

# Prototypical non-Euclidean objects



Manifolds



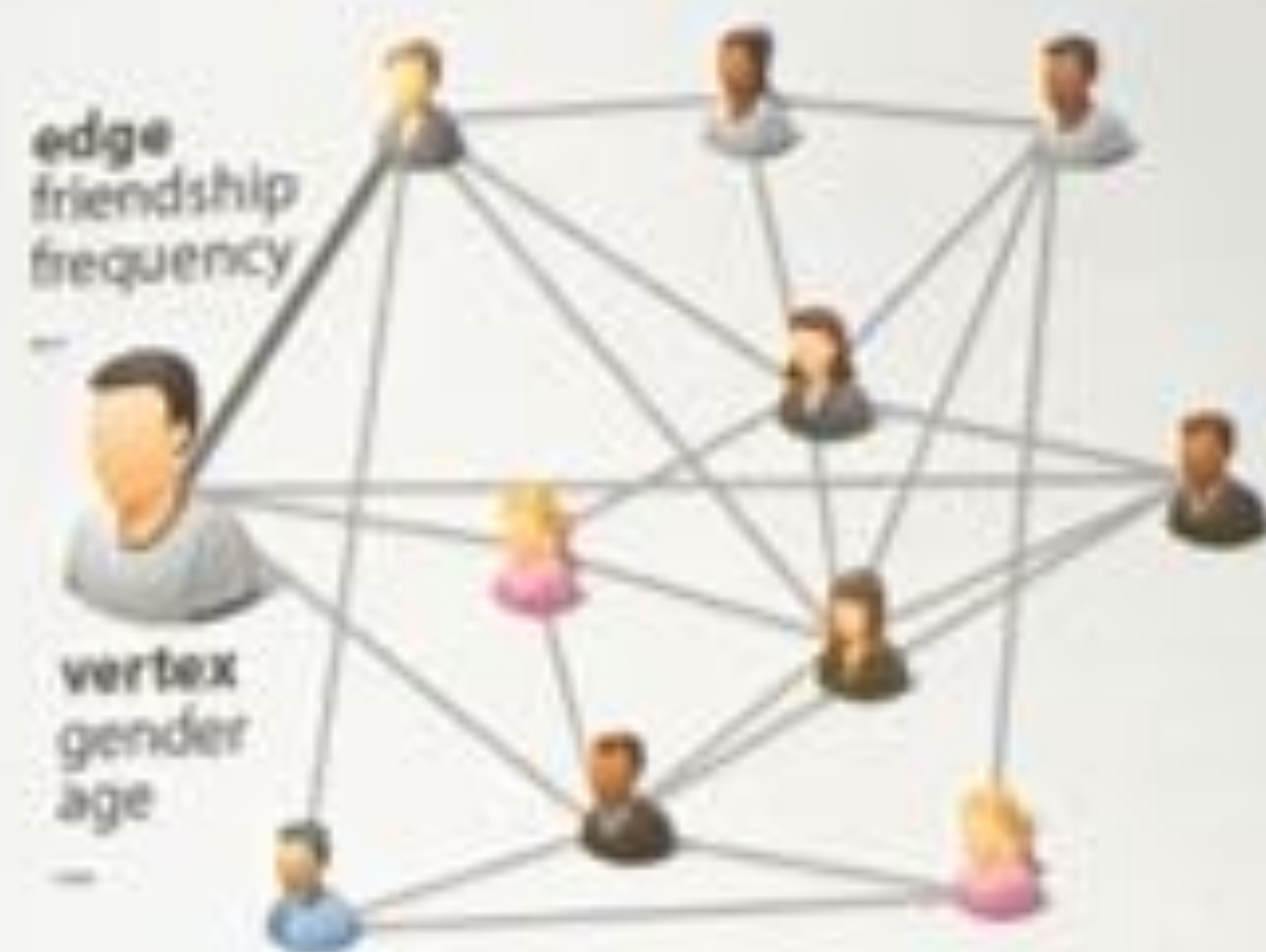
Graphs



## Domain structure vs Data on a domain



Domain structure



Data on a domain



## Known vs Unknown domain



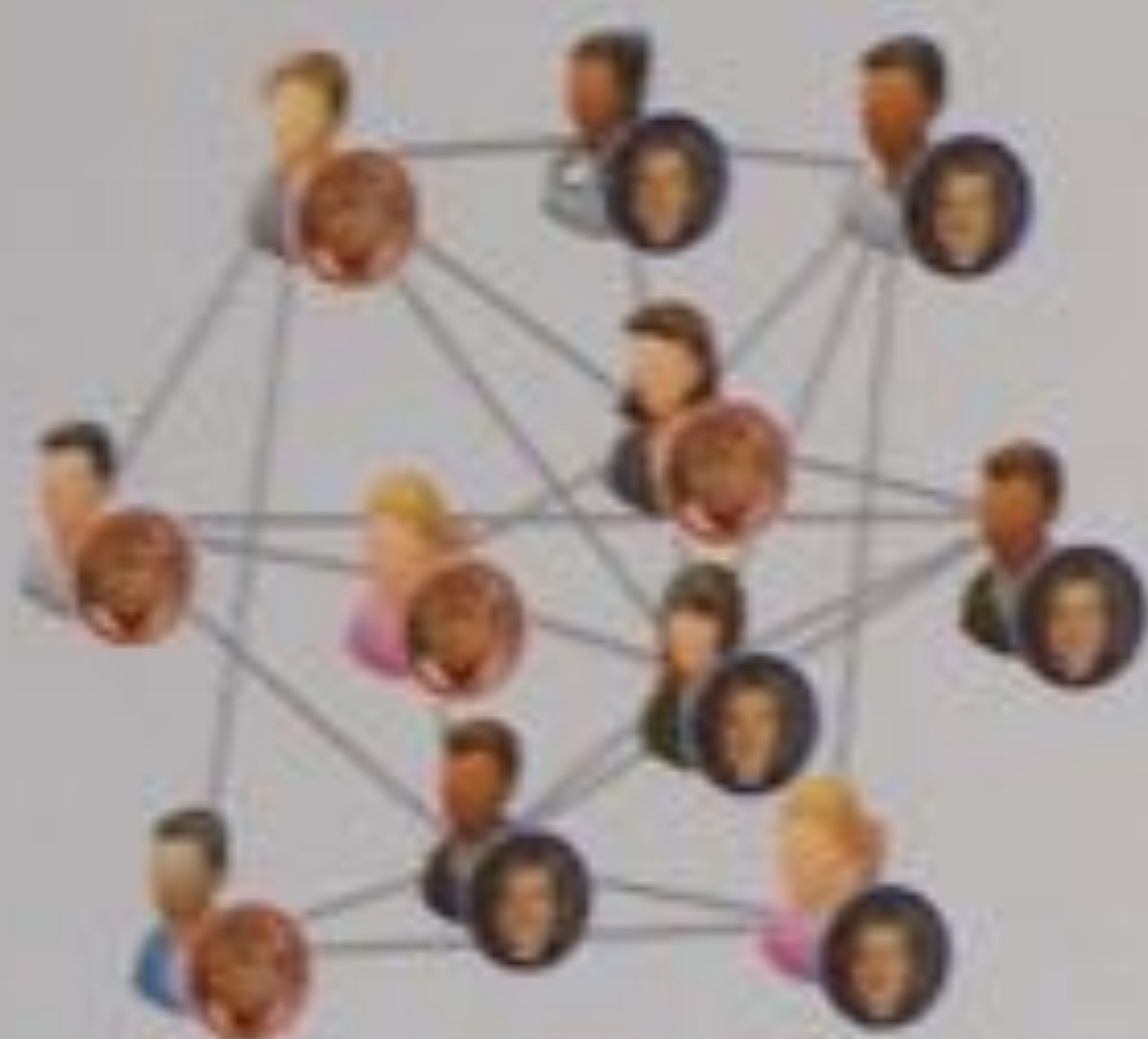
Given graph



Given point cloud in feature space  
(graph metric has to be learnt)



## Vertex-wise classification



Community Detection

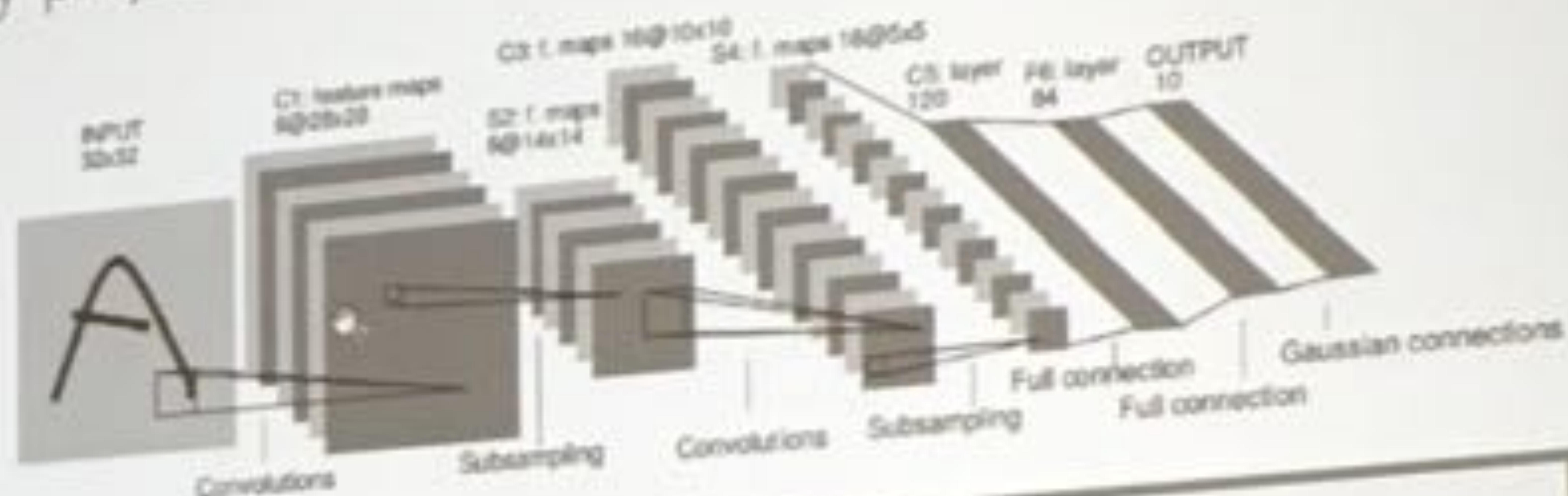


## What this tutorial is about?

- Basics of Euclidean convolutional neural networks
- Basics of graph theory
- Fourier analysis on graphs
- Spectral-domain methods
- Spatial-domain methods
- Applications: network analysis, recommender systems, computer graphics, chemistry, high-energy physics, ...



# Key properties of CNNs



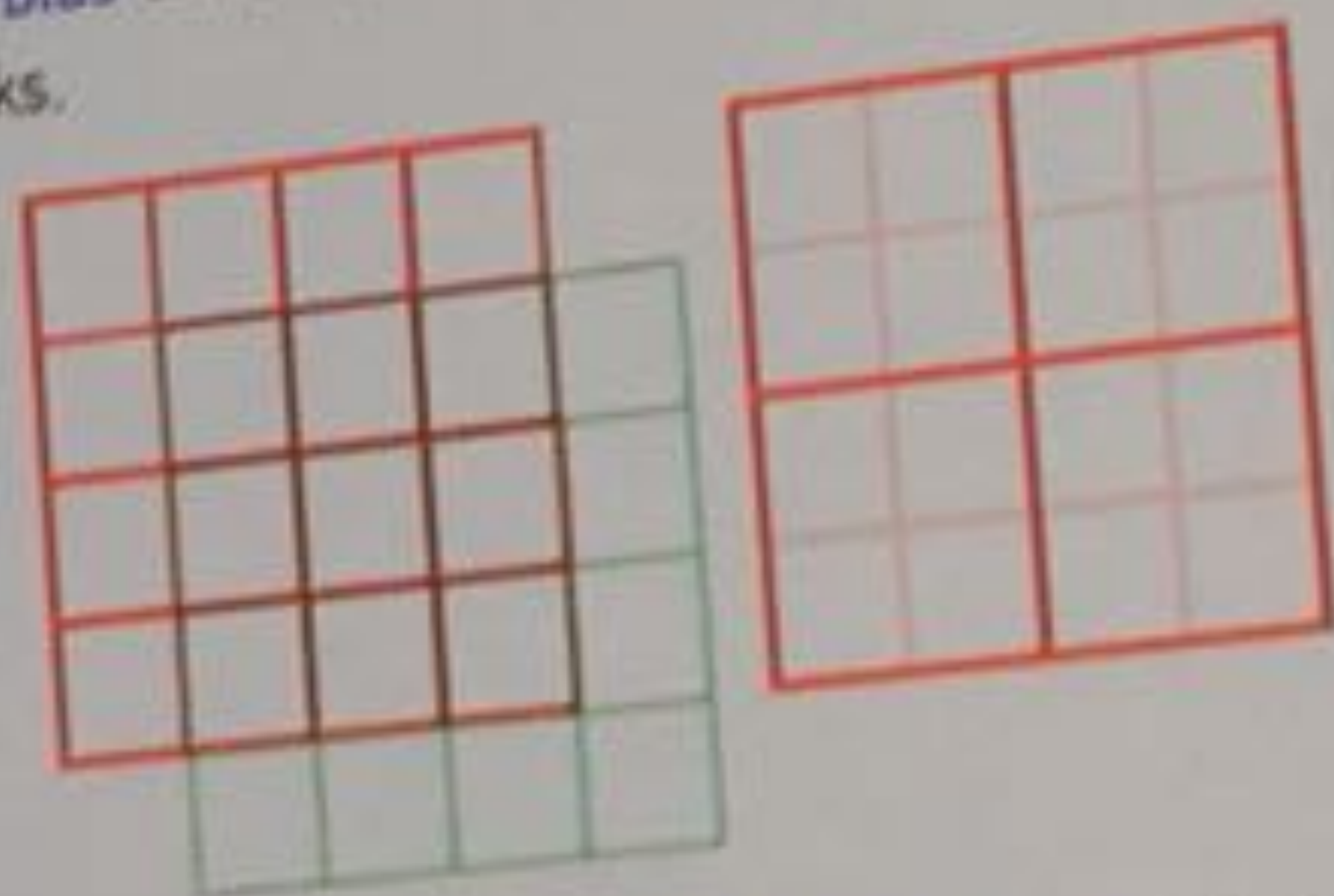
- ⊗ Convolutional (**Translation invariance**)
- ⊗ Scale Separation (**Compositionality**)
- ⊗ Filters localized in space (**Deformation Stability**)
- ⊗  $O(1)$  parameters per filter (independent of input image size  $n$ )
- ⊗  $O(n)$  complexity per layer (filtering done in the spatial domain)
- ⊗  $O(\log n)$  layers in classification tasks



# CNNs and Euclidean Geometry

CNNs are defined over Euclidean domains or Grids  $\Omega$ . Two fundamental properties:

- Translation Invariance (yielding convolutions).
- Multiscale structure (yielding downsampling).
- Inductive bias that exploits stationarity and deformation stability of many tasks.



Roadmap: extend CNNs to non-Euclidean geometries by replacing filtering and pooling by appropriate operators



## Graph theory in one minute

- Weighted undirected graph  $G$  with vertices  $V = \{1, \dots, n\}$ , edges  $E \subseteq V \times V$  and edge weights  $w_{ij} \geq 0$  for  $(i, j) \in E$

- Functions over the vertices  
 $L^2(V) = \{f: V \rightarrow \mathbb{R}\}$  represented as vectors  $\mathbf{f} = (f_1, \dots, f_n)$

- Hilbert space with inner product

$$(f, g)_{L^2(V)} = \sum_{i \in V} f_i g_i = \mathbf{f}^T \mathbf{g}$$





# Graph Laplacian

- Unnormalized Laplacian  $\Delta : L^2(\mathcal{V}) \rightarrow L^2(\mathcal{V})$

$$(\Delta f)_i = \sum_{j:(i,j) \in \mathcal{E}} w_{ij}(f_i - f_j)$$

(up to scale) difference between  $f$  and its local average

- Represented as a positive semi-definite  $n \times n$  matrix  $\Delta = D - W$  where  $W = (w_{ij})$  and  $D = \text{diag}(\sum_{j \neq i} w_{ij})$

- Dirichlet energy of  $f$

$$\|f\|_G^2 = \frac{1}{2} \sum_{i,j=1}^n w_{ij}(f_i - f_j)^2 = \mathbf{f}^T \Delta \mathbf{f}$$

measures the smoothness of  $f$  (how fast it changes locally)





# Riemannian manifolds in one minute

- Manifold  $\mathcal{X}$  = topological space
- Tangent plane  $T_x\mathcal{X}$  = local Euclidean representation of manifold  $\mathcal{X}$  around  $x$

- Riemannian metric describes the local intrinsic structure at  $x$

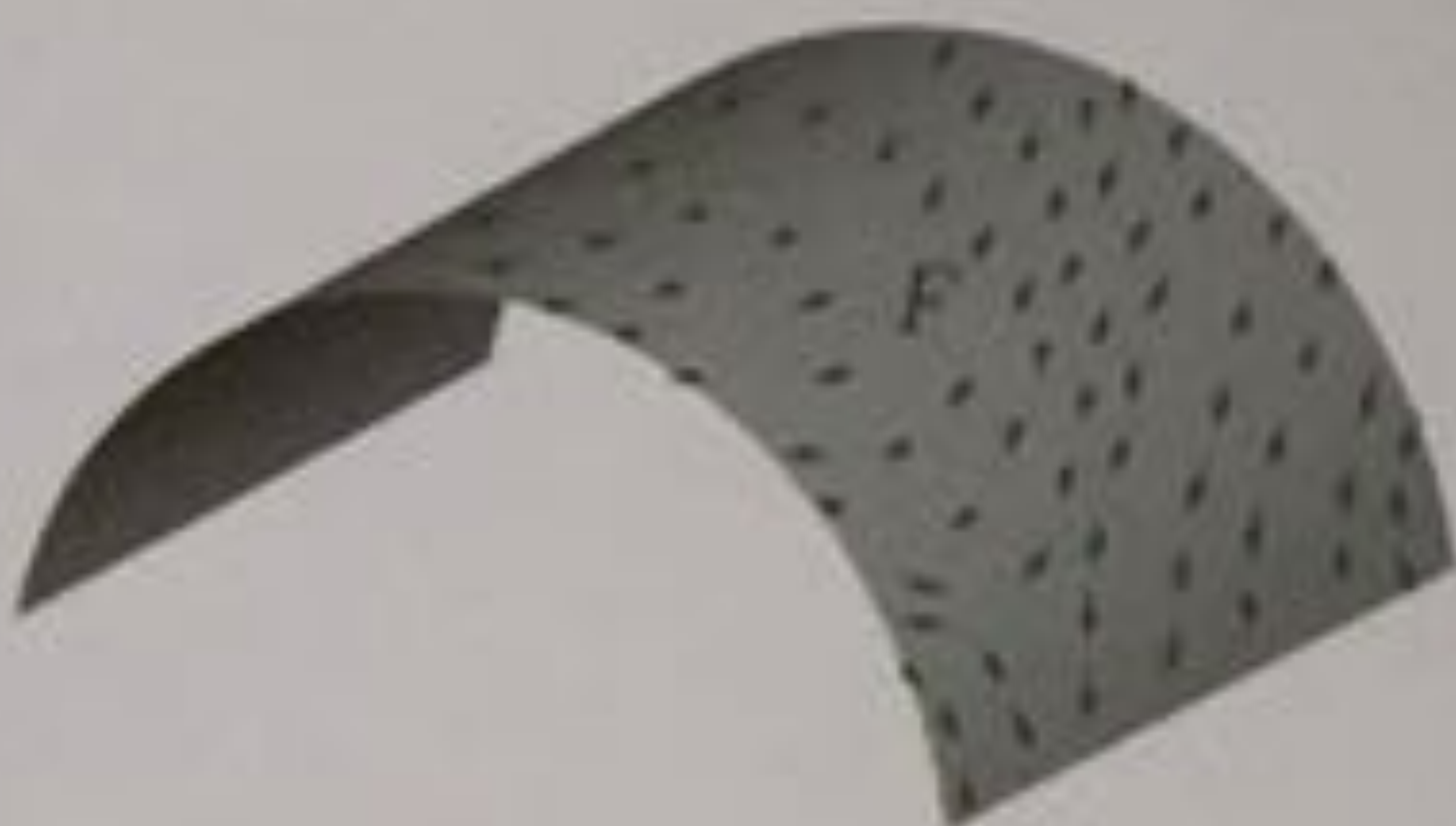
$$\langle \cdot, \cdot \rangle_{T_x\mathcal{X}} : T_x\mathcal{X} \times T_x\mathcal{X} \rightarrow \mathbb{R}$$

- Scalar fields  $f : \mathcal{X} \rightarrow \mathbb{R}$  and vector fields  $F : \mathcal{X} \rightarrow T\mathcal{X}$

- Hilbert spaces with inner products

$$\langle f, g \rangle_{L^2(\mathcal{X})} = \int_{\mathcal{X}} f(x)g(x)dx$$

$$\langle F, G \rangle_{L^2(T\mathcal{X})} = \int_{\mathcal{X}} \langle F(x), G(x) \rangle_{T_x\mathcal{X}} dx$$





## Orthogonal bases on graphs

Find the smoothest orthogonal basis  $\{\phi_1, \dots, \phi_n\} \subseteq L^2(V)$

$$\min_{\Phi \in \mathbb{R}^{n \times n}} \text{trace}(\Phi^T \Delta \Phi) \quad \text{s.t.} \quad \Phi^T \Phi = I$$

$\Delta$

Solution:  $\Phi =$  Laplacian eigenvectors

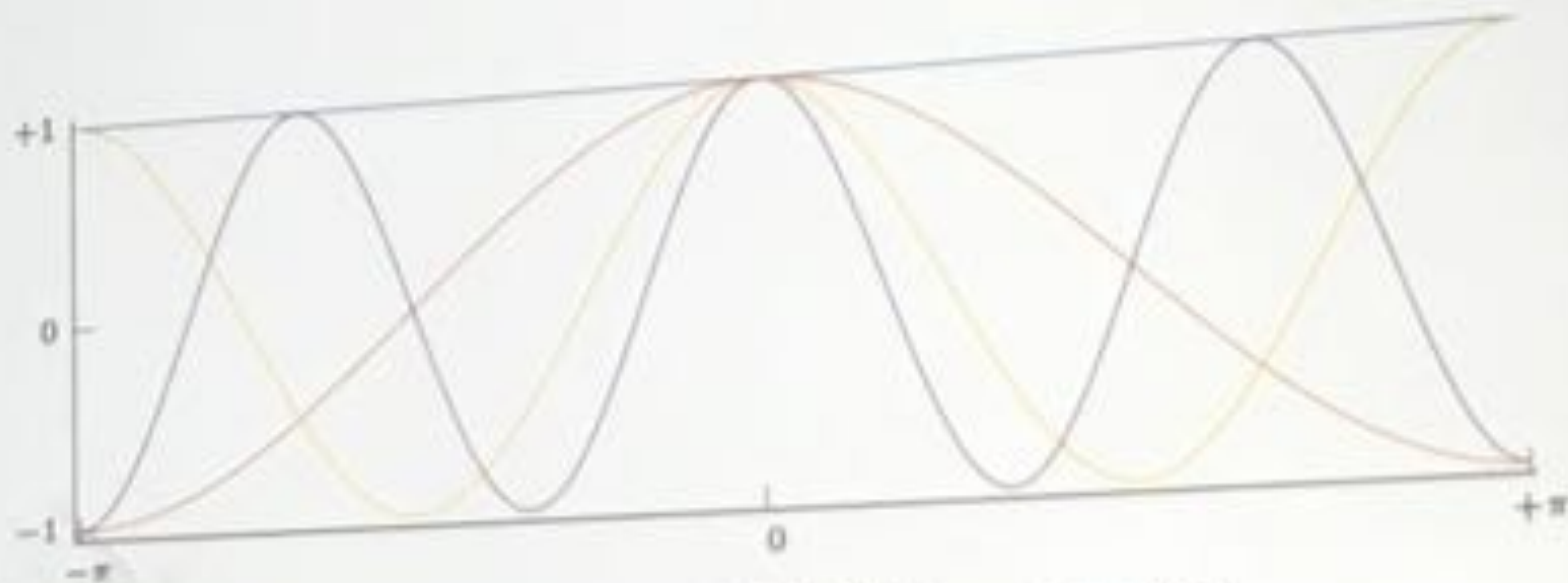


# Laplacian eigenvectors and eigenvalues

Eigendecomposition of a graph Laplacian

$$\Delta = \Phi \Lambda \Phi^T$$

where  $\Phi = (\phi_1, \dots, \phi_n)$  are orthogonal eigenvectors ( $\Phi^T \Phi = \mathbf{I}$ ) and  $\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$  the corresponding non-negative eigenvalues



First eigenfunctions of 1D Euclidean Laplacian



## Warmup: sets as inputs

- how can we make a network that respects the notion of "set"?
- invariant to permutations
- dynamic resizing



## Patch operators



Image



Manifold



# Spatial convolution on manifolds

- Geodesic polar coordinates

$$\mathbf{u}(x, y) = (\rho(x, y), \theta(x, y))$$

- Set of weighting functions

$$w_1(\mathbf{u}), \dots, w_J(\mathbf{u})$$



Spatial convolution

$$(f \star g)(x) = \sum_{j=1}^J g_j \underbrace{\int_{\mathcal{X}} w_j(\mathbf{u}(x, x')) f(x') dx'}_{\text{patch operator } \mathcal{D}_j(x)f}$$

where  $g_1, \dots, g_J$  are the spatial filter coefficients



## Mixture Model Network (MoNet)

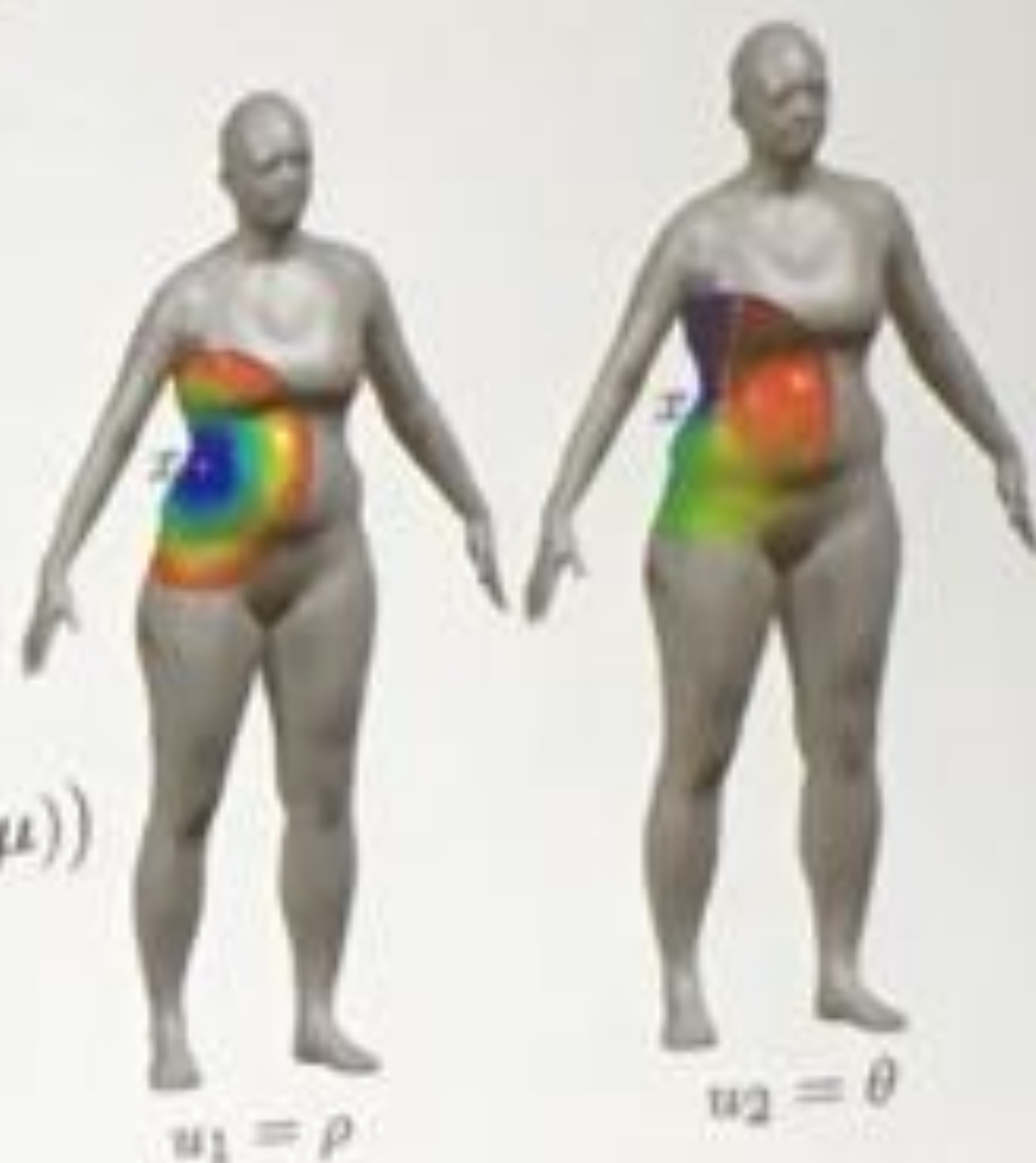
- Geodesic polar coordinates

$$u(x, y) = (\rho(x, y), \theta(x, y))$$

- Gaussian weighting functions

$$w_{\mu, \Sigma}(u) = \exp\left(-\frac{1}{2}(u - \mu)^T \Sigma^{-1}(u - \mu)\right)$$

with learnable covariance  $\Sigma$  and mean  $\mu$



Spatial convolution

$$(f \star g)(x) = \int \underbrace{w_{\mu_j, \Sigma_j}(u(x, x'))}_{\text{Gaussian mixture}} f(x') dx'$$

where  $g_1, \dots, g_J$  are the Gaussian mixture coefficients and  $\mu_1, \dots, \mu_J$  and  $\Sigma_1, \dots, \Sigma_J$  are patch open parameters



## Patch operator weighting functions on manifolds



GCNN<sup>1</sup>



ACNN<sup>2</sup>

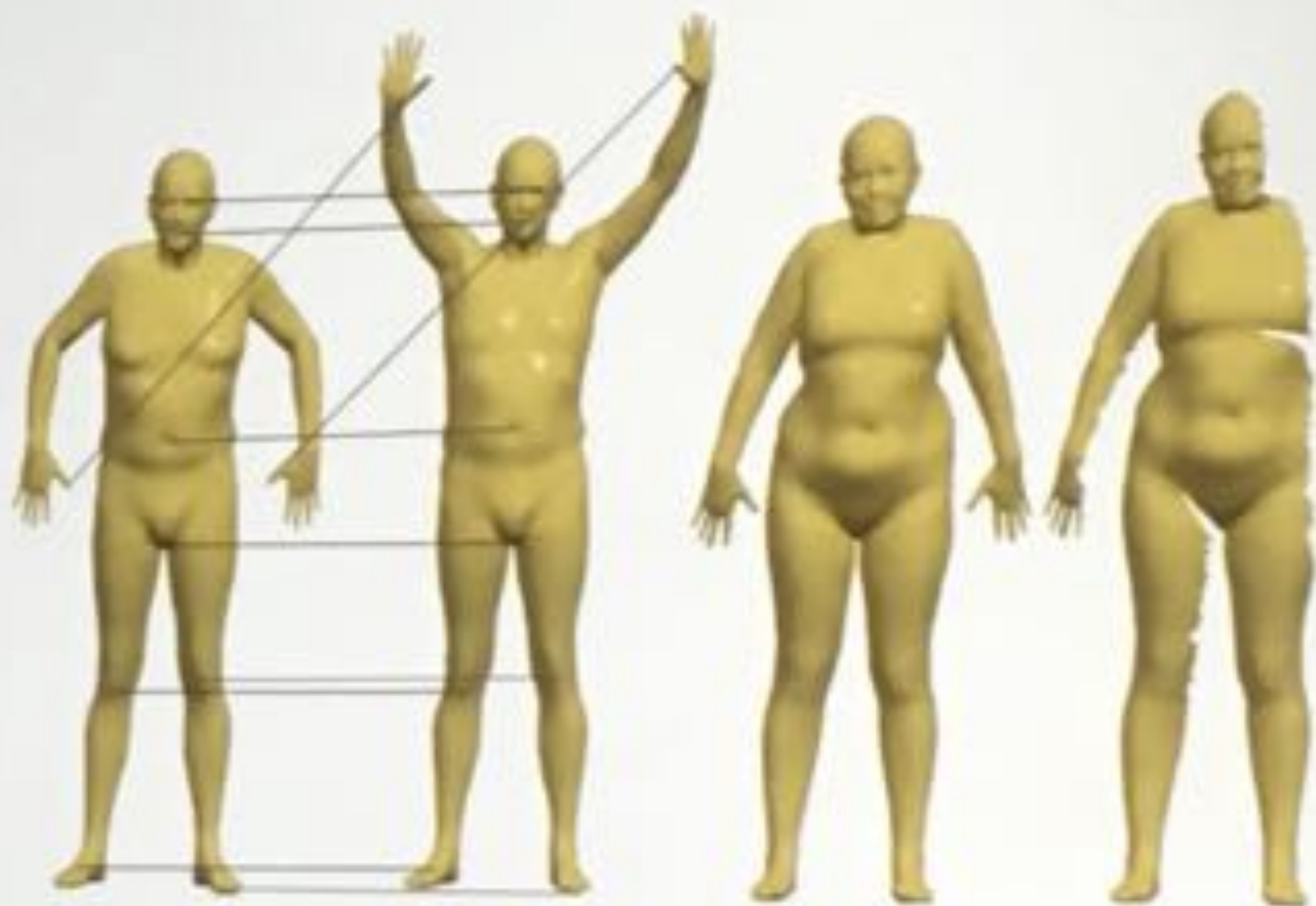


MoNet<sup>3</sup>

<sup>1</sup>Masci, Boscaini, Bronstein, Vandergheynst 2015; <sup>2</sup>Boscaini, Masci, Rodolà, Bronstein 2016; <sup>3</sup>Monti, Boscaini, Rodolà, Svoboda, Bronstein 2017



## Deformable 3D correspondence



Isometric

Non-isometric

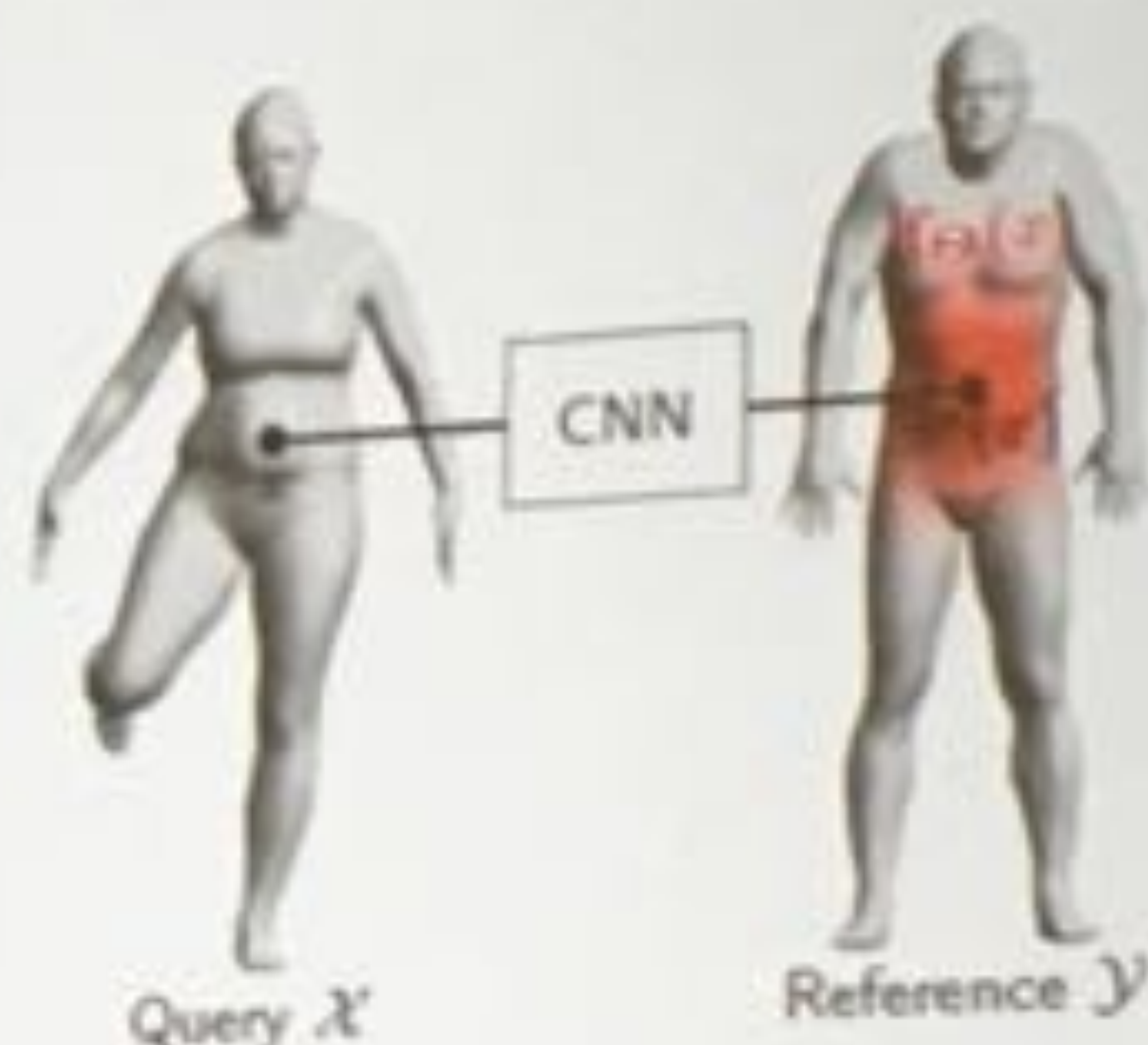
Partial





## Correspondence II: Labeling

- Groundtruth correspondence  $\pi^* : \mathcal{X} \rightarrow \mathcal{Y}$  from query shape  $\mathcal{X}$  to some **reference shape**  $\mathcal{Y}$  (discretized with  $n$  vertices)
- Correspondence = **label** each query vertex  $x$  as reference vertex  $y$
- Net output at  $x$  after softmax layer  
 $f_{\Theta}(x) = (f_{\Theta,1}(x), \dots, f_{\Theta,n}(x))$   
= probability distribution on  $\mathcal{Y}$

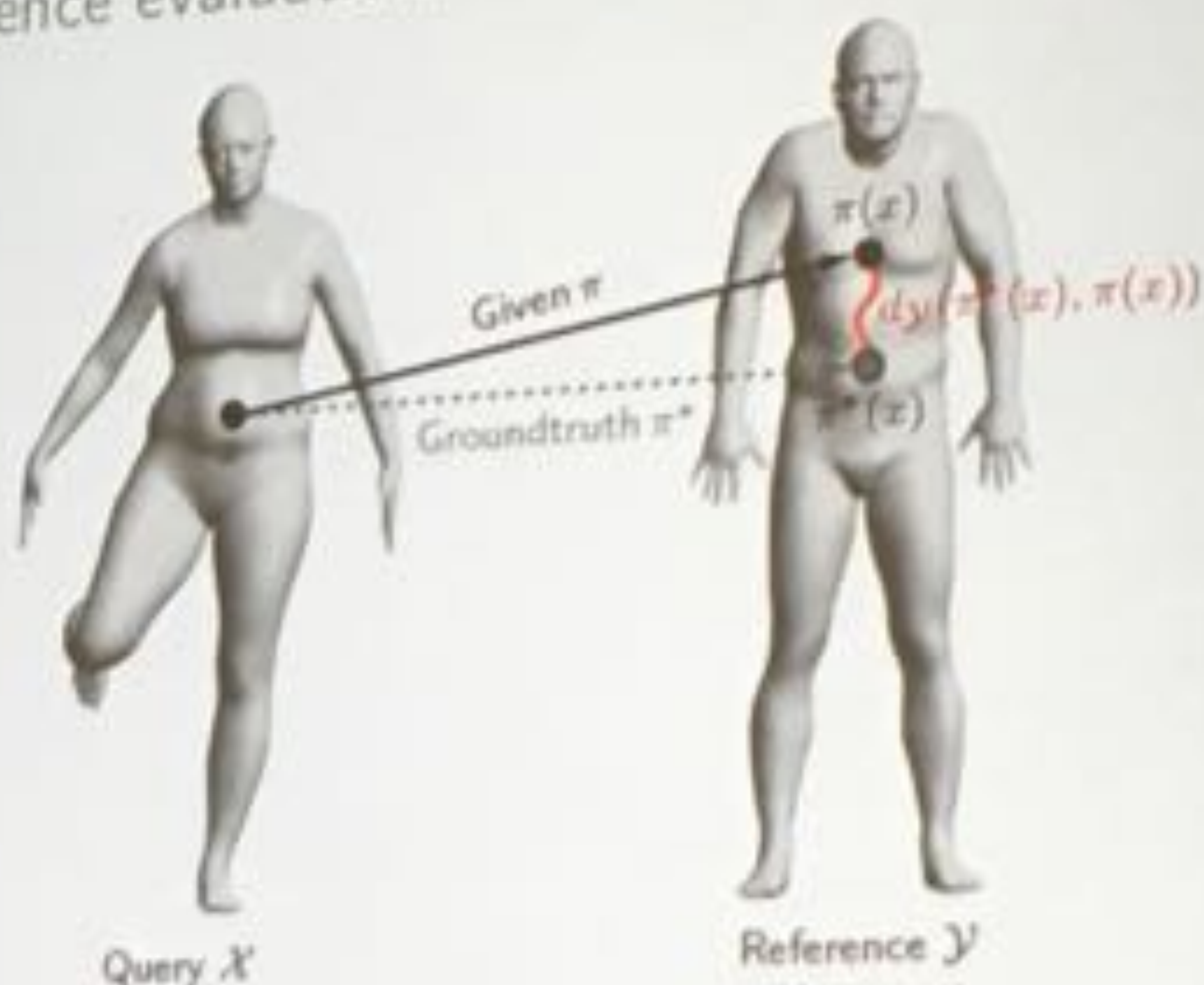


Minimize on training set the **cross entropy** between groundtruth correspondence and output probability distribution w.r.t. net parameters  $\Theta$

$$\min_{\Theta} \sum_x H(\delta_{\pi^*(x)}, f_{\Theta}(x))$$



## Correspondence evaluation: Princeton benchmark

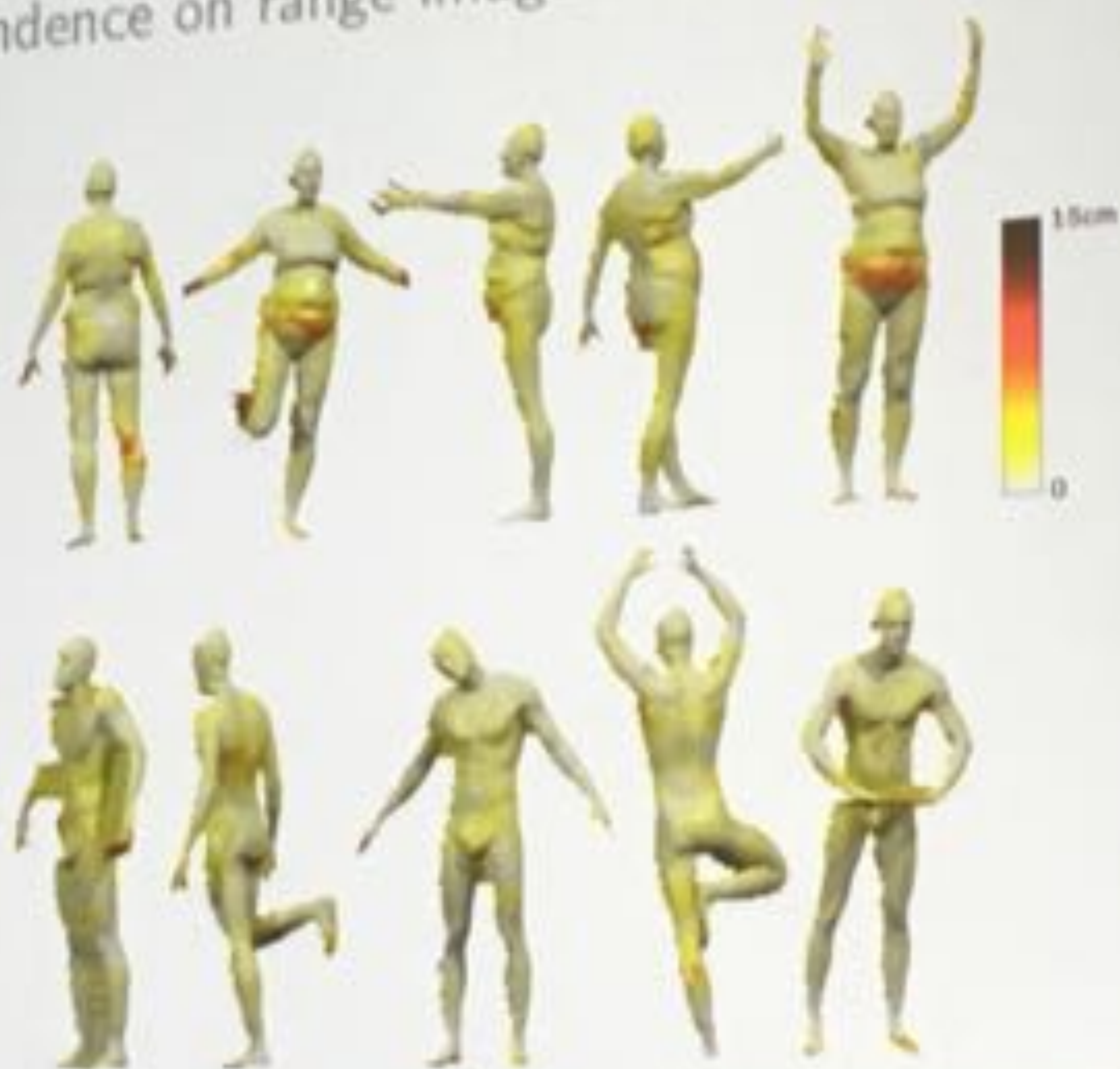


Pointwise correspondence error = geodesic distance from the groundtruth

$$\epsilon(x) = d_{\mathcal{Y}}(\pi^*(x), \pi(x))$$



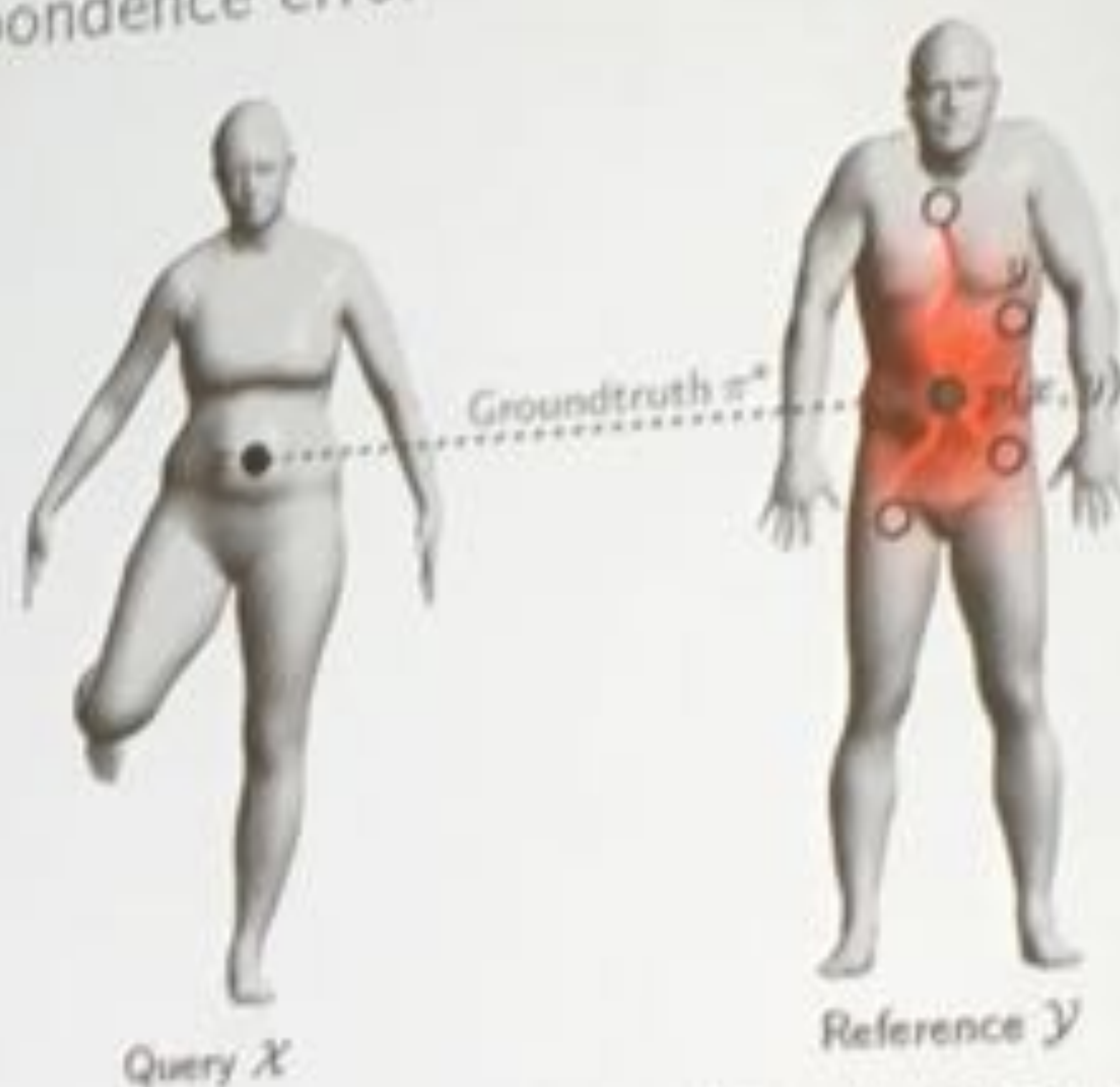
## Correspondence on range images: MoNet



Pointwise correspondence error (geodesic distance from groundtruth)



## Soft correspondence error



Soft correspondence error = probability-weighted geodesic distance from the groundtruth

$$\tilde{e}(x) = \int_{\mathcal{Y}} p(x, y) dy (\pi^*(x), y) dy$$



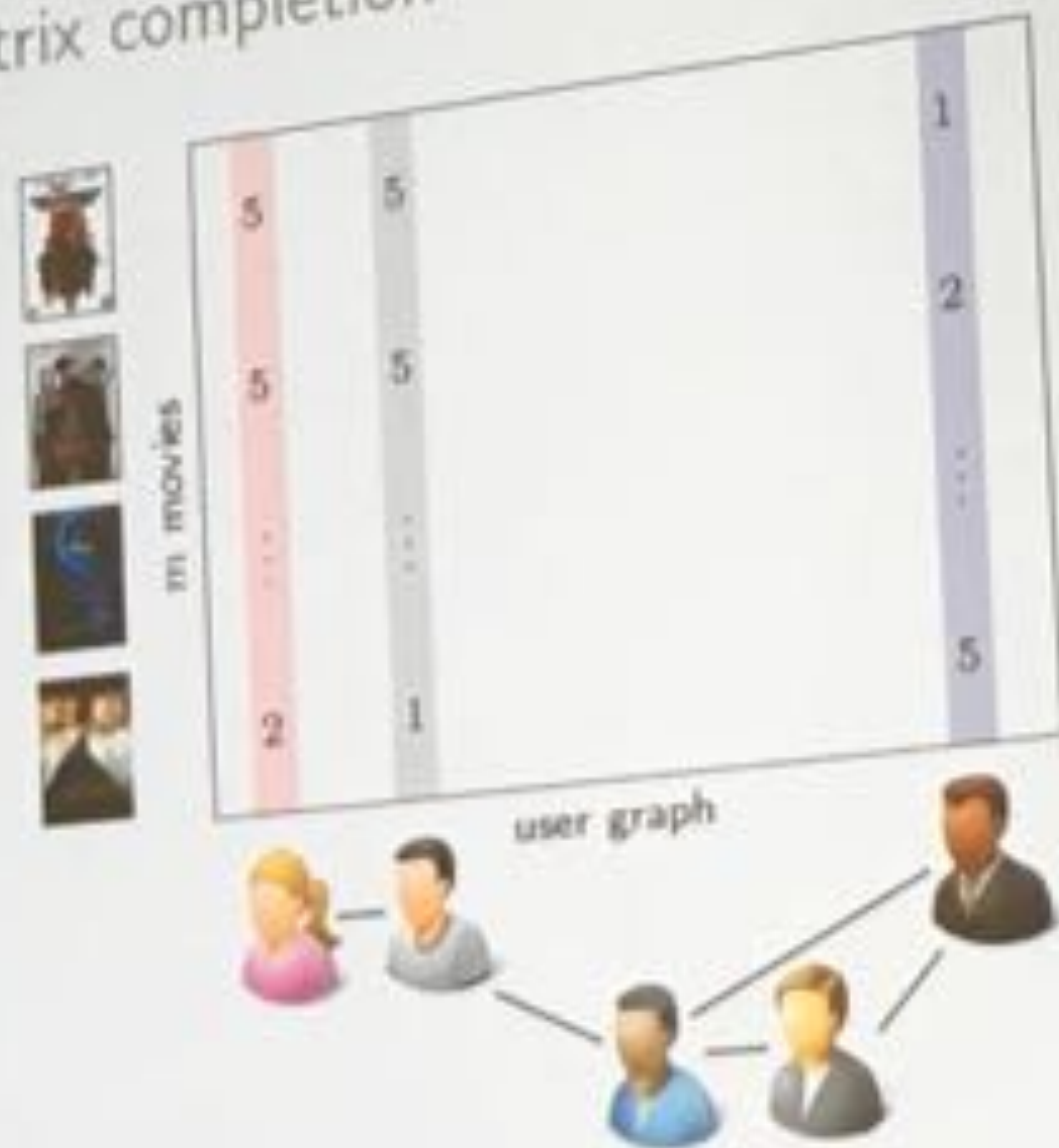
# Matrix completion: 'Netflix challenge'



$$\min_{X \in \mathbb{R}^{m \times n}} \text{rank}(X) \quad \text{s.t.} \quad x_{ij} = a_{ij} \quad \forall ij \in \Omega$$



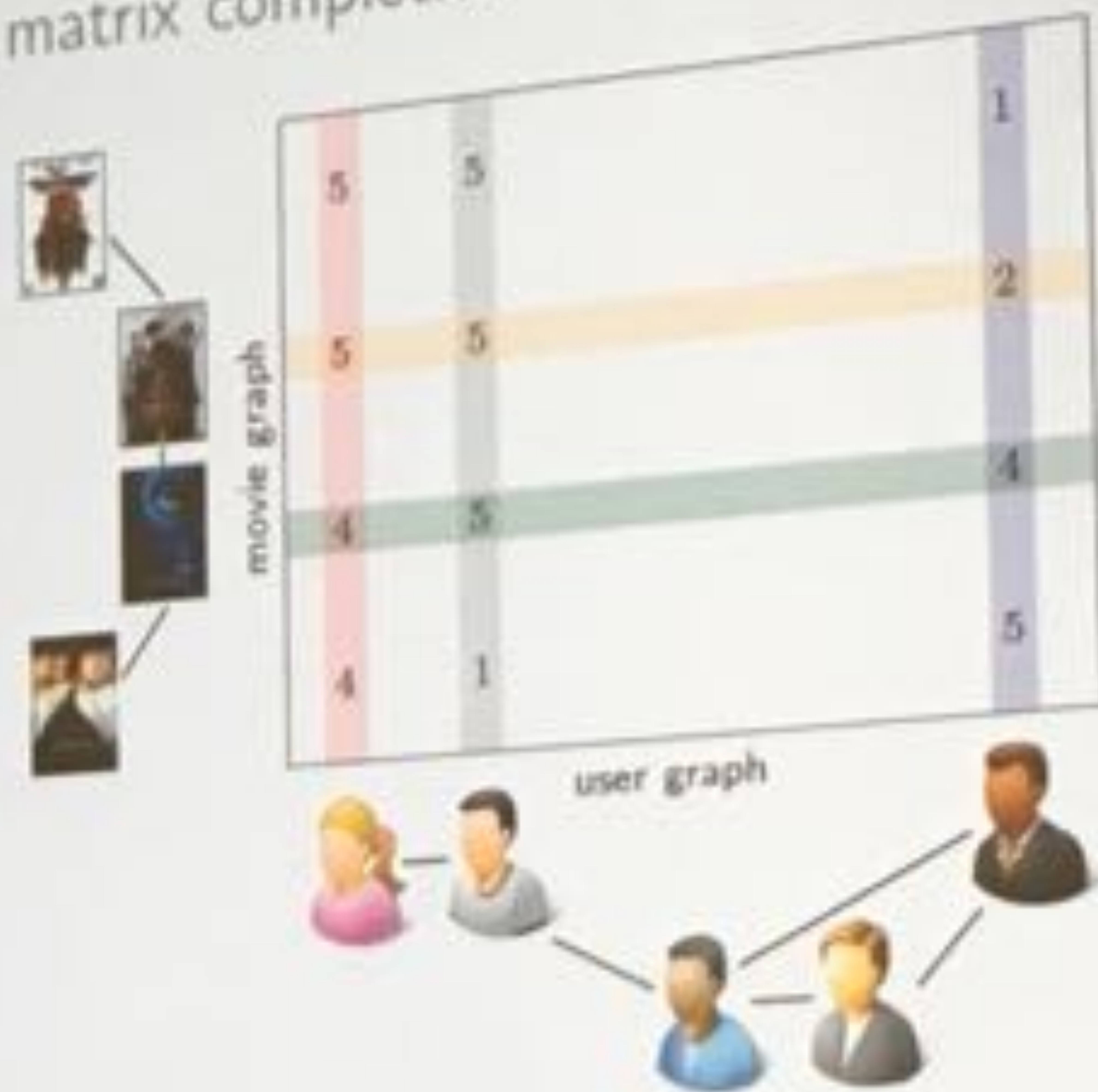
# Geometric matrix completion



Kalofolias, Bresson, Bronstein, Vandergheynst 2014



# Geometric matrix completion

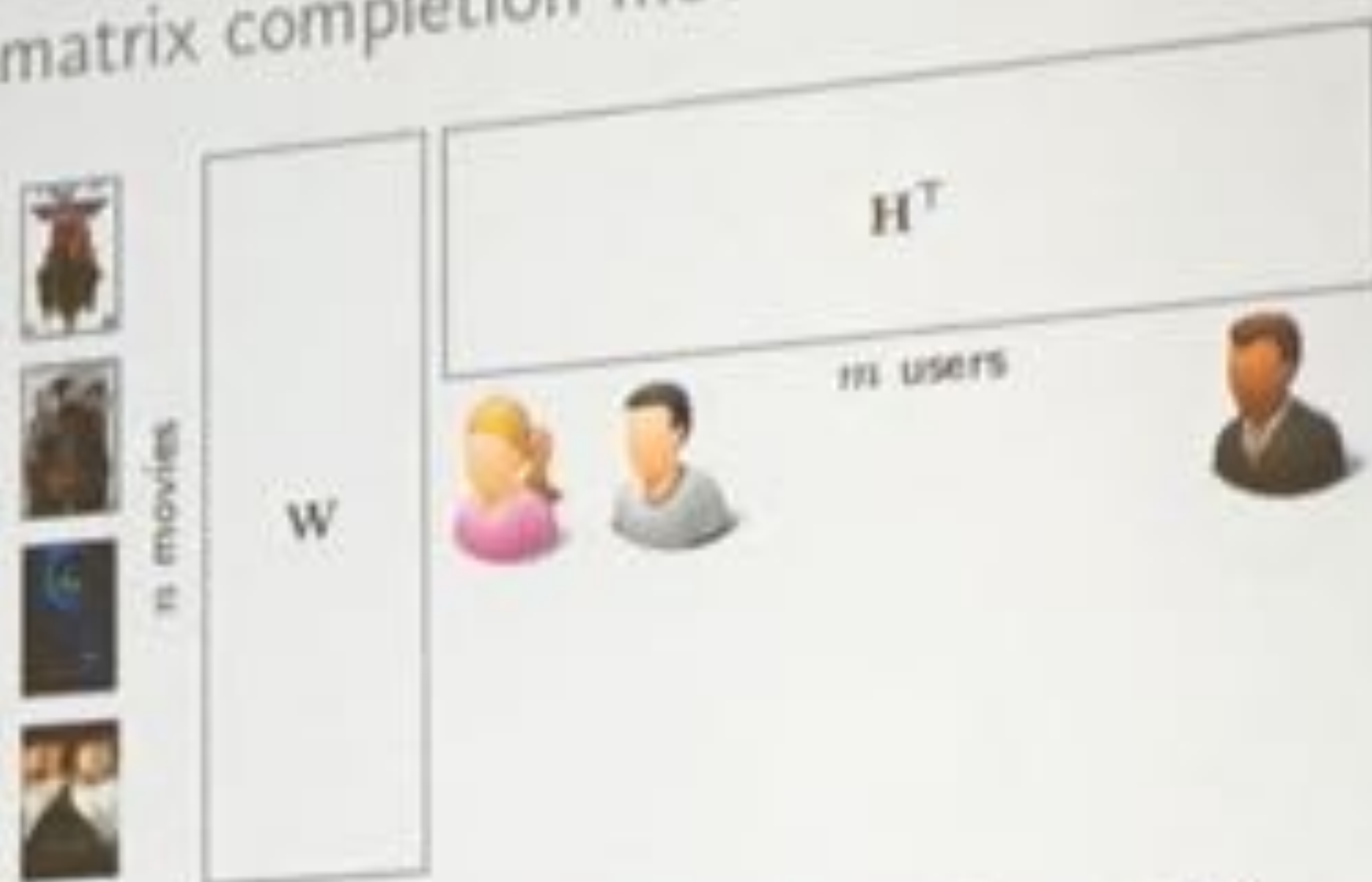


$$\min_{X \in \mathbb{R}^{m \times n}} \mu \|\Omega \circ (X - A)\|_F^2 + \underbrace{\mu_c \text{tr}(X \Delta_c X^T)}_{\|X\|_{\Delta_c}^2} + \underbrace{\mu_r \text{tr}(X^T \Delta_r X)}_{\|X\|_{\Delta_r}^2}$$

Kalofolias, Bresson, Bronstein, Vandergheynst 2014



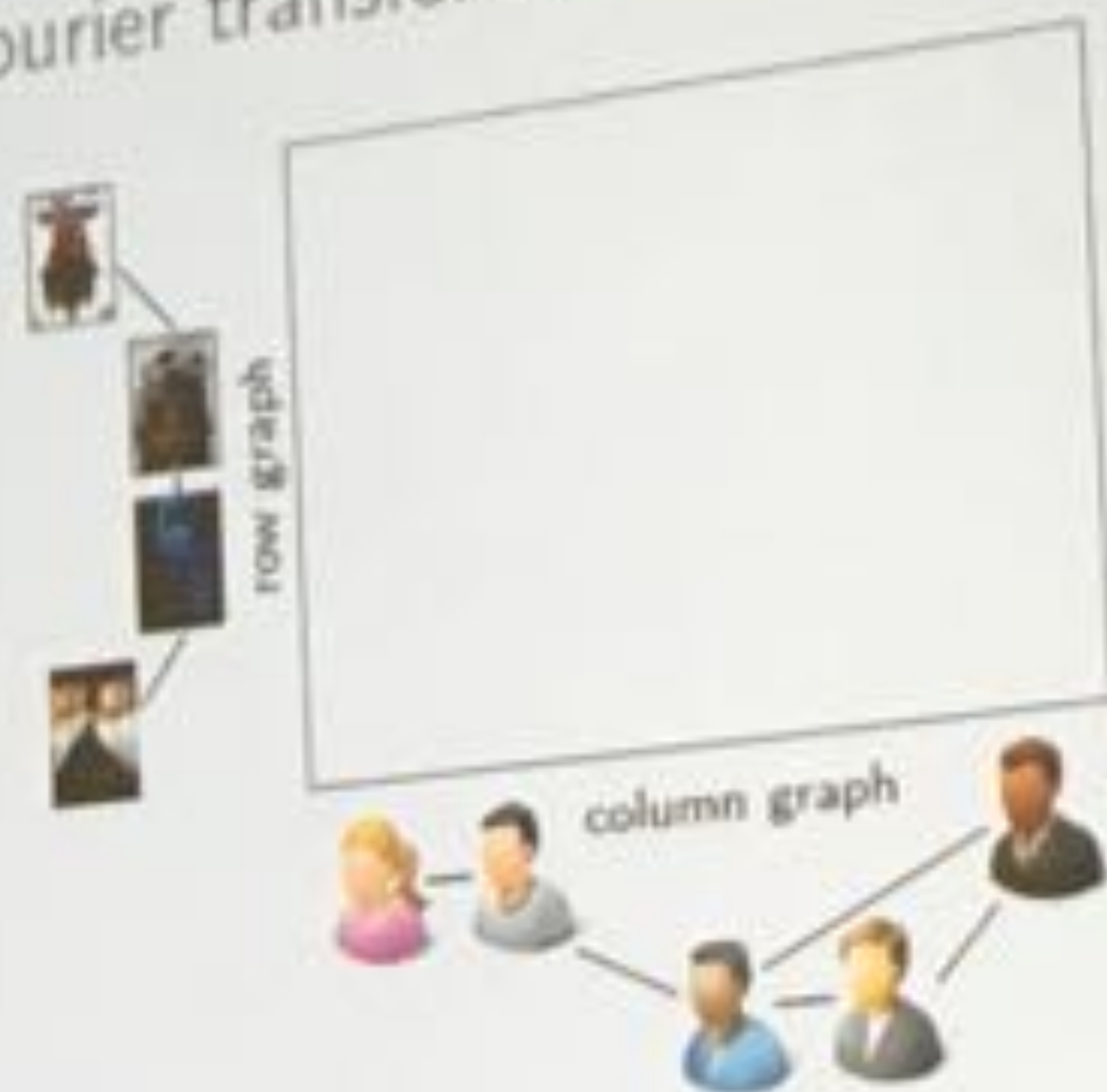
# Factorized matrix completion models



$$\min_{\substack{W \in \mathbb{R}^{m \times k} \\ H \in \mathbb{R}^{n \times k}}} \mu \|\Omega \circ (X - A)\|_F^2 + \mu_c \|W\|_F^2 + \mu_r \|H\|_F^2$$



# Multi-graph Fourier transform



## Multi-graph Fourier transform

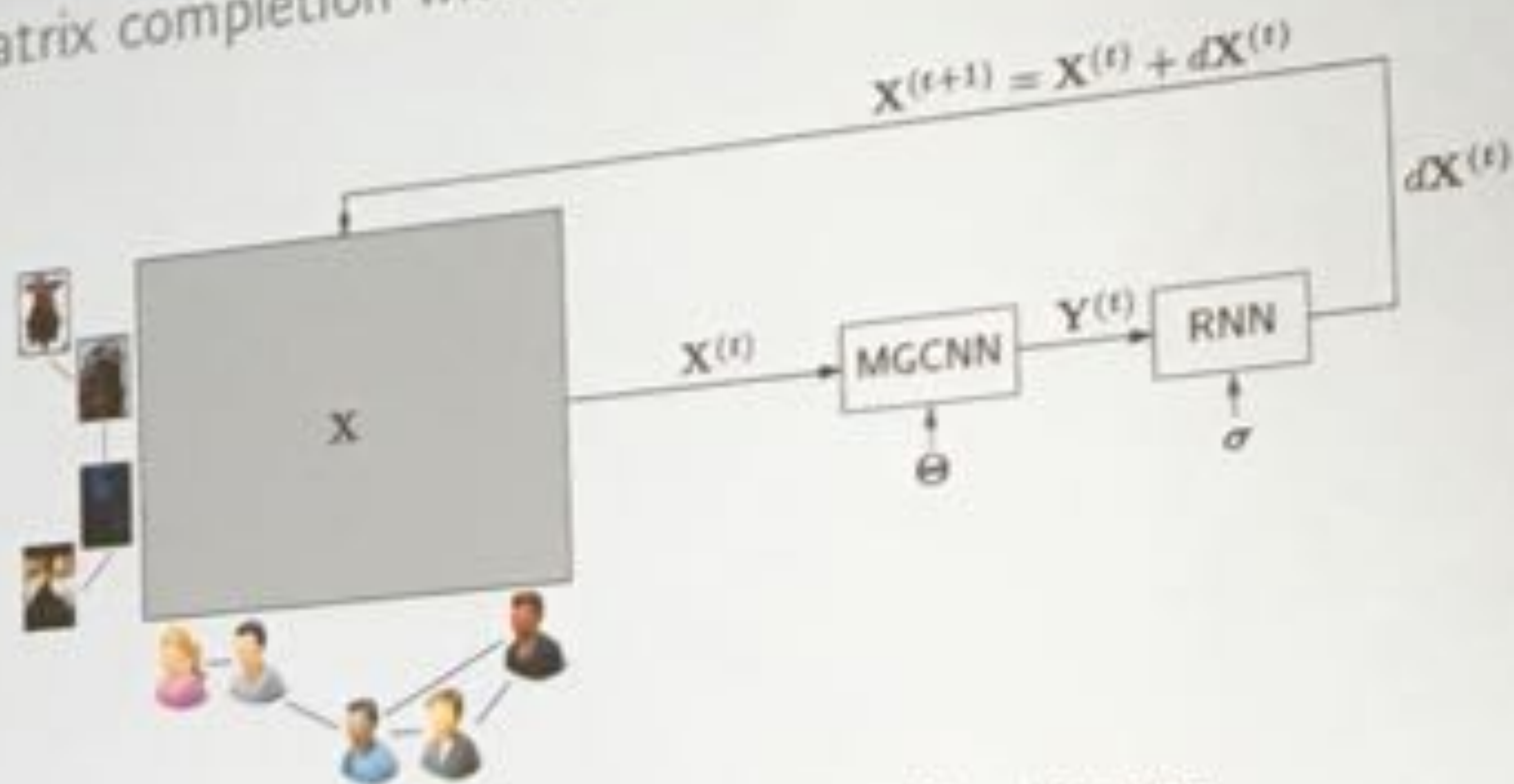
$$\hat{X} = \Phi_r^T X \Phi_c$$

where  $\Phi_c$  and  $\Phi_r$  are the eigenvectors of the column- and row-graph Laplacians  $\Delta_c$  and  $\Delta_r$ , respectively

Monti, Bresson, Bronstein 2017



# Matrix completion with Recurrent Multi-Graph CNN



Recurrent multigraph CNN (RMCNN) architecture  
for matrix completion

$$\min_{\Theta, \sigma} \|X_{\Theta, \sigma}^{(T)}\|_{\mathcal{O}_r}^2 + \|X_{\Theta, \sigma}^{(T)}\|_{\mathcal{O}_c}^2 + \frac{\mu}{2} \|\Omega \circ (X_{\Theta, \sigma}^{(T)} - A)\|_F^2$$



# Matrix completion methods comparison

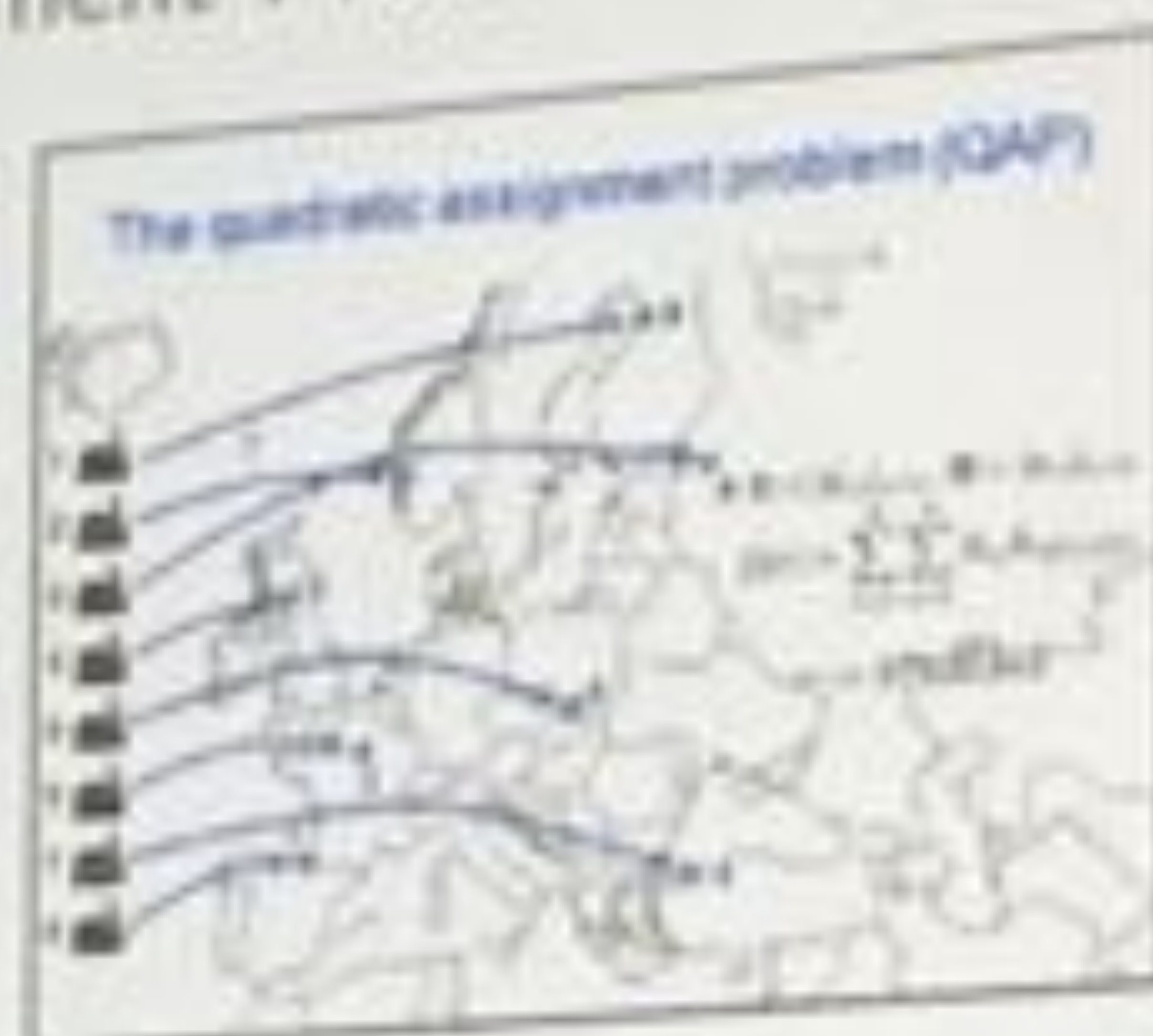
Method	MovieLens <sup>1</sup>	Flixster <sup>2</sup>	Douban <sup>3</sup>	Yahoo <sup>4</sup>
IMC <sup>5</sup>	1.653	-	-	-
GMC <sup>6</sup>	0.996	-	-	-
MC <sup>7</sup>	0.973	-	-	-
GRALS <sup>8</sup>	0.945	1.245	0.833	38.042
sRGCNN (Cheb) <sup>9</sup>	0.929	0.926	0.801	22.415
sRGCNN (Cayley) <sup>10</sup>	0.922	-	-	-

Accuracy (RMS error) of matrix completion methods on real data

Data: <sup>1</sup>Miller et al. 2003; <sup>2</sup>Jamali, Ester 2010; <sup>3</sup>Ma et al. 2011; <sup>4</sup>Dror et al. 2012  
 Methods: <sup>5</sup>Jain, Dhillon 2013; <sup>6</sup>Kalofolias, Bresson, Bronstein, Vandergheynst 2014;  
<sup>7</sup>Candès, Recht 2012; <sup>8</sup>Rao et al. 2015; <sup>9</sup>Monti, Bresson, Bronstein 2017; <sup>10</sup>Levie,  
 Monti, Bresson, Bronstein 2017



## Quadratic Assignment Problem



Find a node correspondence that minimizes a transportation cost between two graphs  $G_1, G_2$

$$\min_{P \in \Pi_n} \text{tr}(W_1 P W_2 P^T), \quad W_i = \text{adjacency matrix of graph } G_i$$

$\Pi_n = \text{space of } n \times n \text{ permutation matrices}$



## Why TAE?

### 1. Rapid experimentation

- 5 machines, 70,000+ experiments so far, once/10 minutes
- 3,000 experiments on Norman since July

### 2. Data so far suggests good scaling law

- Scaling law: how difficult is it to get energy out from fusion?



## Looking forward

- In 2018: Science

- Maximize electron temperature, verify scaling to high temperatures
- More precise estimate of Q at commercial scale

- In 2019 and beyond: Engineering at scale

- Demonstrate  $Q > 1$
- Get estimated costs for fusion power