

YOLO Object Detection with OpenCV and Mediapipe

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Abstract

This report outlines the implementation of a YOLO-based object detection system using OpenCV and Mediapipe. The system processes video frames captured from a webcam, detects objects using the YOLO model, and displays the detection results in real time. The implementation details and code are provided below.

Introduction

Object detection is a crucial component of computer vision applications. YOLO (You Only Look Once) is a state-of-the-art deep learning model for object detection, known for its speed and accuracy. This report demonstrates the integration of YOLO with OpenCV and Mediapipe to create a real-time object detection system.

Implementation

The Python code for implementing YOLO-based object detection is provided in Listing 1. This system captures video frames, processes them using the YOLO model, and displays the results with detected objects highlighted.

Listing 1: YOLO Object Detection Code

```
import cv2 as cv
import mediapipe as mp
from ultralytics import YOLO

Load YOLO model

model = YOLO('yolo11n.pt')

Initialize video capture

video = cv.VideoCapture(0)
```

```

video.set(3, 1000) # Set width
video.set(4, 1000) # Set height

Process video frames

while(True):
    ret, frame = video.read()
    frame = cv.flip(frame, 1) # Flip the frame horizontally
    results = model(frame, show=True, conf=0.6, save=True) # Run YOLO
    model
    if cv.waitKey(1) & 0xFF == ord('q'): # Exit on 'q' key press
        break

Release video and close windows

video.release()
cv.destroyAllWindows()

```

Results

The system successfully detects objects in real time and displays them on the video stream. The output includes bounding boxes and labels for the detected objects. Screenshots of the detection results are shown below:

Conclusion

This report demonstrated the implementation of a YOLO-based object detection system using OpenCV and Mediapipe. The system is capable of detecting objects in real time with high accuracy. Future work could involve optimizing the system for specific use cases or integrating additional features such as tracking or analytics.

References

1. Redmon, J., Farhadi, A. (2018). YOLOv3: An Incremental Improvement. arXiv preprint arXiv:1804.02767.
2. OpenCV Documentation: <https://docs.opencv.org/>
3. Mediapipe Documentation: <https://mediapipe.dev/>

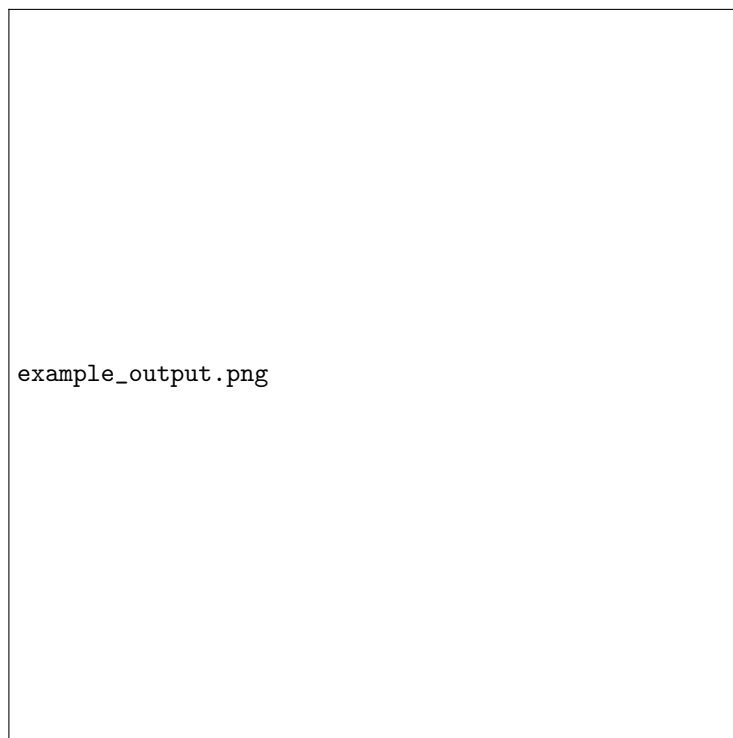


Figure 1: Example of YOLO object detection output.