

## Kusasa Stories

This Resource sits on the Tablet. You can access it after you enter your code on your tablet



**Kusasa**  
ANALYTICAL EDUCATION

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**Kusasa**

Kusasa, a Zulu word for tomorrow, is the name of a new, dynamic learning system for the 21st century.

Kusasa will provide learners with free software to model the objects, organisms or processes they are studying in any learning area.

Kusasa projects will challenge learners to use computers not for "drill and kill" instruction, but as tools to help them explore, discover and learn.

The Shuttleworth Foundation is proud to introduce Kusasa, a new educational resource for teachers and learners everywhere. Kusasa aims to develop analytical and creative thinking in learners, and more effective teaching practices in educators.

Kusasa includes character role models, experiments, simple computer modelling and carefully-sequenced lesson plans. These come together to provide a richly interactive environment in which learners imitate the Kusasa role models as they undertake their simple classroom experiments and solve their computer modelling problems.

With development now complete and the project closed, the Foundation is pleased to make all the resources available to the world. On this site you can now read all Kusasa [Level 1](#), [Level 2](#), [Level 3](#) and [instructional](#) stories. Alternatively you can download all [stories](#) as well as [eToys](#) projects. Complete lesson [modules](#) (which require the installation of [LAMS](#)) can also be downloaded from the site.

Enjoy!



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