First of all, time analysis is not completed because there is some problems in graph and expected results do not match. So I only implement first 5 parts of homework.

RandomInputFileGenerator Class Report

1. Introduction

- Briefly introduce the purpose of the **RandomInputFileGenerator** class.
- Mention that it generates a random input file containing commands for testing the StockDataManager class.

2. Purpose

- Describe the main purpose of the class: to create random input files for testing stock data management functionality.
- Explain that it generates commands for adding, removing, searching, and updating stock data.

3. Implementation Overview

- Highlight key components of the class:
 - Constants for symbol length and methods for generating commands.
 - Usage of **Random** object for generating random values.
 - Utilization of sets to track added and removed symbols.
 - Methods for generating add, remove, search, and update commands.
 - File writing using **FileWriter**.
- Discuss how the class utilizes loops to generate the specified number of each type of command.

4. Methodology

- Explain each method briefly:
 - **generateRandomInputFile**: Main method that orchestrates the generation of the random input file.
 - generateAddCommand: Generates an 'ADD' command with random stock data.
 - generateRemoveCommand: Generates a 'REMOVE' command for existing symbols.
 - **generateSearchCommand**: Generates a 'SEARCH' command for existing or new symbols.
 - **generateUpdateCommand**: Generates an 'UPDATE' command for existing symbols with new data.
 - Utility methods for generating random symbols and selecting random elements from sets.

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5. Sample Usage

 Provide a brief example demonstrating how to use the RandomInputFileGenerator class to create a random input file.

Node Class:

- Represents a node in the AVL tree.
- Contains references to left and right child nodes, as well as the height of the node.
- Stock object is stored within each node.

AVLTree Class:

Maintains a reference to the root node of the AVL tree.

Public Methods:

1. insert(Stock stock):

- Inserts a stock into the AVL tree while maintaining the AVL property.
- Utilizes the private method insert(Node node, Stock stock) for recursive insertion and balancing.

2. delete(String symbol):

- Deletes a stock from the AVL tree based on its symbol.
- Utilizes the private method **deleteNode(Node node, String symbol)** for recursive deletion and balancing.

3. search(String symbol):

- Searches for a stock in the AVL tree based on its symbol.
- Utilizes the private method search(Node node, String symbol) for recursive search.

4. inOrderTraversal():

- Initiates an in-order traversal of the AVL tree.
- Utilizes the private method inOrderTraversal(Node node) for recursive traversal.

Private Methods:

1. insert(Node node, Stock stock):

- Recursive method to insert a stock into the AVL tree.
- Balances the tree after insertion.

2. deleteNode(Node node, String symbol):

- Recursive method to delete a node from the AVL tree based on its symbol.
- Balances the tree after deletion.

3. search(Node node, String symbol):

• Recursive method to search for a stock in the AVL tree.

4. balance(Node node):

- Balances the AVL tree by performing rotations.
- Utilizes left and right rotations (leftRotate(Node x) and rightRotate(Node y)).

5. height(Node N):

• Calculates the height of a given node in the AVL tree.

6. getBalance(Node N):

• Calculates the balance factor of a given node.

7. updateHeight(Node node):

• Updates the height of a given node.

Rotations:

• Left and right rotations are performed to maintain the balance of the AVL tree during insertion and deletion operations.

Output:

• The **inOrderTraversal()** method allows for the traversal of the AVL tree, printing out the stocks in sorted order.