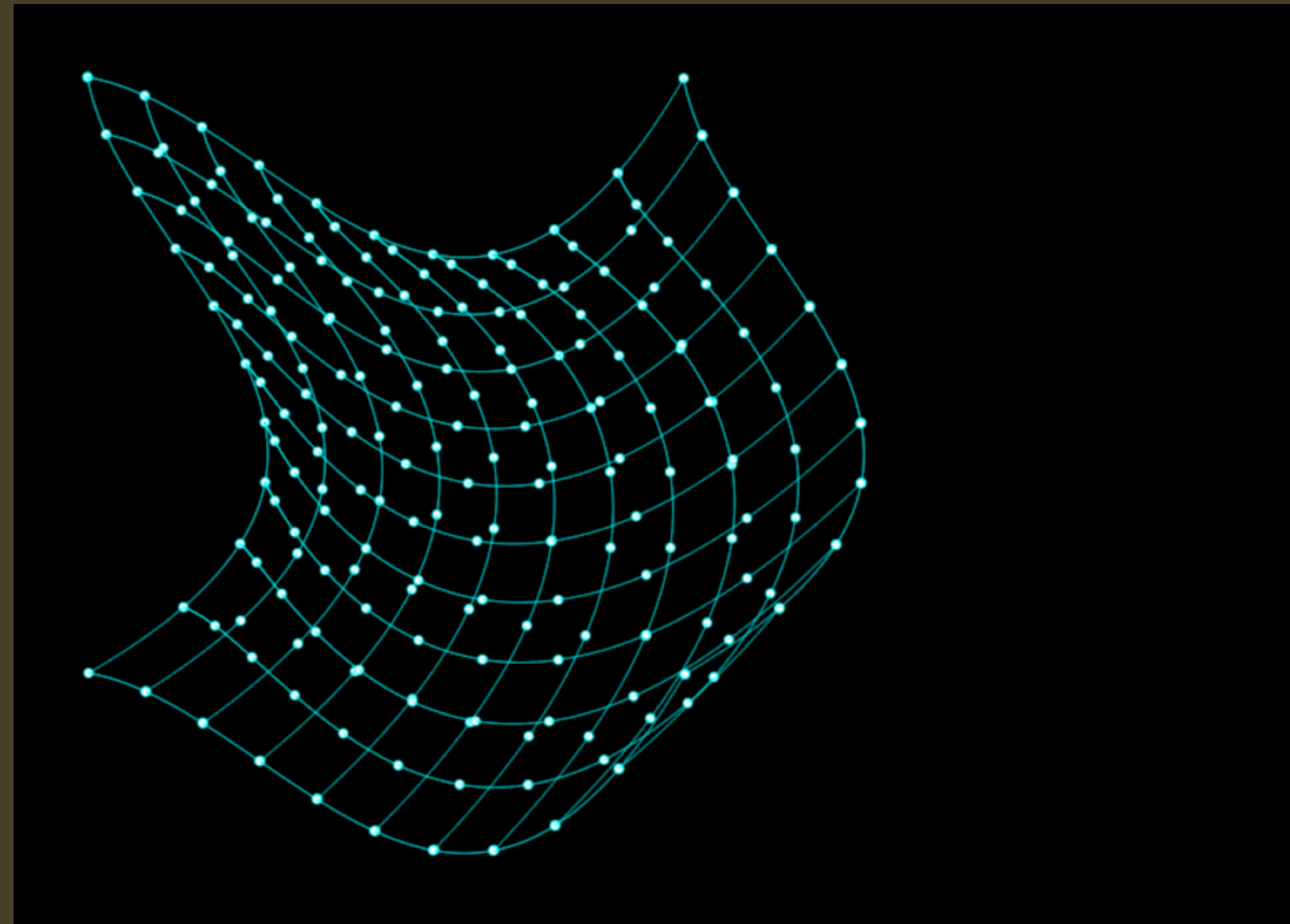
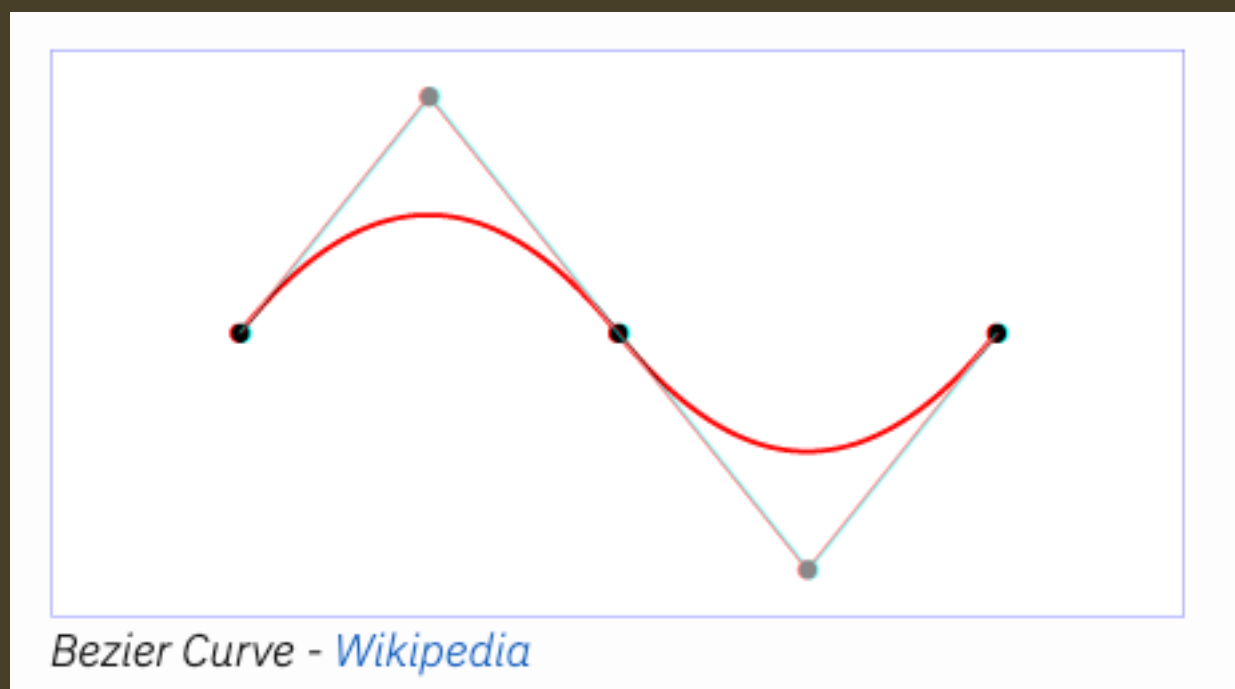


Drawing A 3D Surface Patch

Using Bezier Equations

- <https://blog.minhazav.dev/Drawing-a-3d-surface-patch-using-Bezier-equations/>



Connecting Rectilinear and Radial Grids

- <https://ccrma.stanford.edu/~bilbao/master/node138.html>

