

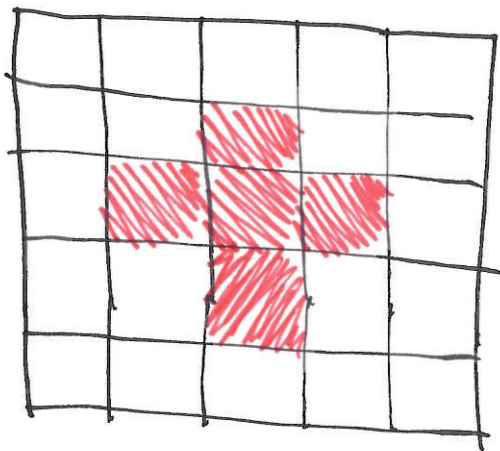
INF4300 - Solution to exercises ①

Week 5 by Ole Marius Hol Rindal

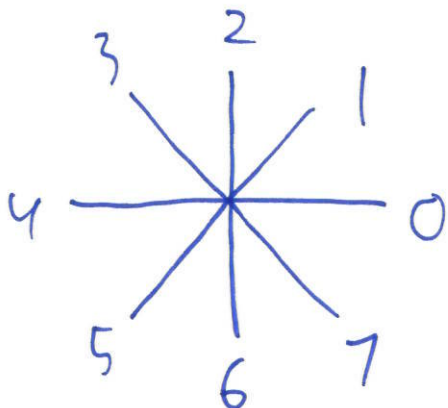
11.1 in G&W

- a) We want to show that redefining the starting point of a chain code so that the resulting sequence of numbers forms an integer of minimum magnitude makes the code independent of the initial starting point

Let's look at a simple example



Starting point	Chain code	Rot CC
Left	1-7-5-3	1-7-5-3
Top	7-5-3-1	1-7-5-3
Right	5-3-1-7	1-7-5-3
Bottom	3-1-7-5	1-7-5-3



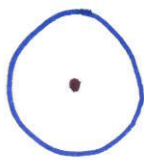
- b) Find the normalized starting point of:
1107676554332
↓
0767655433211

11.8*) The medial axis, or "skeleton", of an object is defined by: (2)

1. For a region R with border B , for every point p in R find the closest ~~the~~ neighbour in B
2. If p has more than one such neighbour, it belongs to the medial axis.

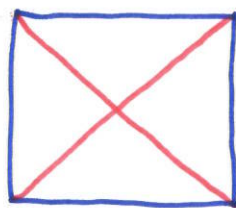
NB! This is dependant on the distance measure. We will use Euclidean distance in this task.

a) A circle:

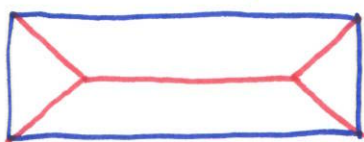


Only the center point of the circle has more than one "closest neighbour"

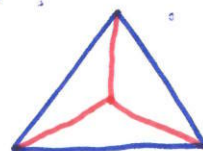
b) A square:



c) A rectangle:



d) An equilateral triangle:



11.9) We are given a few examples and are asked to discuss the action taken at point p by Step 1 of the skeletonizing algorithm presented in Section 11.1.7.

Let's list the neighborhood arrangements

p_9	p_2	p_3
p_8	p_1	p_4
p_7	p_6	p_5

Step 2

conditions (a) and (b)

remain the same, but

(c) and (d) are changed to

(c') $p_2 \cdot p_4 \cdot p_8 = 0$

(d') $p_2 \cdot p_6 \cdot p_8 = 0$

Step 1.

Flag a contour point p_1 for ~~deletion~~ ^{deletion} if the following conditions are satisfied:

(a) $2 \leq N(p_1) \leq 6$

(b) $T(p_1) = 1$

(c) $p_2 \cdot p_4 \cdot p_6 = 0$

(d) $p_4 \cdot p_6 \cdot p_8 = 0$

where $N(p_1)$ is the ^{number} ~~order~~ of nonzero neighbours

$N(p_1) = p_2 + p_3 + \dots + p_8 + p_9$,
and $T(p_1)$ is the number of 0-1 transitions in the ordered sequence $p_2, p_3, p_4, \dots, p_8, p_9, p_2$

11.9 a) Step 1 for:

(4)

(1)

1	1	0
1	n	0
1	1	0

a) $N(n) = 5 \Rightarrow \text{ok!}$

b) $T(n) = 1 \Rightarrow \text{ok!}$

c) $n_4 = 0$ so $n_2 \cdot n_4 \cdot n_6 = 0 \Rightarrow \text{ok!}$

d) $n_4 = 0$ so $n_4 \cdot n_6 \cdot n_8 = 0 \Rightarrow \text{ok!}$

All is ok, so flag n for deletion

(2)

0	0	0
1	n	0
0	0	0

a) $N(n) = 1 \Rightarrow \text{not ok!}$

b) $T(n) = 1 \Rightarrow \text{ok!}$

c) $n_2 \cdot n_4 \cdot n_6 = 0 \Rightarrow \text{ok!}$

d) $n_4 \cdot n_6 \cdot n_8 = 0 \Rightarrow \text{ok!}$

All is not ok, keep this point

(3)

0	1	0
1	n	1
0	1	0

a) $N(n) = 4 \Rightarrow \text{ok!}$

b) $T(n) = 4 \Rightarrow \text{not ok!}$

c) $n_2 \cdot n_4 \cdot n_6 = 1 \Rightarrow \text{not ok!}$

d) $n_4 \cdot n_6 \cdot n_8 = 1 \Rightarrow \text{not ok!}$

All is not ok, keep this point

(4)

1	1	0
0	n	1
0	0	0

a) $N(n) = 3 \Rightarrow \text{ok!}$

b) $T(n) = 2 \Rightarrow \text{not ok!}$

c) $n_2 \cdot n_4 \cdot n_6 = 0 \Rightarrow \text{ok!}$

d) $n_4 \cdot n_6 \cdot n_8 = 0 \Rightarrow \text{ok!}$

} Keep this!

Step 2

5

1

a
b
c
d

or!

or!

$$h_2 \cdot h_4 \cdot h_8 = 0 \Rightarrow \text{or!}$$

$$h_2 \cdot h_6 \cdot h_8 = 1 \Rightarrow \text{not or!}$$

Keep

2

a
b
c
d

not or!

ok!

$$h_2 \cdot h_4 \cdot h_8 = 0 \Rightarrow \text{or}$$

$$h_2 \cdot h_6 \cdot h_8 = 0 \Rightarrow \text{or}$$

Keep

3

a
b
c
d

or!

not or!

$$h_2 \cdot h_4 \cdot h_8 = 1 \Rightarrow \text{not or}$$

$$h_2 \cdot h_6 \cdot h_8 = 1 \Rightarrow \text{not or}$$

Keep

4

a
b
c
d

or!

not or!

$$h_2 \cdot h_4 \cdot h_8 = 0 \Rightarrow \text{not or}$$

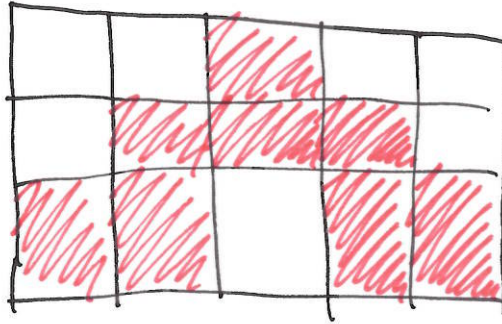
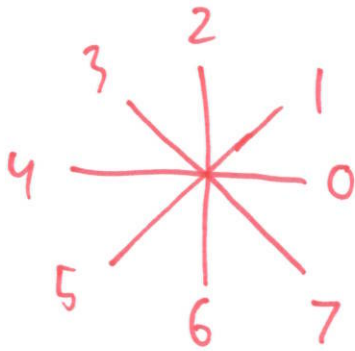
$$h_2 \cdot h_6 \cdot h_8 = 0 \Rightarrow \text{not or}$$

Keep

Exercise from 2014 exam. Chain Codes

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We are given the 8-direction chain code and the hero objects below:



a) Chain code from lower-left: 11774354

b) The absolute chain code can be made independent of starting point by treating it as a circular sequence and selecting the number with minimum magnitude:

Chain code from top: 77435411

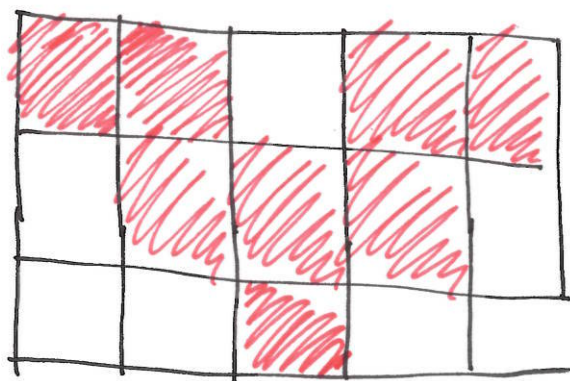
minimum: 11774354,

same as in a!

(C)

In the relative chain code
the direction is defined in relation
to the direction you are moving.

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To get the same description of the two
objects ~~which~~ independent of starting
point we use a combination of the
minimum magnitude (to make it independent
of starting point) and the relative chain
code (to make it independent of rotation)

Relative chain code of V-shape from upper left:

7 1 4 1 7 2 0 2

Minimum : 0 2 7 1 4 1 7 2 ←

Relative chain code of 1-shape from top:

0 2 7 1 4 1 7 2 ←

exact
equal