

# MOVIE<br/>STUDIO<br/>ANALYSIS

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JULY 20,2022

#### Overview

Welcome to this exploration of movies!

I will be sifting through movie dataset in order to discover various relationships between variables such as production budget, domestic gross, worldwide gross, total gross and profitability to generate insight for Microsoft stakeholders.



# Project Outline



**Business Problem** 



Year with Production Budget



Production budget and Return on investment



Domestic and Worldwide gross with ROI per YEAR



Rating and Genre



Most profitable by Genre

### Business Problem

Microsoft sees all the big companies creating original video content and they want to get in on the fun. They have decided to create a new movie studio, but they don't know anything about creating movies. I am charged with exploring what types of films are currently doing the best at the box office.



Q1: Will the relationship between production budget and return on investment be profitable.



Q2: Will there be positive percentage change in profitability if movie is published worldwide?

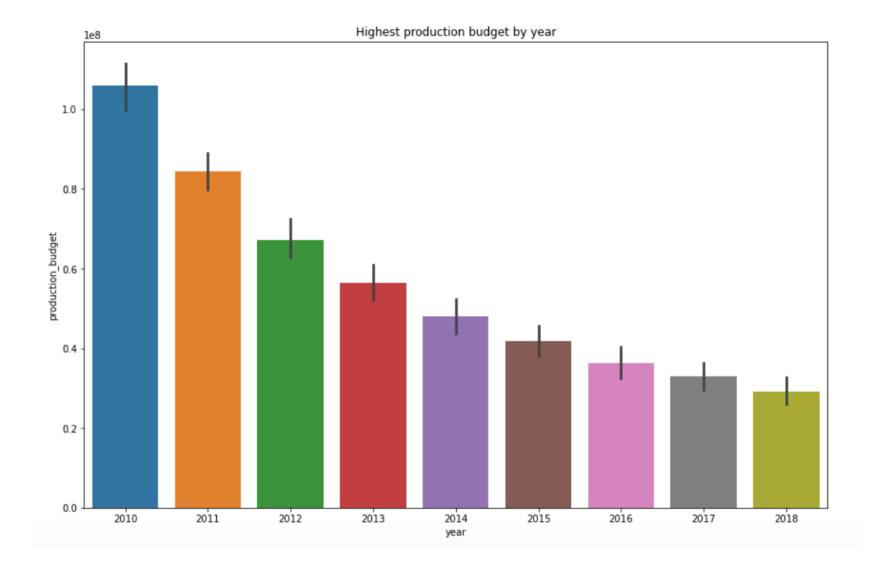


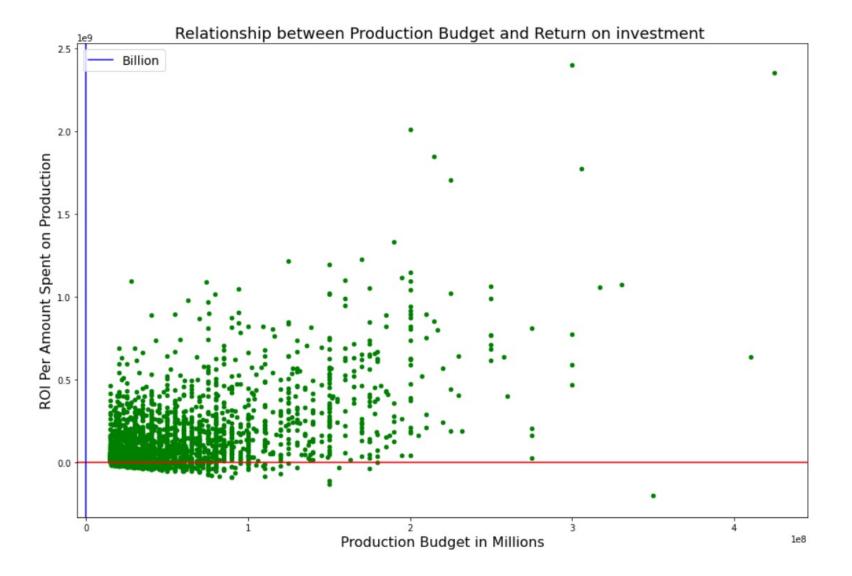
Q3: Will changes in the worldwide gross by return-on-investment affect profitability?

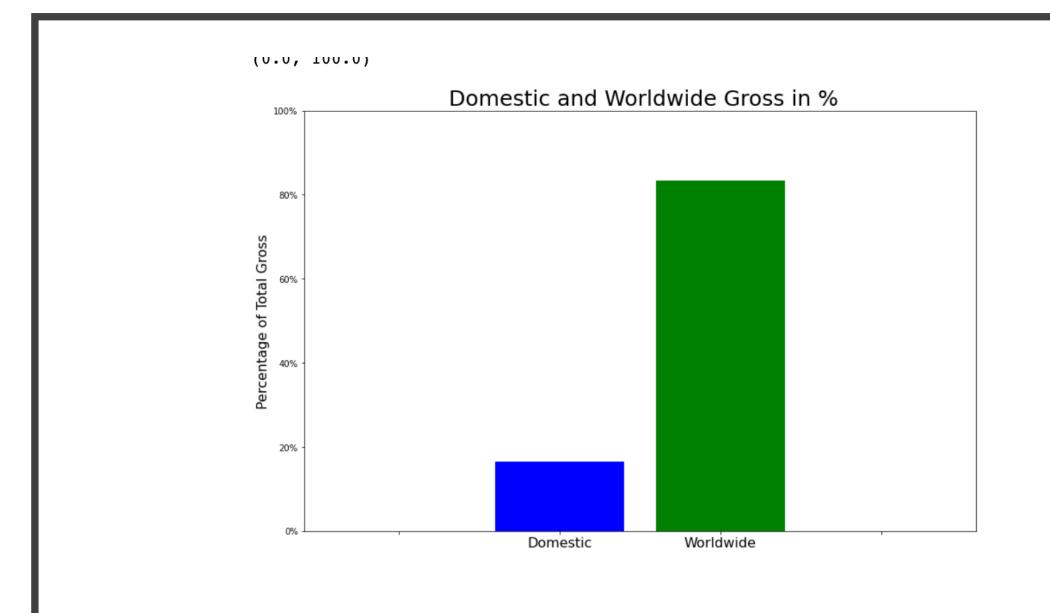


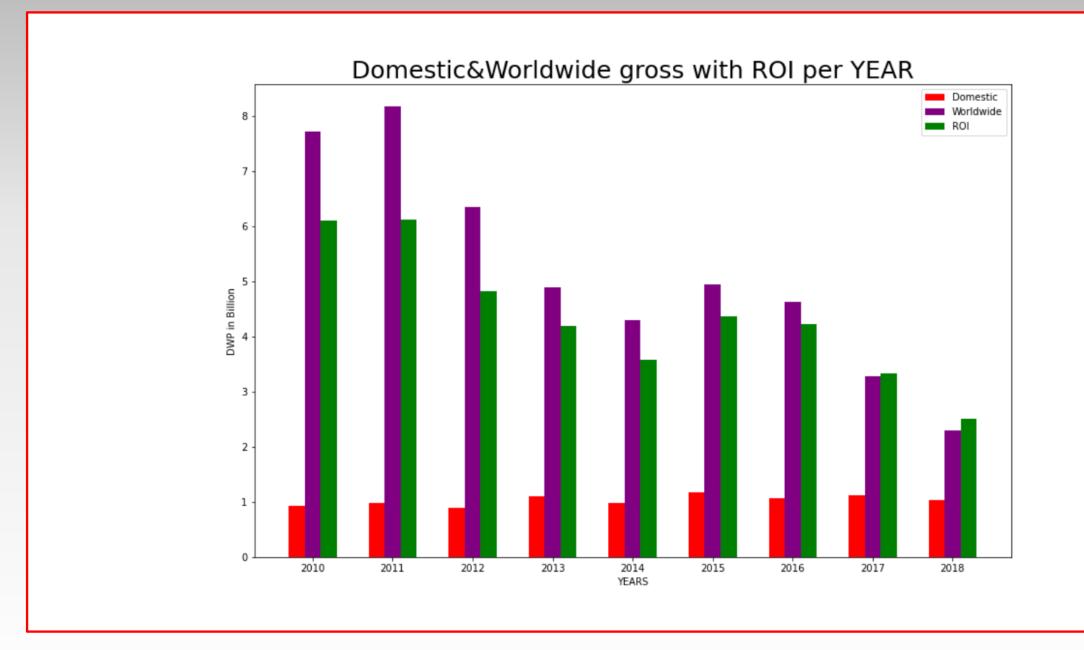
Q4: What type of genres has high Return on investment?

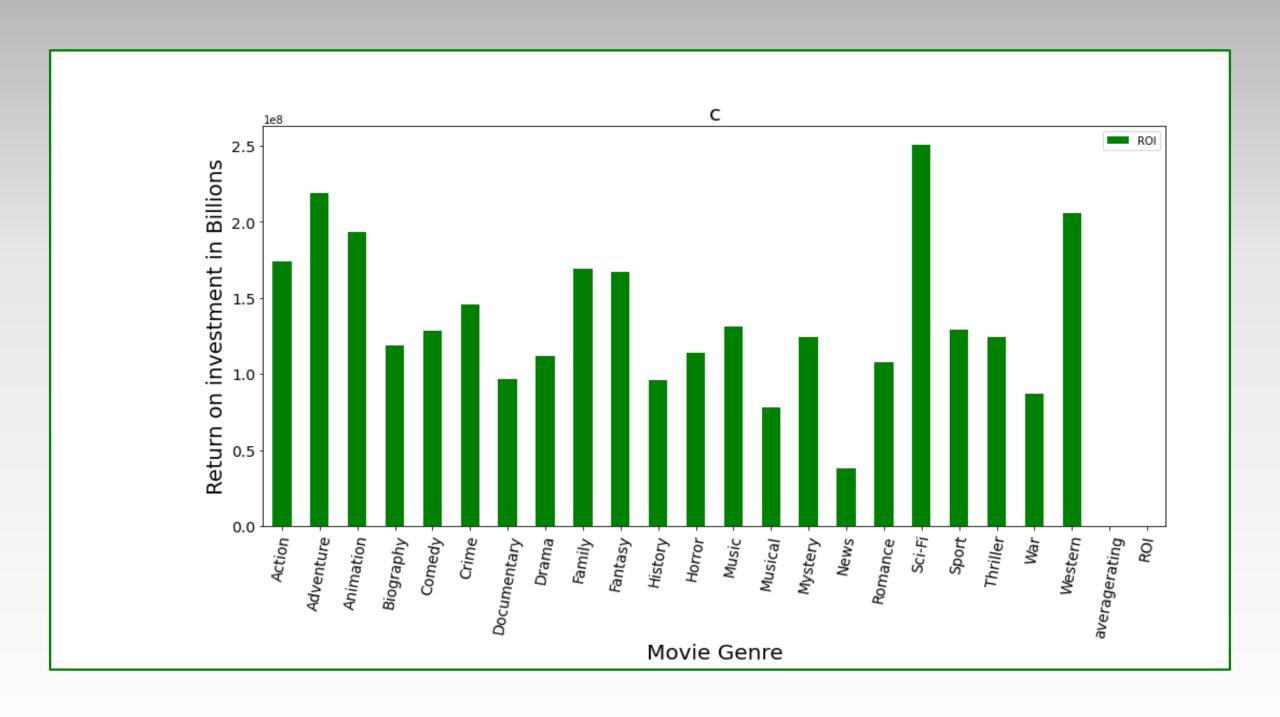
To understand the data better, the following questions was asked:











#### Recommendations

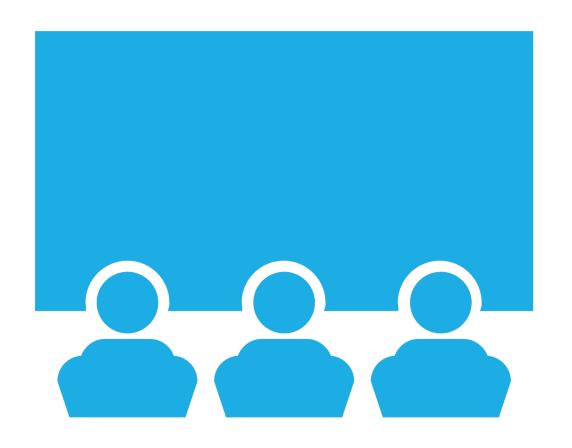
This illustrates the relationship between the production budget and the return on investment. it shows production budget and return on investment has a weak positive correlation meaning when production budget increase, the profit increases as well. Microsoft cannot achieve profitability based on this result because it is weak and unreliable.

From the bar plot above between 2010 to 2019 we can see a positive value change of 60% in the worldwide gross bring about more positive increase in total gross as well. I can encourage Microsoft to not only publish movies only domestically but look into producing movies that will be viewed across world.

From the bar plot above we see return on investment were made significantly increased only when the movies were published internationally. 2010 recorded the highest profit, Highest production budget with the Highest number of votes even those the Ratings from 2010-2019 did not impact the profitability. Microsoft can't determine profitability on rating only domestically and internationally.

In the exploratory section, from my findings 'Avengers: Infinity War' has the highest return on investment was 2.4 Billion with "Action, Adventure, Sci-Fi" genre, in the findings above we can "Sci-Fi" genres a likely to bring to profitable, Microsoft inc. can look into such genres in that categories





## Next step

My next step could be to explore;

- movie genres and directors that publish high grossing movies and
- \* analyze and visualize the result on total gross in further analysis.

