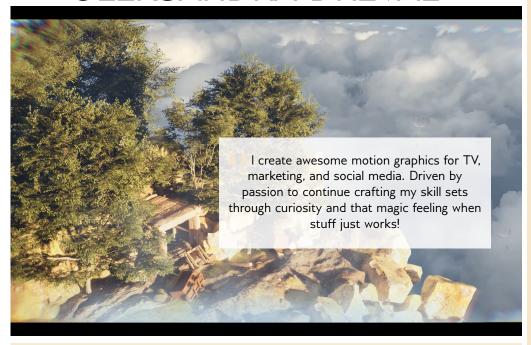
OLEKSANDRA DREVAL



SUMMARY

Motion Graphics Designer experienced in animation, production, games, and UI/UX design.

EXPERIENCE

Lead Graphic Designer @ 3AG Systems

Burnaby, BC, 09/2021 - Present

- ▶ Created videos and animations including short animated films
- ▶ Produced marketing materials from concept to delivery
- ▶ Developed brand identity and guidelines with innovative solutions
- ▶ Created production collaterals with efficient file-building methods and workflows

Graphic Designer @ mimik Technologies Inc

Vancouver, BC, 04/2021 - 09/2021

- Developed and executed corporate brand identity in-line with latest industry trends
- Created graphics and videos to support brand development to highest quality standards
- ▶ Conceptualized and designed UI/UX and web-site following style guidelines

Animator/Illustrator @ Wawybrain Studios LLC

Albuquerque, NM, 2020 - 2021

- Produced character design with human anatomy for animation and cinematics
- **▶** Developed concept art for characters and in-game assets
- ▶ Conceptualized and developed 3D models of characters including texturing
- ▶ Created artworks and illustrations to promote storytelling
- ▶ Created character and asset sketching and design following best quality standards

Motion Graphics Designer @ REELZ TV

Albuquerque, NM, 03/2018 - 06/2020

- ▶ Created motion and keyart for on- and off-air graphics coherent with art direction
- ▶ Enhanced video/photo to enhance visual appeal and maintain brand identity
- Interviewed potential recruits and provided mentorship for new team members
- Developed and executed branding strategies and maintained digital assets database
- Developed workflows and best practices for asset organization in database

3D Animator @ Universal Phoenix Group

Atlanta, GA, 2017

Graphic Designer @ RightBrain Training

Kyiv, 2014 - 2017

EDUCATION

MSc in Computer Graphics and Design Ukraine, 10/2013 - 06/2016 MSc in Biology Ukraine, 09/2007 - 05/2012

CONTACT

- * Port Coquitlam, BC, Canada
 - ✓ oleksadreval@gmail.com
 - Portfolio
 - in LinkedIn

SOFTWARE

** Photoshop

? Illustrator ****

■ After Effects

Premiere Pro ****

☐ Cinema 4D + Redshift



Autodesk Maya



Zbrush ***

Unreal Engine ***

</>
HTML/CSS

InDesign InDesign ***

SKILLS

🖶 Motion Graphics 🔲 Graphic Design ✓ Adobe CS ■ 2D/2.5/3D animation

™ Print production/prepress ••• Tracking

Rotoscoping UI/UX (mobile/desktop)

O Color . Composition A Typography

AWARDS

American Inst. of Graphic Arts (AIGA)

Universal Phoenix Group

NVidia