

# Data Storage

#### Data can be stored:

- As unsecured file in device folder
- As unsecured data using User Defaults
- As secured data in Keychain Access
- In Database (for big amount of data)

# Saving In Folder

To save some object in folder, it must:

- Conform to Codable protocol
- Convert object to data using one of multiple options (JSONEncoder, NSKeyArchiver)
- Create some specific file url using FileManager

Save state to your url

```
data.write(to: url, options: .noFileProtection)
```

## User Defaults

Used to store info that don't need any security: app settings, language, theme etc.

- Do not use to store any passwords or emails.
- Class provides convenience methods for types Float, Double, Integer, Bool, URL.
- A default object must be NSData, NSString, NSNumber, NSDate, NSArray, or NSDictionary.

If you want to store any other type of object, you should archive it to create an instance of **NSData**.

# Keychain

The keychain is the best place to store small secrets, like passwords and cryptographic keys.

## **Keychain** is used to store:

- Sensitive data
- Passwords
- Emails
- Tokens
- App security keys etc.

## Database

Database is used to store content like users, images, posts, videos etc.

Here are the most popular databases in iOS:

- SQLite low-level database
- Core Data native Apple's database, ORM for SQLite
- CoreStore wrapper over Core Data
- Realm no sql database

# Comparison

#### SQLite:

- Safe access from multiple processes and threads
- Operates on data, stored on disk.
- Can Drop table and Edit data without loading them in memory.

#### **Core Data:**

- Uses more memory than SQLite
- Uses more storage space than SQLite
- Faster in fetching records than SQLite.
- Operates on in memory.(data needs to be loaded from disk to memory)
- Need to load entire data if we need to drop table or update
- Faster than SQLite
- ORM

#### CoreStore:

Same as Core Data, but easier and cleaner API.

#### Realm:

- Speed faster than SQLite and CoreData.
- Scalability works with large data in no time.

## CoreStore vs Core Data samples

### Create new object in database

#### **Core Data**

#### **CoreStore**

```
// create new user
container?.performBackgroundTask { context in
   let user = User(context: context)
   user.name = "dron"
   user.age = 22
   try? context.save()
}

// create new user
try? CoreStore.perform (synchronous: { (transaction) -> Void in
   let person = transaction.create(Into<User>())
   person.name = "Dron"
   person.age = 22
}
```

### Fetch all objects

#### **Core Data**

### CoreStore

```
// get all
let request: NSFetchRequest<User> = User.fetchRequest()
let users = try? container?.viewContext.fetch(request)

// get all
let users = try? CoreStore.fetchAll(From<User>())
```