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Nov 27, 14 14:44

/**

* Programming AE2

* Creates and shows the cipher GUI

*/
public class AssEx2

/**

* The main method

* @param args the arguments

*/
public static void main(String [] args)

{

CipherGUI CipherGUI = new CipherGUI();

CipherGUI.setVisible(true);

}
```

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CipherGUI.java
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import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
import java.io.*;
import java.util.*;
* Programming AE2
* Class to display cipher GUI and listen for events
public class CipherGUI extends JFrame implements ActionListener
        //instance variables which are the components
        private JPanel top, bottom, middle;
        private JButton monoButton, vigenereButton;
        private JTextField keyField, messageField;
        private JLabel keyLabel, messageLabel;
        //application instance variables
        //including the 'core' part of the textfile filename
        //some way of indicating whether encoding or decoding is to be done
        private static final int SIZE = 26;
        private static final int KEYWORDCOUNT = 1;
        private static final int WHITESPACE = 2;
        private MonoCipher mcipher;
        private VCipher vcipher;
        private LetterFrequencies letterCount;
        private String inputFileName, outputFileName, inputKeyword;
        private Scanner textIn;
        private char [] coDec = new char [1];
        private char [] outputChars;
        private int [] repeatKeywordChars = new int [SIZE];
        private FileReader textInput;
        private FileWriter textOutput;
        private PrintWriter reportOutput;
        private boolean fileFound = true;
        private boolean codeType = true;
         * The constructor adds all the components to the frame
        public CipherGUI()
                this.setSize(400,150);
                this.setLocation(100,100);
                this.setTitle("Cipher GUI");
                this.setDefaultCloseOperation(EXIT_ON_CLOSE);
                this.layoutComponents();
         * Helper method to add components to the frame
        public void layoutComponents()
                //top panel is yellow and contains a text field of 10 characters
                top = new JPanel();
                top.setBackground(Color.yellow);
                keyLabel = new JLabel("Keyword:");
                top.add(keyLabel);
```

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CipherGUI.java
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                keyField = new JTextField(10);
                top.add(keyField);
                this.add(top,BorderLayout.NORTH);
                //middle panel is yellow and contains a text field of 10 charact
ers
                middle = new JPanel();
                middle.setBackground(Color.vellow);
                messageLabel = new JLabel("Message file:");
                middle.add(messageLabel);
                messageField = new JTextField(10);
                middle.add(messageField);
                this.add(middle,BorderLayout.CENTER);
                //bottom panel is green and contains 2 buttons
                bottom = new JPanel();
                bottom.setBackground(Color.green);
                //create mono button and add it to the top panel
                monoButton = new JButton("Process Mono Cipher");
                monoButton.addActionListener(this);
                bottom.add(monoButton);
                //create vigenere button and add it to the top panel
                vigenereButton = new JButton("Process Vigenere Cipher");
                vigenereButton.addActionListener(this);
                bottom.add(vigenereButton);
                //add the top panel
                this.add(bottom, BorderLayout.SOUTH);
         * Listen for and react to button press events
         * (use helper methods below)
         * @param e the event
        public void actionPerformed(ActionEvent e)
                if (e.getSource() == monoButton)
                        monoCipherMethod();
                else if (e.getSource() == vigenereButton)
                        vCipherMethod();
         * Helper method to process monocipher
        private void monoCipherMethod()
                /*Determine whether to proceed to encoding/decoding
                if (processFileName() && getKeyword())
                        findFile();
                        if (processFile(false))
                                //Prints letter frequencies file if all is well
                                printReportFile();
                        else //This in the event of I/O operations failing
                                System.out.println("Something went wrong..");
                else
```

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                        clearTextFields();
        private void vCipherMethod()
                if (processFileName() && getKeyword())
                        findFile();
                        if (processFile(true))
                                //Prints letter frequencies file if all is well
                                printReportFile();
                        else //This in the event of I/O operations failing
                                System.out.println("Something went wrong..");
                else
                        clearTextFields();
         * Obtains cipher keyword
         * If the keyword is invalid, a message is produced
         * @return whether a valid keyword was entered
        private boolean getKeyword()
                //obtain keyword from textfield
                inputKeyword = keyField.getText().trim();
                //create integer for use as an index in a while loop
                int index = 0;
                //Create boolean to aid in case checking
                boolean keywordCaseCheck = true;
                /*While loop that checks the case, in turn,
                 * of each character in the keyword using
                 * another boolean helper method and
                 * that there are no repeat characters
                while (keywordCaseCheck && index < (inputKeyword.length())-1)</pre>
                        if (!checkCase(index))
                                //procedure in event of invalid keyword
                                JOptionPane.showMessageDialog(null, "Your Keyword i
sinvalid", "Error", JOptionPane.ERROR_MESSAGE);
                                clearTextFields();
                                //reset repeat character array
                                resetKeyword();
                                //set boolean
                                keywordCaseCheck = false;
                                /*Break to prevent infinite loop
                                 * as index is not incremented if
                                  * a lower case letter is found
                                 */
                                break;
                        else
                                keywordCaseCheck = true;
                                index++;
```

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CipherGUI.java
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                //Test for keyword validity
                if (keywordCaseCheck)
                        return true;
                else
                        return false;
        /*Helper method to check keyword
         * is upper case and not a repeat
         * and return a boolean
        private boolean checkCase(int index)
                if (inputKeyword.charAt(index) >= 'A' && inputKeyword.charAt(ind
ex) <= 'Z' && keywordRepeats(inputKeyword.charAt(index))) //If keyword is capita
1 and not repeated
                        return true;
                else
                        return false;
        //Helper method to check repeat keyword chars
                private boolean keywordRepeats(char repeat)
                        //Integer to store value of incoming char
                        int index = repeat - 'A';
                        //Increment char count to be checked in array
                        repeatKeywordChars[index] = repeatKeywordChars[index] +
KEYWORDCOUNT;
                        //Test to see if the char has been seen before (i.e. ind
ex count is greater than 1)
                        if (repeatKeywordChars[index] > KEYWORDCOUNT)
                                return false;
                        else
                                return true;
         * Obtains filename from GUI
         * The details of the filename and the type of coding are extracted
         * If the filename is invalid, a message is produced
         * The details obtained from the filename must be remembered
         * @return whether a valid filename was entered
         */
        private boolean processFileName()
                //Obtain filename from user input
                inputFileName = messageField.getText().trim();
                /*Truncate and store filename so we can
                 * add the correct letter ('C' or 'D', and 'F')
                outputFileName = inputFileName.substring(0, (inputFileName.lengt
h())-1);
```

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CipherGUI.java
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                //test if user entered a filename
                if (inputFileName.isEmpty())
                /*give user an error message if no filename was entered
                 * and return false to method that called this method
                 * to prevent further processing
                        JOptionPane.showMessageDialog(null, "You did not enter a filenam
                         "Error", JOptionPane.ERROR_MESSAGE);
                        return false;
                élse
                        //Get length of filename to find last letter
                        int fileNameLength = inputFileName.length();
                        //Store last letter of filename
                        String endFileName = "" + inputFileName.charAt(fileNameL
ength-1);
                        //Store filename
                        inputFileName = inputFileName + ".txt";
                /*Check the last letter of the filename
                 * boolean "codeType" is used to determine
                 * whether to encode or decode the input file
                        if (endFileName.equals("P"))
                                 codeType = true;
                                 return true;
                        else if (endFileName.equals("C"))
                                         codeType = false;
                                         return true;
                                 else
                                         //Error message if filename was not appr
opriate
                                         JOptionPane.showMessageDialog(null, "You
did not enter a valid filename",
                                                          "Error", JOptionPane.ERRO
R MESSAGE);
                                         return false;
         * Reads the input text file character by character
         * Each character is encoded or decoded as appropriate
         * and written to the output text file
         * @param vigenere whether the encoding is Vigenere (true) or Mono (fals
e)
         * @return whether the I/O operations were successful
        private boolean processFile(boolean vigenere)
                /*Conditional test to determine whether to
                 * use mono or Vigenere cipher
                //Process MonoAlphabetic encryption
```

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CipherGUI.java
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                if (fileFound && vigenere == false && codeType == true)
                        //Read in text
                        readFileContents();
                        //Instantiate MonoCipher and coDec array
                        outputArray(false);
                        //Pass output filename to helper methods
                        fileOutput("..\\AE2\\"+ outputFileName + "C");
                        reportOutputFile("..\\AE2\\"+ outputFileName + "F");
                        //Instantiate letter counting object
                        letterCount = new LetterFrequencies();
                        //Pass each character to the encode method in mcipher ob
ject
                        try
                                for (int index = 0; index < coDec.length; index+</pre>
                                         outputChars[index] = mcipher.encode(coD
ec[index]);
                                         letterCount.addChar(outputChars[index]);
                                         //Write output to text file
                                         textOutput.write(outputChars[index]);
                                vigenere = true;
                        catch (IOException c)
                                System.out.println("File not found: " + c);
                                vigenere = false;
                //Process MonoAlphabetic decryption
                else if (fileFound && vigenere == false && codeType == false)
                        readFileContents();
                        //Instantiate MonoCipher object and text array
                        outputArray(false);
                        //Pass output filename to helper methods
                        fileOutput("..\\AE2\\"+ outputFileName + "D");
                        reportOutputFile("..\\AE2\\"+ outputFileName + "F");
                        //Instantiate letter counting object
                        letterCount = new LetterFrequencies();
                        //Pass each character to the decode method in mcipher ob
iect
                                for (int index = 0; index < coDec.length; index+</pre>
+)
                                         outputChars[index] = mcipher.decode(coD
ec[index]);
                                         letterCount.addChar(outputChars[index]);
                                         //Write output to text file
                                         textOutput.write(outputChars[index]);
```

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CipherGUI.java
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                                vigenere = true;
                        catch (IOException c)
                                System.out.println("File not found: " + c);
                                vigenere = false;
                //Encrypt plain text using vigenere cipher
                else if (fileFound && vigenere == true && codeType == true)
                        readFileContents();
                        //Instantiate VCipher object
                        outputArray(true);
                        //Pass output filename to helper methods
                        fileOutput("..\\AE2\\"+ outputFileName + "C");
                        reportOutputFile("..\\AE2\\"+ outputFileName + "F");
                        //Instantiate letter counting object
                        letterCount = new LetterFrequencies();
                        //Pass each character to the encode method in vcipher ob
iect
                        try
                                for (int index = 0; index < coDec.length; index+</pre>
+)
                                         outputChars[index] = vcipher.encode(coD
ec[index]);
                                         letterCount.addChar(outputChars[index]);
                                         //Write output to text file
                                         textOutput.write(outputChars[index]);
                                vigenere = true;
                        catch (IOException c)
                                System.out.println("File not found: " + c);
                                vigenere = false;
                        //Decrypt cipher text using vigenere cipher
                else if (fileFound && vigenere == true && codeType == false)
                        readFileContents();
                        //Instantiate VCipher object
                        outputArray(true);
                        //Pass output filename to helper methods
                        fileOutput("..\\AE2\\"+ outputFileName + "D");
                        reportOutputFile("..\\AE2\\"+ outputFileName + "F");
                        letterCount = new LetterFrequencies();
                        //Pass each character to the decode method in vcipher ob
```

```
CipherGUI.java
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                                                                          Page 8/11
iect
                         try
                                 for (int index = 0; index < coDec.length; index+</pre>
+ )
                                          outputChars[index] = vcipher.decode(coD
ec[index]);
                                          letterCount.addChar(outputChars[index]);
                                          //Write output to text file
                                          textOutput.write(outputChars[index]);
                                 vigenere = true;
                         catch (IOException c)
                                 System.out.println("File not found: " + c);
                                 vigenere = false;
                         //Reset instance variables to let user try again with va
lid input
                         else if (!fileFound)
                                 clearTextFields();
                                 resetKeyword();
                                 resetFileName();
        return vigenere;
        /*Helper method to open the file and
         * catch file not found exceptions
        private void findFile()
                //Open the requested file
                try
                         textInput = new FileReader("..\\AE2\\"+ inputFileName);
                         fileFound = true;
                /*Catch IOException if file doesn't exist
                  * let user go again
                catch (IOException e)
                         JOptionPane.showMessageDialog(null, "No file with that name foun
d, anywhere...", "Error", JOptionPane.ERROR_MESSAGE);
                         System.err.println("File not found!");
                         resetFileName();
                         fileFound = false;
        /*Method to read text contained in file
         * and store as an array of chars.
```

```
CipherGUI.java
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                                                                        Page 9/11
        private void readFileContents()
                textIn = new Scanner(textInput);
                //While loop to create array
                String inputText = "";
                while (textIn.hasNext())
                        //Create a string to store the next string from our inpu
t file
                        inputText = textIn.next();
                        /*Create a new array to grow it
                         * by the length of the next string
                         * plus a little bit to account for
                         * whitespace, punctuation and numbers.
                        char [] coDec2 = new char [inputText.length() + coDec.le
ngth + WHITESPACE 1;
                        //Copy the contents of the old array to the new one
                        System.arraycopy(coDec, 0, coDec2, 0, coDec.length);
                        //Change pointer of old array to point at new one, old a
rray disappears
                        coDec = coDec2;
                try
                        /*New filereader from file to read characters
                        *as initial filereader has been exhausted
                        FileReader charsIn = new FileReader ("..\\AE2\\"+ inputFile
Name);
                        for (int index = 0; index < coDec.length; index++)</pre>
                                int s = charsIn.read();
                                if (s > -1)
                                         char t = (char) s;
                                         coDec [index] = t;
                        charsIn.close();
                catch (IOException i)
                        System.err.println("IOException, Dopey" + i);
        /*Helper method to clear textfields in the event
         * of input/output errors or incorrect data entry
         * by user, or any other eventuality
        private void clearTextFields()
                messageField.setText("");
                keyField.setText("");
        /*Helper method to instantiate
         * MonoCipher object and an
```

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CipherGUI.java
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        * array to store encoded/decoded characters
       private void outputArray(boolean cipherType)
               if (!cipherType)
                       mcipher = new MonoCipher(inputKeyword);
               else
                        vcipher = new VCipher(inputKeyword);
               outputChars = new char[coDec.length];
       /*Helper method to process text
        * file output
       private void fileOutput(String fileName)
               try
                        String outFileName = fileName + ".txt";
                        textOutput = new FileWriter(outFileName);
               catch (IOException o)
                        System.out.println("Cipher/Plain text file output error" + o);
       //Method to process letter frequency report file
       private void reportOutputFile(String reportName)
               try
                        String reportFileName = reportName + ".txt";
                        reportOutput = new PrintWriter(reportFileName);
               catch (IOException r)
                        System.out.println("Frequency output file error" + r);
       private void printReportFile()
               try
                        textOutput.close();
                        String s = letterCount.getReport();
                        reportOutput.println(s);
                       reportOutput.close();
                        System.exit(0);
               catch (IOException to)
                        System.out.println("Something went wrong" + to);
       private void resetKeyword()
               //reset repeat character array
               int [] resetRepeatKeywords = new int[SIZE];
               repeatKeywordChars = resetRepeatKeywords;
```

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CipherGUI.java
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                                                                      Page 11/11
       private void resetFileName()
               inputFileName = "";
               outputFileName = "";
```

```
LetterFrequencies.java
Nov 29, 14 21:31
                                                                        Page 1/3
/**
* Programming AE2
* Processes report on letter frequencies
public class LetterFrequencies
        /** Size of the alphabet */
       private final int SIZE = 26;
        /** Count for each letter */
       private int [] alphaCounts;
        //Frequencies for each letter
       private double [] charFrequencies;
        /** The alphabet */
       private char [] alphabet;
        /** Average frequency counts */
       private double [] avgCounts = {8.2, 1.5, 2.8, 4.3, 12.7, 2.2, 2.0, 6.1,
7.0,
                                                               0.2, 0.8, 4.0, 2.
4, 6.7, 7.5, 1.9, 0.1, 6.0,
                                                                   6.3, 9.1, 2.8
, 1.0, 2.4, 0.2, 2.0, 0.1};
        /** Character that occurs most frequently */
       private char maxCh;
        /** Total number of characters encrypted/decrypted */
       private int totChars, inputChar, maxFreqIndex;
       //Used to create report string in reportColumns method
       private String columns = "";
        * Instantiates a new letterFrequencies object.
        public LetterFrequencies()
                /*initialise array to store letter frequencies
                *default for int arrays is to set values at all indices
                *to 0, so we dont need to do anything else
                alphaCounts = new int [SIZE];
                //start count of total characters
                totChars = 0;
                //Initialise alphabet array (copied from MonoCipher...)
                alphabet = new char [SIZE];
                for (int i = 0; i < SIZE; i++)
                        alphabet[i] = (char)('A' + i);
         * Increases frequency details for given character
         * @param ch the character just read
```

```
LetterFrequencies.java
 Nov 29, 14 21:31
                                                                          Page 2/3
        public void addChar(char ch)
                //store incoming char in instance variable
           if (ch >= 'A' && ch <= 'Z')
               inputChar = ch- 'A';
            //Call method to increment alphacount array
            countLetter(inputChar);
        /*Method to count individual
         * and total alphabetic character
         * frequencies
        private void countLetter(int indexValue)
                //Count individual character frequencies
                alphaCounts[indexValue] = alphaCounts[indexValue] + 1;
                //Count total characters
                totChars++;
         * Gets the maximum frequency
         * @return the maximum frequency
        private double getMaxPC()
        double maxPercent = charFrequencies[maxFreqIndex];
            return maxPercent;
         * Returns a String consisting of the full frequency report
         * @return the report
         */
        //As above...
        public String getReport()
                inputCharFrequencies();
                mostFrequent();
                reportColumns();
                String report = "" + String.format("LETTER ANALYSIS%n%n") + "Lett
er " +
                                 "Freq " + "Freq% " + "AvgFreq% " + String.format("
Diff%n") +
                                 columns + "The most frequent letter is " + maxCh +
                                 " with a percent frequency of " + String.format("%4.1f", g
etMaxPC());
            return report;
        //Calculate and store character frequencies
        private void inputCharFrequencies()
                charFrequencies = new double [SIZE];
                for (int index = 0; index < SIZE; index++)</pre>
                        //Calculate and store percent frequencies of input chars
                        charFrequencies[index] = (alphaCounts[index]/(double) t
otChars)*100;
```

```
LetterFrequencies.java
Nov 29, 14 21:31
                                                                        Page 3/3
        /*Calculate most frequent character
        * and store its index
        private void mostFrequent()
                //Initialise most frequent char variable
                maxCh = alphabet[0];
                /*Integer to store index
                 * of most frequent char so far
                int maxIndex = 0;
                /*Initialise integer to store index
                * of most frequent char to use in getMaxPC method
               maxFregIndex = 0;
                //Loop to find most frequent char and its index
                for (int i = 0; i < SIZE; i++)
                       if (alphaCounts[i] > maxIndex)
                               maxCh = alphabet[i];
                                maxIndex = alphaCounts[i];
                                maxFreqIndex = i;
        /*Create formatted string with letters
        * and frequencies for report
       private void reportColumns()
                //String builder for appending strings of array values
                StringBuilder letterData = new StringBuilder();
               for (int i = 0; i < SIZE; i++)
                        //Build string iteratively so columns can be created
                        columns = String.format("" + letterData.append(" " + al
phabet[i] + " " + String.format("%4d", alphaCounts[i]) + " "
                                +String.format("%4.1f",charFrequencies[i]) + "
" + "" + avgCounts[i] + " " +
                                String.format("%4.1f", (avgCounts[i])-charFreque
ncies[i]) + "%n"));
```

```
MonoCipher.java
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                                                                         Page 1/3
 * Programming AE2
 * Contains monoalphabetic cipher and methods to encode and decode a character.
//import java.util.*;
public class MonoCipher
        /** The size of the alphabet. */
        private final int SIZE = 26;
        /** The alphabet. */
        private char [] alphabet;
        /** The cipher array. */
        private char [] cipher;
        //More instance variables
        private String keywordIn;
        private int cipherIndex, alphaIndex, cIndex;
        private char encodeLetter, decodedLetter;
         * Instantiates a new mono cipher.
         * @param keyword the cipher keyword
        public MonoCipher(String keyword)
                //create alphabet
                alphabet = new char [SIZE];
                for (int i = 0; i < SIZE; i++)
                        alphabet[i] = (char)('A' + i);
                // create first part of cipher from keyword
                cipher = new char [SIZE];
                keywordIn = keyword.trim();
                cipherIndex = 0;
                alphaIndex = (SIZE-1);
                /*Loop to insert cipher characters into
                 * first part of array
                 * /
                try
                        //Set integer for maximum iterations in while loop
                        int len = keywordIn.length();
                        //Loop to insert keyword characters into cipher array
                        while (cipherIndex < len)</pre>
                                cipher[cipherIndex] = keywordIn.charAt(cipherInd
ex);
                                cipherIndex++;
                catch (StringIndexOutOfBoundsException s)
                        System.err.println("StringIndexEXCEPTION: " + cipherIndex);
                /* create remainder of cipher from the remaining characters of t
he alphabet
                try
                        for (int counter = SIZE-1; counter >= 0; counter--)
```

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MonoCipher.java
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                                                                        Page 2/3
                                //Start at 'Z'
                                char nextChar = (char) ('A' + counter);
                                //Search the keyword for the alphabetic characte
                                if (keywordIn.indexOf(nextChar) == -1)//Replace
if not found
                                        cipher[cipherIndex] = nextChar;
                                        cipherIndex++;
                catch (ArrayIndexOutOfBoundsException a)
                 System.err.println(a);
                // print cipher array for testing and tutors
                System.out.println(alphabet);
                System.out.println(cipher);
         * Encode a character
         * @param ch the character to be encoded
         * @return the encoded character
        public char encode(char ch)
                //Store character to be encoded
                encodeLetter = ch;
                //Find the index of the character in the alphabet
                        if (encodeLetter >= 'A' && encodeLetter <='Z')</pre>
                                decodedLetter = cipher[encodeLetter - 'A'];
                                ch = decodedLetter;
                        /*If not an upper case letter
                         * return original value as must be
                         * punctuation or non-alphabet character
                        else
                                ch = encodeLetter;
                return ch;
         * Decode a character
         * @param ch the character to be encoded
         * @return the decoded character
        public char decode(char ch)
                //Store character to be encoded
                encodeLetter = ch;
                //Find the index of the character in the alphabet
                boolean encodeCharFound = false;
```

```
MonoCipher.java
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                                                                        Page 3/3
               alphaIndex = 0;
               while (!encodeCharFound && alphaIndex < SIZE)</pre>
                       if (encodeLetter == cipher[alphaIndex])
                               encodeCharFound = true;
                               decodedLetter = alphabet[alphaIndex];
                               ch = decodedLetter;
                       élse
                               alphaIndex++;
              return ch; // replace with your code
```

```
VCipher.java
Dec 04, 14 12:50
                                                                         Page 1/3
import java.util.Arrays;
* Programming AE2
* Class contains Vigenere cipher and methods to encode and decode a character
public class VCipher
       private char [] alphabet; //the letters of the alphabet
       private final int SIZE = 26;
   // more instance variables
       private char [][] vcipher;
       private String cipherKey;
       private char encodeLetter, decodedLetter;
        /*Variable to keep track of row position in cipher array
        * will be set to 0 when object is instantiated
       private int cipherArrayRow = 0;
        /*Integer to store length of keyword
        * needs to be available for multiple methods
        private int rowsNo = 0;
        * The constructor generates the cipher
         * @param keyword the cipher keyword
        public VCipher(String keyword)
                //Store keyword
                cipherKey = keyword;
                //Create alphabet array
                alphabet = new char [SIZE];
                for (int aIndex = 0; aIndex < SIZE; aIndex++)</pre>
                        alphabet[aIndex] = (char)('A' + aIndex);
                /*Create 2D array with
                 * keyword length number of rows
                 * and 26 columns
                //Store length of keyword
                rowsNo = cipherKey.length();
                //Initialise cipher array
                vcipher = new char [rowsNo][SIZE];
                //Loop to create each new row in cipher array
                for (int rowIndex = 0; rowIndex < rowsNo; rowIndex++)</pre>
                        //set the first char of each row
                        vcipher [rowIndex][0] = cipherKey.charAt(rowIndex);
                        //index to keep track of cipher characters
                        int alphaIndex = alphabet[(cipherKey.charAt(rowIndex)+1
) - 'A'];
                        //Then loop through the remaining columns in each row to
set the remaining alphabetic characters
                        for (int colIndex = 1; colIndex < SIZE; colIndex++)</pre>
```

```
VCipher.java
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                                                                         Page 2/3
                                vcipher[rowIndex][colIndex] = alphabet[((alphaIn
dex)-'A')];
                                alphaIndex++;
                                //Test to see if character is at Z yet (otherwis
e increment character index)
                                if ((alphaIndex -'A') > ('Z' - 'A'))
                                                 alphaIndex = 'A';
                //TRYING TO PRINT ARRAYS.....
                for (int i = 0; i < rowsNo; i++)</pre>
                        System.out.println(Arrays.toString(vcipher[i]));
                System.out.println(Arrays.toString(alphabet));
         * Encode a character
         * @param ch the character to be encoded
         * @return the encoded character
        public char encode(char ch)
                //Store character to be encoded
                encodeLetter = ch;
                        //Test to determine if char is alphabetic
                        if (encodeLetter >= 'A' && encodeLetter <='Z')</pre>
                                //Find the index of the character in the alphabe
                                int cipherArrayCol = encodeLetter - 'A';
                                //Test to see if we have reached the end of the
cipher array rows
                                if (cipherArrayRow >= rowsNo) //Reached the last
row, so start at row 0
                                         cipherArravRow = 0;
                                         decodedLetter = vcipher[cipherArrayRow][
cipherArrayCol];
                                         ch = decodedLetter;
                                         cipherArrayRow++;
                                élse
                                         decodedLetter = vcipher[cipherArrayRow][
cipherArrayCol];
                                         cipherArrayRow++;
                                         ch = decodedLetter;
                        /*If not an upper case letter
                         * return original value as must be
                         * punctuation, lower case, or non-alphabet character
                        else
                                ch = encodeLetter;
            return ch;
```

```
VCipher.java
                                                                        Page 3/3
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        /**
         * Decode a character
         * @param ch the character to be decoded
         * @return the decoded character
        public char decode(char ch)
                //Store character to be decoded
                encodeLetter = ch;
                //Test to determine if char is alphabetic
                if (encodeLetter >= 'A' && encodeLetter <='Z')</pre>
                        //Search each column in the correct row for the input ch
ar
                        boolean encodeCharFound = false;
                        int alphaIndex = 0;
                        while (!encodeCharFound)
                                        //search for char in cipher
                                        if (encodeLetter == vcipher[cipherArrayR
ow][alphaIndex])
                                                 encodeCharFound = true;
                                                 //read decoded char from the alp
habet
                                                decodedLetter = alphabet[alphaIn
dex];
                                                 ch = decodedLetter;
                                                 cipherArrayRow++;
                                        élse
                                                 alphaIndex++;
                //Test to determine whether cipher rows have been exhausted
                if (cipherArrayRow == rowsNo)
                        cipherArrayRow = 0;
            return ch;
```