

# Component-Based Development

## DIKU — Software Development

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## Takeaway 1/2

*Do one thing well*

## Takeaway 2/2

*Use a universal interface*

# Agenda

Coming soon..

# Reading Material

Coming soon..

- ▶ Douglas McIlroy, *Mass Produced Software Components*. Proceedings of the 1st International Conference on Software Engineering, Garmisch Pattenkirchen, Germany. pp. 88–98, 1968.

# Video Material

Coming soon..

- ▶ *UNIX: Making Computers Easier To Use* — AT&T Archives film from 1982, Bell Laboratories. <https://youtu.be/XvDZLjaCJuw>