## Inference

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## Outline

#### Logical inference

Set theory and logic Logical inference

#### Probability background

Probability facts
Conditional probability and independence
Posterior distributions and model estimation

#### Statistical Decision Theory

Elementary Decision Theory Random variables, expectation and variance Statistical Decision Theory

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## Set theory

- ightharpoonup First, consider some universal set  $\Omega$ .
- ▶ A set A is a collection of points x in  $\Omega$ .
- ▶  $\{x \in \Omega : f(x)\}$ : the set of points in  $\Omega$  with the property that f(x) is true.

## Unary operators

### Binary operators

- ▶  $A \cup B$  if  $\{x \in \Omega : x \in A \lor x \in B\}$  (c.f.  $A \lor B$ )
- ►  $A \cap B$  if  $\{x \in \Omega : x \in A \land x \in B\}$  (c.f.  $A \land B$ )

## Binary relations

- $\blacktriangleright$   $A \subset B$  if  $x \in A \Rightarrow x \in B$  (c.f.  $A \Longrightarrow B$ )
- $ightharpoonup A = B \text{ if } x \in A \Leftrightarrow x \in B (\text{c.f. } A \Leftrightarrow B)$

## The inference problem

▶ Given statements  $A_1, ..., A_n$  we know to be true (i.e. a knowledge base), is another statement B true?

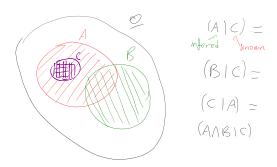
The following statements are equivalent:

- $A \implies B \text{ iff } (A \cap \neg B) = \emptyset.$
- $ightharpoonup A \implies B \text{ iff } A \subset B.$

In addition

- ▶ If  $(A \Rightarrow B) \land A$  then B.
- ▶ If  $(A \land B)$  then A.

## Illustration



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#### Events as sets

#### The universe and random outcomes

- lacktriangle The  $\Omega$  contains all events that can happen.
- ▶ When something happens, we observe an element  $\omega \in \Omega$ .

#### Events in the universe

- ▶ An event is true if  $\omega \in A$ , and false if  $\omega \notin A$ .
- ▶ The negative event  $\neg A = \Omega \setminus A$  is the set
- lacktriangle The possible events are a collection of subsets  $\varSigma$  of  $\varOmega$  so that
- (i)  $\Omega \in \Sigma$ , (ii)  $A, B \in \Sigma \Rightarrow A \cup Bin\Sigma$  (iii)  $A \in \Sigma \Rightarrow \neg A \in \Sigma$

#### Example: Traffic violation

- ▶ A car is moving with speed  $\omega \in [0, \infty)$  in front of the speed camera.
- $ightharpoonup A_0 = [0, 50]$ : below the speed limit
- $ightharpoonup A_1 = (50, 60]$ : low fine
- ►  $A_2 = (60, \infty]$ : high fine
- $ightharpoonup A_3 = (100, \infty)$ : Suspension of license
- ▶ All combinations of the above events are interesting.



# Probability fundamentals

### Probability measure P

Probability can be seen as an area-like function assigning a likelihood to sets.

- ▶  $P: \Sigma \to [0,1]$  gives the likelihood P(A) of an event  $A \in \Sigma$ .
- $ightharpoonup P(\Omega) = 1$
- ▶ For  $A, B \subset \Omega$ , if  $A \cap B = \emptyset$  then  $P(A \cup B) = P(A) + P(B)$ .

### Marginalisation

If  $A_1, \ldots, A_n \subset \Omega$  are a partition of  $\Omega$ 

$$P(B) = \sum_{i=1}^{n} P(B \cap A_i).$$

# Conditional probability

## Definition (Conditional probability)

The conditional probability of an event A given an event B is defined as

$$P(A|B) \triangleq \frac{P(A \cap B)}{P(B)}$$

The above definition requires P(B) to exist and be positive.

## Conditional probabilities as a collection of probabilities

More generally, we can define conditional probabilities as simply a collection of probability distributions:

$$\{P_{\theta}: \theta \in \Theta\},\$$

where  $\Theta$  is indexing possible values of  $\theta$ .

 $\triangleright$   $\theta$  is sometimes called the model or parameter

## The theorem of Bayes

Theorem (Bayes's theorem)

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

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#### The general case

If  $A_1, \ldots, A_n$  are a partition of  $\Omega$ , meaning that they are mutually exclusive events (i.e.  $A_i \cap A_j = \emptyset$  for  $i \neq j$ ) such that one of them must be true (i.e.  $\bigcup_{i=1}^n A_i = \Omega$ ), then

$$P(B) = \sum_{i=1}^{n} P(B|A_i)P(A_i)$$

and

$$P(A_j|B) = \frac{P(B|A_j)}{\sum_{i=1}^n P(B|A_i)P(A_i)}$$

## Independence

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Independent events A \perp \!\!\! \perp B

A, B are independent iff P(A \cap B) = P(A)P(B).

Conditional independence A \perp \!\!\! \perp B \mid C

A, B are conditionally independent given C iff P(A \cap B|C) = P(A|C)P(B|C).
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## Bayes's theorem

#### As a conditional measure

$$P(A \mid B) = \frac{P(B \mid A)P(A)}{P(B)} = \frac{P(B \mid A)P(A)}{P(B \mid A)P(A) + P(B \mid \neg A)P(\neg A)}$$

## As a causal explanation

$$\mathbb{P}(\text{cause} \mid \text{effect}) = \frac{\mathbb{P}(\text{effect} \mid \text{cause}) \, \mathbb{P}(\text{cause})}{\mathbb{P}(\text{effect})}$$

#### As model inference

- ▶ Prior  $\beta(\theta)$
- ▶ Model class  $\{P_{\theta}(\beta) : \theta \in \Theta\}$
- ▶ Data *x*

$$\beta(\theta \mid x) = \frac{P_{\theta}(x)\beta(\theta)}{\mathbb{P}_{\beta}(x)} = \frac{P_{\theta}(x)\beta(x)}{\sum_{\theta' \in \Theta} P_{\theta'}(x)\beta(\theta')}$$



## Example: Naive Bayes models

Sometimes we observe multiple effects that have a common cause, but which are otherwise independent:

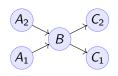
$$\mathbb{P}(\text{effect}_1, \dots \text{effect}_n \mid \text{cause}) = \prod_{i=1}^n \mathbb{P}(\text{effect}_i \mid \text{cause})$$

## Naive Bayes model

- ▶ Observations  $(x_t, y_t)_{t=1}^T$  with  $x_t = (x_{t,1}, \dots, x_{t,n})$ .
- ▶ Probability models  $P_{\mu}(y \mid x) = \prod_{i=1}^{n} P_{\mu}(y \mid x_i)$ .

# Conditional independence

For any set of events  $A_1, A_2, A_3, \ldots$ , we can write their co-occurence probability as  $\prod_i P(A_i \mid \cap A_1 \cap A_2 \cap \cdots \cap A_{i-1})$ . However, we can use a Bayesian network to define conditional independence structures.



If A is a parent of B and C is a child of B, and there are no other paths from A to C then the following conditional independence holds:

$$P(C \mid B, A) = P(C \mid B)$$

i.e. C is conditionally independent of A given B.

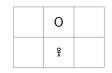
### Conditional probability tables

We can now write the distribution of the above example as

$$P(B, C_1, C_2) = P(A_1)P(A_2)P(B|A_1 \cap A_2)P(C_1|B)P(C_2|B).$$

# Example: Wumpus world









#### Details

- Probability of each world  $A_i$  being true: 1/4
- ▶ Probability of each hole generating a breeze:  $P(B_1|A_2 \cup A_4) = P(B_2|A_3 \cup A_4)$  with  $B_1, B_2$  conditionally independent given A.

### Questions

- ▶ What is the probability of feeling a breeze  $B = B_1 \cup B_2$  in each world?
- What is the probability of a hole above if you feel a breeze?
- ▶ What is the probability of a hole above f you don't feel a breeze?

## Example: The k-meteorologists problem

▶ A set of stations  $\mathcal{M}$ , with  $\mu \in \mathcal{M}$  making weather predictions:

$$P_{\mu}(x_{t+1} \mid x_1, \ldots, x_t)$$

- ▶ A prior probability  $P(\mu)$  on the stations.
- ► The marginal probability

$$P(x_1,\ldots,x_t)=\sum_{\mu\in\mathcal{M}}P_{\mu}(x_1,\ldots,x_t)P(\mu)$$

The posterior probability

$$P(\mu \mid x_1, \dots, x_t) = \frac{P_{\mu}(x_1, \dots, x_t)P(\mu)}{P(x_1, \dots, x_t)} = \frac{\prod_{i=1}^t P_{\mu}(x_t \mid x_1, \dots, x_{t-1})P(\mu)}{P(x_1, \dots, x_t)}$$
$$= \frac{P_{\mu}(x_t \mid x_1, \dots, x_{t-1})P(\mu \mid x_1, \dots, x_{t-1})}{P(x_t \mid x_1, \dots, x_{t-1})}$$

► The marginal posterior probability

$$P(x_{t+1} \mid x_1, ..., x_t) = \sum_{\mu \in \mathcal{M}} P_{\mu}(x_{t+1} \mid x_1, ..., x_t) P(\mu \mid x_1, ..., x_t)$$



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#### **Preferences**

## Types of rewards

- For e.g. a student: Tickets to concerts.
- For e.g. an investor: A basket of stocks, bonds and currency.
- ► For everybody: Money.

### Preferences among rewards

For any rewards  $x, y \in R$ , we either

- ▶ (a) Prefer x at least as much as y and write  $x \leq^* y$ .
- ▶ (b) Prefer x not more than y and write  $x \succeq^* y$ .
- ▶ (c) Prefer x about the same as y and write x = x y.
- $\blacktriangleright$  (d) Similarly define  $\succ^*$  and  $\prec^*$

# Utility and Cost

### Utility function

To make it easy, assign a utility U(x) to every reward through a utility function  $U: R \to \mathbb{R}$ .

### Utility-derived preferences

We prefer items with higher utility, i.e.

- ▶ (a)  $U(x) \ge U(y) \Leftrightarrow x \succeq^* y$
- ▶ (b)  $U(x) \le U(y) \Leftrightarrow y \succeq^* x$

#### Cost

It is sometimes more convenient to define a cost function  $C: R \to \mathbb{R}$  so that we prefer items with lower cost, i.e.

$$ightharpoonup C(x) \ge C(y) \Leftrightarrow y \succeq^* x$$

#### Random outcomes

## Choosing among rewards

-[A] Bet 10 CHF on black -[B] Bet 10 CHF on 0 -[C] Bet nothing What is the reward here?

### Choosing among trips

-[A] Taking the car to Zurich (50' without delays, 80' with delays) -[B] Taking the train to Zurich (60' without delays) What is the reward here?

#### Random rewards

- Each gamble gives us different rewards with different probabilities.
- ► These rewards are then random
- For simplicity, we assign a real-valued utility to outcomes. This is a random variable

#### Random variables

A random variable  $f: \Omega \to \mathbb{R}$  is a real-valued function, with  $\omega \sim P$ .

#### The distribution of *f*

The probability that f lies in some subset  $A \subset \mathbb{R}$  is

$$P_f(A) \triangleq P(\{\omega \in \Omega : f(\omega) \in A\}),$$

and we write  $f \sim P_f$ .

#### Shorthands for RV

- ▶ For RVs  $f: \Omega \to \mathbb{R}$ , we can write  $P(f \in A)$  to mean  $P_f(A)$ .
- ▶ For RVs  $f: \Omega \to X$ , where X is a finite set e.g.  $\{1, 2, ..., n\}$ , we can write P(f = x) for any  $x \in X$ .

### Independence

Two RVs f,g are independent in the same way that events are independent:

$$P(f \in A \land g \in B) = P(f \in A)P(g \in B) = P_f(A)P_g(B).$$

In that sense,  $f \sim P_f$  and  $g \sim P_g$ .



## Expectation

For any real-valued random variable  $f: \Omega \to \mathbb{R}$ , the expectation with respect to a probability measure P is

$$\mathbb{E}_{P}(f) = \sum_{\omega \in \Omega} f(\omega) P(\omega).$$

When  $\Omega$  is continuous, we can use a density p

$$\mathbb{E}_P(f) = \int_{\Omega} f(\omega) p(\omega) d\omega.$$

### Linearity of expectations

For any RVs x, y:

$$\mathbb{E}_{P}(x+y) = \mathbb{E}_{P}(x) + \mathbb{E}_{P}(y)$$

## Multiple variables

## The joint distribution P(x, y)

For two (or more) RVs  $x: \Omega \to \mathbb{R}$ , and  $y: \Omega \to \mathbb{R}$ , this is a shorthand for the distribution of  $(x(\omega), y(\omega))$  when  $\omega \sim P$ . We can also use P(x=i,y=j) for the probability that the two variables assume the values i,j respectively.

### Independence

If x, y are independent RVs then  $P(x, y) = P_x(x)P_y(y)$ .

#### Correlation

If x, y are not correlated then  $\mathbb{E}_P(xy) = \mathbb{E}(x) \mathbb{E}(y)$ .

## IID (Independent and Identically Distributed) random variables

A sequence  $x_t$  of r.v.s is IID if  $x_t \sim P$  so that

$$(x_1,\ldots,x_t,\ldots,x_T)\sim P^T$$

i.e. a *T*-length sample is drawn from the product distribution  $P^T = P \times P \times \cdots \times P$ .



## Conditional expectation

The conditional expectation of a random variable  $f: \Omega \to \mathbb{R}$ , with respect to a probability measure P conditioned on some event B is simply

$$\mathbb{E}_{P}(f|B) = \sum_{\omega \in \Omega} f(\omega) P(\omega|B).$$

Conditional expectations are similar to conditional probabilities.

# Conditional probabilities of RVs

Similarly to the notation over sets,

$$P(A \cap B) = P(A \mid B)P(B),$$

when dealing with RVs, it is common to use the notation

$$P(x,y) = P(x|y)P(y)$$

This equation works for all possible values of x, y e.g.

$$P(x = 1, y = 0) = P(x = 1|y = 0)P(y = 0)$$

which then denotes the probability msas of each

## Expected utility

#### Actions, outcomes and utility

In this setting, we obtain random outcomes that depend on our actions.

- ▶ Actions  $a \in A$
- ightharpoonup Outcomes  $\omega \in \Omega$ .
- ▶ Probability of outcomes  $P(\omega \mid a)$
- ▶ Utility  $U: \Omega \to \mathbb{R}$

### Expected utility

The expected utility of an action is:

$$\mathbb{E}_{P}[U \mid a] = \sum_{\omega \in \Omega} U(\omega) P(\omega \mid a).$$

## The expected utility hypothesis

We prefer a to a' if and only if

$$\mathbb{E}_P[U \mid a] \geq \mathbb{E}_P[U \mid a']$$

# The St-Petersburg Paradox

### The game

If you give me x CHF, then I promise to (a) Throw a fair coin until it comes heads. (b) If it does so after T throws, then I will give you  $2^T$  CHF.

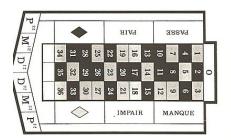
### The question

- ► How much x are you willing to pay to play?
- ► Given that the expected amount of money is infinite, why are you only willing to pay a small x?

## Example: Betting

In this example, probabilities reflect actual randomness

Choice	Win Probability p	Payout w	Expected gain
Don't play	0	0	0
Black	18/37	2	
Red	18/37	2	
0	1/37	36	
1	1/37	36	





What are the expected gains for these bets?

# Example: Route selection

In this example, probabilities reflect subjective beliefs

Choice	Best time	Chance of delay	Delay amount	Expected time
Train	80	5%	5	
Car, route A	60	50%	30	
Car, route B	70	10%	10	

## Example: Estimation

► In this example, probabilities are calculated starting from subjective beliefs

#### Mean-Square Estimation

If we want to guess  $\hat{\mu}$ , and we knew that  $\mu \sim P$ , then the guess

$$\hat{\mu} = \mathbb{E}_P(\mu) = \operatorname*{arg\ min}_{\hat{\mu}} \mathbb{E}_P[(\mu - \hat{\mu})^2]$$

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