

# Intelligent Transportation Framework

Group 17  
Ayesha Aslam  
Farooq Olanrewaju  
Md Sazidur Rahman



Introduction



State  
Representation

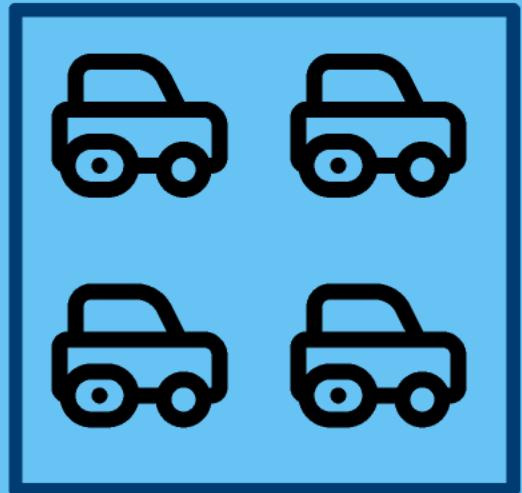


Uninformed  
Search

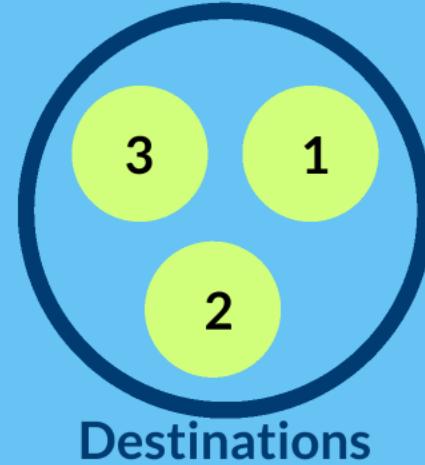


Informed  
Search

# Problem Definition



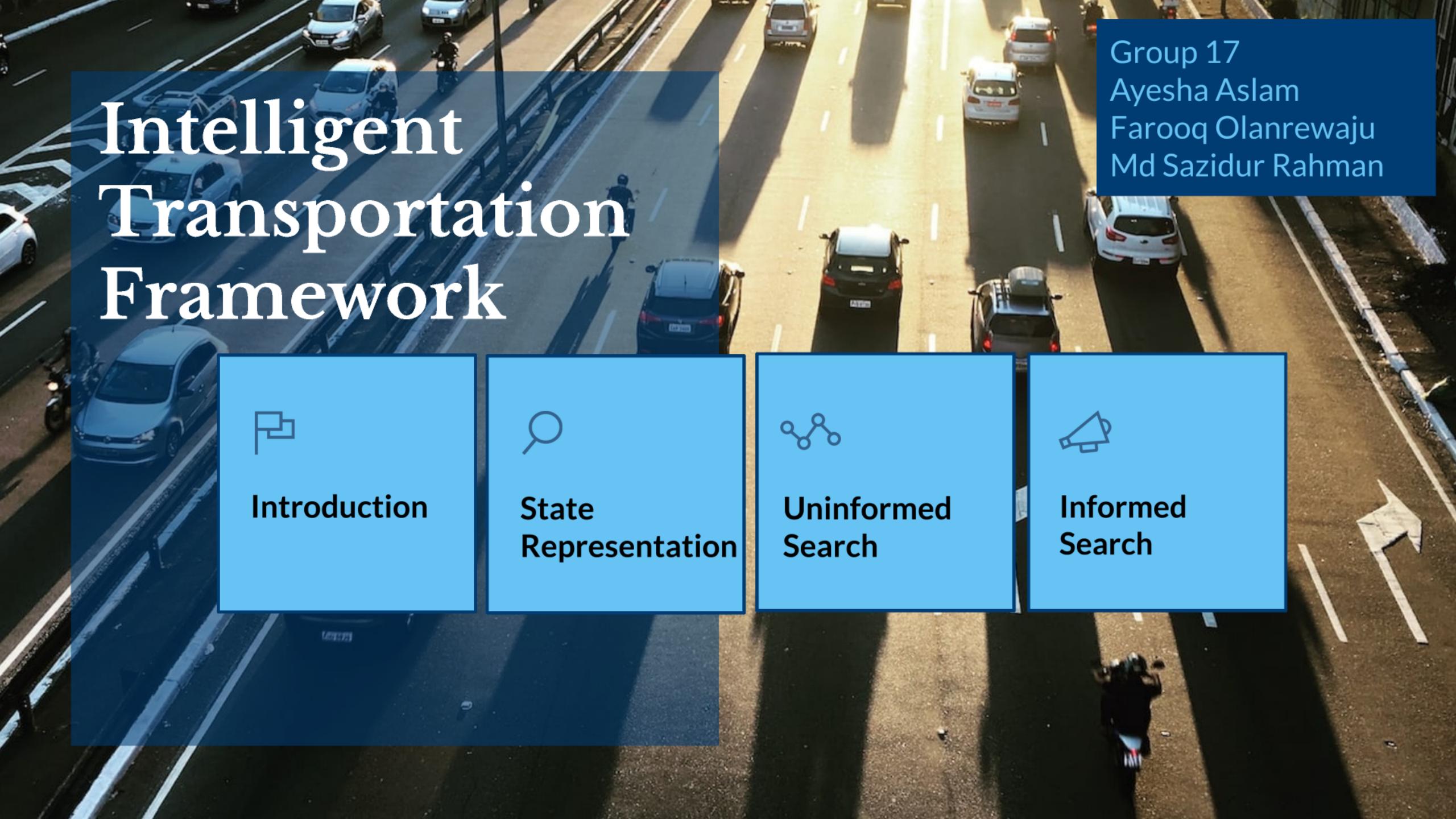
Fleet of Vehicles  
(Initially at same position)



Destinations



Pickup Points



# Intelligent Transportation Framework

Group 17  
Ayesha Aslam  
Farooq Olanrewaju  
Md Sazidur Rahman



Introduction



State  
Representation

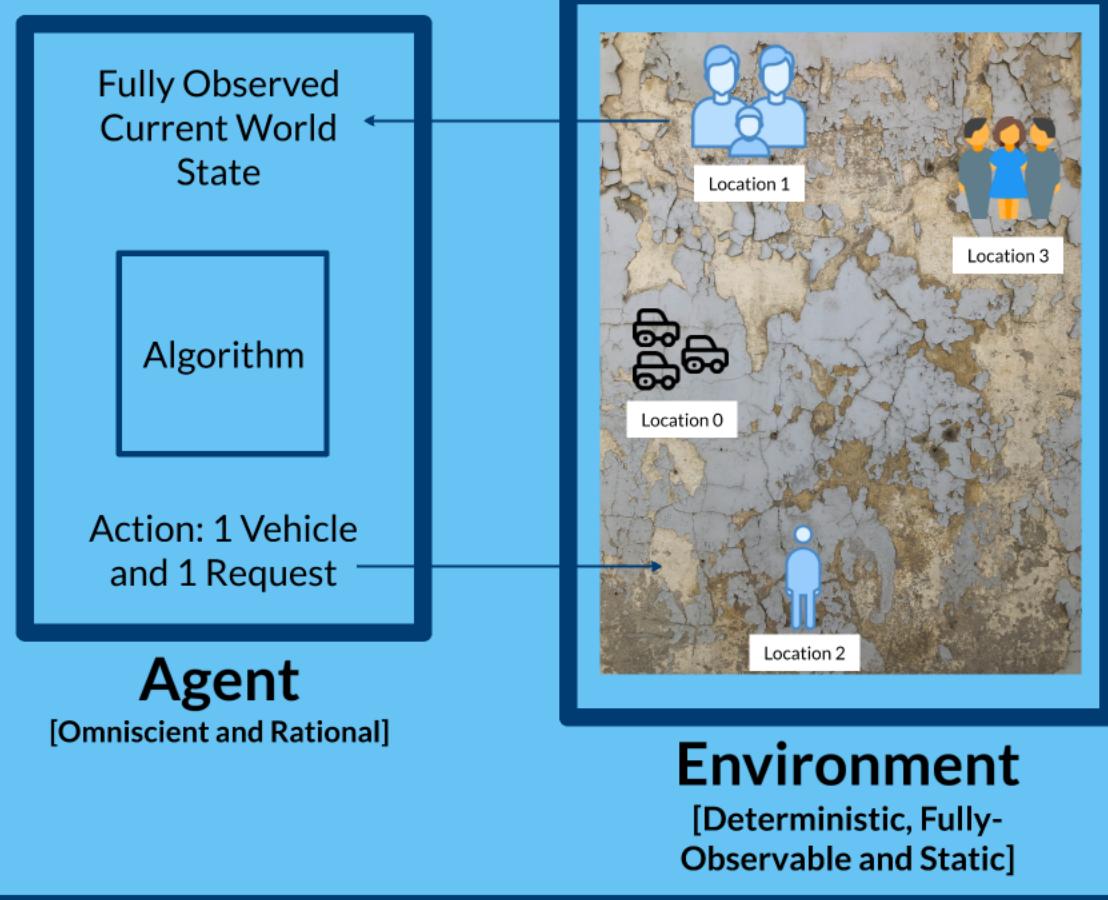


Uninformed  
Search



Informed  
Search

# Agent and Environment



Environment Representation

Action Effect

Action Generation Algorithm

Agent Goal

# Environment Representation

Unfulfilled Requests [List of Integers]



R-ID: 2



R-ID: 3



R-ID: 1

Vehicles [List of Vehicle Objects]



V-ID: 2



V-ID: 1

Path Cost

State Hash [Combination of above values]

Time of Travel  
Capacity of Vehicles  
Passengers' Information

Agent Knowledge

Location [Integer]

Time Elapsed [Float]

Available Space [Integer]

Passengers On-Board  
[List of Integers]



R-ID: 2



R-ID: 1

Pickup Time [List of Float]

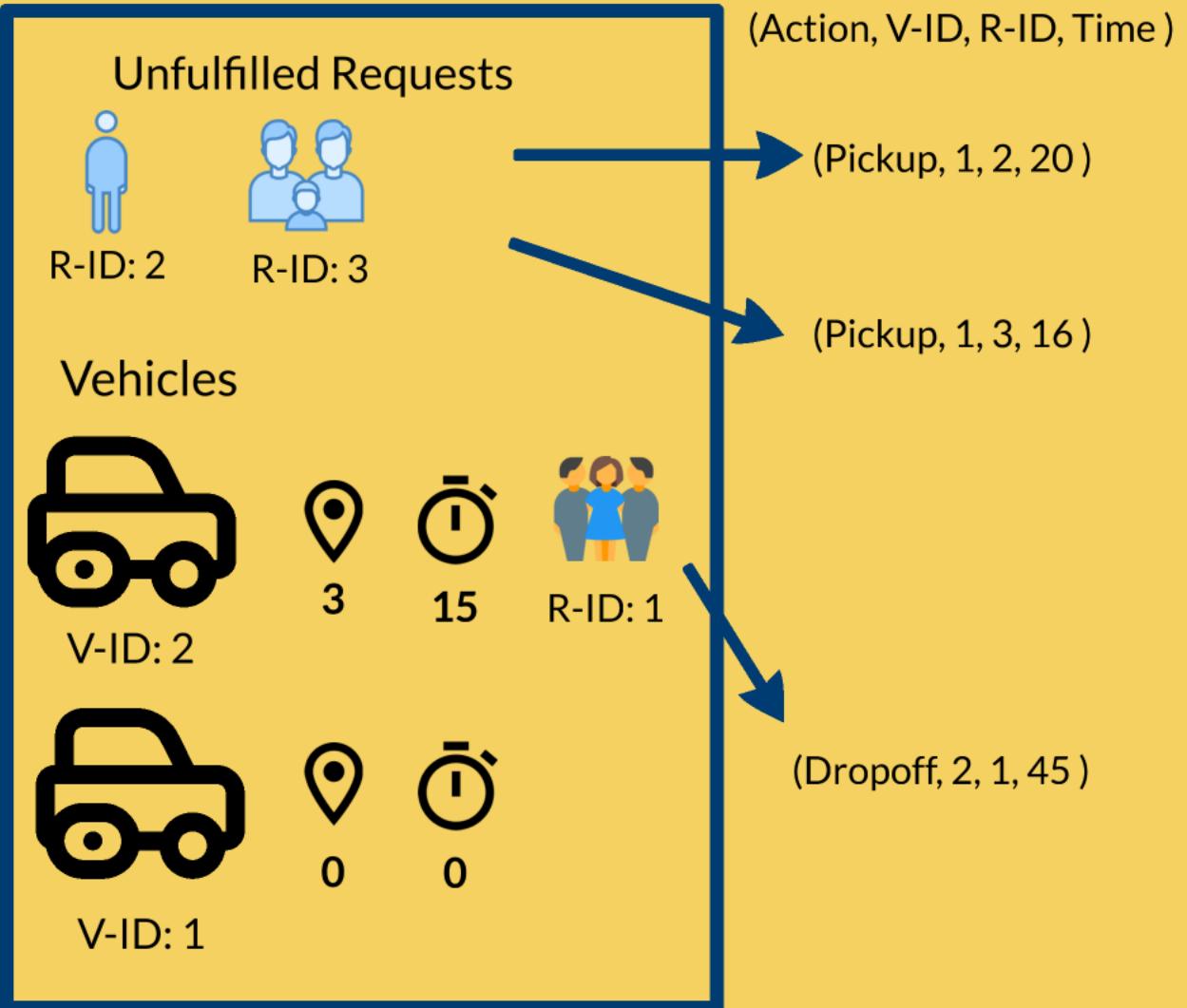
World State

[Python Class]

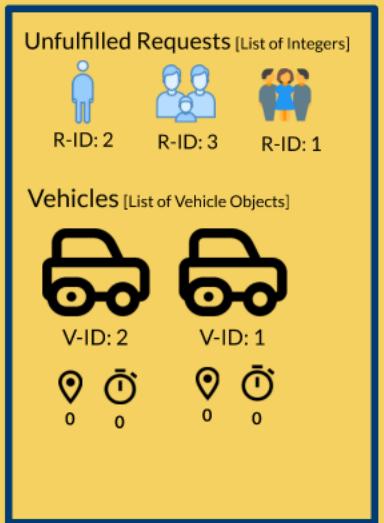
Vehicle State

[Python Class]

## Action Generation Algorithm

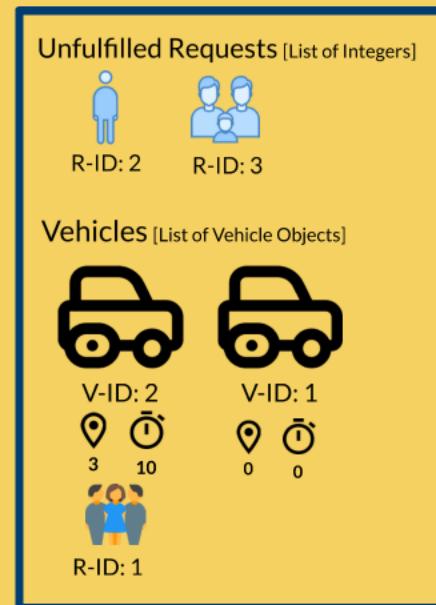


## Action Effect on the Environment



- Request List in World State And/Or Passenger List in Vehicle
- Time and Location of Involved Vehicle
- Path Cost and Hash

(Pickup, 2, 1, 10)



## Desired Goal of the Agent

IN THEORY

IMPLEMENTATION

Unfulfilled Requests [Empty List]

Vehicles [Vehicles without passengers]



V-ID: 2

2  
100



V-ID: 1

1  
35

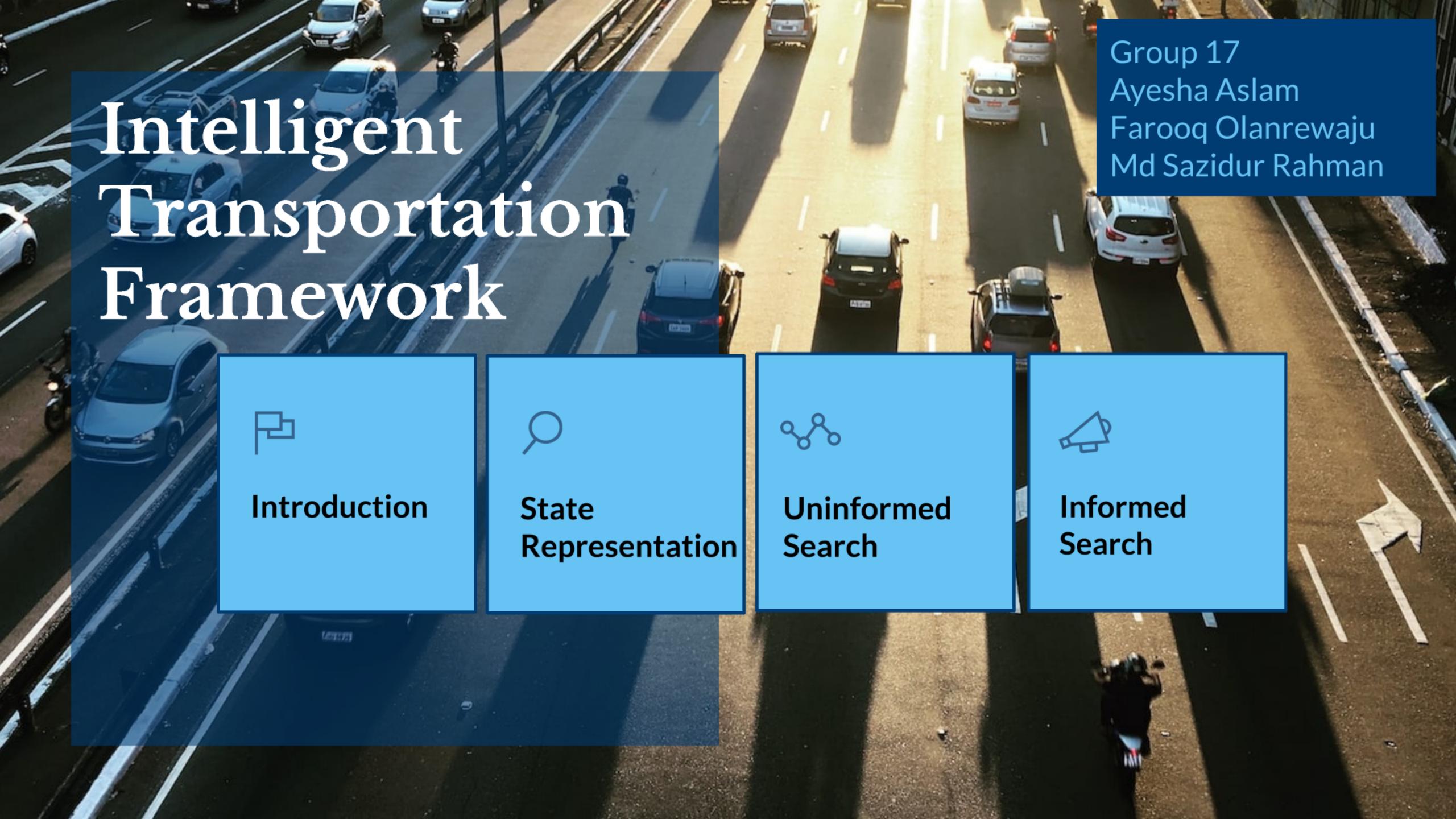
Path Cost [Any Value]

State Hash [Any Value]

World State

[Python Class]

*No possible  
action implies  
a goal state.*



# Intelligent Transportation Framework

Group 17  
Ayesha Aslam  
Farooq Olanrewaju  
Md Sazidur Rahman



Introduction



State  
Representation



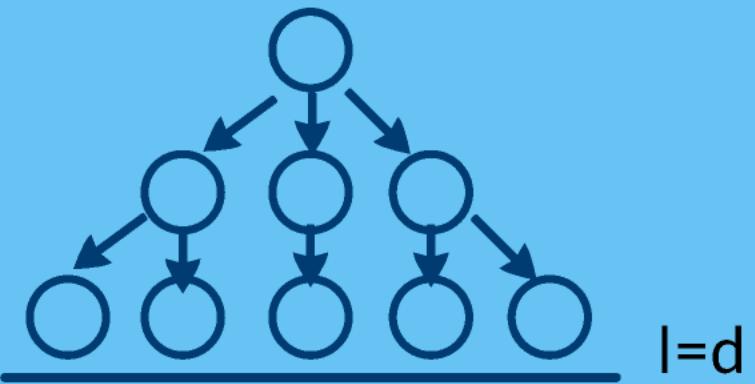
Uninformed  
Search



Informed  
Search

# Depth Limited Search

Check if the current state could have any further actions.



Very fast since the depth of goal node is known.

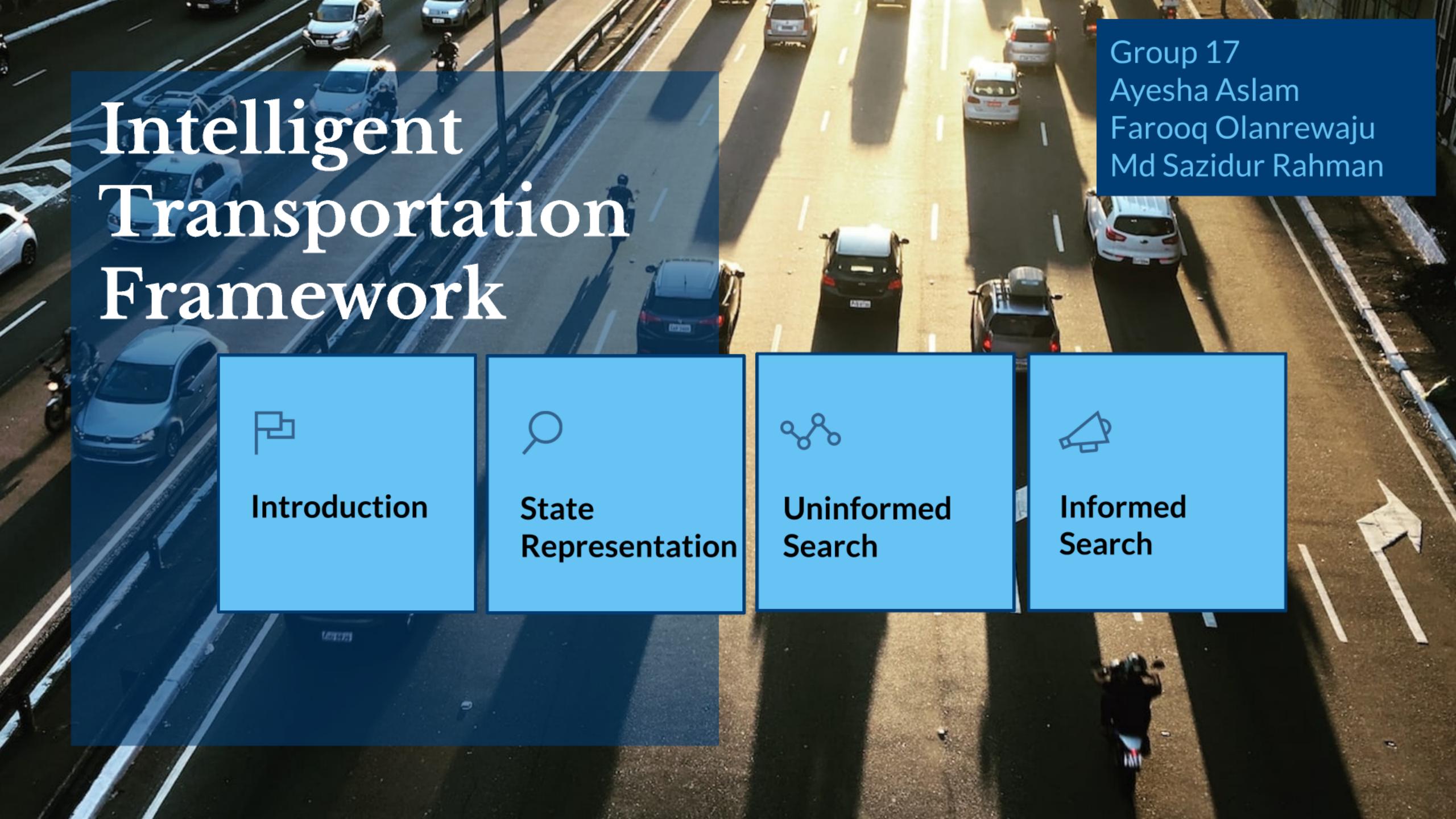
Not Optimal!

Optimal  
Solution

# Uniform Cost Search

Select node with lower path cost

At goal: all requests have been picked up and no passenger is onboard any vehicle. Hence, no possible action



# Intelligent Transportation Framework

Group 17  
Ayesha Aslam  
Farooq Olanrewaju  
Md Sazidur Rahman



Introduction



State  
Representation



Uninformed  
Search



Informed  
Search

# A\* Search & Heuristic Function

$$f(n) = g(n) + h(n)$$

Estimated cost  
of the cheapest  
solution

Cost to reach  
node n from  
start state

Cost to reach  
from node n to  
goal node

Heuristic  
Calculation

Admissibility &  
Consistency

# Heuristic Calculation

For each Request

For more than or equal to 5 vehicles in a request

Request Fulfilment time = Current Time + Time  
to Pickup + Time for Pickup to Dropoff

request Time = minimum(Request Fulfilment time)

For less than 5 vehicles in a request

Request Fulfilment time = Current Time + Time to Pickup

request Time = minimum(Request Fulfilment time)

Actual Request Times = list of all request times

delays = maximum(0, request fulfilment times - Actual Request Times)

Return sum(delays)

# Admissibility & Consistency

Admissible Solution for less than 5 vehicles

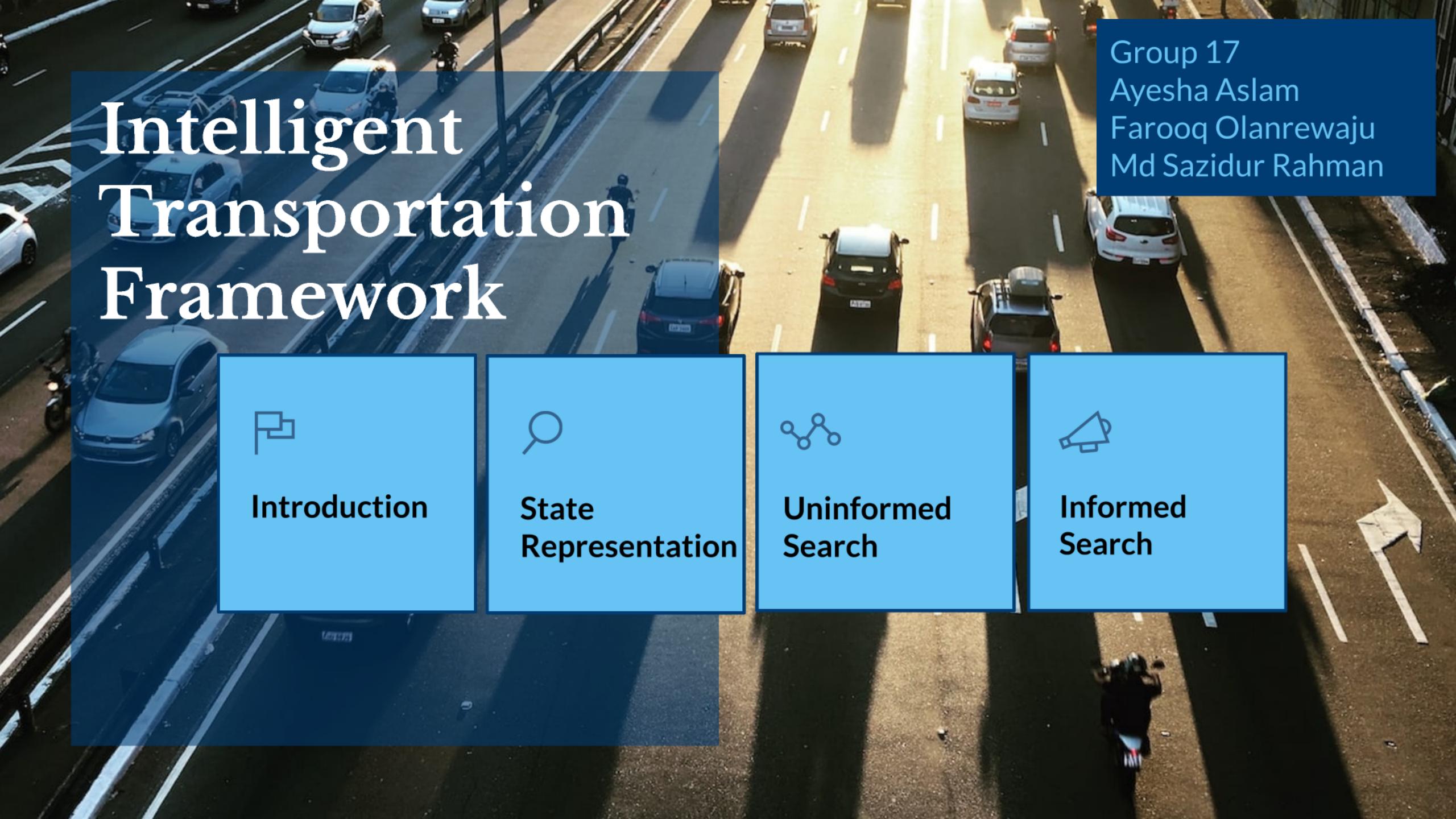
```
=====
Number of Points: 4.
Number of Requests: 5.
Number of Vehicles: 2.
=====

2121 paths have been expanded and 3731 paths remain in the frontier
Cost: 144.0
Goal Estimates: [39.0, 39.0, 39.0, 99.0, 99.0, 99.0, 99.0, 99.0, 104.0, 144.0]
```

Inadmissible Solution for more or equal to 5 vehicles

```
=====
Number of Points: 4.
Number of Requests: 5.
Number of Vehicles: 5.
=====

24 paths have been expanded and 68 paths remain in the frontier
Cost: 87.0
Goal Estimates: [317.0, 247.0, 187.0, 137.0, 87.0, 87.0, 87.0, 87.0, 87.0, 87.0]
```



# Intelligent Transportation Framework

Group 17  
Ayesha Aslam  
Farooq Olanrewaju  
Md Sazidur Rahman



Introduction



State  
Representation



Uninformed  
Search



Informed  
Search