

This asset supports URP and HDRP. Instructions are given below-

URP-

Go to edit> Project Settings> Quality. Then click on the dropdown menu (Render pipeline asset) and select New Universal render pipeline asset. After that enjoy the pre- made scenes in the URP folder.

HDRP-

Go to edit> Project Settings> Quality. Then click on the dropdown menu (Render pipeline asset) and select Asset HDRP asset. After that enjoy the pre- made scenes in the HDRP folder.

To use the default renderer. Just remove the HDRP/ URP asset from the render pipeline asset. (edit> Project Settings> Quality)

Enjoy the package!