Oyinkansola Olayinka

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OBJECTIVE

Rising sophmore with a passion for user interface interaction and software development. I am outoging and always looking for more opportunities to widen my skillset.

EDUCATION

California State University Fullerton

Aug. 2022 – May 2026

Bachelor of Science in Computer Science

Fullerton, CA

Fullerton, CA

EXPERIENCE

UX/UI Designer

March. 2023 – Present

Tech Optimum

• Actively contributed in enhancing the user experience and visual appearance of the organization

• Actively contributed in enhancing the user experience and visual appearance of the organization website to significantly improve outreach by 10%.

• Collaborated with fellow designers to maintian consistency in design element across the website

Graphic&Web Designer

March. 2023 - Present

Prisit

Fullerton, CA

• Worked as a Web and Graphic designer in a non-profit that provides free business services to small rising business.

• Colaborated with teams and client to understand design requirements and deliver effective design solutions.

Extracuricular

UI Team Developer

Aug. 2022 - Present

Titan Rover

Fullerton, CA

• Developed web and Rover base UI softwares for Titan Rover to improve reachablity, productivity of the Organization

• Contributed to the process of preparing Rovers for the anual University Rovers challenge

Treasurer

Aug. 2022 – May 2023

National Society of Black Engineers

Fullerton, CA

- Ensures the proper documentation and reimbursement of funds for various projects and initiatives.
- Developed and maintained the organization's financial budget, tracking income and expenses to ensure fiscal responsibility.

Projects

TitanRover Website | React, HTML, JavaScript, Figma, Git

Aug. 2023 - Present

- Developed a responsive website with peers to improve and provide a more engaging user experience.
- Got hands on experience with the JavaScript frame work React which made the development process 10% efficient.
- Designed a visual appealing user friendly interface utilizing figma to ensure public branding

Wordle | C++, Git

Feb. 2023 - Feb. 2023

• Successfully completed a backend development project similar to the popular game Wordle.

CharityToday | Figma

Apr. 2023 – Apr. 2023

• A Mobile Mockup I designed for the Enginering Social Justice competition a platform that aims to encourage users to budget effectively and make donations to multiple charities.

TECHNICAL SKILLS

Languages: C++, JavaScript, Svelte, HTML, CSS.

Frameworks: React, Svelte, Bootsrap.

Developer Tools: Git, Replit, Scratch, Figma, Linux, Adobe XD, Illustrator.