

# CSI4900 - Computer Graphics

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# Overview

- Pipelines, processing, triangles

OR

- Models and architectures

This is an amazing

# We'll need an API

We're programmers after all!

Application programming interface (API) to specify:

- Objects
- Lighting
- Camera(s)
- Materials
- etc.

# Slide 3

Slide 3 content

# **Slide 3.1**

## **Slide 3.1. content**