its length is at least 3, it should add 'ing' to its end, unless it already ends in 'ing', in which case it should add 'ly' instead
- If the string length is less than 3, it should leave it unchanged

For example

```
verbing('swim'): 'swimming'
```

```
verbing('swimming'): 'swimmingly'
```

```
verbing('go'): 'go'
```

9. Not Bad

- Create a function called *notBad* that takes a single parameter, a string
- It should find the first appearance of the substring 'not' and 'bad'
- If the 'bad' follows the 'not', then it should replace the whole 'not'...'bad' substring with 'good' and return the result
- If it doesn't find 'not' and 'bad' in the right sequence (or at all), just return the original sentence

For example

```
notBad('This dinner is not that bad!'): 'This dinner is good!'
```

```
notBad('This movie is not so bad!'): 'This movie is good!'
```

```
notBad('This dinner is bad!'): 'This dinner is bad!'
```

10.Contains

- Create a function called *aContainsb*
- It should take in two strings, and return true if the first string contains the second, otherwise it should return false

For example

```
aContainsB ("Another hello world", "hell");
```

11.The group

- Use the previous function to write another function called *group* that checks whether a string is part of another longer string that is a list of names of a group

The function should output the results to the console

```
let group = "Mary, James, and John";
```

```
let oldGuy = "James";
```

```
// Outputs: "James IS part of the group"
```

```
let newGuy = "Philip";
```

```
// Outputs: "Philip is NOT part of the group"
```

12.Cut me up

In the exercise folder create a .txt or .doc or .md file in which you explain the difference between the following string methods

- `slice()`
- `substring()`
- `substr()`

Explain the differences in terms of parameters and behavior
Provide code examples to prove your point

References

[JavaScript Strings](#)

[JavaScript String Reference](#)

[JavaScript RegExp Object](#)

RegExp

[Regex101](#)

[RegExr](#)

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